

# ResilientDB: Global Scale Resilient Blockchain Fabric\*



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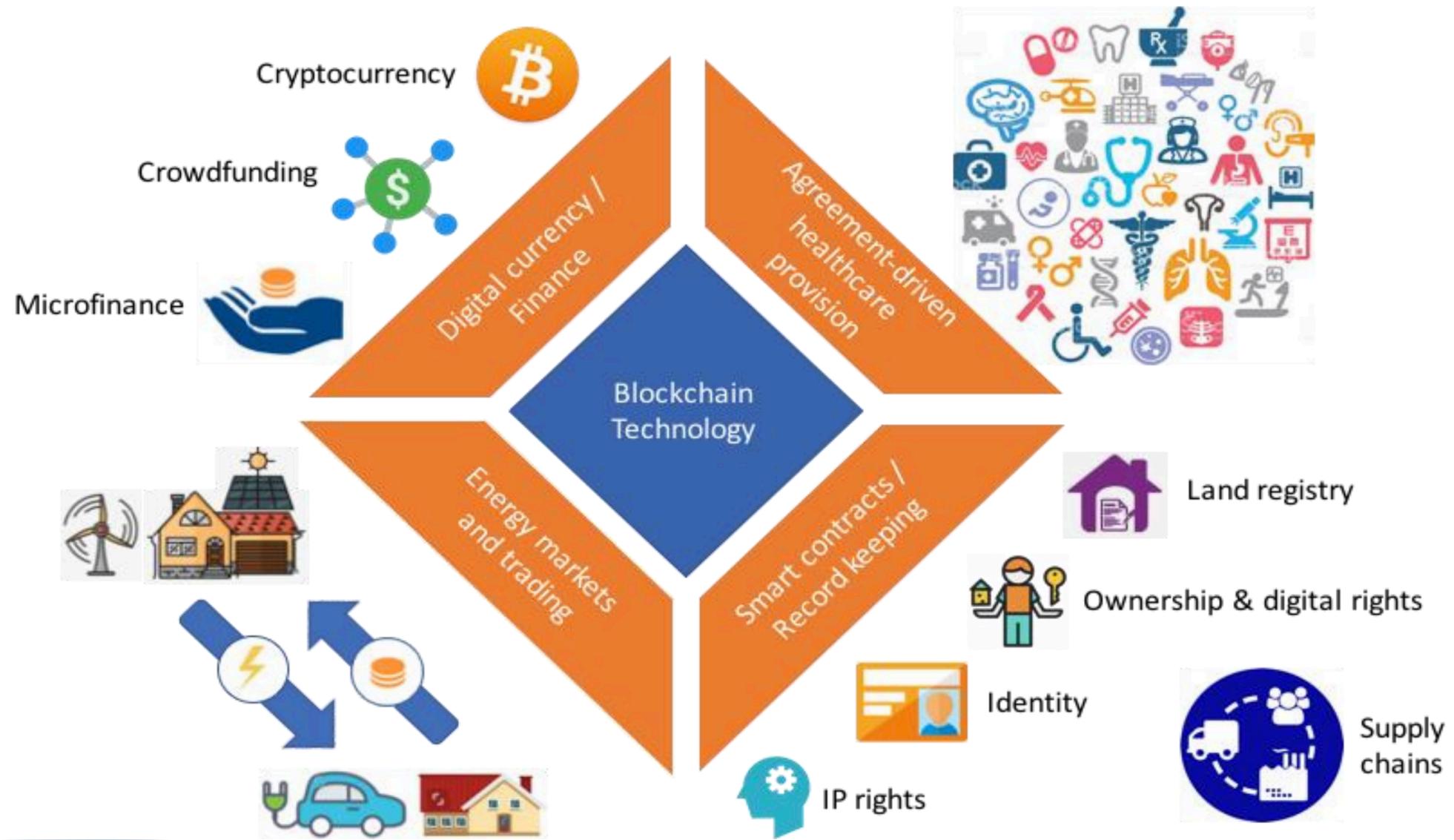
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# Types of Blockchain Systems

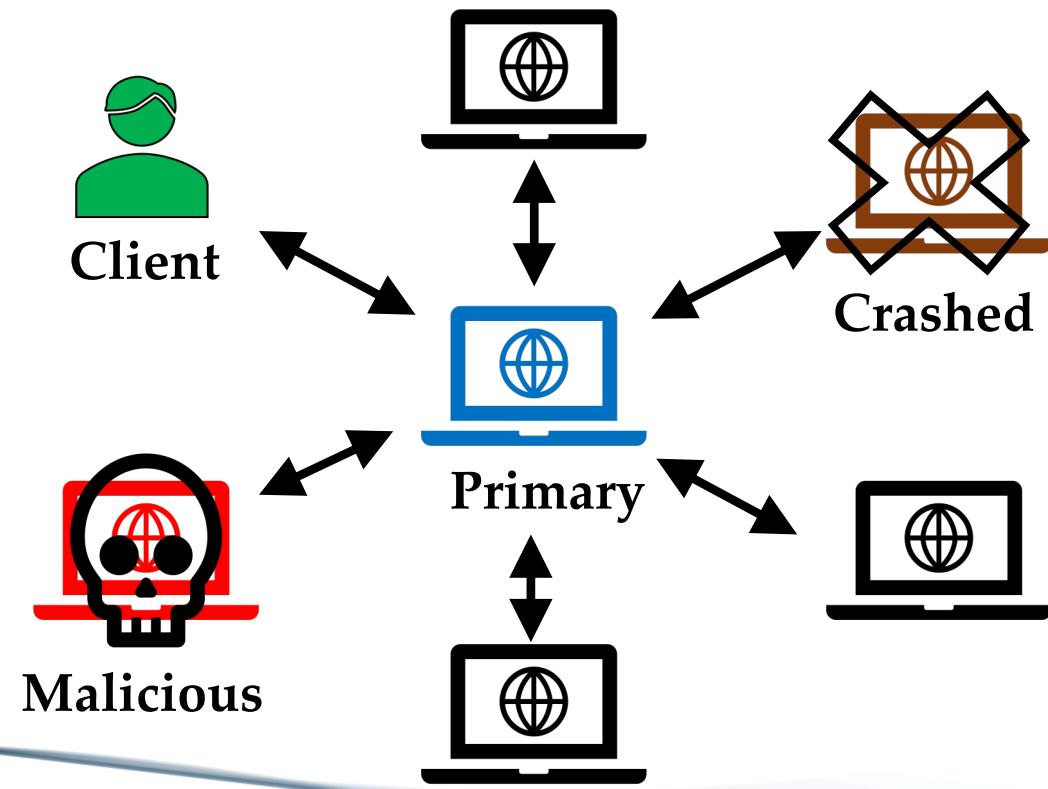
• **Permissionless** → **Open Access**

- Anyone can participate.
- Identities of the replicas unknown.
- Face blockchain *forks*.

• **Permissioned (Our focus)** → **Restricted Access**

- Only a selected group of replicas, although untrusted can participate.
- Identities of the replica known a priori.

At the core of *any* Blockchain application is a Byzantine Fault-Tolerant (BFT) consensus protocol.



# Challenges For Geo-Scale Blockchains

	Ping round-trip times (ms)						Bandwidth (Mbit/s)					
	O	I	M	B	T	S	O	I	M	B	T	S
Oregon (O)	≤ 1	38	65	136	118	161	7998	669	371	194	188	136
Iowa (I)		≤ 1	33	98	153	172		10004	752	243	144	120
Montreal (M)			≤ 1	82	186	202			7977	283	111	102
Belgium (B)				≤ 1	252	270				9728	79	66
Taiwan (T)					≤ 1	137					7998	160
Sydney (S)						≤ 1						7977

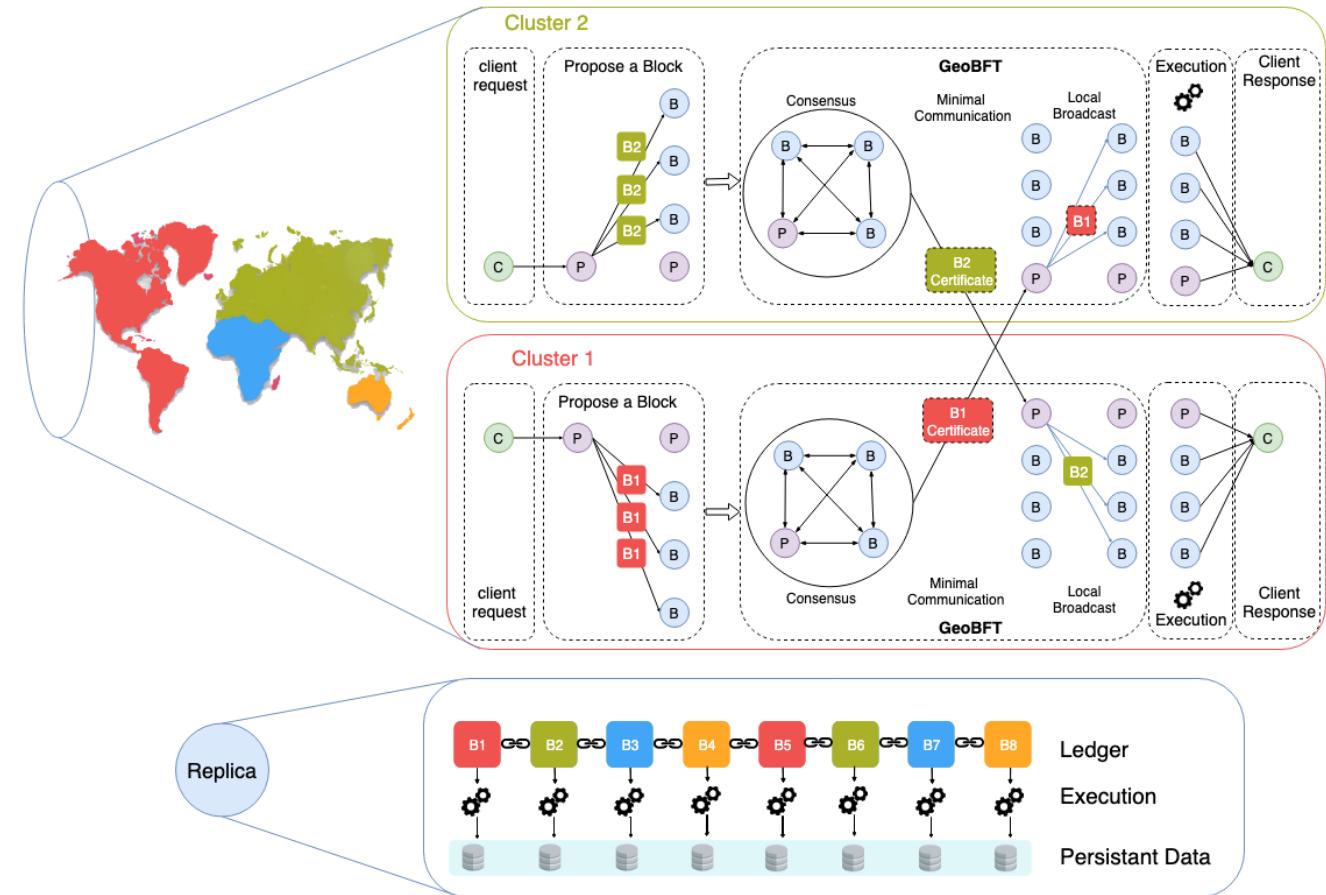
Real-world inter- and intra-cluster communication costs in terms of the ping round-trip times (which determines latency) and bandwidth (which determines throughput). Measurements taken on Google Cloud using clusters of n1 machines (replicas) that are deployed in six different regions.

# Limitations of Existing Consensus Protocols

Protocol	Decisions	Communication		Centralized
		(Local)	(Global)	
GEOBFT (our paper) ↳ <i>single decision</i>	$\mathbf{z}$	$\mathcal{O}(2zn^2)$	$\mathcal{O}(fz^2)$	No
	1	$\mathcal{O}(4n^2)$	$\mathcal{O}(fz)$	No
STEWARD	1	$\mathcal{O}(2zn^2)$	$\mathcal{O}(z^2)$	Yes
ZYZZYVA	1	$\mathcal{O}(zn)$		Yes
PBFT	1	$\mathcal{O}(2(zn)^2)$		Yes
POE	1	$\mathcal{O}((zn)^2)$		Yes
HOTSTUFF	1	$\mathcal{O}(8(zn))$		Partly

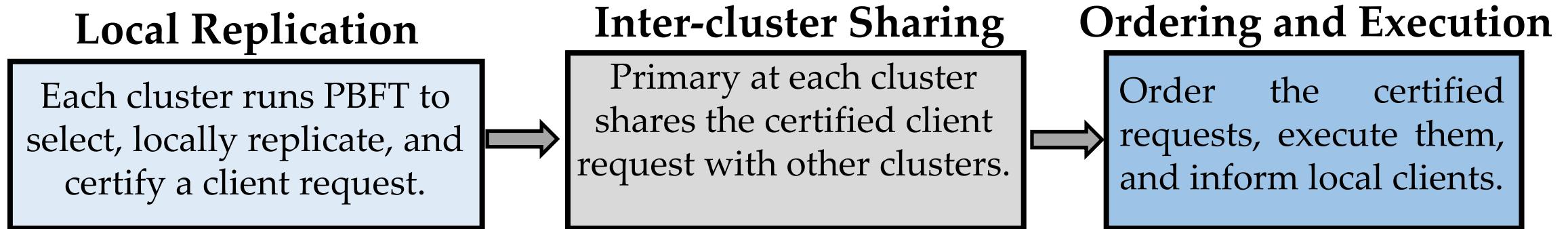
The normal-case metrics of BFT consensus protocols in a system with  $z$  clusters, each with  $n$  replicas of which at most  $f$ ,  $n > 3f$ , are Byzantine. GeoBFT provides the lowest global communication cost per consensus decision and operates decentralized.

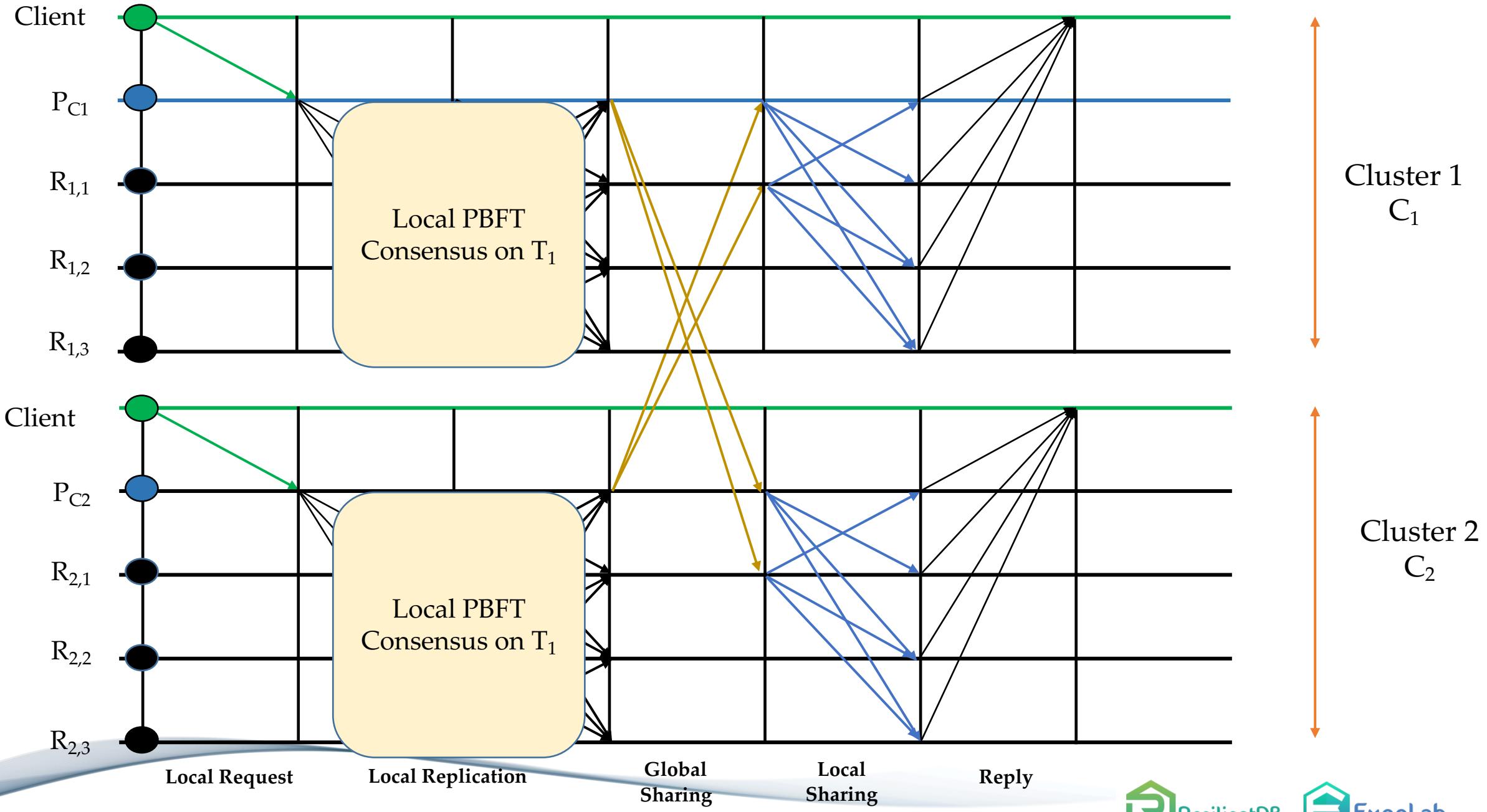
# Vision Geo-Scale Byzantine Fault-Tolerance



# GeoBFT Protocol

GeoBFT is a topology-aware protocol, which groups replicas into clusters. Each cluster runs the PBFT consensus protocol, in parallel and independently.

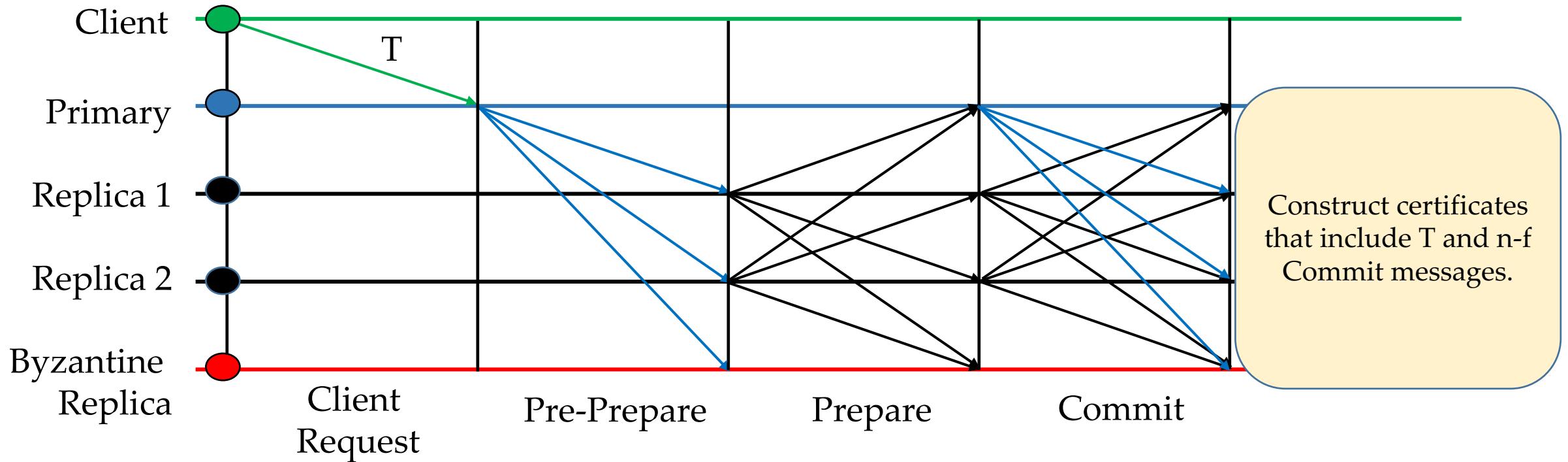




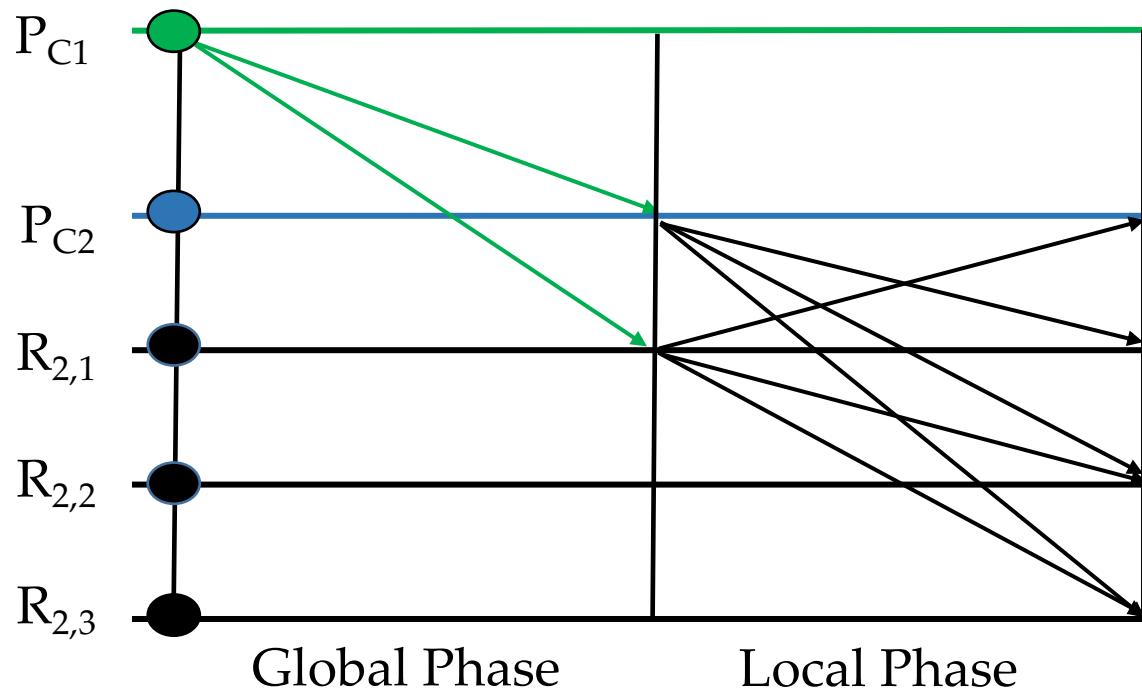
# Local Replication (PBFT)

- First practical Byzantine Fault Tolerant Protocol.
- Tolerates up to  $f$  failure out of  $3f+1$  replicas
- Three phases of which two require quadratic communication complexity.
- Safety is always guaranteed and Liveness is guaranteed in periods of partial synchrony.
- View-Change protocol for replacing malicious primary

# PBFT Civil Execution



# Inter-Cluster Sharing

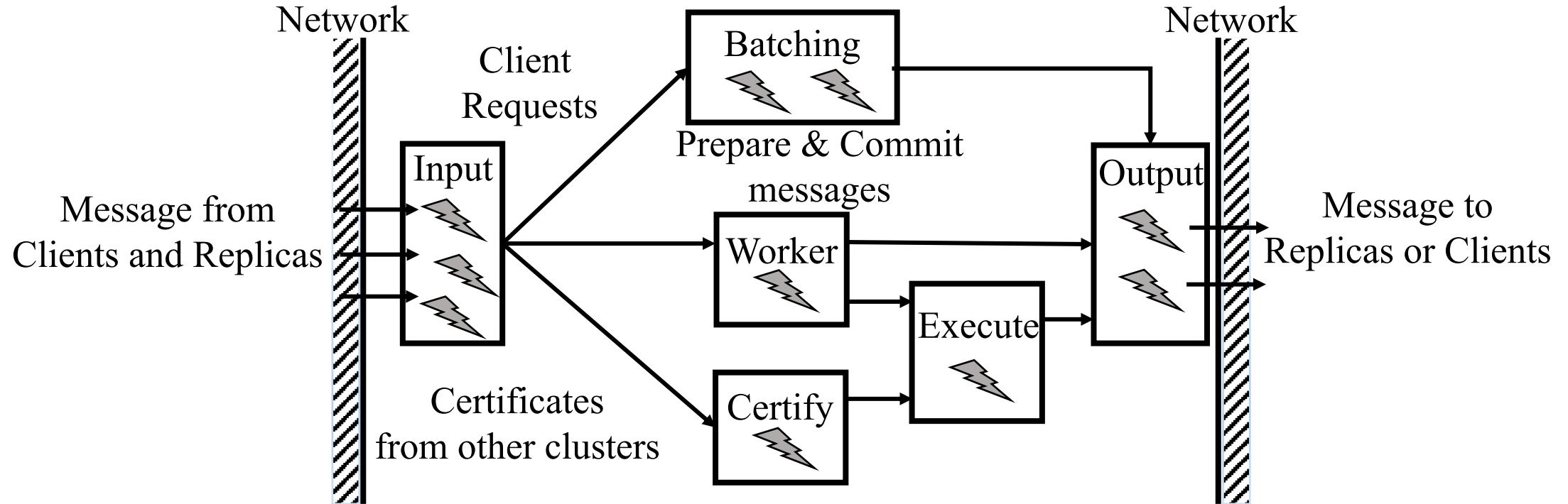


The Primary P<sub>C1</sub> sends a certificate that includes the client request and commit messages from n-f replicas of Cluster C<sub>1</sub>.

# Ordering and Execution

- GeoBFT orders requests deterministically.
- For  $i < j$ , requests of Cluster  $C_i$  are executed before requests of cluster  $C_j$ .
- For example: requests of  $C_1$  are executed before  $C_2$ .

# Implementation on ResilientDB



ResilientDB associates a multi-threaded deep-pipelined architecture with each replica.

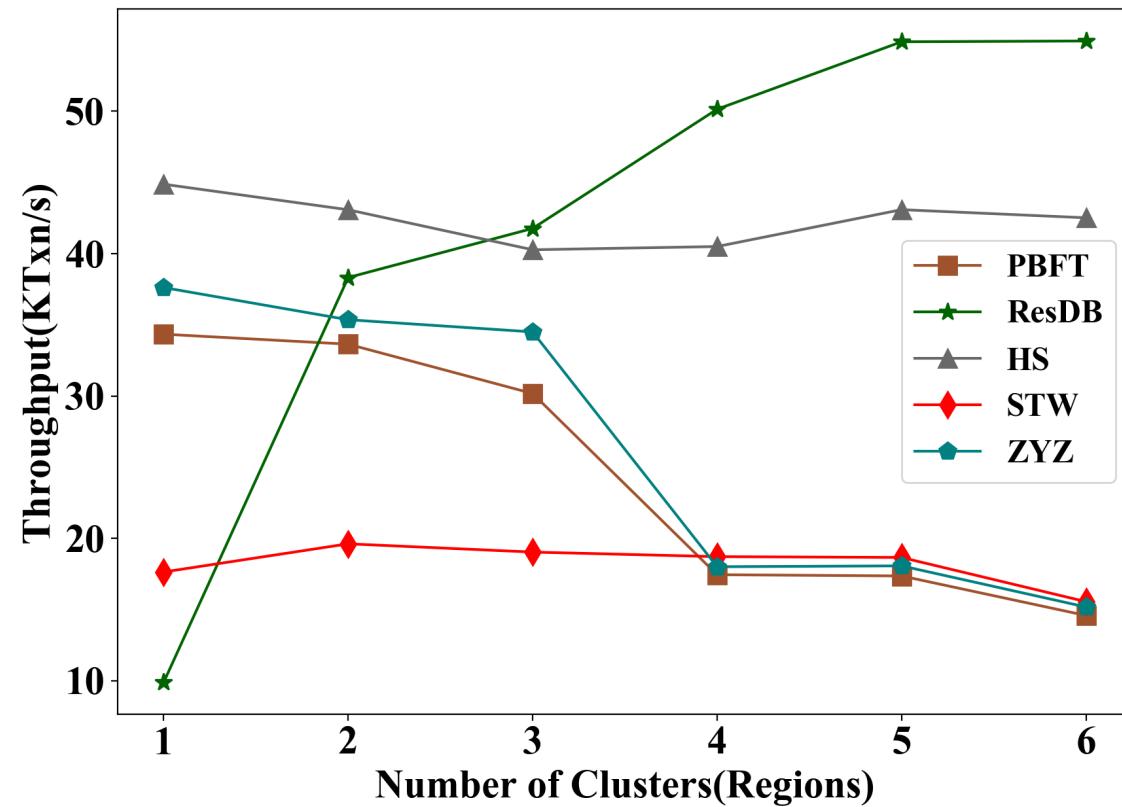
# Ledger (Blockchain) Management

- In ResilientDB,  $i^{\text{th}}$  block in the ledger contains the  $i^{\text{th}}$  executed request.
- In each round of GeoBFT, each replica executes  $z$  requests, each belonging to a different cluster  $C_i$ ,  $1 \leq i \leq z$ .
- Hence, in each round, each replica creates  $z$  blocks.
- To ensure immutability, each block includes both client requests and exchanged certificates.

# Evaluation on ResilientDB

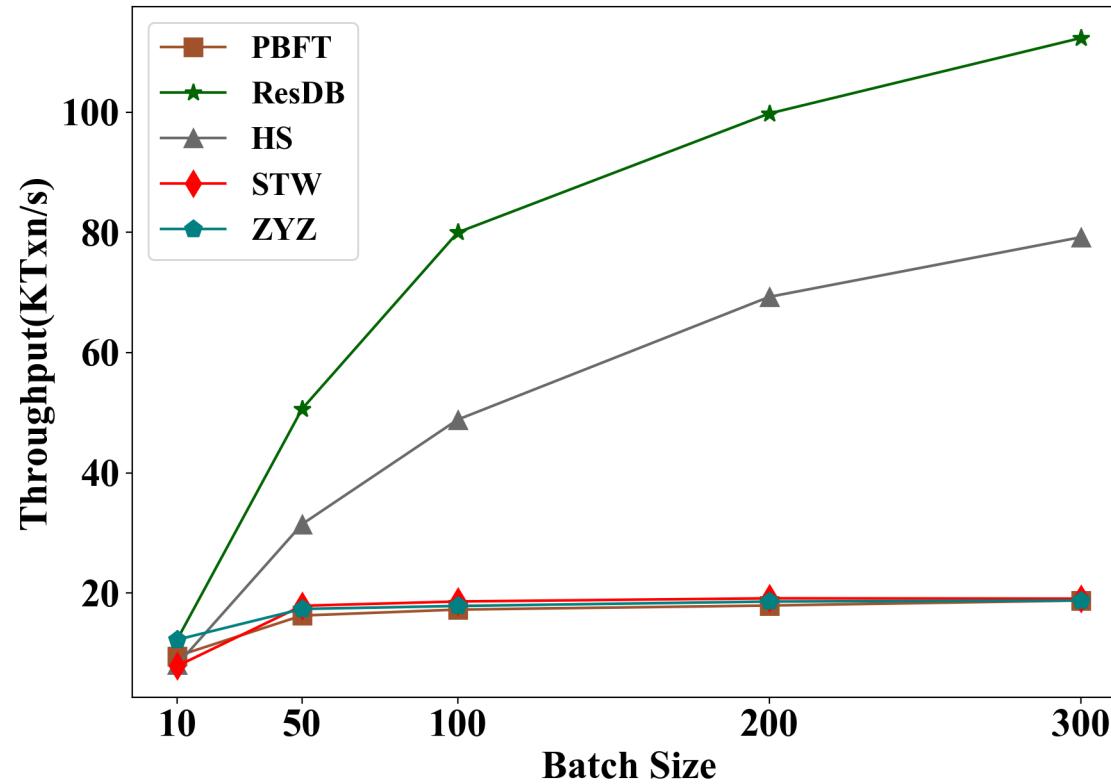
- Google cloud used for deploying replicas and clients.
- Each replica used 8-core Intel Skylake CPUs and had access to 16 GB memory.
- Total 160K clients deployed on eight 4-core machines.
- Workload provided by Yahoo Cloud Serving Benchmark (YCSB).
- Replicas deployed across six different regions: Oregon, Iowa, Montreal, Belgium, Taiwan and Sydney.
- Primaries for centralized protocol placed at Oregon (highest bandwidth).

# Impact of Geo-Scale Deployments



Throughput as a function of the number of clusters;  $zn = 60$  replicas.

# Impact of Request Batching



Throughput as a function of the batch size;  $z = 4$  and  $n = 7$ .

# Conclusions and Final Remarks

- For achieving faster local replication, other efficient BFT protocols, such as PoE, can be employed.
- Modern cryptographic techniques such as Threshold signatures can be used in place of sending  $n-f$  Commit messages.
- If a cluster does not have a request, it can send “no-op” messages.
- GeoBFT optimizes consensus by reducing global communication costs.
- Parallel local replication helps to increase system throughput.
- GeoBFT is a topology-aware protocol.

# References

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