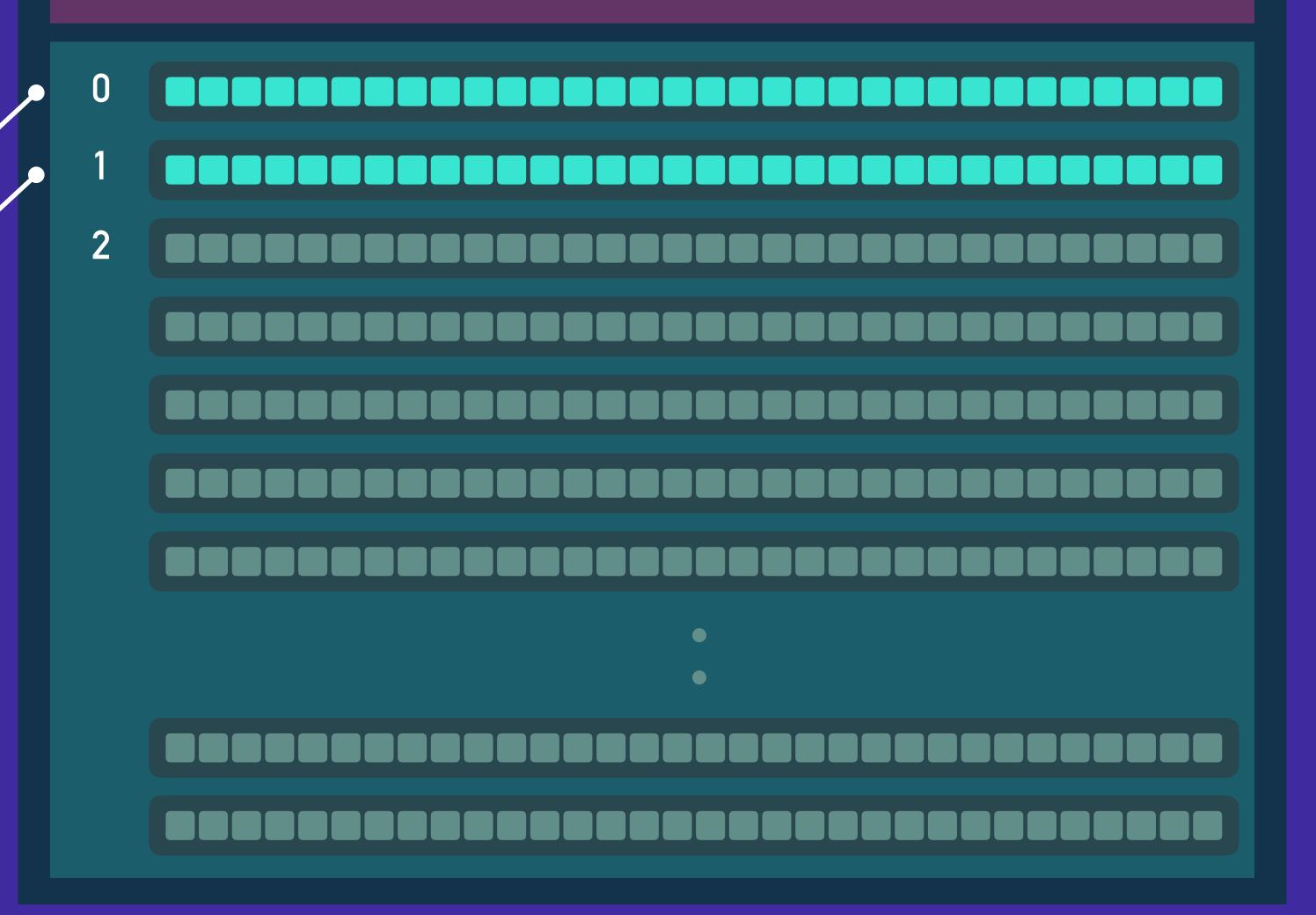


## bool true address 0x..



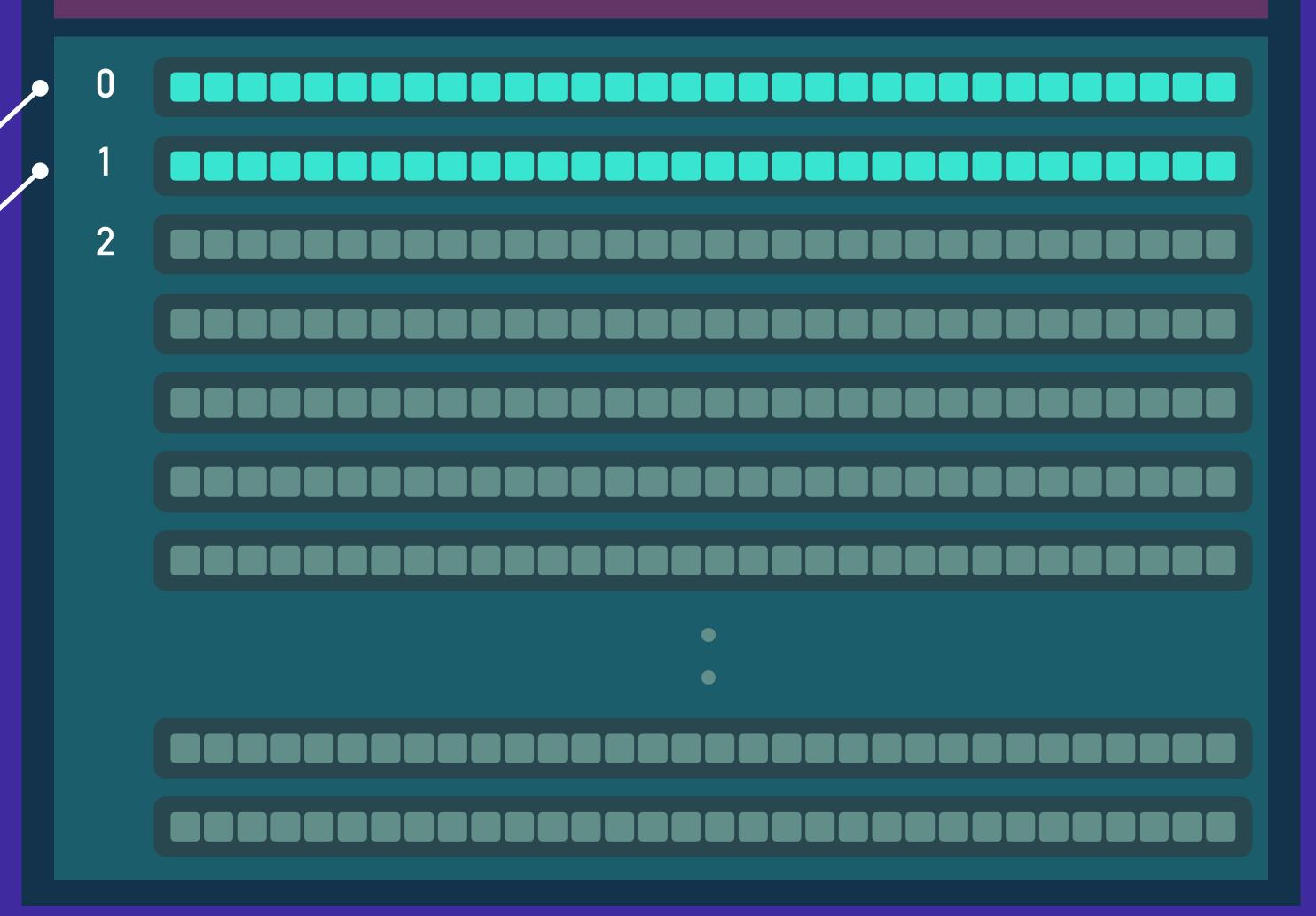


```
contract Token {
bool isActive = true;
address owner = 0x..;
```



## STORAGE

```
contract Token {
bool isActive = true;
address owner = 0x..;
uint version = 1;
```



## STORAGE