Decentralized Deep Learning

Running Large Neural Networks Together

Max Ryabinin

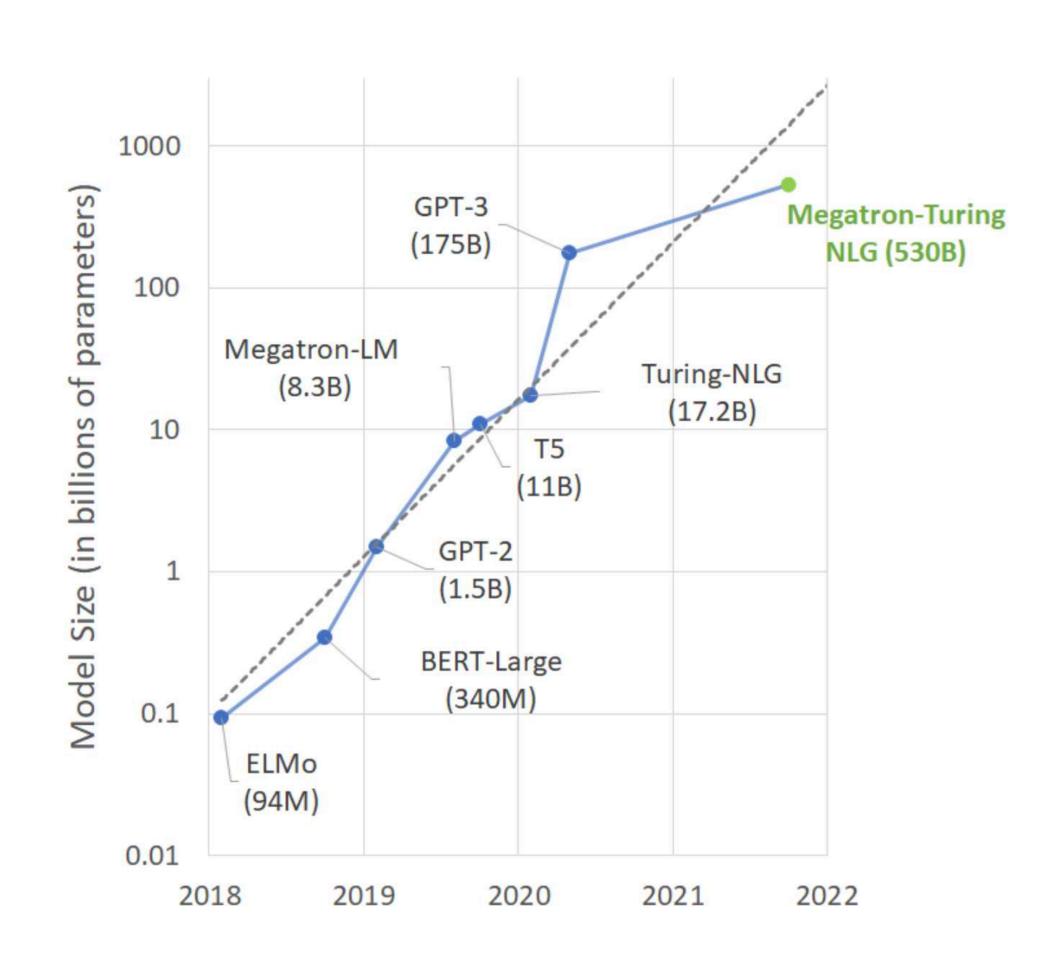
Senior Research Scientist, Yandex Research
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Talk outline

- Motivation and key challenges
- Decentralized training
 - Specialized architectures
 - General data-parallel training
 - Model-parallel training
- > Decentralized inference of pretrained models

The state of deep learning in 2023

- Large-scale training becomes more popular
- Scaling laws promise continued gains
- Larger models have emergent abilities (e.g. in-context learning)



img: <u>arxiv.org/abs/2201.11990</u>

Implications of scaling

- Some models cost hundreds of thousands to train — or more!
- GPT-3 training costs millions of \$
- Hard to train for an average researcher and advance the field

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110-340M parameters: might work

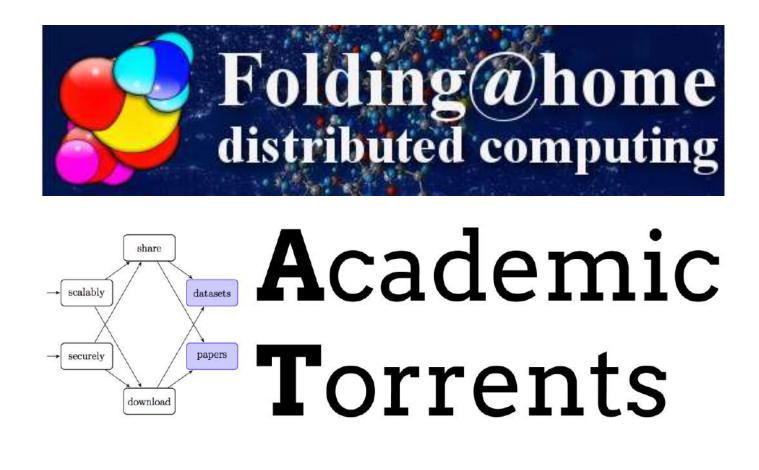
Implications of scaling

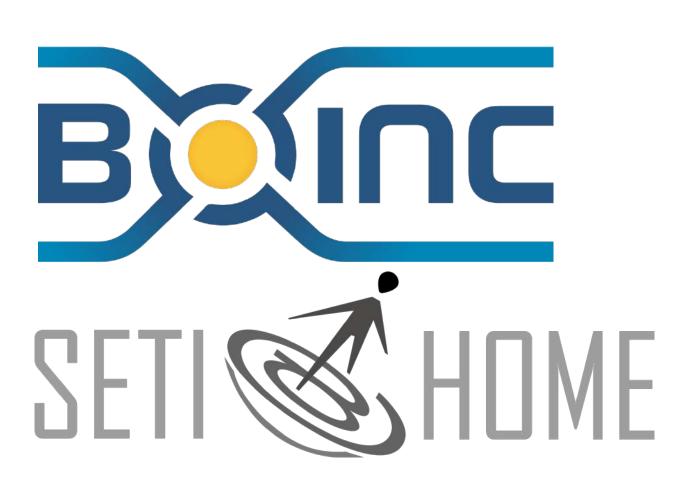
- Some models cost hundreds of thousands to train or more!
- > GPT-3 training costs millions of \$
- Hard to train for an average researcher and advance the field



100B parameters: infeasible!

Solution: share the effort





- Collaboration has worked in other sciences
- Let's use idle volunteer resources for DL as well!

Challenges of volunteer deep learning

- Node failures: PC turns off, Internet gets disabled, ...
- > Communication over Internet: magnitudes slower than clusters
- > Heterogeneous hardware: different GPUs, connection speeds etc.

Existing approaches for distributed DL

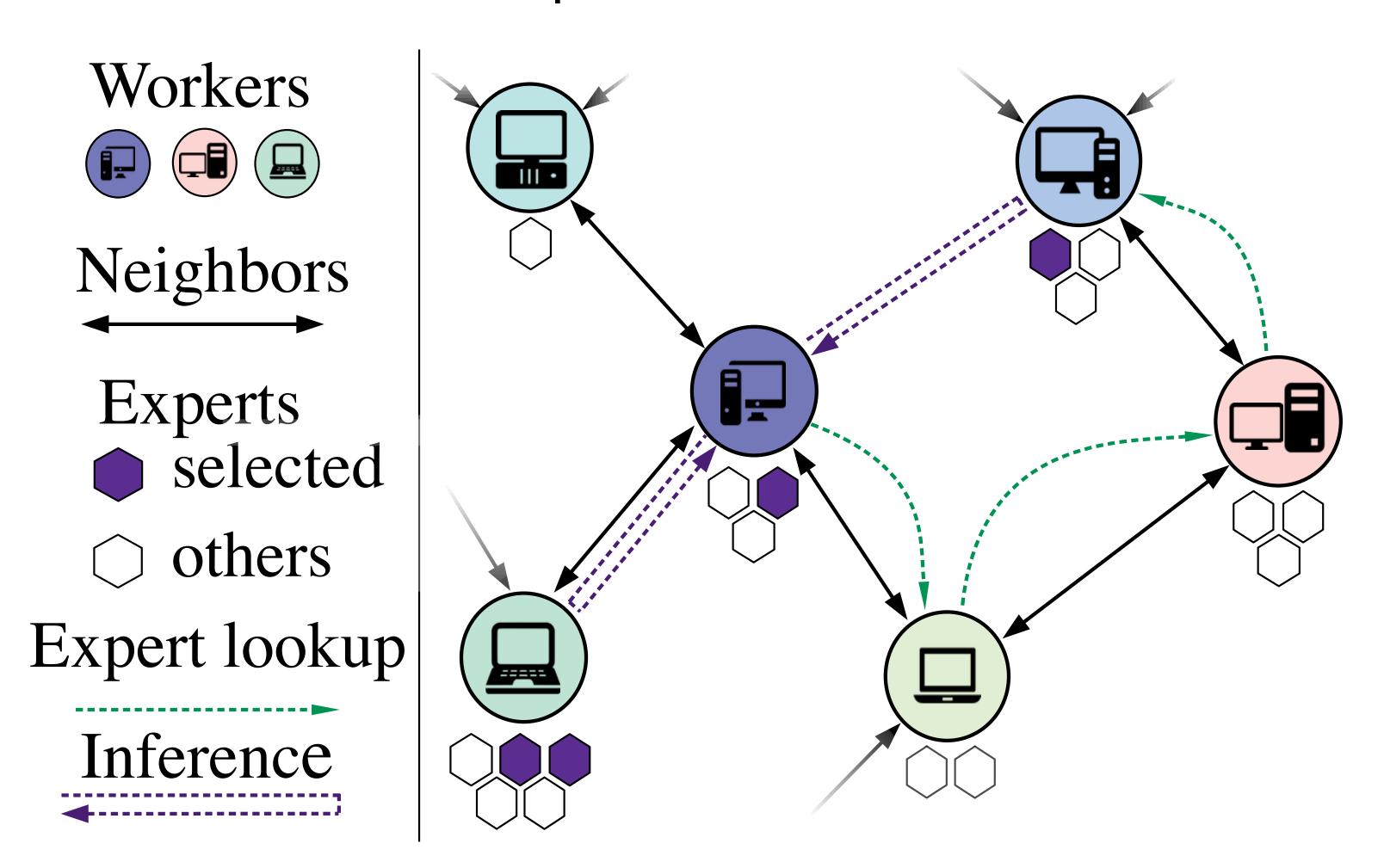
Training method	Size limit	Throughput	Scalability	Fault tolerance	Worker hot-join	Network bandwidth	Network latency
Data parallel	Worker	High	Medium	Full	Yes	High	Low
Asynchronous	Worker	High	High	Only workers	Yes	Medium	Any
Model parallel	System	Medium	Low	No	No	High	Low
Federated	Worker	Low	High	Only workers	Yes	Low	Any
Desired	System	High	High	Full	Yes	Low	Any

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Learning@home (NeurIPS'20)

Towards Crowdsourced Training of Large Neural Networks using Decentralized Mixture-of-Experts

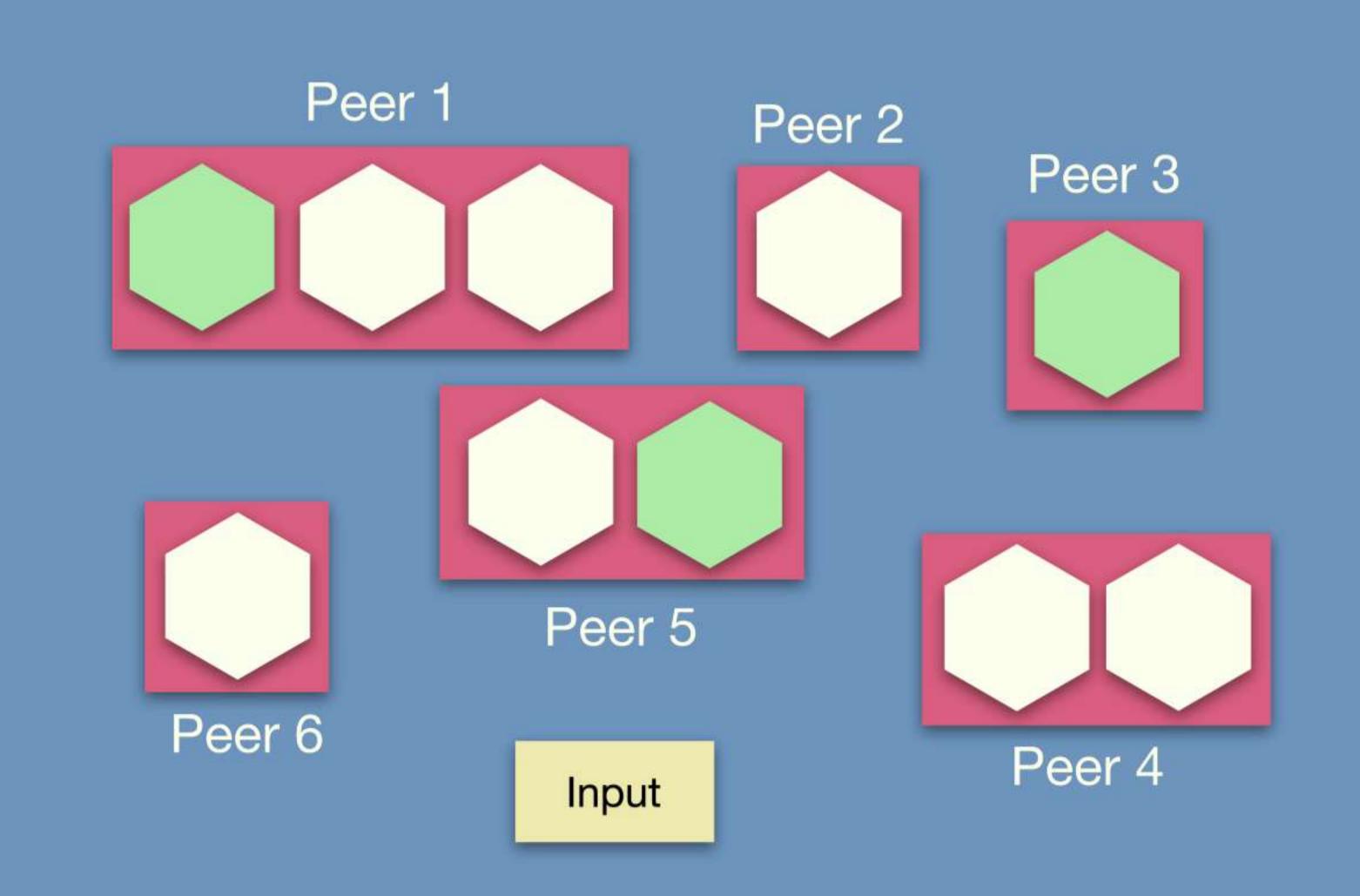


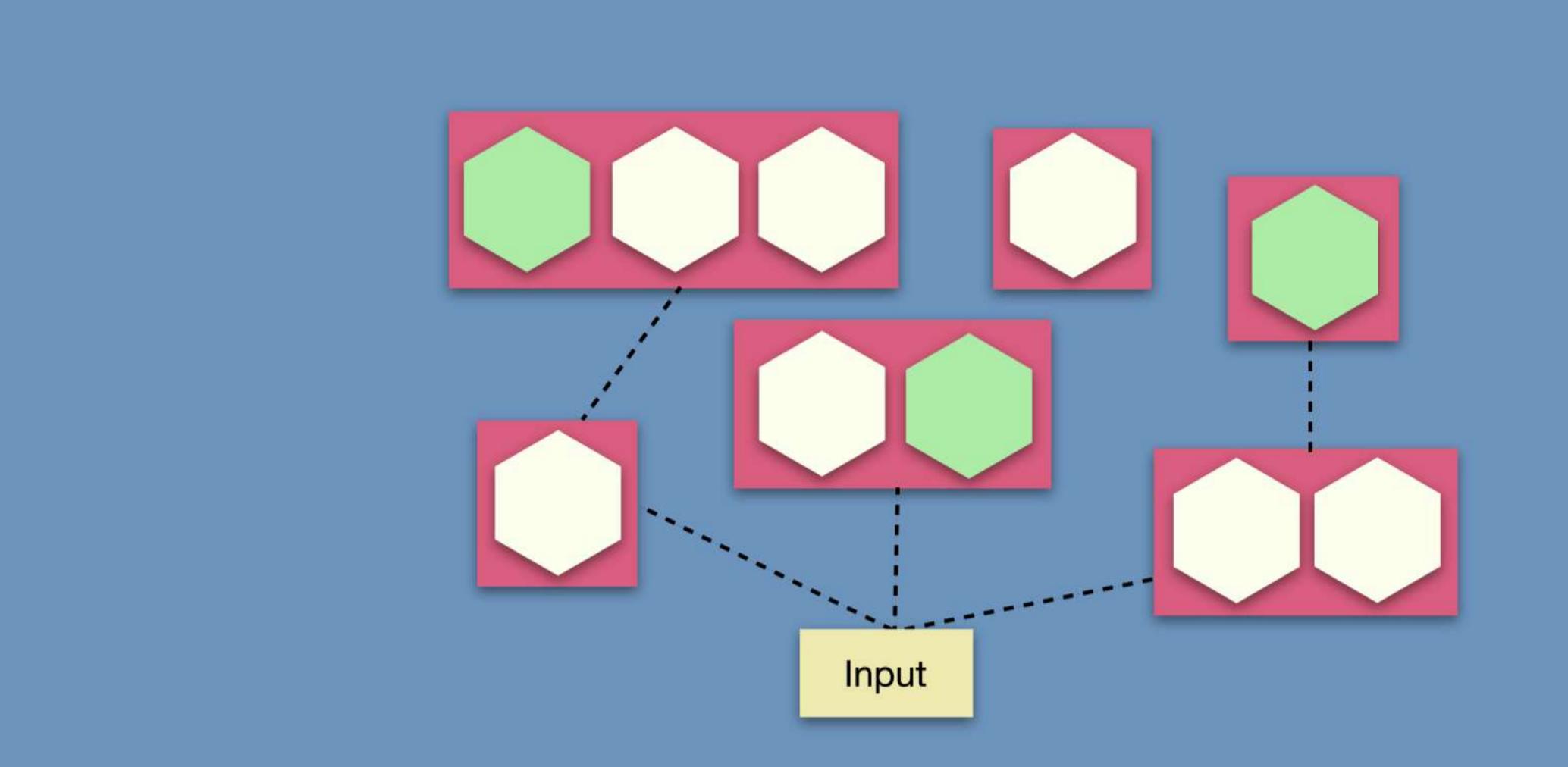


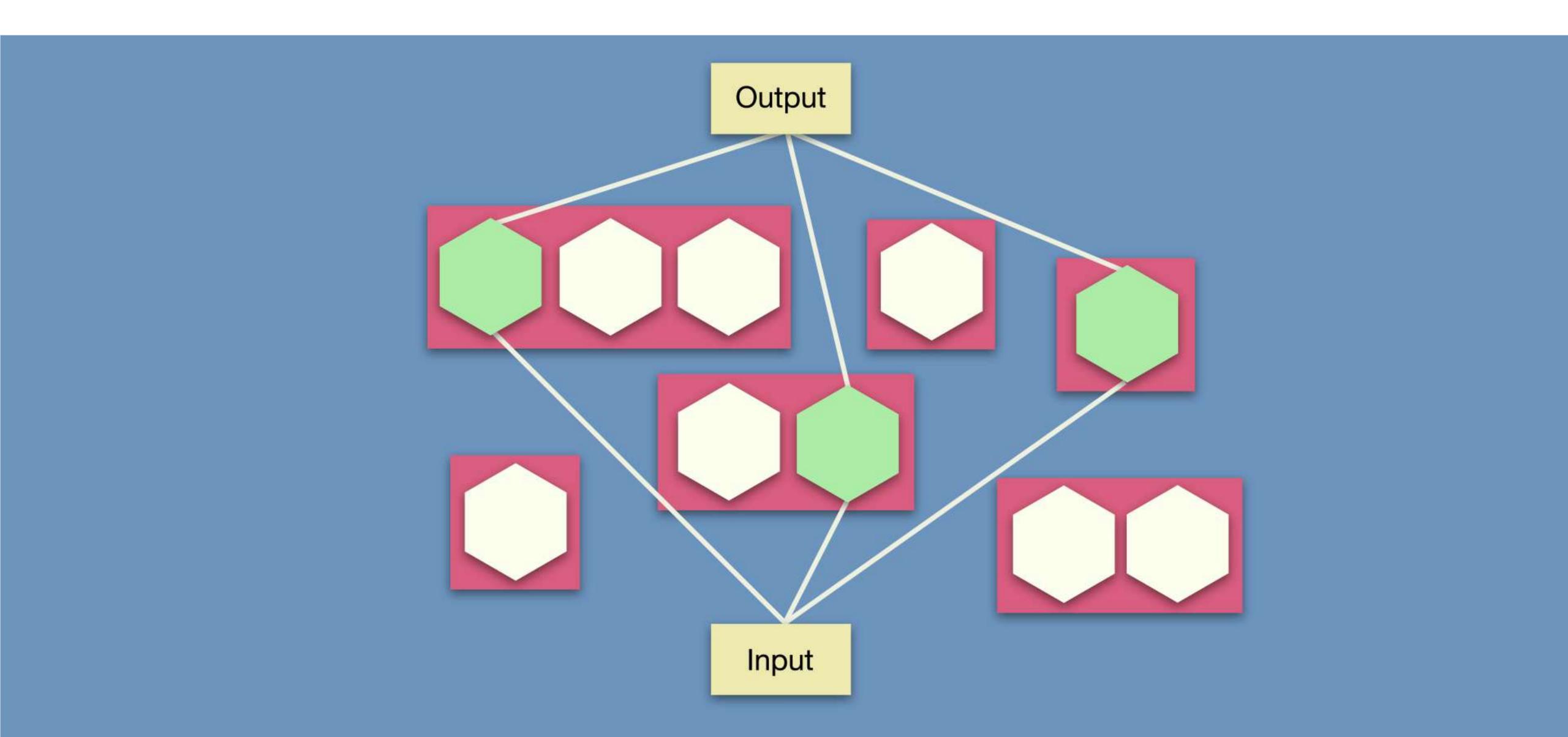
Input



Input



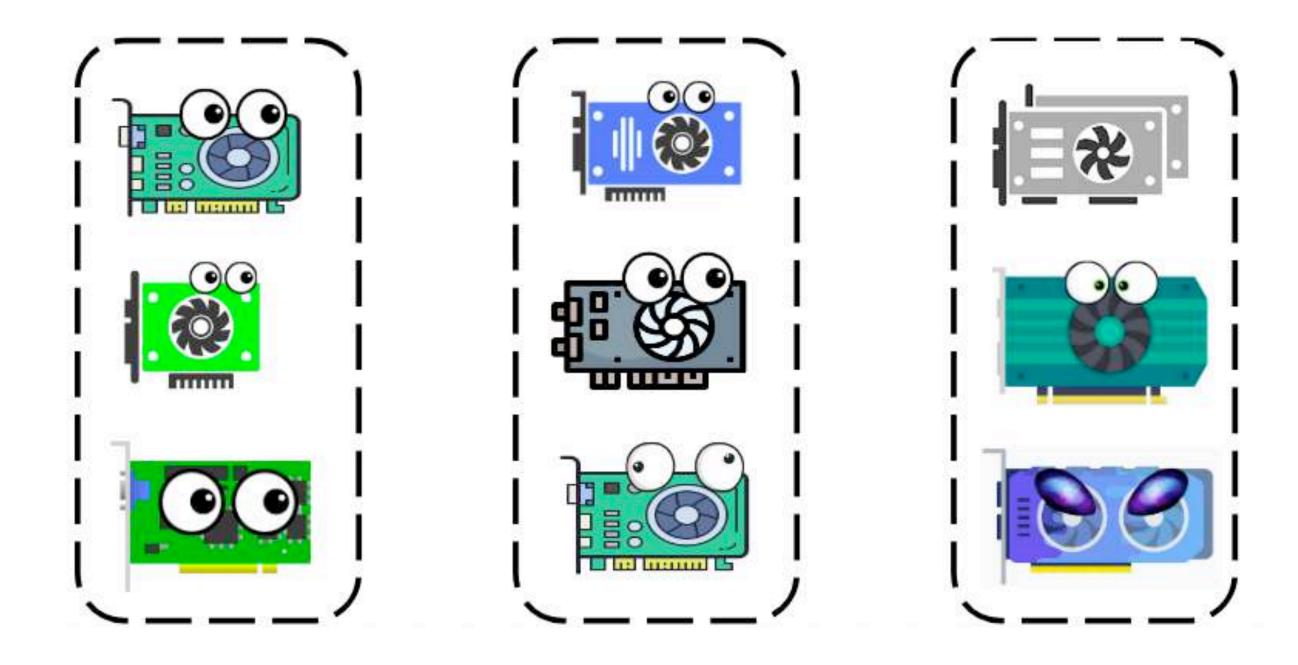


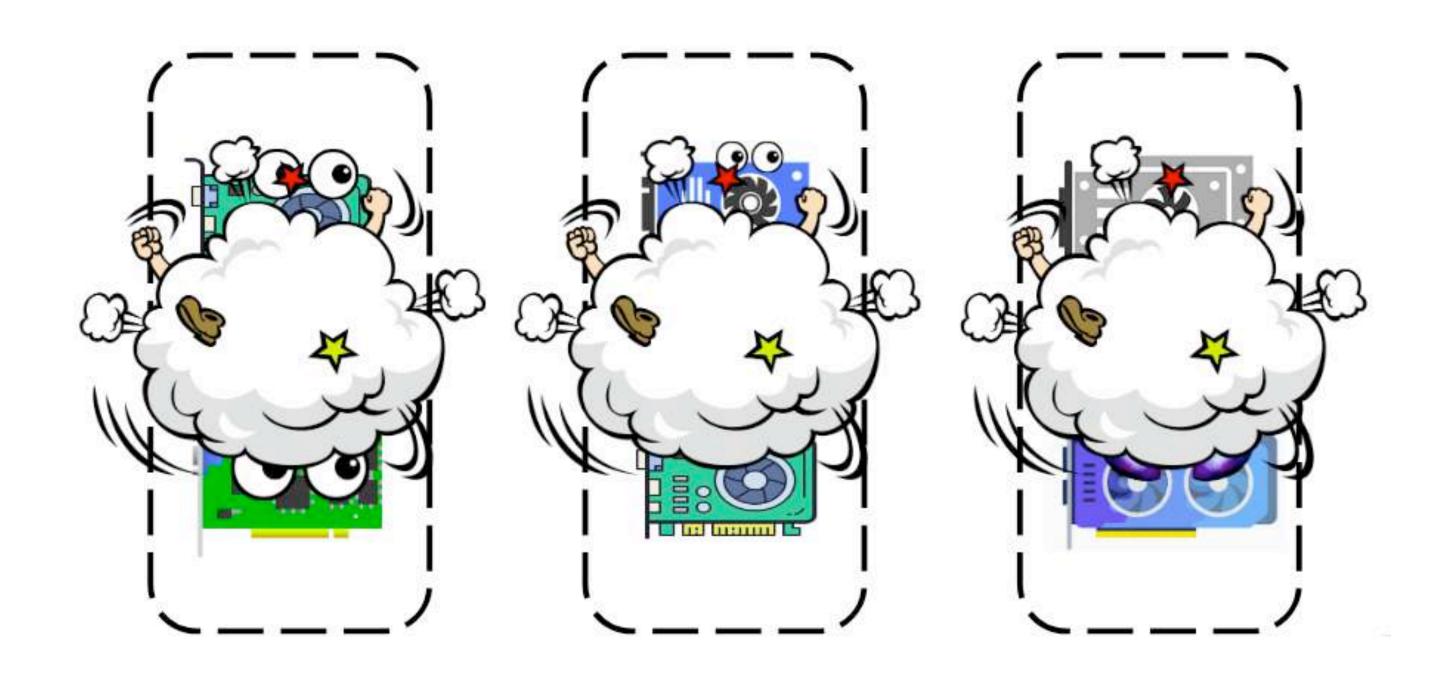


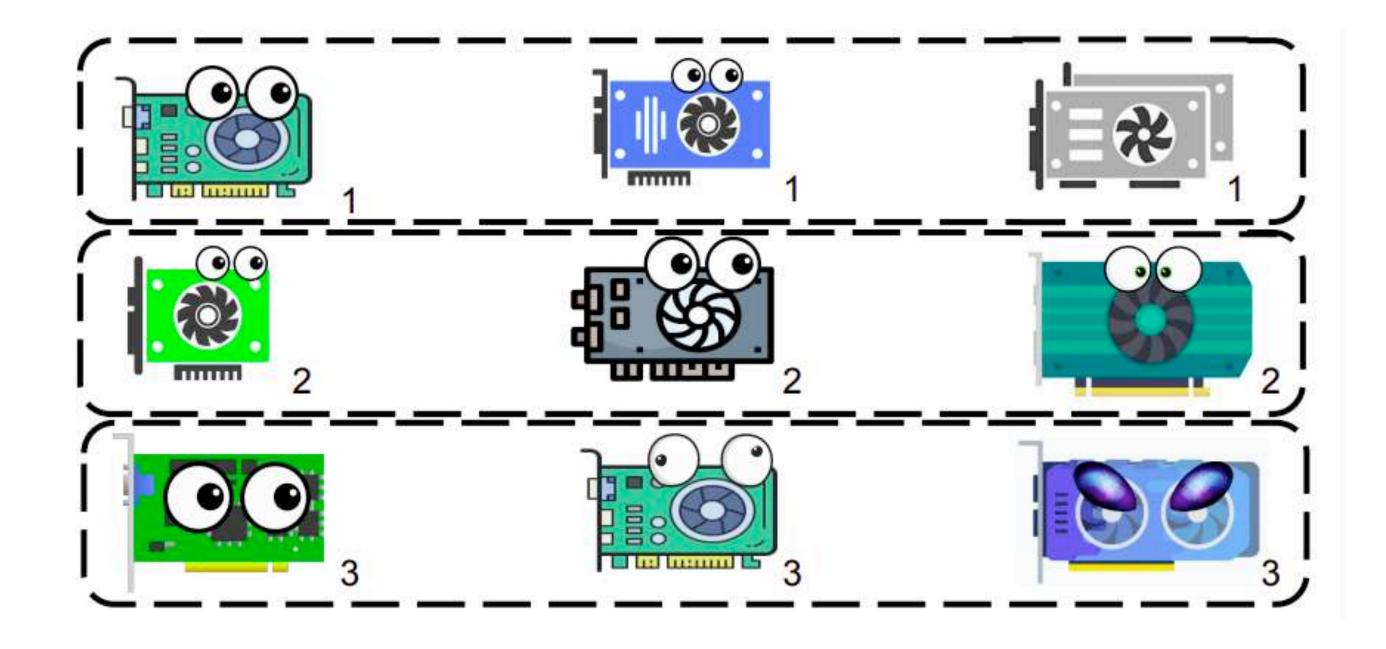
Moshpit SGD (NeurlPS'21)

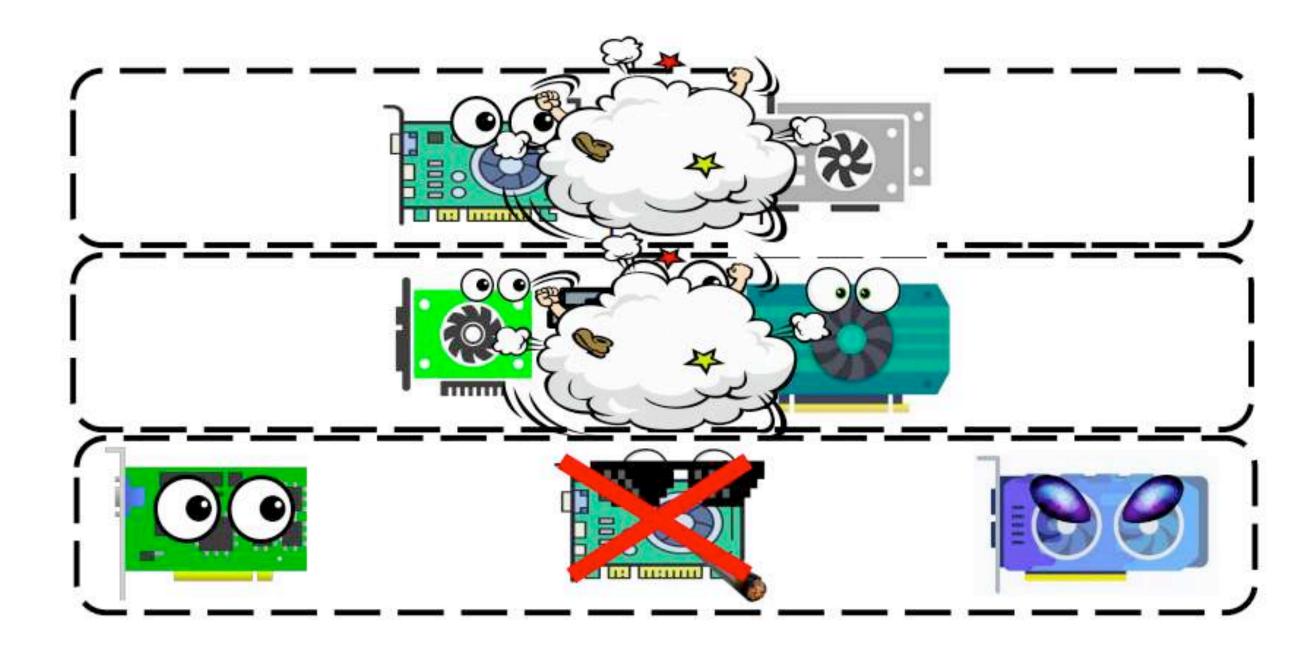
Communication-Efficient Decentralized Training on Heterogeneous Unreliable Devices

- How to average the gating function/embeddings?
- We propose a new algorithm for decentralized AllReduce-like averaging
- Main idea: average in smaller non-overlapping groups
- Communication-efficient and fault-tolerant, useful even on its own

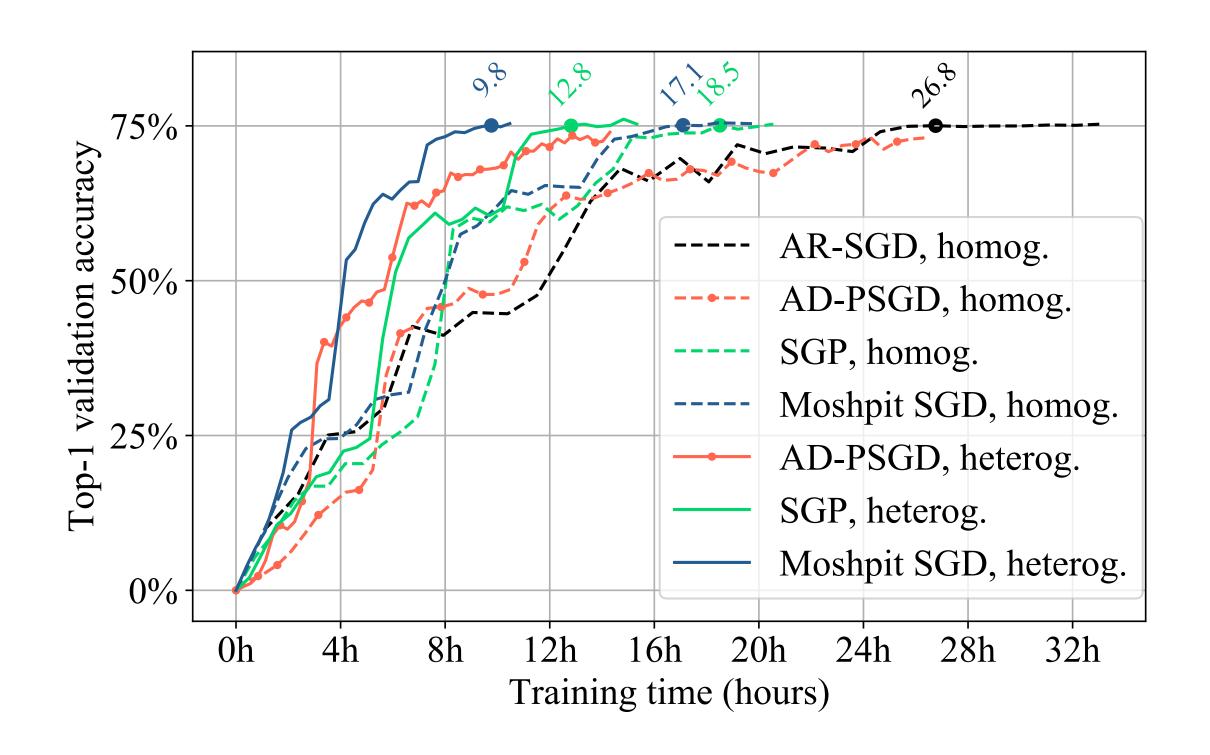


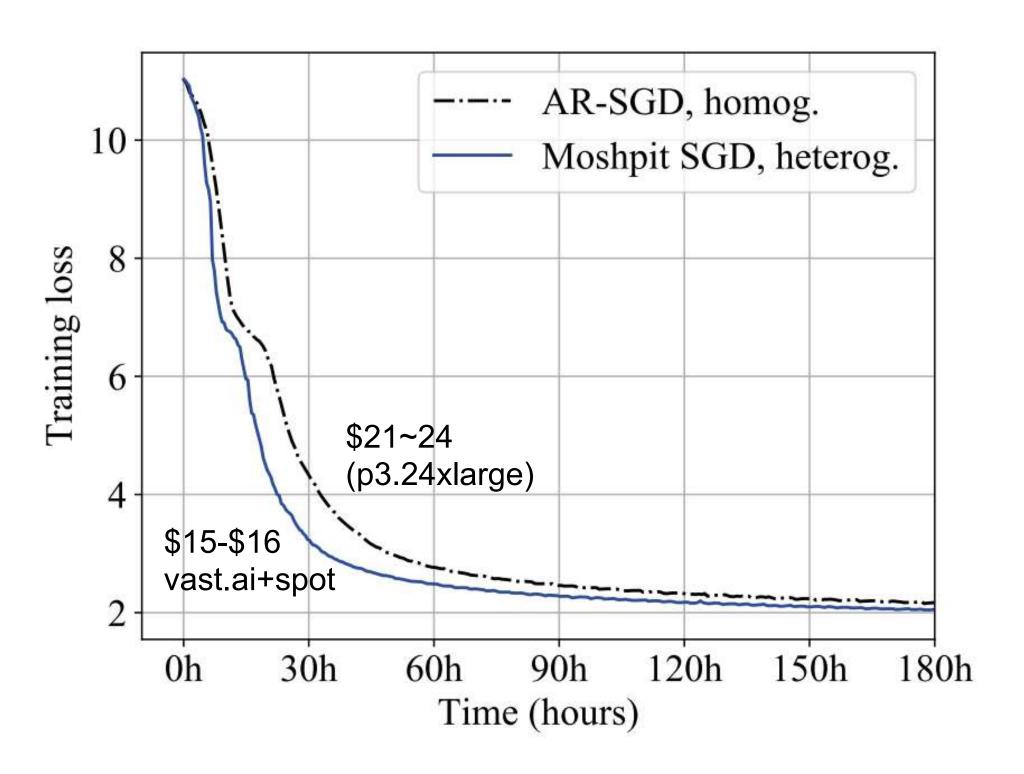






Experiments





Analysis TL;DR

> The averaging converges exponentially quickly

Theorem 3.2. Consider a modification of Moshpit All-Reduce that works as follows: at each iteration $k \geq 1$, 1) peers are randomly split in r disjoint groups of sizes M_1^k, \ldots, M_r^k in such a way that $\sum_{i=1}^r M_i^k = N$ and $M_i^k \geq 1$ for all $i = 1, \ldots, r$ and 2) peers from each group compute their group average via All-Reduce. Let $\theta_1, \ldots, \theta_N$ be the input vectors of this procedure and $\theta_1^T, \ldots, \theta_N^T$ be the outputs after T iterations. Also, let $\overline{\theta} = \frac{1}{N} \sum_{i=1}^N \theta_i$ Then,

$$\mathbb{E}\left[\frac{1}{N}\sum_{i=1}^{N}\|\theta_{i}^{T} - \overline{\theta}\|^{2}\right] = \left(\frac{r-1}{N} + \frac{r}{N^{2}}\right)^{T}\frac{1}{N}\sum_{i=1}^{N}\|\theta_{i} - \overline{\theta}\|^{2}.$$
 (5)

For Moshpit SGD — equivalent results to Local SGD

Theorem 3.4 (Non-convex case). Let $f_1 = \ldots = f_N = f$, function f be L-smooth and bounded from below by f_* , and Assumptions 3.1 and 3.2 hold with $\Delta_{pv}^k = \delta_{pv,1} \gamma \mathbb{E}[\|\nabla f(\theta^k)\|^2] + L\gamma^2 \delta_{pv,2}^2$, $\delta_{pv,1} \in [0,1/2)$, $\delta_{pv,2} \geq 0$. Then there exists such choice of γ that $\mathbb{E}[\|\nabla f(\theta_{rand}^K)\|^2] \leq \varepsilon^2$ after K iterations of Moshpit SGD, where K equals

$$\mathcal{O}\left(\frac{L\Delta_{0}}{(1-2\delta_{pv,1})^{2}\varepsilon^{2}}\left[1+\tau\sqrt{1-2\delta_{pv,1}}+\frac{\delta_{pv,2}^{2}+\sigma^{2}/N_{\min}}{\varepsilon^{2}}+\frac{\sqrt{(1-2\delta_{pv,1})(\delta_{aq}^{2}+(\tau-1)\sigma^{2})}}{\varepsilon}\right]\right),$$

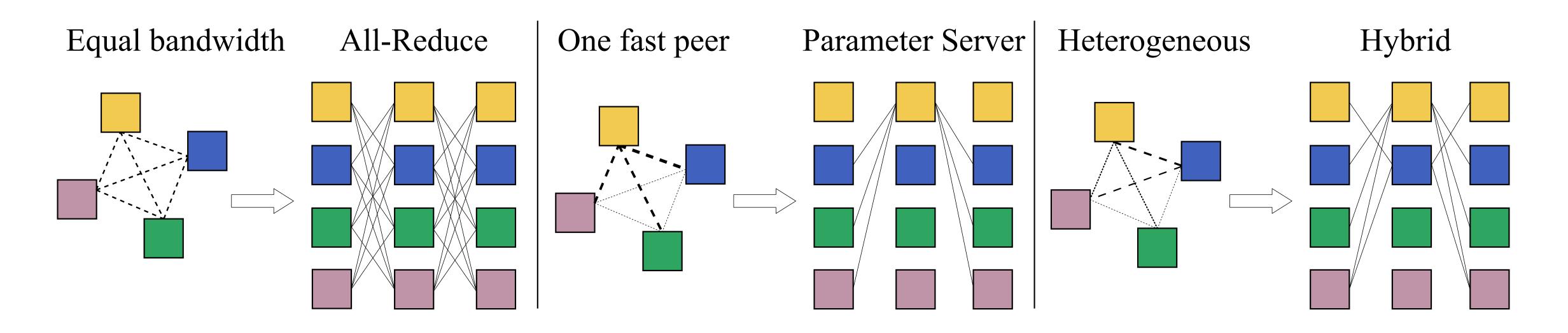
 $\Delta_0 = f(\theta^0) - f(\theta^*)$ and θ_{rand}^K is chosen uniformly from $\{\theta^0, \theta^1, \dots, \theta^{K-1}\}$ defined in As. 3.2.

Again, if $\delta_{pv,1} \leq 1/3$, $N_{\min} = \Omega(N)$, $\delta_{pv,2}^2 = \mathcal{O}(\sigma^2/N_{\min})$, and $\delta_{aq}^2 = \mathcal{O}((\tau - 1)\sigma)$, then the above theorem recovers the state-of-the-art results in the non-convex case for Local-SGD [64, 63].

DeDLOC (NeurIPS'21)

(Distributed Deep Learning in Open Collaborations)

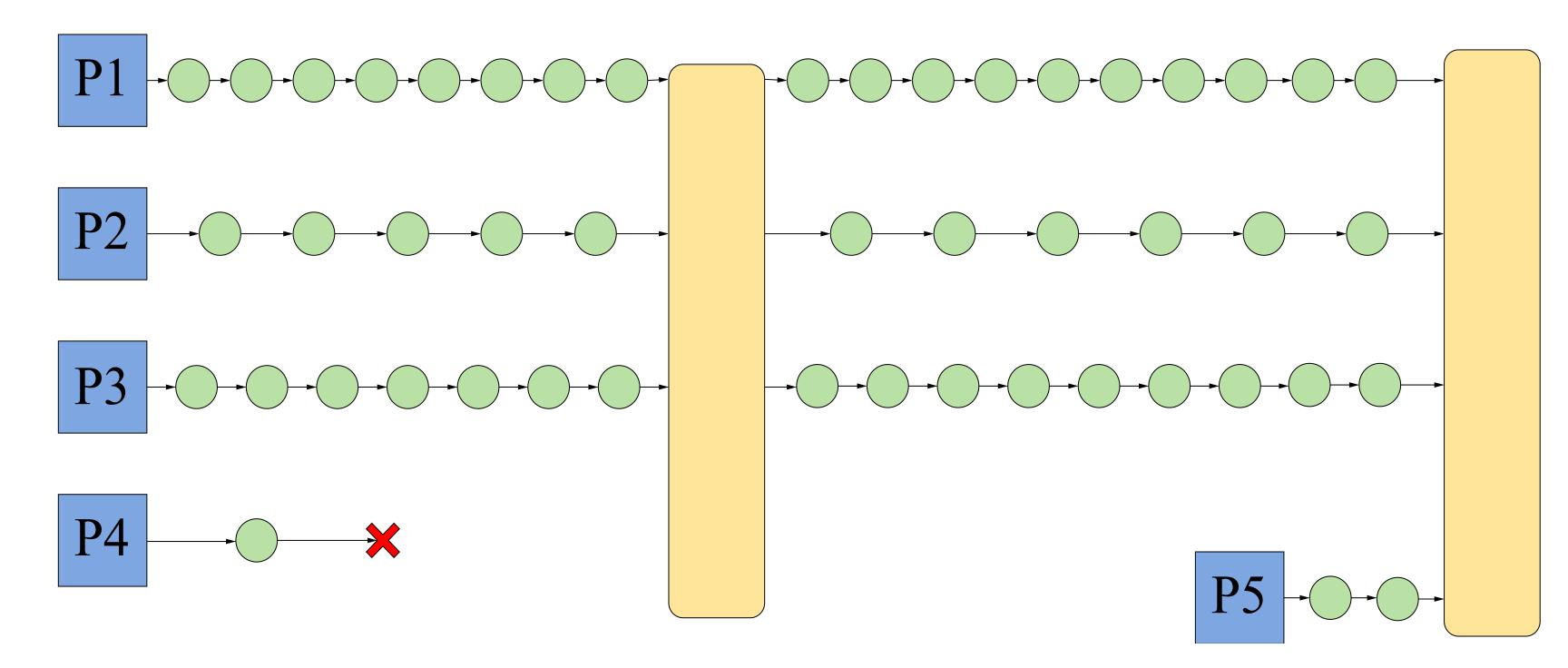
- > How to scale decentralized training to real-life scenarios?
- > Propose an averaging algorithm that dynamically adapts to network conditions
- Recovers regular distributed methods in special cases



DeDLOC (NeurIPS'21)

(Distributed Deep Learning in Open Collaborations)

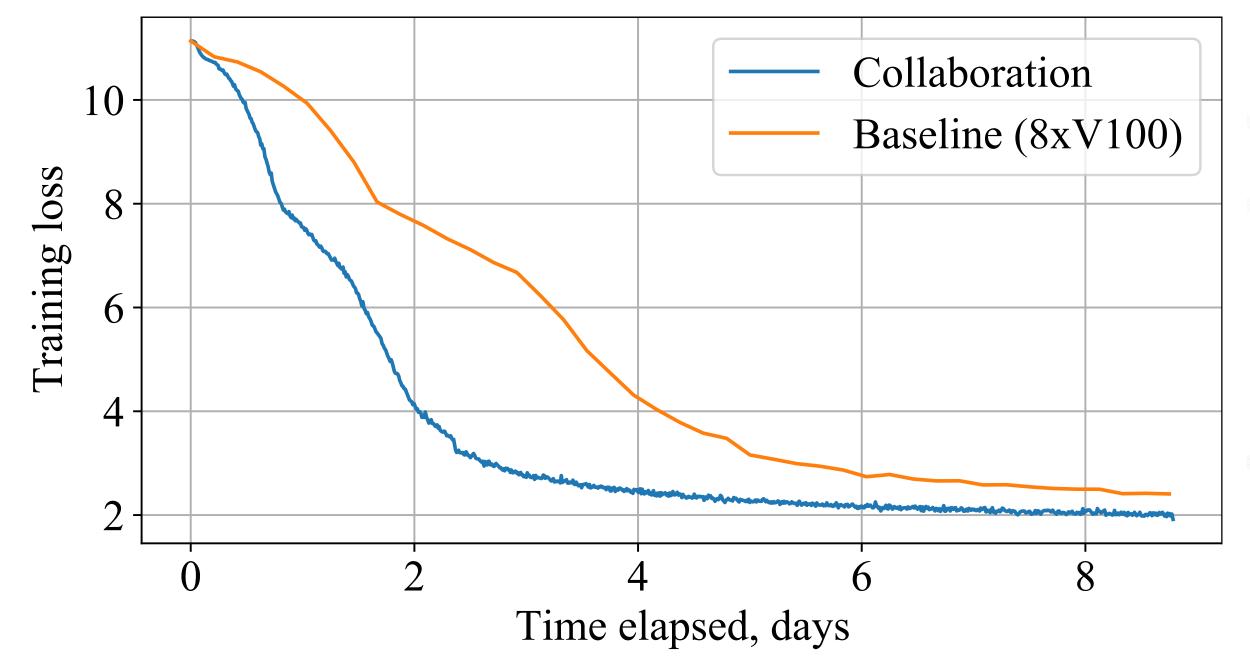
- > For training, adopt large-batch SGD
- Accumulate batches on peers, synchronize when target size is reached



Learn more: <u>huggingface.co/blog/collaborative-training</u>

sahajBERT: the first collaboratively-trained LM

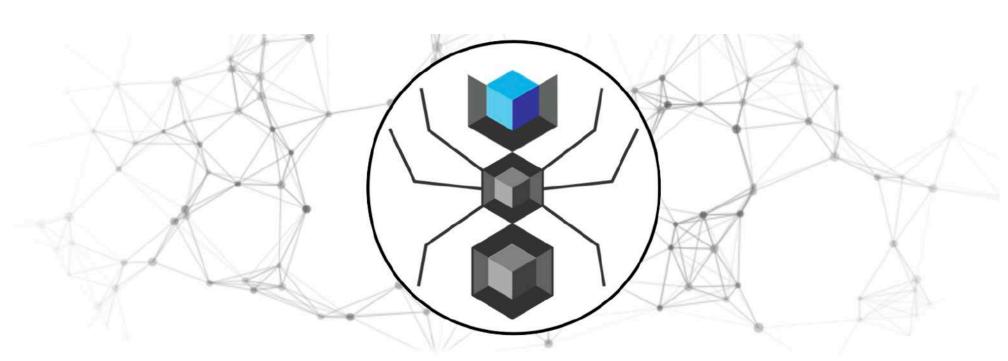
- We enlist the help of ~40 volunteers from the Bengali community
- > Pretrain ALBERT-large, results competitive to SoTA trained on clusters
- Participants used their servers and even Colab/Kaggle instances!



Model	Wikiann F1	NCC Accuracy
sahajBERT XLM-R IndicBERT bnRoBERTa	95.45 ± 0.53 96.48 ± 0.22 92.52 ± 0.45 82.32 ± 0.67	$egin{array}{c} 91.97 \pm 0.47 \ 90.05 \pm 0.38 \ 74.46 \pm 1.91 \ 80.94 \pm 0.45 \end{array}$

Training Transformers Together (NeurlPS'21 Demo)

- We pretrained a text-to-image model (similar to DALL-E) with volunteers
- The demo focuses on additional practical aspects of collaborative training:
 - Dataset streaming
 - Communication compression
 - Memory-efficient training



Training Transformers Together

large-scale deep learning for everyone, by everyone

A NeurIPS 2021 Demonstration



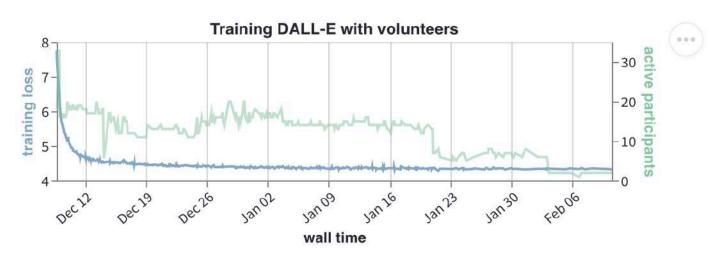






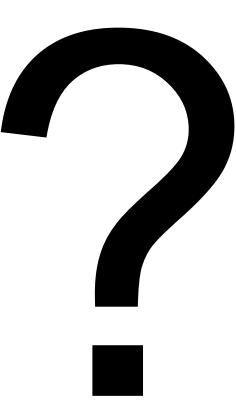
There was a time when you could comfortably train state-of-the-art vision and language models at home on your workstation. The first convolutional neural net to beat ImageNet (AlexNet) was trained for 5-6 days on two gamer-grade GPUs. In contrast, today's Top-1 ImageNet model (CoAtNet) takes 20,000 TPU-v3 days. And things are even worse in the NLP world: training GPT-3 on a top-tier server with 8x A100 would take decades.

So, can individual researchers and small labs still train state-of-the-art models? Yes we can! All it takes is for a bunch of us to come together. In fact, we're doing it right now and **you are invited to join!**



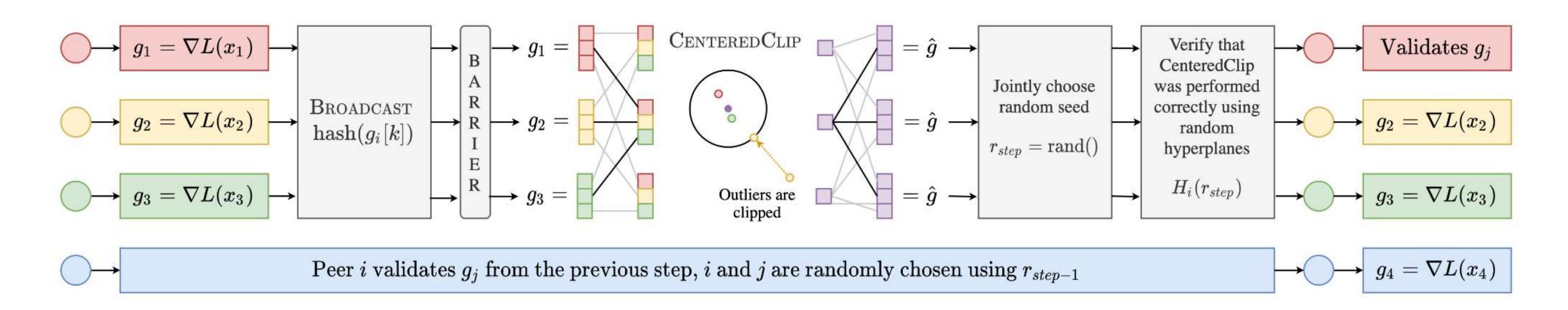
Secure Distributed Training at Scale (ICML'22)

- What if some peers are malicious/faulty?
- Can we train the model in such a way that no one peer can break it?
- > Hint: use cryptography:)



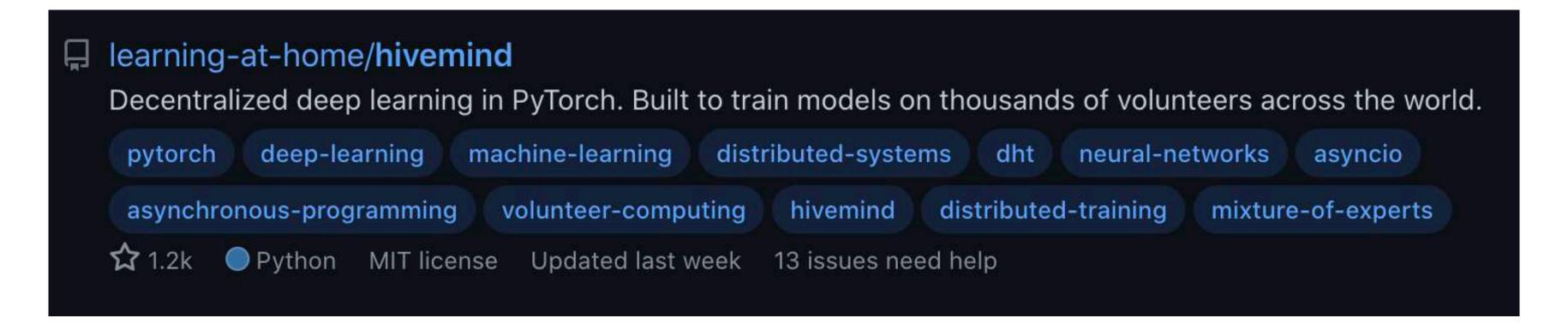
Secure Distributed Training at Scale (ICML'22)

- What if some peers are malicious/faulty?
- > Propose efficient byzantine-tolerant version of SGD
- > Based on multi-party computing to remove redundant computations



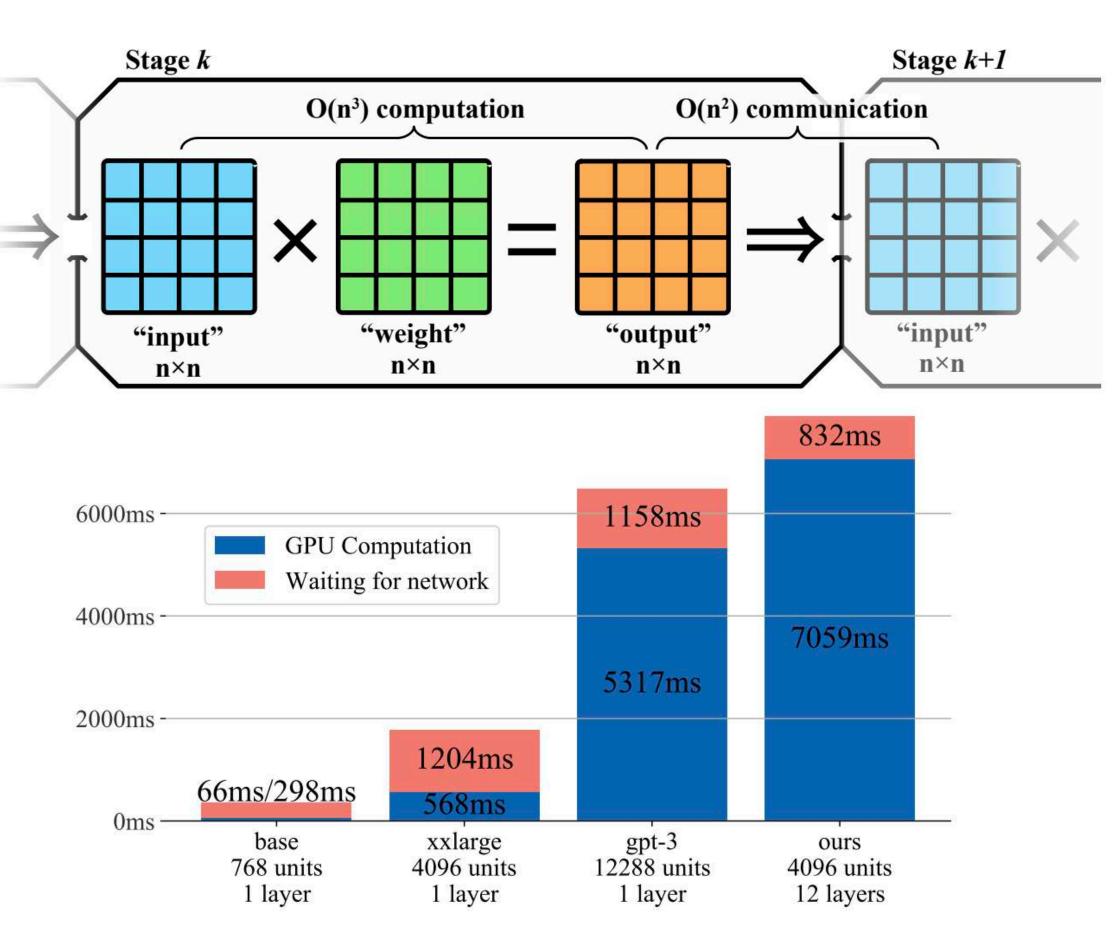
from hivemind import *

- We develop a library for decentralized deep learning over the Internet
- > Supports bypassing NAT, asynchronous training, data compression
- Data-parallel parts are tested in several practical projects
- Easy to use in standard PyTorch (just change ~2 lines of code!)
- Integrated into PyTorch Lightning, used for Stable Diffusion finetuning



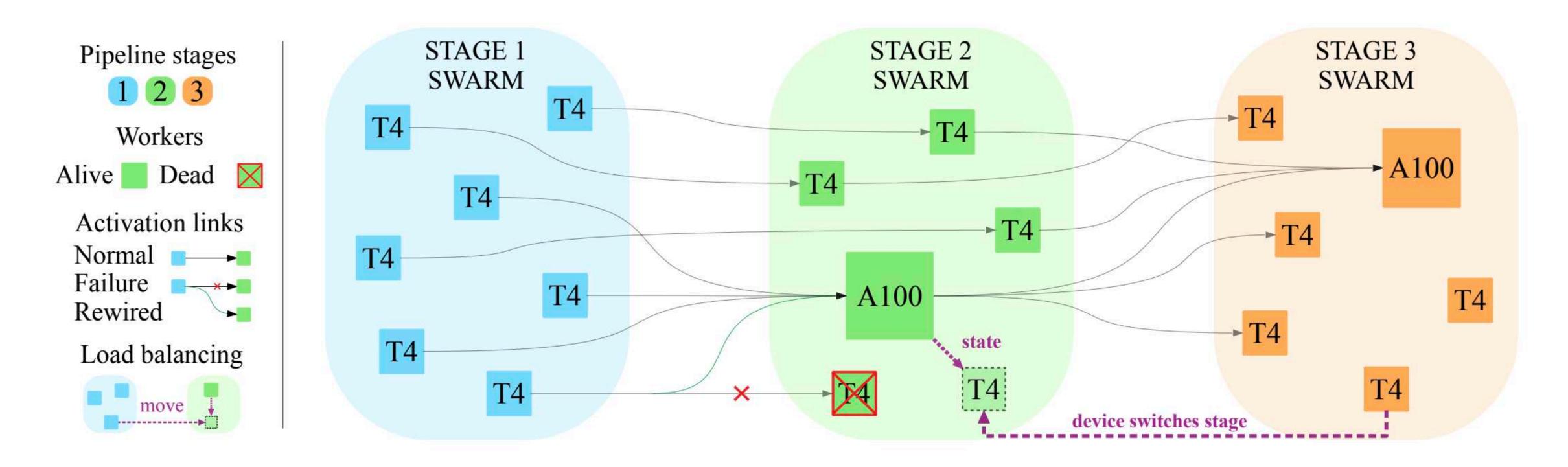
SWARM Parallelism: Training Large Models Can Be Surprisingly Communication-Efficient

- How can we train large models over the Internet?
- Key observation: with the growth in the hidden dimension size, compute costs grow faster than communication costs!
- This observation can make training large models feasible for speeds <500Mb/s (especially if we compress activations)



SWARM Parallelism: Training Large Models Can Be Surprisingly Communication-Efficient

We can use this fact for communication efficiency and create dynamically rebalanced pipelines for fault tolerance!



How to make it efficient?

- Server-side load balancing
 - If some servers disconnect, other servers close the gap
- Client-side routing
 - Clients choose servers with maximal throughput

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Petals: Collaborative Inference and Fine-tuning of Large Models

(NeurlPS'22 "Broadening Research Collaborations" workshop, Best Paper Honorable Mention)

- We develop a system for running and fine-tuning LLMs over volunteer devices
- Instead of just getting model predictions, you can inspect its hidden states
- Possible to join the public swarm (serving BLOOM at the moment) or start your own



Easy way to run 100B+ language models without high-end GPUs.

Up to 10x faster than offloading

- Run inference or fine-tune large language models like <u>BLOOM-176B</u> by joining compute resources with people all over the Internet.
- **Petals** allows to load and serve a small part of the model, then team up with people serving the other parts to run inference or fine-tuning.
- Inference runs at \approx 1 sec per step (token) 10x faster than possible with offloading, enough for chatbots and other interactive apps. Parallel inference reaches hundreds of tokens/sec.
- Beyond classic language model APIs you can employ any fine-tuning and sampling methods by executing custom paths through the model or accessing its hidden states. This combines the comforts of an API with the flexibility of PyTorch.



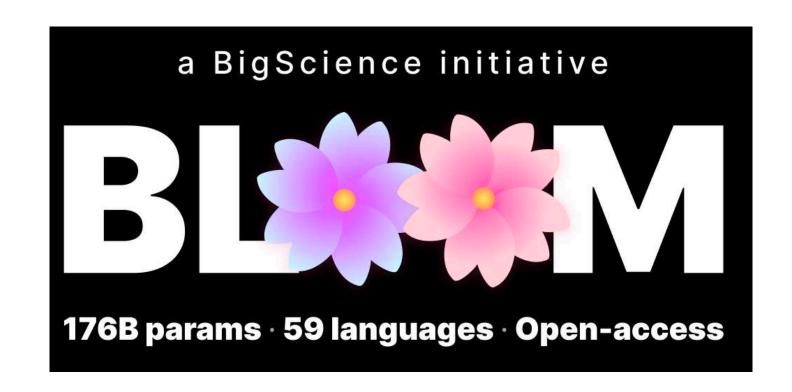
If you'd like to follow Petals development or share your feedback, join our <u>Discord</u> or subscribe via email:

Leave your email Subscribe

This project is a part of the <u>BigScience</u> research workshop.



Multiple 100B+ language models were openly released



Meta AI is sharing OPT-175B, the first 175-billion-parameter language model to be made available to the broader AI research community.



yandex/YaLM-100B



Pretrained language model with 100B parameters

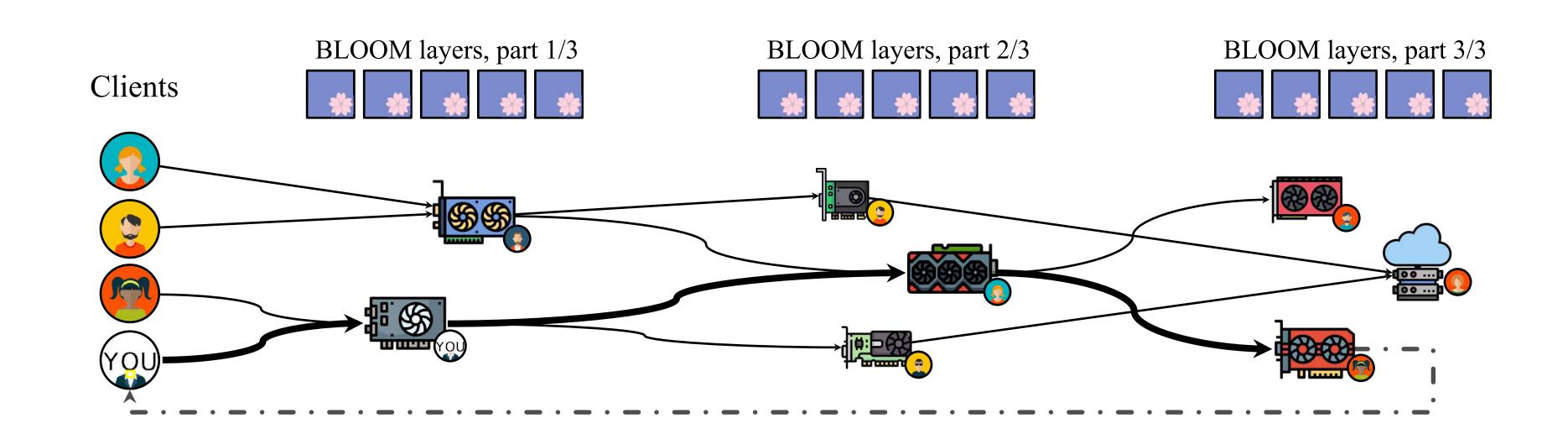
Hard to use without multiple high-end accelerators!

Existing solutions have limitations

- Option 1. Offloading to RAM/SSD
 - Inference is too slow for interactive apps
 - 5.5 seconds/token in the fastest RAM offloading setup (needs 100+ GB RAM)
 - 22 seconds/token in the fastest SSD offloading setup
- > Option 2. Hosted APIs
 - No way to use custom fine-tuning and sampling methods
 - No way to look at the block outputs and token probabilities
 - Might be expensive

Our approach

- Some participants (called **servers**) load BLOOM blocks to their GPUs and allow others to do forward and backward passes
- > Other participants (called **clients**) perform forward/backward passes through the whole model by sending requests to servers



Client-side finetuning

- **Parameter-efficient adapters** (e.g., LoRA) or **trainable prompts** (e.g., P-tuning v2) are sufficient for most real-world tasks
 - They do not need much memory or compute!
- Clients can store adapters/prompts locally, then train them with any optimizer assuming that the remote blocks are just non-trainable PyTorch modules
 - They can use any adapter architecture and any optimizer they want

[&]quot;LoRA: Low-rank adaptation of large language models." Hu et al., 2021.

[&]quot;P-tuning v2: Prompt tuning can be comparable to fine-tuning universally across scales and tasks." Liu et al., 2021.

How to make it efficient?

- Compressing communication buffers
 - Blockwise quantization (Dettmers, 2022a)
- Compressing model weights
 - 8-bit mixed decomposition (Dettmers, 2022b)
 99.9% 8-bit + 0.1% 16-bit

Table 1: Zero-shot accuracy for OPT-175B and BLOOM-176B with 8-bit and 16-bit weights.

Model	Bits	HellaSwag	LAMBADA	WinoGrande	Avg
OPT-175B	16	78.5	74.7	72.6	75.3
	8	78.5	74.6	71.7	74.9
DI OOM	16	73.0	67.2	70.1	70.1
BLOOM	8	72.8	68.1	70.1	70.3

Table 2: Generation throughput (tokens/s) for BLOOM-176B on 8 A100 GPUs with 8-bit and 16-bit weights.

Weights	Batch size				
vicigitis	1	8	32		
16-bit	4.18	31.3	100.6		
8-bit	3.95	29.4	95.8		

8-bit Optimizers via Block-wise Quantization. Dettmers et al., ICLR 2022.

LLM. int8 (): 8-bit Matrix Multiplication for Transformers at Scale. Dettmers et al., NeurIPS 2022.

Petals is 5-10x faster than offloading

Table 3: Performance of sequential inference steps and training-time forward passes.

Netwo	ork	Inference (steps/s) Sequence length		Forward (tokens/s) Batch size	
recur	ЛК				
Bandwidth	Latency	128	2048	1	64
	Offloadi	ng, max.	speed on 1x	A100	
256 Gbit/s	हत्त्वन -	0.18	0.18	2.7	170.3
128 Gbit/s		0.09	0.09	2.4	152.8
Рет	ALS on 3 pl	nysical se	rvers, with or	ne A100	each
1 Gbit/s	< 5 ms	1.22	1.11	70.0	253.6
100 Mbit/s	< 5 ms	1.19	1.08	56.4	182.0
100 Mbit/s	100 ms	0.89	0.8	19.7	112.2

Petals in practice

```
[ ] import torch
    from transformers import BloomTokenizerFast
    from petals.client import DistributedBloomForCausalLM

MODEL_NAME = "bigscience/bloom-petals"
    tokenizer = BloomTokenizerFast.from_pretrained(MODEL_NAME)
    model = DistributedBloomForCausalLM.from_pretrained(MODEL_NAME)
    model = model.cuda()
```

```
inputs = tokenizer("A cat in French is \"", return_tensors="pt")["input_ids"].cuda()
remote_outputs = model.generate(inputs, max_new_tokens=3)
print(tokenizer.decode(remote_outputs[0]))
```

You can run both generation and classification just like you would with a local PyTorch model!

```
class BloomBasedClassifier(nn.Module):
    def __init__(self, model):
        super().__init__()
        self.distributed_layers = model.transformer.h
        self.adapter = nn.Sequential(nn.Linear(14336, 32), nn.Linear(32, 14336))
        self.head = nn.Sequential(nn.LayerNorm(14336), nn.Linear(14336, 2))

    def forward(self, embeddings):
        hidden_states = self.distributed_layers[0:6](embeddings)
        hidden_states = self.adapter(hidden_states)
        hidden_states = self.distributed_layers[6:10](hidden_states)
        pooled_states = torch.mean(hidden_states, dim=1)
        return self.head(pooled_states)
```

```
classifier = BloomBasedClassifier(model).cuda()
opt = torch.optim.Adam(classifier.parameters(), 3e-5)
inputs = torch.randn(3, 2, 14336, device='cuda')
labels = torch.tensor([1, 0, 1], device='cuda')

for i in range(5):
   loss = F.cross_entropy(classifier(inputs), labels)
   print(f"loss[{i}] = {loss.item():.3f}")
   opt.zero_grad()
   loss.backward()
   opt.step()
```



Welcome! This chatbot runs <u>BLOOMZ-176B</u> over the <u>Petals</u> network. Please do not enter sensitive data and follow the model's <u>terms of use</u>. The chat history is recorded.

A human talks to a powerful AI that follows the human's instructions.

Human: Hi!

AI: Hi! How can I help you?

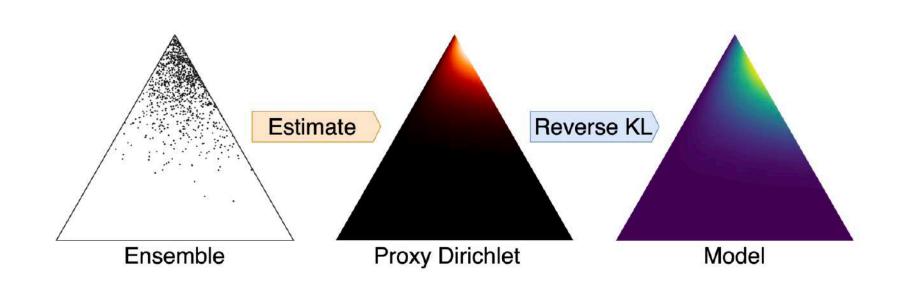
Human:

chat.petals.ml

Conclusion

- Decentralized DL is a viable alternative to clusters
 - Open-source libraries allow easy adaptation from HPC setups
 - Also useful for preemptible/spot instances
- > Ongoing challenges: data security, volunteer incentives, scheduling
- Curious to hear your thoughts on this line of research!

Other projects



Bob paid for Charlie's college education. He is very generous. Bob paid for Charlie's college education. He is very grateful.

Je suis sûre que ce monument est dans mon guide, il est incontournable. (I am sure this monument is in my guide, it is a must-see.)

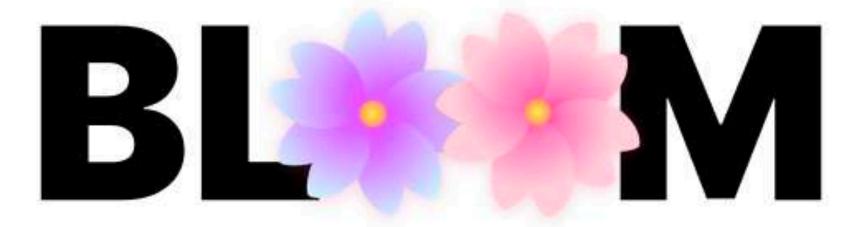
Je suis sûre que ce monument est dans mon guide, il est complet.

(I am sure this monument is in my guide, it is complete.)

教授は学生に低い成績をつけた。彼が勉強しなかったからだ。
(The professor gave the student a bad grade because he did not study.)
教授は学生に低い成績をつけた。彼は厳格だったからだ。
(The professor gave the student a bad grade because he was strict.)

Щука съела плотву. Она была голодна. (The pike ate the roach. It was hungry.) Щука съела плотву. Она была вкусна. (The pike ate the roach. It was delicious.)

a BigScience initiative



176B params 59 languages Open-access

Scaling Ensemble Distribution
Distillation to Many Classes
with Proxy Targets
(with Andrey Malinin, Mark Gales)

It's All in the Heads: Using Attention Heads as a Baseline for Cross-Lingual Transfer in Commonsense Reasoning (with Alexey Tikhonov) BLOOM: A 176B-Parameter Open-Access Multilingual Language Model (as the Engineering and Scaling working group chair at BigScience)

Thank you!

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