Objective:

Develop a Personal Expense Tracker mobile application using Flutter that showcases expertise in Clean Architecture, state management, UI/UX design, local notifications, and unit testing.

Project: Personal Expense Tracker App

Requirements:

1. App Overview:

• A mobile application for users to track and manage personal expenses.

2. Features:

- **Add Expense**: Users can input the amount, date, and a brief description.
- **View Expenses**: Display expenses in a list, sorted and filterable by date.
- **Edit/Delete Expense**: Modify or remove expense entries.
- **Expense Summary**: Show summaries categorized by type, on a weekly or monthly basis.
- **Reminder Notifications**: Set up reminders for users to record their daily expenses.

3. **UI/UX**:

- Develop a user-friendly, visually appealing interface.
- Utilize responsive Flutter widgets.
- Apply a consistent and appealing theme.

4. State Management:

• Implement a robust state management solution.

5. **Data Persistence**:

• Persist data locally using SQLite, Hive, or a similar database.

6. Clean Architecture:

- Adhere to Clean Architecture principles.
- Clearly define and separate presentation, business logic, and data layers.

7. Unit Testing:

- Conduct thorough unit testing, particularly for business logic.
- Aim for substantial code coverage.
- Employ relevant testing frameworks and practices.

8. Local Notifications:

• Implement local notifications for daily expense recording reminders.

• Ensure notifications are scheduled and managed effectively.

9. Code Quality:

• Ensure code is clean, maintainable, and follows best practices.

10.Bonus (Optional):

- User authentication features.
- Multi-language support.
- Advanced UI animations or transitions.

Submission Guidelines:

- Code submission via GitHub repository.
- Include a README for setup and running instructions.
- A report explaining design decisions, architectural choices, and testing approach.

Evaluation Criteria:

- Functionality: Adherence to the specified features and requirements.
- Code Quality: Clean, well-organized, and documented code.
- UI/UX Design: Intuitive and attractive interface.
- Clean Architecture: Effective use of Clean Architecture.
- Unit Testing: Comprehensive tests and coverage.
- Notifications: Effective implementation and management of local notifications.
- Flutter Capabilities: Proficient use of Flutter features and widgets.