— Module SlidingPuzzles

EXTENDS Integers

VARIABLE board

$$W \triangleq 4H \triangleq 5$$

$$Pos \triangleq (0..W-1) \times (0..H-1)$$

$$Piece \triangleq \text{SUBSET } Pos$$

$$Klotski \triangleq \{\{\langle 0, 0 \rangle, \langle 0, 1 \rangle\}, \{\langle 1, 0 \rangle, \langle 2, 0 \rangle, \langle 1, 1 \rangle, \langle 2, 1 \rangle\}, \{\langle 3, 0 \rangle, \langle 3, 1 \rangle\}, \{\langle 0, 2 \rangle, \langle 0, 3 \rangle\}, \{\langle 1, 2 \rangle, \langle 2, 2 \rangle\}, \{\langle 3, 2 \rangle, \langle 3, 3 \rangle\}, \{\langle 1, 3 \rangle\}, \{\langle 2, 3 \rangle\}, \{\langle 0, 4 \rangle\}, \{\langle 3, 4 \rangle\}\}$$

 $KlotskiGoal \stackrel{\Delta}{=} \{\langle 1, 3 \rangle, \langle 1, 4 \rangle, \langle 2, 3 \rangle, \langle 2, 4 \rangle\} \in board$

Choose
$$One(S, P(_)) \triangleq CHOOSE \ x \in S : P(x) \land \forall y \in S : P(y) \Rightarrow y = x$$

 $TypeOK \triangleq board \in SUBSET Piece$

Given a position and a set of empty positions return a set of appropriately filtered von Neumann neighborhood points

$$\begin{array}{ll} dir(p,\,es) \; \stackrel{\triangle}{=} \; \operatorname{LET} \; dir \; \stackrel{\triangle}{=} \; \{\langle 1,\,0\rangle,\,\langle 0,\,1\rangle,\,\langle -1,\,0\rangle,\,\langle 0,\,-1\rangle\} \\ & \operatorname{IN} \quad \{d \in dir: \, \land \, (p[1]+d[1]) < W \land (p[1]+d[1]) \geq 0 \\ & \quad \land \, (p[2]+d[2]) < H \, \land \, (p[2]+d[2]) \geq 0 \\ & \quad \land \, \langle p[1]+d[1],\, p[2]+d[2]\rangle \notin es\} \end{array}$$

Given a position and a unit translation vector return a pair of pieces, before and after translation in opposite this vector direction

$$\begin{array}{ccc} move(p,\,d) \; \stackrel{\triangle}{=} \; \operatorname{LET} \; s \; \stackrel{\triangle}{=} \; \langle p[1] + d[1], \; p[2] + d[2] \rangle \\ & pc \; \stackrel{\triangle}{=} \; ChooseOne(board, \text{Lambda} \; pc : s \in pc) \\ & \operatorname{IN} \; \; \langle pc, \; \{\langle q[1] - d[1], \; q[2] - d[2] \rangle : \; q \in pc \} \rangle \end{array}$$

Given specific free position and a set of all free positions return a set of boards updated by moving appropriate pieces to that free position

 $Init \stackrel{\triangle}{=} board = Klotski$

$$Next \triangleq \text{Let } empty \triangleq (0 ... W - 1) \times (0 ... H - 1) \setminus \text{Union } board$$
 in $\exists \ e \in empty : board' \in update(e, empty)$