W3C Web of Things Working Group



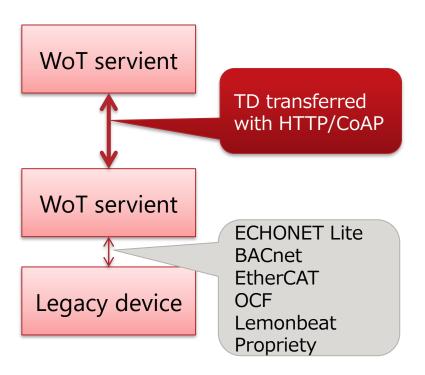
Some requirements of WoT Plugfest

July 12th, 2017 Ryuichi Matsukura Fujitsu Laboratories Ltd. / Fujitsu Ltd.

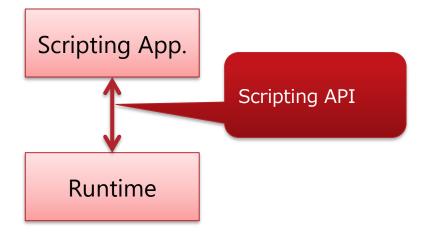
Done until Dusseldorf meeting



- 2 types of connection we've already done:
 - Controllers and Devices
 - Scripting applications and Runtimes
 - (1) Controller and Devices



(2) Scripting app. and Runtime



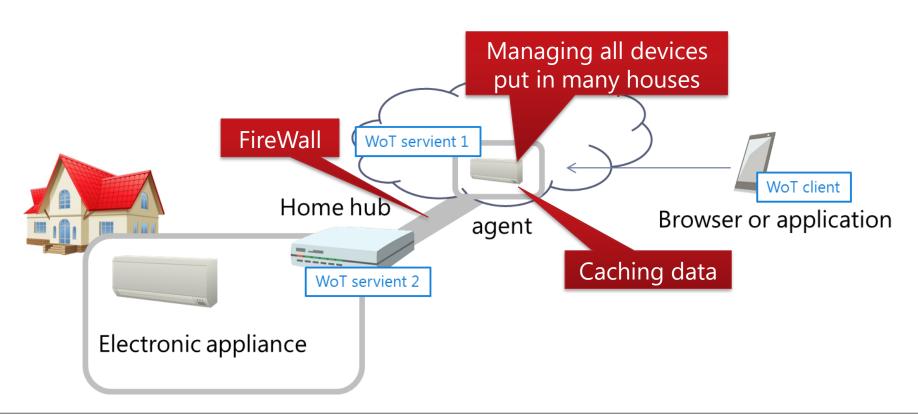
Next step of plugfest



- Consider more practical use cases for the next
 - Cooperation of two and more WoT servients
 - Integration of scripting apps and WoT devices

Example

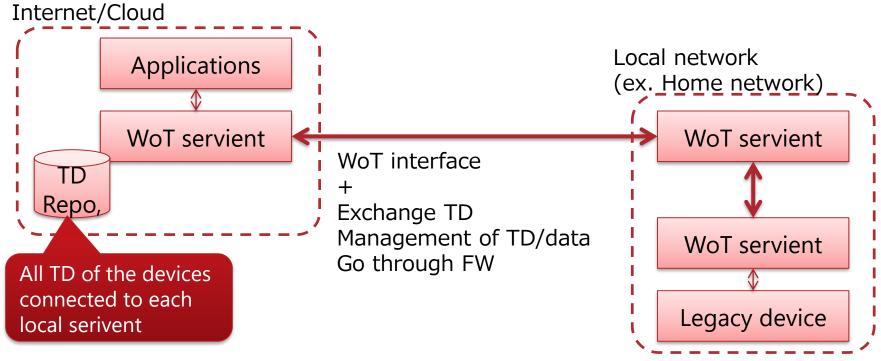
"5.4.2 Smart home: Legacy device" on the architecture document



Some requirements for the nexts



- How to exchange TDs between WoT servients
- How to manage TDs among WoT serviens
- How to connect WoT serviens via firewall
- How to manage data of the devices to cache on the Internet / Cloud
 Internet (Cloud)

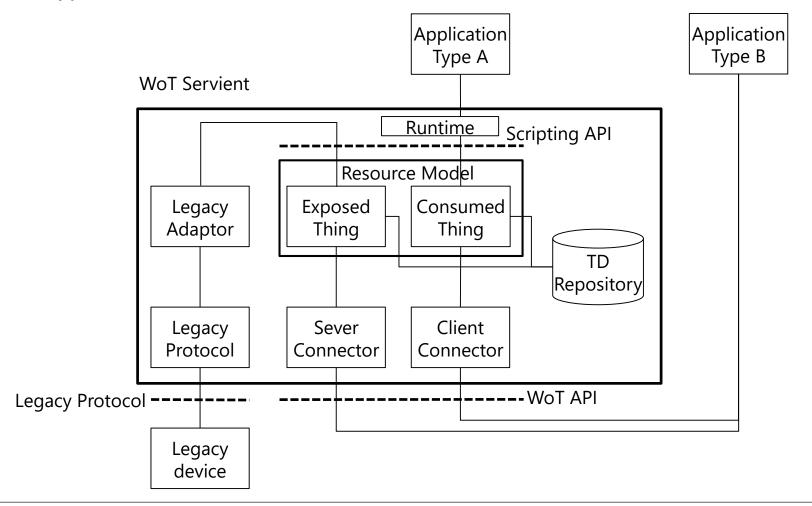


Should refine the architecture document and make specification

WoT Servient architecture

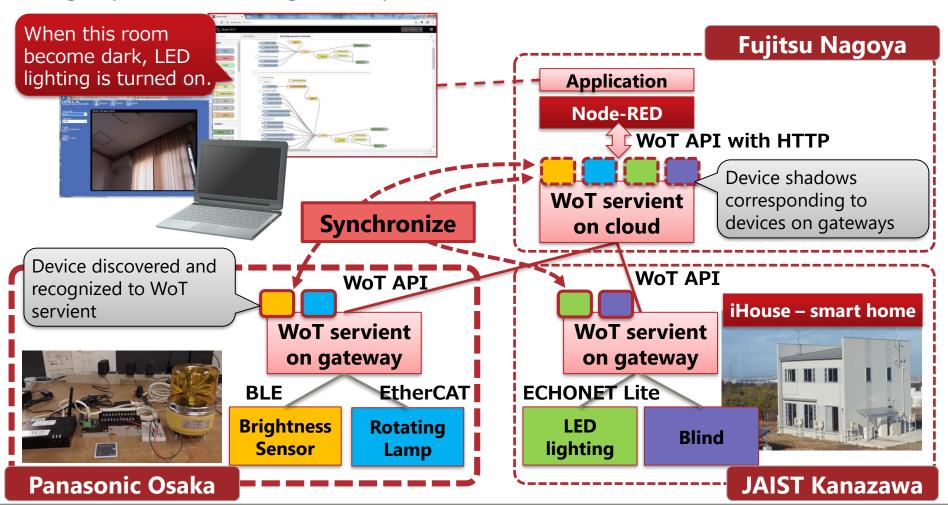


- 2 types application are described in the below
 - Type A: uses Scripting API to execute
 - Type B: uses WoT API to execute

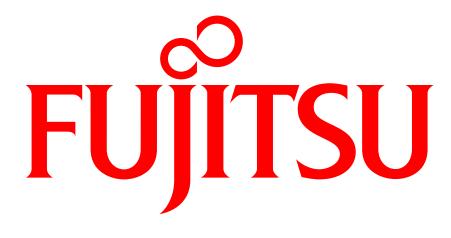


Overview of our demonstration in Osakarujirsu

- Application operates Device shadows on cloud using WoT API.
- Synchronization mechanism can help to control widely distributed legacy devices via gateways.



Thank you!



shaping tomorrow with you