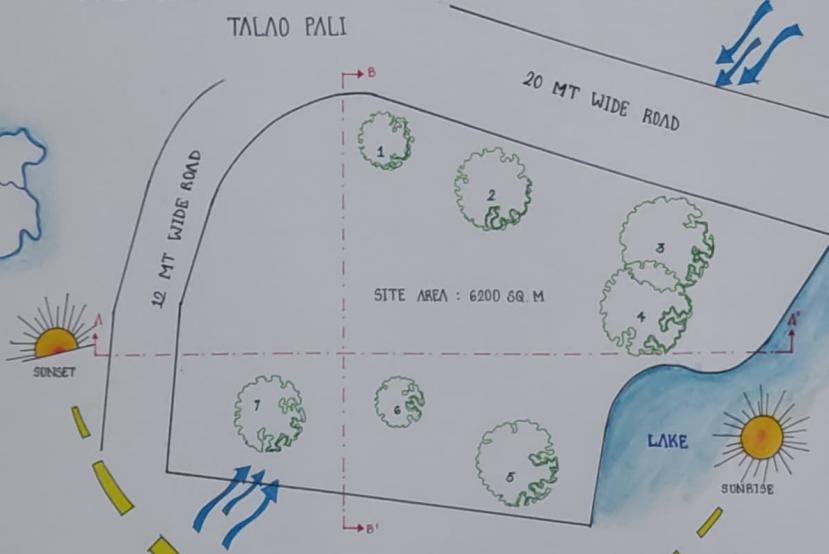


# SITE ANALYSIS

## LOCATION



## THE SITE



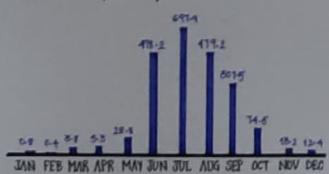
## APPROACH



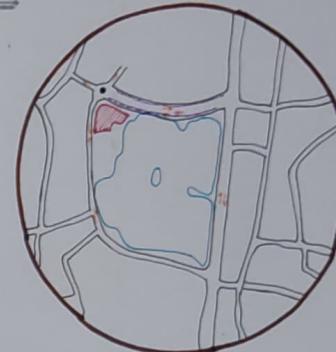
## TEMPERATURE (°C)



## RAINFALL (MM)



## PATHWAYS



LEGEND	
■	SITE
—	TWO WAY
→	ONE WAY
—	PARKING
•	JUNCTION

## TRAFFIC PRONE AREA

### REASONS

- TRAFFIC DUE TO NARROW ROADS.
- PARKING ON ROADS.
- ACTIVITIES AROUND THE SITE.
  - HORSE RIDING ON ROAD.
  - FOOD STALLS ON ROAD.

## RECREATIONAL SPACES



LEGEND	
●	THEATERS
●	SCHOOLS & COLLEGES
●	HOSPITALS
●	GROUND
■	SITE

- ICON OF THANE CITY.
- VIEW OF LAKE.
- GOOD CONNECTIVITY
- GOOD NUMBER OF TEENS DUE TO SCHOOLS & COLLEGES.
- EXISTING FOOD STALLS / SHOPS.
- HAPPENING PLACE
- LIGHTING AROUND DURING FESTIVALS.

**S**  
STRENGTH

TRAFFIC PRONE AREA (NOISE) •  
NARROW APPROACH ROADS •



- MULTIPLE STOREY STRUCTURES
- POSSIBLE EASY CONNECTIVITY.
- SCOPE FOR TEENS TO ENJOY.

**O**  
OPPORTUNITIES

WATER LOGGING ISSUES. •



# CONCEPT & ZONING

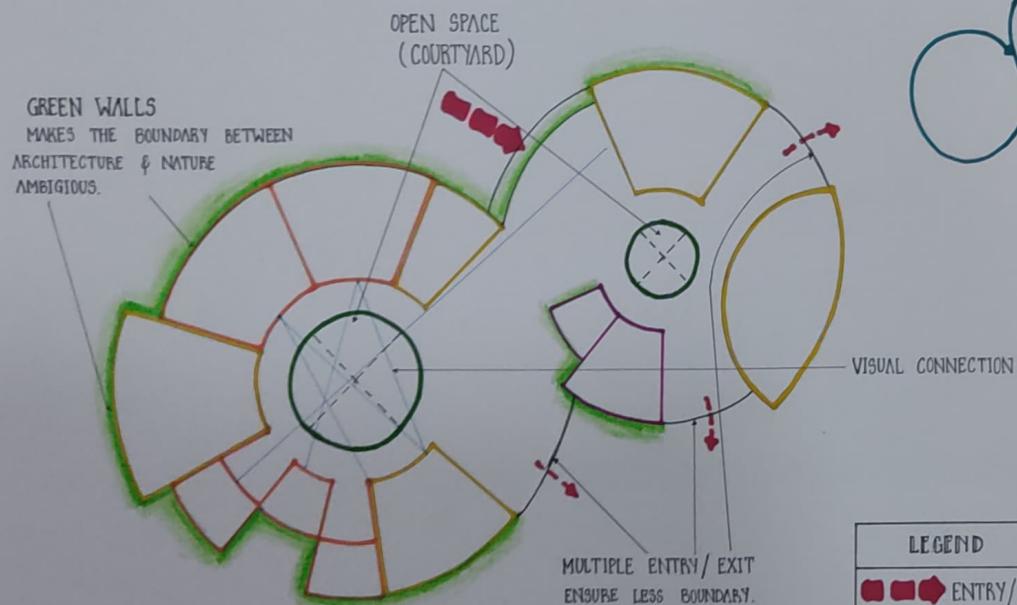
AIM : YOUTH CENTER

YOUTH IS FREE AND EXPLORATIVE. THEY BREAK THE BOUNDARIES JUST SO THEY CAN EXPERIENCE EACH AND EVERYTHING AROUND THEM.

SO I CAME UP WITH THE CONCEPT OF BOUNDARY LESS.

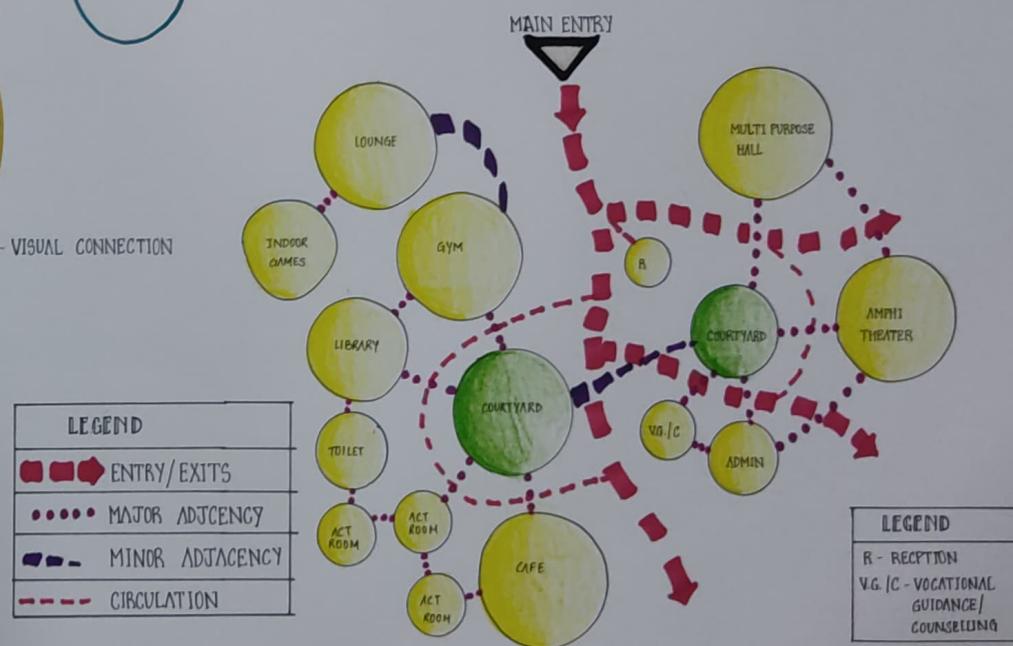
## CONCEPT: BOUNDARY LESS

HOW CAN IT BE ACHIEVED?



LEGEND	
██████	ENTRY/ EXITS
·····	MAJOR ADJACENCY
- - -	MINOR ADJACENCY
- - -	CIRCULATION

FORM DERIVATION :  
AN INFINITY DOESN'T END I.E. IT HAS NO BOUNDARY. IT DESCRIBES ENDLESS POSSIBILITIES AND OPPORTUNITIES IN FRONT OF US.

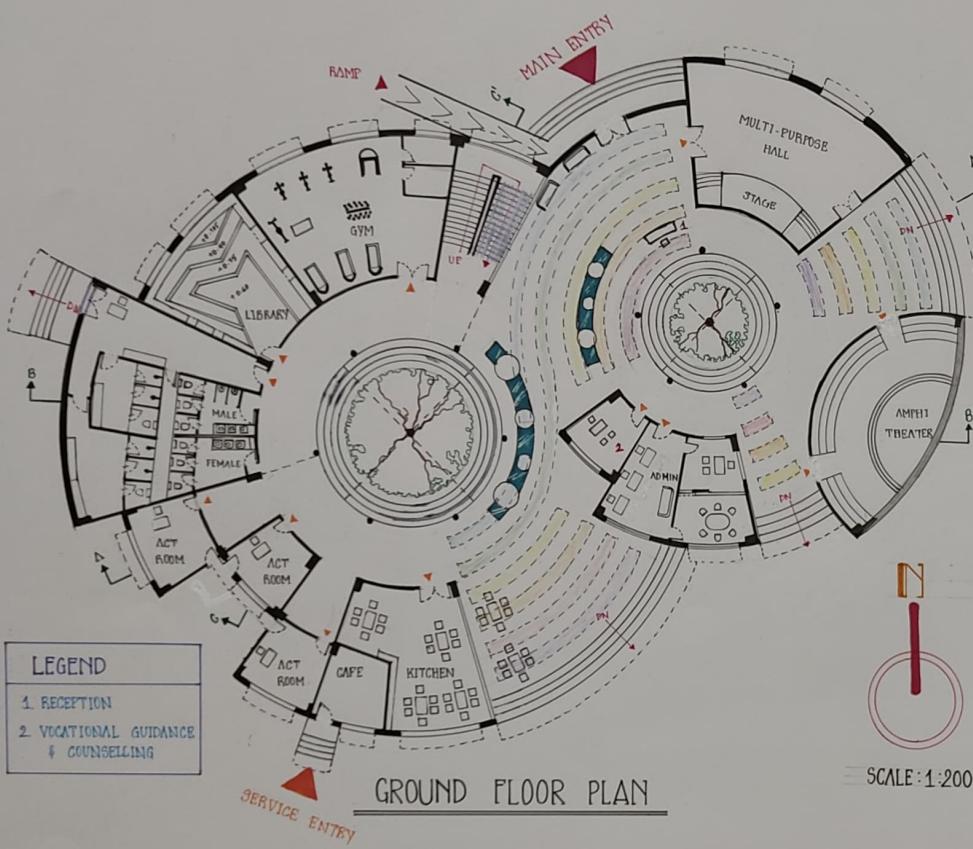


# SITE PLAN



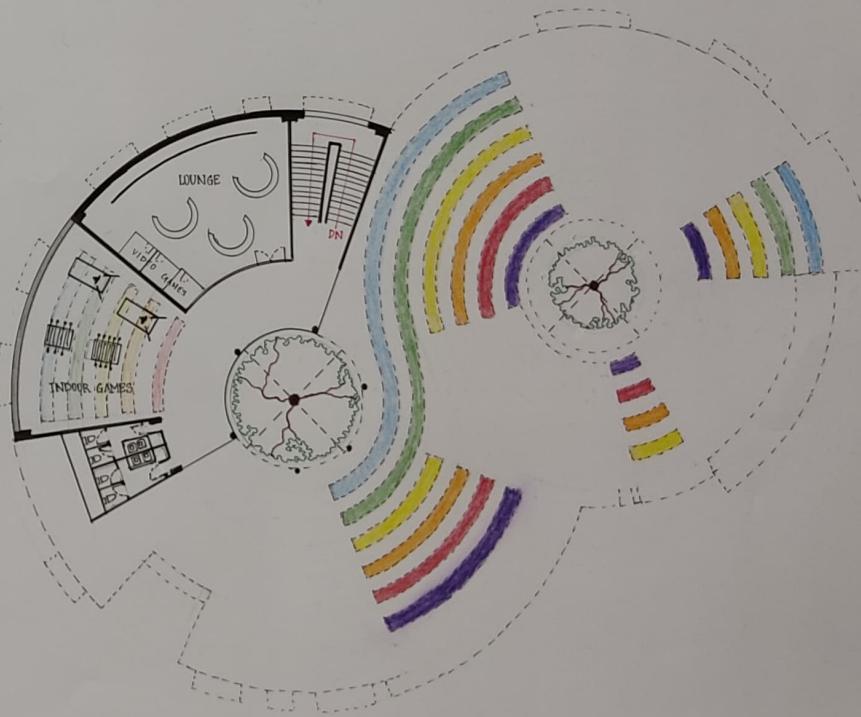
# FLOOR PLANS

## GROUND FLOOR AREA CALCULATION



## FIRST FLOOR AREA CALCULATION

LOUNGE & VIDEO GAMES	150	SQ. M.
INDOOR GAMES	150	SQ. M.
TOILET	20	SQ. M.
STAIRCASE BLOCK	20	SQ. M.
CIRCULATION	94.2	SQ. M.
TOTAL FIRST FLOOR AREA	434.2	SQ.M.
TOTAL AREA : 1400 S.Q.M.		



FIRST FLOOR PLAN

# ELEVATIONS & SECTIONS

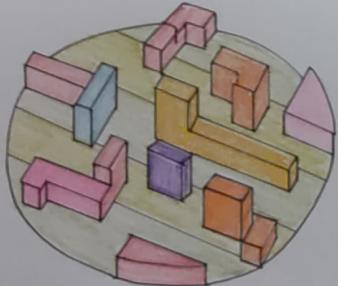


NORTH ELEVATION

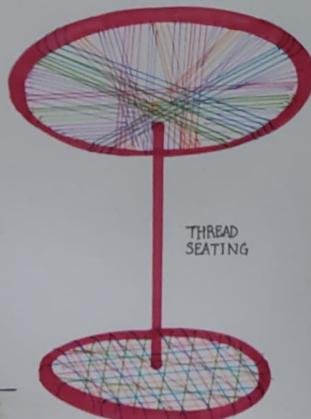


SOUTH ELEVATION

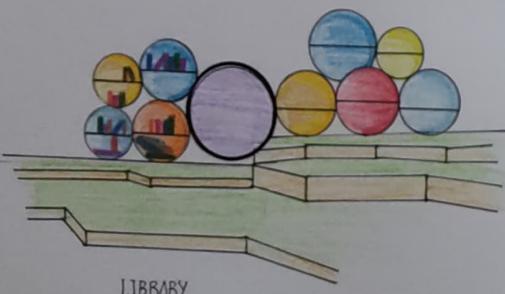
VIEWS:



MAZE



THREAD  
SEATING



LIBRARY



SECTION AA'



SECTION BB'



SECTION CC'

0.6M - 1M





