Com S 576_ Motion Planning: HW2 Solutions by: Mohamamad Hashemi 2,24,2023

Task 1 P3.1 The requested task of the question can be done by adding HI= (My) = WHEND (O) another algebraic primitive to 0; Fig. 3.4) Amended by

Fig. 3.4) Amended by

a triangle ruse @ the center

13 2 2 1 2 1 2 2 2 13 6 02H, 1 H2 1 H3 1 H4 1 H5 The new one HS=HS, 1 H521H53 $P_{1} = \left(\frac{1}{2}, \frac{\sqrt{3}}{6}l\right); P_{2} = \left(0, \frac{\sqrt{3}}{3}l\right); P_{3} = \left(-\frac{l}{2}, -\frac{\sqrt{3}}{6}l\right) = \right) \begin{pmatrix} H_{51} \rightarrow P_{1}P_{2} \rightarrow F_{51} \\ H_{52} \rightarrow P_{2}P_{3} \rightarrow F_{52} \\ H_{53} \rightarrow P_{3}P_{1} \rightarrow F_{53} \end{pmatrix}$ $\begin{array}{c} P_{1}P_{2}: an+by+c=0 =) \begin{cases} \frac{1}{2}a - \frac{13}{6}lb+c=0 \\ \frac{13}{2}lb+c=0 \end{cases} \Rightarrow c=\frac{13}{3}lb \Rightarrow$ =) h= 1= 1/3=) c= -x =) $n = \frac{\sqrt{3}}{3}y + \frac{1}{3}z0 \Rightarrow f(0,0) = \frac{1}{3}y0 = y + \frac{\sqrt{3}}{3}y + \frac{1}{3}y = \frac{1}{3}y = \frac{1}{3}y + \frac{1}{3}y = \frac{1}{3}y + \frac{1}{3}y = \frac{1$ PP: : y + \frac{13}{6}l=0 => f(n,y) = \frac{13}{6}l>0 => f_{53}(n,y) = y + \frac{13}{6}l

Task2
$$P3.7$$
 03 A_{3} A_{4} A_{3} A_{3} A_{4} A_{3} A_{4} A_{3} A_{4} A_{5} A_{5

$$b \in W : T, T_2 b = T, \begin{bmatrix} \omega_1 Q_2 - \sin Q_2 & 10 \\ \sin Q_2 & \omega_3 Q_3 & 0 \end{bmatrix} \begin{bmatrix} 11 \\ 0 \end{bmatrix} = T, \begin{bmatrix} 10 \\ 11 \end{bmatrix} = \begin{bmatrix} \sqrt{2} & \sqrt{2} & 0 \\ \sqrt{2} & \sqrt{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 10 \\ 11 \end{bmatrix} = \begin{bmatrix} -\sqrt{2} \\ 2 \\ 2 \end{bmatrix}$$

$$CEW: T_{1}T_{2}T_{3}C = T_{1}T_{2}\begin{bmatrix} 9.50 & -5in\theta_{3} & 10 \\ 5in\theta_{3} & 5s\theta_{3} & 0 \end{bmatrix}\begin{bmatrix} 11 \\ 11 \end{bmatrix} = T_{1}T_{2}\begin{bmatrix} 52 & 72 & 10 \\ 2 & 2 & 2 \\ 52 & 2 & 0 \end{bmatrix}\begin{bmatrix} 11 \\ 11 \end{bmatrix} = T_{1}T_{2}\begin{bmatrix} 6\sqrt{2}+10 \\ -5\sqrt{2} \end{bmatrix}$$

$$= T_{1}\begin{bmatrix} 0 & -1 & 10 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}\begin{bmatrix} 6\sqrt{2}+10 \\ -5\sqrt{2} \end{bmatrix} = \begin{bmatrix} \sqrt{2} & \sqrt{2} & 0 \\ \sqrt{2} & \sqrt{2} & 0 \\ \sqrt{2} & \sqrt{2} & 0 \end{bmatrix}\begin{bmatrix} 5\sqrt{2}+10 \\ 6\sqrt{2}+10 \end{bmatrix} = \begin{bmatrix} -1 & 11 \\ 11 & 10\sqrt{2} \end{bmatrix}$$

b) All such configs should form an equilateral trinangle: (600) So $\theta \in [0, 2\pi]$; $\theta_2 \in \{\frac{\pi}{3}\}$; $\theta_3 \in \{\frac{\pi}{3}\}$