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— MODULE GameOfLife -
EXTENDS Integers, Sequences
Constant N
Variable grid
Assume N \in Nat
vars \stackrel{\triangle}{=} grid
Pos \triangleq \{\langle x, y \rangle : x, y \in 1 \dots N\}
TypeOK \stackrel{\triangle}{=} grid \in [Pos \rightarrow \texttt{BOOLEAN}]
RECURSIVE Sum(\_)
Sum(S) \triangleq \text{if } S = \langle \rangle \text{ Then } 0
                                                                                                                  ELSE Head(S) + Sum(Tail(S))
score(p) \stackrel{\triangle}{=} LET \ sc(a) \stackrel{\triangle}{=} LET \ x \stackrel{\triangle}{=} a[1]
                                                                                                                                          IN CASE \forall x = 0 \ \forall y = 0
                                                                                                                                                                                                 \forall x > N \lor y > N
                                                                                                                                                                                                  \vee \neg grid[a] \rightarrow 0
                                                                                                                                                                            \Box other \rightarrow 1
                                                                                      nbrs \triangleq \langle \langle -1, -1 \rangle, \langle -1, 0 \rangle, \langle -1, 1 \rangle, \\ \langle 0, -1 \rangle, \langle 0, 1 \rangle, \\ \langle 1, -1 \rangle, \langle 1, 0 \rangle, \langle 1, 1 \rangle \rangle \\ points \triangleq [n \in DOMAIN \ nbrs \mapsto sc(\langle p[1] + nbrs[n][1], \\ (a) = (b) + (b
                                                                                                                                                                                                                                                                                     p[2] + nbrs[n][2]\rangle)
                                                                                    Sum(points)
\begin{array}{ll} \mathit{Init} & \stackrel{\triangle}{=} \mathit{grid} \in [\mathit{Pos} \rightarrow \mathtt{BOOLEAN} \ ] \\ \mathit{Next} & \stackrel{\triangle}{=} \mathit{grid'} = [\mathit{p} \in \mathit{Pos} \mapsto \mathtt{if} \ \lor \ (\mathit{grid}[\mathit{p}] \land \mathit{score}(\mathit{p}) \in \{2,\,3\}) \end{array}
                                                                                                                                                                          \vee (\neg grid[p] \wedge score(p) = 3)
                                                                                                                                                                  THEN TRUE
                                                                                                                                                                  ELSE FALSE
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars}
```