2) Placer Shift

3

5

3

3

3

3

Goal: update to be equivalent to moving to the local mean of points within the kernel support

Idea: set out so that update redor mans xt diatly to the moun of nearby paints.

$$\Rightarrow \alpha_j^+ = \frac{\Omega}{2u_j}$$

gensible because:

- · learningale adapts to the local dursity of points

 many nearby points small depoise and vice versa
- · ensures that x; t is mound directly to the mean of neously points => convergence to laws mounts.

5) Linear lograssion: Weleosredastic Loise

4n=BTxn+En EtenJ=0 Un CEnJ=0n2

minimize the neighbol sum of squared of the residents $J(R) = \sum_{n=1}^{N} (y_n - P^T x_n)^2 \longrightarrow \sum_{n=1}^{N} (y_n - B^T x_n)^2 / (y_n^2 - B^T x_n)^2 / (y_n^$

B= (xTWx)-1 xTWY with W= chaggeral Whn = of predictors

EC\$] = E[(XTUX) -1 XTNY]

= $(x^T \omega x)^{-1} x^T \omega y E E y J = (x^T \omega x)^{-1} x^T \omega (x \beta)$ = $(x^T \omega x)^{-1} x^T \omega x \beta = \beta$

(ou (A4) = A (ou (4) A ; (ou (4) = (ou (xB+G) = Cov(G) = diag (ou 2,01), ou).

 $\Rightarrow (\omega(B) = (xTWX)^{-1}X^{T}W(\omega(Y)WX(xTWX)^{-1})$ $= (xTWX)^{-1}X^{T}WWX(xTWX)^{-1} a^{2}$ $= (xTWX)^{-1}X^{T}WX(xTWX)^{-1}a = a^{2}(xTWX)^{-1}$ $a^{2} \text{ is a scaling factor, this accounts for the diffront containeds.}$