技术开启新“视”界
Technology Bring New Vision

Guard the Media Quality in Modern Software Development, from Automated Testing to Metric Driven Product Monitoring

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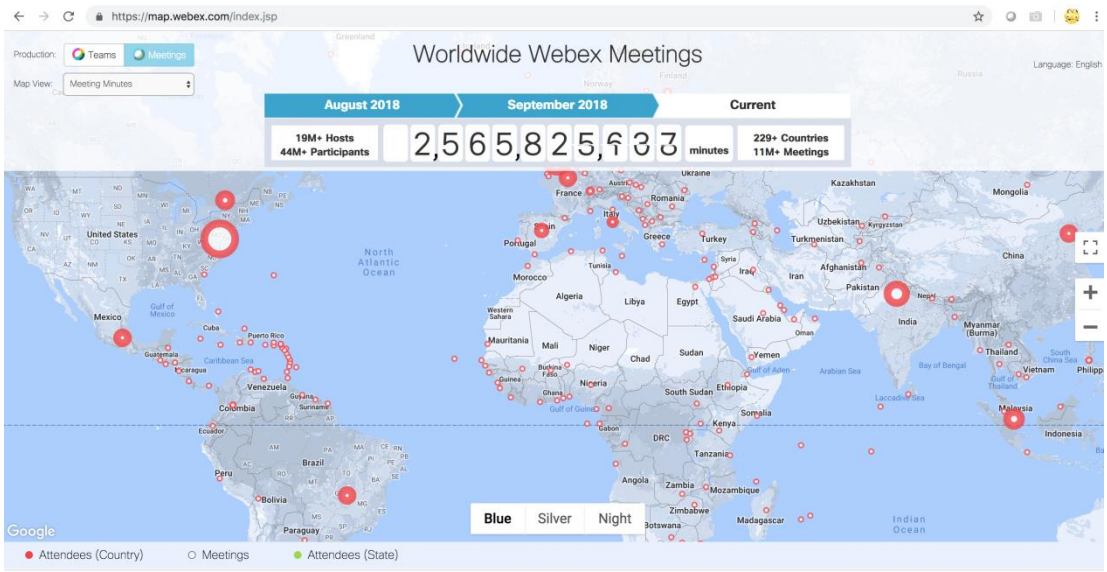
CSDN

1 Introduction to Cisco Collaboration Business

Introduction to Cisco Collaboration



- 95% of the Fortune 500 as customers
- 70 billion+ minutes of great ideas happen every year
- 113,000 people coordinates every month

Introduction to Cisco Collaboration

Figure 1. Magic Quadrant for Meeting Solutions

Source: Gartner (September 2018)

1. Quick Introduction about Cisco Collaboration Business
2. Media Quality Control in Agile Software Development
3. Metrics, Events/Statistics, and Signals: All for Quality of Experience
4. Summary and Looking Forward

2

Media Quality Control in Agile Software Development

Media Quality Control in Agile Software Development

Agile Development and Cloud Delivery

- Business fast-changing environment
- Rapid software development
- Continuous Integration and Continuous Delivery
- Iteration to evolve

Media Quality Control in Conferencing

- Quality is subjective
- Media is end-to-end. Many components are impacting the quality
- Many factors impact the quality, from device to network

Media Quality Control in Conferencing

Process

Right Time

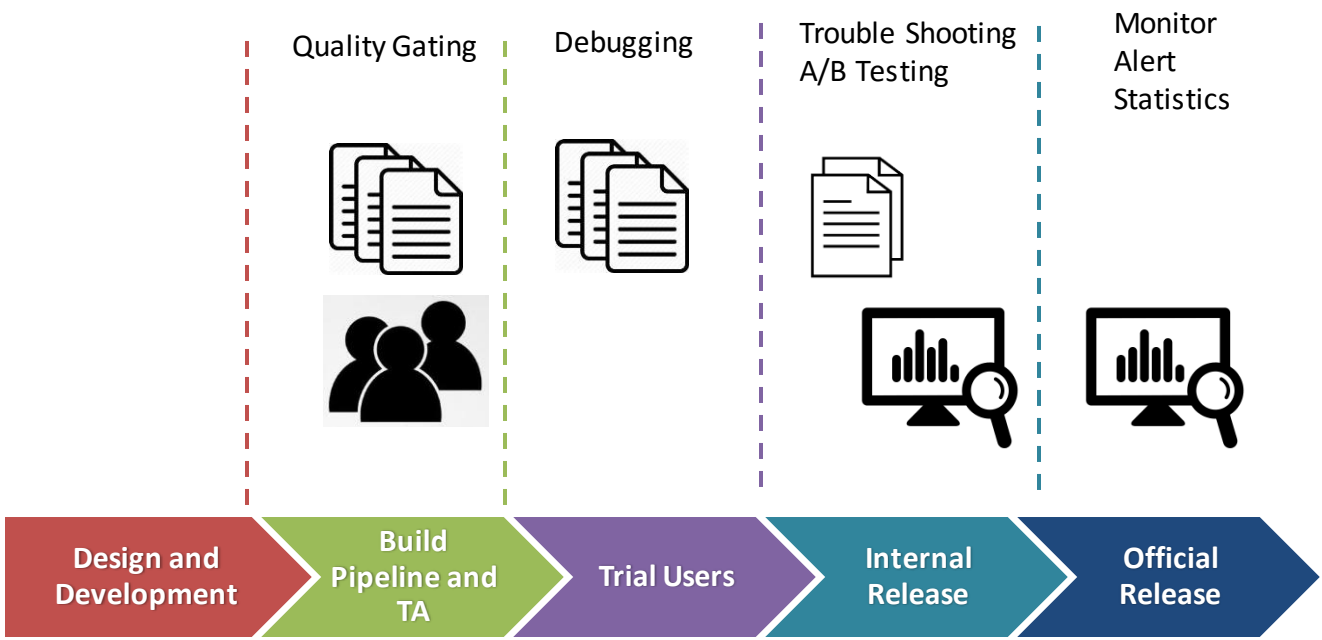
Goals

Right Thing

Technology

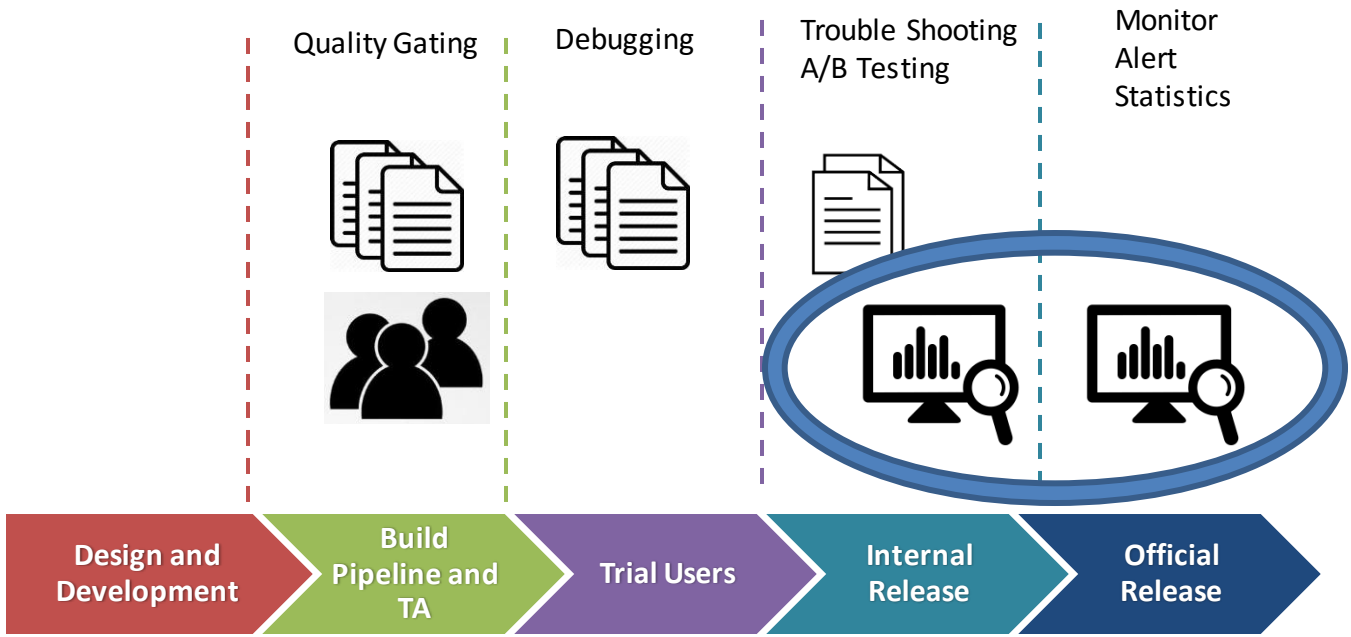
Right Way

Media Quality Control in Conferencing



Metrics, Events/Statistics, and Signals: All for Quality of Experience

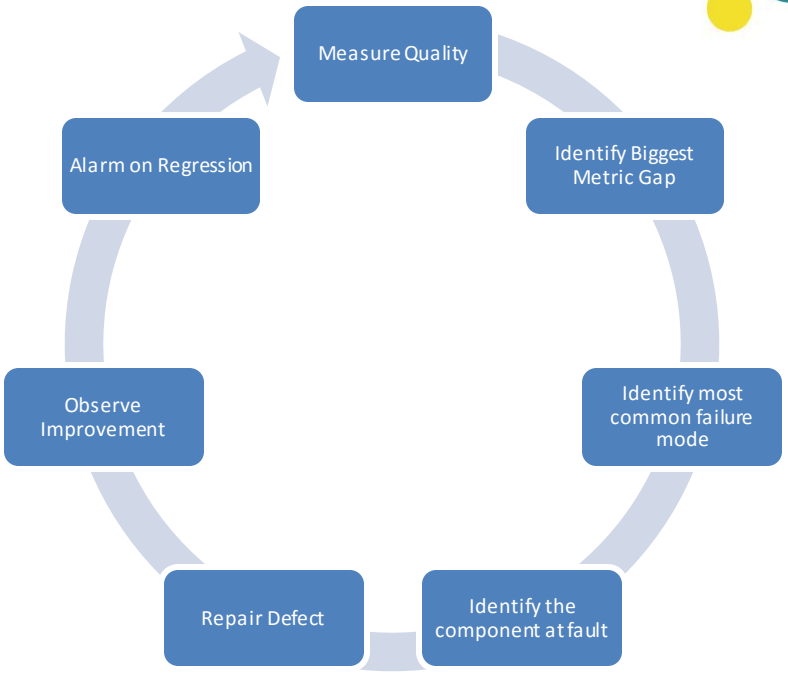
Media Quality Control in Conferencing



Metrics:

- Monitoring
- Alert
- Statistics
- A/B Testing
- All about **Data**, from the overall big picture to corner cases.

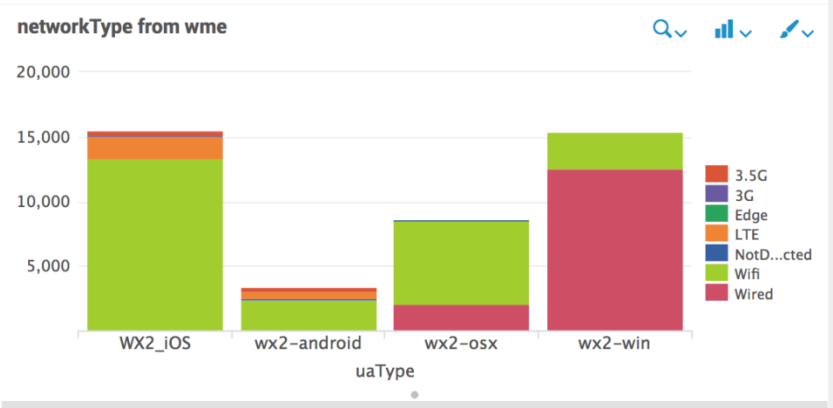
- Raw event
- Statistics
  - Min/max/average
  - Histogram
- Dashboard with dimensioning and sub-casing



Metrics

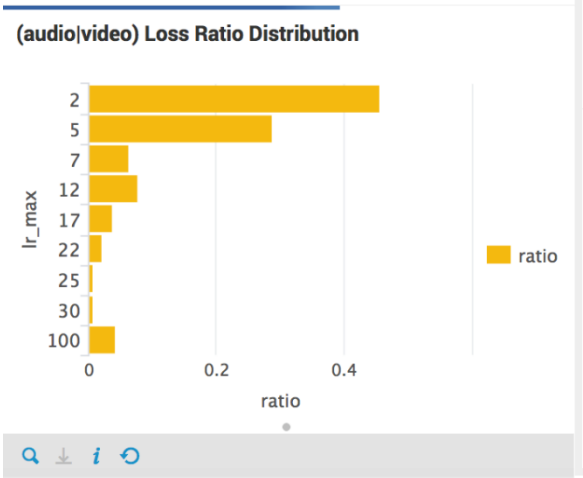
- Understanding the user environments and working style
  - OS distribution
  - A/V device types
  - Network distribution …
- To assist design
  - Network statistics
  - Screen size distribution …
- To monitor/alert
  - Connection failure
  - Resolution/frame rate
  - Decoding out of sync duration
  - Capture/playback error…
  - Acoustic echo cancelation failure…
- To A/B test
  - Media quality
  - Connection delay …

Metrics: Understand User Environment

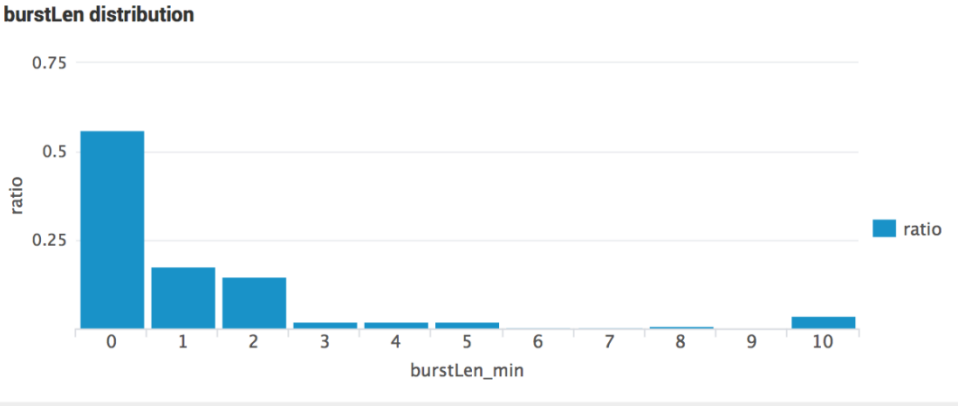


OS/Network Type Distribution

Loss Rate Distribution

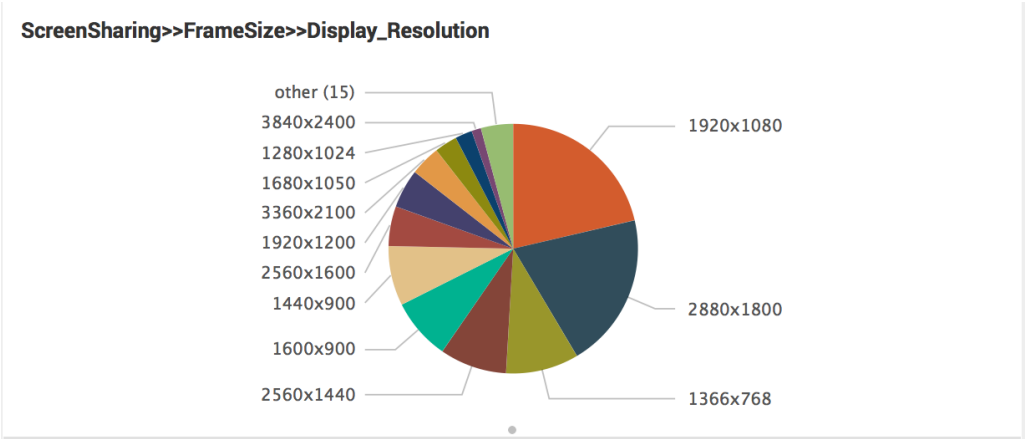


Metrics: To Assist Design

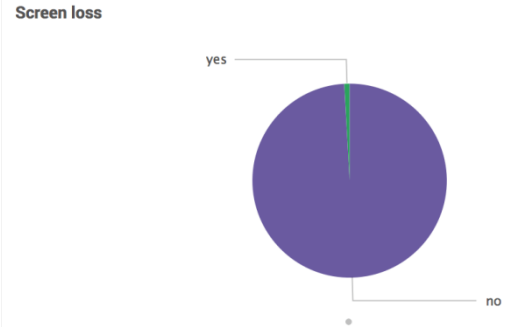


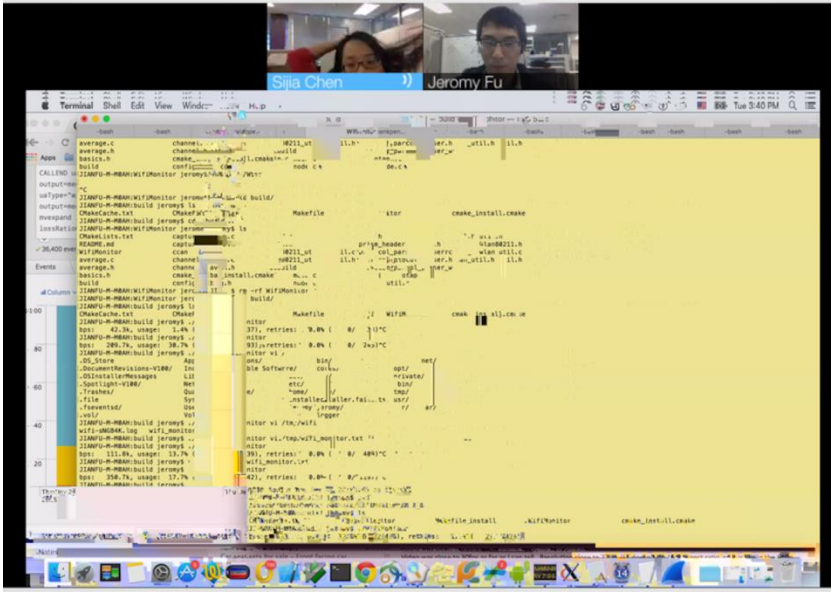
Burst length of packet loss => how we choose FEC code

Screen size=> how we design our sharing parameters

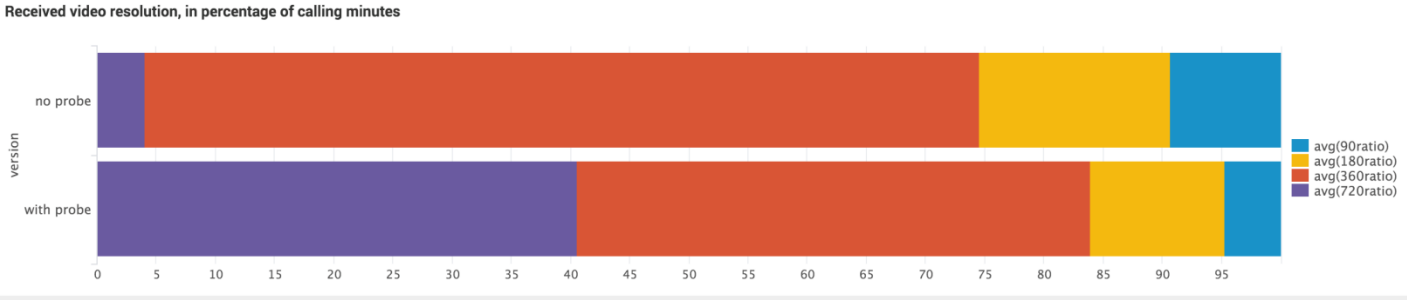


Metrics: Monitoring/Alert/Debugging



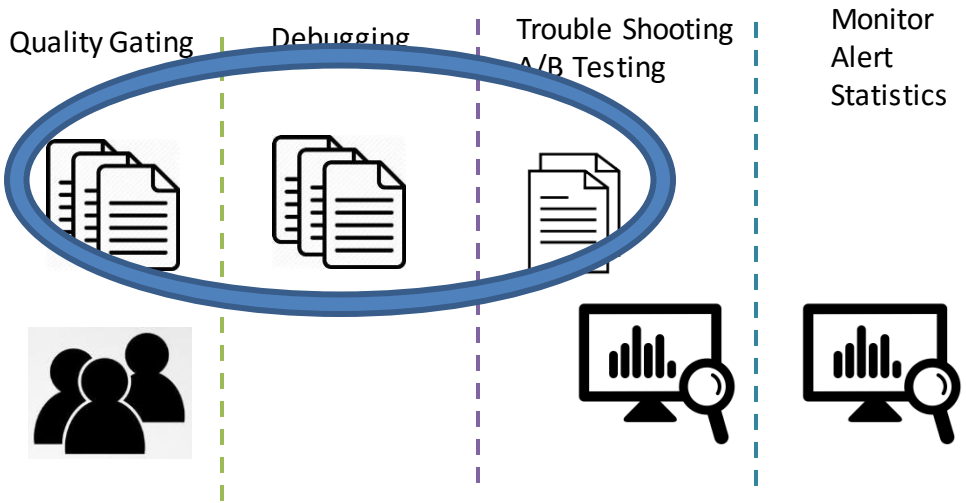


Metrics: A/B Testing



Video resolution distribution with probing on/off

Media Quality Control in Conferencing

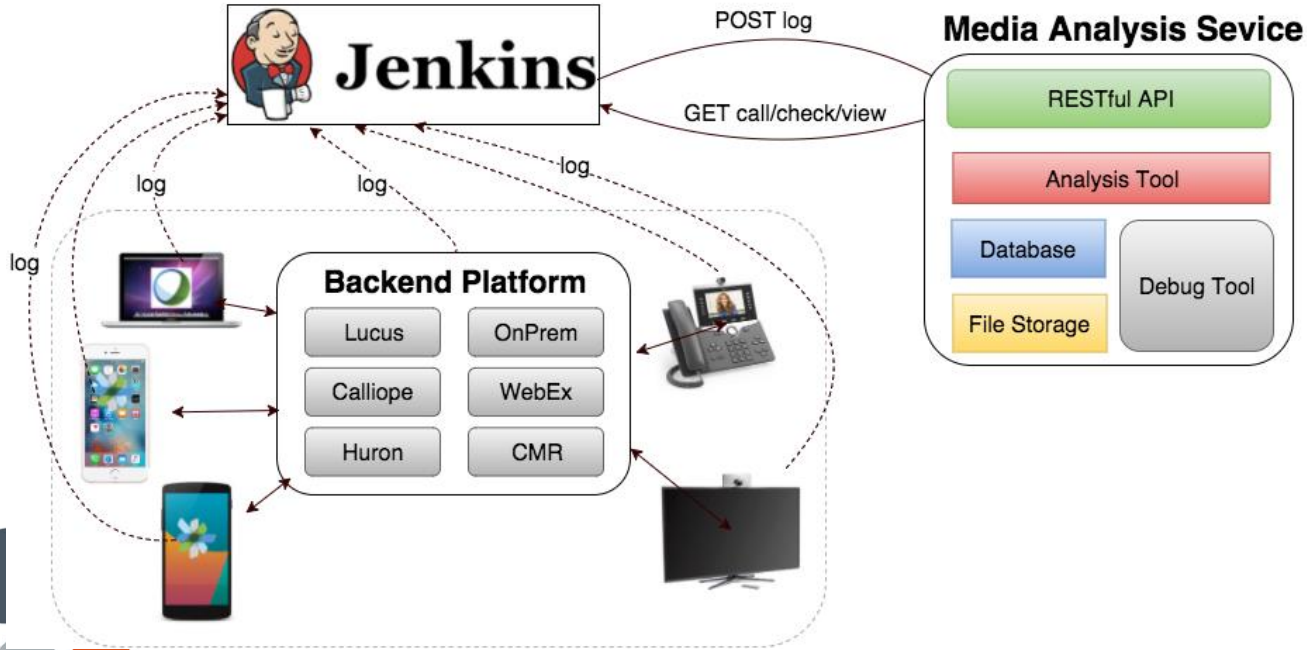


Events/Statistics

- Data Collection:
  - Raw event emission from various components (client and server)
  - Logs uploaded from various components
- Data Processing:
  - Correlate on the events/log for the call flow and media flow
  - Monitor the success/failure
  - Monitor the quality
- Identify the troublesome area
  - Call failure?
  - Sharing initial delay?

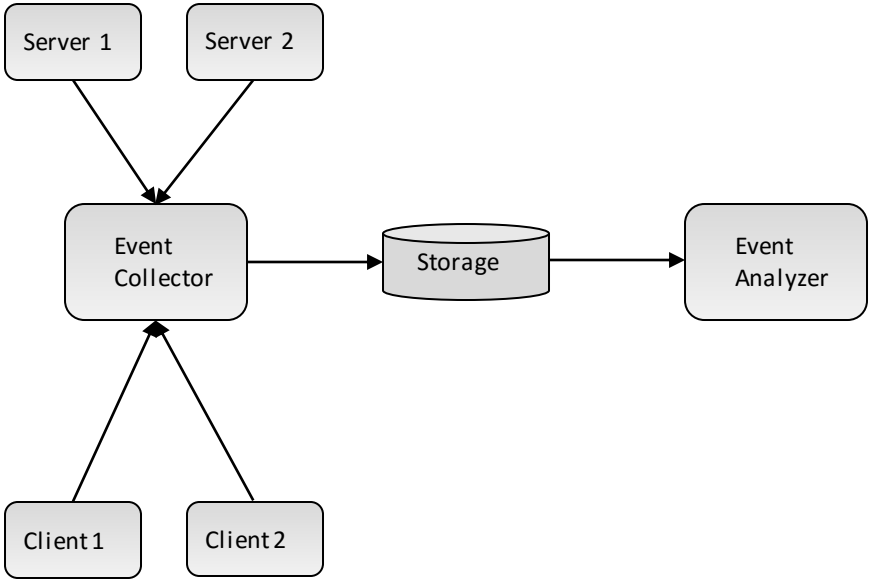
Events/Statistics

Integration with build pipeline



Events/Statistics

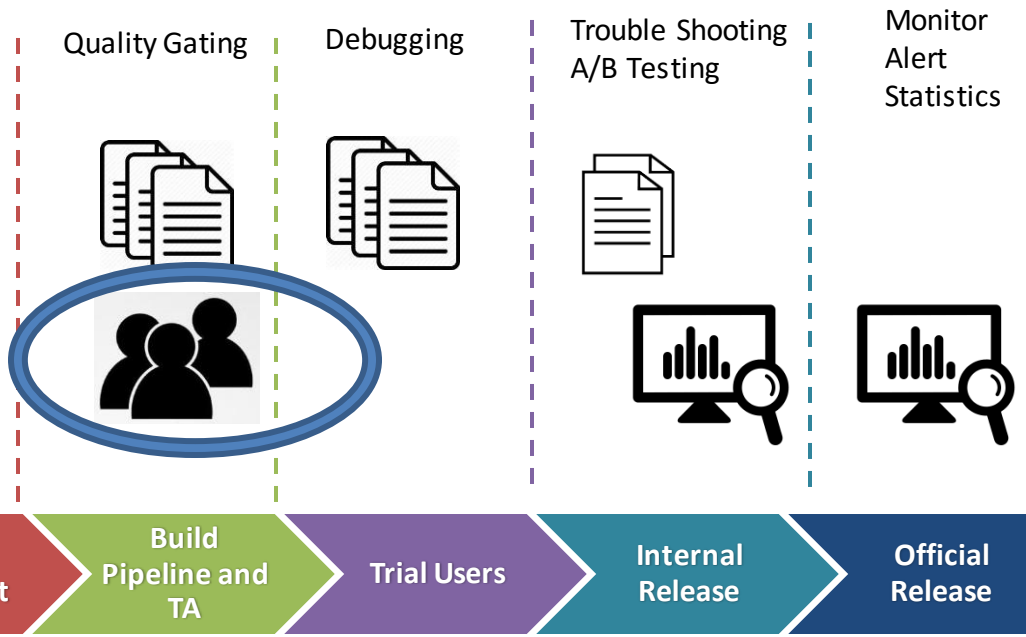
On Production



Events/Statistics

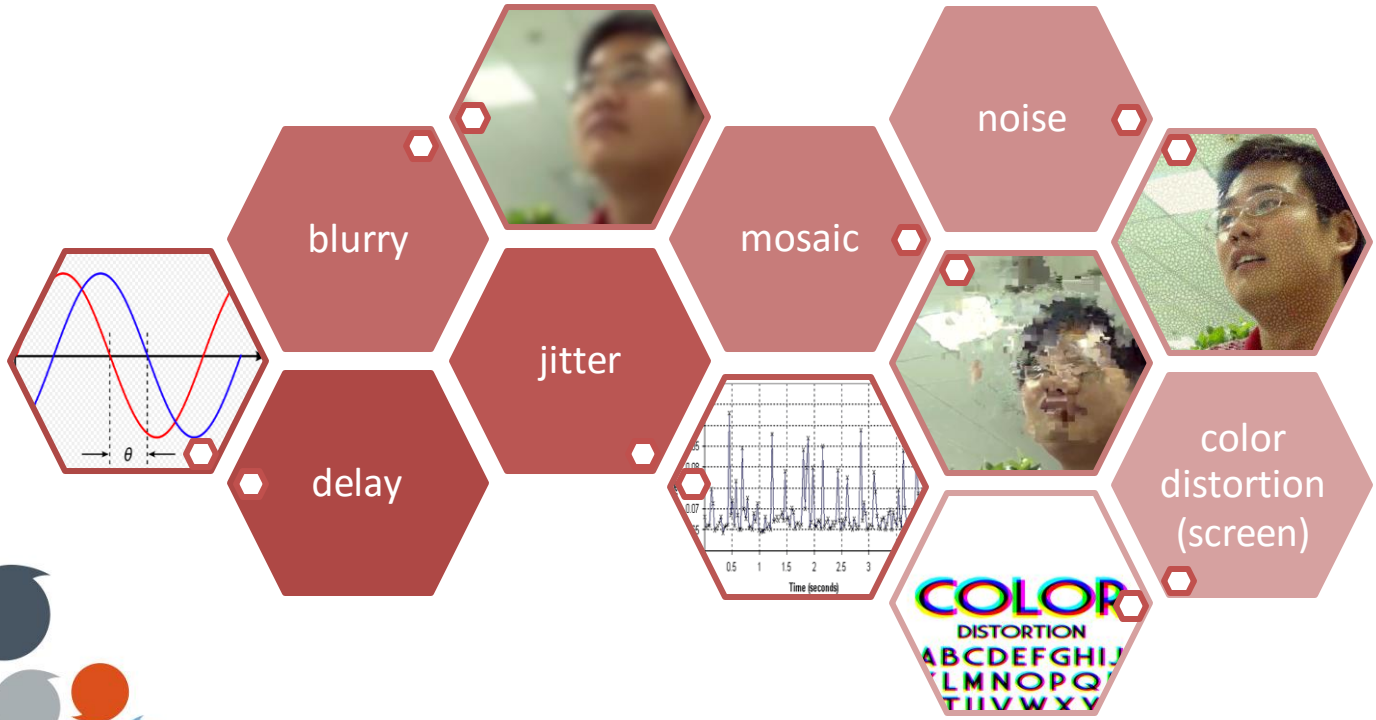
- No video received
  - SDP negotiation?
  - Connectivity set up?
  - Camera started successfully?
  - Encoder worked?
- Video received lower resolution than expected
  - SDP parameters right?
  - Receiver asking right resolution?
  - Server sending right request?
  - Sender sending right resolution?
  - Network good or bad?

Media Quality Control in Conferencing



Signals

Video deteriorations in multiple dimensions



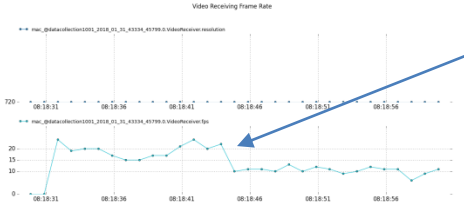
Signals

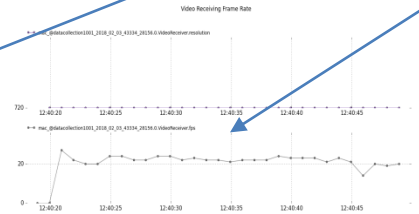
- Build up objective video quality model: one score measurement/assessment
- Covering multi-dimensional video deterioration
- Non-referencing scoring in pixel domain
  - Modeling end-user experience
  - Suitable for black-box comparison
- Referencing scoring, with assistance on log info, to add further measurement
  - Motion smoothness
  - Network impairment
- Continuous calibration with log analysis as well as subjective feedback

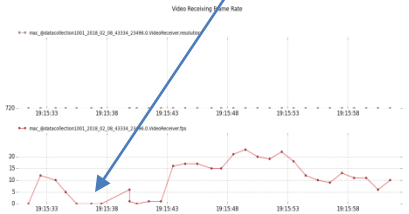
Signals

Video Smoothness

case	2018-01-31	2018-02-03	2018-02-08
1001_['qos=, loss=[], bw=[], delay=[]']	58.4	83.2	44.2

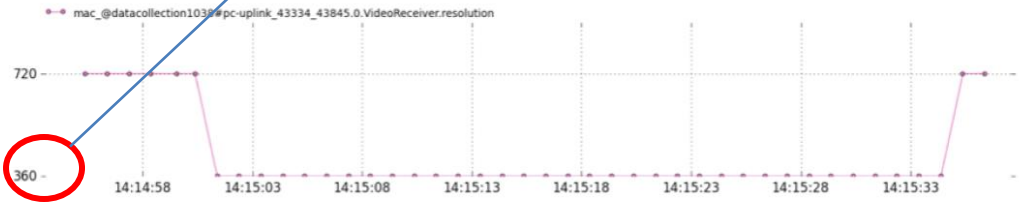






Signals

avg	
network	
loss=[], bw=[200], delay=[]	52.1
loss=[], bw=[1400], delay=[]	79.5



Summary and Looking Forward

Summary and Look forward

- Be practical, leverage all useful data
- Guard the quality along the software development/deployment cycle closely

- Better modeling
- Keep iteration
- Apply to more use cases
- Correlate signals with metrics
- Leverage AI

Thank you

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