## 4 Common Mistakes With Error Messages (and How to Fix Them)

Last updated: August 11, 2017



400. That's an error.

Your client has issued a malformed or illegal request. That's all we know.



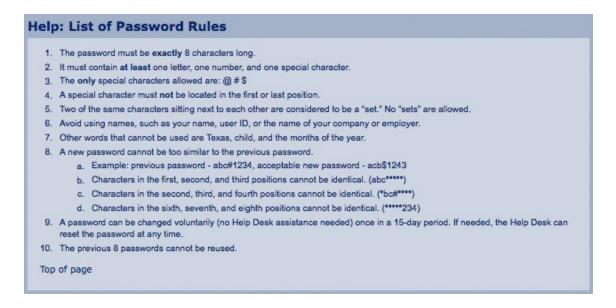
Your users will make mistakes. It's inevitable. That's what error messages are for – but so many companies are doing them poorly, and they're pissing off potential customers in the process.

So, how can we better design error messages to <u>increase user experience</u>, and <u>therefore</u>, <u>increase conversions</u>?

## Error Message Errors and How They Affect UX

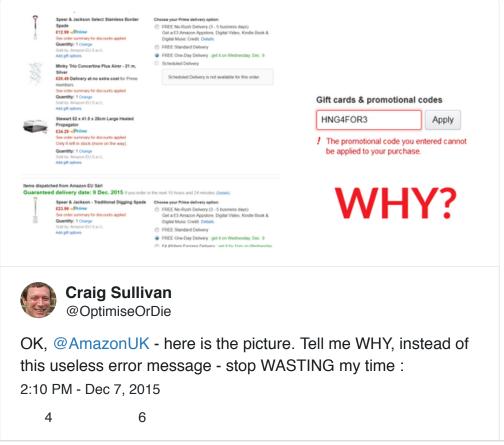


to create an account, only to receive a message like tims.



It's the type of thing that makes you want to drop what you're doing and break something, right?

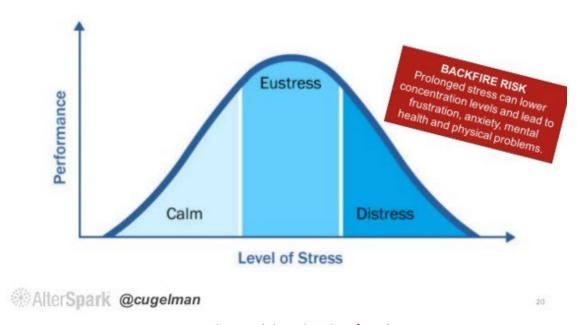
Another terrible experience is when an error message is ambiguous, probing you to ask, "well, why was that wrong?!" <u>Craig Sullivan</u> has a <u>great example</u> about Amazon:



12/3 Γhem)

cortisol buildup can turn into anxiety, and eventually, when a user is sufficiently frustrated, they give up.

#### Cortisol and the stress response



<u>Image Source</u> (via <u>Brian Cugelman</u>)

Sometimes, the damage isn't only sustained to the lost conversion, but it also turns someone into an active <u>detractor of your brand</u>. Investing in a better user experience tends to work in the short term (increased conversion rate) as well as the long term (increased <u>retention</u>, <u>brand lovalty</u>, <u>word-of-mouth</u>, etc).

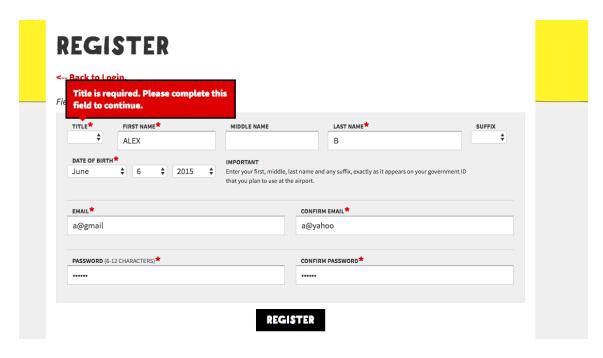
While error messages seem like a dry topic compared to <u>value proposition</u> <u>optimization</u> or <u>gamification</u>, you can vastly improve your user experience just by avoiding a few common mistakes.

## A Case Study in Poor Error Message Design

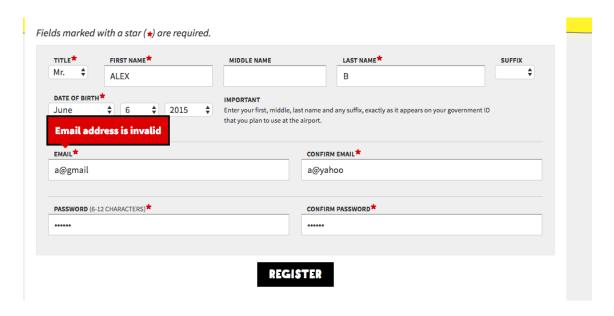


it lightly j. It was med my meast to how that their error messages were also subpar.

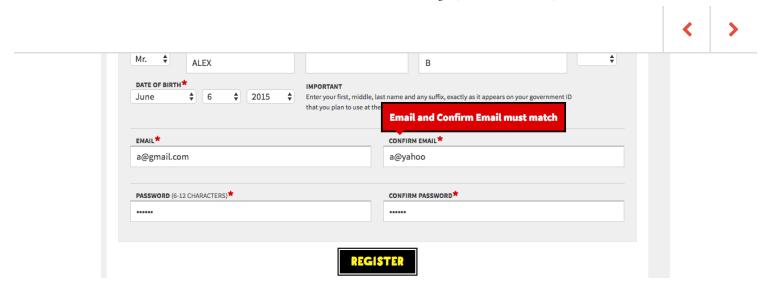
So I started out my form by messing up everything (I'm not a savvy digital citizen):



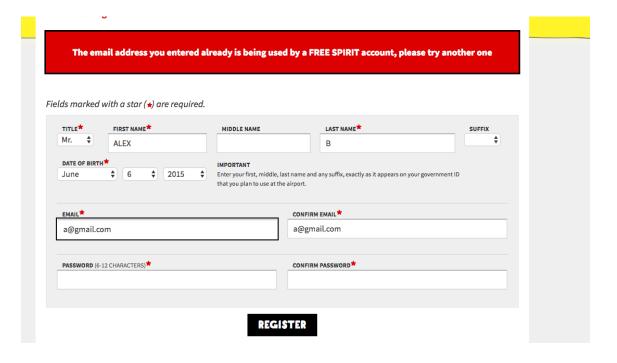
Uh-oh, I didn't inform them I was a Mr....Well, I fixed that, but then I was informed I had another error!



Email invalid? Good call. Forgot the .com. Can fix that up rather easily:



But what is this? I also seemed to have had a typo in my matching email! I wish they'd informed me about that when I was fixing my first email:(



Well. Apparently someone signed up with my email already. I guess that'd be okay, but I wish they'd have given me a 'password recover' option in case that was my email. Oh, and maybe they could have left the passwords I tried to enter in the fields here.

Dammit.

Not all forms are that bad, but many have the same common mistakes. Avoid them and you'll be ahead of much of your competition. Here are some common mistakes:



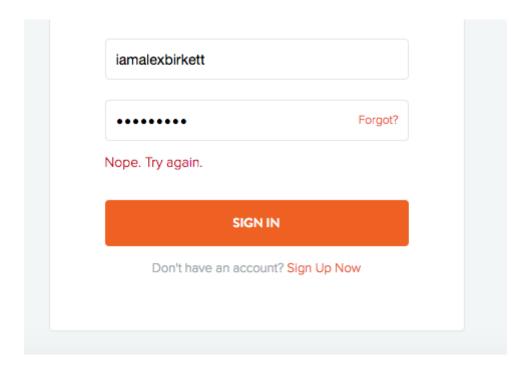
Your error messages should clearly define what the problem was. Ever got a message like the following?



**Image Source** 

Why? What the hell do I do now?

Bitly sort of pissed me off with this error message, because it doesn't tell me what was wrong. Username? Password? Both? Who knows. "Nope," also sounds kinda condescending/not helpful. Finally, best practice is to tell me how to fix it, but I got nothin'...



That's a common one. I love it, though, when a form clearly demarcates your errors from the valid submissions. Meetup.com shows you exactly where the problem occurred and what to do about it:



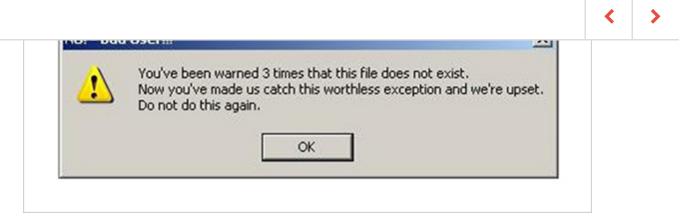


Bottom line is, <u>don't make your users think</u>. Let them know exactly where the error was, why it happened, and what to do about it. Improve your <u>clarity</u>.

## Mistake #2: Condescending Language/Blaming the User

One thing you definitely don't want to do is scare the user into thinking the problem is much worse than it is. You also don't want to make them feel stupid, like it's their fault.

As Usabilla put it, "It is also important to be humble, admit you've made a mistake if you have. However, even if it is a user error we're dealing with, NEVER blame the user." They gave a hyperbolic example of this, but it's actually pretty common:



**Image Source** 

<u>UXMovement cautions against</u> using negative words, saying "negative words can make users feel like they've made a huge mistake, leading them to think the situation is worse than it is." They also offer a few words to avoid:

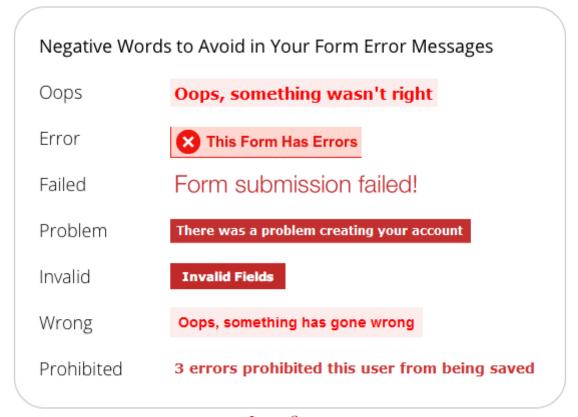


Image Source

## Mistake #3: Poor Placement Error Messages



#### reassuring.

"Error summaries magnify the seriousness of the mistakes when they're grouped in a long bulleted list. When most users see that many errors at once, they'll likely give up and forget about fixing them."

What's more intimidating than seeing something like this after you hit 'submit'?

The following errors were found, please correct them and re-submit the form: Fields must not be the same: Password must be at least 6 characters Forename is a required field. Please enter a valid email address. Surname is a required field. Confirm Email is a required field. Password is a required field. Confirm Password is a required field. Job Title is a required field. Name of organisation is a required field. Head office based in is a required field. Company Sector is a required field. No. of employees is a required field. Company Turnover is a required field. The value you entered for the captcha validation was incorrect.

#### Register now for all the latest business news...

The need for up-to-the-minute business news and information has never been greater as every compar <u>Image Source</u>

I like <u>inline validation</u> to solve this one, because you get instant feedback, which is <u>great for learning</u>. More on inline validation later in the article.

But even if you're not planning on using inline validation, at least make it clear where the error occurred. Positioning of error messages isn't thought about often, but it's important. Here's <a href="https://www.usabilla.put.it">how Usabilla put it</a>:

"Finally, the positioning of your error messages are key. This all comes down to good User Experience design practice. Logical positioning not only saves you



going wrong and - mai word again - recover:

The following example is better than placing it all at the top, but it's still pretty bad because you can't tell where the actual error was (e.g. 'name cannot be empty' is between first and last name, making it ambiguous):

| Title:              | Mr.                         | Mr.                         |
|---------------------|-----------------------------|-----------------------------|
| First name:         |                             | Name cannot be empty        |
| Last name:          | Name cannot be empty        | Name cannot be empty        |
| Email Address:      |                             |                             |
| Passwords:          | Please enter valid password | Please enter valid password |
| Confirm Password:   | ********                    | Please enter valid password |
| Address line 1:     |                             | Enter a valid address       |
| Address line 2:     | Enter a valid address       | Enter a valid address       |
| Postcode:           |                             |                             |
| <u>Image Source</u> |                             |                             |

Users need to know where the error occurred. As <u>Hazel Bolton</u> from <u>Formisimo noted</u>, Netflix is guilty of displaying error messages above the form and only highlighting the error fields red. As she said, "the error could be missed or the fields hard to locate"



# Email Address abcd@abcd.com Example: Cindy@aol.com Create a Password Re-type Password 4-10 characters (case sensitive) Enter Zip Code

Continue

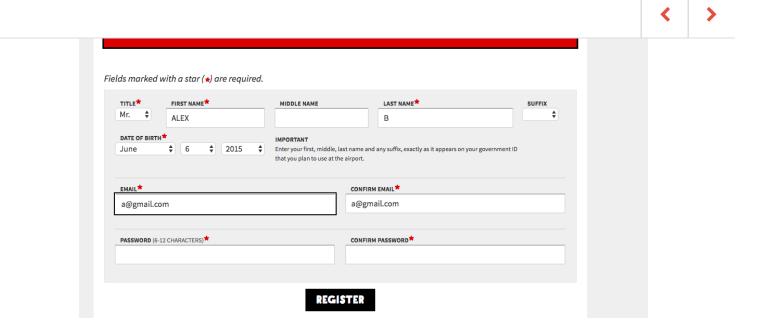
Google has some design best practices documentation on this. Read up.

R Secure Server

#### **Mistake #4: Unclear Expectations**

This mistake is so common and it's so important to get it right. Even if you have a nice and apologetic message, place it in the right spot, and make it clear what went wrong, you'll still anger users if it's not at all clear what they're supposed to do next.

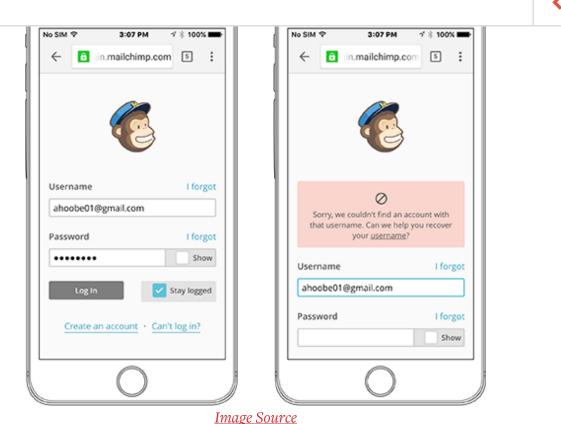
Many error messages don't give you a solid next step. Like the example from Spirit Airlines above, they could have given me a few options such as 'account recovery' or 'oh, you have an account? log in here." Instead, they just said my email had already been registered.



A better option comes from Wells Fargo (surprisingly):



A superior error messages takes the opportunity to educate the user on how to fix it. Look at how great <u>MailChimp</u> is at suggesting a solution to the problem:



Even better, if you're not flexible with the format of certain data, like phone numbers and zip codes (which you should be), then it's nice to let users know what to expect upfront. To do that, you can write some microcopy.

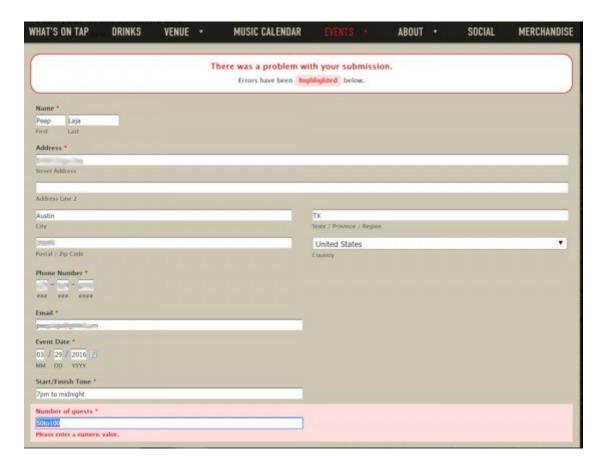
#### **Using Microcopy to Prevent Errors in the First Place**

Microcopy is <u>defined as</u> "the small bits of text/copy that help instruct and alleviate the concerns of your users." It can help prevent form errors before they ever happen.

For example, Joshua Porter noticed he was getting a ton of form errors on the "enter billing information" page. So he <u>added a tiny bit of copy to remind users</u> to enter the billing address associated with their credit card, and noticed the errors went away, "thus saving support time and increasing revenue on the improved conversion"



Here's another example of where microcopy could have helped:



<u>Peep</u> was trying to fill out a form on a venue's website in order to get a quote for an event.



problem with your submission at the top - message pragued with ambiguity or course

The error was that he entered a range of guests (rational choice, seeing as it's hard to state an exact number of guests for events), but they wanted an exact number. Of course, they didn't mention this before he hit 'submit.' Microcopy explaining to estimate an exact number would have been helpful.

(Though, with this example, I think there form has more problems than simply a lack of microcopy).

#### **Error Message Best Practices**

Good error messages and bad ones have such different results in terms of user behavior. Read this anecdote from UX pro Jennifer Aldrich:



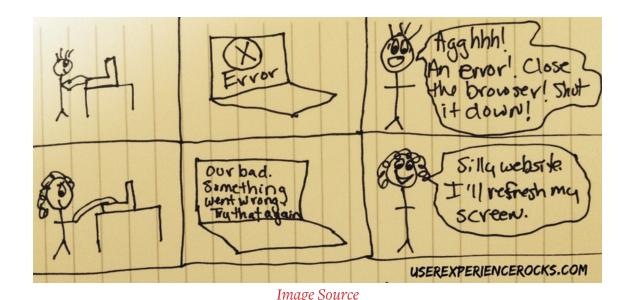
#### Jennifer Aldrich:

"One day I had two users sitting right next to one another in a lab, one of them working in a 3rd party program and another working in our product. They happened to error out simultaneously. The 3rd party product displayed a giant red

X, with the word ERROR in all caps and a pile of crazy script beneath it. The user gasped, closed the browser and shot back in his chair like the screen had tried to bite him.

The user who received the error in our product read a message similar to, "Something weird just happened on our end, sorry about that. Please refresh your screen and try that again." The error code was listed in small text below the message, as well as an expand option for folks to view the error details if they so desired.

screen and continued curting.



While I can't tell you exactly what text, placement, color, timing, etc will work on your site, I can tell you some design staples and best practices. Then you can dive into some usability research, form analytics, and testing to figure out what works best for your own site.

### **Error Message Best Practices That Have Lasted Through The Years**

NN/g offered the following best practices in 2001 and they still hold up:

- Visible and highly noticeable, both in terms of the message itself and how it indicates which dialogue element users must repair.
- Preserve as much as the user's work as possible. Let users correct errors by editing their original action instead of having to do everything over again. For example, in presenting search results, show a search box with the user's original query terms to facilitate revisions. If no hits were found, let users search a wider scope with a single click.



and zip code don't match," let users click on a button for the city that matches the zip code they entered.

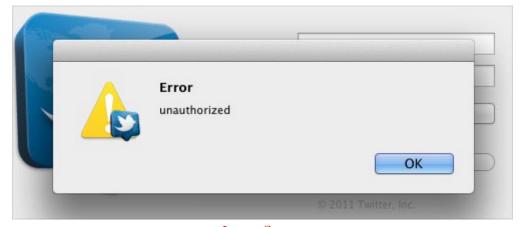
#### The 4 H's of Error Messages

<u>UXMas has a helpful framework</u> for error messages that they've dubbed the 4 H's. They say error messages need to be:

- 1. Human
- 2. Helpful
- 3. Humorous
- 4. Humble

#### Human

UXMas says the number one rule "is to make sure your error messages sound like they've been written for humans." They give this example as an example of a shitty error message:

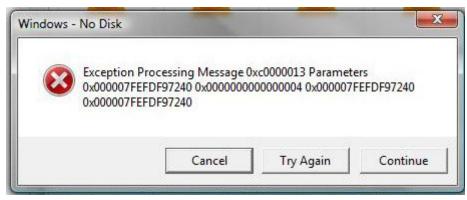


**Image Source** 

Sounds like a robot wrote it.



vviiat uoco tiiio iiicaii.



**Image Source** 

#### Helpful

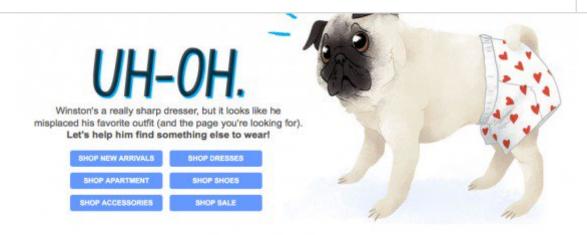
According to UXMas, three factors go into making an error message helpful:

- Is it visible?
- Does it explain clearly what went wrong?
- Does it help the user recover?

We talked about this above. Position your error messages in an intuitive way, make them red and clearly visible. Clearly explain the problem. Offer a helpful solution.

#### **Humorous**

UXMas says "keeping your tone light-hearted can help to keep the user on-side—especially if this suits the tone of your brand." However, I think <a href="https://humor.com/humor">humor</a> is contextual with your audience. Might frustrate them more if you're making light of their errors. Might also work well. I do know that 404 pages are a great place to add some light-hearted humor (and a strategic redirect).



**Image Source** 

Though Yahoo! has an amazing example of humor in their form validation:

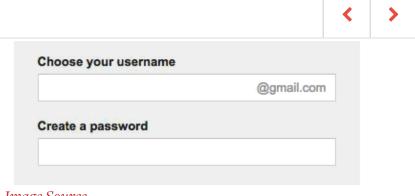


#### Humble

This one is easy: don't blame the user. We already talked about this above. Take the blame. Apologize and offer a solution.

#### **What About Inline Validation?**

Inline validation is a beautiful way to find, alert, and correct errors in real time. Instead of waiting until pressing 'submit' to learn of your errors, you are told right away what went wrong.

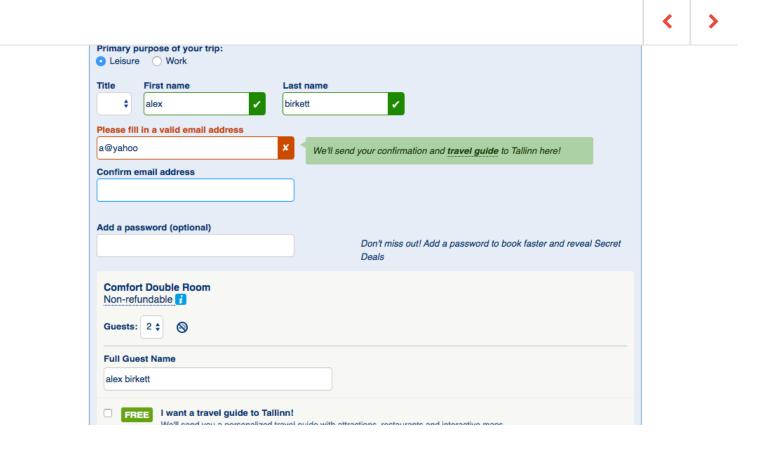


**Image Source** 

The research on inline validation is solid. Luke Wroblewski tested inline validation (in 2009) against a control (after-submit validation). Though the sample was small, they found the following results with the inline version:

- a 22% increase in success rates,
- a 22% decrease in errors made,
- a 31% increase in satisfaction rating,
- a 42% decrease in completion times, and
- a 47% decrease in the number of eye fixations.
- 22% more people making it through your forms is well worth the effort and so is creating a more satisfying experience for anyone filling out the form.

Not bad. Look into inline validation for your forms. A good example of inline validation online is booking.com:



#### **How To Track Errors**

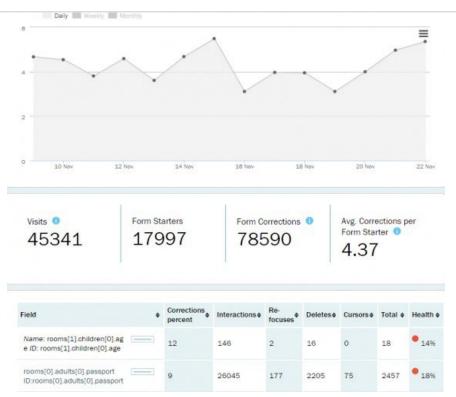
It's nice to implement best practices, but it's even nicer to figure out where people are falling off on your specific form. How do we do that? Well, we have to set up some way to measure form analytics, error messages, abandonments, and completions.

If you're using a tool like <u>Formisimo</u>, it's relatively straightforward, just check out the <u>Most Corrected Fields report</u>:



You can see the <u>average corrections per form starter</u> and use that as a baseline. The goal, of course, is to reduce the number of corrections on a form field (and thereby reduce friction on the form):

9 Conversion Rate
Optimization
Principles to Get
Y...



<u>Image Source</u>

#### **How To Track Errors on Google Analytics**

<u>Tim Leighton-Boyce</u> from <u>CXFocus</u> talked about one of his favorite GA reports on a CXL blog post a while ago:



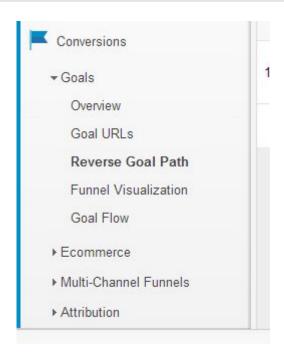
Tim Leighton-Boyce:

"One of my favourite reports when looking for opportunities is a standard report which most people ignore: the Conversions > Goals > Reverse Goal Path.

I use it for error reporting.

This requires being able to configure a goal for errors, which is not always possible on a site. But IF you can set up such a goal then the Reverse Goal Path becomes very powerful.

steps which lead up to the goal in this use case are exactly what we're trying to find out.



You can also set up scripts to track JavaScript errors on your page, which you can send to custom events in Google Analytics. <u>Search Engine Watch explained</u> how to set up custom events in order to track form errors:

field on that form. Your category should define which form is flagging errors; your action should define each form field; and your label can be dynamic, pulling in both a description of the validation rule that triggered the error and the value entered that broke the rule, separated by a pipe (i.e., "|"). This one may require developer assistance.

Once set up, you can then dive into a custom report that quantifies and stratifies the most critical errors on your forms. At that point, you can assess the root causes of the errors by inspecting the values users are entering. Finally, you should then



namoer of errors impeaning your most important conversion activities.

#### **Conclusion**

Designing error messages is all about limited the amount of frustration users feel with your form. If they're too stress – too much cortisol builds up – you risk them giving up to go watch Netflix or something. There are too many better things to do than deal with a crappy, complex, condescending submission form.

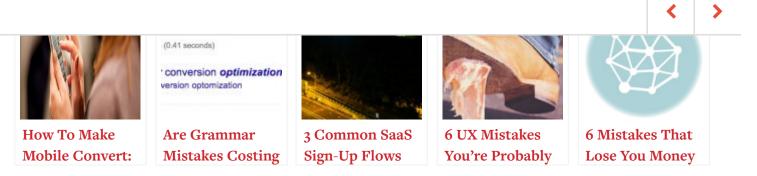
So, yes, do usability research yourself, but start with these error message best practices:

- Don't blame the user.
- Write like a human, not a robot.
- Make sure errors are clear, and the messages are positioned in a place that is intuitive.
- Make sure users know how to fix said errors.
- Don't list all errors at the top of the page. Inline validation is a good solution.

Error messages ever frustrate you? Let me know some examples of the worst forms in the comments section.

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#### Alex Birkett

Alex Birkett is former Growth Marketer at CXL. Follow him on Twitter





#### Alex

2 years ago

Awesome post, Alex!

Thank you for sharing. Microsoft is making some progress with their error messages. I like how they added a QR code to their blue screen of death. Makes problem solving a lot easier!



#### **Alex Birkett**

2 years ago

Thank you sir! Good to hear there's some improvement from Microsoft in the UX realm.



#### Pritesh Wani

2 years ago

Very helpful post Alex.



#### Alex Birkett

2 years ago

Thanks!





#### **Colin Newcomer**

2 years ago

For your bitly example – isn't that an intentional decision to not indicate whether the password or username is the incorrect field? I know there's a security debate about it.

E.g. if you tell people the username is correct but the password is wrong, then a malicious actor knows that the username is a valid account. Whereas if you don't say which field is wrong, they can't be sure the username is a valid one, and they can't attempt to brute force or anything.



#### **Alex Birkett**

2 years ago

Perhaps – I'm sure that's a valid concern.

Where I think bitly could use improvement is 1) less condescension and more clarity in their error message and 2) clearer follow up actions to fix it. I know it says 'forgot?' on the password field, but that's always there, and what if I had forgotten the username as well?

I think Wells Fargo did it better (again, I'm surprising anything about their UX is commendable). But it's polite, clear, and offers a clear follow up.

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