# **Python Basic Syntax and Semantics**

Python is known for its simplicity and readability. Here are the foundational elements of Python's syntax and semantics that will help you get started with writing Python code.

#### 1. Comments

Comments are used to explain code and are ignored by the interpreter.

• Single-line comment:

```
# This is a single-line commentMulti-line comment
```

```
This is a multi-line comment. It can span multiple lines.
```

## 2. Variables and Data Types

Variables store data values, and Python has various built-in data types.

• Variable assignment:

```
x = 10 # Integer
y = 3.14 # Float
name = "Alice" # String
is_active = True # Boolean
• Type checking:

print(type(x)) # <class 'int'>
print(type(y)) # <class 'float'>
print(type(name)) # <class 'str'>
print(type(is_active)) # <class 'bool'>
```

# 3. Operators

Python supports various operators for arithmetic, comparison, logical operations, etc.

• Arithmetic operators:

```
a = 10
b = 5

print(a + b) # Addition: 15
print(a - b) # Subtraction: 5
print(a * b) # Multiplication: 50
print(a / b) # Division: 2.0
```

```
print(a % b) # Modulus: 0
print(a ** b) # Exponentiation: 100000
print(a // b) # Floor Division: 2
```

• Comparison operators:

```
print(a == b) # Equal to: False
print(a != b) # Not equal to: True
print(a > b) # Greater than: True
print(a < b) # Less than: False
print(a >= b) # Greater than or equal to: True
print(a <= b) # Less than or equal to: False</pre>
```

• Logical operators:

```
c = True
d = False

print(c and d) # Logical AND: False
print(c or d) # Logical OR: True
print(not c) # Logical NOT: False
```

### 4. Control Structures

Control structures manage the flow of execution in a program.

Conditional statements:

```
if a > b:
    print("a is greater than b")
elif a == b:
    print("a is equal to b")
else:
    print("a is less than b")
• Loops:
```

For loop:

```
for i in range(5):
    print(i) # Prints numbers 0 to 4
■ While loop:
```

```
count = 0
while count < 5:
    print(count)
    count += 1</pre>
```

### 5. Functions

Functions are reusable blocks of code that perform a specific task.

• Defining a function:

```
def greet(name):
    print(f"Hello, {name}!")

greet("Alice") # Output: Hello, Alice!

• Returning values:

def add(a, b):
    return a + b

result = add(10, 5)
print(result) # Output: 15
```

#### 6. Data Structures

Python provides several built-in data structures.

• Lists:

```
fruits = ["apple", "banana", "cherry"]
print(fruits[0]) # Accessing first element: apple
fruits.append("date") # Adding an element
print(fruits)

• Tuples:

point = (1, 2)
print(point[0]) # Accessing first element: 1

• Dictionaries:

person = {"name": "Alice", "age": 25}
print(person["name"]) # Accessing value: Alice
person["age"] = 26 # Updating value
```

• Sets:

```
unique_numbers = {1, 2, 3, 3, 2}
print(unique_numbers) # Output: {1, 2, 3}
```

# 7. Exception Handling

print(person)

Exception handling allows you to manage errors gracefully.

Try-except block:

```
try:
    result = 10 / 0
except ZeroDivisionError:
    print("Cannot divide by zero")
```

## 8. Modules and Packages

Modules and packages help in organizing Python code.

• Importing a module:

## 9. File I/O

Python allows for reading from and writing to files.

• Reading a file:

```
with open('file.txt', 'r') as file:
    content = file.read()
    print(content)

• Writing to a file:
    with open('file.txt', 'w') as file:
```

file.write("Hello, World!")

These basics provide a solid foundation for writing and understanding Python code. As you progress, you'll encounter more advanced concepts and libraries that extend Python's capabilities.