



北京
2019

遨游“视”界 做你所想
Explore World, Do What You Want

机器学习在ABR算法中的应用

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出品: LiveVideoStack
—— 音视频技术社区 ——

CSDN



深圳
2019

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LiveVideoStackCon 2019 深圳

2019.12.13-14



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出品: **LiveVideoStack**
—— 音视频技术社区 ——

关于我



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- 王莫为
- 本科：2013级 北京邮电大学 通信工程专业
- 研究生：2017级 清华大学计算机系网络所 博士生
- 导师：崔勇教授
- 研究方向：数据驱动网络和流媒体传输优化



Machine Learning

Classification

Traffic classification: [TON'15][CCS'16 AISec][KDD'17]
Network security: [S&P'10]

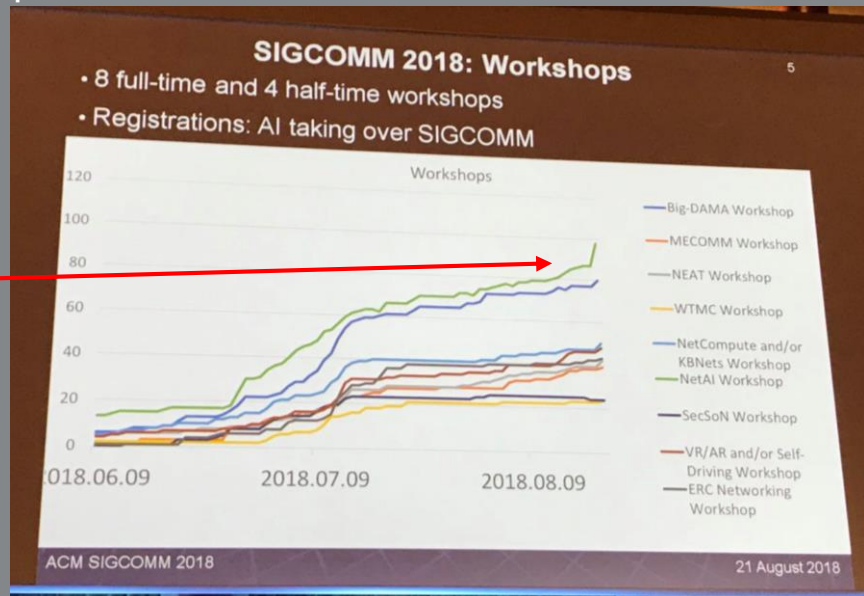
Prediction

Measurement inference: [CoNEXT'17] [Sigcomm'18 NetAI]
Performance prediction: [Sigcomm'16]
Performance extrapolation: [Sigcomm'08]

Decision making

Routing: [HotNets'17][Sigcomm'18 Big-DAMA]
Traffic optimization: [Infocom'17][Sigcomm'18]
Congestion control: [Sigcomm'13&14][ATC'18][NDSI'15&18]
Video streaming QoE optimization: [NSDI'17][Sigcomm'17]
Topology configuration: [Sigmetrics'18][Sigcomm'18 NetAI]

- Sigcomm 2018主会
 - AuTO: Scaling Deep Reinforcement Learning to Enable Datacenter-Scale Automatic Traffic Optimization [HKUST]
 - SketchLearn: Relieving User Burdens in Approximate Measurement with Automated Statistical Inference [CAS]
 - RF-Based 3D Skeletons [MIT]
- Workshop
 - NetAI: 12篇
 - SIGCOMM历史上首次人数破百
 - Big-DAMA: 8篇
 - SelfDN: 2+篇
- Posters and Demos: 4+篇



SIGCOMM 2019



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- Main conference:
 - Learning: packet classification, reinforcement learning
 - Video: live, uploading, QoS, QoE fairness
- Workshop and poster:
 - Learning: CC, cellular networks, stability, verification, modeling



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1. 自适应码率 (ABR) 算法

2. 机器学习驱动的ABR算法

3. AITrans竞赛与直播场景下的ABR算法

视频，视频，还是视频！



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视频点播

视频直播



短视频



在线教育

Croatia
Hrvatska

FIFA TV
FIFA.tv/watch2018



2018 FIFA WORLD CUP RUSSIA™



FRA 0 - 0 CRO 18'

FIFA TV
FIFA.tv/watch2018



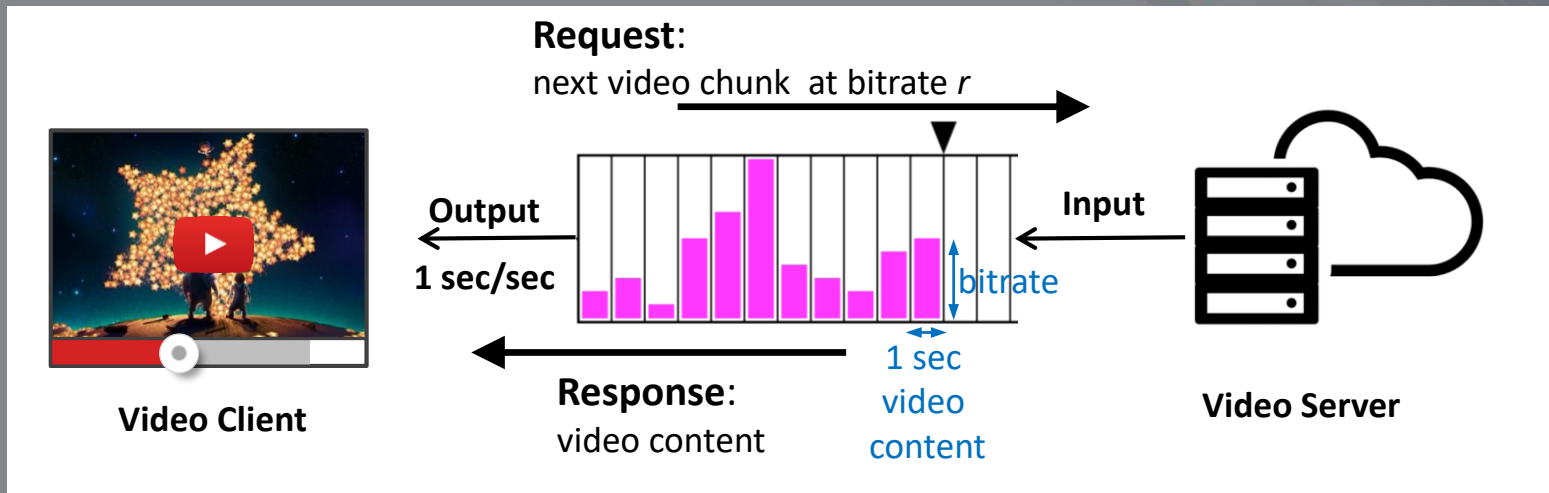
- < 画质
- ☒ 1080p50 HD
- ☐ 720p50 HD
- ☐ 480p
- ☐ 360p
- ☐ 240p
- ☐ 144p
- ☒ 自动

自适应码率 Adaptive Bitrate (ABR) Algorithms



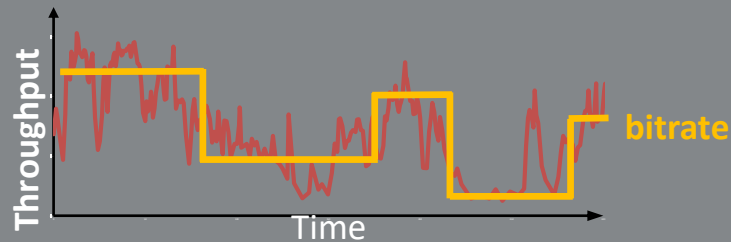
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ABR的优化目标

- 提升用户的体验质量 **Quality of Experience (QoE)**
- 指标：视频质量，卡顿时间，码率抖动等

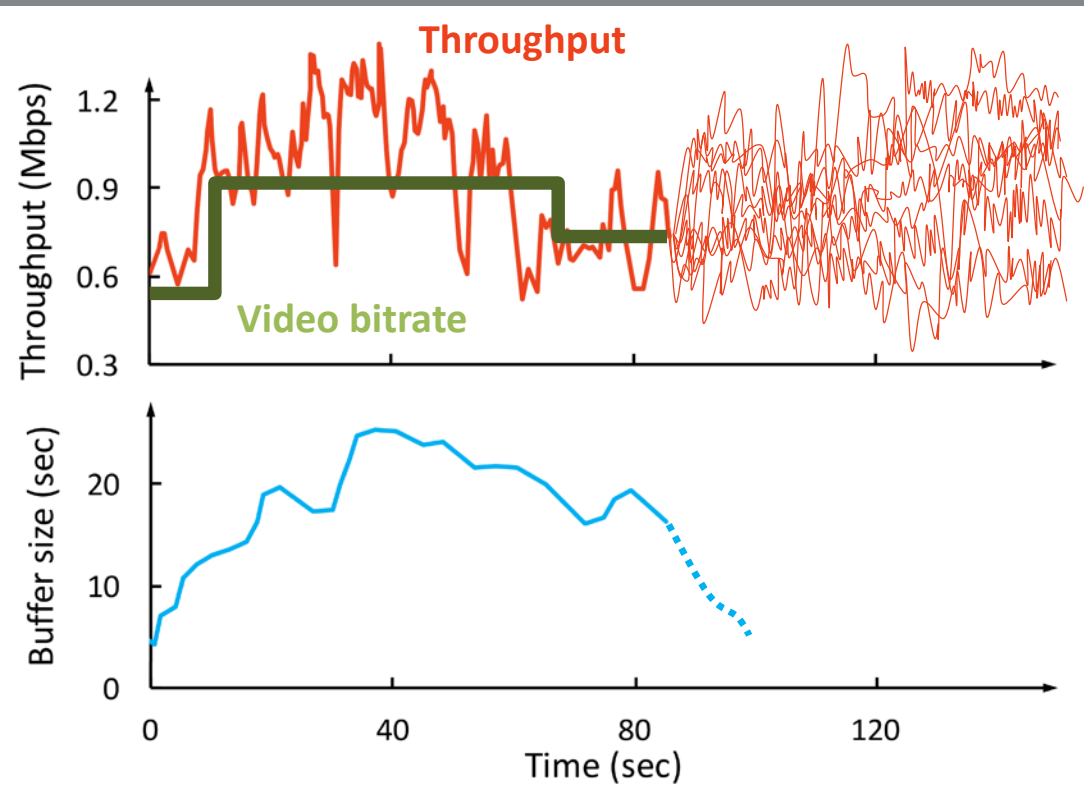


为什么ABR是一个挑战?



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网络带宽变化&难以预测

QoE指标之间相互冲突

- 高视频质量
- 低卡顿
- 视频质量平滑切换

码率决策具有级联效应

— 传统 ABR 算法

- Rate-based: 基于估计的 **throughput** 进行码率决策 [FESTIVE CoNEXT'12]
- Buffer-based: 基于 **buffer** 占用量进行码率决策 [BBA SIGCOMM'14]
- Hybrid: 基于 **buffer** 和 **throughput** 进行码率决策 [BBA SIGCOMM'15]

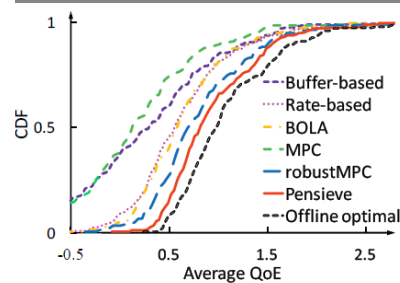
— 基于机器

- Throughput
- End-to-end

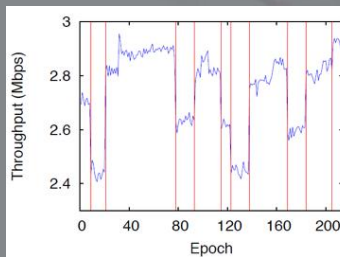
The learner
all the o

Video Rate
Selected

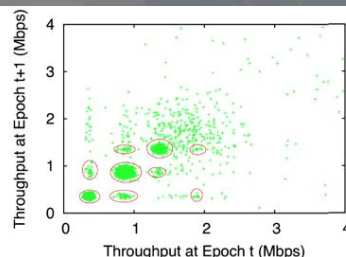
$$\begin{aligned} & \max_{R_1, \dots, R_K, T_s} QoE_1^K \quad (6) \\ & s.t. \quad t_{k+1} = t_k + \frac{d_k(R_k)}{C_k} + \Delta t_k, \quad (7) \\ & C_k = \frac{1}{t_{k+1} - t_k - \Delta t_k} \int_{t_k}^{t_{k+1} - \Delta t_k} C_t dt, \quad (8) \\ & B_{k+1} = \left(\left(B_k - \frac{d_k(R_k)}{C_k} \right)_+ + L - \Delta t_k \right)_+, \quad (9) \\ & B_1 = T_s, \quad B_k \in [0, B_{max}] \quad (10) \\ & R_k \in \mathcal{R}, \quad \forall k = 1, \dots, K. \quad (11) \end{aligned}$$



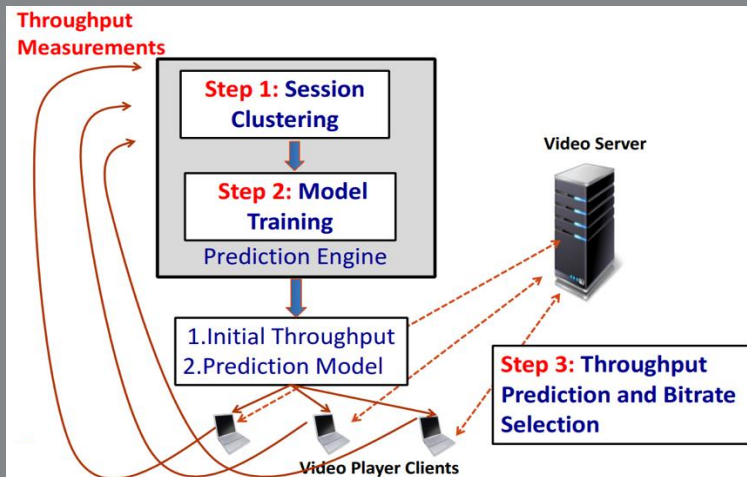
- Throughput预测
 - Cross-Session Stateful Prediction
 - 准确的吞吐量预测→更好的码率选择
- 测量与分析
 - 吞吐量具有状态特性
 - 关键特征相同的会话吞吐量特性相似
- 解决方案
 - 利用关键特征对会话进行聚类
 - 针对每个类别训练隐马尔可夫模型
 - 多个小模型效果优于一个大模型



(a) An example session



(b) Throughput variation at two consecutive epochs



- “Algorithms suffer from a key limitations: they use *fixed control rules* based on *simplified or inaccurate models* of the deployment environment. As a result, existing schemes *inevitably fail to achieve optimal performance across a broad set of network conditions.*”
——Pensieve

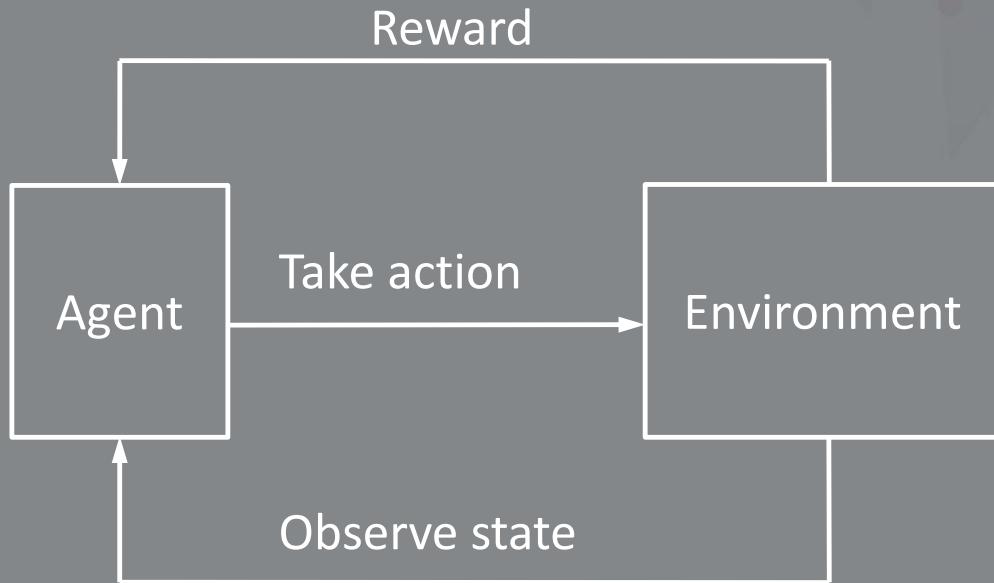
- 基于深度强化学习端到端进行码率决策
 - 强化学习适配序列决策
 - 深度神经网络处理多维输入信号
 - 交互式学习去除过多模型假设
 - 奖励函数支持多种优化目标

Reinforcement Learning

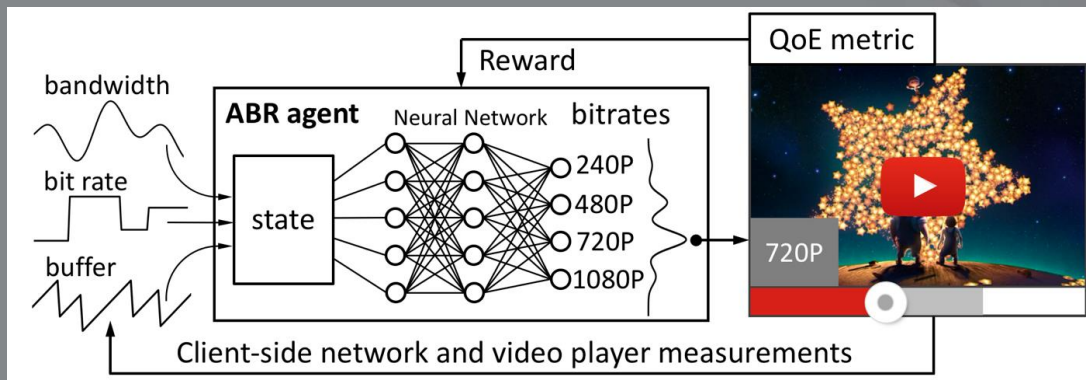


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Goal: maximize the cumulative reward



- State: 吞吐量, 下载时间, 块大小, buffer大小, 剩余chunk数, 上次决策
- Action: 码率档位
- Policy: 神经网络
- Reward: 单步QoE函数
- Training: A3C算法快速异步更新
- Environment: 仿真器模拟客户端下载行为, 高加速比
- Dataset: 真实trace or 人工合成trace

$$QoE = \alpha \sum_{n=1}^N \underset{\text{质量}}{q(R_n)} - \beta \sum_{n=1}^N \underset{\text{卡顿}}{T_n} - \gamma \sum_{n=1}^{N-1} \underset{\text{切换}}{|q(R_{n+1}) - q(R_n)|}$$

- QoE模型 (优化目标)

- 用户偏好, 业务需求?

- 主观模型: MOS

- 训练完成后, 不可调整, 多目标强化学习?

$$\text{QoE} = \alpha \sum_{n=1}^N \underset{\text{质量}}{q(R_n)} - \beta \sum_{n=1}^N \underset{\text{卡顿}}{T_n} - \gamma \sum_{n=1}^{N-1} \underset{\text{切换}}{|q(R_{n+1}) - q(R_n)|}$$

- 泛化

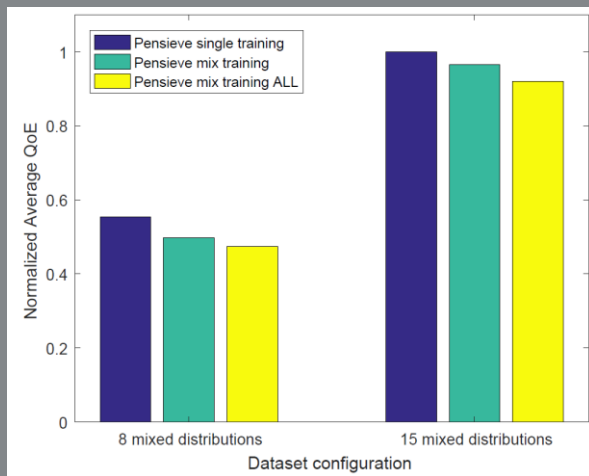
- 网络场景:

- In-distribution: 多分布混合训练, 性能下降

- Out-of-distribution: 没有训练过的场景

- 视频源: 内容特性, 编码器设置

- 在线学习? Meta-learning



机遇与挑战



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- 仿真器与真实网络环境

- 传输层信息 (e.g. RTT) 与反馈
- 多用户带宽竞争与QoE公平 [Minerva SIGCOMM19]
- Throughput trace与带宽
- 跨层优化?

Mahimahi

A set of lightweight tools for browser developers, website authors, and network protocol designers that provides accurate measurements when recording and replaying HTTP content over emulated network conditions.

Mahimahi is free software and is available on Ubuntu (version 14.04 or higher).

[Getting Mahimahi »](#)



- 潜在方向

- 新场景：直播，360全景视频，RTC
- 基础设施：benchmark，仿真系统，开放数据集
 - Pantheon: TCP拥塞控制的训练场 [ATC18 Best paper]

Pantheon

The Training Ground for Internet
Congestion Control Research

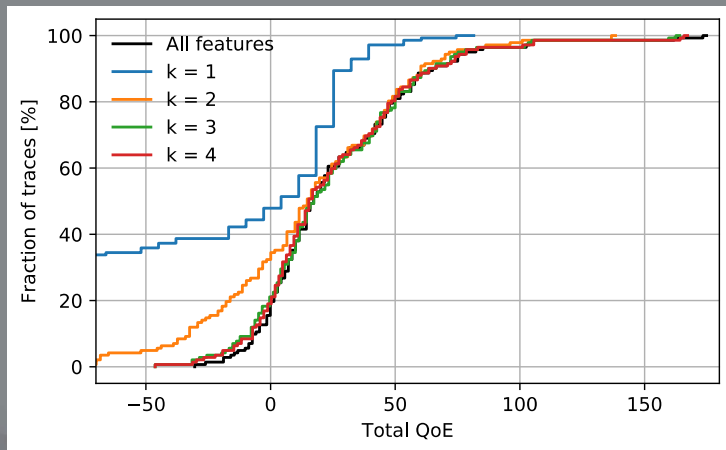
机遇与挑战-可解释性



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- **Cracking Open the Black Box: What Observations Can Tell Us About Reinforcement Learning Agents**
 - Arnaud Dethise, Marco Canini, Srikanth Kandula
 - SIGCOMM 2019 NetAI
- “Removing” some inputs



- Previous bit rate
- Buffer
- ThroughputT
- ThroughputT-1

Even with incorrect inputs, pensieve achieve high performance

- 基于模仿学习的质量感知ABR算法

- Comyco: Quality-Aware Adaptive Video Streaming via Imitation Learning [ACM MM 2019]
- Tianchi Huang, Chao Zhou, Rui-Xiao Zhang, Chenglei Wu, Xin Yao, Lifeng Sun

- 挑战

- Model-free RL: 低效学习, 收敛不佳

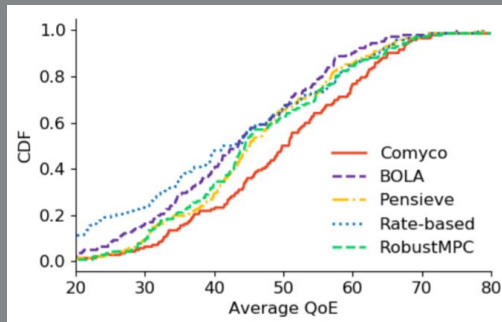
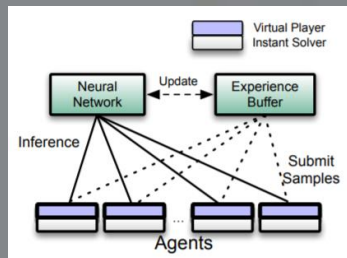
✓ 通过模仿离线最优策略更新迭代自身

- 未将画面质量考虑入QoE指标中

✓ 更关注画面质量 (VMAF), 卡顿, 平滑度与用户体验之间的关系

- 基于模仿学习

- 快速高效生成ABR算法
- 收敛时间加快16倍, QoE提升7.5%到16.7%。



直播流媒体传输质量优化



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- AITrans & ACM MM Grand Challenge

- 优化挑战

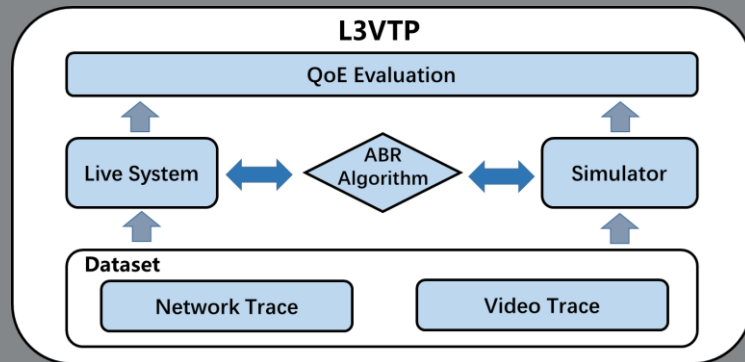
- DASH以视频块为传输单位，延迟大
- 直播内容实时产生，ABR算法可利用信息减少
- 低延迟、高清、低卡顿、少切换的多目标QoE

- 解决方案

- 帧级别基于Push的直播流媒体传输系统
- 时延控制机制：快慢播、跳帧
- 首个低时延直播传输仿真平台L3VTP
 - 数据集、仿真器、真实系统、在线评测



AITrans 智能网络传输竞赛



Lessons Learned



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- 选手算法总结
 - BBA、MPC、pensieve算法变种
 - 多阈值BBA
 - MPC + Oboe [sigcomm'18]
 - Pensieve: 输入, 训练算法, 神经网络结构
- 关键设计
 - 网络状态分类
 - 源端信息预测: I帧大小和间隔
 - 强化学习中的Reward对齐
- 教训
 - 不要过度依赖仿真器

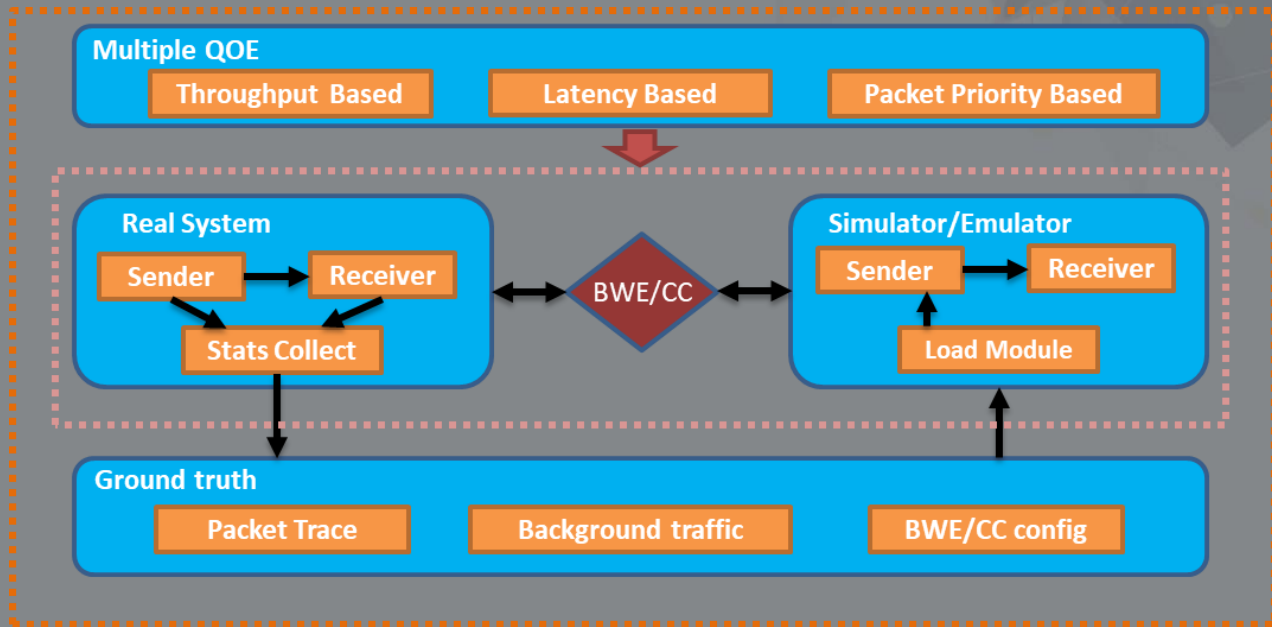
The 2nd AITrans competition



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- Topic: BWE/CC
- Components
 - Multiple QoE
 - Real System
 - Sim/Emu
 - Algorithm
 - Testbed
 - Packet Trace
 - Traffic Trace
 - Config
 - Ground Truth
- 2019.11 – 2020.5
- Detail info



- AITrans 智能网络传输大赛
 - <https://www.aitrans.online/>
- ACM MM grand challenge 2019
 - <https://www.aitrans.online/MMGC/>
- L3VTP: Sigcomm 2019 poster
 - <https://github.com/L3VTP/L3VTP>
- AI for Networking:
 - Machine Learning for Networking: Workflow, Advances, and Opportunities [IEEE Network'17]





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Thank you



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