

```
1
2 #include<stdio.h>
3 #include<stdlib.h>
4 #include<time.h>
5 int main()
6 {
7     int random=0;
8     int scissors=1;
9     int paper=2;
10    int rock=3;
11    int quit=4;
12    int temp=0;
13    for(int i=1;i<100;i++)
14    {
15        printf("\nScissors = 1 , Paper = 2 , Rock = 3 , Quit = 4 ");
16        printf("\nPlease choose rock,paper,scissor or quit : ");
17        scanf("%d",&temp);
18        printf("\nYou chose : %d",temp);
19        srand(time(0));
20        random=rand()% 3+1;
21        printf("\nComputer chose : %d",random);
22        if(temp==4)
23        {
24            printf("\nYou choose to quit");
25            printf("\nQUIT!!!");
26            break;
27        }
28        else if(temp>random)
29        {
30            printf("\nResult : Player wins");
31        }
32        else if(temp<random)
33        {
34            printf("\nResult : Computer wins");
35        }
36        else if (temp==random)
37        {
38            printf("\nResult : Tie");
39        }
40    }
41    return 0;
42 }
```