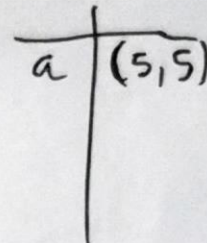
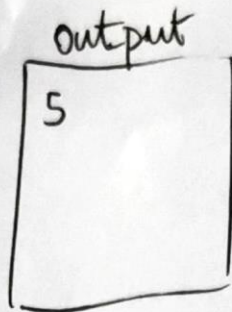


Felipe Veloso's NOTES

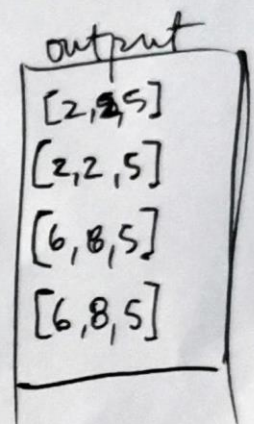
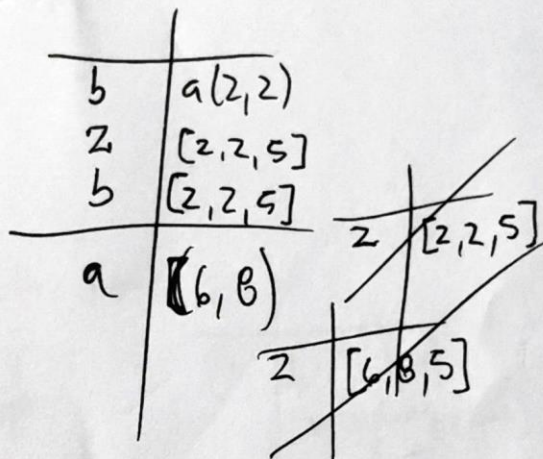
Algoritmo III

```
function a(x, y) {
  return 5
}
console.log(a(5, 5))
```



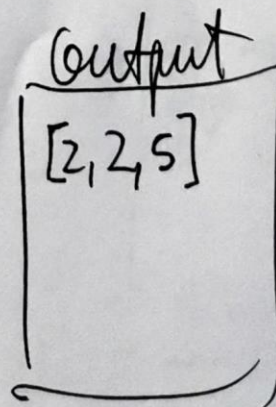
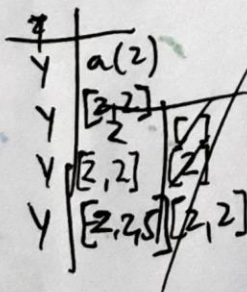
```
function a(x, y) {
  z = []
  z.push(x);
  z.push(y);
  z.push(5);
  console.log(z);
  return z;
}
```

```
b = a(2, 2)
console.log(b);
console.log(a(b, b));
```



```
function a(x) {
  z = [];
  z.push(x);
  z.pop();
  z.push(x);
  z.push(x);
  return z;
}
```

```
y = a(2);
y.push(5);
console.log(y);
```




```

function a(x){
  if (x[0] < x[1]){
    return true;
  }
  else {
    return false;
  }
}
b = a([2,3,4,5])
console.log(b);

```

a	
	[2,3,4,5]

output
true

```

function a(x){
  for(var i=0; i<x.length; i++){
    if(x[i] > 5){
      x[i] = "coding";
    }
    else if (x[i] < 0){
      x[i] = "Dojo";
    }
  }
  return x;
}
console.log(a([5,7,-1,4]))

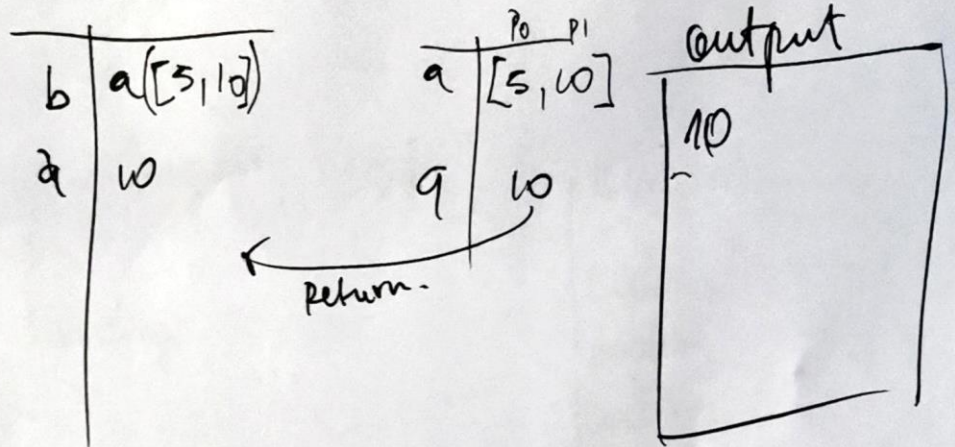
```

a	
	[5,7,-1,4]
	[5,coding,-1,4]
	1 0 7 4
	x.length 4
	5, coding, dojo, 4

output
5
coding
Dojo
4

NOTES

```
function a(x){  
  if (x[0] > x[1]){  
    return x[1];  
  }  
  return 10;  
}  
b = a([5, 10]);  
console.log(b);
```



```
function sum(x){  
  sum = 0;  
  for (var i = 0; i < x.length; i++){  
    sum (var  
    sum = sum + x[i];  
    console.log(sum);  
  }  
  return sum;  
}
```

output
undefined

NOTES

```
function a(x) {  
  for (var i=0; i<x.length; i++) {  
    if (x[i] > 0) {  
      x[i] = "Coding"  
    }  
  }  
  return x;  
}  
console.log(a(1,2,3,4))
```

Output

Coding
coding
Coding
Coding.