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https://cedric.cnam.fr/fichiers/RC474.pdf
EXTENDS Integers
 N - number of total meeting after which chameneoses fade
 M - number of chameneoses
Constant N, M
ASSUME N \in (Nat \setminus \{0\}) \land M \in (Nat \setminus \{0\})
VARIABLE chameneoses, meetingPlace, numMeetings
vars \stackrel{\Delta}{=} \langle chameneoses, meetingPlace, numMeetings \rangle
\begin{array}{ll} Color & \stackrel{\triangle}{=} \; \{\; \text{``blue''} \,, \; \text{``red''} \,, \; \text{``yellow''} \,\} \\ Faded & \stackrel{\triangle}{=} \; \text{CHOOSE} \; c : c \notin Color \end{array}
ChameneosID \triangleq 1..M
MeetingPlaceEmpty \triangleq CHOOSE \ e : e \notin ChameneosID
RECURSIVE Sum(\_,\_) Sum(f,S) \triangleq \text{If } S = \{\} \text{ THEN } 0
                                  ELSE LET x \triangleq \text{CHOOSE } x \in S : \text{TRUE}
                                           IN f[x] + Sum(f, S \setminus \{x\})
TypeOK \stackrel{\Delta}{=} \land chameneoses \in [ChameneosID \rightarrow (Color \cup \{Faded\}) \times (0 \dots N)]
                  \land \ meetingPlace \in ChameneosID \cup \{MeetingPlaceEmpty\}
Complement(c1, c2) \stackrel{\Delta}{=} \text{ if } c1 = c2
                                   THEN c1
                                   Else choose cid \in Color \setminus \{c1, c2\}: true
Meet(cid) \triangleq \text{IF } meetingPlace = MeetingPlaceEmpty
                    Then if numMeetings < N
                                     chameneos enters meeting empty meeting place
                              THEN \land meetingPlace' = cid
                                       \land UNCHANGED \langle chameneoses, numMeetings \rangle
                                        chameneos takes on faded color
                              ELSE \land chameneoses' = [chameneoses EXCEPT ! [cid] = \langle Faded, @[2]\rangle]
                                       \land UNCHANGED \langle meetingPlace, numMeetings \rangle
                               meeting place is not empty - two chameneoses mutate
                    ELSE \land meetingPlace \neq cid
                             \land meetingPlace' = MeetingPlaceEmpty
                             \land chameneoses' =
                                    LET newColor \stackrel{\triangle}{=} Complement(chameneoses[cid][1],
                                                                                    chameneoses[meetingPlace][1])
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A specification of a 'concurrency game' requiring concurrent and symmetrical cooperation -

[chameneoses EXCEPT ! [cid] = $\langle newColor, @[2] + 1 \rangle$,

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![meetingPlace] = \langle newColor, @[2] + 1 \rangle] \land numMeetings' = numMeetings + 1 Init \stackrel{\triangle}{=} \land chameneoses \in [ChameneosID \rightarrow Color \times \{0\}] \land meetingPlace = MeetingPlaceEmpty \land numMeetings = 0 \texttt{repeatedly try to enter meeting place for } chameneoses \text{ that are not faded yet} Next \stackrel{\triangle}{=} \land \exists \ c \in \{x \in ChameneosID : chameneoses[x][1] \neq Faded\} : Meet(c) Spec \stackrel{\triangle}{=} Init \land \Box[Next]_{vars} SumMet \stackrel{\triangle}{=} numMeetings = N \Rightarrow \text{LET } f[c \in ChameneosID] \stackrel{\triangle}{=} chameneoses[c][2] \text{IN } Sum(f, ChameneosID) = 2 * N
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