



# Lisp Tutorial

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# Today's Schedule

- Macros in Lisp
  - What are Macros (difference between Lisp and other languages)
  - Usecases
  - Writing Macros
  - Pitfalls
- ROS Basics
  - Architecture
  - Tools
  - References
- Tutorials on ROSLisp

# Macros in Lisp

## What a Lisp Macro is not

Macros in other languages commonly follow a different concept:

- **C++:** `#define x_plus_5(x) x + 5`

Simple Example:

```
cout << (x_plus_5(10) / 2) << endl;
```

Macro Expansion:

```
cout << (10 + 5 / 2) << endl;
```

**Expected** Result: 7.5

**Actual** Result: 12.5

C++-Macros can be confusing and misleading (leads to *macrophobia*).  
They are just **source level text replacements**.

# Macros in Lisp

## What is a Lisp Macro then? – A Motivating Example

Macros in Lisp also replace code with code, but need to be **inherently complete functions**. Starter Example:

### Simple Macro Example

```
> (defmacro x-plus-5 (x)
  '(+ x 5))

> (/ (x-plus-5 10) 2)
```

### Macro Expansion

```
> (macroexpand '(/ (x-plus-5 10) 2))
(/ (+ 10 5) 2)
```



# Macros in Lisp

## Standard Lisp Macro – `when`

The default `if` implementation has a major shortcoming:

- The `then` and `else` clauses are limited to one form

The standard `when` macro resolves this:

### Sample `when` implementation

```
> (defmacro when (condition &body forms)
  '(if condition
      (progn
        ,@forms)))
```

More standard Macros: <http://www.gigamonkeys.com/book/macros-standard-control-constructs.html>

# Macros in Lisp

## Lisp Macros Extend the Language – &body

New Macro Parameter specifier: &body

Practically the same as &rest, but can be a hint to smart editors (code purpose).

```
(defmacro name lambda-list &rest body)
```

**All body forms given to the macro call go into 'body'.**

# Macros in Lisp

## Lisp Macros Extend the Language – &body

Example:

### The print-body macro

```
> (defmacro print-body (&body body)
  (dotimes (i (length body))
    (format t "~a:~a~%" i (nth i body))))

> (print-body
  (test)
  (format t "~a~%" 5))
0: (TEST)
1: (FORMAT T ~a~% 5)
```

# Macros in Lisp

## Lisp Macros Extend the Language – The Comma ‘,’ Operator

Does not only work in Macros:

### Backquote

```
> (let ((a 5))  
    `(test a ,a))  
Result: (TEST A 5)
```

The result is a **list**. Only expressions with a comma are evaluated. Only works in backquote'd lists, not in high comma lists:

### High Comma

```
> (let ((a 5))  
    ,(test a ,a))  
Failure: Comma not inside backquote
```



# Macros in Lisp

## Lisp Macros Extend the Language – Splicing with ,@

Inserting a forms list as single form instances:

### Splice

```
> (let ((lst '(a b c d e f)))  
    '(@,lst))
```

More meaningful example:

### Splice

```
> (defmacro my-map (parameters &body body)  
    '(let (,@(mapcar (lambda (x y)  
                      '(@,x ,y))  
                    ',parameters  
                    (loop for i from 0 below 10  
                        collect i)))  
      ,@body))
```

# Macros in Lisp

## Lisp Macros Extend the Language – An extended `let`

Assuming that the `let` environment does not allow multiple variables to be declared in one call, the following macro allows this (recursively):

### Splice

```
> (defmacro my-let (definitions &body body)
  (if definitions
      `(let ((, (first (first definitions))
              ,(second (first definitions))))
        (my-let ,(rest definitions) ,@body))
      `(progn ,@body)))
```

Here, all presented techniques for macro writing are used:

- The `&body` parameter: Arbitrary forms to evaluate
- The `'` backquote and comma operators: Partial evaluation in lists
- The `'@` splice operator: Removing one list level

# ROS – Robot Operating System

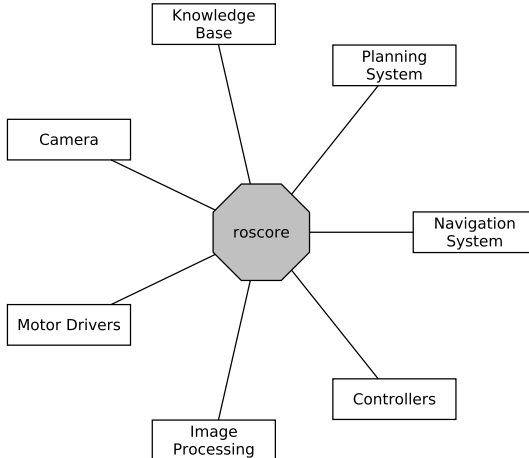
## The Basic Idea

What the rough goals were and still are:

- Getting different programming languages together
- Distributing processing load over multiple computers
- Allowing different architectures to communicate (linux, windows, OS X, android, embedded, ...)
- Preventing researchers from inventing the wheel over and over again (writing middlewares)

# ROS – Robot Operating System

## Architecture – All Nodes Register with the Core



# ROS – Robot Operating System

roscore

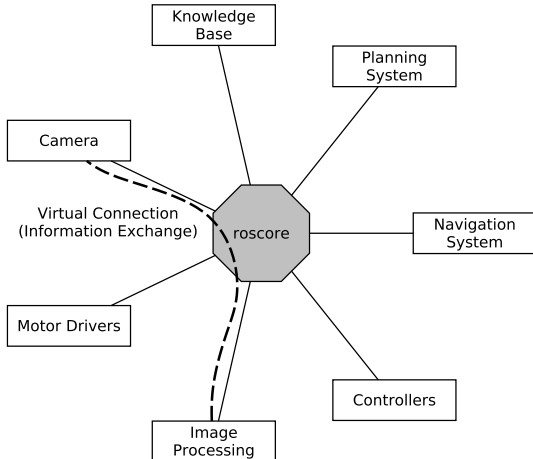
*Central Component for Node Communication*

Tasks:

- Bookkeeping of Node Information
  - Name, Host
  - Offered Services
  - Published, Subscribed Topics
- Message Exchange Initialization between Hosts

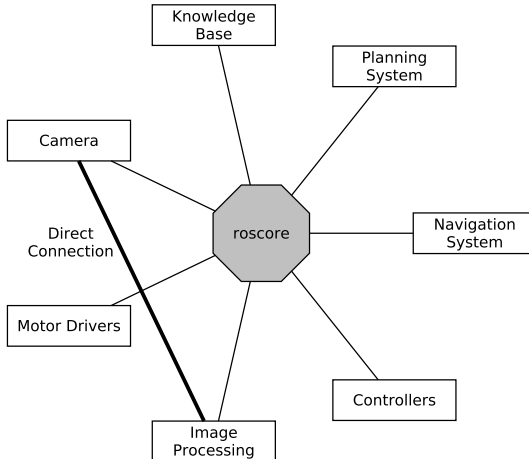
# ROS – Robot Operating System

## Architecture – Node Information Exchange through the Core



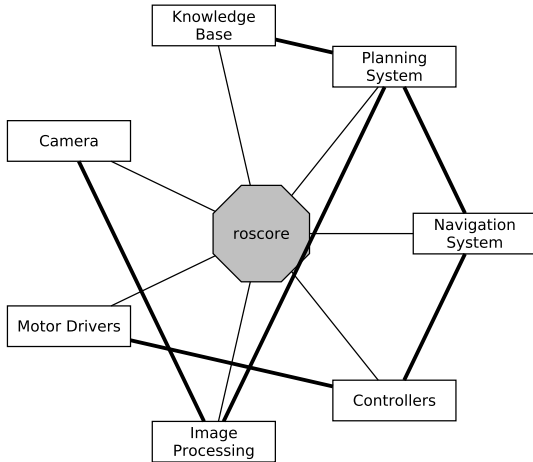
# ROS – Robot Operating System

## Architecture – Direct Network Connection for Data Exchange



# ROS – Robot Operating System

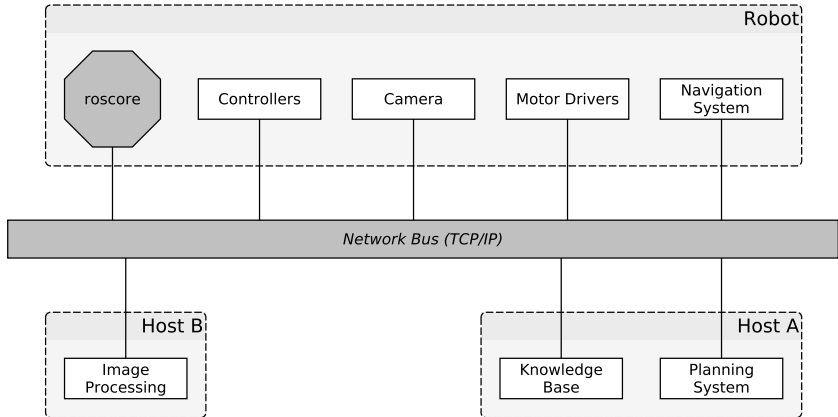
## Architecture – Meshed Network Architecture





# ROS – Robot Operating System

## Architecture – Distributed Hosts on Network Bus



# ROS – Robot Operating System

## Tools

ROS offers a set of tools for development and debugging.

Syntax:

```
$ <tool-name> <command-name> [parameters]
```

# ROS – Robot Operating System

## Tools – rosnode

Operate on nodes on the current ROS Master. Able to:

- ping: Check if node is alive (or zombie)
- list: List all node names present on master
- info: Display information about node
  - Name, machine
  - Published and subscribed topics
  - Advertised services
- machine: List nodes on machine/machines in (ros-)network
- kill: Tell a running node to shut down
- clean: Let master clean up unreachable nodes

**Central tool** for ROS debugging and development

# ROS – Robot Operating System

## Tools – rostopic

Identifies topics of a running node. Able to:

- bw: Bandwidth used by this topic
- echo: Raw output of messages on topic
- find: Find topic by (message-)type
- hz: Publishing rate (in Hertz) on topic
- info: Information (message-type, subscribers, publishers)
- list: List all (active) topics
- pub: Publish a message on a topic
- type: Print topic type

# ROS – Robot Operating System

## Tools – rosbag

Records and plays bag message sequences on topics. Most important:

- record: Records a number of topics
- play: Plays back a recorded file

Can be used to **loop** the playback.

Very useful for development and debugging when

- the same situation needs to be analyzed over and over again
- access to the real robot is restricted by time

# ROS – Robot Operating System

## Tools – rosservice

Similar to `rostopic`, but for ROS services. Most important:

- `list`: List all active ROS services on all nodes
- `find`: Find a service by its message type
- `call`: Call a service manually

A service message definition consists of two *normal* ROS messages:

- Request message
- Response message

Service calls are **blocking** (opposing concept: `actionlib`).

# ROS – Robot Operating System

## Tools – rosmmsg, rossrv

List information about available ROS messages / service messages:

- `list`: List all defined (service) messages
- `show`: Show details about specific (service) messages

`rosmmsg` and `rossrv` work alike.

Messages can be **nested** (but only different types). `rosmmsg` and `rossrv` display the **expanded** message tree.

# ROS – Robot Operating System

## Bridging Different Programming Languages

ROS Nodes can currently be written in:

- C++ (roscpp)
- Python (rospy)
- Java (rosjava)
- **Lisp: Common Lisp** (roslisp), EUSLisp (roseus), Clojure, ...
- Lua (roslua)
- Matlab M-Code / Simulink
- Probably more...

Most commonly used at the moment: C++, Python, Java



# ROS – Robot Operating System

## Links, References, Tutorials

Look up more details on these websites:

- Basic ROS Tutorials: <http://wiki.ros.org/Tutorials/>
- ROSLisp Tutorials: <http://wiki.ros.org/roslisp>

# ROSLisp

## What is ROSLisp?

**ROSLisp** is the bridge between ROS and Lisp

Offers subscribing, publishing, communicating with other ROS nodes

From outside, is a transparent ROS node (you don't know from the outside in what language a node is written)

The rest for ROSLisp is interactive