

Kinetic compressive sensing: improving image reconstruction and parametric maps



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Background

Parametric images provide insight into the spatial distribution of physiological parameters, but they are often extremely noisy, due to low SNR of tomographic data. Direct estimation of maps from projections (1) allows accurate noise modeling, improving the results of post-reconstruction fitting. We propose a method, which we name **kinetic compressive sensing (KCS)**, based on a hierarchical Bayesian model and on a novel reconstruction algorithm, that encodes sparsity of kinetic parameters. The parametric maps are reconstructed by maximizing the joint probability of all unknown parameters in the graph in Fig.1 using an **iterated conditional modes (ICM)** approach (3).

Hierarchical Bayesian Model

The model has three key components:

- (1) the **model of the acquisition system** consists of the ordinary Poisson model, incorporating all effects of attenuation, scatter and randoms;
- (2) the **kinetic model** encodes the assumption that the voxel intensities are noisy realizations of a *hidden dynamic process*, modeled using a *multi-compartmental model*.
- (3) a **sparsity-inducing prior** distribution of the kinetic parameters is introduced as a *Markov Random Field (MRF)* with *Smooth L1-norm cost function* (6).

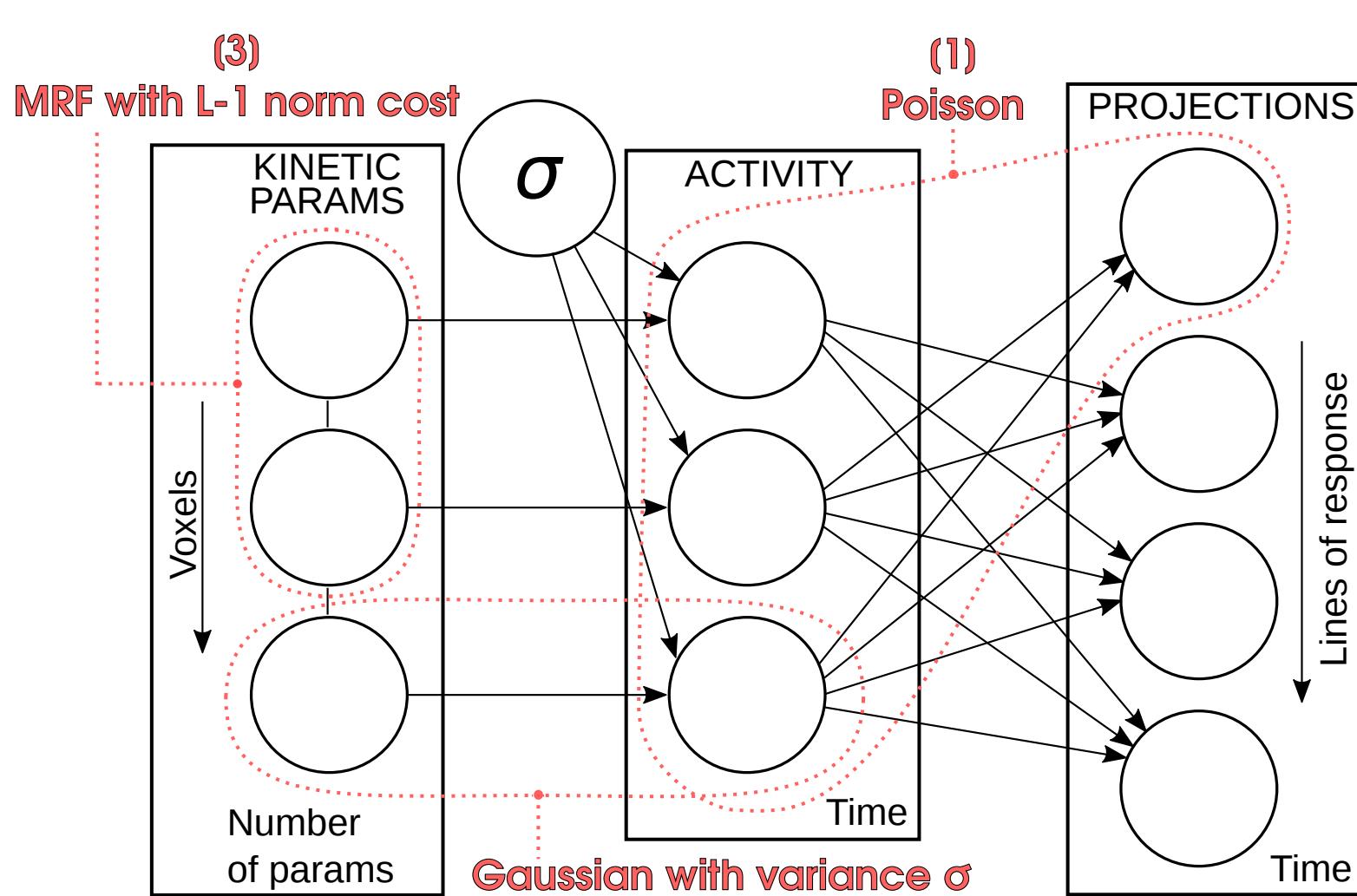
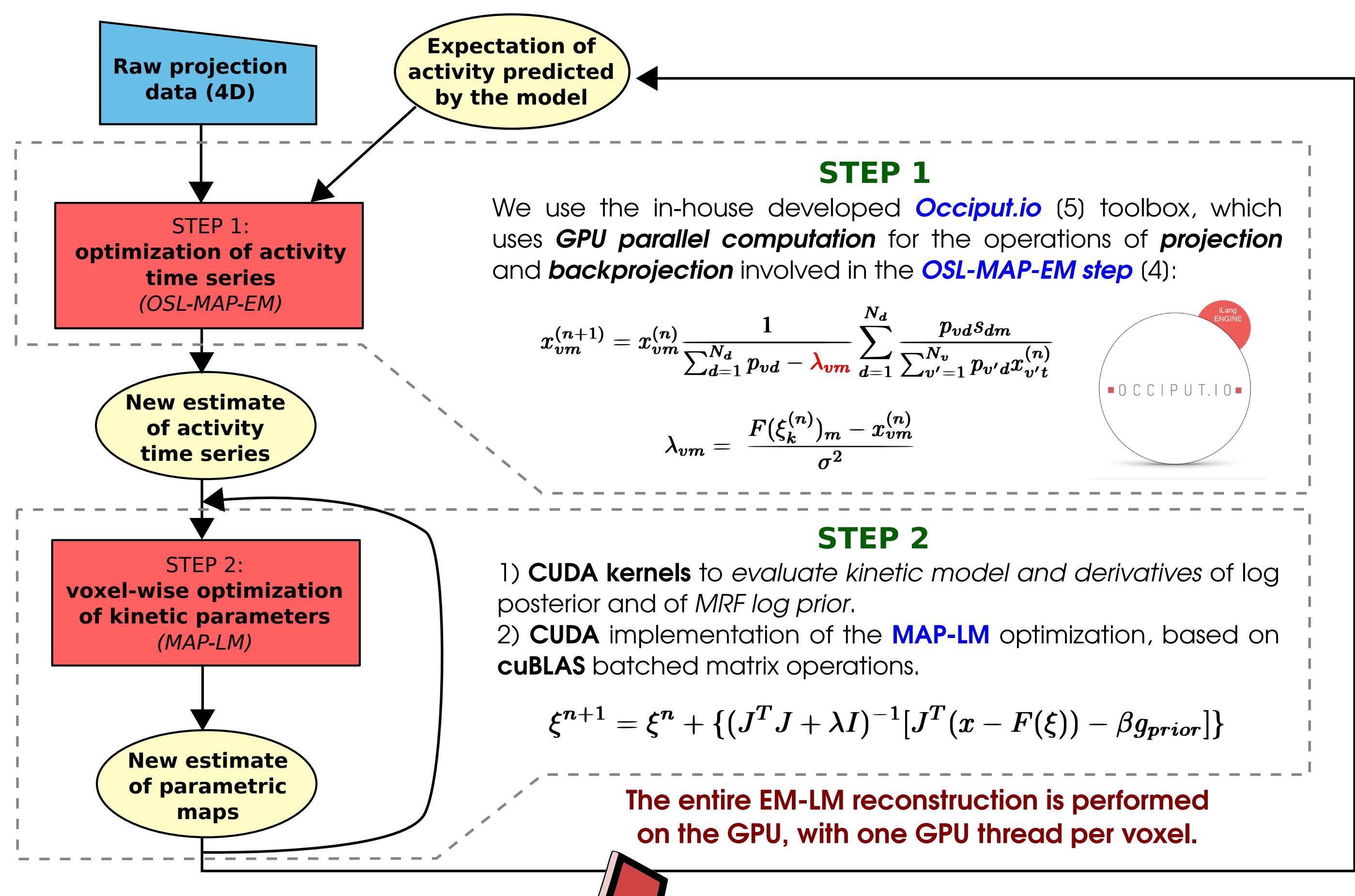


Fig. 1

Algorithm workflow

The algorithm consists of alternating the optimization of the activity time series and of the kinetic parameters:
 1) given the kinetic parameters: **one-step-late maximum a-posteriori expectation-maximization (OSL-MAP-EM)** (4)
 2) given the activity time series: **maximum-a-posteriori Levemberg-Marquardt (MAP-LM)** optimization



Insight about GPU implementation of MAP-LM optimization algorithm

iterate until convergence

STEP 1

Many GPU threads working in parallel on a CUDA kernel to **evaluate model and derivatives**, voxelwise [2].

$$F(\xi, t) = \sum_{c=1}^2 \frac{A_c t \alpha_c}{\beta_c - \lambda_1} e^{-\lambda_1 t} + \sum_{c=1}^2 \sum_{j=1}^3 \frac{\hat{A}_j t \alpha_c}{\beta_c - \lambda_j} (e^{-\lambda_j t} - e^{-\beta_c t})$$



cuBLAS functions, implementing a parallel Levemberg-Marquardt optimization, through **batched matrix multiplications and inversions**.



STEP 2

Many GPU threads working in parallel on a CUDA kernel to compute the **derivatives of the Markov Random Field log prior**, with **Smooth L1-norm cost function** on the current estimate of kinetic maps.

$$\xi^{n+1} = \xi^n + \{(J^T J + \lambda I)^{-1}[J^T(x - F(\xi)) - \beta g_{prior}]\}$$



STEP 3

STEP 4

Parameter estimates update, voxelwise (kinetic maps).

	Speed (TACs/s)	Time Volume [128×128×128]
Comkat-like	~ 0,7	~ 35 days
Analytic	~ 80	~ 7.5 hours
Parallel CPU	~ 900	~ 40 min
Parallel GPU (CUDA)	~ 300,000	~ 7 sec

Simulations

Simulation setup

To assess the effect of the KCS algorithm in comparison with standard kinetic modeling techniques, and to evaluate the performance of the GPU implementation, we realized a **Monte Carlo (MC) simulation with 100 noisy realizations** of a simple geometrical phantom. The kinetic behavior of the three main regions has been simulated using a **2-tissues irreversible compartment model** (i.e. 3 parameters model), while the square area in the center has been modeled as a blood input region. In this simulation study we generated **synthetic dynamic PET data**, according to the hierarchical bayesian model presented above.

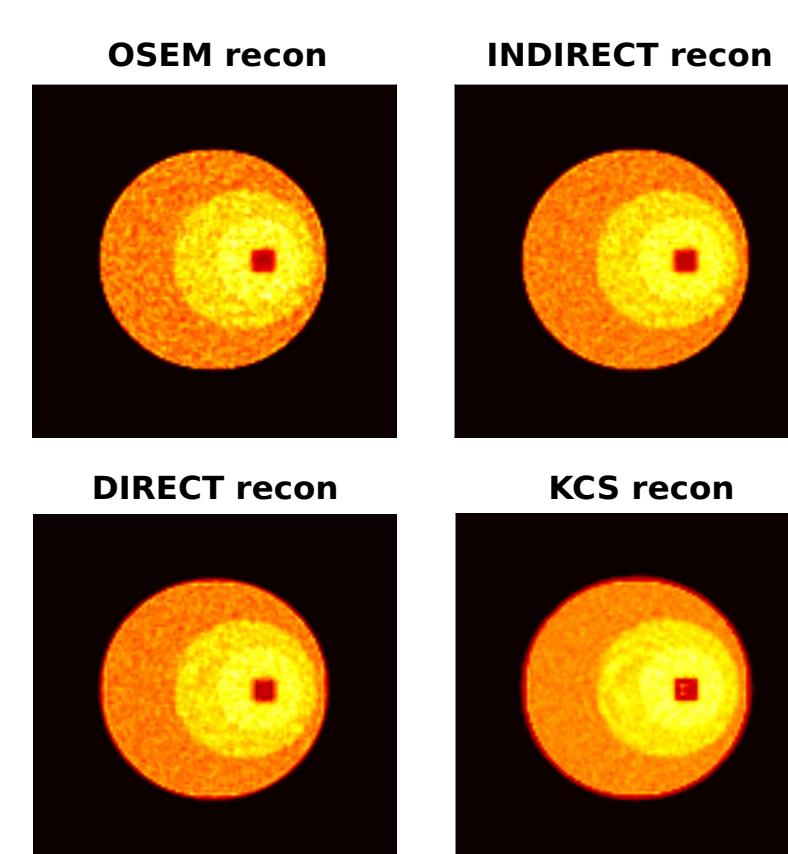
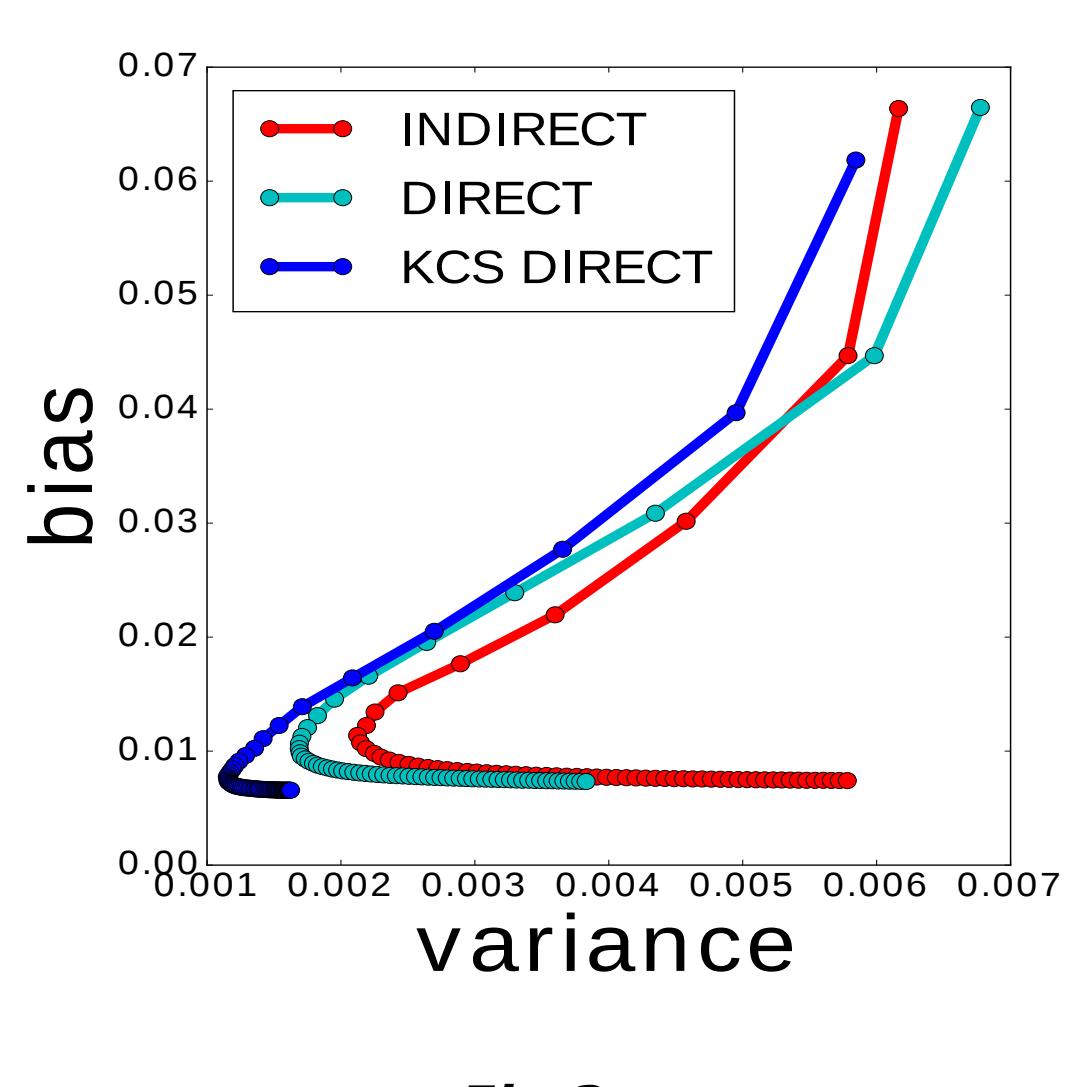


Fig. 2

Results

We compared the results of **three different methods** (indirect recon, direct recon, and direct recon with kinetic compressive sensing, KCS).

In Fig.2, it is easy to recognize a first **reduction in voxel-by-voxel variance** when the kinetic model is used to regularize the reconstruction (DIRECT), which is further reduced when the sparsity assumption of the spatial derivatives of the parametric maps is enforced (KCS).



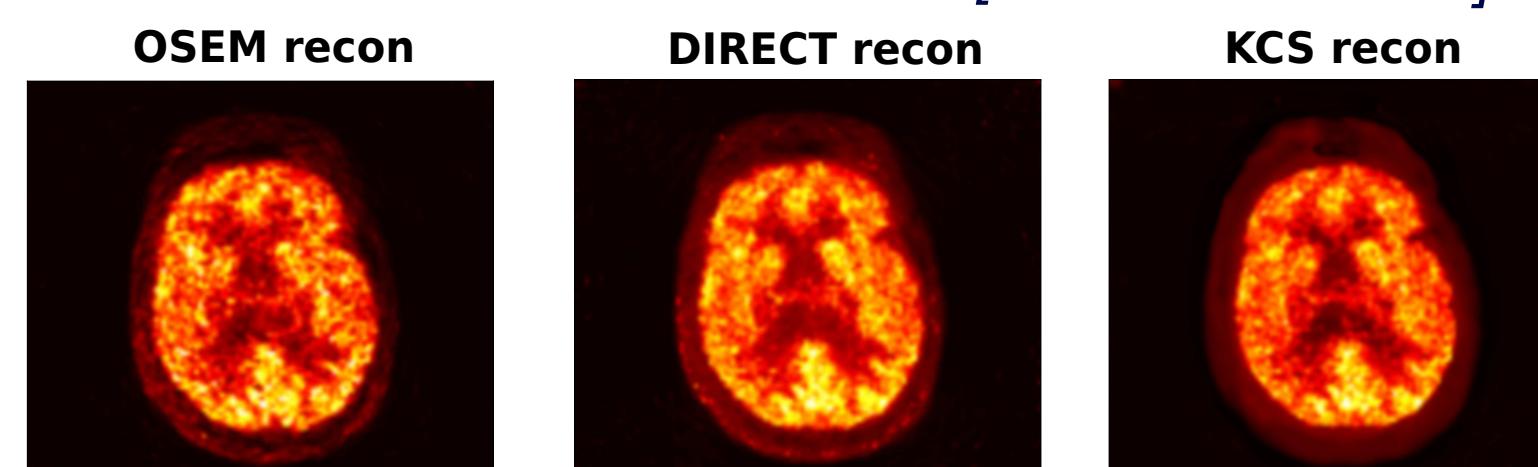
The **bias/variance** plot shows how a direct approach improves the quality of the estimate of parametric maps, with respect to the results provided by a standard indirect post-reconstruction fitting, but also how the novel sparsity constraint is able to **further reduce the variance** of the produced parametric maps, **without affecting (if not decreasing) the bias**.

References

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Human Data

PET recon of frame #24 [35 min after TOI]



Estimate of K_i maps [net uptake rate]

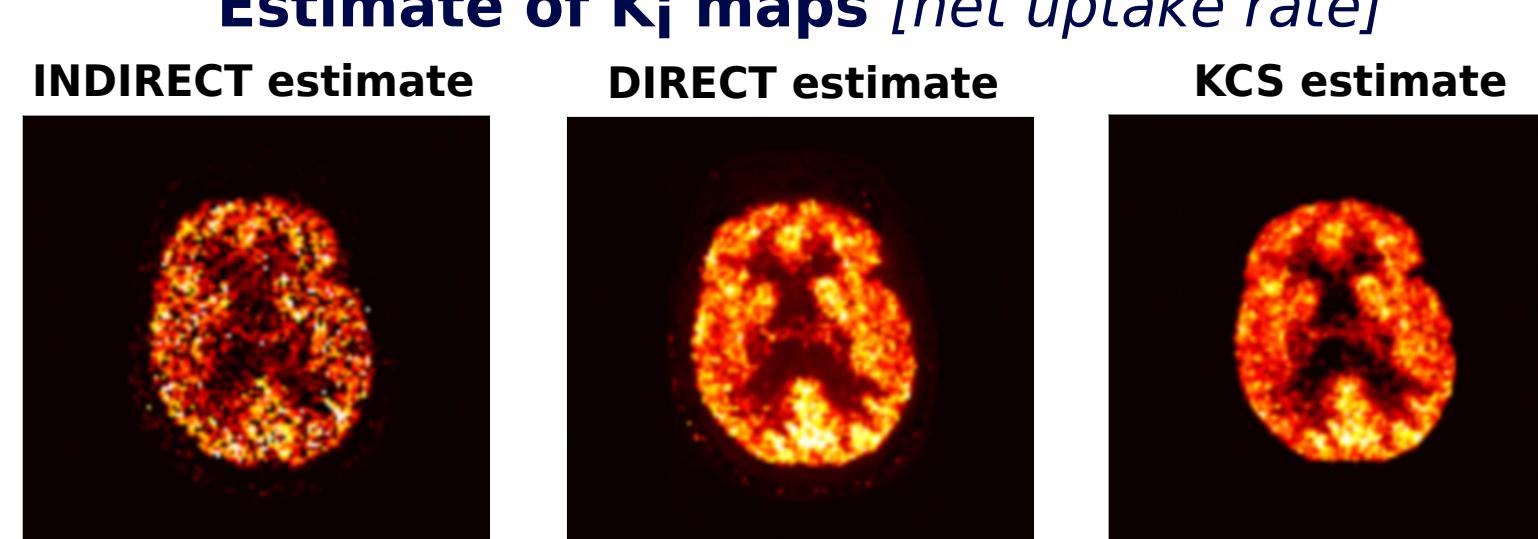


Fig. 4

PET Dataset

The conventional indirect and direct, and the novel KCS approaches were applied to (18F)-FDG brain PET data, acquired on a Siemens mMR PET-MR scanner, using a 2-tissue irreversible compartment model.

PET Results

Top row of Fig.4 shows how the different methods perform in terms of **image reconstruction**, while the **bottom row** show the estimated **K_i** (net uptake rate) parametric maps: the proposed KCS direct method is able to produce spatially coherent images, with **low noise and good tissue contrast**, also when it comes to parametric maps estimates.

Conclusions

The simulation study demonstrated that the proposed method of **introducing a sparsity-inducing prior in a direct reconstruction framework** can help in producing high-quality images and parametric maps, which are both amenable for display and quantitatively more accurate than what a post-reconstruction fitting and unconstrained direct reconstruction can achieve (i.e. lower bias and lower variance, Fig.3). This method appears to be promising as a **feasible approach for applying kinetic modeling to very large 4D clinical datasets with a reduced computational cost**, thanks to the parallel GPU implementation based on the analytic expression of the kinetic model and its derivatives. Future studies will extend the current open-source implementation, by integrating different kinetic models (linear and non-linear) and different priors. The proposed approach can also be adapted not only to PET data, but also to different dynamic imaging techniques, such as **dynamic CT** or **dynamic contrast enhancement (DCE) MRI**.

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