

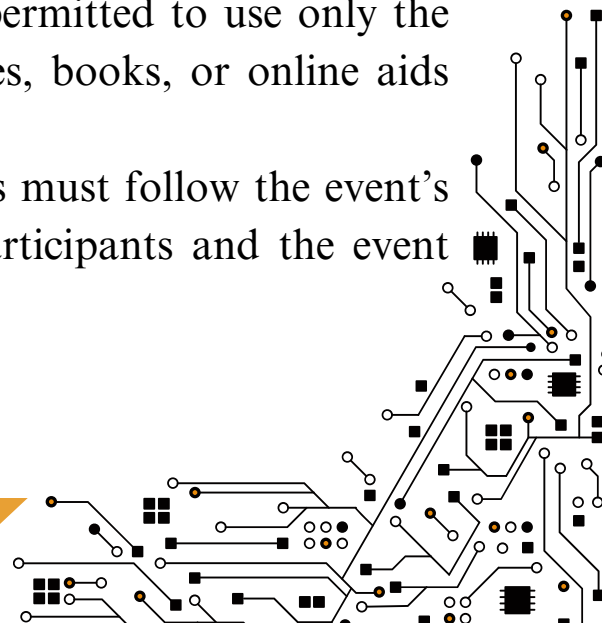
DEV-BATTLE

EVENT DESCRIPTION

Dev battle is an on-campus coding competition held at our college, where participants gather in person to solve challenging programming problems within a set time limit. This event is designed to test individual coding skills in a collaborative yet competitive environment, and participants of all skill levels are welcome. The competition challenges individuals to demonstrate their proficiency in coding through tasks that emphasize accuracy, efficiency, and code quality. By participating, students get the chance to interact with like-minded peers, enhance their programming abilities, and compete for top honors.

GENERAL RULES

1. **Pre-Registration Requirement:** All participants must register in advance through the Unstop portal or the registration desk.
2. **In-Person Participation:** Participants must be physically present at the event venue in our college campus to compete.
3. **Individual Participation:** Each participant will compete individually; team participation is not allowed.
4. **Use of Approved Resources:** Competitors are permitted to use only the resources provided on-site. No external devices, books, or online aids are allowed.
5. **Adherence to Code of Conduct:** All participants must follow the event's code of conduct, showing respect to other participants and the event organizers.



COMPETITION RULES

- Platform Usage: Only the on-site computers and coding platforms provided by the organizers should be used for solution submissions.
- Restricted Collaboration: Competitors must work independently and are not allowed to collaborate with others.
- Integrity and Fair Play: Any form of cheating, including copying or attempting to communicate with others about solutions, will lead to immediate disqualification.

EVALUATION PATTERN

1. Judging Criteria

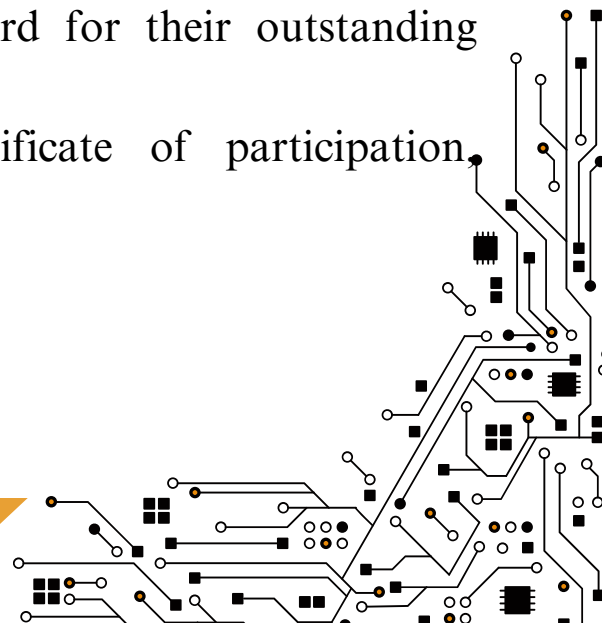
- Accuracy of the Solution: How well the solution meets the problem requirements.
- Efficiency of the Solution: Evaluation of time and space complexity.
- Quality of the Code: Code readability, structure, and adherence to standard practices.

2. Disqualification

- Cheating: Copying solutions from others or using prohibited resources.
- Violation of Conduct: Abusive language, harassment, or disruptive behavior will not be tolerated.

PRIZES AND REWARDS

- Winners will receive cash prizes as a reward for their outstanding performance.
- All participants will be awarded a certificate of participation recognizing their efforts and commitment.
- Event Date: 27th & 28th February .
- Entry Fee: 250/- (per person)



INQUIRIES

For General and Technical inquiries related to the **HAVANA '25**

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COMPETITION Related Inquiries

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EVENT Related Inquiries

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LOCATION:

GITAM (Deemed to be University)
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<https://maps.app.goo.gl/7baLjyD7oM3E7RBv6>



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