# IST256 Project Phase 3: The Rest

## [1] Blackboard Group Number.

Enter your blackboard Group number: 42

## [2] Group Members and their contributions to this deliverable

Enter the names of your group members and highlight their SPECIFIC and DETAILED contributions to the project for this phase. **Each member of the team should make significant code contributions. Team members who do not make code contributions or who do not contribute to the project effort will receive a lower grade.**

|  |  |
| --- | --- |
| **Name** | **Detailed Summary of contributions** |
| Maya Schmidt | Research of api, error handling, returnIDs function |
| Javier Canela Veiga | Poster, video editing, GetSimilarGames function |
| OTHER | All other functions were collaborative between both group members |

## [3] Project Github Repository

Provide a **link** to your project’s GitHub repository. In this repository should be 1) code examples from the previous deliverable, 2) a digital copy of your poster as a PDF or JPG, 3) your project code as you worked on the project (which is important as it helps your mentor see how to derived at the final deliverable), 4) Your final project code deliverable (clearly identified) and 5) any other artifacts relevant to your work which will help your faculty mentor grade your project. See project page for details.

Github link: <https://github.com/mschmi04-su/springfinalproject.git>

Final project code deliverable: A program that takes a user-inputted game and returns a dataframe of recommended games based on it, and urls to the games.

**API for getting information about the games that exist so that we can compare that information to the user input:**

Giant Bomb. (2019). *GiantBomb.com ~ Video Game Reviews, News, Videos &amp; Forums - Giant Bomb*. [online] Available at: https://www.giantbomb.com/api/ [Accessed 17 Apr. 2019].

**Things to help us use the GiantBomb API:**

steveYeah (2016). *steveYeah/PyBomb*. [online] GitHub. Available at: https://github.com/steveYeah/PyBomb [Accessed 17 Apr. 2019].

Root, L. (2017). *Part 2: Giantbomb API – New Coder*. [online] Newcoder.io. Available at: http://newcoder.io/api/part-2/ [Accessed 17 Apr. 2019].

**Documentation:**

Hutchbins, S. (2018). *pyBomb documentation*. [online] Buildmedia.readthedocs.org. Available at: https://buildmedia.readthedocs.org/media/pdf/pybomb/stable/pybomb.pdf [Accessed 17 Apr. 2019].

**Backup API for the same purpose in case we find out the first one doesn’t work:**

IGDB (2017). *igdb/igdb\_api\_python*. [online] GitHub. Available at: https://github.com/igdb/igdb\_api\_python [Accessed 17 Apr. 2019].

## [4] Project Videos

Provide two links to each of your 2 project videos. See project page for details.

1. Link to demo day pitch:

**Explanation and demo**

<https://www.youtube.com/watch?v=44VdVlpvsp0&feature=youtu.be>

1. Link to project reflection:

**Reflection**

<https://www.youtube.com/watch?v=_tTGMyWQlRs&feature=youtu.be>