

Submission Worksheet

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<https://learn.ethereallab.app/assignment/IT114-004-S2024/it114-chatroom-milestone-3-2024/grade/msa224>

IT114-004-S2024 - [IT114] Chatroom Milestone 3 2024

Submissions:

Submission Selection

1 Submission [active] 5/1/2024 8:24:50 PM

Instructions

^ COLLAPSE ^

Implement the Milestone 3 features from the project's proposal document: <https://docs.google.com/document/d/1ONmvEvel97GTFPGfVwwQC96xSsobbSbk56145Xl/edit>
Make sure you add your ucid/date as code comments where code changes are done
All code changes should reach the Milestone3 branch
Create a pull request from Milestone3 to main and keep it open until you get the output PDF from this assignment.
Gather the evidence of feature completion based on the below tasks.
Once finished, get the output PDF and copy/move it to your repository folder on your local machine.
Run the necessary git add, commit, and push steps to move it to GitHub
Complete the pull request that was opened earlier
Upload the same output PDF to Canvas

Branch name: Milestone3

Tasks: 14 Points: 10.00

 Basic UI (2 pts.)

^ COLLAPSE ^

 Task #1 - Points: 1

Text: Screenshots of the following

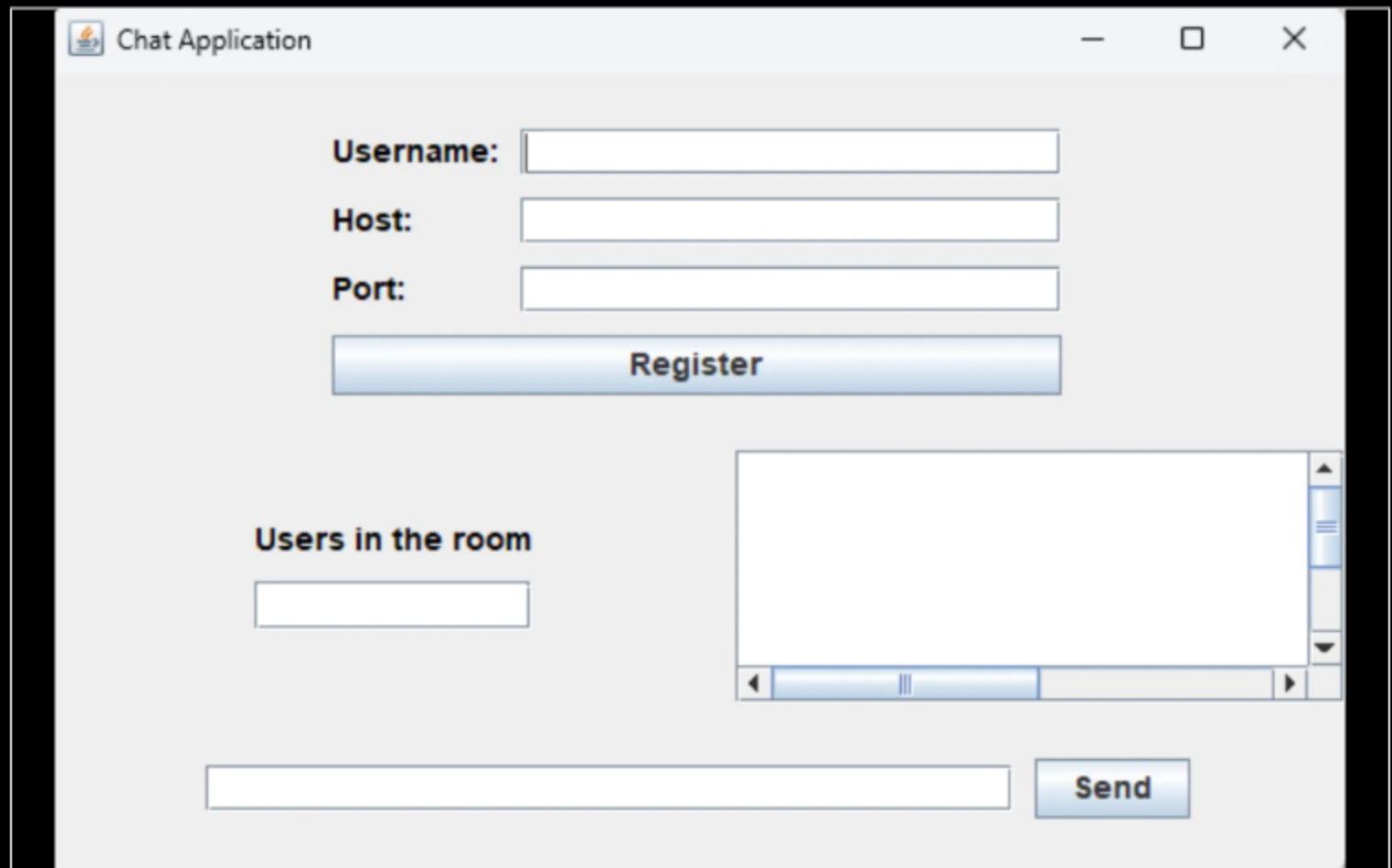
Checklist			*The checkboxes are for your own tracking
#	Points	Details	

#1	1	Connection Panel
#2	1	User Details Panel
#3	1	Chat Panel
#4	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small Medium Large



Shows everything requested.

Checklist Items (4)

#1 Connection Panel

#2 User Details Panel

#3 Chat Panel

#4 Clearly caption screenshots



Formatting (2 pts.)

^COLLAPSE ^

^COLLAPSE ^

Task #1 - Points: 1

Text: Screenshots demoing flip and roll commands

Checklist

*The checkboxes are for your own tracking

#	Points	Details
<input type="checkbox"/> #1	1	Flip output in a different format than normal messages
<input type="checkbox"/> #2	1	Roll # output in a different format than normal messages
<input type="checkbox"/> #3	1	Roll #d# output in a different format than normal messages
<input type="checkbox"/> #4	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small

Medium

Large

The screenshot shows a web application window titled "Chat Application". It features a registration form with fields for "Username:" (containing "miyan"), "Host:" (containing "localhost"), and "Port:" (containing "3000"). Below these fields is a "Register" button. To the left of the chat log is a section titled "Users in the room" with a text input field containing "miyan". The chat log itself displays the following messages: "miyan has joined the room.", "miyan: Hello", "miyan flipped a coin. Result: Heads", "miyan rolled 2 dice. Results: 6 4 Total: 10", "miyan rolled 2d3. Results: 2 3 Total: 5", and "miyan rolled 2d3. Results: 3 1 Total: 4". At the bottom of the window is a text input field and a "Send" button.

Shows everything asked for except the messages showing in a different format cause I was never able to figure out how to deploy the message formatting to my server. Im just piecing together whatever I can for extra points.

Checklist Items (4)

#1 Flip output in a different format than normal messages

#2 Roll # output in a different format than normal messages

#3 Roll #d# output in a different format than normal messages

#4 Clearly caption screenshots

^COLLAPSE ^

Task #2 - Points: 1
Text: Screenshots demoing custom text formatting

Checklist

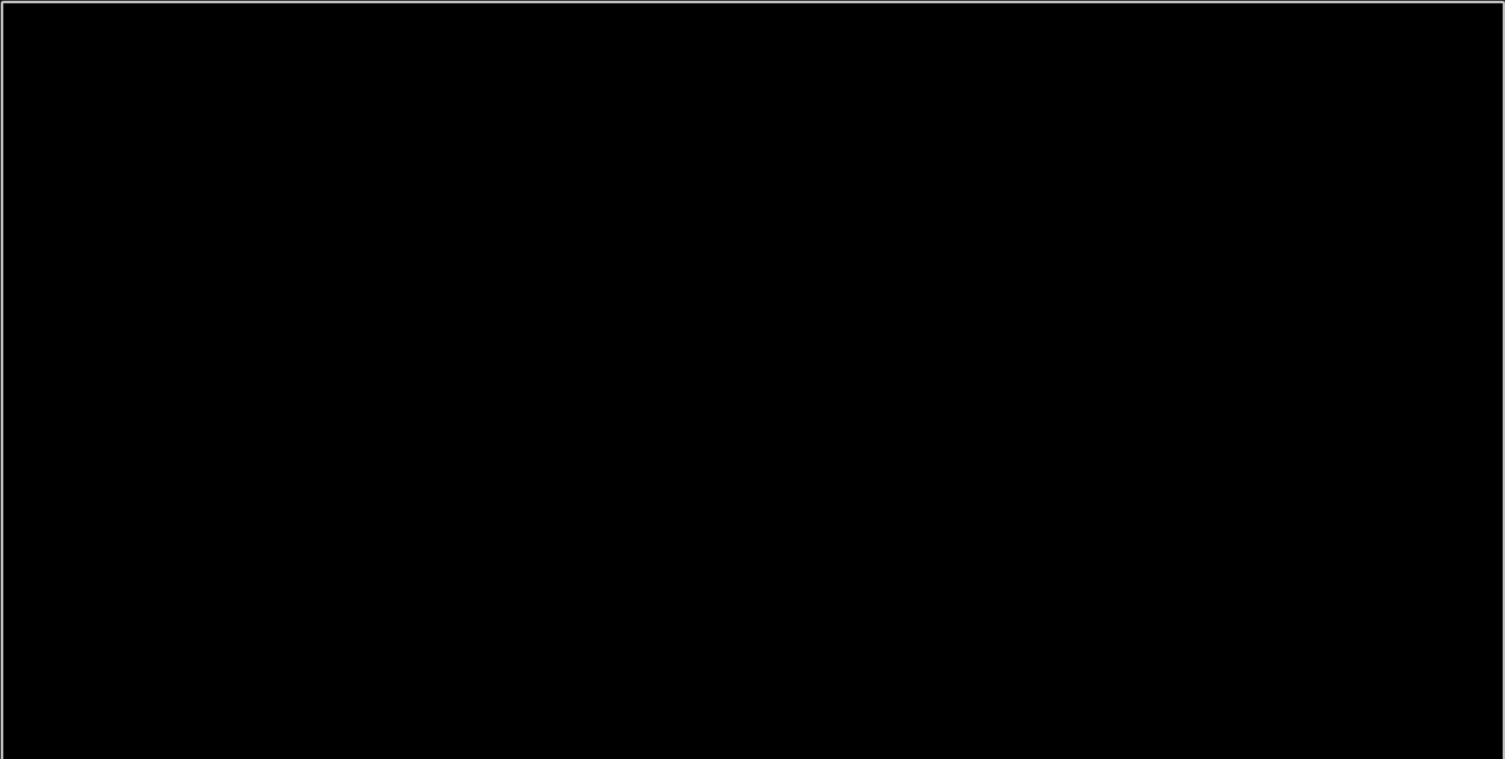
*The checkboxes are for your own tracking

#	Points	Details
<input type="checkbox"/> #1	1	Custom text formatting for bold working (Part of the message should appear bold)
<input type="checkbox"/> #2	1	Custom text formatting for italic working (Part of the message should appear italic)
<input type="checkbox"/> #3	1	Custom text formatting for underline working (Part of the message should appear underline)
<input type="checkbox"/> #4	1	Custom text formatting for red working (Part of the message should appear red)
<input type="checkbox"/> #5	1	Custom text formatting for blue working (Part of the message should appear blue)
<input type="checkbox"/> #6	1	Custom text formatting for green working (Part of the message should appear green)
<input type="checkbox"/> #7	1	Custom text formatting for combined bold, italic, underline, and a color working (Part of the message should have all 4 formats applied at once)
<input type="checkbox"/> #8	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small Medium Large





Missing Caption



^COLLAPSE ^

Task #3 - Points: 1

Text: Screenshot of the code solving the formatting display

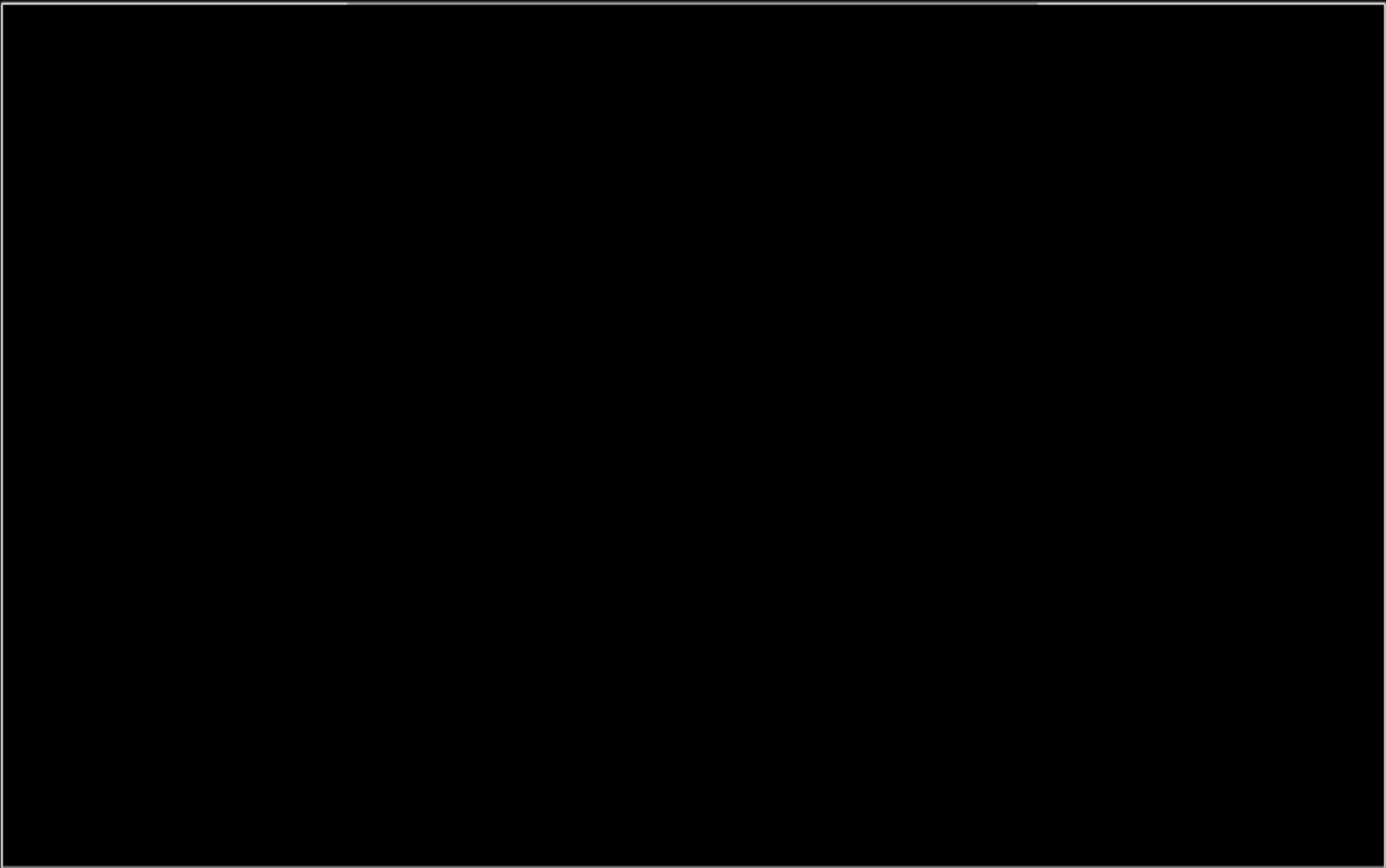
Checklist		*The checkboxes are for your own tracking
#	Points	Details
<input type="checkbox"/> #1	1	Show each relevant file this was done in (may be one or more)
<input type="checkbox"/> #2	1	Include ucid and date comment
<input type="checkbox"/> #3	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View



Small Medium Large



Missing Caption

^COLLAPSE ^

Task #4 - Points: 1

Text: Explain how the formatting was made to be visible/rendered in the UI

Details:

Note each scenario

Response:

Missing Response



Private Message with @ (2 pts.)

^COLLAPSE ^



^COLLAPSE ^

Task #1 - Points: 1

Text: Screenshots demoing private message

Checklist

*The checkboxes are for your own tracking

#	Points	Details
<input type="checkbox"/> #1	1	Should have 3 clients in the same room
<input type="checkbox"/> #2	1	Demo a private message where only the sender and target see the message
<input type="checkbox"/> #3	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small

Medium

Large



Missing Caption



Task #2 - Points: 1
Text: Screenshots of the related code

Checklist		*The checkboxes are for your own tracking
#	Points	Details
<input type="checkbox"/> #1	1	Show what code processes and handles the private message
<input type="checkbox"/> #2	1	The message should only be sent to the receiver and the target
<input type="checkbox"/> #3	1	The client should be targeting the username and the server side should be fetching the correct recipient
<input type="checkbox"/> #4	1	Include ucid and date comment
<input type="checkbox"/> #5	1	Clearly caption screenshots

Task Screenshots:

Gallery Style: Large View

Small

Medium

Large



Missing Caption



^COLLAPSE ^

Task #3 - Points: 1

Text: Explain how private message works related to the code above

Checklist

*The checkboxes are for your own tracking

#	Points	Details
<input type="checkbox"/> #1	1	Include how the sender and receiver are handled
<input type="checkbox"/> #2	1	Include how the username is used to get the proper id

Response:

Missing Response



Mute/Unmute Users (3 pts.)

^COLLAPSE ^



^COLLAPSE ^

Task #1 - Points: 1

Text: Screenshots demoing feature working

Checklist

*The checkboxes are for your own tracking

#	Points	Details
<input type="checkbox"/> #1	1	Should have 3 clients in the same room
<input type="checkbox"/> #2	1	Demo mute preventing messages between the muter and the target
<input type="checkbox"/> #3	1	Demo mute also being accounted for with private messages
<input type="checkbox"/> #4	1	Demo unmute allowing the messages again from the target to the unmutter

Task Screenshots:

Gallery Style: Large View

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Medium

Large

Missing Caption



Task #2 - Points: 1
Text: Screenshots of the related code

Checklist			*The checkboxes are for your own tracking
#	Points	Details	
<input type="checkbox"/> #1	1	ServerThread should have a list of who they muted	
<input type="checkbox"/> #2	1	ServerThread should expose and add, remove, and is muted check to room	
<input type="checkbox"/> #3	1	Room should handle the mute list when receiving the appropriate payloads	
<input type="checkbox"/> #4	1	Room should check the mute list during send message and private messages	
<input type="checkbox"/> #5	1	Include ucid and date comment	
<input type="checkbox"/> #6	1	Clearly caption screenshots	

Task Screenshots:

Gallery Style: Large View

Small Medium Large

Missing Caption



^COLLAPSE ^

Task #3 - Points: 1

Text: Explain how the mute and unmute logic works in relation to the code

Checklist

*The checkboxes are for your own tracking

#	Points	Details
<input type="checkbox"/> #1	1	Explain how your mute list is handled
<input type="checkbox"/> #2	1	Explain how it's handled/processed in send message and private message

Response:

Missing Response



Misc (1 pt.)

^COLLAPSE ^



^COLLAPSE ^

Task #1 - Points: 1

Text: Add the pull request link for the branch

Details:

Note: the link should end with /pull/#

URL #1

<https://github.com/msa224/msa224-it114-004/pull/13>



^COLLAPSE ^

Task #2 - Points: 1

Text: Talk about any issues or learnings during this assignment

Response:

Could not figure out most of it. Figured out how to make a chat ui but couldn't figure out anything past the first deliverable. I am just trying to show whatever I did figure out for the partial credit to get the most points I can.

^COLLAPSE ^

Task #3 - Points: 1

Text: WakaTime Screenshot

i Details:

Grab a snippet showing the approximate time involved that clearly shows your repository. The duration isn't considered for grading, but there should be some time involved.


Task Screenshots:

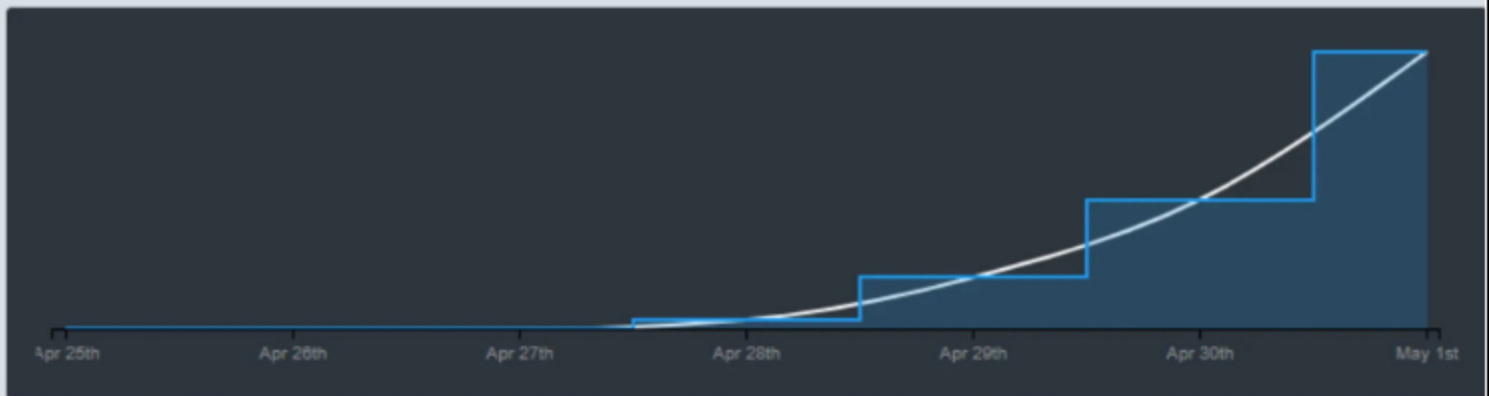
Gallery Style: Large View

Small

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Large

8 hrs 44 mins over the Last 7 Days. 



Shows waketime

End of Assignment