```
VARIABLES inputs1, output1
VARIABLES inputs2, output2

vars1 \triangleq \langle inputs1, output1 \rangle
vars2 \triangleq \langle inputs2, output2 \rangle

Requirements1 \triangleq Instance Requirements
WITH inputs \leftarrow inputs1,
output \leftarrow output1

Requirements2 \triangleq Instance Requirements
WITH inputs \leftarrow inputs2,
output \leftarrow output2

Init \triangleq Requirements1!Init \land Requirements2!Init
Next \triangleq Requirements1!Next \land Requirements2!Next

RequirementsNotConflicting \triangleq inputs1 = inputs2 \Rightarrow output1 = output2
EndsInSteadyState \triangleq \Diamond \Box [output1 = output2]_{\langle output1, output2 \rangle}
```