













0x00

Scratch space for hashing

0x40 Free memory pointer

0x80

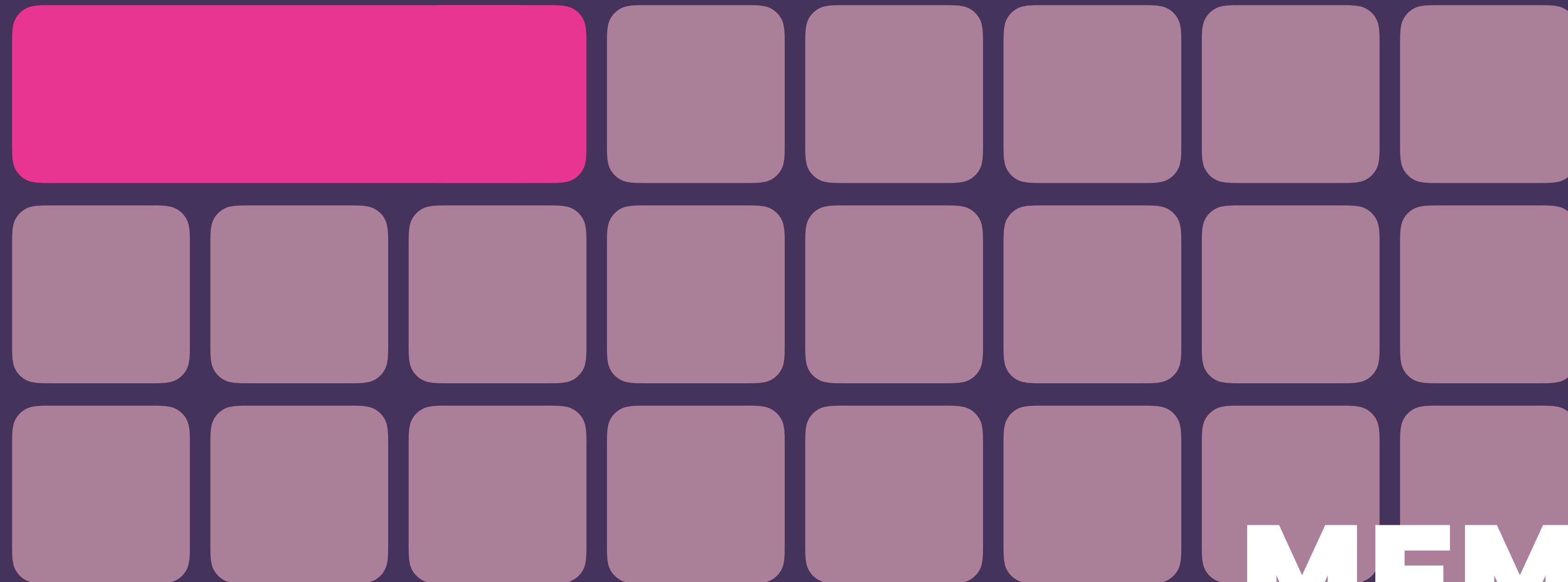
MEMORY



0x00

Scratch space for hashing

0x40 Free memory pointer



**MEMORY**