	Week 1 Week 13			Week 2			Week 3			Week 4 Week 16			
	Research: Brainstorming			Research: Conceptualizing			Producing: Synthesizing			Producting: Delivering			
	9-May Day 1	11-May Day 2		16-May Day 3 Circular Economies:	18-May Day 4		23-May Day 5	25-May Day 6 Translation I:		30-May Day 7 Translation II:	1-Jun Day 8		
8:00 - 8:50 check-in & student presentations	Course intro, present syllabus, assignments, grading, policies. Explaing topic, methods, formats schedule, expectations, critique. The value of open-ended research. Present learning objectives, and what they will take away (how this course relates to other courses)			Material and Process	Waste		Synthesis Today: visit guest lecture Recycling in DS225 ? (90min)	Sound and Image		Space, spatial experience	Experience II		
8:50 - 9:00 break 9:00 - 9:50 lecture	Lecture: Time and the circular. Time-based digital media: Circular products as experience	Lecture: film/video history in abstraction, sound art history, and immersion ? Waste, obsolete, decayed									Final Presentations DS225 class vote, visit DS225 or workshop time for final project.		
9:50 - 10:20 break 0:20 - 11:10 workshop	Assignment 1 / Part 1: Conduct academic research into digital media. Read Paul Hegarty, chapter 12 (Total Screen), and Cathy van Eck, chapter 1 (The True Nature of Microphones and Loudspeakers), excerpts. Closereading, note-taking. Define digital media, time, time-based. post notes (individually).												
1:10 - 11:20 break 1:20 - 12:10 workshop	Assignment 1 / Part 2: Academic research: define 'waste', 'obsolete', 'decayed' for	Tutorial: capturing an experience, recording and filming, image and sound. Camera and microphone techniques. Capturing as creating.											
			Homework:										
4:00 - 14:50 lecture / tutorial	Tutorial: Adobe Premiere + Adobe Audition	Assignment 2 / Part 1: capture an experience that relates to (intangible) waste', 'obsolete', 'decayed' somewhere on campus. Record sound, and	each student meets with Marcel for 10min and presents brainstorming			Homework: <i>TBA</i>			Homework: <i>TBA</i>		Final Review at Block 16	Homey each si submit proje inloud docume online	
4:50 - 15:00 preak 5:00 - 15:50 workshop / tutorial	Assignment 1 / Part 3: Create time. Arrange given media objects on a timeline in software (individually)	record image (groups of two)	and at least two collected materials or artifacts for final project (individ.)									Thurso 2nd, (ind	
5:50 - 16:20 break 6:20 - 17:10 workshop	class, describe your process, define 'time' by describing your	Assignment 2 / Part 2: Put sound and image together without any further editing; create an experience that has no cuts and no other editing than matching sound and image (groups of two). Assignment 2 / Part 3: write "artis statement" and post it. While doing so, define through your artistic work what 'waste,' 'obsolete', and 'decayed' is (individually)			Inerrim review. w/ guests (DS225 and faculty)					Lecture by guest speaker: Kyoka			
17:10 - 17:20 break 17:20 - 18:10 student presentations & check-out	What is circular? What is time? What is material? What is process? Mini homework: bring a 1-3sec clip of something 'digital' that you experience to the next class. Check-out: what have you learned? Summary: what have we done? What are the learning	Homework for next week: each student meets with Marcel for 10minutes and presents brainstorming and at least 2			Inerrim review. w/ guests (DS225 and faculty)					Workshop with guest speaker: Kyoka	Travel back to campus		
	objectives?	collected materials/artifacts. Organize sign-up sheet. (individually) Check-out: what have you learned? Summary: what have we done, what are the learning chiectives											
	Learning outcome: Assignment 1:	Learning outcome: Assignment 2:			Learning outcome: Assignment 4: Midterm Project		Learning outcome: Assignment 5:	Learning outcome: Assignment 6:		Learning outcome: Assignment 7: Final Project Part 4 - Process	Learning outcome: Assignment 7: Final Project Part 5 - Presentation	Assign Final Pr Part 6 -	
	LO 1 - Describe 'waste,' 'obsolete,' and 'decayed' for materials across media and senses, in particular for intangible and time-based materials.	LO 1 - Describe 'waste,' 'obsolete,' and 'decayed' for materials across media and senses, in particular for intangible and time-based materials.		understanding of 'circular economies' for time-based digital media, including the differences between synthesizing, reusing, recycling, referencing, citing, and	media, including the differences between synthesizing, reusing,		LO 3 - Define the difference between material/footage and process/mediation in time-based digital media.	LO 3 - Define the difference between material/footage and process/mediation in time-based digital media.		LO 4 - Present research of techniques that 'translate' ideas between multiple intangible materials.	LO 4 - Present research of techniques that 'translate' ideas between multiple intangible materials.	mentati	
				Assignments 1-6 tog	esment: gether form 'Projects' o of final grade								
			Assignment 7 Part 1			Assignment 7 Part 2			Assignment 7 Part 3	Assignment 7 Part 4	Assignment 7 Part 5	Assign Pa	
							Assignment 7, Parts 1-6 t	sement: ogether form 'Final Project' 6 of final grade				1	