

CAN A SIMPLE MODEL
BEAT THE BOOKIES?

EUROPEAN SOCCER PREDICTIONS WITH FIFA RATINGS

MOTIVATION



By supplementing a model with player ratings from the FIFA video games, can I make predictions better than professional gamblers? How much money would this strategy win (or lose)?

DATA

- 25,979 matches from 2008 to 2016
 - Keep only matches in the Premier League, Bundesliga, La Liga, Ligue I, and Serie A
- Features include:
 - Each player who started the game
 - Weekly ratings for each player
 - Date, Home/Away, Team Ratings
- Also includes gambling lines from 10 different sites

MODEL

- Gambling sites correctly guess the outcome of each match 53% of the time – this constitutes success
 - Ultimately, model is successful if we can turn a profit
- XGBoost
- Most important feature was an exponentially weighted moving average of previous outcomes

TAKEAWAYS

- Model is not too far away – Test accuracy is 50%
 - And we turned a profit!
- Are the differences between leagues significant?
- Would a neural network perform better? Improvement in feature engineering?
- FIFA Team ratings very significant – Offensive ratings seem to matter more

THANK YOU!



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