RED FLAG TRAINING MISSIONS



A series of advanced training missions based on Red Flag ranges and rules. Features:

- custom ATC with working ATIS
- custom Voice Overs
- populated airbases
- simulated Red Flag rules
- custom Misson Data Card on built-in kneeboard

MISSIONS:

Day 0 - Welcome to Nellis!

Enjoy the dusk and land with AWACS Magic 1-1

Day 1 - NTTR Familiarization and daylight formation flying

Follow Springfield 1-1 over NTTR airspace, train formation flying

Day 1 - Night formation flying

Escort tanker during night time until bingo fuel or scheduled guests are done refueling

Day 2 - AAR and BFM training

Try air refueling and then engage Springfield 1 over FEBA guns only!

Day 2 - ACM Training

Engage Aggressors F-16C over FEBA with Sidewinders

Day 2 - ACM Training AGGRESSOR

Your turn as an Aggressor! Engage Blue F-15E over FEBA with Sidewinders, no Tanker or AWACS support this time!

Day 2 - BVR Training

Engage Aggressors F-15C over FEBA with AIM-7s (will add AIM-120s once LTWS is implemented)

Day 3 - Air-Ground Range Training

Train your ground pounding skills against simulated Red tanks with M151 Rockets and Mk82s over Range 62. FAC Bravo 1 will call hits!

Day 3 - Pop-up Attack Training

Try the Pop-up Attack maneuver on a pre-planned target. Use terrain masking to approch the target and avoid the defending SA-6 and AAA. FAC Bravo 1 will call hit. Once pickle go defensive and avoid SAM launch.

Day 3 - JTAC Training

Contact JTAC Axeman for support Bravo planned attack on a Red Logistic Outpost defended by tanks, AAA and an SA-2.

Day 3 - Sead Training

Support Uzi1 and Enfield 1 for a surprise attack on Red Forces. Test yourself in your first package mission!

...many more mission to come!!!

Day 4 - A day over FEBA (long lasting live fire mission against Red Forces)

CUSTOM ATC:

Custom ATC is divided in steps where you simply pass through them by pressing **"SPACEBAR"** everytime you got message to do it.

DEPARTURE

After startup -> Grab ATIS and contact Ground Control Hold short runway 3R -> contact Tower After takeoff -> contact Departure

ARRIVAL

When you arrive at the last waypoint (LANDING IP) -> Grab ATIS and select the right information in the F10 menu to contact Approach

around 5nm to Nellis AFB -> contact Tower

After landing -> contact Ground for parking

EMERGENCY ARRIVAL

Emergency -> this will show up after departure clearance, you can select it anytime with F10 menu, if you are in trouble Nellis ATC will let you land immediately, firetrucks will wait you at the end of the runway.

Video on how Custom ATC works:

https://www.youtube.com/watch?v=Q6NENENG0ow

https://www.youtube.com/watch?v=S2D6l1Ou3ul