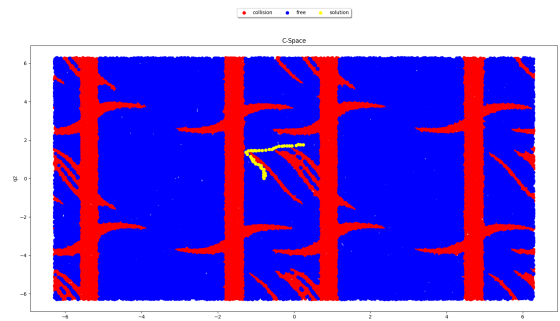
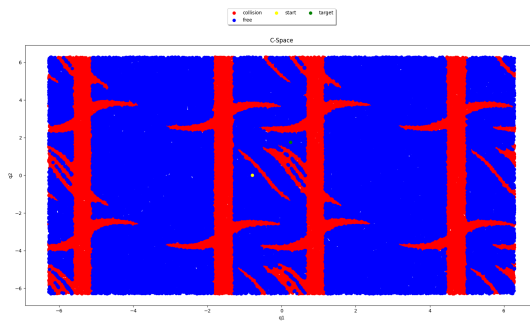
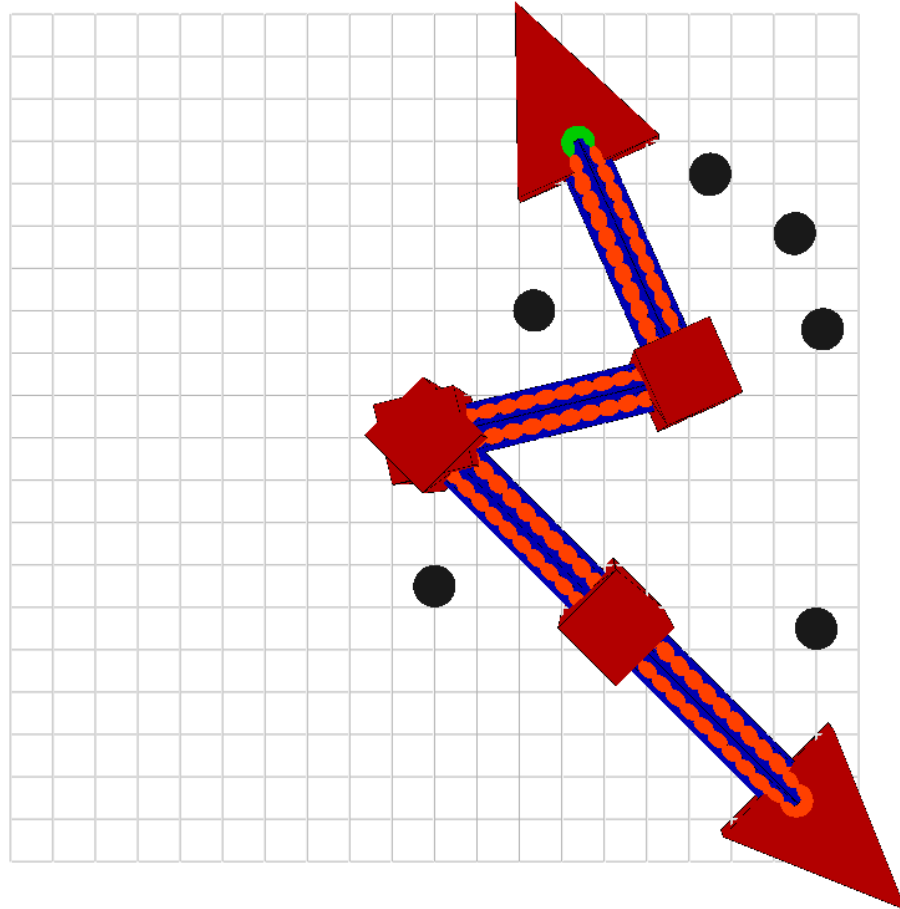


# boss level

▼ 1.0



## ▼ 1.1

