# Marina S. Chong

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#### **EDUCATION:**

· The University of Texas at El Paso

Bachelor of Science - Computer Science Major GPA 3.7/4.0
Expected Graduation - December 2018 Overall GPA 3.47/4.0

Honors and Organizations

Dean's List 2014 - 2017

Grace Hopper Conference Scholar 2016

• Relevant Coursework

Advanced Object-Oriented Programming

Database Management Design and Implementation of Prog. Languages

Software Requirements Engineering Mobile Application Development

**PROJECTS:** 

• Developed a platform for software development questions and answers within ExxonMobil called Hivemind using Microsoft Azure Cloud Services and C#. Developed the front-end as a ASP.NET Web Core App.

• Created a Sudoku game application for my Mobile Applications course, using Android Studio and Java that had the ability to connect using Bluetooth connection.

**Data Structures** 

- Created a data transformation service with tools such as Swagger Online Editor for RESTful APIs, Docker, and JOLT Java library, to facilitate the conversion of large JSON files sent from the CDC to Northrop Grumman.
- Designed and created a webpage for my Database Mgmt. class using HTML, CSS, JS, PHP, and Materialize framework, for the purpose of creating a fictional company's database system.
- Designed a simple class registration system for my Advanced OOP class in Java and Java Swing for the UI.
- Developed simple Battleship games using PHP, Aspect J, and Haskell for my Design and Implementation of Prog. Languages class.

### PROFESSIONAL EXPERIENCE:

#### Web Developer Intern – ExxonMobil

**Summer 2018** 

- Developed the back-end of an internal website using C# in Microsoft Azure Cloud services with the use of microservices and Azure functions.
- Developed the front-end using Razor as a ASP.NET Web Core Application.
- Participated in a Hackathon where I developed the front end for a shared mail inbox using HTML, CSS, and Materialize framework.

## • Instructional Assistant – Introduction to Computer Science, UTEP

September 2017 - Present

- Assist faculty members with classroom instructional material and reinforce programming concepts to a group of 50+ students.
- Provide students with one-on-one help with assignments during weekly office hours.

#### • Software Engineering Intern, Northrop Grumman/Center for Disease Control (CDC)

Summer 2017

- Created and implemented UX surveys for direct customer feedback on the Northrop Grumman homepage.
- Created a prototype for the NGC homepage with a design based on the results of the surveys using Axure, Proto.io, and Wix
- Created a section for document management in Northrop Grumman's contracts dashboard in Microsoft SharePoint.
- Used Java to create a data transformer using multiple tools such as Docker and Swagger Editor to create a RESTful API.

#### Engineering Peer Advisor, University of Texas at El Paso

2015 - 2017

- Helped with the development of the front-end UI design for the university's College of Engineering website using HTML, CSS, and Adobe Dreamweaver.
- Assisted peers with academic resources and degree mentoring.
- Performed data collection and analysis, as well as the coordination of meetings, presentations, trainings, orientations, recruitments, and College Ceremony activities

#### **SKILLS:**

- Java (4 years), HTML(3 years), CSS(2 years), Bootstrap (2 years), Materialize(1 year), C(1 year), C#(6 months), SQL(6 months), PHP(6 months).
- Operating Systems: Windows, Mac OS, Ubuntu
- Proficient in the use of Microsoft Office.
- Fluent in Spanish and English.