Video art case studies (Nam June Paik, Forensic Architecture, Hito Steyerl) will be analyzed in order to construct a narrative through the development of media art. Video has become one of the most influential media in our contemporary daily life. It's all around us, and we are equally consumers and producers of it. Binghuang Xu is a curator, editor, and researcher. Her research-based practice focuses on ecological and socially engaging art. She graduated from Guangzhou Academy of Fine Arts, and works and lives in the Pearl River Delta. Binghuang practices through transdisciplinary collaboration, she jointly runs the art space "Making Space" in Guangzhou, and is also a member of Marcel Sagesser's research team at the SUSTech School of Design.

Sea of Data

Friday May 12, 10:20 – 11:10 **Derbis Beyon<u>d t</u>he Firmament: E-Waste in Space** Hanyu QU 屈涵雨

Hanyu presents her artwork "Laika Dog" as an introduction to e-waste in outer space, and juxtaposes it with other artworks and laboratory projects about waste as space pollution. Hanyu Qu is a research assistant in professor Marcel Zaes Sagesser's research group at SUSTech. She received her master's in music history from Stanford University and her undergraduate degree in music from Oberlin College. She is mainly engaged in sound studies, ethnomusicology, and multimedia composition.

Tuesday May 16, 9:00 – 9:50 <mark>Technologies & Creative Coding: A Journey as a Multimedia Designer</mark> Shile ZHANG 张诗乐

Shile Zhang is currently a graduate student in Computer Science at University of Macau, and received a BSc degree of Design Innovation from Victoria University of Wellington, in 2018. She worked as Interactive designer for the 2019 UABB Light Show, Longhua Square interactive installation, and Nanshan Experience Museum of Waste Classification in Shenzhen.

Friday May 19, 9:00 – 9:50 **Media as Creative Materials** Jiamin CAO 曹佳敏

CAO Jiamin works on writing, translating and curatorial practices engaged with digital media technologies that shapes the contemporary social–cultural discourse, investigating the potentials of artistic–research–oriented method–ologies in the intersecting area of art and technology. She studied Media and Cultural Studies at London College of Communication, and holds a MA from Cultural, Criticism and Curation at Central Saint Martins, University of the Arts London. She is now working at Chronus Art Center (CAC) as Executive Director. Her curatorial projects include Entangled: bio/media at CAC (Shanghai, 2022), crypto_manifold at CAC (Shanghai, 2020) and Testing Ground 2018: A Minute Ago at Zabludowicz Collection (London, 2018).

Tuesday May 23, 9:00 – 9:50 **Artist Talk** Martim S. Galvão

Artist talk, presenting the artist's own media art pieces and UI Interactions in art. Martim S. Galvão is a Brazilian–American composer, percussionist and multimedia artist. Much of his work is concerned with interfaces and how we interact with them. He is especially interested in exploring ideas related to consumer–facing technologies and the web. Galvão's work has been performed at venues such as the International Conference on New Interfaces for Musical Expression (NIME), International Computer Music Conference (ICMC), ANT Fest at Ars Nova, SPLICE Institute, New York City Electroacoustic Music Festival (NYCEMF), and Babycastles among others. Galvão graduated from the Integrated Composition, Improvisation, and Technology (ICIT) MFA program at the University of California, Irvine, and in 2021 he received his PhD in Computer Music and Multimedia from Brown University. He is currently an Assistant Professor at the California State University San Bernardino. https://martim.xyz

Friday May 26, 14:00 – 14:50 The Practices and Evolutions of Media Technology in Everyday Popular Music Mengyu LUO 罗梦雨

Mengyu Luo is an Associate Professor at University of Shanghai for Science and Technology, China. Mengyu obtained her PhD degree in Social Sciences at Loughborough University, UK. Her research interests include cultural studies, music sociology, and cultural heritage.