

A Walk in Quantum Land

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Quantum Circuit Design

Lively Quantum Random Walk

Liveliness

Parameter that controls step size of a random walk

Control

Classically parameterized by input, generates a quantum superposition step state over one or more qubits

Quantum Random Walk

Increment and decrement step functions controlled by ancilla qubits after coin function operation.

Quantum Random Walk & Step Function

Step Function

Circuit that maps every basis state to the next basis state or previous basis state (increment or decrement).

Coin Function

Generates a classically parameterized qutrit control register (superposition over three possible coin states)

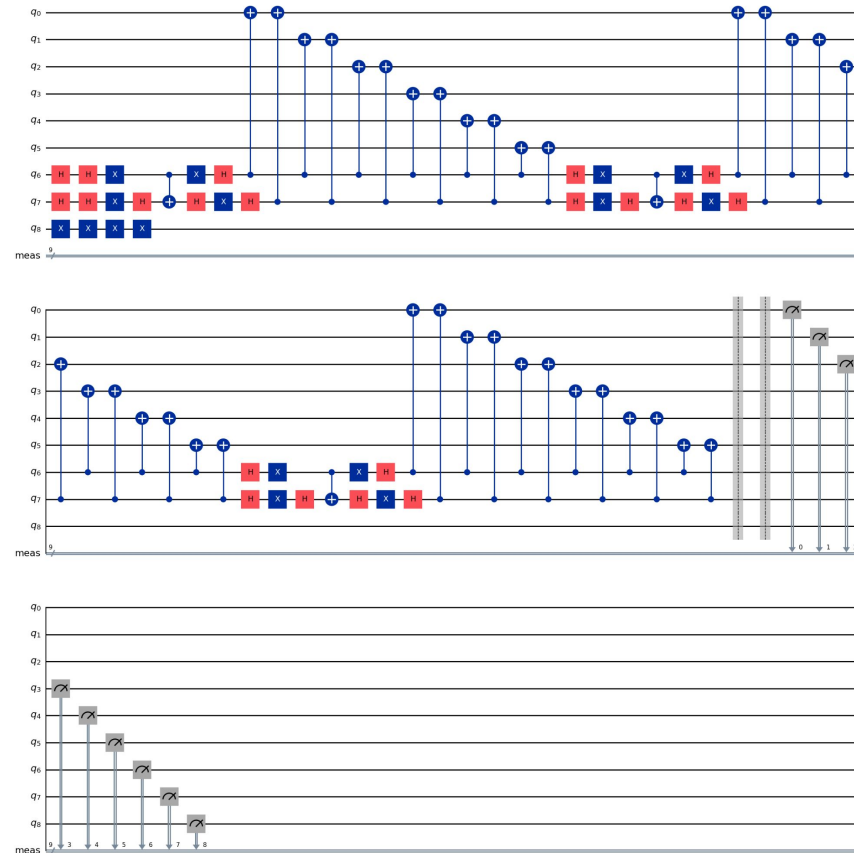
Shift Function

Relies on the bit state to modify the coin and “shift” operators applied that bit.

The Circuit

Generated for bitstring message "101" with $N=32$ (2^5).

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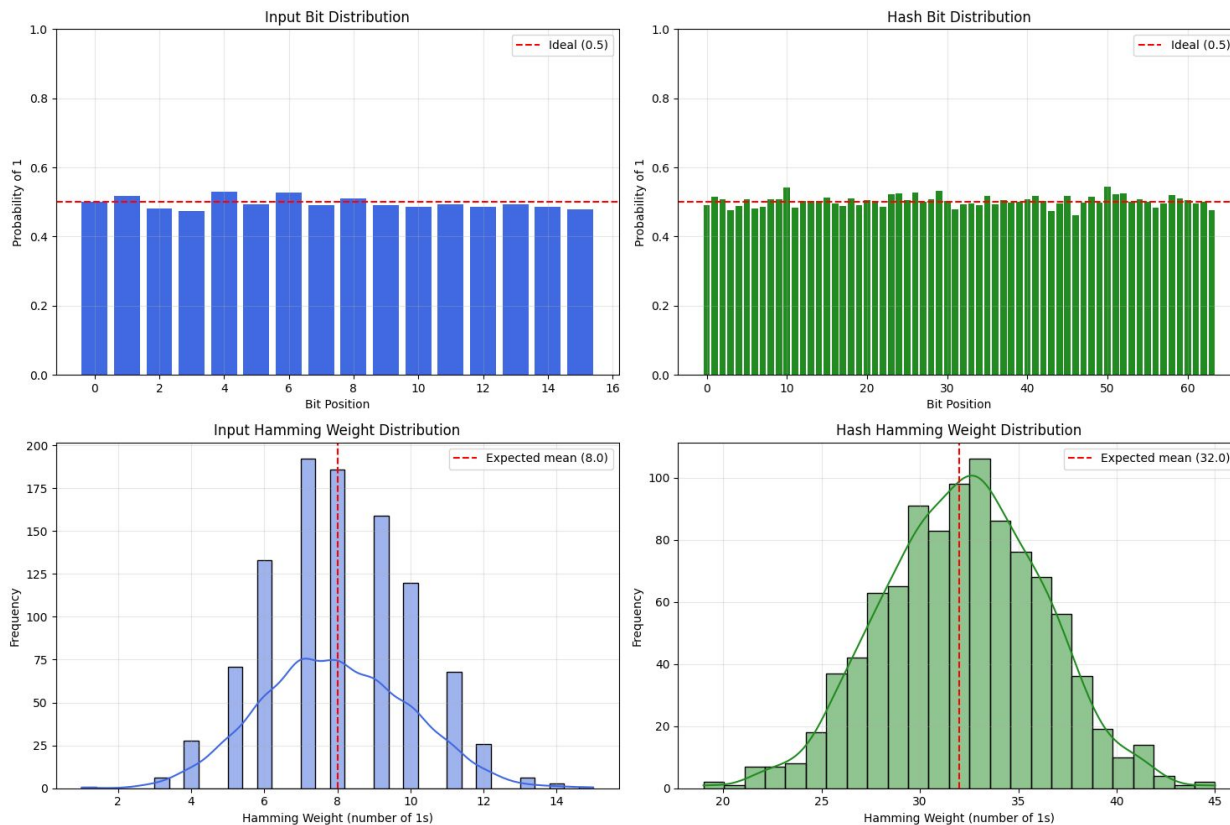
02

Testing the Hash

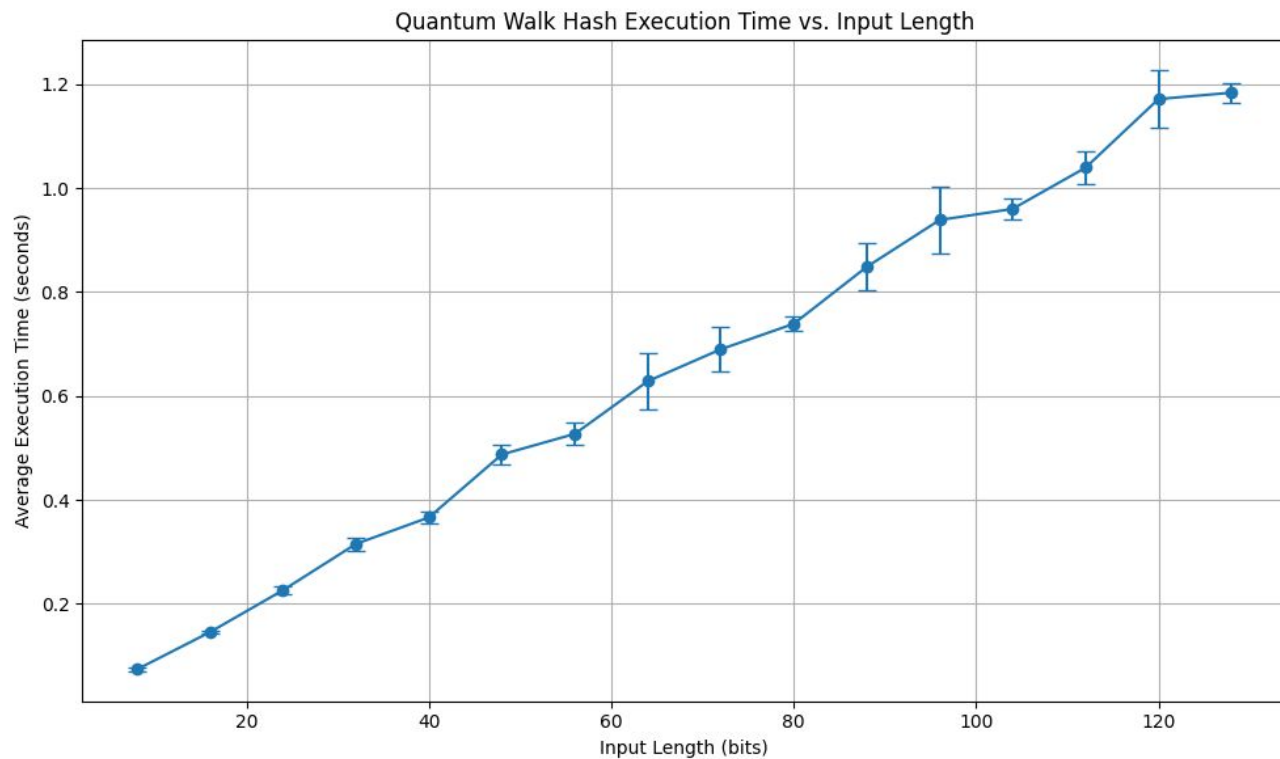
Preservation of Entropy

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Comparison of the input and output distributions:

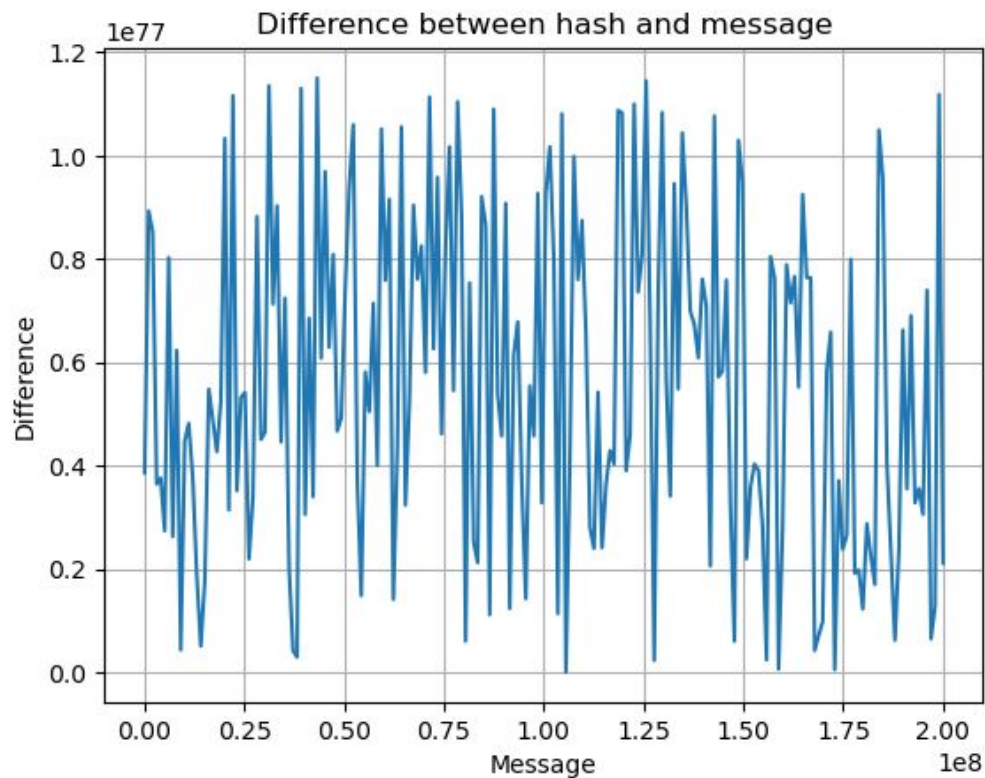


Computation Time



Preimage Resistance

Measuring difference between the hashed output and the input message (bits converted to integers):



Output Determinism

- No stochastic parameters in circuit
- embedding and postprocessing are deterministic processes
- For various inputs: 1500 iterations, same input \rightarrow same output

Computational Difficulty

- $O(N)$
- Time complexity scales linearly with the number of input bits

Collision Resistance

- 2 million iterations with 0 collisions (GPU accelerated)

Computational Feasibility

- $5(\text{position}) + 2(\text{coin operator}) + 1(\text{message}) = 8$ cubits
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Questions?

- > Schrödinger's box
- > Looks inside
- > Cat is not in quantum superposition



THANK YOU