

Lecture 5

Rank-reduction of Tensors or Multilinear arrays examples

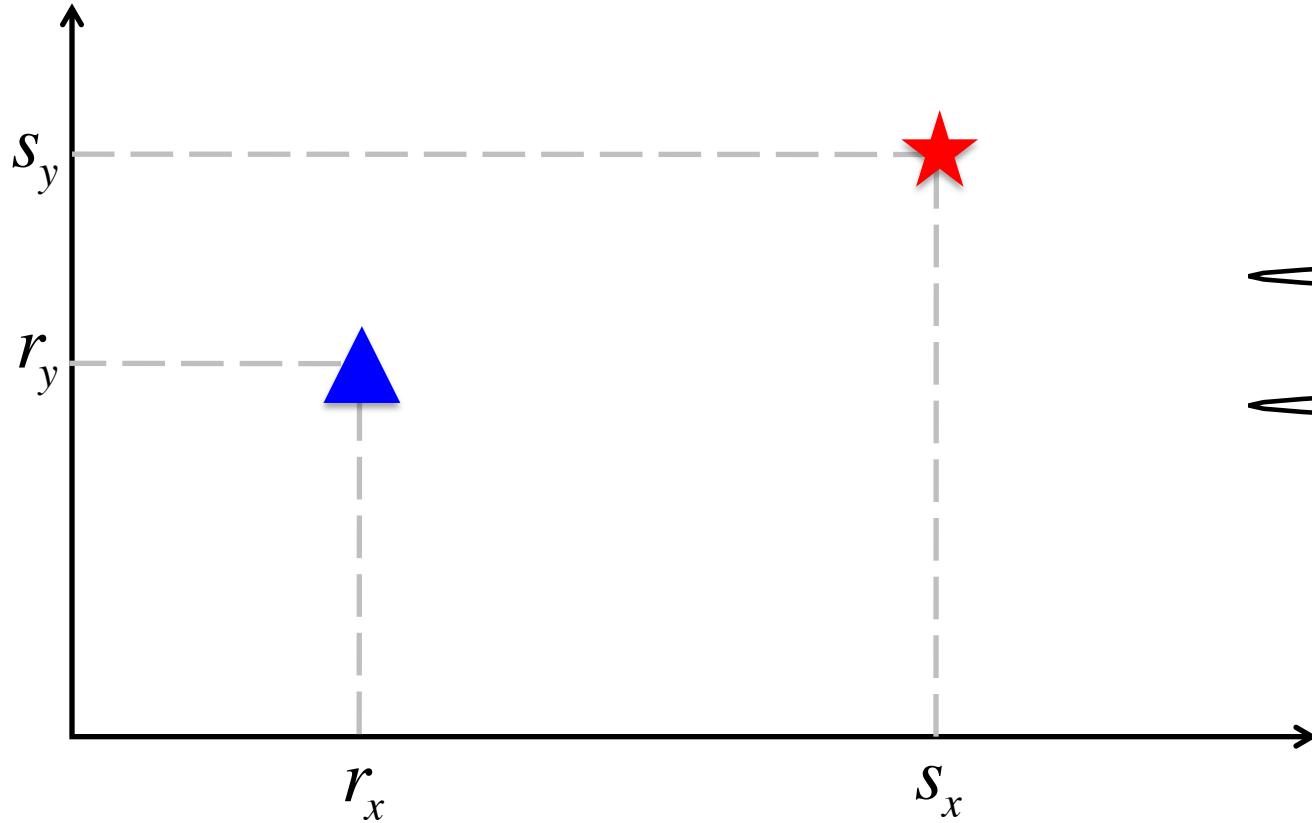
M D Sacchi
University of Alberta

Some Examples of 5D reconstruction

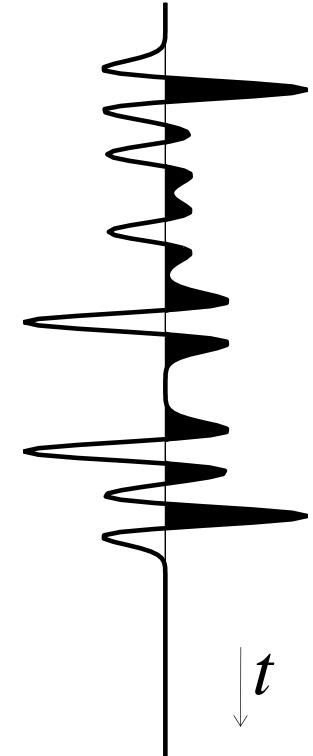
- Moving to Tensors..

5D ?

Source receiver coordinates



$$d(t, s_x, s_y, r_x, r_y)$$

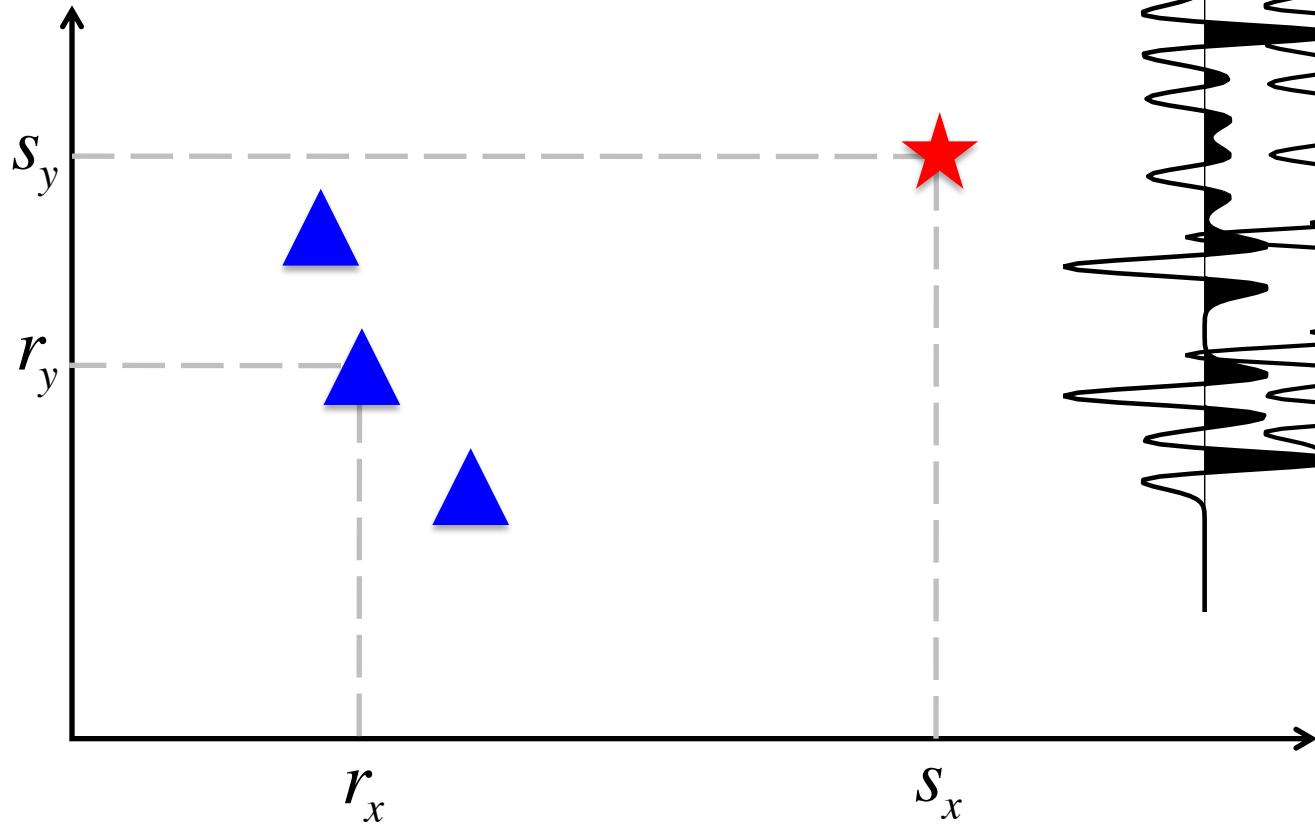


: Source



: Receiver

Source receiver coordinates

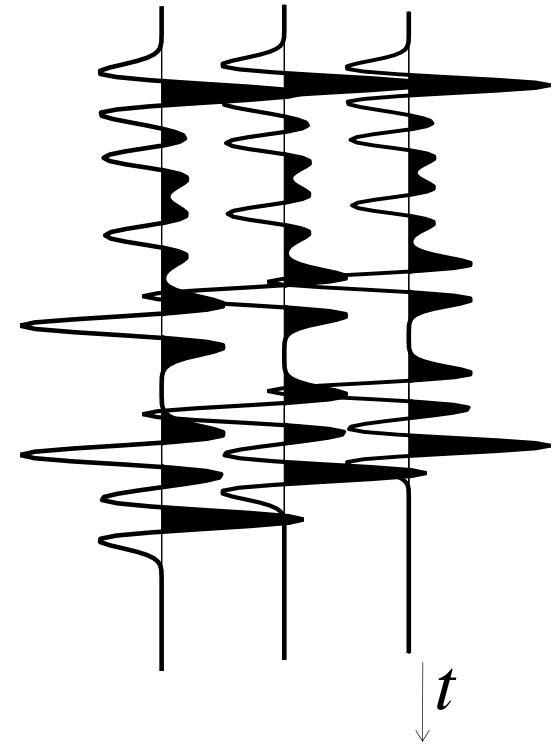


: Source

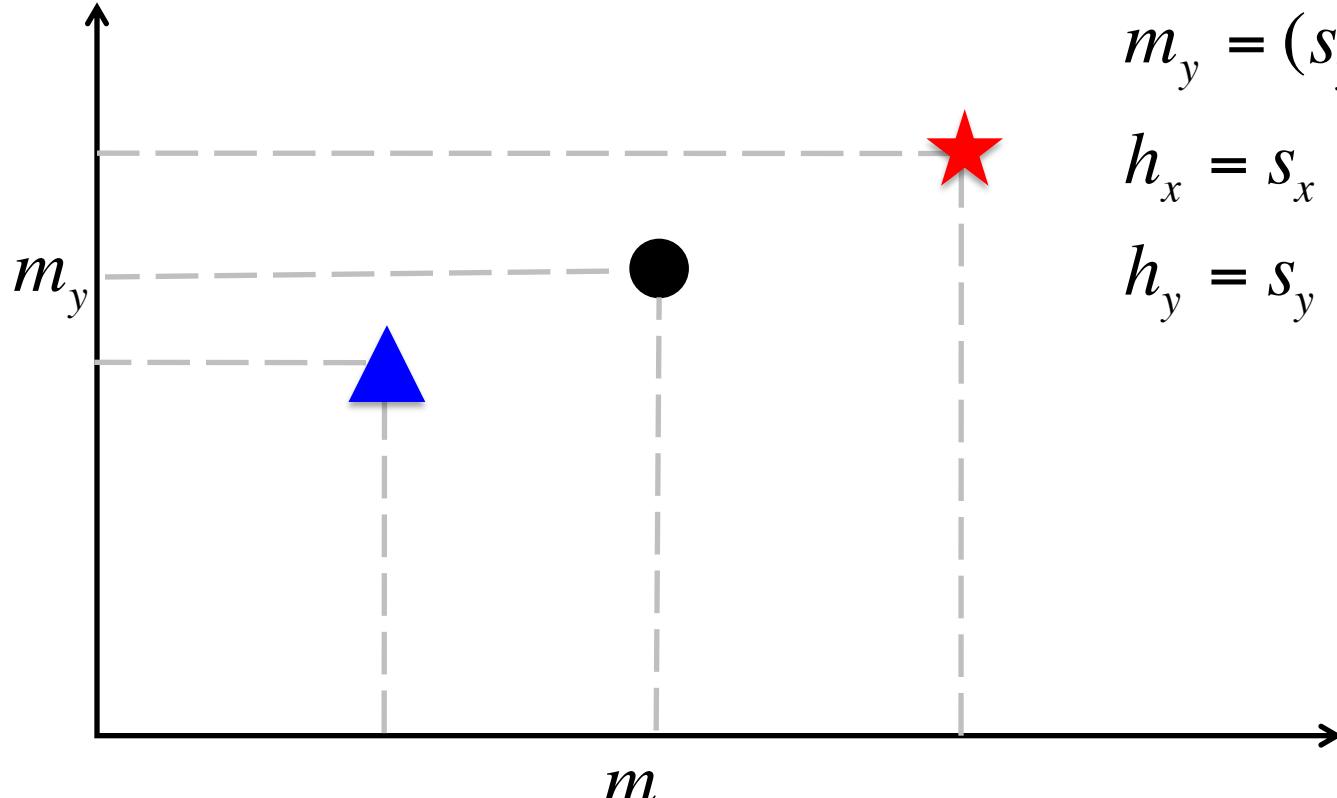


: Receiver

$$d(t, s_x, s_y, r_x, r_y)$$



Midpoint-offset coordinates



: Source

: Midpoint



: Receiver

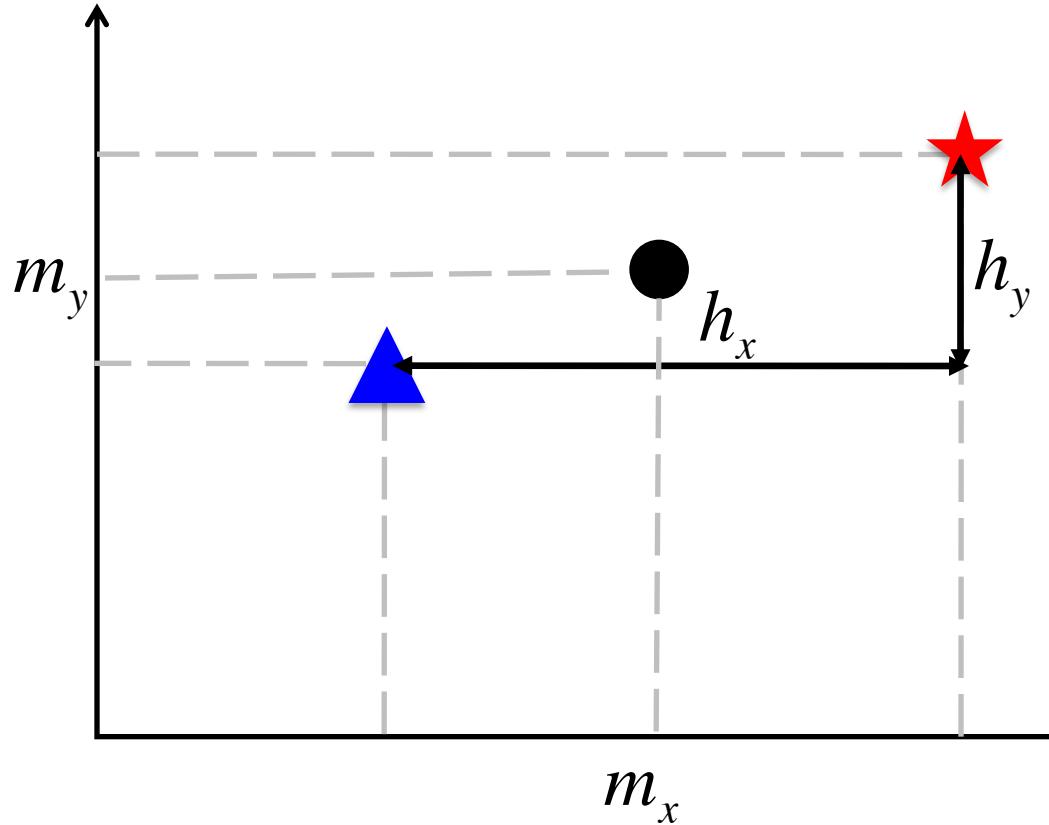
$$m_x = (s_x + r_x)/2$$

$$m_y = (s_y + r_y)/2$$

$$h_x = s_x - r_x$$

$$h_y = s_y - r_y$$

Midpoint-offset coordinates



: Source

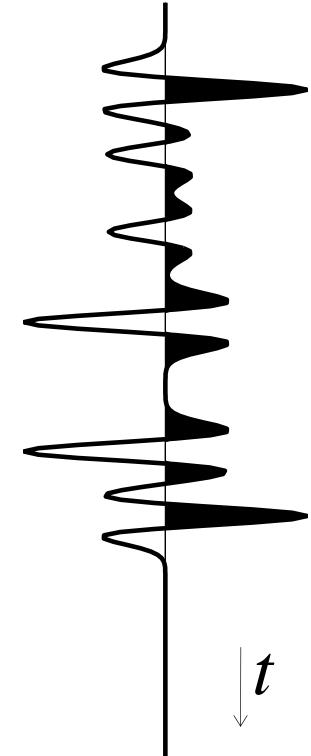


: Midpoint

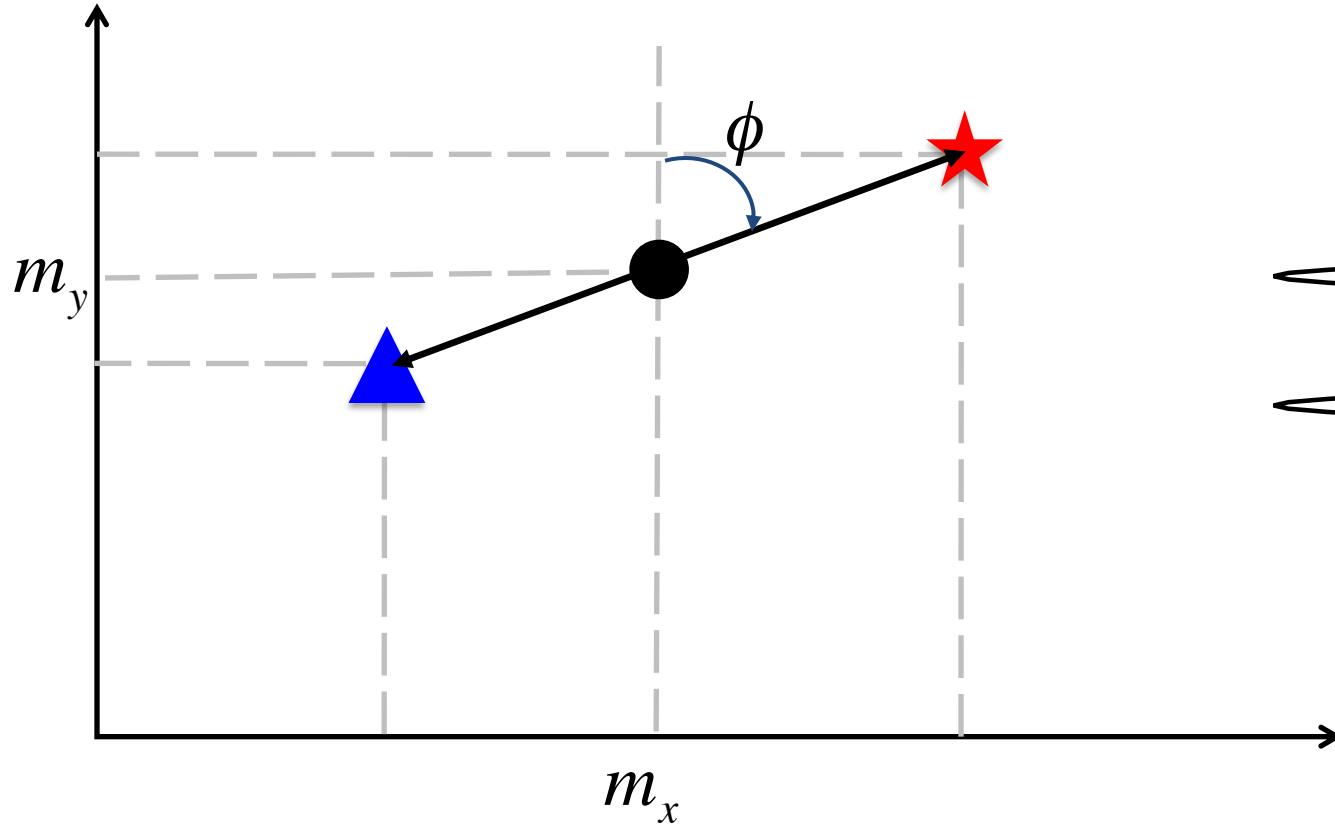


: Receiver

$$d(t, m_x, m_y, h_x, h_y)$$



Midpoint-offset coordinates



: Source

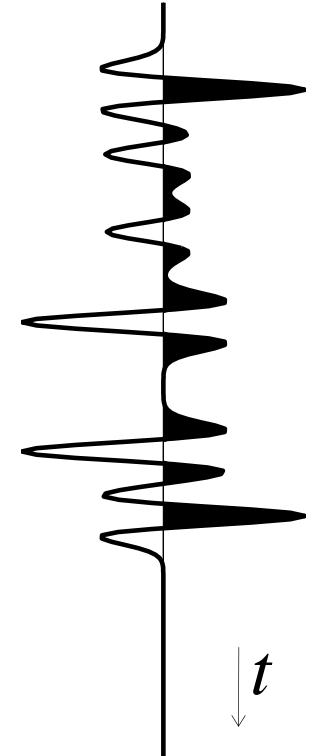


m_x



: Receiver

$$d(t, m_x, m_y, h, \phi)$$



5D data (4 spatial coordinates + time)

- Source Receiver coordinates $d(t, s_x, s_y, r_x, r_y)$
- Midpoint, inline and cross-line offsets $d(t, m_x, m_y, h_x, h_y)$
- Midpoint, offset and azimuth $d(t, m_x, m_y, h, \phi)$

5D data (4 spatial coordinates + frequency)

$$f(t) \Leftrightarrow F(\omega)$$

- Source Receiver coordinates $D(\omega, s_x, s_y, r_x, r_y)$
- Midpoint, inline and cross-line offsets $D(\omega, m_x, m_y, h_x, h_y)$
- Midpoint, offset and azimuth $D(\omega, m_x, m_y, h, \phi)$

We often work with one 4D cube per frequency

Fourier Industrial modules for ND reconstruction

- MWNI (Minimum Weighted Norm Interpolation)
 - ALFT (Anti leakage Fourier Transform)
 - POCS (Projection onto Convex Sets)
 - Sparse Fourier Reconstruction
 - Matching Pursuit Reconstruction
 - and 10^{10} versions of the aforementioned algorithms
-
- All of the above assume a sparse (simple) distribution of Fourier Coefficients.
 - Different solvers but similar concepts/assumptions are used
 - Tricks make them robust (as always)
 - I/O and **patching** strategies are extremely important
 - Operators
 - NUDFT to honor true coordinates
 - FFT after Binning
 - Could replace Fourier kernels by any localized transform

Rank reduction techniques

- So far I have described methods that are based on Fourier synthesis with sparsity/simplicity constraints. These methods are extensively used by industry and the core of the so called **5D Interpolation methods**
- New classes of methods have started to develop in recent years (based on some old and interesting ideas). They assume that seismic data are low rank tensor structures
 - Interesting area of research because connects to Data Analytics, Collaborative Filtering, Personalized Medicine etc.

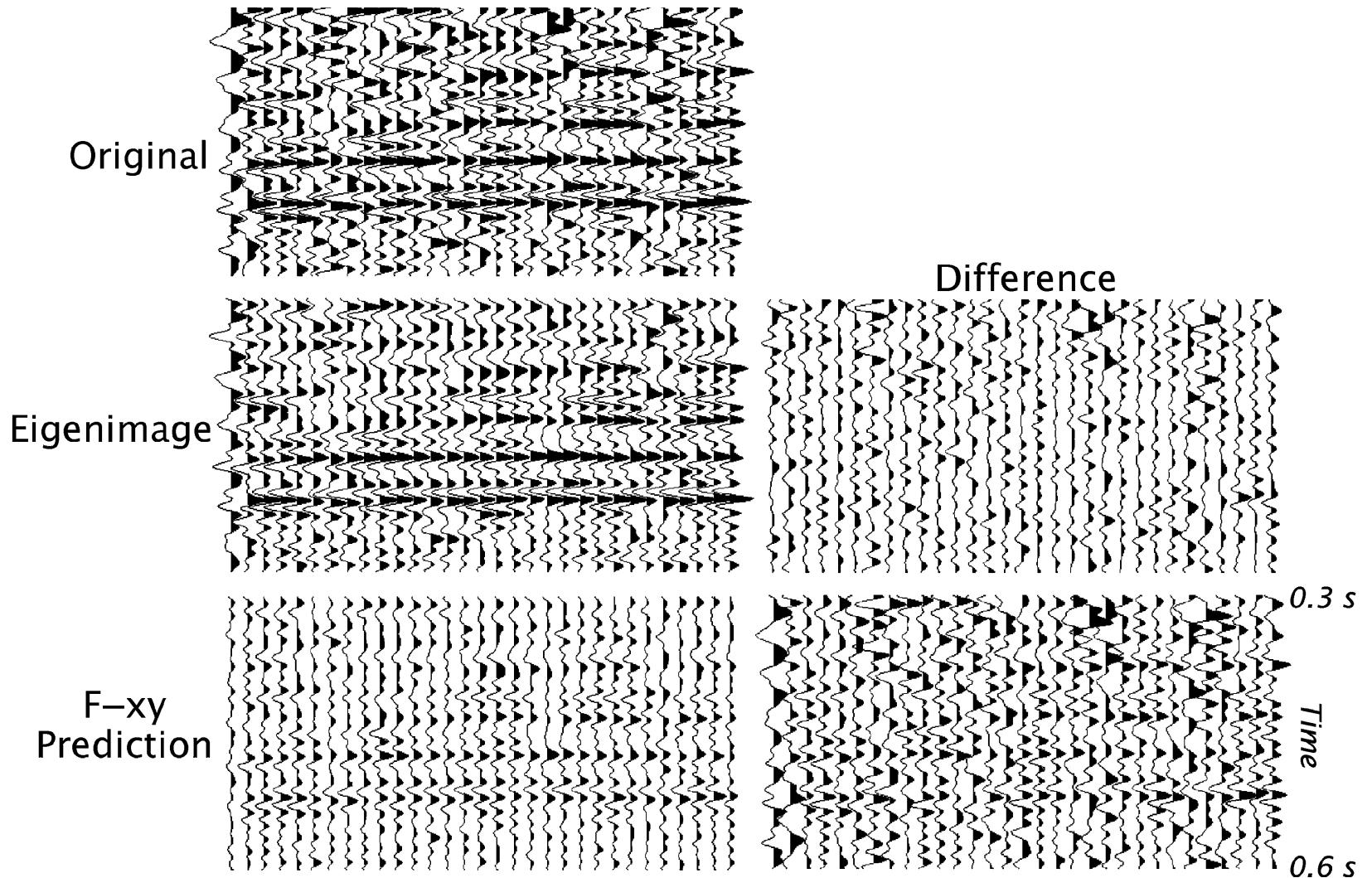
Denoising via rank-reduction

Hemon , C. H., and Mace, D., 1978, Use of the Karhtmen-Lolve transformation in seismic data processing: Geophys. Prosp., 26, 600-606.

Jones, I. F., 1985, Applications of the Karhunen-Loeve transform in reflection seismology: Ph.D. thesis, Univ. of British Columbia.

Al-Yahya, K. M., 1991, Application of the partial Karhunen-Loeve transform to suppress random noise in seismic sections: Geophys. Prosp., 39, 77–93.

Trickett (2003). "F-xy eigenimage noise suppression." GEOPHYSICS, 68(2), 751-759.



Recommender System

- A recommendation system (or recommender system) is an algorithm that attempts to predict the rating that a user or customer will give to an item. Recommendation systems have become quite popular in the field of e-commerce for predicting ratings of movies, books, news, research articles etc.

Netflix Prize

- From <http://www.netflixprize.com/>
- *“The Netflix Prize sought to substantially improve the accuracy of predictions about how much someone is going to enjoy a movie based on their movie preferences”*
- Netflix provided a training data set of 100,480,507 ratings that 480,189 users gave to 17,770 movies (only 1.17% of the elements of the data table/matrix are known)
- On September 21, 2009 Netflix awarded the \$1M Grand Prize to team BellKor's Pragmatic Chaos.

Matrix/Tensor Completion and the famous NETFLIX problem

Movie →

	Taxi Driver	Sense and Sensibility	Battleship Potemkin	Raging Bull	Titanic	Alexander Nevsky
John	5	1	5	4	1	3
Mary	1	4	?	1	4	?
Pepe	4	2	2	3	4	?
Adrian	3	1	?	3	3	?
Tony	?	?	?	?	4	?
Kevin	3	3	?	3	2	?
Jianjung	2	1	?	2	4	?
Natasha	?	?	3	?	5	3

Hypothetical portion of the Netflix matrix

Matrix completion with minimal math

For Matrix completion

Find M_{ij} , such that $S_{ij}M_{ij} = M_{ij}^{obs}$ and $\text{rank}(M) = K$

For Tensor completion

Find M_{ijkl} , such that $S_{ijkl}M_{ijkl} = M_{ijkl}^{obs}$ and $\text{multirank}(M) = K$

Or, using min Nuclear Norm

Find M_{ijkl} , such that $S_{ijkl}M_{ijkl} = M_{ijkl}^{obs}$ and $\|M\|_* = \min$

N. Kreimer, A. Stanton and M. D. Sacchi, 2013, Tensor completion based on nuclear norm minimization for 5D seismic data reconstruction, Geophysics, 78 (6), V273-V284.

Rank (Review)

- The number of linearly independent columns of the matrix \mathbf{A} is called the **rank** of \mathbf{A} .
- A matrix is said to have full **rank** if all columns are linearly independent

Full Rank, rank = 4

1 0 1 -1

1 0 -3 -1

0 2 2 0

0 -1 -1 -1

Rank deficient, rank = 1

1 2 3 4

1 2 3 4

1 2 3 4

1 2 3 4

Rank deficient, rank = 1

0 0 0 0

0 0 0 0

0 0 0 0

1 1 1 1

2 2 2 2

1 1 1 1

0 0 0 0

0 0 0 0

0 0 0 0

Low-rank Approximation and SVD

- **Assumption:** Data can be approximated by a matrix of rank r

$$M \approx M_r = \sum_{k=1}^r \lambda_k u_k v_k^T$$

$$= \sum_{k=1}^r E_k, \quad E_k = \lambda_k u_k v_k^T$$

A matrix of rank r has r non-zero singular values

Algorithm

Simple matrix completion algorithm

$$M^{obs} = SM$$

$$M^k = M^{obs} + (1 - S)R[M^{k-1}]$$

$R[]$ = rank reduction

The algorithm can be derived by minimizing a cost function constrained by the assumption that the unknown image can be approximated by a low-rank matrix

Algorithm

Simple matrix completion algorithm

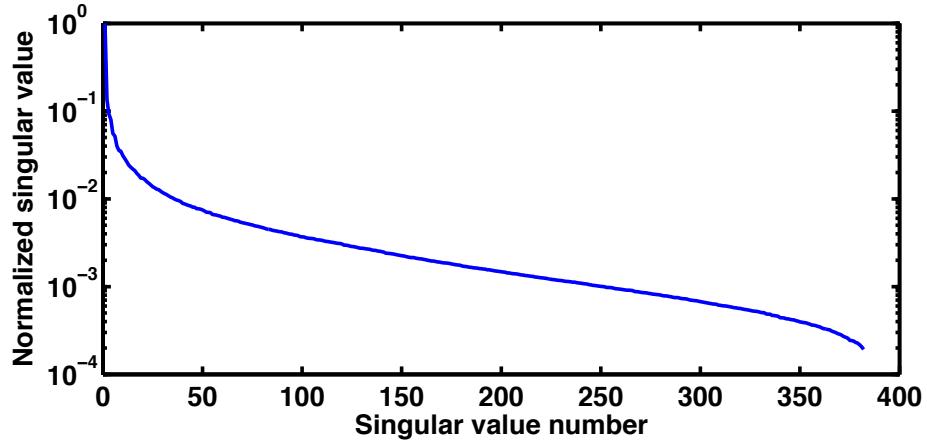
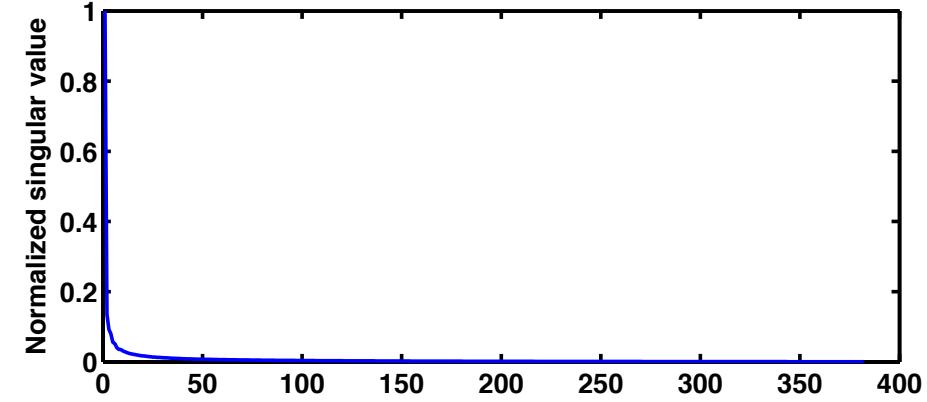
Insert existing data

$$M^k = M^{obs} + (1 - S)R[M^{k-1}]$$

Replace low rank approximation in pixels with missing data

Constantine the Great (c. 280-337)

M

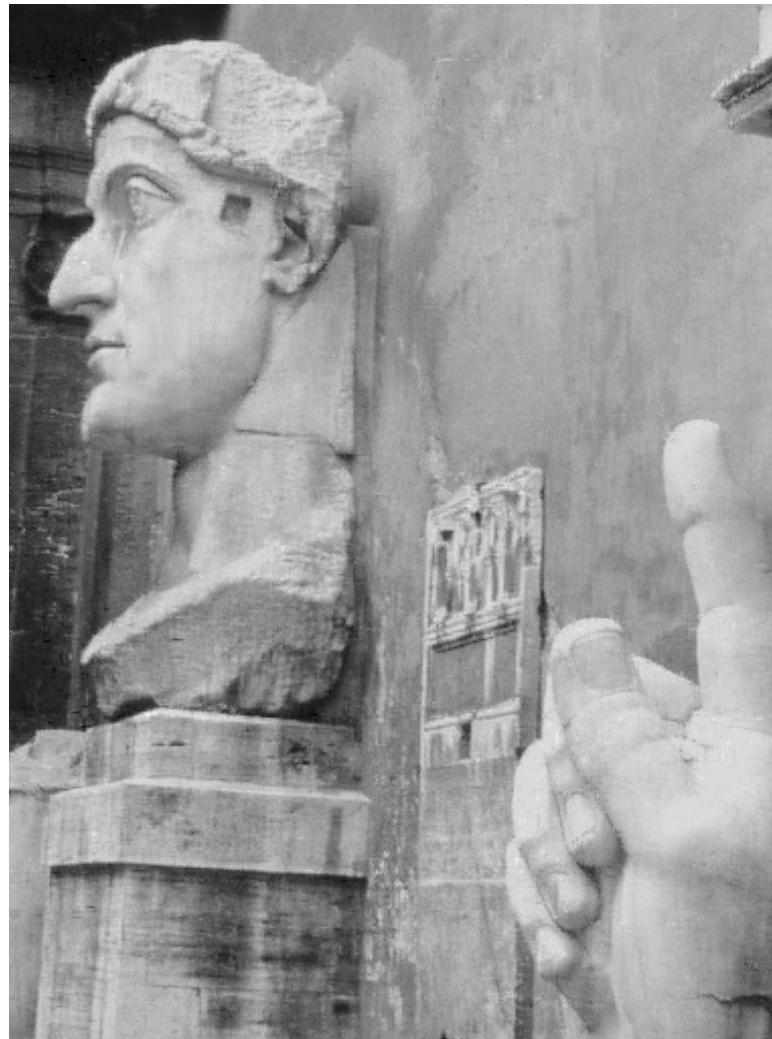


Constantine the Great after decimation

$$M^{obs} = SM$$



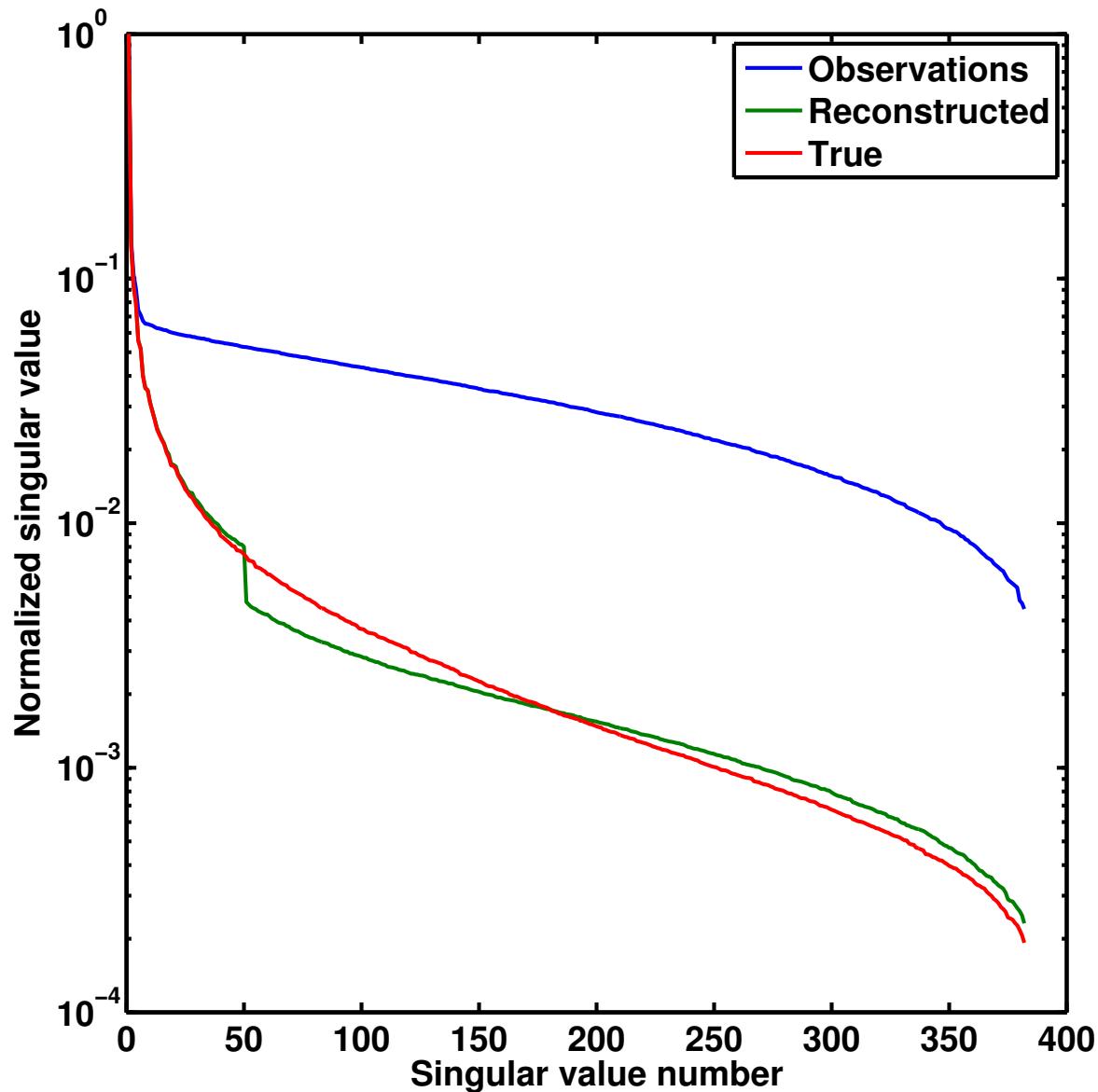
Constantine the Great after reconstruction



Constantine the Great – original image



Constantine the Great – Singular values



Why tensors ?

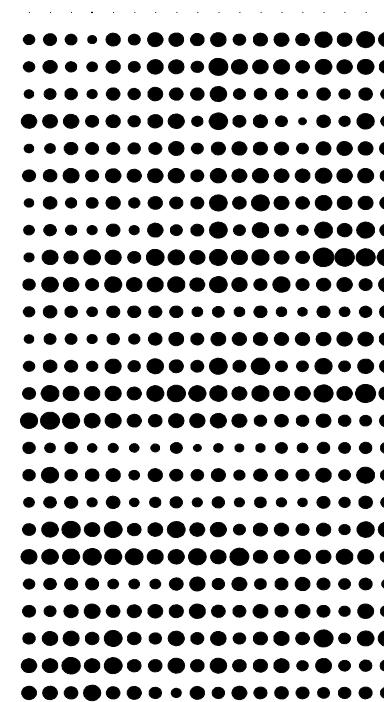
$$D(\omega, m_x, m_y, h, \phi) \rightarrow D(\omega, i, j, k, l) \rightarrow \mathbf{D}$$

D : 4th order tensor

Sampling

- 5D volumes are irregularly sampled in space due to
 - Logistic constraints
 - Insufficient equipment
 - Acquisition costs
 - Provincial/Municipal regulations
 - Environmental constraints

$$\mathbf{D}^{obs} = \mathbf{T}\mathbf{D}$$



Fold Map

PMF (Xu et al., 2013)

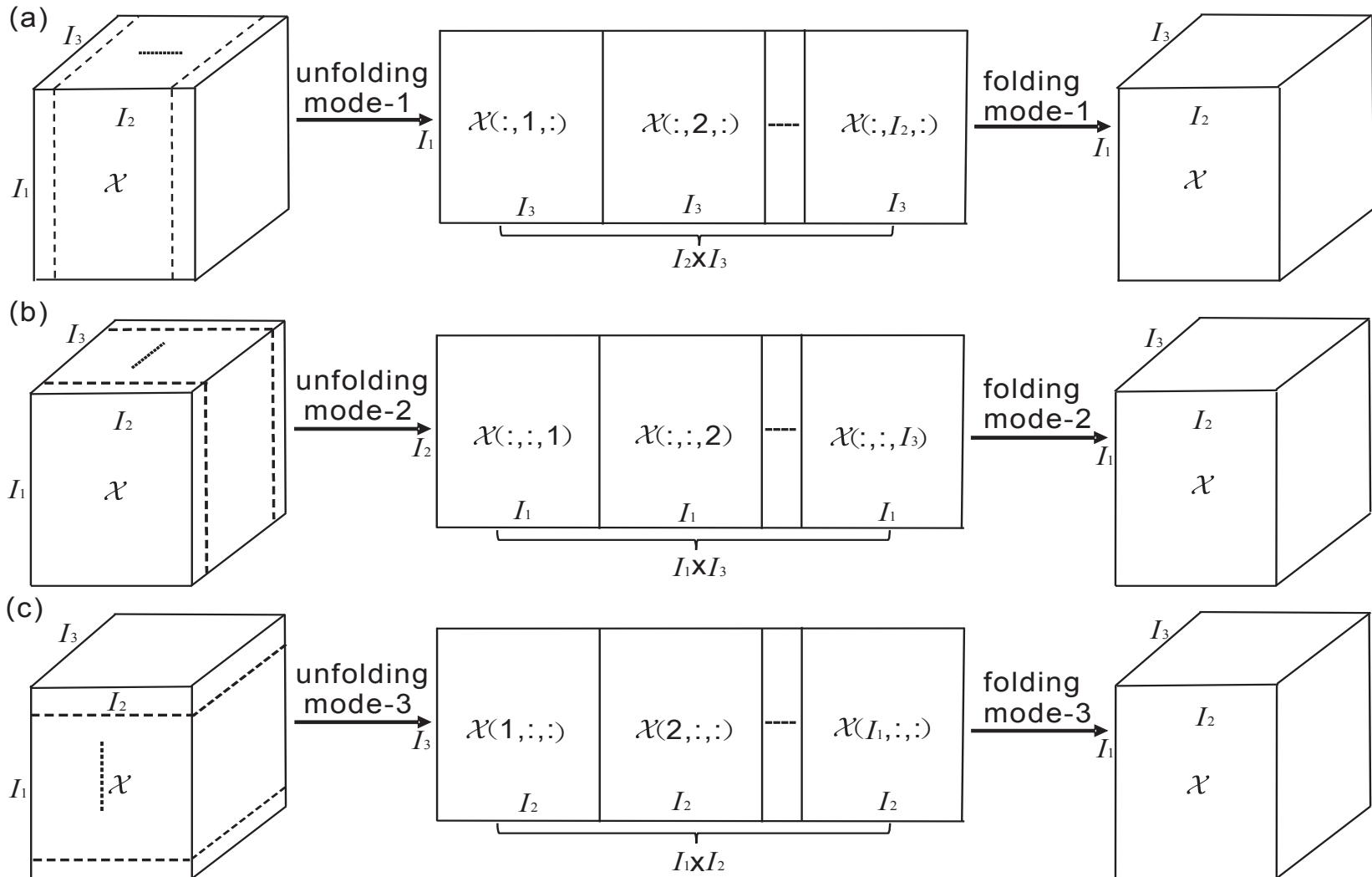
- In the **Parallel Matrix Factorization** method we minimize

$$\| \mathbf{D}^{obs} - \mathbf{T}\mathbf{D} \|_F$$

- Subject to

$$\text{Rank} [\text{Unfold}_i(\mathbf{D})] = k_i \quad i = 1, 2, 3, 4$$

Unfolding and folding



Reconstruction algorithm

- The math leads to a simple algorithm

$$\mathbf{D}^n = \alpha \mathbf{D}^{obs} + (1 - \alpha \mathbf{T}) R[\mathbf{D}^{k-1}]$$

R : Do Something Operator

R : Amplitude Thresholding (POCS)

R : Tensor Rank-reduction (HOSVD, PMF, etc)

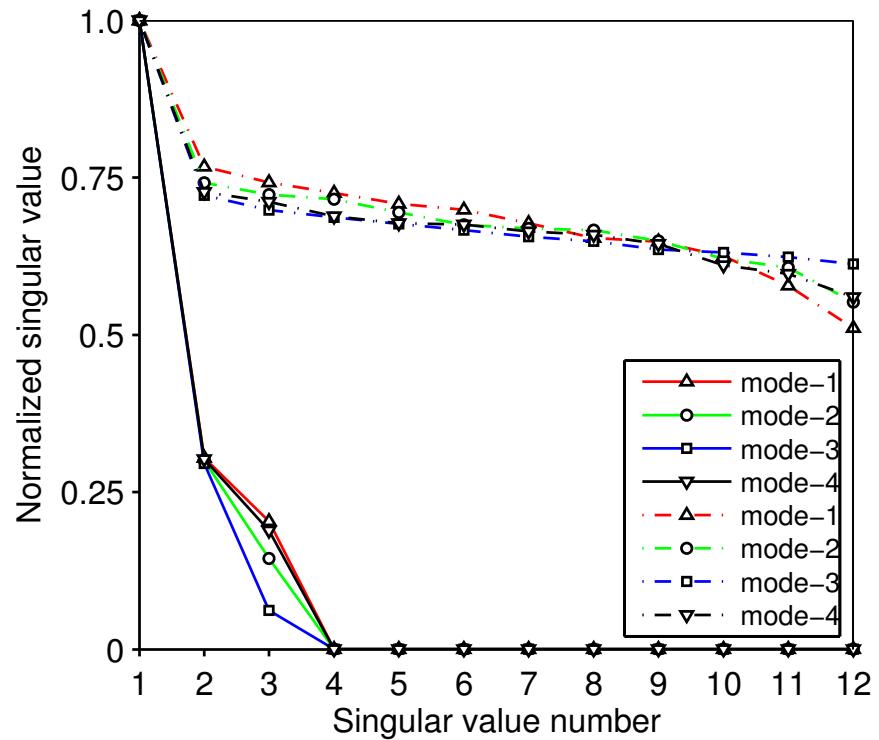
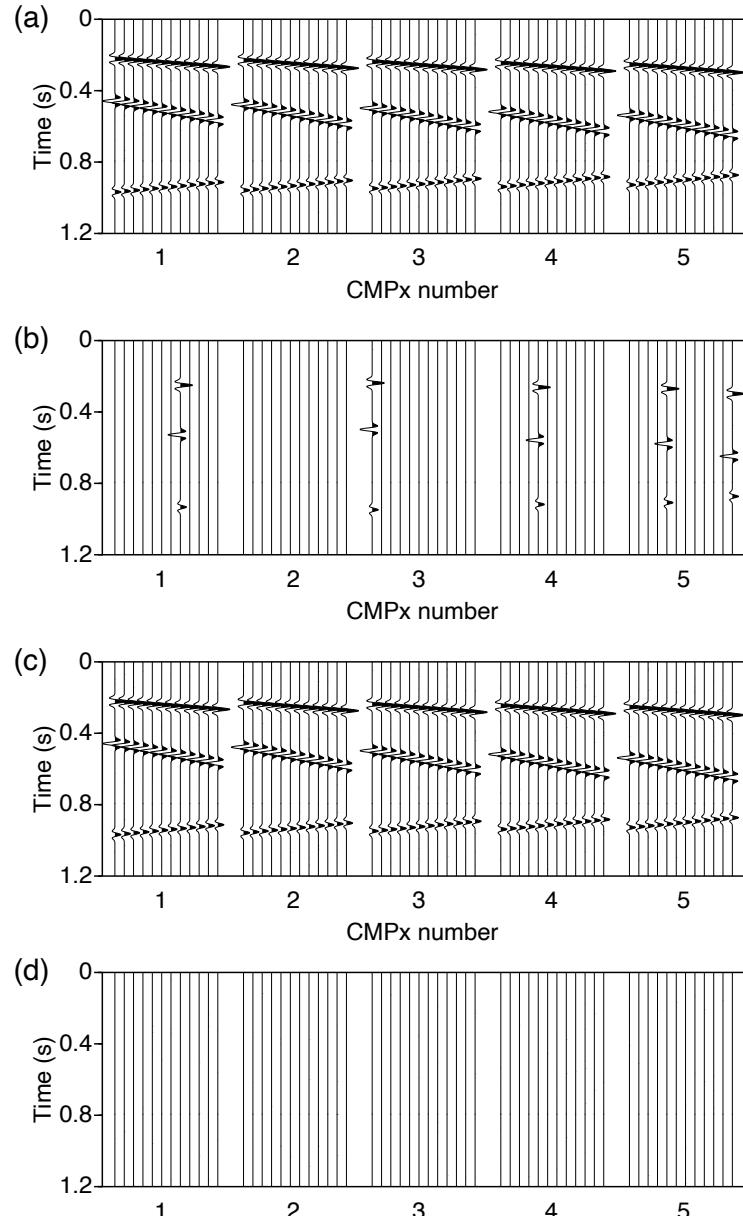
Reconstruction algorithm

- In PMF

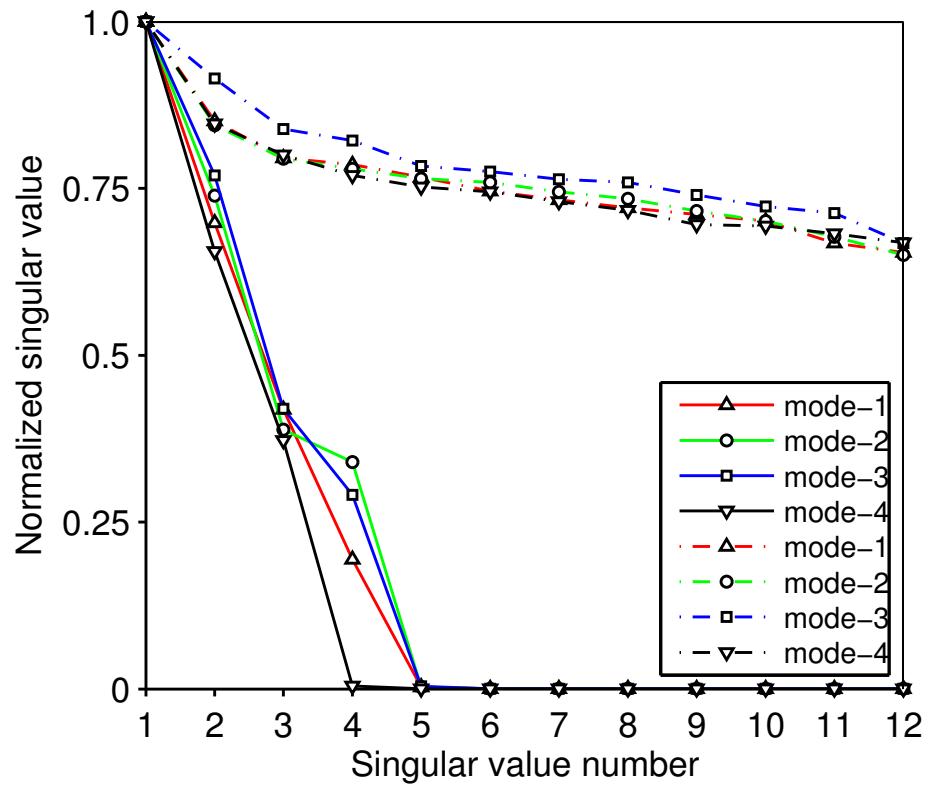
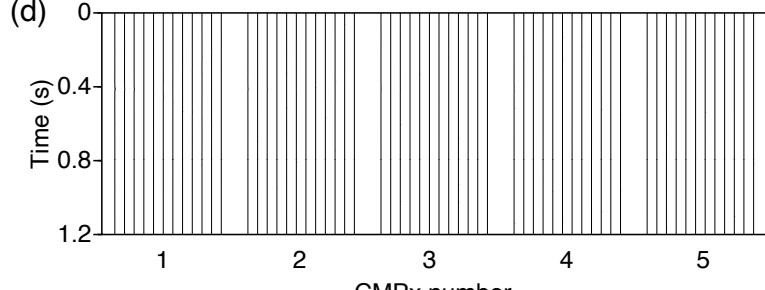
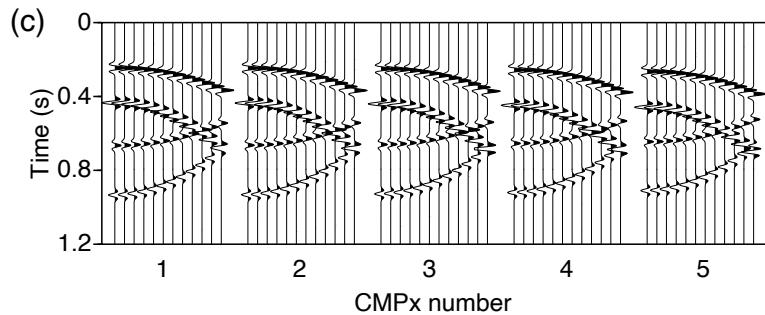
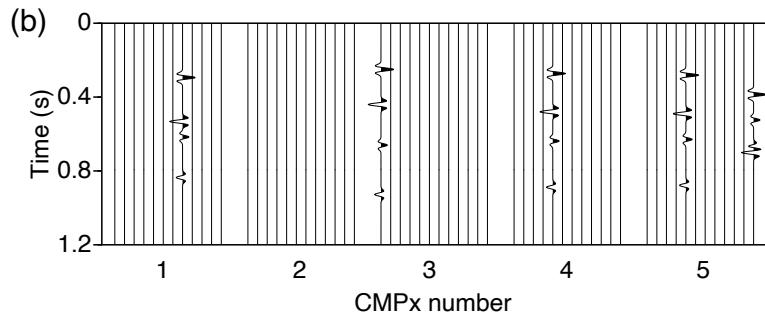
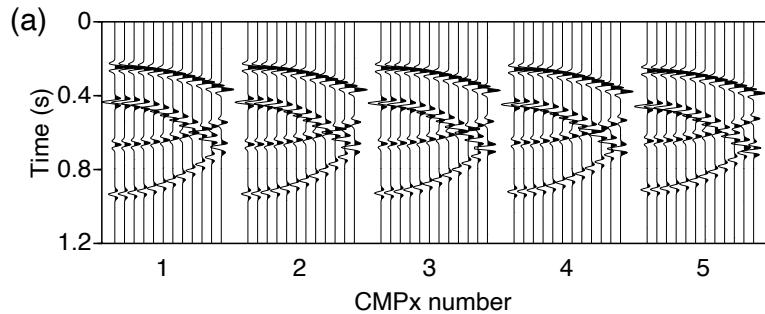
$$\mathbf{D}^n = \alpha \mathbf{D}^{obs} + (1 - \alpha \mathbf{T}) R[\mathbf{D}^{k-1}]$$

$R[]$ = average low rank-approximation over all modes

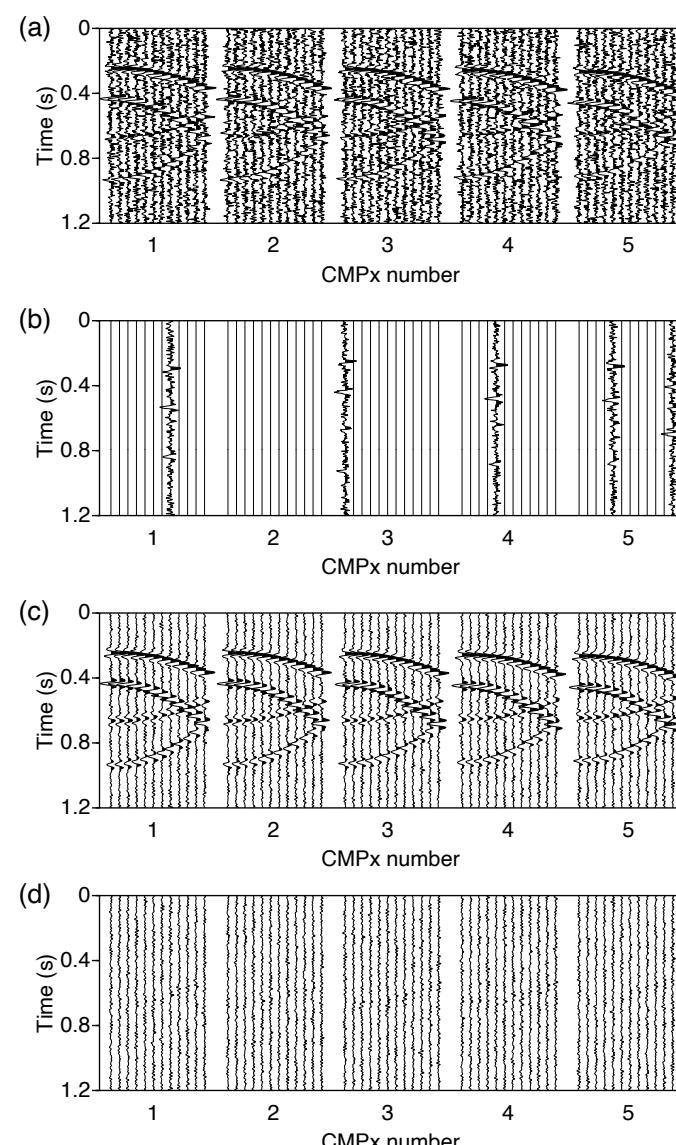
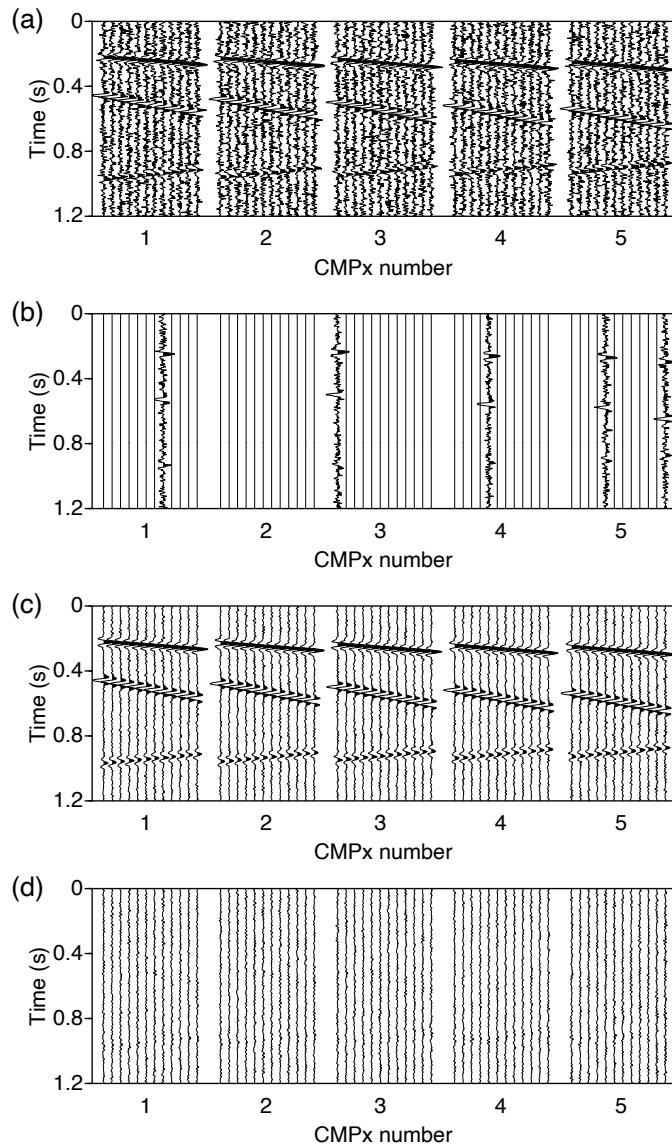
Synthetic



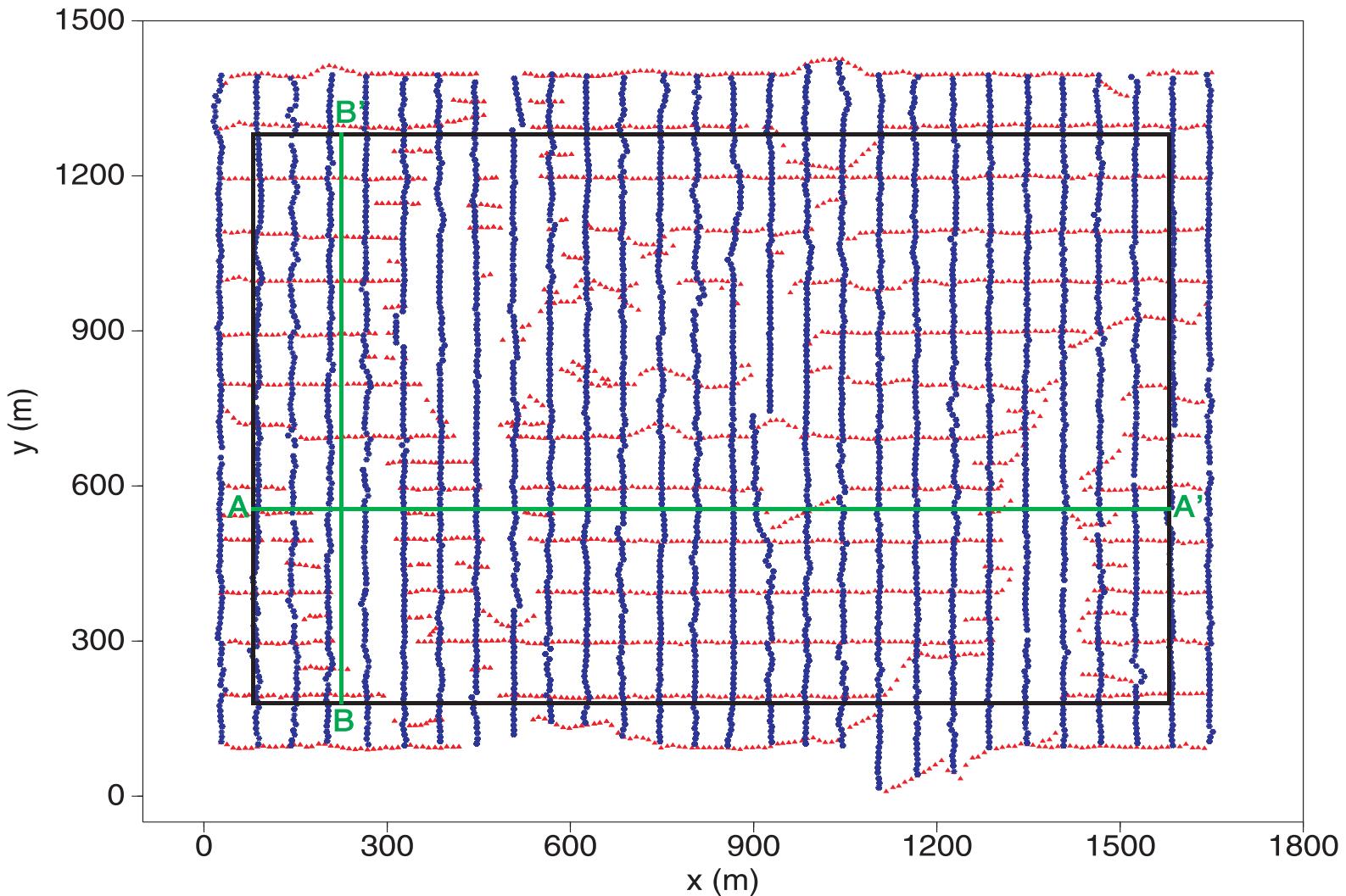
Synthetic



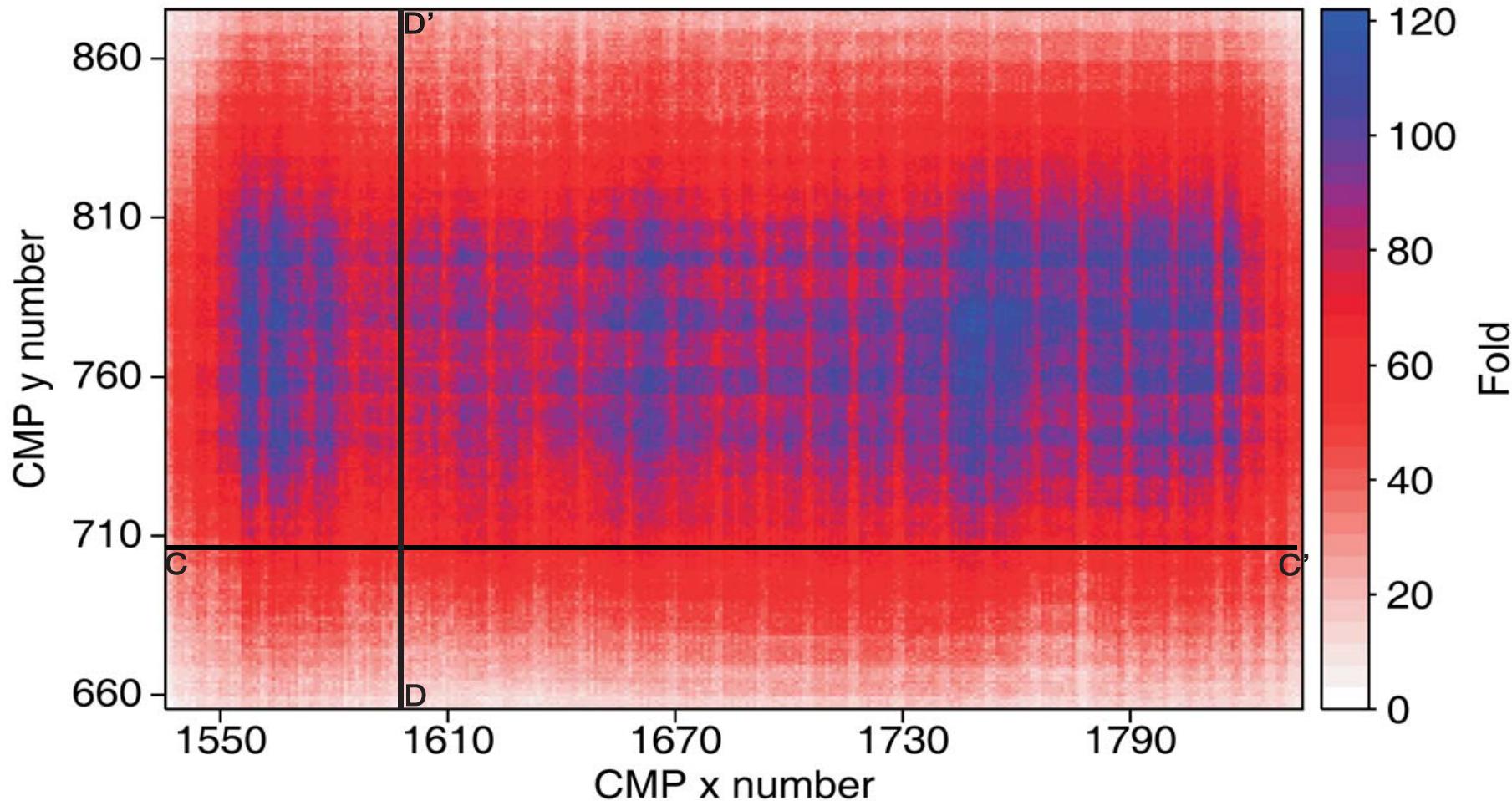
Linear and curved events SNR=1



Field data example (WCB)



Fold Map

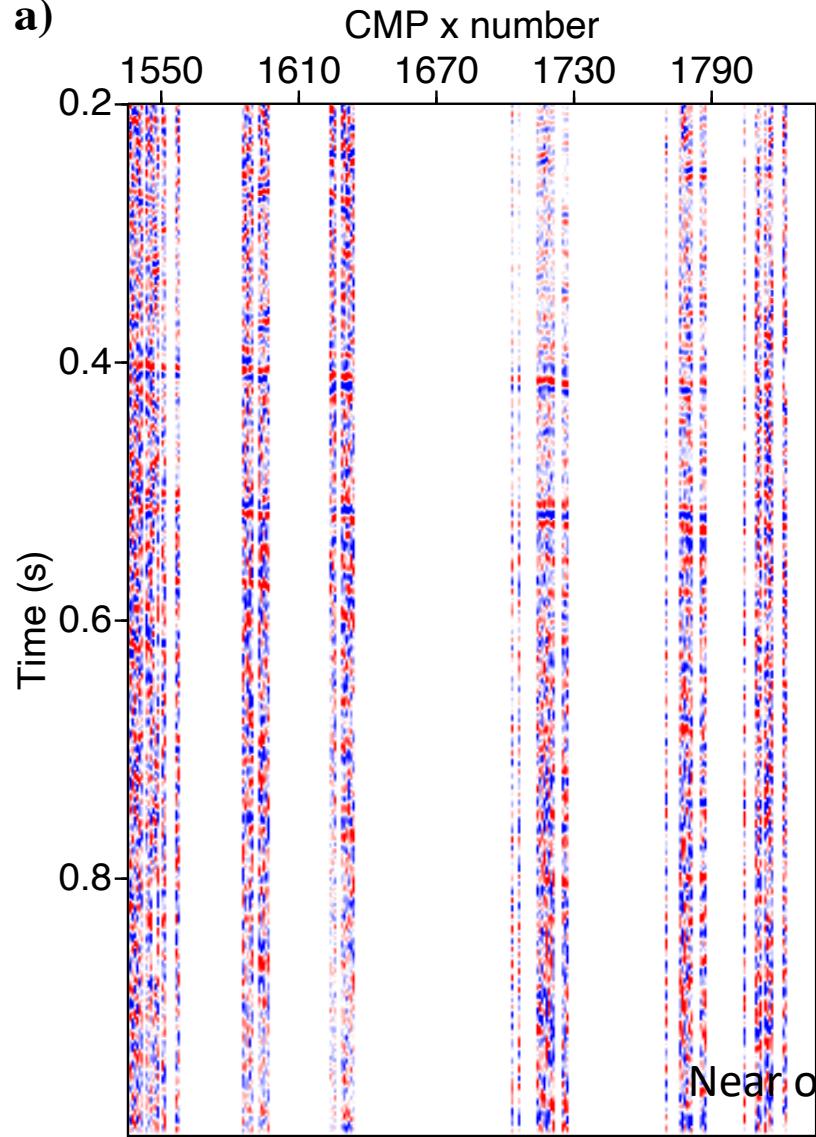


Processing Parameters

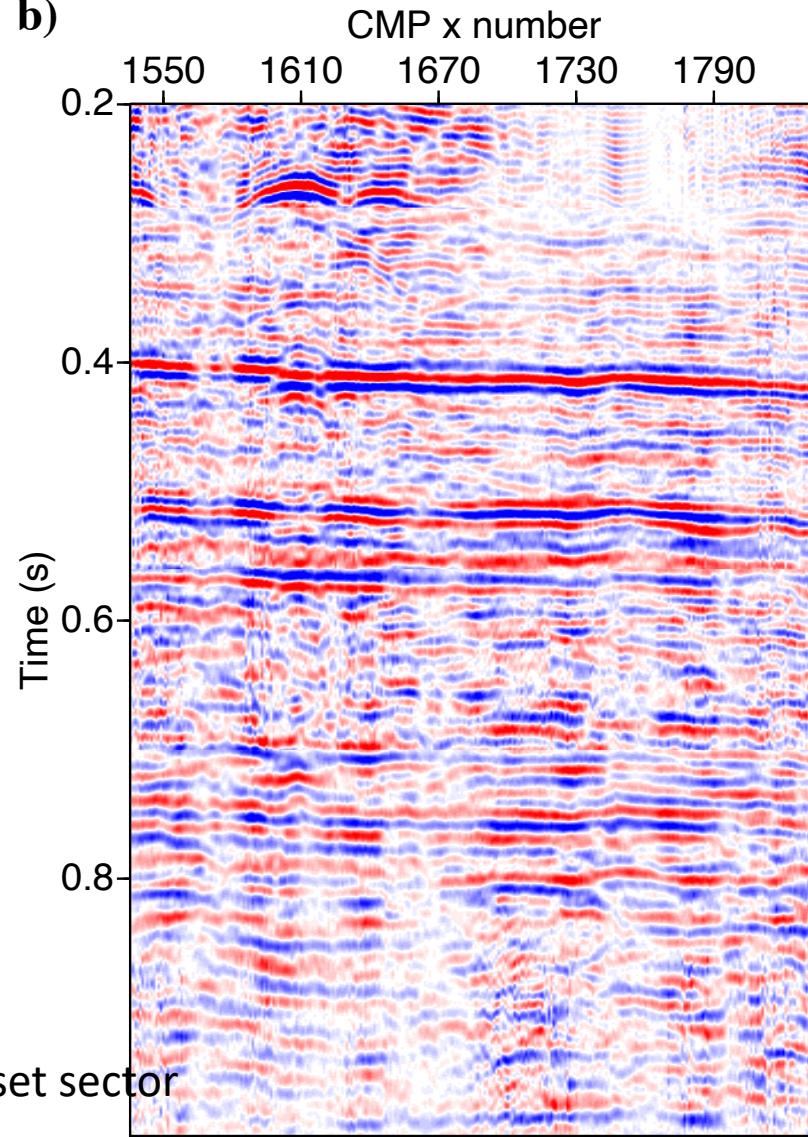
- 5m X 5m CMP Bins
- 100m offset sectors (x and y)
- 300 CMPx and 220 CMPy bins
- All survey was divided in 2640 overlapping blocks
- Each block has about 85% of missing traces (15% alive)
- First part of analysis is with reconstruction in offset-midpoint

Fix offsets and CMPy

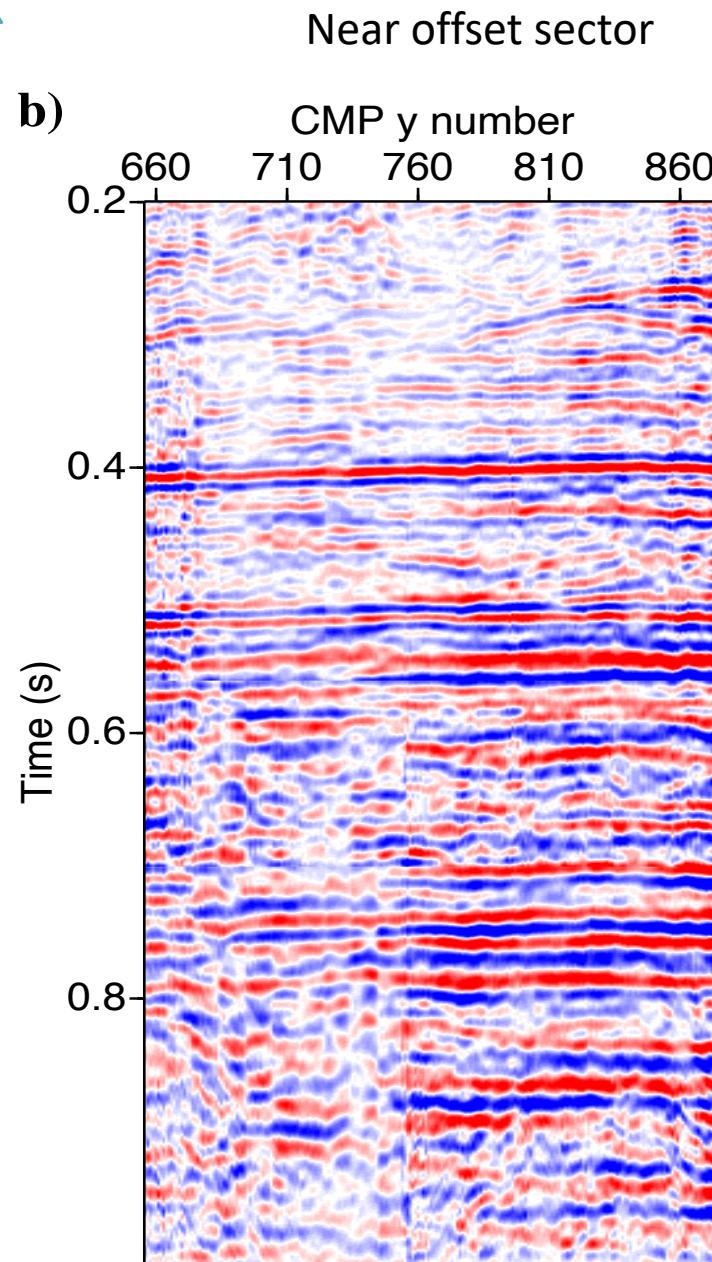
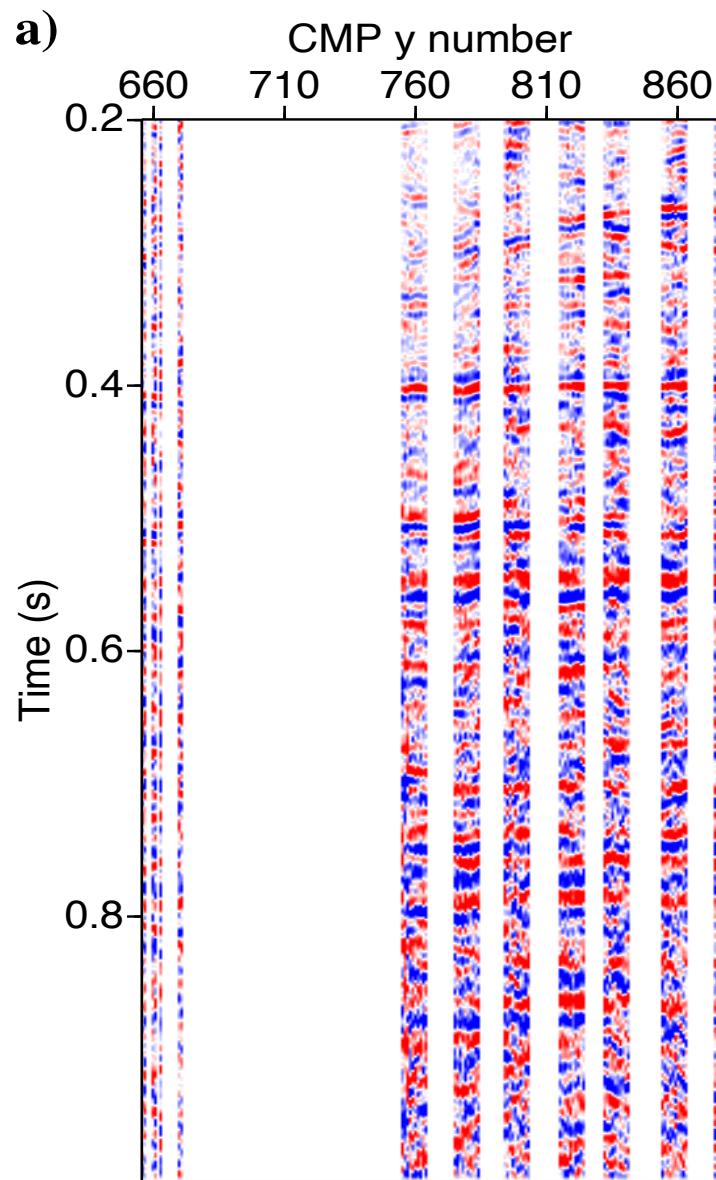
a)



b)

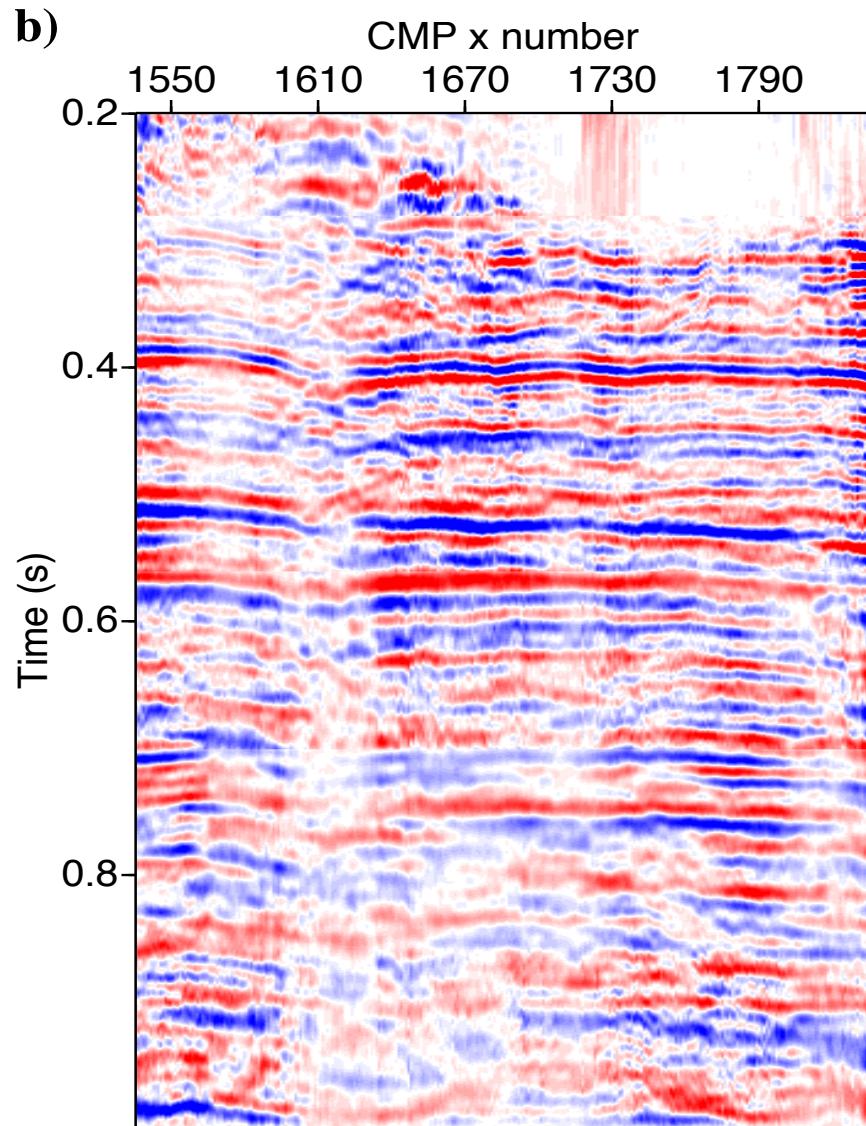
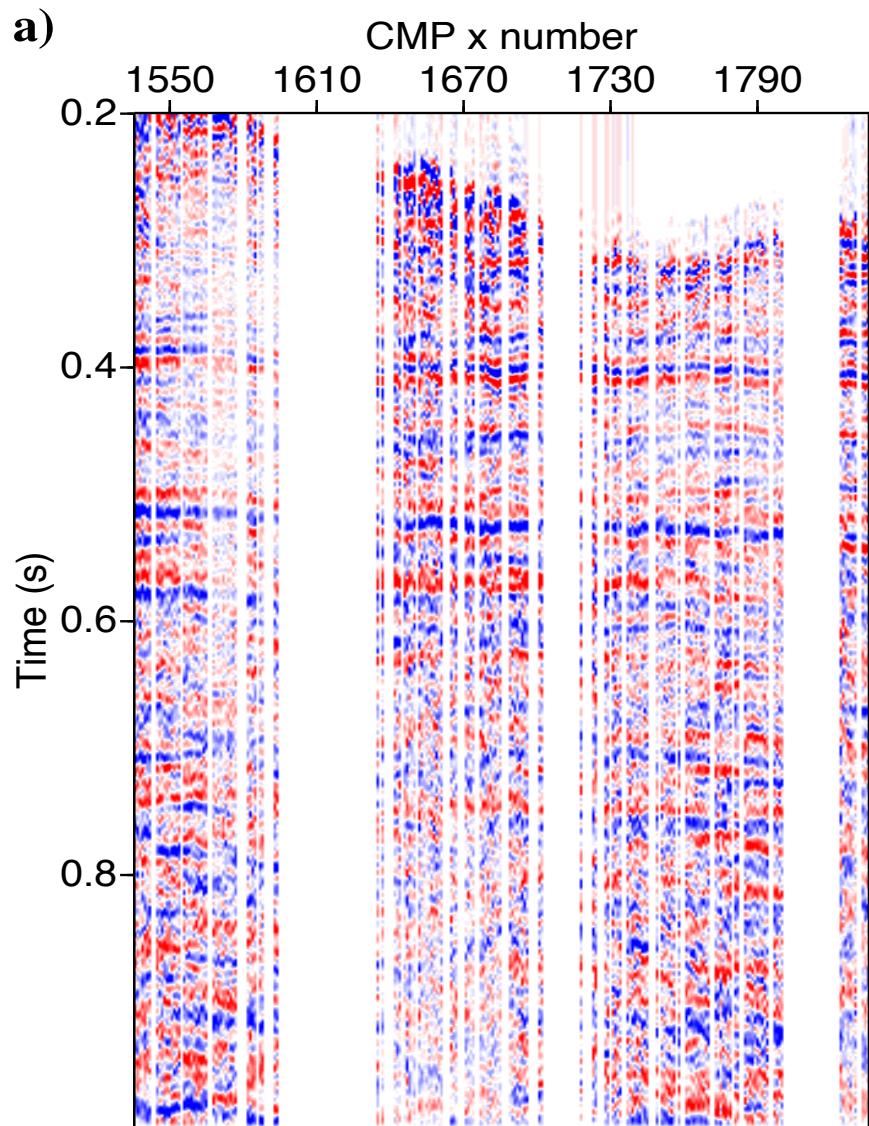


Fix offsets and CMPx

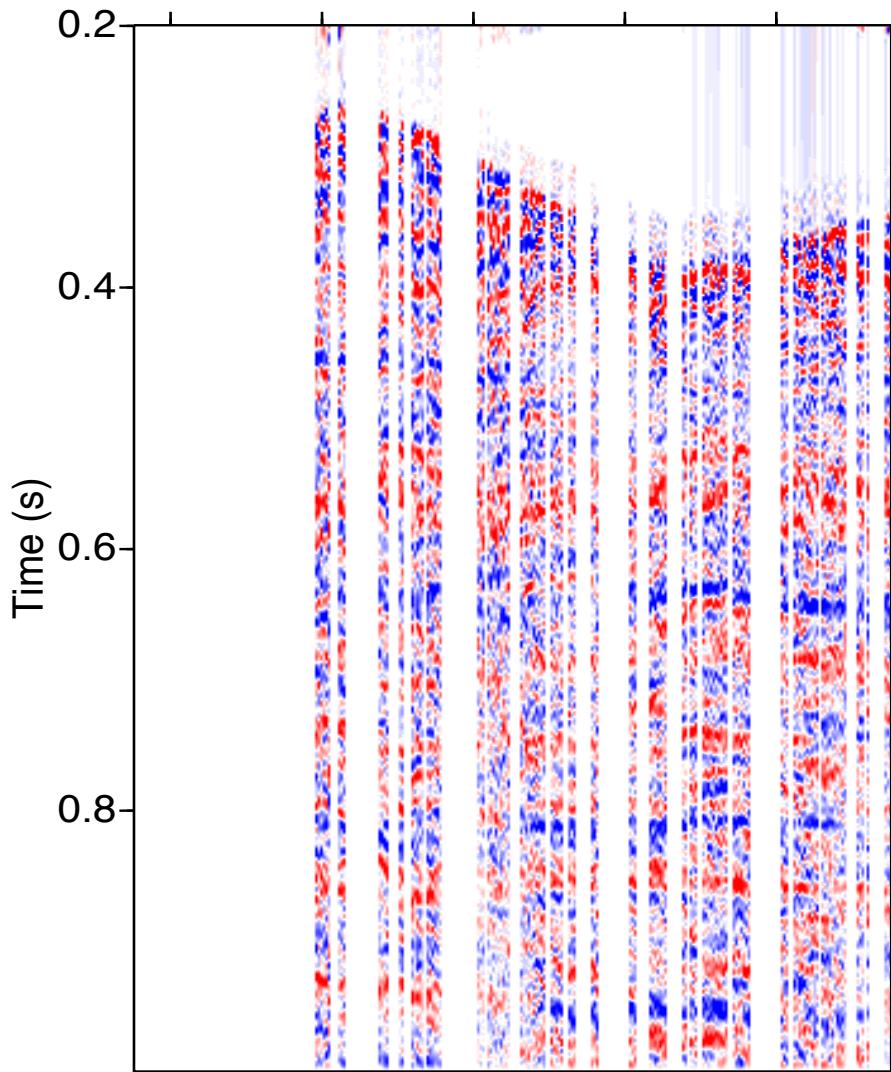


Fix offsets and CMPy

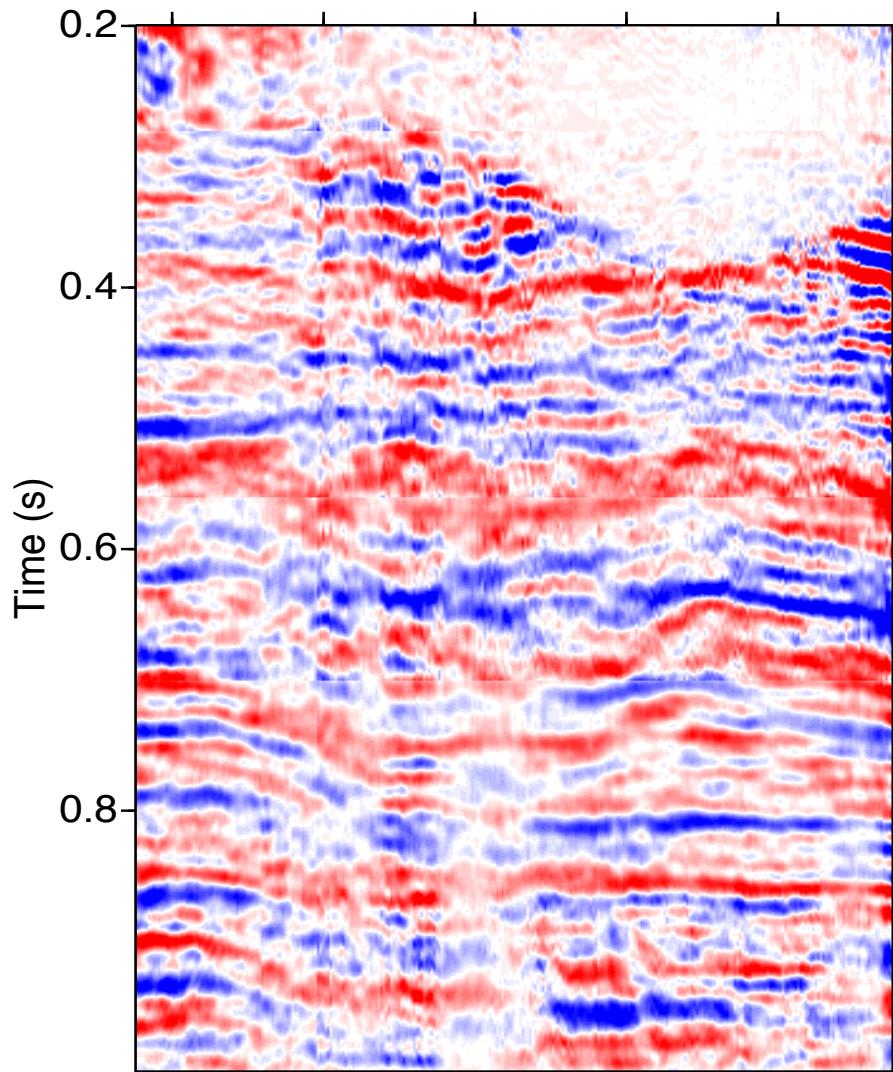
Mid range offset sector



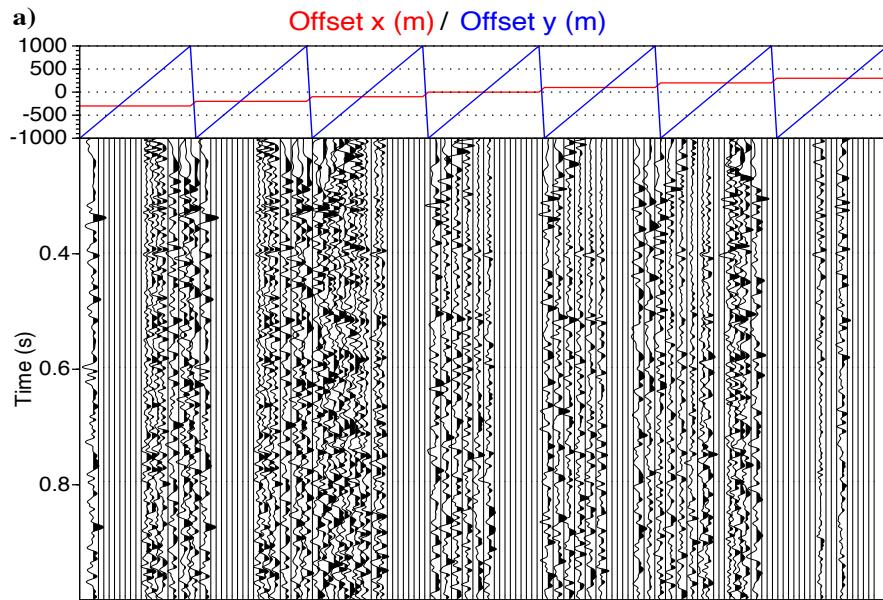
Fix offsets and CMPy



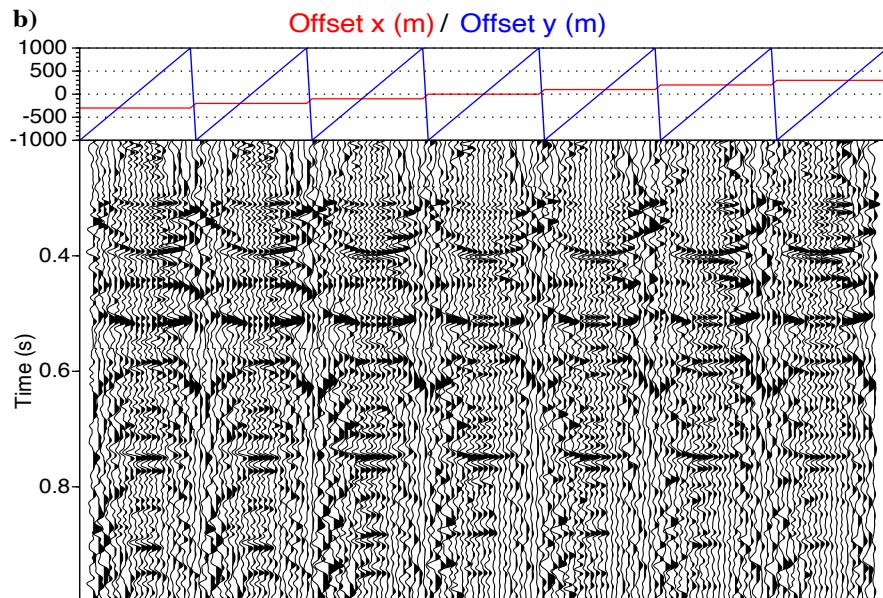
Mid range offset sector

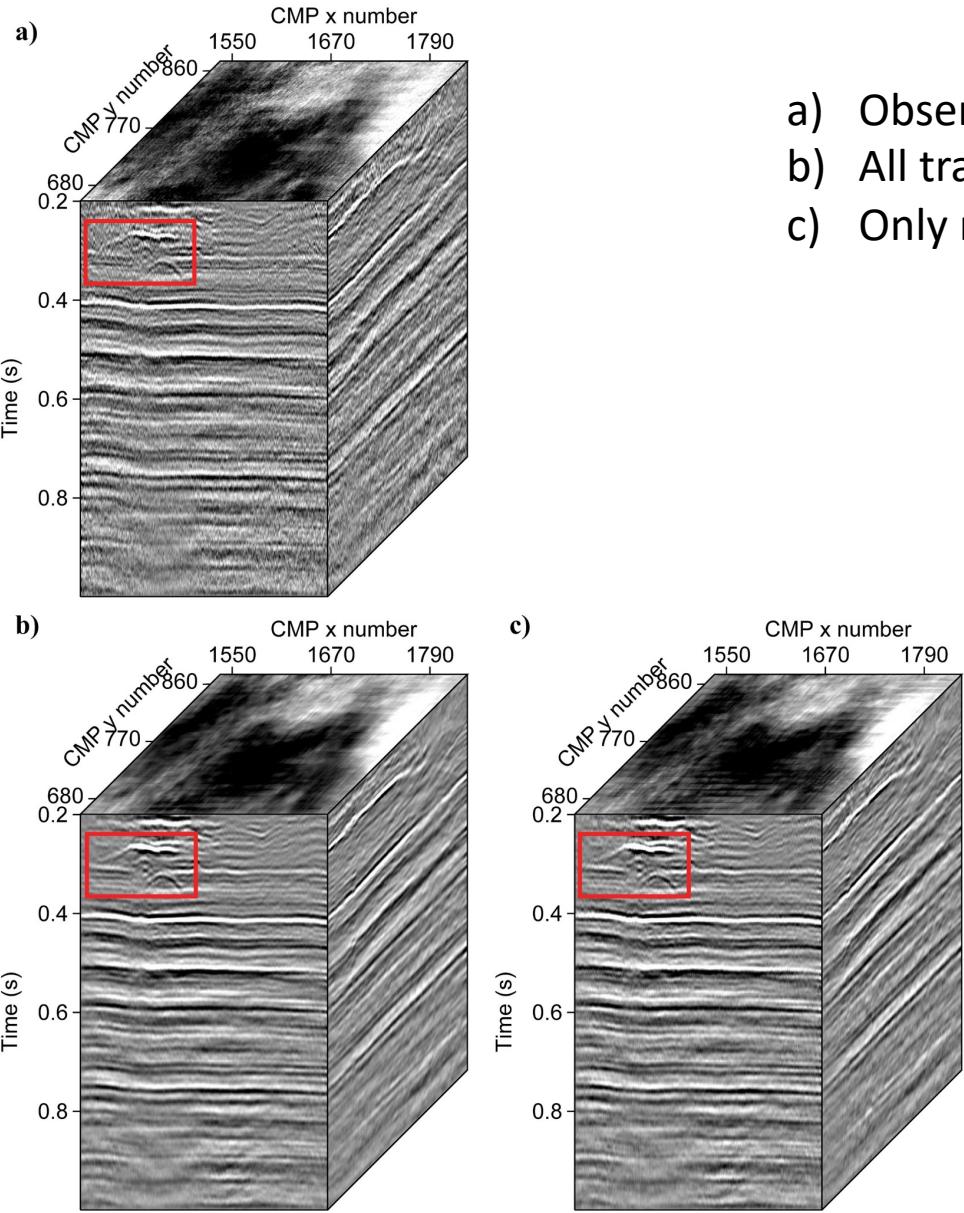


Fix CMPx and CMPy



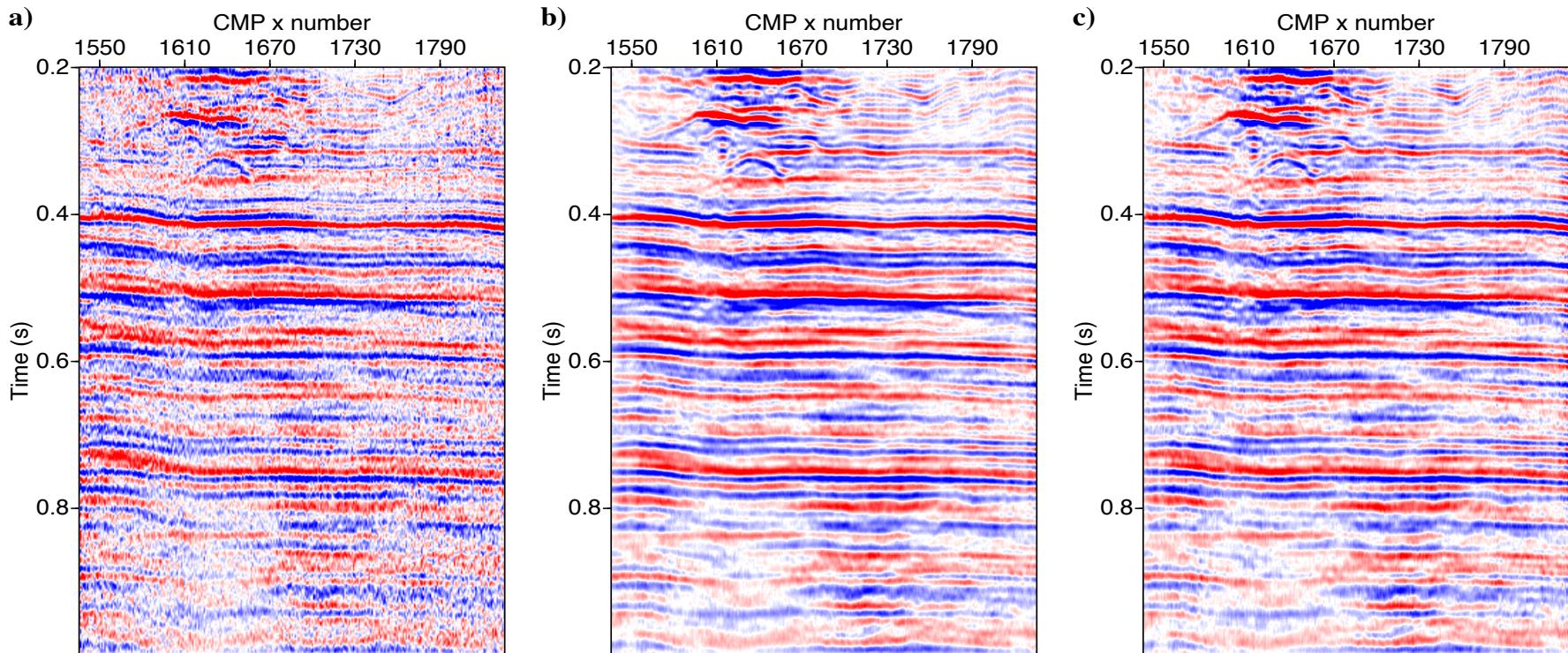
Before and after
reconstruction of
one CMP





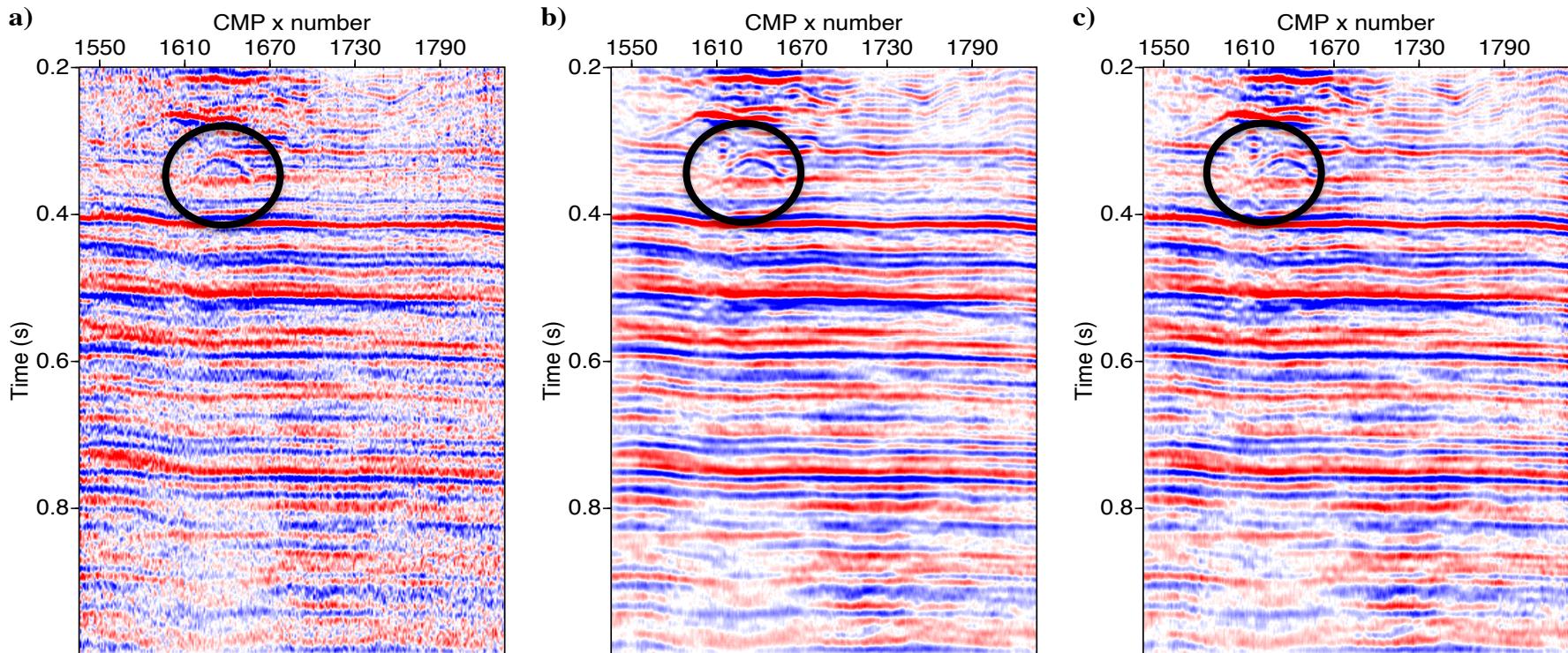
- a) Observations
- b) All traces (Observed + Reconstructed)
- c) Only new traces

Stacks



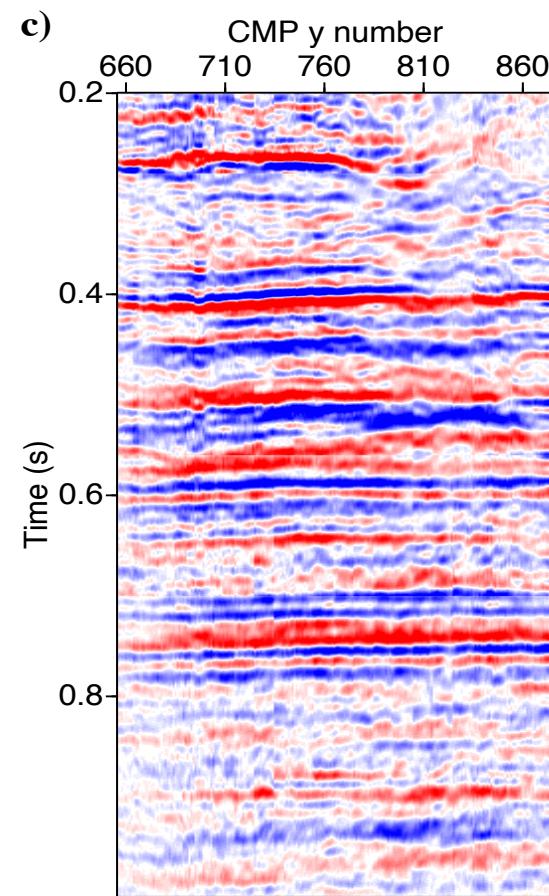
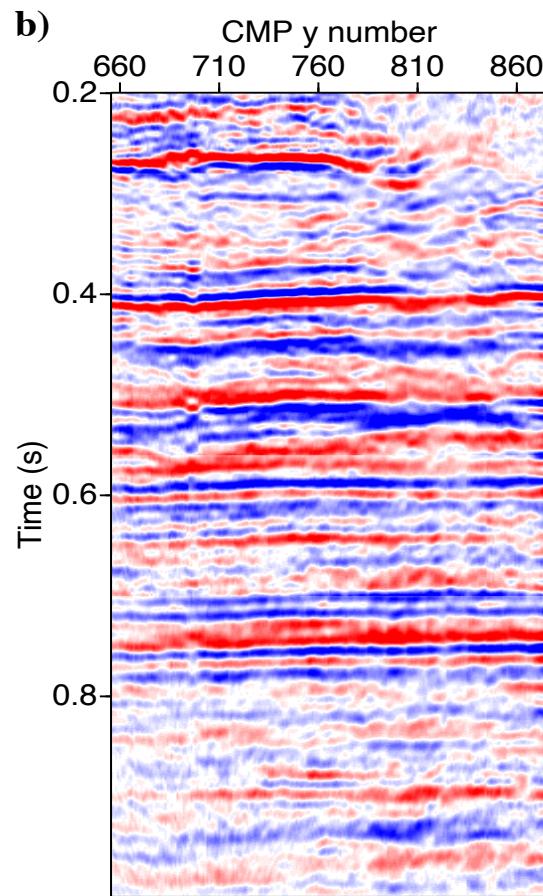
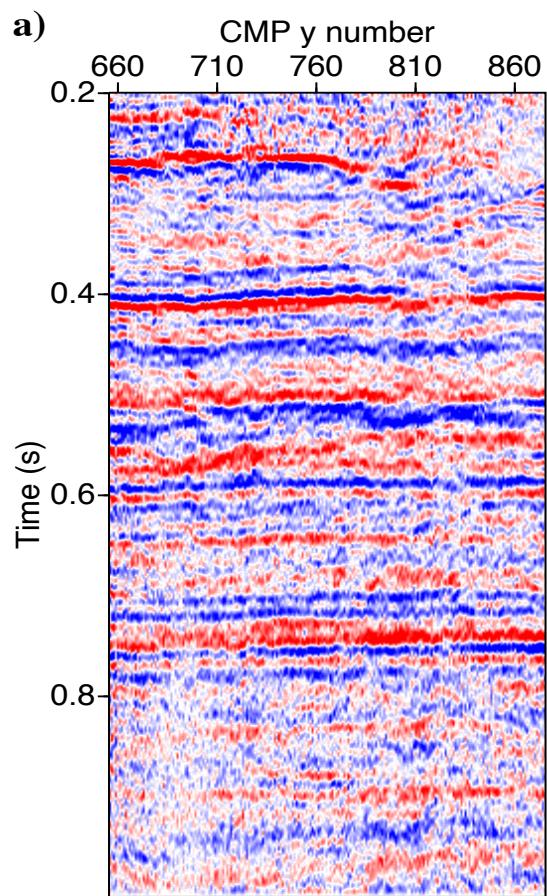
a) Observations b) All traces (Obs +Reconstructed) c) Only new traces

Stacks



a) Observations b) All traces (Obs +Reconstructed) c) Only new traces

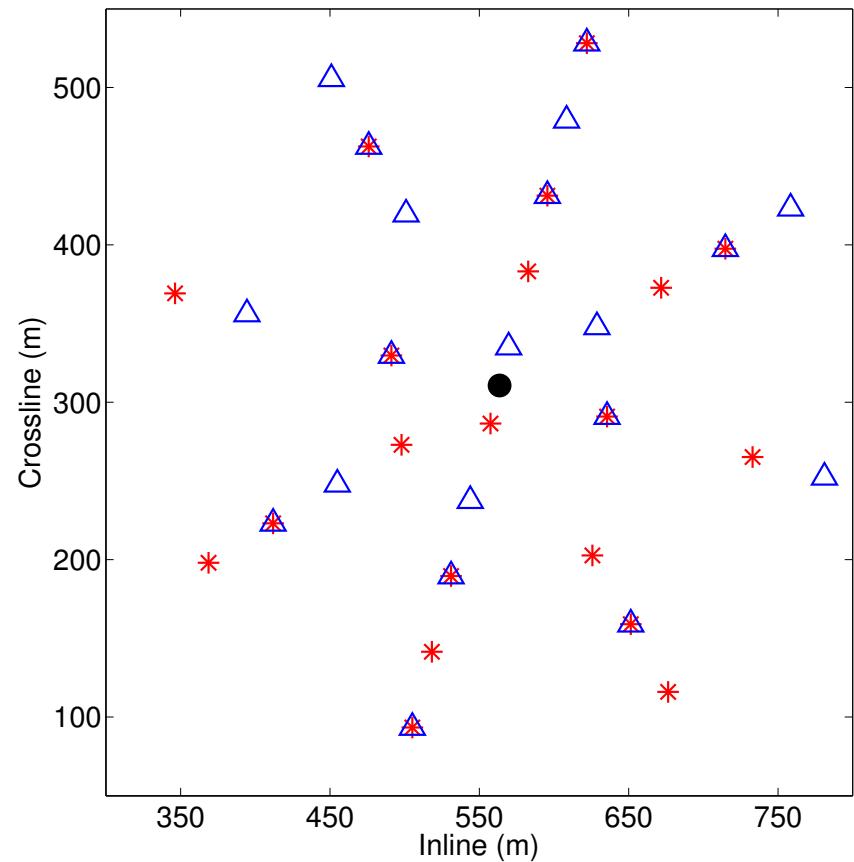
Stacks



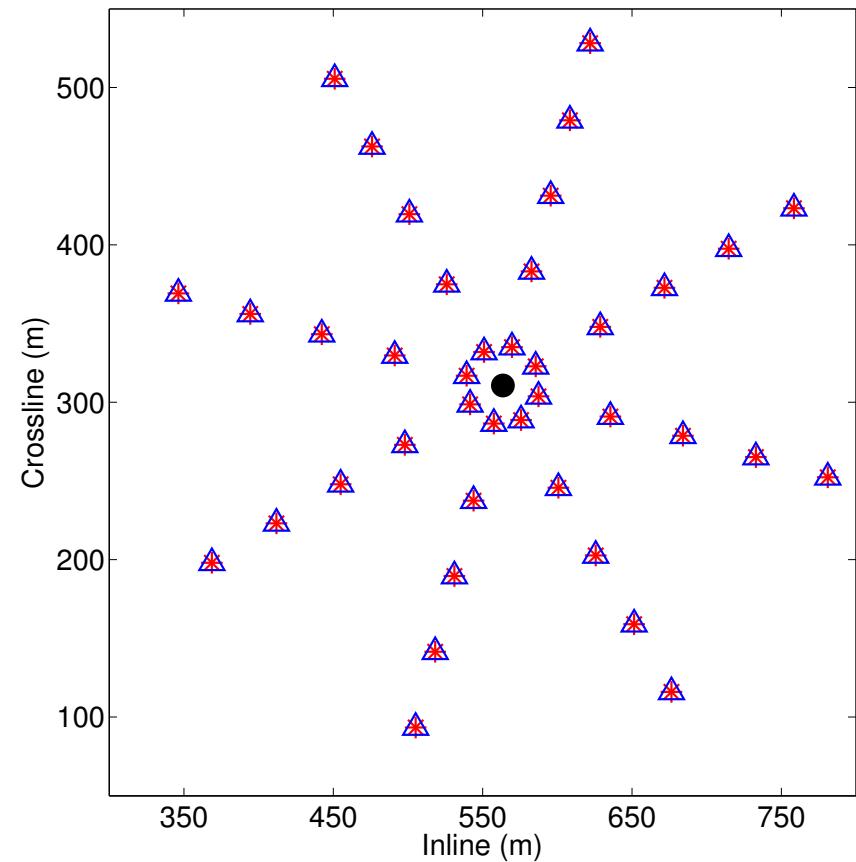
a) Observations b) All traces (Obs +Reconstructed) c) Only new traces

Tensor completion in azimuth offset midpoint

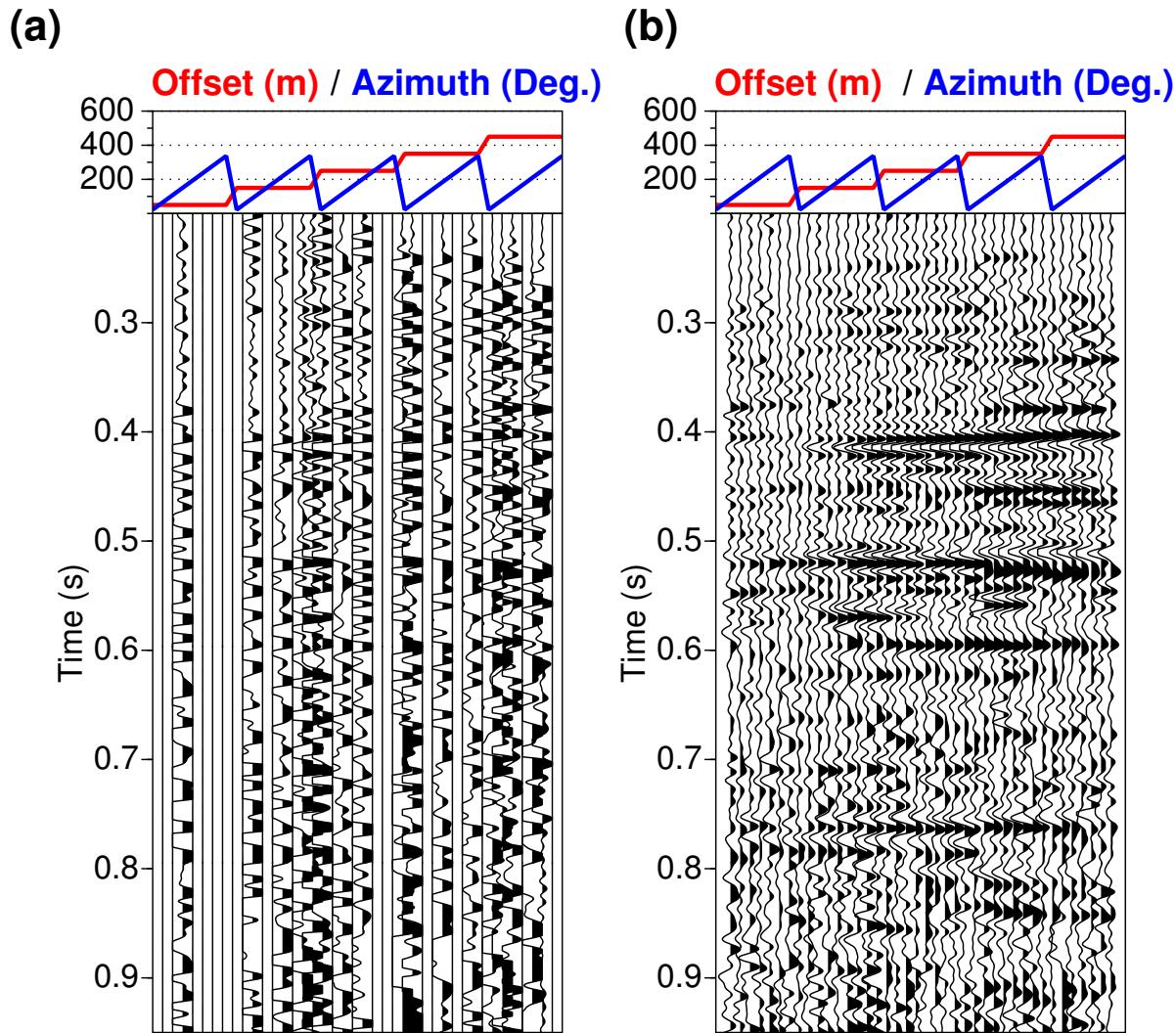
a)

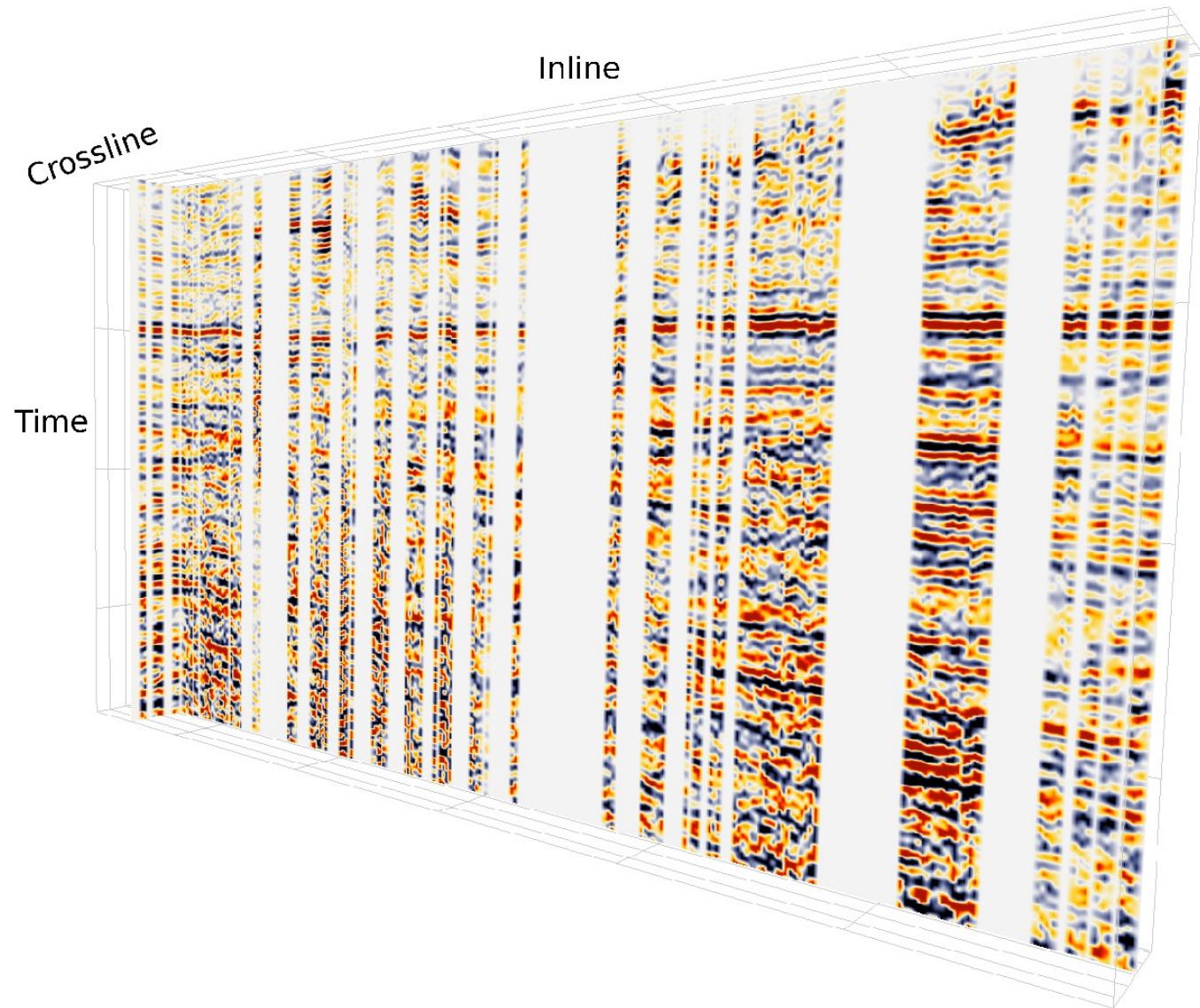


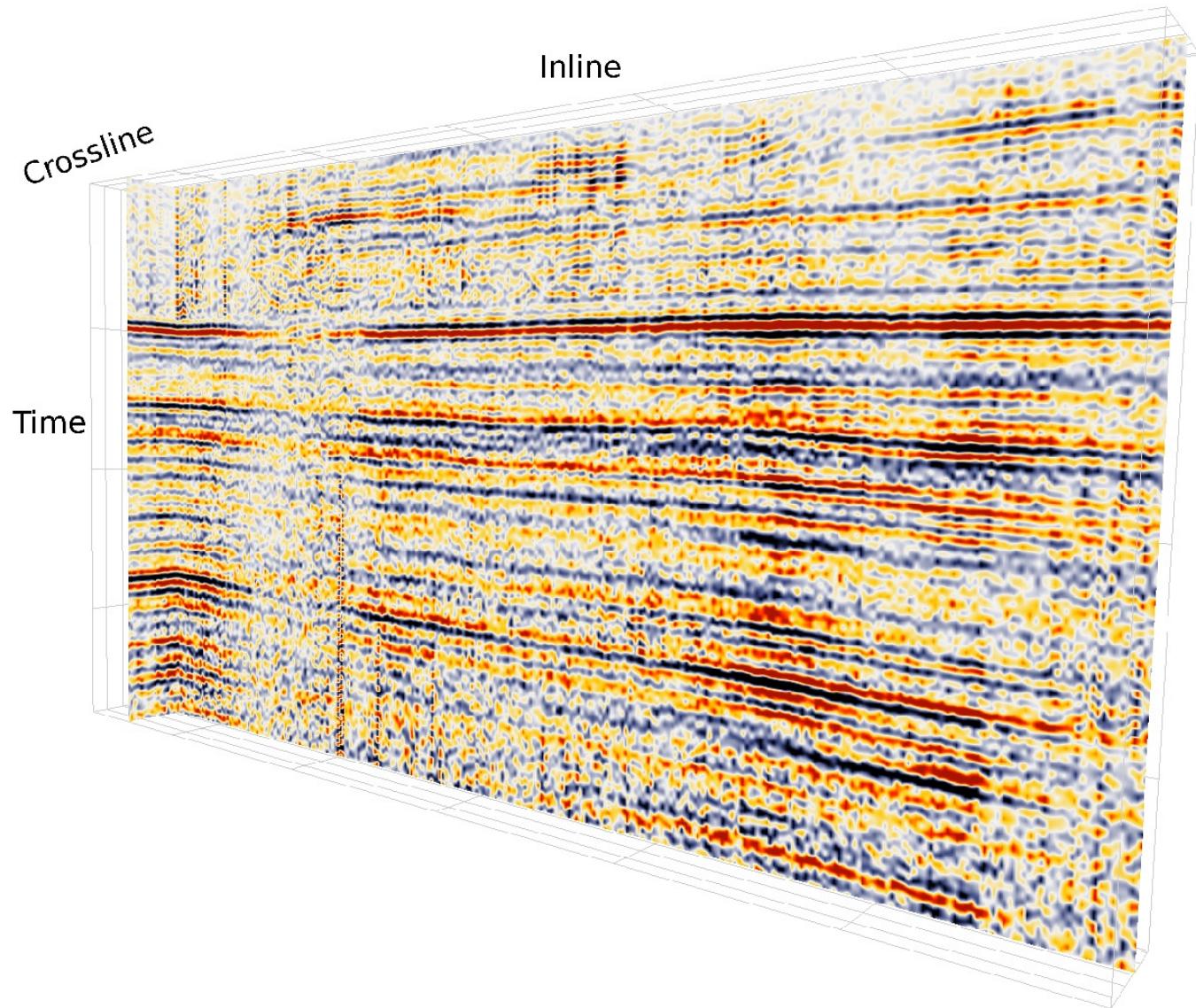
b)



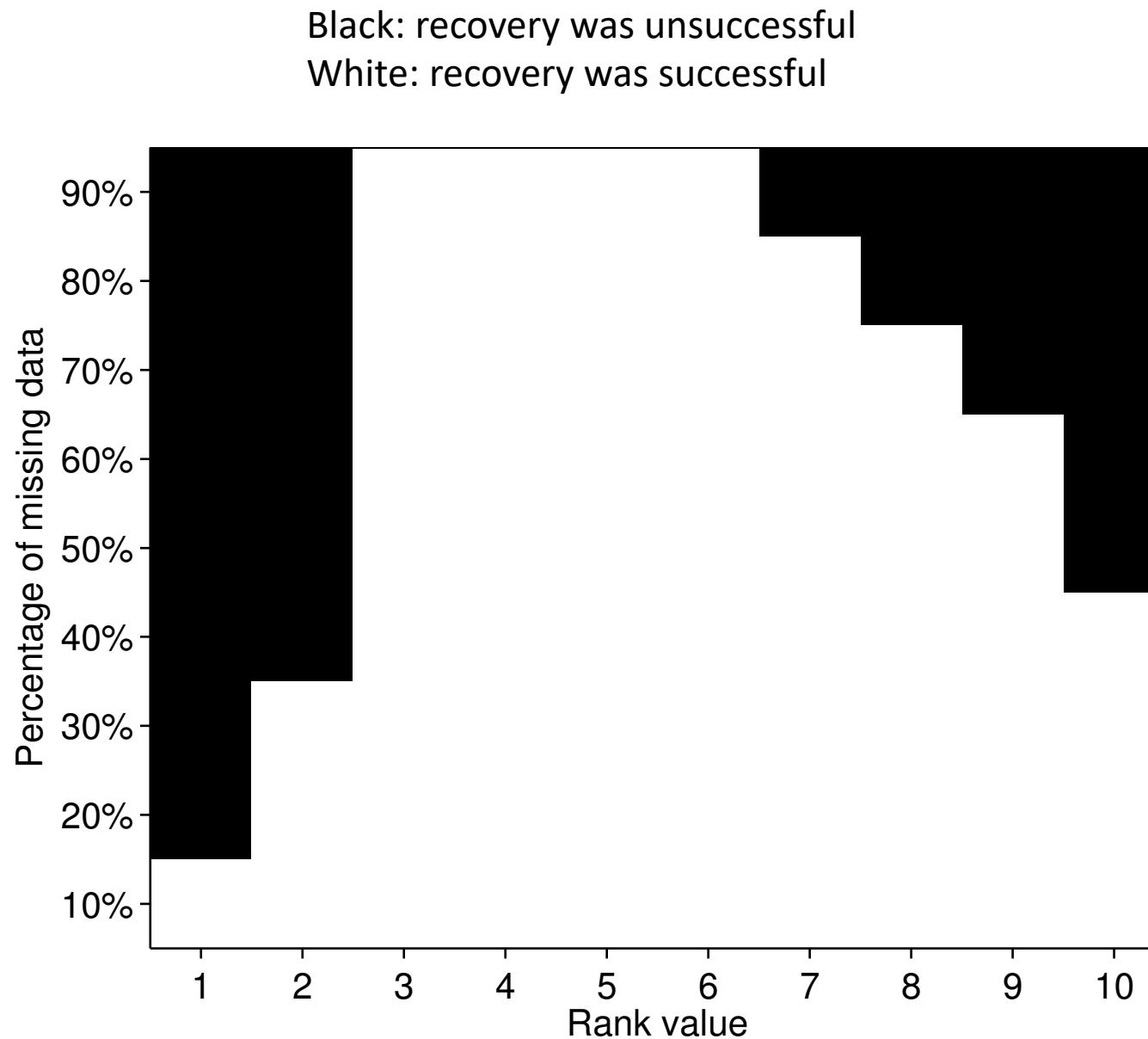
Tensor completion in azimuth offset midpoint







Probability of Success (PMF)



References

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- Gao, J., M. Sacchi, and X. Chen, 2013, A fast reduced-rank interpolation method for prestack seismic volumes that depend on four spatial dimensions: *Geophysics*, **78**, no. 1, V21–V30.
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