Day 3 – SEAD Training

BACKGROUND

Suppression of Enemy Air Defences (SEAD) is a common support task based on disabling enemy surface air-defences like SAMs , AAA , Early Warning Radars , etc.
Suppression can be achieved through destryoing the systems or disable them with electronic warfare methods.
SEAD missions are very common in the first week of a campaing and F/A-18C are often used for this purpouse.
AGM-88 HARM missile is the common weapon used , capable of 80nm max range launch is best used within the 30nm and 30.000 feets altitude to maximaze effect on target.

BRIEFING

Tonight our job is to give SEAD cover to our strike force to let them destroy a High Value Target just over FEBA.
Target is covered probably by 2 SA-2 sites, we dont know their exact location but probably near WP4 and WP5.
Their radar are switched off at the moment, they could be alerted by their GCI of your presence in the Red airspace.

Since we are simulating a surprise attack there will be few air threat on station when you arrive.

Enfield 1 (4x F15-C) will provide air-air cover , Colt 1 (2x F-18C) is tasked for SEAD and Uzi 1 (2 x F-16C) for Strike.

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PACKAGE 91
SEAD            - COLT 1      - 2 x  F/A-18 C
SWEEP           - ENFIELD 1  - 4 x F-15C
STRIKE          - UZI 1       - 2 x F-16C
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Top map labels:
- MAIN SEAD TGT
- RED CAP
- RED CAP
- SEC. SEAD TGT
- PUSH POINT
- CHECK OUT
- CHECK IN
- CONTAINER
- AWACS
- SHELL

Bottom map labels:
- UZI 1 - STRIKE
- MAIN SEAD TGT
- RED CAP
- RED CAP
- COLT 1 - SEAD
- ENFIELD 1 - SWEEP
- SEC. SEAD TGT