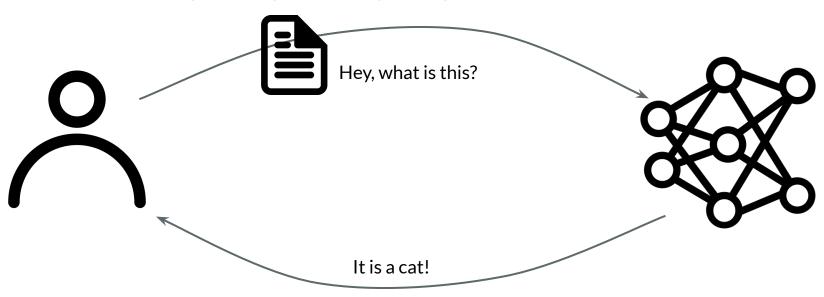
Deep learning
systems
deployment.
How to do
inference as fast
as hell.

#### So we have trained ML model. What's next?

Simple setup: user requests prediction for some data



## What can go wrong with model.predict(...)?

Standard method **predict** in your favourite ML library/framework could not be the best choice for **production** 

- Heavy loaded by python bindings, training modules, etc
- Naive computation on CPU
- Bad performance on parallel queries



# How to improve performance?

Level 1: Make the most from your **Hardware** 

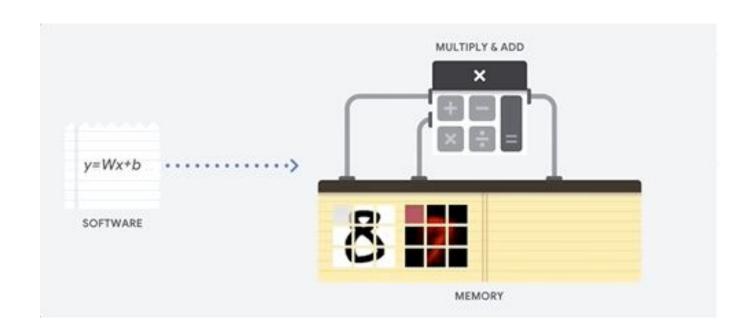


## All sorts of processor units

There is **no one main processor** to rule them all, there are a lot of different chips with **plenty of architectures** 

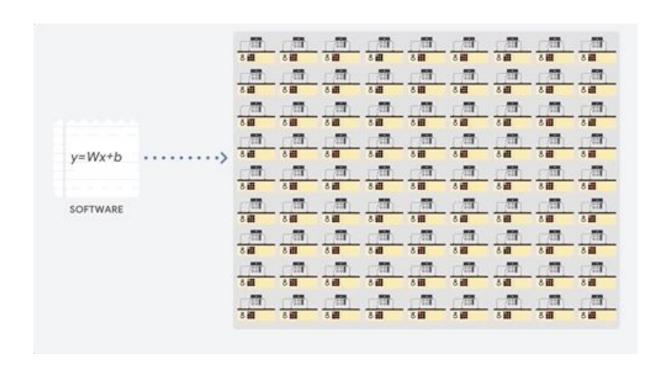
- CPU x86, amd64, ARM, etc
- GPU Tesla, Pascal, TeraScale, RDNA, etc
- + TPU, FPGA, VPU, NPU, etc

## **Units fancy schemas - CPU**



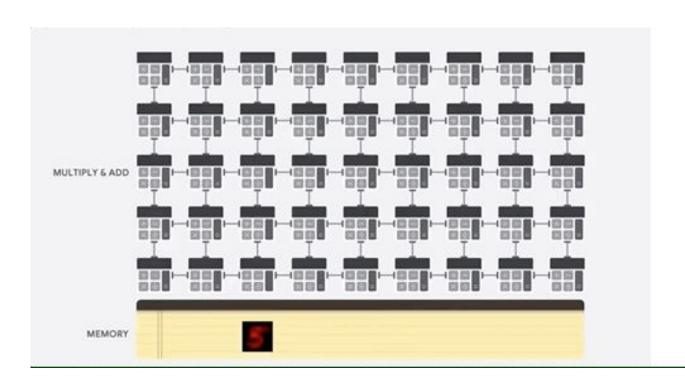
OUTPUT

### **Units fancy schemas - GPU**



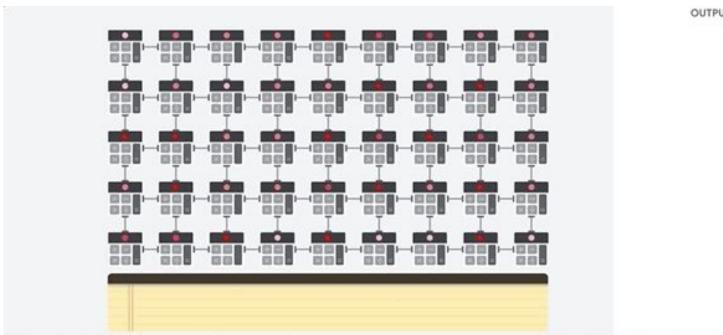
OUTPUT

## **Units fancy schemas - TPU (load)**



OUTPUT

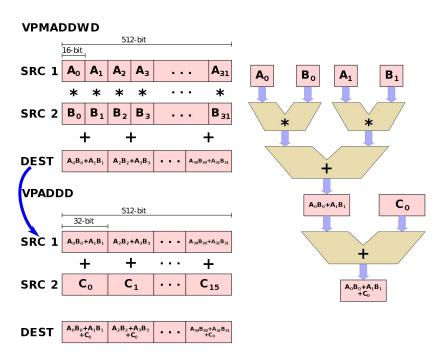
## **Units fancy schemas - TPU (compute)**



OUTPUT

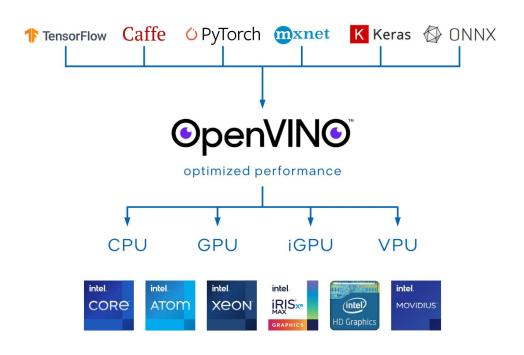
see: <a href="https://cloud.google.com/tpu/docs/intro-to-tpu">https://cloud.google.com/tpu/docs/intro-to-tpu</a>

## **AVX-512 Vector Neural Network Instructions x86**



### **Meet the OpenVINO**

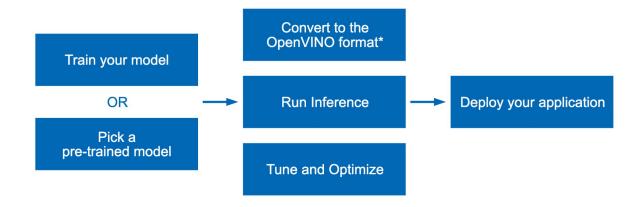
**OpenVINO** - Open Visual Inference and Neural network Optimization



## Meet the OpenVINO

#### Two major components:

- Neural Network Compression Framework (NNCF)
- Inference Engine



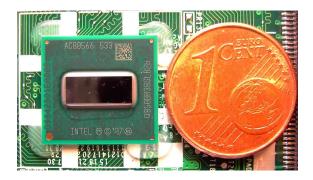
• Leveraging processor units architecture capabilities



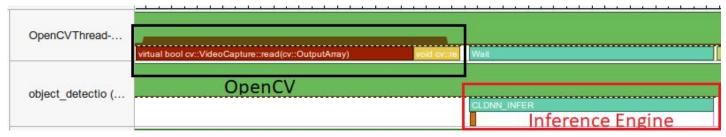




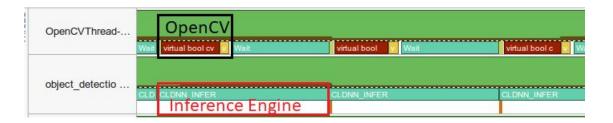




- Leveraging processor units architecture capabilities
- Inference Engine Async



#### Sync Mode



Async Mode

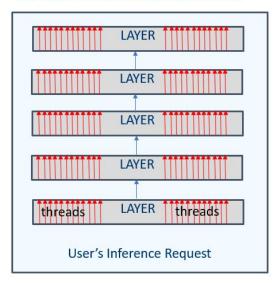
- Leveraging processor units architecture capabilities
- Inference Engine Async
- Throughput/Latency Mode for CPU

#### **Conventional Approach**

Every CNN op is internally parallelized over **full** number of CPU cores => bad for non-scalable ops

A lot of sync between many threads =>overhead

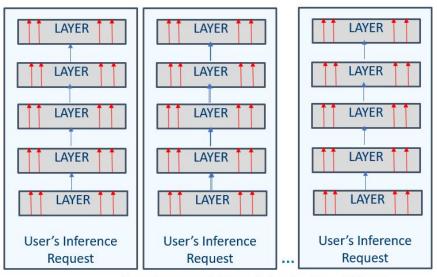
Only option to improve efficiency is batching



#### Streams

CPU cores are evenly distributed between execution streams (each 1-4 threads)

Less threads per stream => less sync, better locality, finer granularity



Requests are executed in parallel, each with small #threads

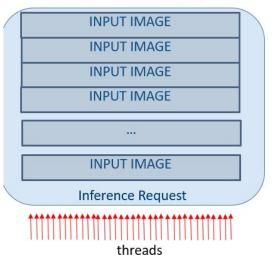
AYER-WISE THE STREAMS IMPLY MUCH LESS SYNCH

#### Large Batch Approach

All threads are doing all inputs at once

Assumes all layers are parallelized well

"Fat" requests are executed one by one

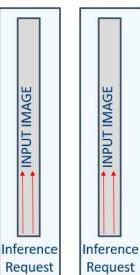


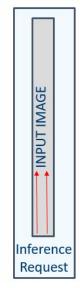
#### **Streams**

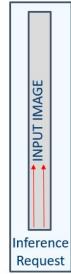
CPU cores are evenly distributed between (execution) streams

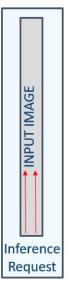
"Parallelize the outermost loop" rule of thumb

Individual requests are executed in parallel



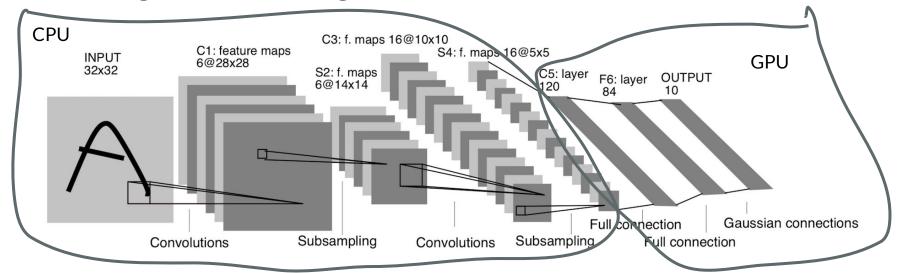






INPUTS-WISE THE STREAMS ARE THE "TRANSPOSED" BATCH

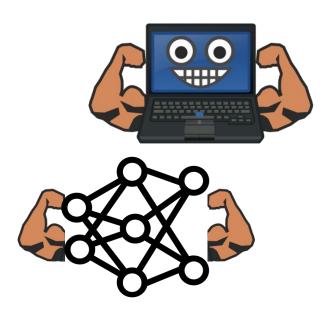
- Leveraging processor units architecture capabilities
- Inference Engine Async
- Throughput/Latency Mode for CPU
- Heterogeneous mode single inference on different devices



## How to improve performance?

Level 1: Make the most from your **Hardware** 

Level 2: Make the most from your **Neural Network** 



### Repack NN

TorchScript - compiled language, optimized for run torch models

- No python dependency
  - Can be embedded into other native apps (e.g. in C++)
  - Do not lock GIL in python
- Faster execution due to statically typed, jit-compiled runtime



#### Repack NN

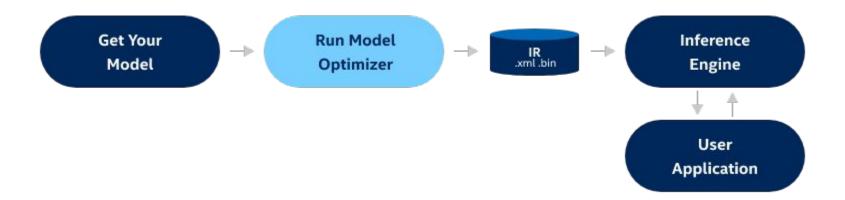
ONNX - Open Neural Network Exchange, unified format with common set of operators for NN

- Engine agnostic format enables you to convert any NN format to any other
- Can run on almost any inference engine for NN



- Quantization
- Pruning

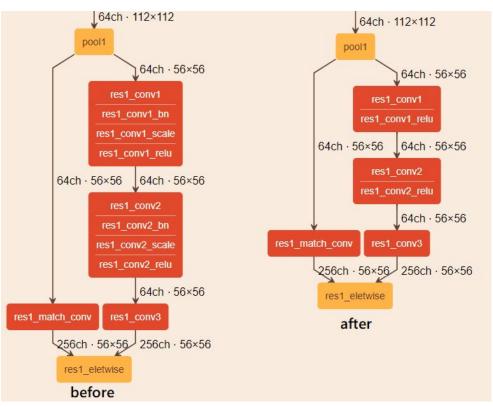
- Quantization
- Pruning
- Format Intermediate Representation (IR)



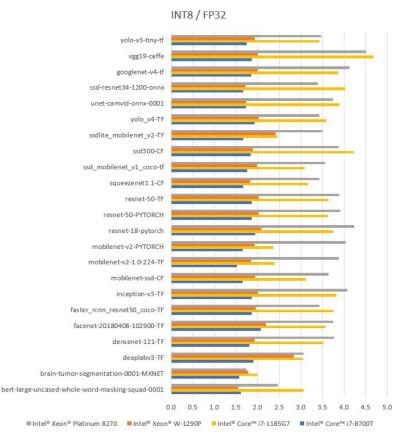
Intermediate Representation (IR)

- Encode NN for different precisions (FP32, FP16, INT8, etc)
- Plenty of optimization techniques
  - Linear Operations Fusing
  - Specialized optimizations (ResNet optimization, Grouped Convolution Fusing for TF, etc)

Batch Normalization and Scale
Shift are just Mul → Add sequence
which can be fused into one layer



Benchmarking INT8 vs FP32 on different Intel Chips

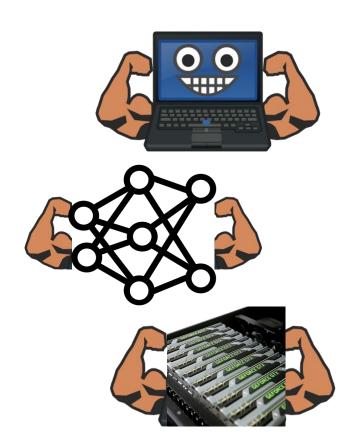


# How to improve performance?

Level 1: Make the most from your **Hardware** 

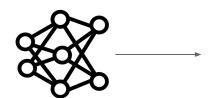
Level 2: Make the most from your **Neural Network** 

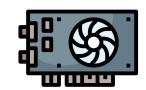
Level 3: Make the most from your **Cluster** 

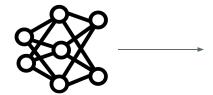


Naive and simple approach

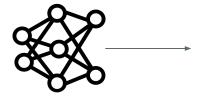
One model to one GPU

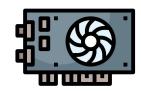












Problems with naive approach

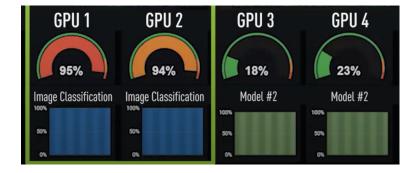
Uncontrolled workload can lead to OOM



Problems with naive approach

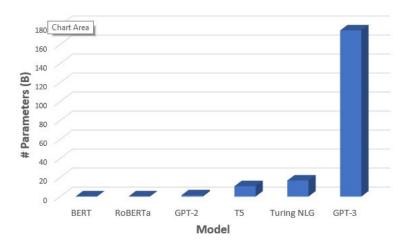
- Uncontrolled workload can lead to OOM
- Overload of one GPU and idling of remained cluster

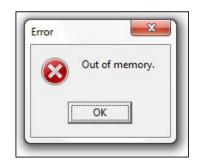


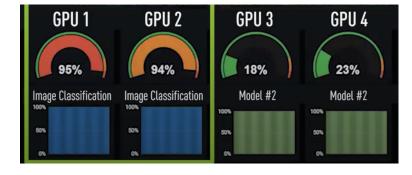


#### Problems with naive approach

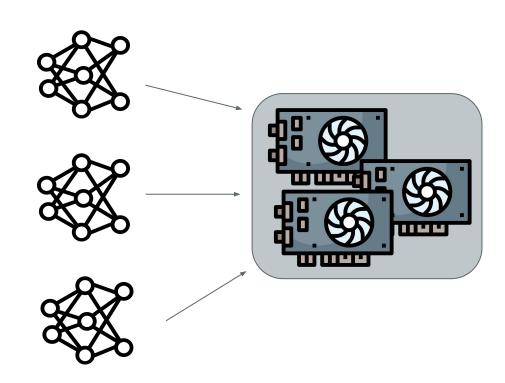
- Uncontrolled workload can lead to OOM
- Overload of one GPU and idling of remained cluster
- Model can be bigger than one GPU



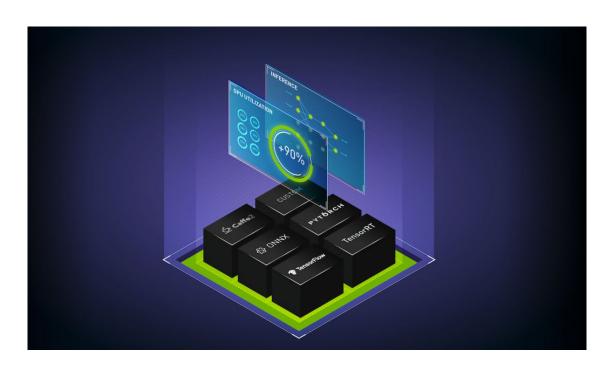




Solution - make one **mega GPU** by **clustering** multiple simple GPUs



### **Meet the Nvidia Triton**



#### **Meet the Nvidia Triton**

#### **Features**

- Spread models across all units (GPU & CPU)
- Combine individual inference requests together
- Use multi-node inference for large models (via NCCL)
- Autoscale cluster for workload

## How to improve performance?

Level 1: Make the most from your Hardware

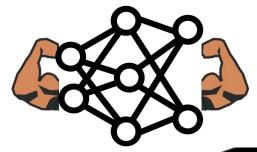
Level 2: Make the most from your **Neural Network** 

Level 3: Make the most from your **Cluster** 

Tip: move your NN to client's device



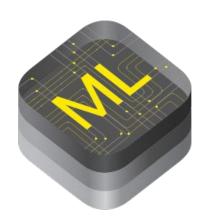






## **Native apps**

- Core ML library for iOS
  - Runs natively on mobile devices
  - Has libs for NLP, CV, Speech and Sound Analysis
  - Can be accelerated by BNNS and Metal framework
- ML Kit library for Android
  - Runs natively on mobile devices
  - Has libs for common tasks object detection, language processing and for mobile specific - barcode scanning, digital inc recognition, selfie segmentation, etc
  - Can be accelerated by NPUs



## **Tensorflow JS**

- Runs natively in web browser
- Has a lot of libraries by community
- Can be accelerated by WebGL



#### **Credits for icons**

Neural Network by Ian Rahmadi Kurniawan from NounProject.com

User by Heztasia from NounProject.com

Document by Heztasia from NounProject.com