

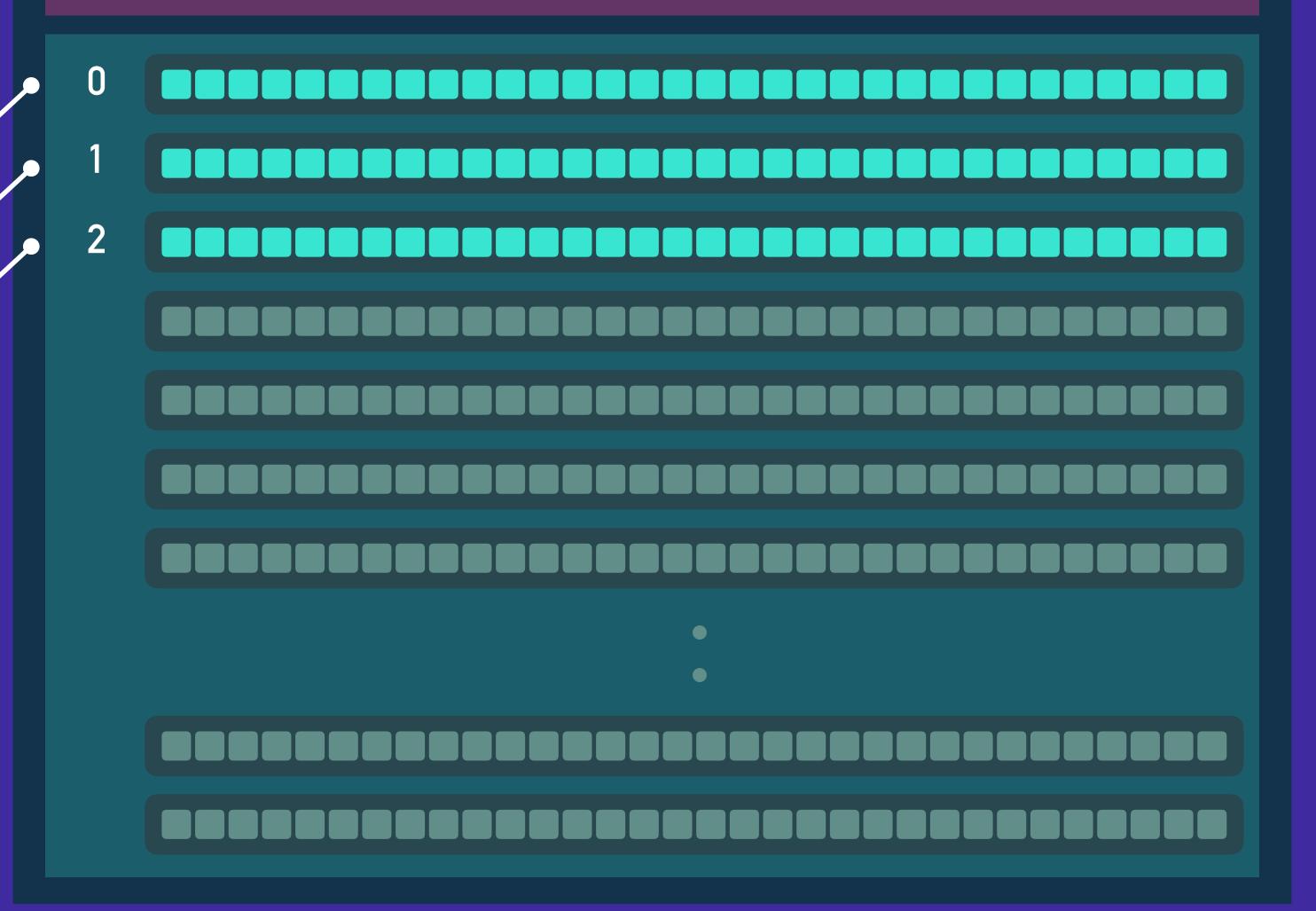
bool true address 0x..







```
contract Token {
bool isActive = true;
address owner = 0x..;
uint version = 1;
```



STORAGE

