Marco Scarlata

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EDUCATION **m**

University of Rochester

Aug. 2018 - May 2022

B.A in Computer Science | Minor in Mathematics and Psychology

Rochester, NY

- Major GPA: 3.7/4.0 Consecutive Dean's List Recipient
- Relevant Courses: Data Structures & Algorithms | Formal Systems & Computation | Web Programming | Human Computer Interaction | Mobile App Dev | Database Systems | Collaborative Programming & Software Design
- Dean's Scholarship & Rochester National Grant Awardee

Experience

Software Engineer

Jun. 2022 – Present

Bloomberg

Pital

NYC, NY

Remote, NY

• Incoming Software Engineer at Bloomberg starting this June!

Software Engineer Intern

Jun. 2021 - May. 2022

• Assembled an NLP, Web-Scraping tool to scrape state-wide public newsletters thereby collecting over 50000 creditor notice data points for a curated data collection task through utilizing SpaCy, Selenium & Streamlit

- Overhauled NoCodeDB by implementing test automation and fixing legacy code using Selenium, Python & NodeJS
- Constructed a visual AI Assistant app that locates leads by accessing the UpWork API and then training an NLP model which locates optimal leads for contract workers by utilizing Svelte, Python Flask & SpaCy

Software Engineer Intern

Jun. 2020 – Aug. 2020

OpenSesame Portland, OR

- Extended language drop-down feature to include search selection for Portugese courses through AngularJS
- Extrapolated multiple burn-down processes of E2E tests, Behat tests, API tests, and unit tests resulting in locating 6 different bugs spawned from the most recent sprints, which were preventing the landing page from loading for IE users
- Built out E2E tests through replicating over 10 deprecated legacy tests from Drupal with Selenium and AngularJS

Teaching Assistant & CETL Tutor

Sep. 2019 – Dec. 2021

University of Rochester

Rochester, NY

- Taught students in Web Programming, Data Structures & Algorithms and Formal System & Computations
- Coordinated tutoring sessions with 15+ college students resulting in a 25% increase in project scores for courses such as Introduction to Computer Science, Data Structures & Algorithms, Discrete Math and Calculus

Machine Learning Intern

Jun. 2019 – Aug. 2019

ANDSystems

Ulaanbaatar, Mongolia

- Conceptualized and deployed a module-based recommender system with in-built caching to accommodate other Recommenders in Python SKLearn as well as easy access to the NoSQL database for scalability
- Analyzed the purchase history of 100,000+ users buying coupons through regression and sentiment analysis, thereby locating a sector in sales with 40% of profits that had the potential to bring up to around 10% more income

Projects ?

Company Ion - "companion" | SpaCy, StreamLit, Selenium, Python

Aug. 2021 – Present

- Created an AI analysis tool, named Ion, to help better utilize different websites to locate the most ideal companies for international students through locating interested core values, resonating mission statement and OPT conversion rates
- Core features include an OPT Listing scraper, data visualization for specific companies and a user curation feature

Ghost Finder | Kotlin, room

May 2021 – Jun. 2021

- Android game showcasing fundamental knowledge of mobile app development
- Game features' database connection functionality via Room for multiple character choices and player data retention

Languages: Java, Python, C, JavaScript, HTML/CSS, SQL, Kotlin, Rust

Frameworks: Flask, Django, React, Svelte, Bulma

Libraries: Node.js, Selenium, SpaCy, Keras, RESTful APIs, SQLite, Pandas, NumPy Tools: Git, Jira, Jenkins, Linux, Visual Studio Code, IntelliJ IDEA, DeepNote, OS Terminal