

# HW 7

50pts. You can work on your own or in teams of two.

Posted Tuesday, November 29, 2022

Due Friday, December 9, 2022

**Problem 1** (7pts). Consider the *twice* combinator:

$$twice = \lambda f. \lambda x. f(f\ x)$$

Reduce expression *twice twice f x* into *normal form* using *normal order reduction*. For full credit, show each step on a separate line.

**Problem 2** (8pts). Now consider the Haskell implementation of *twice*:

```
twice f x = f (f x)
```

- What is the type of `twice`?
- What is the type of expression `twice twice`?
- If the type of `fun` is `Int->Int`, what is the type of expression `twice twice fun`?
- If the type of `fun` is `Int->Int` and expression `twice twice fun v` is well-typed, what is the type of `twice twice fun v`?

Note: You do not need to justify your answer, just state the corresponding type expression.

**Problem 3** (10pts). This is a skeleton of the quicksort algorithm in Haskell:

```
quicksort [] = []
quicksort (a:b) = quicksort ... ++ [a] ++ quicksort ...
```

- Fill in the two elided expressions (shown as ...) with appropriate list comprehensions.
- Now fill in the two elided expressions with the corresponding monadic-bind expressions.

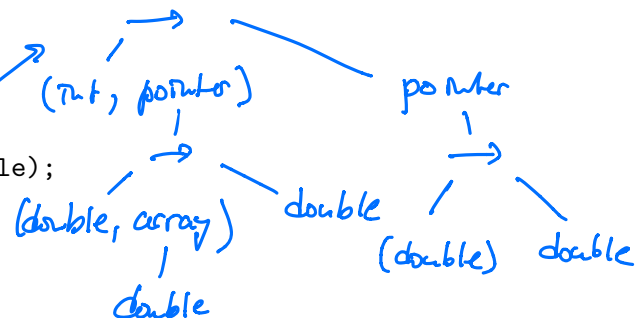
**Problem 4** (5pts). In the following code, which of the variables will a compiler consider to have compatible types under structural equivalence? Under strict name equivalence? Under loose name equivalence?

```
type A = array [1..10] of integer
type B = A
a : A
b : A
c : B
d : array [1..10] of integer
```

Structural: *a, b, c, d*  
 Loose name: *(a, b, c)* *(d)*  
 Strict name: *(a, b)* *(c)* *(d)*

**Problem 5** (10pts). Show the type trees for the following C declarations:

```
double *a[n];
double (*a)[n];
double (*a[n])();
double (*a()) [n];
double (*a(int, double(*)(double, double[])))(double);
```



**Problem 6** (10pts). Consider the Pascal-like code for function `compute`. Assume that the programming language allows a mixture of parameter passing mechanisms as shown in the definition.

```
double compute(first : integer /*by value*/, last : integer /*by value*/,
    incr : integer /*by value*/, i : integer /*by name*/, term : double /*by name*/)

    result : double := 0.0
    i := first
    while i <= last do
        result := result + term
        i := i + incr
    endwhile
    return result
```

- (a) (2pts) What is returned by call `compute(1, 10, 1, i, A[i])`?
- (b) (2pts) What is returned by call `compute(1, 5, 2, j, 1/A[j])`?
- (c) (2pts) `compute` is a classic example of *Jensen's device*, a technique that exploits call by name and side effects. In one sentence, explain what is the benefit of Jensen's device.
- (d) (4pts) Write `max`, which uses Jensen's device to compute the maximum value in a set of values based off of an array `A`.

(a)  $A[1] + A[2] + \dots + A[10]$

(b)  $1/A[1] + 1/A[3] + 1/A[5]$

(c) reuse / polymorphism

(d)

```
result : double := term // initialize to first term.
i := first
while i <= last do
    if result < term then
        result := term
    i := i + incr
endwhile
return result
```

Q1.  $\text{twice twice } f x =$

$$\underline{(\lambda f. \lambda x. f(fx)) \text{ twice } f x} \rightarrow$$

$$\underline{(\lambda x. \text{twice} (\text{twice } x)) f x} \rightarrow$$

$$(\text{twice} (\text{twice } f)) x =$$

$$\underline{(\lambda f. \lambda x. f(fx)) (\text{twice } f) x} \rightarrow$$

$$\underline{(\lambda x. (\text{twice } f) ((\text{twice } f) x)) x} \rightarrow$$

$$(\text{twice } f) (\text{twice } f x) =$$

$$\underline{((\lambda f. \lambda x. f(fx)) f) (\text{twice } f x)} \rightarrow_{\beta}$$

$$\underline{(\lambda x. f(fx)) (\text{twice } f x)} \rightarrow_{\beta}$$

$$f(f(\text{twice } f x)) =$$

$$f(f(\underline{(\lambda f. \lambda x. f(fx)) f x})) \rightarrow_{\beta}$$

$$f(f((\lambda x. f(fx)) x)) \rightarrow_{\beta}$$

$$f(f(f(fx))) \quad \boxed{NF}$$

- Q2:
- a)  $(t \rightarrow t) \rightarrow t \rightarrow t$
  - b)  $(t \rightarrow t) \rightarrow t \rightarrow t$
  - c)  $\text{Int} \rightarrow \text{Int}$  (or  $(\text{Num } t) \Rightarrow t \rightarrow t$ )
  - d)  $\text{Int}$  (or  $(\text{Num } t)$ )
- 

Q3:

a)  $qs [] = []$

$$qs (a:b) = qs [x \mid x \leftarrow b, x \leq a] ++ [a] ++$$

$$qs [x \mid x \leftarrow b, x > a]$$

b) (one example, just turn guard predicate into bind function)

$$qs [] = []$$

$$qs (a:b) = qs (b >= (\lambda x \rightarrow \text{if } x \leq a \text{ then } [x] \text{ else } []))$$

$$++ [a] ++$$

$$qs (b >= (\lambda x \rightarrow \text{if } x > a \text{ then } [x] \text{ else } []))$$


---

Q4: above

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Q5:

(a) `double *a[n];`

array  
|  
pointer  
|  
double

---

(b) `double (*a)[n];`

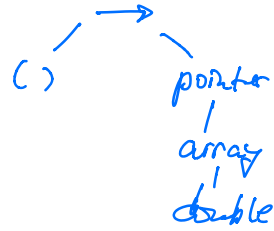
pointer  
|  
array  
|  
double

---

(c) `double (*a[n])()`

array  
|  
pointer  
|  
→  
( )      double

(d) double (\*a())[n]



(e) see above

Q6. See above.