# CodeQuest, July 16 - 20

Day 2

### Homework review

### Yesterday's homework

Add 1 more piece of data to the extension for string manipulation practice

Do the alexa tutorial on my github:

https://github.com/mrvivacious/AWS Lambda and SNS

Tasks: Text yourself through Alexa commands (skill can be tested in "Test" in the dev console)

Text me sometime before class tomorrow with your skill (3096602340)

\*\*AWS free limits only allow 100 msgs per month -- feel free to text all the people you want while keeping an eye on your usage :)

https://www.w3schools.com/howto/tryit.asp?filename=tryhow\_js\_todo

https://developer.chrome.com/extensions/storage

### Amazon Alexa

https://docs.google.com/presentation/d/1
1fl\_T3o7u6nnPR1dY7csnPqGApW6kRz
gaki0SsfiMPA/edit#slide=id.g3730b56a9
9\_0\_10

# Node.js

"Event-based JavaScript" -- I myself don't know that much about node as I've spent less time with Alexa than with web development

# Single utterance skills

Magical Messages used as demo

# Two-step utterance skills

Holiday Facts used as demo

# Conversational/multi-step skills

Baby Words used as demo

# Databases yay

My scheduling got messed up

#### Database

Can be a single dictionary or a list of dictionaries (humans[Vivek], humans[Divya], humans[Sunny] or Vivek:{username...age...}, Divya:{username...age...} ... etc)

The same data that should be accessible:

- + after closing and reopening an app
- + when redownloading an app on a new device
- + on all devices that support the app (computer, mobile, alexa, etc)

Databases (and the rest of the "Cloud") are massive computers throughout the world with vast deposits of memory and storage

# CRUD

# Create

### Read

# Update

### Delete

#### **CRUD**

Create -- A user signs up for an account on my app *myApp*, I save their login credentials to a database of user info by **creating** a new user in the DB

Read -- The CodeQuest website's registration form displays a "full" message when we reach max capacity for students. This is done by **reading** the number of users in the DB as soon as the page loads to determine whether the message needs to be displayed or not

Update -- A user changes the username used to login. I locate the user's data in the database and **update** the username value associated with this user's data

Delete -- A user decides to delete her/his account: the code **reads** the database for this user's info then **deletes** the data

### Popular databases

AWS dynamoDB -- 25000 reads/writes per month free (at time of publish)

+ Should be very secure by default

Google realtime db/firestore db -- 50000 reads/writes per day free

+ Not very secure by default -- security rules must be configured

MongoDB -- Idk, never used

Web dev exclusive: Local storage/chrome.storage -- free, we are allowed a great amount of space for client-side data persistence purposes

Workaround to security: OAuth (a method of token-based authorization)

# Project

# Rock paper scissors

### Finite state machine

#### RPS:

- + Game request (asking alexa to play)
- + Shake state (alexa agrees to play -- moves are decided)
- + tie state (both moves are same)
- + player wins state (RS, PR, SP)
- + player loses state (SR, RP, PS)

### Adding our names to alexa w dynamoDB

https://github.com/alexa/alexa-cookbook/tree/master/aws/Amazon-DynamoDB/read

# Homework

### Homework

Create a db item with an initially blank value for name. In the skill, prompt for the player's name and save it. If (name not set), prompt. UpdateNameIntent (CRUD)

**HARD:** Change our rock paper scissors ( or make a new skill altogether ) that allows for two human players

+ Use dynamoDB to save the moves of each player and the result of the game (calculated in lambda -- bonus if you can do it in chrX)

Create a chrX for rock paper scissors that uses the same DB as the Alexa skill One example of an end result: one person plays through alexa, one person plays via chrX

Start thinking about your independent project! Tomorrow and Friday are project work times