



Built-in Modules

aka JavaScript Standard Library

Status update in prep for stage 2

<https://github.com/tc39/proposal-built-in-modules>

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Acknowledgement

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Mattijs Hoitink, Keith Miller, Mark S. Miller, Jordan Harband, Shu-Yu Guo, Devin Rousso, Kris Kowal & Chip Morningstar

Agenda

- Refresher
- Two stage 2 blockers from June/July 2019 Plenaries:
 - Need the ability to synchronously import from traditional scripts.
 - The ability to shim / polyfill before the main app runs.
- Proposed design to resolve the blockers.

Host

Internal Built In Module Map

[illegible]

Two Blocking Issues

1. Need the ability to import built in modules from classic scripts before continuing execution (synchronous import).
2. Must be able to Shim / Polyfill Built In Modules similar to how global properties are shimmed.
 - ▶ Shim before the main application code loads.
 - ▶ Provide for a missing implementation.
 - ▶ Change or redact component functionality.
 - ▶ Shim multiple times in a deterministic ordered manner.
e.g. shim B builds on shim A

Imports from Traditional Scripts

- We don't want to orphan traditional scripts when adding built in modules.
- The **import** keyword is not available to scripts.
 - ▶ Modules are evaluated asynchronously (and the end of the event loop) while scripts are evaluated synchronously.
 - ▶ We currently have **import()** API, but it is async.
More involved ergonomics than an **import** statement.
 - ▶ We propose adding a synchronous method to import built in modules.

Shimming

- Built in modules need to be “shimmable”.
- If required, shimming needs to happen before the “main app” code runs.
- Shims can be applied to prior shims.
- It is a high want that the shim setup code be able to lock down the resulting shimmed modules.

Built In Module Object

Add a new **BuiltInModule** object with the following methods:

- **hasModule(moduleSpecifier)** - Returns true / false based on whether there is a moduleSpecifier exists in the built in module map with **ModuleSpecifier key**.
- **getModule(moduleSpecifier)** - Returns the exports for the **ModuleSpecifier key** from the built in module map.
- **setModule(moduleSpecifier, exports)** - Adds or replaces the exports for the **ModuleSpecifier key** in the built in module map.
 - Entries can be added and updated until frozen.
- **freezeModules()** - Freezes the internal built in module map.

Built In Module Namespaces

- Namespaces separate modules by functionality.
 - ▶ Namespaces are denoted by a prefix, e.g. **js**:
 - ▶ There will likely be several namespaces.
 - ▶ Other standards bodies / organizations will likely want their functionality in a dedicated namespace, e.g. TC-53, OpenJS Foundation, ...
 - ▶ Organizations can create and utilize a private namespace of their choosing for their own purposes.

Built In Module Namespaces

- TC-39 is responsible for the content of the **js:** namespace (core language).
 - ▶ Outside parties are free to propose additions to the **js:** namespace.
 - ▶ TC-39 uses a staging process to approve modules for the **js:** namespace. Could be the current one or a modification thereof.
- Other bodies can create their own namespaces.
 - ▶ Likely namespaces could be **web:**, **node:**, **device:** & **blockchain:**.

Questions?

Thank you!