Delta-Debugging

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Real-World Scenario

In July 1999, Bugzilla listed more than 370 open bug reports for Mozilla's web browser

- · These were not even simplified
- Mozilla engineers were overwhelmed with the work
- They created the Mozilla <u>BugAThon</u>: a call for volunteers to simplify bug reports

When you've cut away as much HTML, CSS, and JavaScript as you can, and cutting away any more causes the bug to disappear, you're done.

Mozilla BugAThon call

Delta-debugging (dd) is an idea

The idea derives a set of tools and algorithms, that have different application settings:

- Reducing failure inducing input (xml files, programs for compilers, ...)
- Isolating failure inducing change set Yesterday, my program worked, Today it does not, Why?
- Reducing (GUI, Android app) event traces for debugging
- Reducing Java/JavaScript unit test cases

More references:

- ► Text books Why programs fail
- Examples Reducer for fuzzers
- More here

The Problem

- ► GDB: GNU debugger for C
- ▶ DDD: graphical front-end of GDB
- ▶ Upgrade GDB from 4.16 to 4.17
- ▶ the integration of GDB and DDD no longer work

Goal

Determine the minimal set of failure inducing changes

Existing Work

regression containment (used at Cray research for compiler development): apply (the ordered) changes one a time until regression tests fail

- ▶ logical change can be large
- ► totally ordered changes are considered, no problems of interference, inconsistencies, granuality

Challenges of Debugging ChangeSet

- Interference: single change does not cause the problem, but multiple changes together produce the failure, e.g., merging the products of parallel development
- Inconsistency: the combinations of changes that do not always result in a testable program, you cannot just apply any changes and expect the program to run smoothly
 - Integration failure: a change cannot be applied, it may require earlier changes that are not included in the configuration, it may also be in conflict with another change, but the third conflict-resolving change is missing
 - Construction failure: syntactic and semantic errors after applying the changes
 - Execution failure: cannot run correctly, e.g., missing "create file" statement, so you cannot open a file
- Granularity: logical change can contain many lines
 - logical change: the developer commit a change
 - textual changes: you run a diff, you obtain a set of chunks

Formally define the problem

Background definitions: (sometimes, a paper defines a set of terms for easily presenting their work, these terms may not be applicable beyond the paper): see the actual paper for definitions

- configurations
- baseline
- test
- failure inducing, failure inducing change set, minimal failure-inducing change set

Formally define the problem

Assumptions on configuration properties.

the configuration is

- monotony
- unambiguity
- consistency

Basic idea of dd: binary search, divide-and-conquer

Step	c_i	Co	onfi	gur	atio	test					
1	c_1	1	2	3	4					✓	_
2	c_2					5	6	7	8	×	
3	c_1					5	6			✓	
4	c_2							7	8	×	
5	c_1							7		×	7 is found
Result								7			_

Basic idea of dd: binary search, divide-and-conquer

Interference: search both halves

Step	c_i	Co	onfi	gur	atio	test					
1	c_1	1	2	3	4					√	-
2	c_2					5	6	7	8	✓	
3	c_1	1	2			5	6	7	8	✓	
4	c_2			3	4	5	6	7	8	×	
5	c_1			3		5	6	7	8	×	3 is found
6	c_1	1	2	3	4	5	6			×	
7	c_1	1	2	3	4	5				✓	6 is found
Resul	t			3			6				-

Basic idea of dd: binary search, divide-and-conquer

- 1. We partition c into two subsets c1 and c2 and test each of them.
- 2. Found in c1. The test of c1 fails—c1 contains a failure-inducing change.
- 3. Found in c2. The test of c2 fails—c2 contains a failure-inducing change.
- 4. Interference. Both tests pass. Since we know that testing $c=c1\cup c2$ fails, the failure must be induced by combination of some change sets in c1 and some change sets in c2

DD basic algorithm

```
\begin{split} dd(c) &= dd_2(c, \emptyset) \quad \text{where} \\ dd_2(c, r) &= \text{let } c_1, c_2 \subseteq c \text{ with } c_1 \cup c_2 = c, c_1 \cap c_2 = \emptyset, |c_1| \approx |c_2| \approx |c|/2 \\ & \quad \text{if } |c| = 1 \text{ ("found")} \\ dd_2(c_1, r) & \quad \text{else if } \textit{test}(c_1 \cup r) = \textbf{\textit{\textbf{X}}} \text{ ("in } c_1 \text{")} \\ dd_2(c_2, r) & \quad \text{else if } \textit{test}(c_2 \cup r) = \textbf{\textit{\textbf{X}}} \text{ ("in } c_2 \text{")} \\ dd_2(c_1, c_2 \cup r) \cup dd_2(c_2, c_1 \cup r) & \quad \text{otherwise ("interference")} \end{split}
```

Return: the change set that contains the bug /

Complexity

Step	c_i	C	onfi	gur	atio	test					
1	c_1	1	2	3	4					✓	
2	c_2					5	6	7	8	✓	
3	c_1	1	2			5	6	7	8	✓	
4	c_2	_		3	4	5	6	7	8	✓	
5	c_1	1		3	4	5	6	7	8	✓	2 is found
6	c_2		2	3	4	5	6	7	8	✓	1 is found
7	c_1	1	2	3		5	6	7	8	✓	4 is found
8	c_2	1	2		4	5	6	7	8	✓	3 is found
9	c_1	1	2	3	4	5	6			✓	
10	c_2	1	2	3	4			7	8	✓	
11	c_1	1	2	3	4	5		7	8	✓	6 is found
12	c_2	1	2	3	4		6	7	8	✓	5 is found
13	c_1	1	2	3	4	5	6	7		✓	8 is found
14	c_2	1	2	3	4	5	6		8	✓	7 is found
Result		1	2	3	4	5	6	7	8		•

Complexity

Worst case: all changes are failure inducing, still linear in terms of the number of changes

Step	c_i	Co	onfi	gur	atio	test					
1	c_1	1	2	3	4	-			-	✓	
2	c_2					5	6	7	8	✓	
3	c_1	1	2			5	6	7	8	✓	
4	c_2			3	4	5	6	7	8	✓	
5	c_1	1		3	4	5	6	7	8	✓	2 is found
6	c_2		2	3	4	5	6	7	8	✓	1 is found
7	<i>c</i> ₁	1	2	3		5	6	7	8	✓	4 is found
8	c_2	1	2		4	5	6	7	8	✓	3 is found
9	<i>c</i> ₁	1	2	3	4	5	6			✓	
10	c_2	1	2	3	4			7	8	✓	
11	c_1	1	2	3	4	5		7	8	✓	6 is found
12	c_2	1	2	3	4		6	7	8	✓	5 is found
13	c_1	1	2	3	4	5	6	7		✓	8 is found
14	c_2	1	2	3	4	5	6		8	✓	7 is found
Resul	lt	1	2	3	4	5	6	7	8		•

Review: reasons of inconsistencies:

- Integration failure: a change cannot be applied, it may require earlier changes that are not included in the configuration, it may also be in conflict with another change, but the third conflict-resolving change is missing
- 2. Construction failure: syntactic and semantic errors after applying the changes
- 3. Execution failure: cannot run correctly, e.g., missing "create file" statement, so you cannot open a file

Testing output in presence of inconsistencies

- found: If testing any ci fails, then ci contains a failure-inducing subset.
- ▶ interference: If testing any ci passes and its complement \overline{ci} passes as well, then the change sets ci and \overline{ci} form an interference
- ▶ preference: If testing any ci is unresolved, and testing \overline{ci} passes, then ci contains a failure-inducing subset and is preferred. In the following test cases, \overline{ci} must remain applied to support consistency.

Step	c_i	Co	onfi	gur	atio	n	test				
1	c_1	1	2	3	4					?	Testing c_1, c_2
2	c_2					5	6	7	8	✓	\Rightarrow Prefer c_1
3	c_1	1	2	-		5	6	7	8		

Try again: we repeat the process with 2n subsets, where n is the number of groups, to increase the chance of consistency

Step	c_i	Co	onfi	gur	atio	n			test		
1	$c_1 = \bar{c}_2$	1	2	3	4		-	-	-	?	Testing c_1, c_2
2	$c_2 = \bar{c}_1$	-				5	6	7	8	?	⇒ Try again
3	c_1	1	2							?	Testing c_1, \ldots, c_4
4	c_2	_		3	4					?	
5	<i>c</i> ₃	-				5	6			✓	
6	<i>c</i> ₄	-						7	8	?	
7	\bar{c}_1	_		3	4	5	6	7	8	?	Testing complements
8	\bar{c}_2	1	2			5	6	7	8	?	
9	\bar{c}_3	1	2	3	4			7	8	×	
10	<u>c</u> 4	1	2	3	4	5	6			?	⇒ Try again

should we just return nodes 1, 2, 3, 4, 7 and 8 as failure inducing? no,

we should try to minimize the change set some more: try again – re-partition!

- if ci pass, it is not failure inducing, search for failure inducing sets from 6 changes
- ▶ changes 5 and 6 remain applied: all ci whose complements $\overline{c_i}$ failed the test can remain applied in following tests (increasing the chance of handling consistency)

Step	c_i	C	onfi	gur	atio	n		test			
11	c_1	1				5	6			✓	Testing c_1, \ldots, c_6
12	c_2		2			5	6			?	
13	<i>c</i> ₃			3		5	6			?	
14	C4				4	5	6			✓	
15	c5					5	6	7		?	
16	c6					5	6		8	×	8 is found
Resul	lt			-					8		•

- ▶ nodes 1, 4, 5, 6 are not failure inducing based on Steps 11 and 14
- ▶ 8 is the cause based on Step 16
- ▶ if Step 16 passes, then we know nodes 1, 4 and 8 are also not failure inducing. Nodes 2, 3 and 7 will be reported as failure inducing

dd+ algorithm

Output:

- find a minimal set of failure-inducing changes, and they are safe (remember we run them!)
- ▶ at least, exclude all changes that are safe and not failure inducing (because we run them then we know they are not failure inducing)

dd+ algorithm

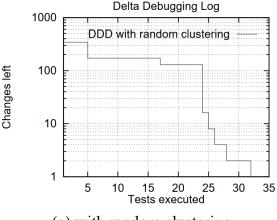
```
dd^+(c) = dd_3(c, \emptyset, 2) where
 dd_3(c,r,n) =
           let c_1, \ldots, c_n \subseteq c such that \bigcup c_i = c, all c_i are pairwise disjoint,
           and \forall c_i (|c_i| \approx |c|/n):
                 let \bar{c}_i = c - (c_i \cup r), t_i = test(c_i \cup r), \bar{t}_i = test(\bar{c}_i \cup r).
                 c' = c \cap \{\bar{c}_i \mid \bar{t}_i = X\}, r' = r \cup \{\}\{c_i \mid t_i = \sqrt{\}}, n' = \min(|c'|, 2n), \}
                 d_i = dd_3(c_i, \bar{c}_i \cup r, 2), and \bar{d}_i = dd_3(\bar{c}_i, c_i \cup r, 2)
                       \inf \begin{cases} c & \text{if } |c| = 1 \text{ ("found")} \\ dd_3(c_i, r, 2) & \text{else if } t_i = \textbf{X} \text{ for some } i \text{ ("found in } c_i\text{")} \\ d_i \cup \bar{d}_i & \text{else if } t_i = \textbf{\checkmark} \wedge \bar{t}_i = \textbf{\checkmark} \text{ for some } i \text{ ("interference")} \\ d_i & \text{else if } t_i = \textbf{?} \wedge \bar{t}_i = \textbf{\checkmark} \text{ for some } i \text{ ("preference")} \\ dd_3(c', r', n') & \text{else if } n < |c| \text{ ("try again")} \\ c' & \text{otherwise ("nothing left")} \end{cases}
```

More tips about avoid inconsistencies

- group changes with additional information (location, lexical, syntactic, semantic, process)
- predicting test outcomes without running them (especially which change sets will lead to inconsistencies): only run ordered change sets

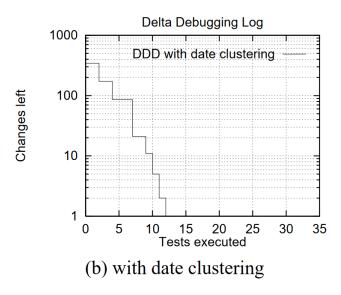
Failure info:

- ▶ invoking a name of non-existing file, DDD 3.1.2 dumped core, DDD 3.1.1 prints an error message
- ▶ 116 logical changes, 344 textual changes



(a) with random clustering

4: 172 changes, #31 find the failure inducing changes



12 test runs, 58 minutes

```
diff -r1.30 -r1.30.4.1 ddd/gdbinit.C
295,296c296
< string classpath =
< getenv("CLASSPATH") != 0 ? getenv("CLASSPATH") : "
---
> string classpath = source_view->class_path();
```

source_view is an uninitialized pointer, lead to core dump

Failure info:

- ► the integration of GDB and DDD no longer work when GDB upgraded from 4.16 to 4.17
- ▶ 178 k changed lines, 8721 textual changes
- ▶ 370 seconds a change, apply individual changes take about 37 days

Random clustering:

- increase the number of subsets, reduce the changesets in each subset
- most of first 457 tests unresolved
- ▶ at test 458, find that one of subsets that contains 36 changes is failure inducing
- use the rest 12 tests to determine a single failure-inducing change
- run a total of 470 tests, took 48 hours

An optimized approach: considering dependencies between changes

- group changes based on the directory they are located
- group changes based on the common files
- within a file, changes are grouped according to the common usage of identifiers (keep changes together if they operated on common variables or functions)
- scan error messages of unresolved tests, find all changes that reference the identifies reported in the error messages, try again (to find a good construction)

- test 289, 20 hours, find the single line error inducing changes
- broken down 178 k lines to a single line change

GDB: "show args" command

GDB 4.16 replies

Arguments to give program being debugged when it is started is "a b c"

GDB 4.17 replies

Argument list to give program being debugged when it is started is "a b c"

change in GDB source code:

```
diff -r gdb-4.16/gdb/infcmd.c gdb-4.17/gdb/infcmd.c
1239c1278
< "Set arguments to give program being debugged when it is started.\n\
---
> "Set argument list to give program being debugged when it is started.\n\
```

DDD failed to parse the string in the new version, causing the integration failure

Conclusions and Future work

- Summary: automatic approaches to isolate regression causes
- ► Future work: how to group changes? Using dependency information
- Future work: using code coverage tools to select changes that have not executed

Further Reading

- ► a short tutorial for delta debugging
- more delta debugging