

UVA CS 6316 / CS 4501-004  
Machine Learning  
Fall 2016

# Lecture 17: **Neural Networks and Deep Learning**

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Dr. Yanjun Qi



UNIVERSITY *of* VIRGINIA

# Neurons

1-Layer Neural Network

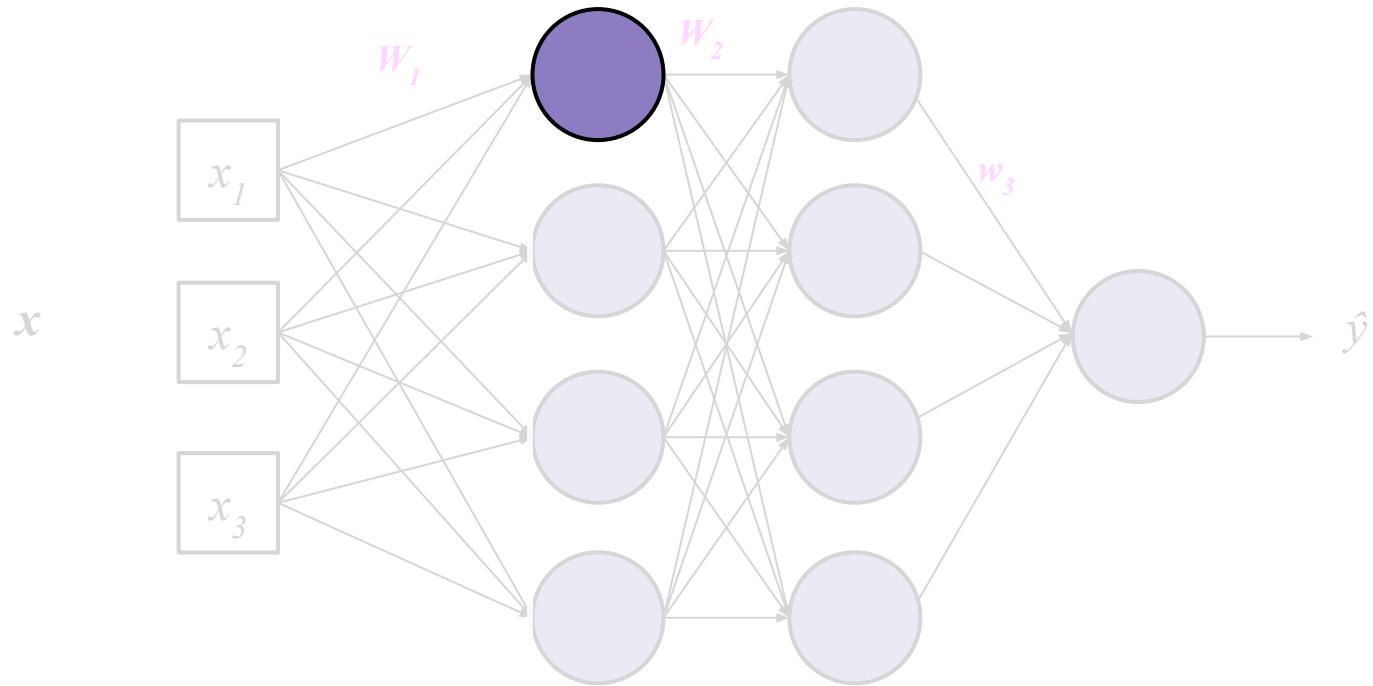
Multi-layer Neural Network

Loss Functions

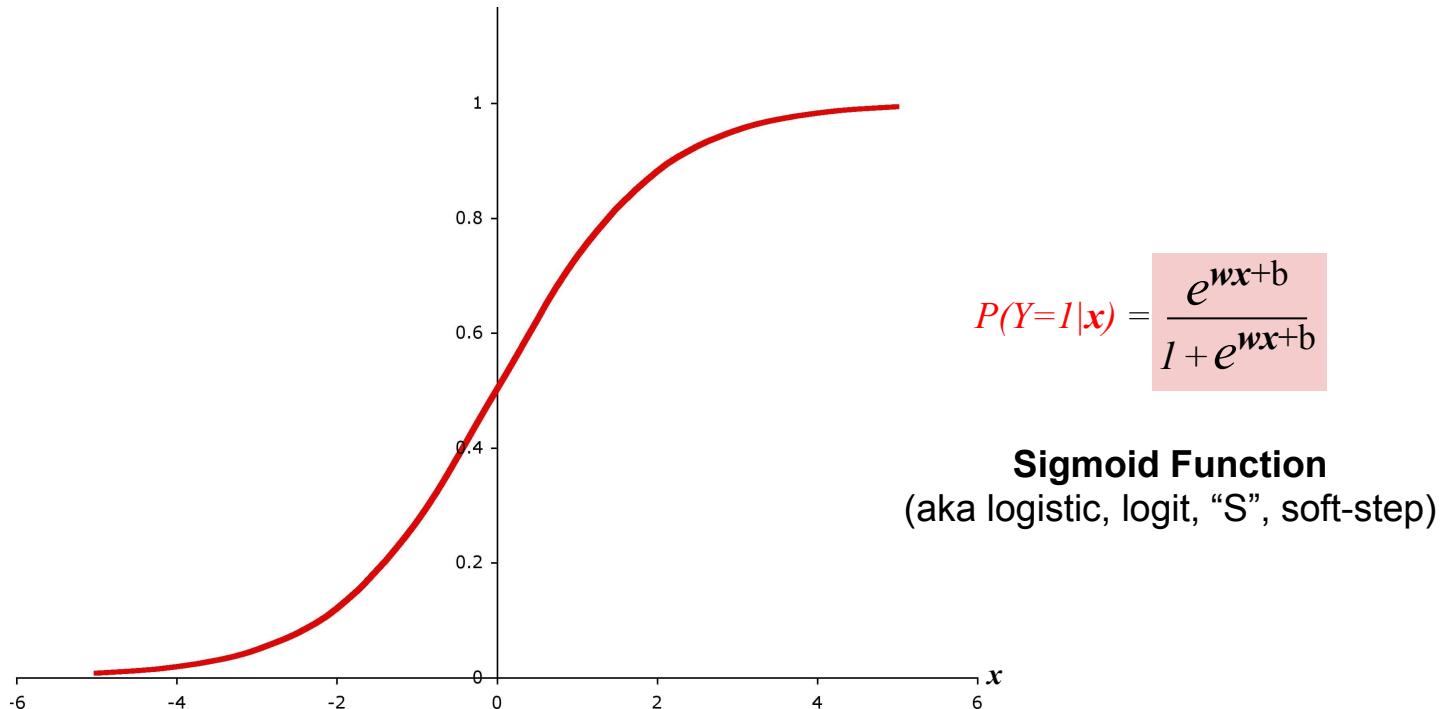
Backpropagation

Nonlinearity Functions

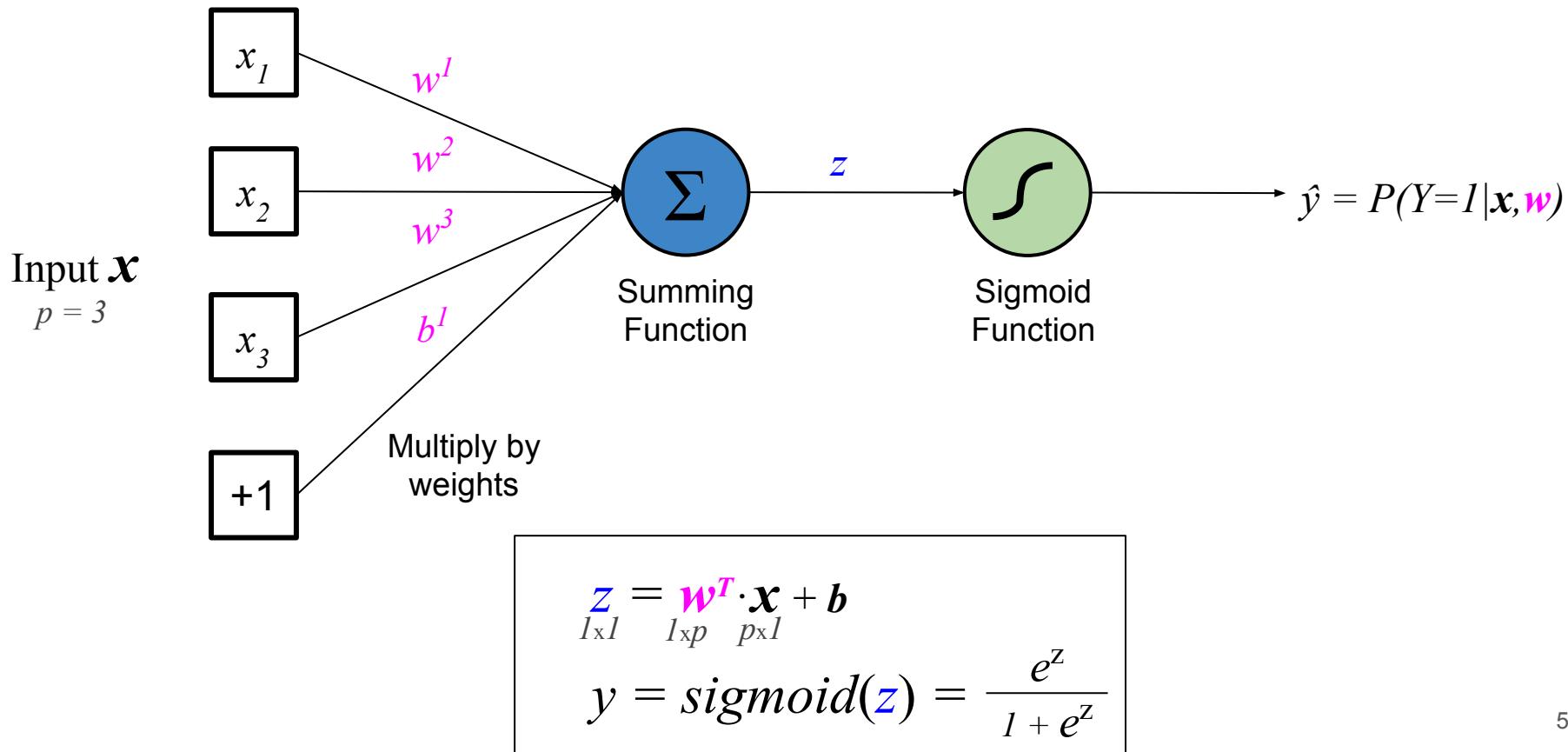
NNs in Practice



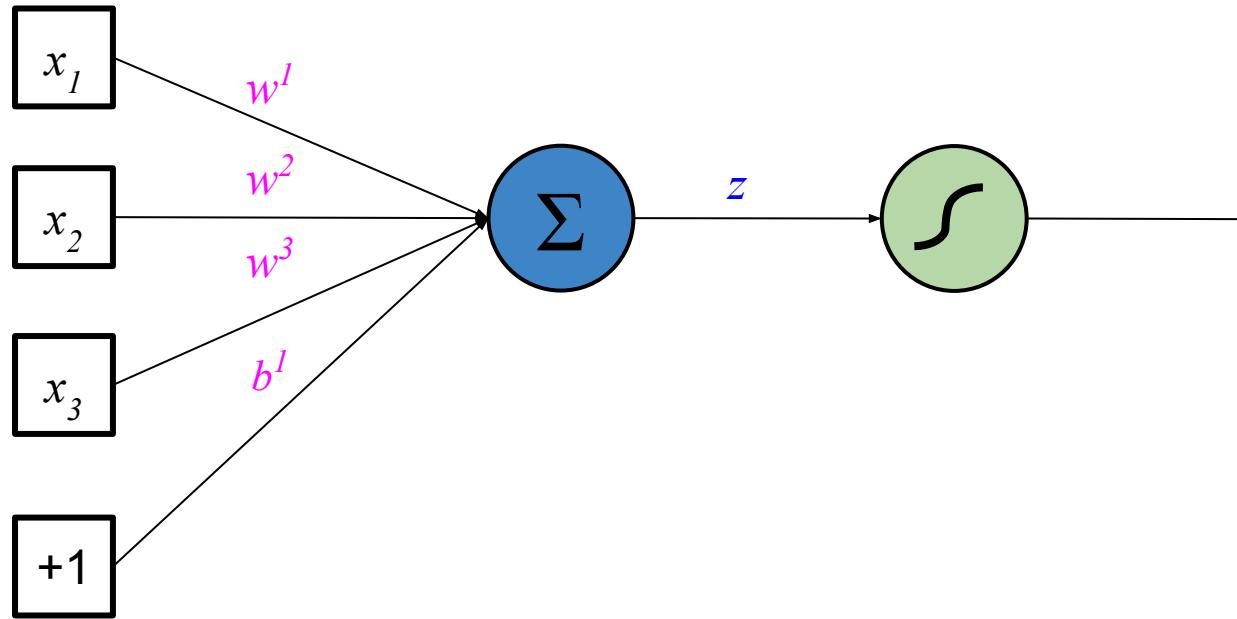
# Logistic Regression



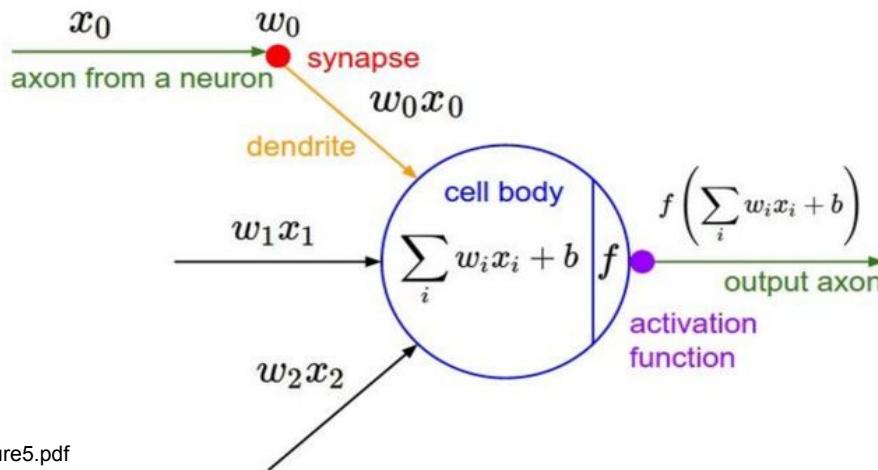
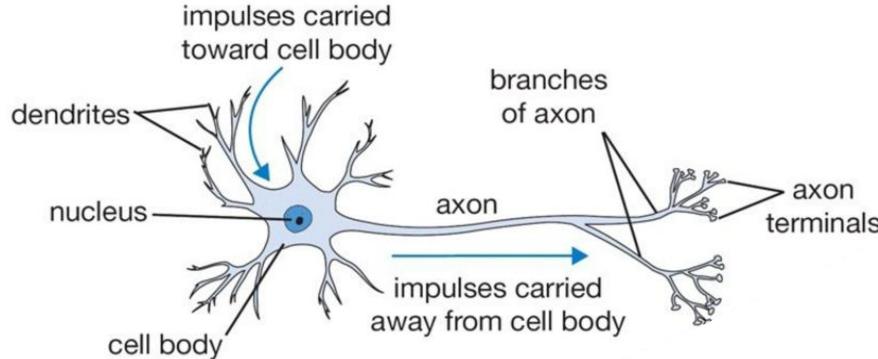
# Expanded Logistic Regression



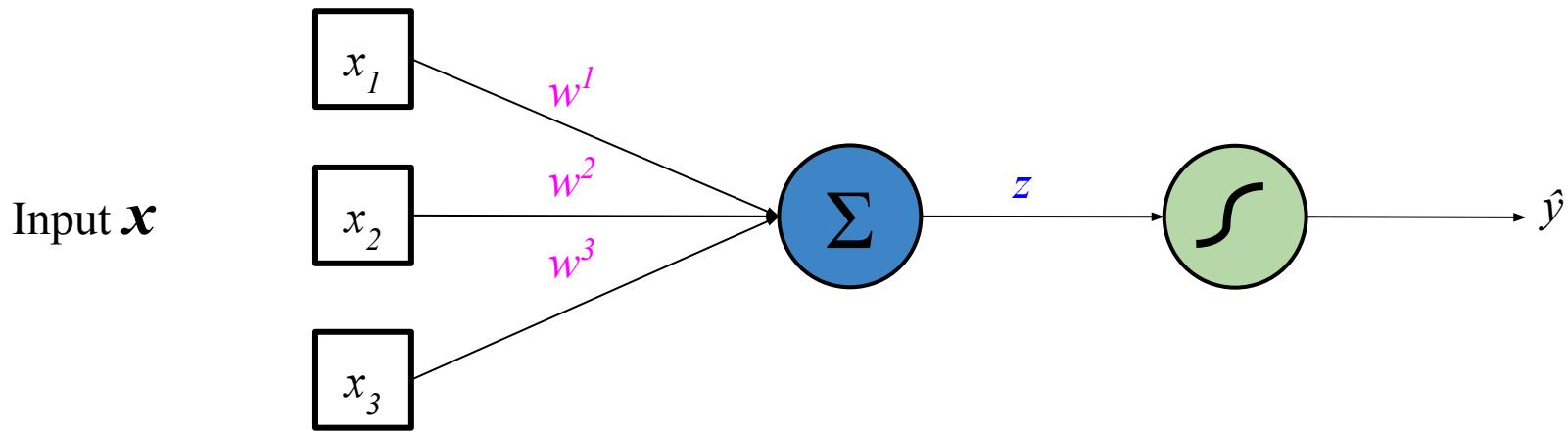
# “Neuron”



# Neurons



# Neuron



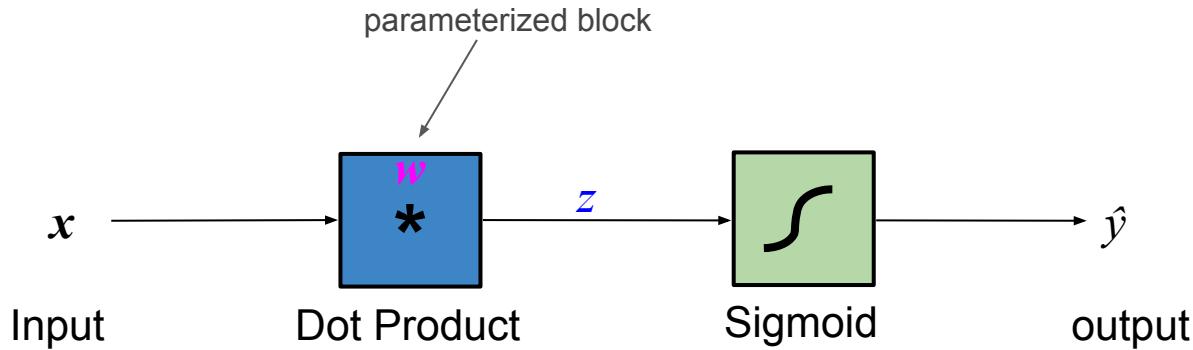
From here on, we leave out bias for simplicity

$$z = \mathbf{w}^T \cdot \mathbf{x}$$

$I \times I$     $I \times p$     $p \times I$

$$\hat{y} = \text{sigmoid}(z) = \frac{e^z}{1 + e^z}$$

# “Block View” of a Neuron

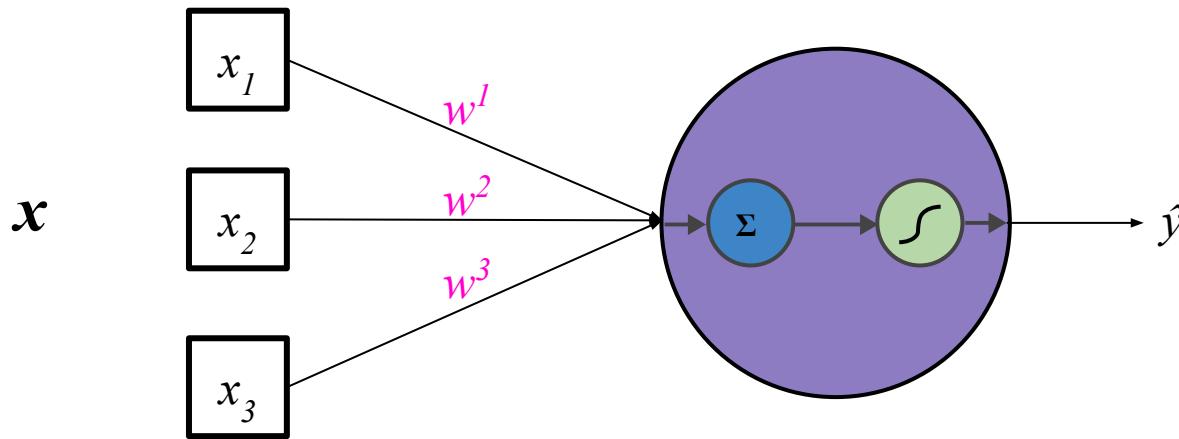


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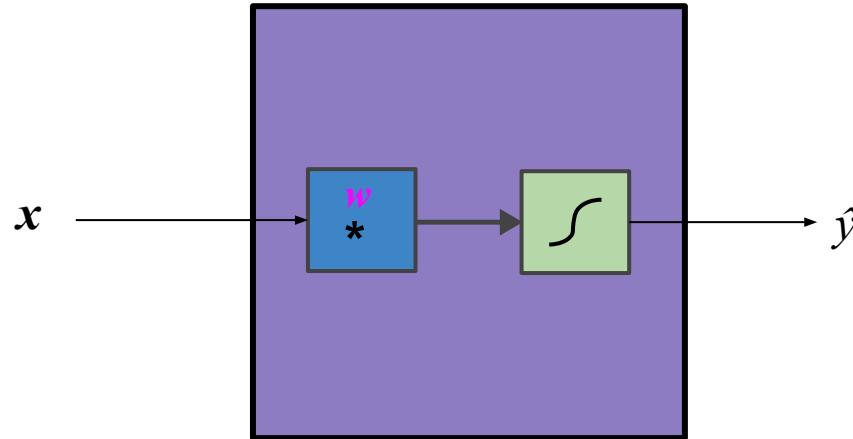
$$\hat{y} = \text{sigmoid}(z) = \frac{e^z}{1 + e^z}$$

# Neuron Representation



The linear transformation and nonlinearity together is typically considered a single neuron

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Neurons

## **1-Layer Neural Network**

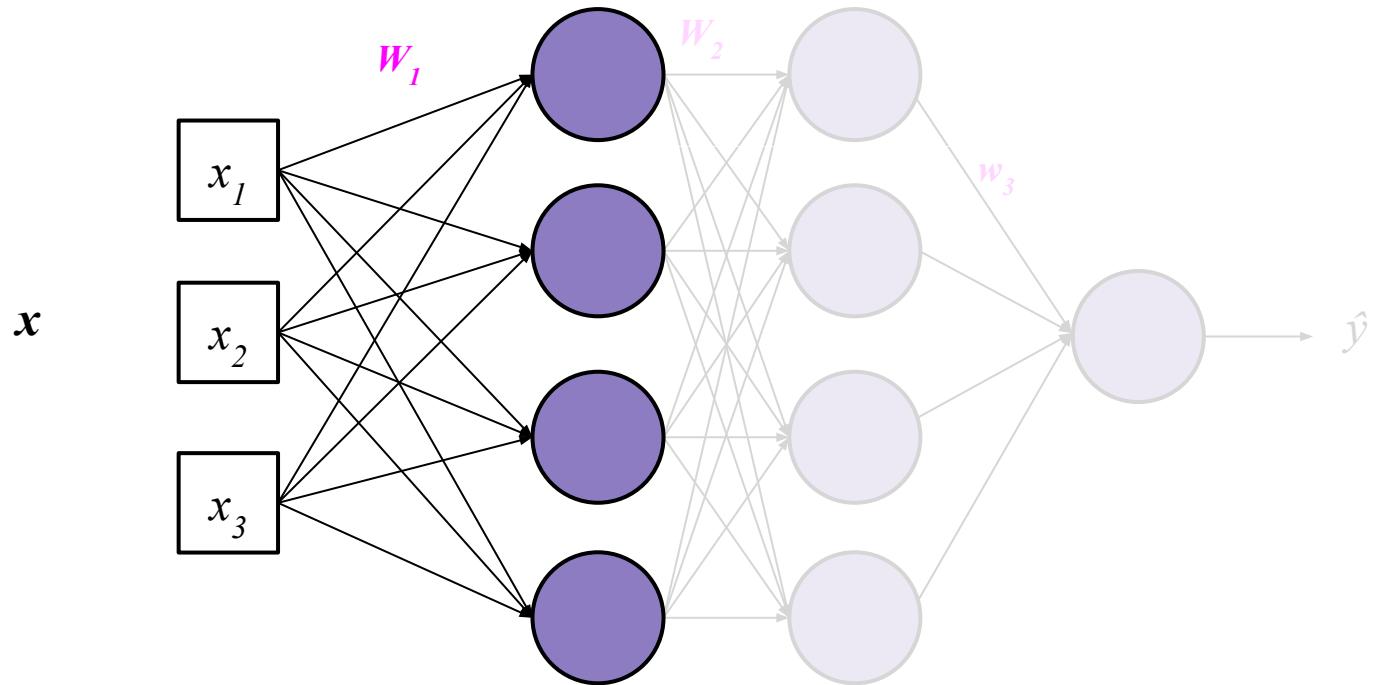
Multi-layer Neural Network

Loss Functions

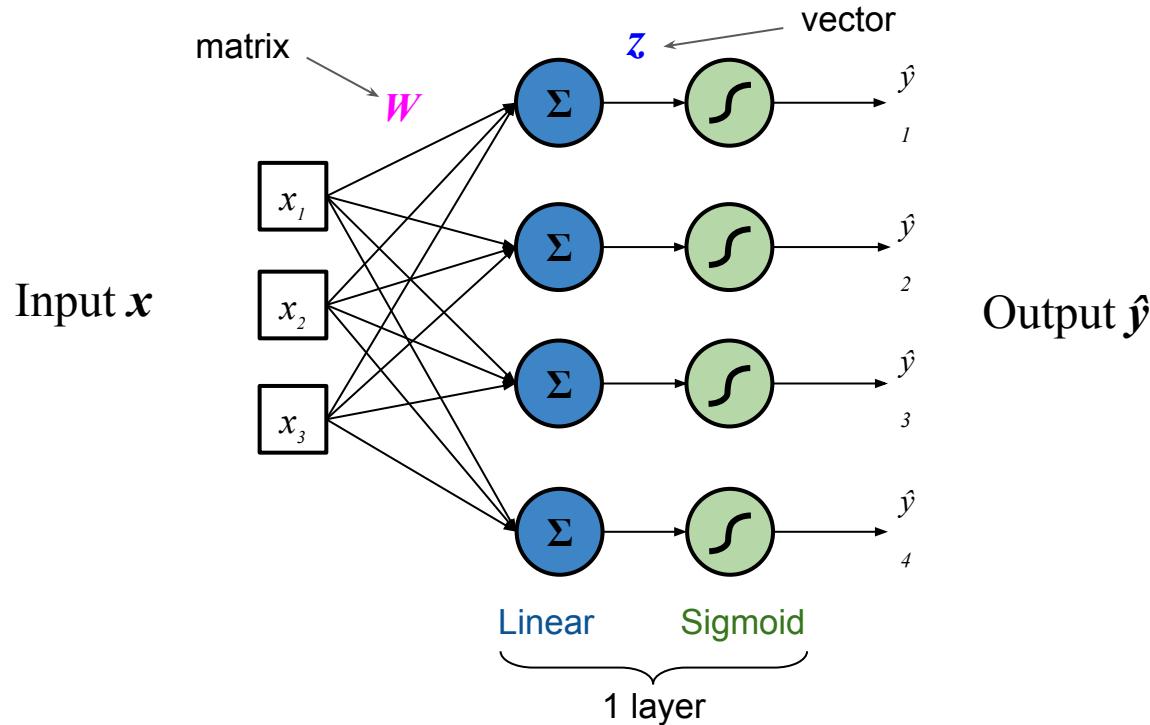
Backpropagation

Nonlinearity Functions

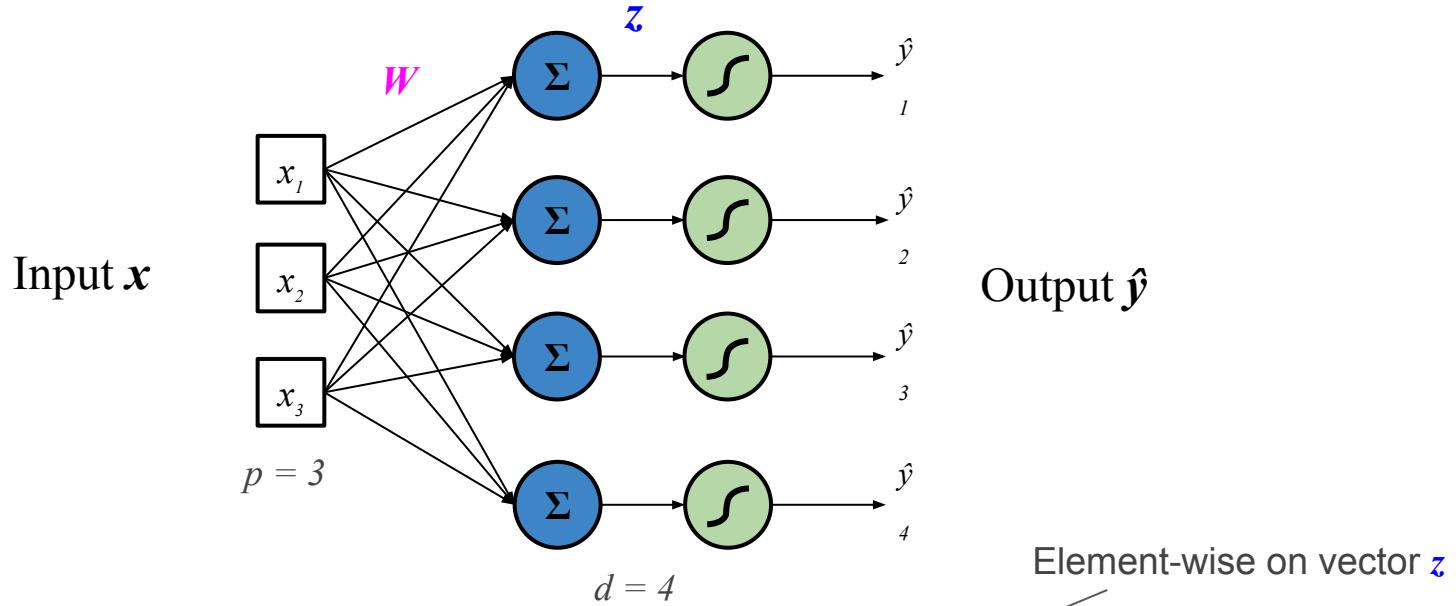
NNs in Practice



# 1-Layer Neural Network (with 4 neurons)

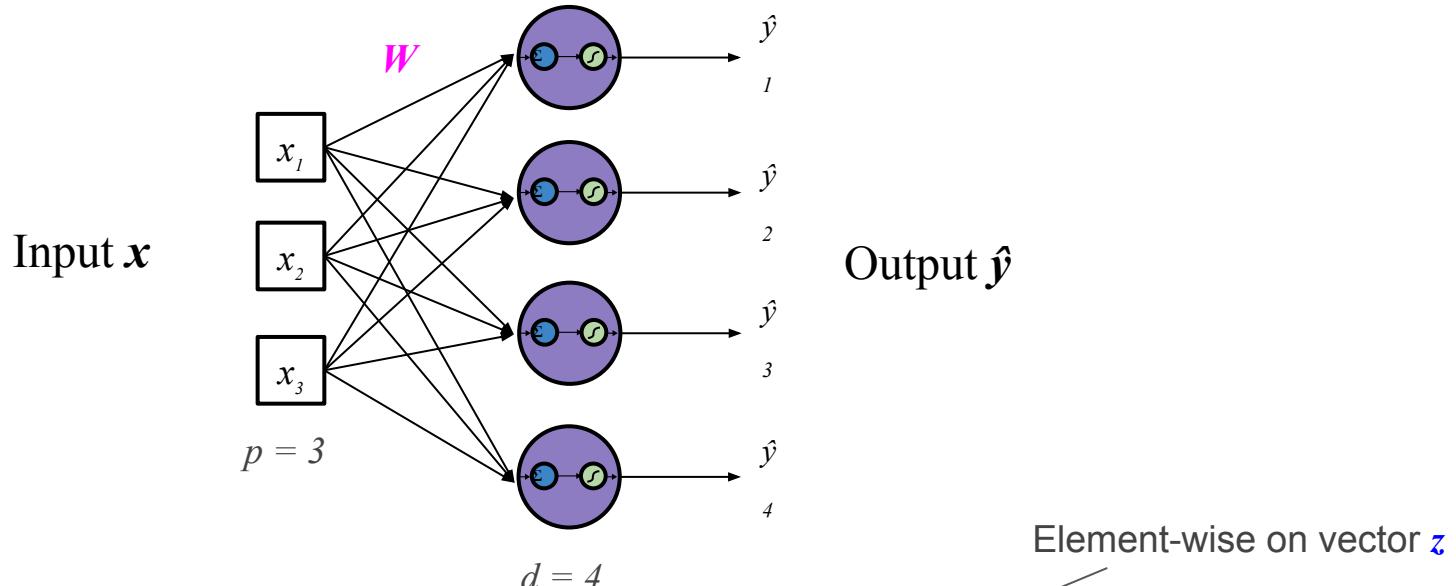


# 1-Layer Neural Network (with 4 neurons)



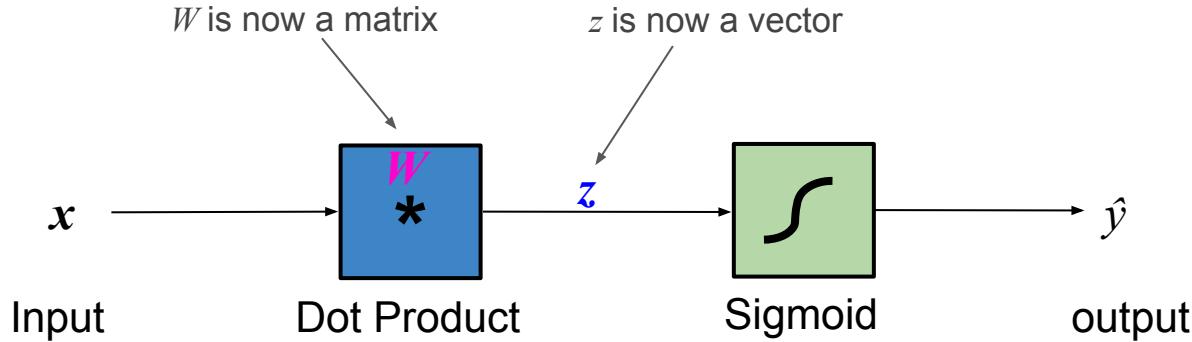
$$\mathbf{z} = \mathbf{W}^T \mathbf{x}$$
$$d_{x1} \quad d_{xp} \quad p_{x1}$$
$$\hat{\mathbf{y}} = \text{sigmoid}(\mathbf{z}) = \frac{e^{\mathbf{z}}}{1 + e^{\mathbf{z}}}$$
$$d_{x1}$$

# 1-Layer Neural Network (with 4 neurons)



$$\boxed{\begin{aligned} \mathbf{z} &= \mathbf{W}^T \mathbf{x} \\ &\quad d_{x1} \quad d_{xp} \quad p_{x1} \\ \hat{\mathbf{y}} &= \text{sigmoid}(\mathbf{z}) = \frac{e^{\mathbf{z}}}{1 + e^{\mathbf{z}}} \\ &\quad d_{x1} \end{aligned}}$$

# “Block View” of a Neural Network



$$\begin{aligned} \mathbf{z} &= \mathbf{W}^T \mathbf{x} \\ d_{x1} &\quad d_{xp} \quad p_{x1} \\ \hat{\mathbf{y}} &= \text{sigmoid}(\mathbf{z}) = \frac{e^z}{1 + e^z} \end{aligned}$$

Neurons

1-Layer Neural Network

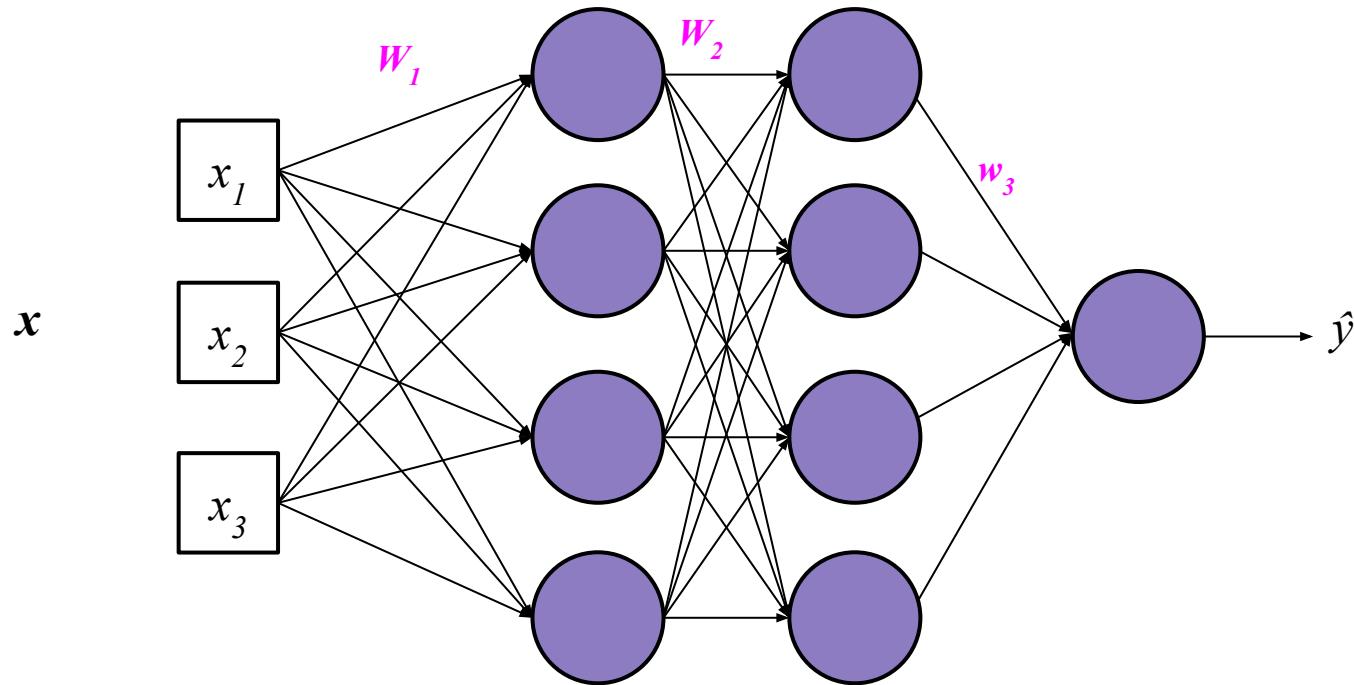
**Multi-layer Neural Network**

Loss Functions

Backpropagation

Nonlinearity Functions

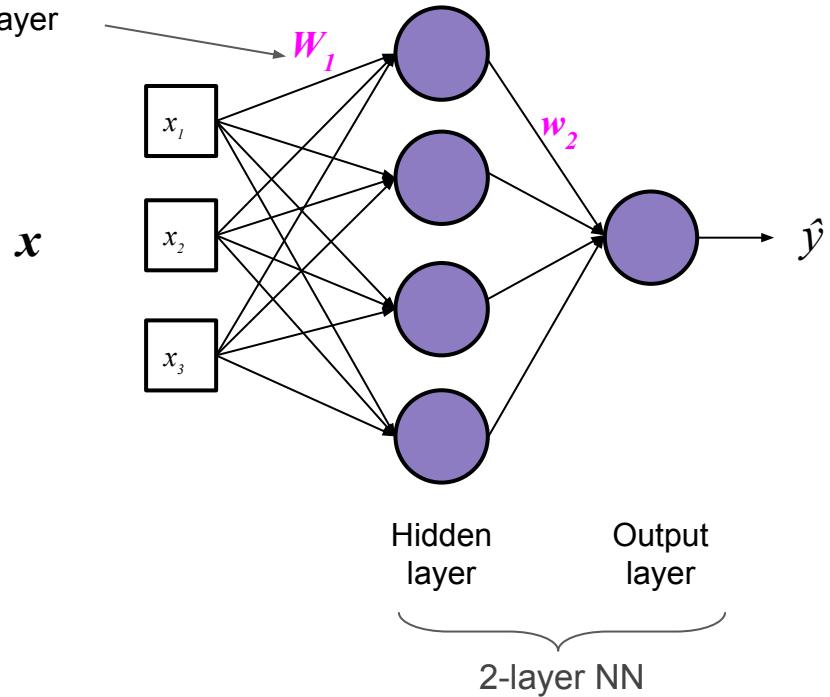
NNs in Practice



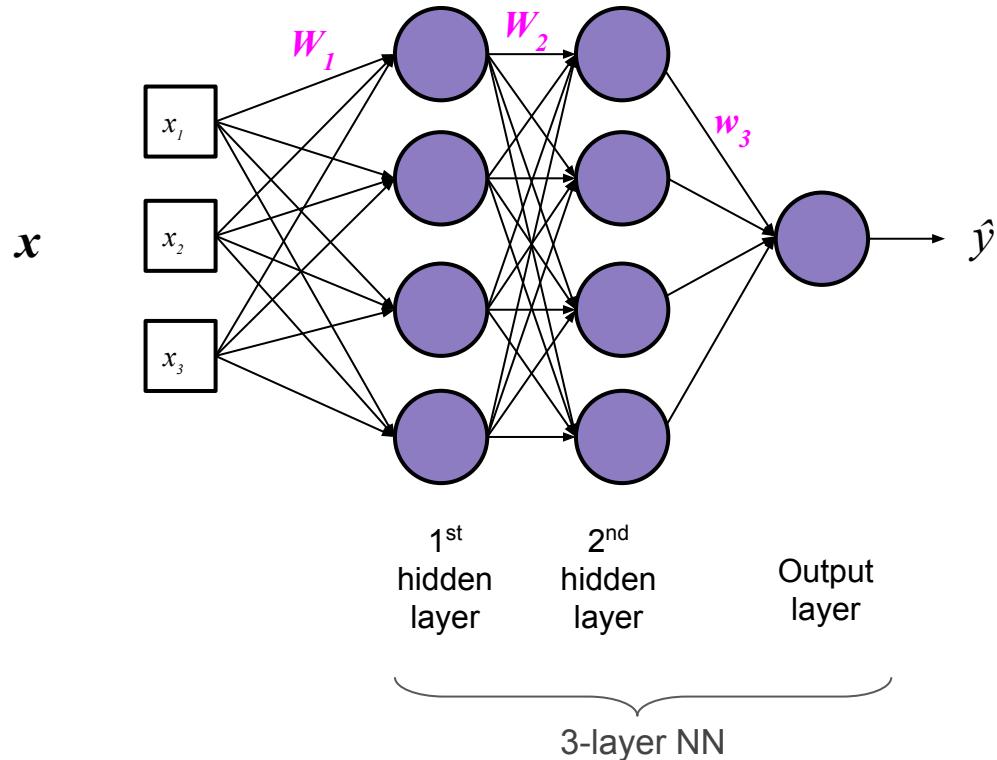
# Multi-Layer Neural Network

(Multi-Layer Perceptron (**MLP**) Network)

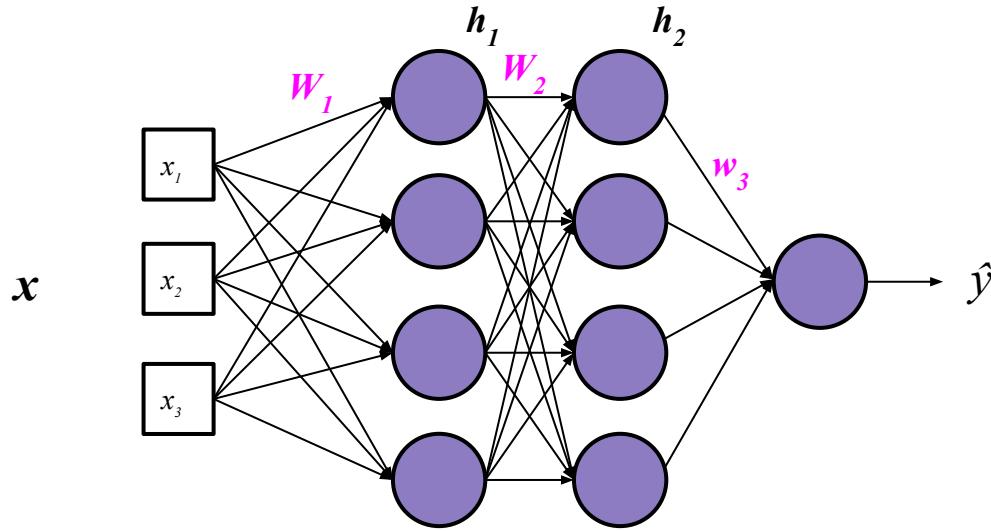
weight subscript  
represents layer  
number



# Multi-Layer Neural Network (MLP)



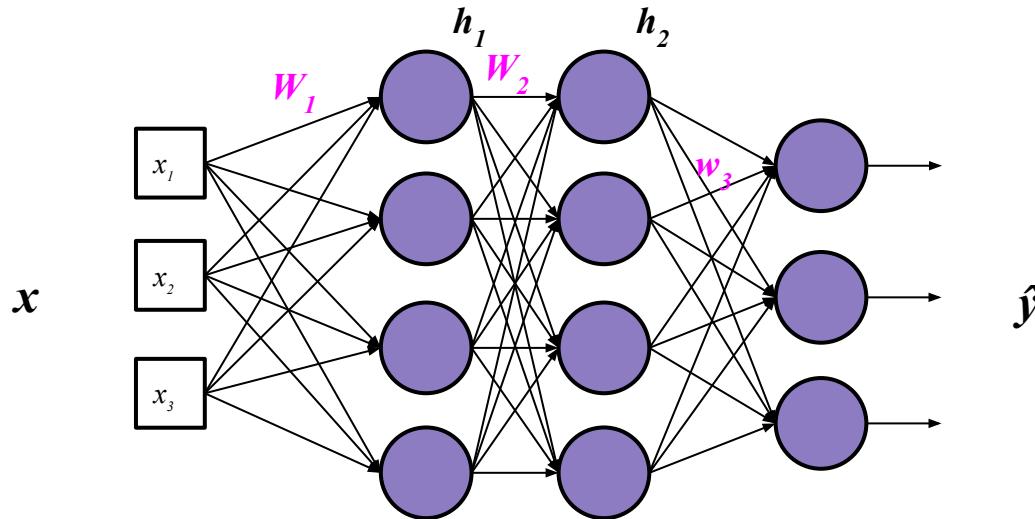
# Multi-Layer Neural Network (MLP)



hidden layer 1 output

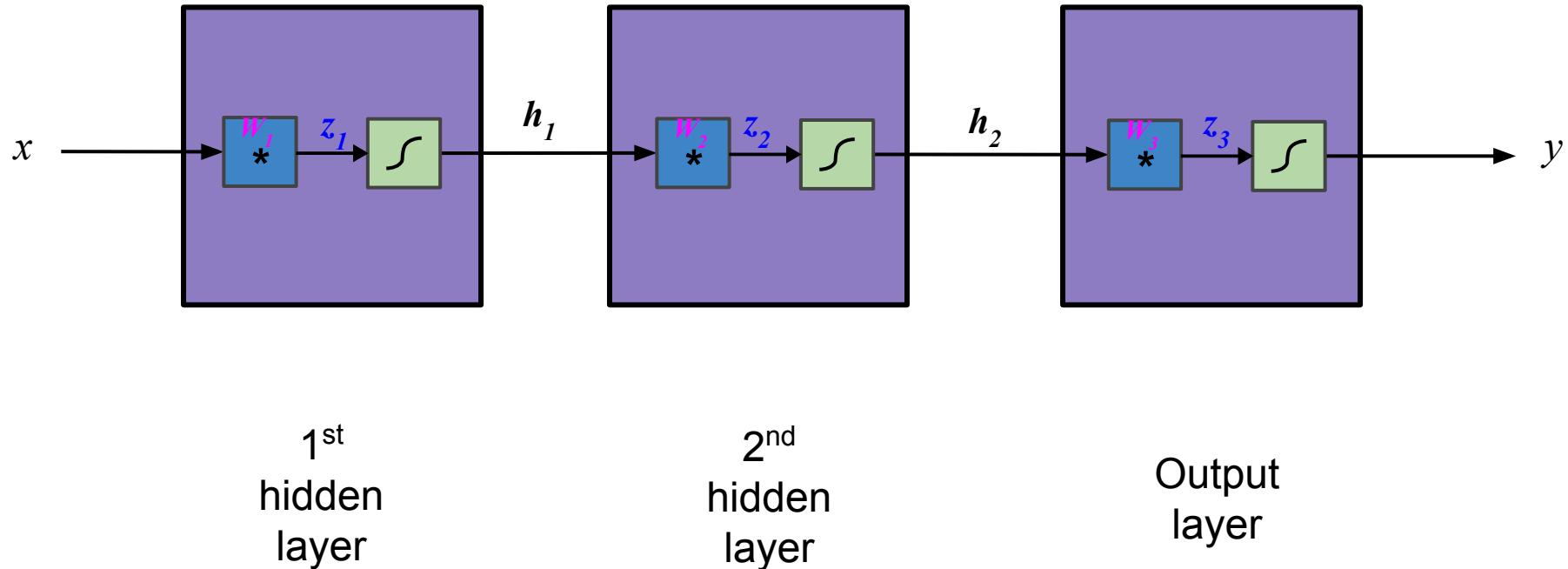
$$\begin{aligned} z_1 &= W_1^T x \\ h_1 &= \text{sigmoid}(z_1) \\ z_2 &= W_2^T h_1 \\ h_2 &= \text{sigmoid}(z_2) \\ z_3 &= w_3^T h_2 \\ \hat{y} &= \text{sigmoid}(z_3) \end{aligned}$$

# Multi-Class Output MLP

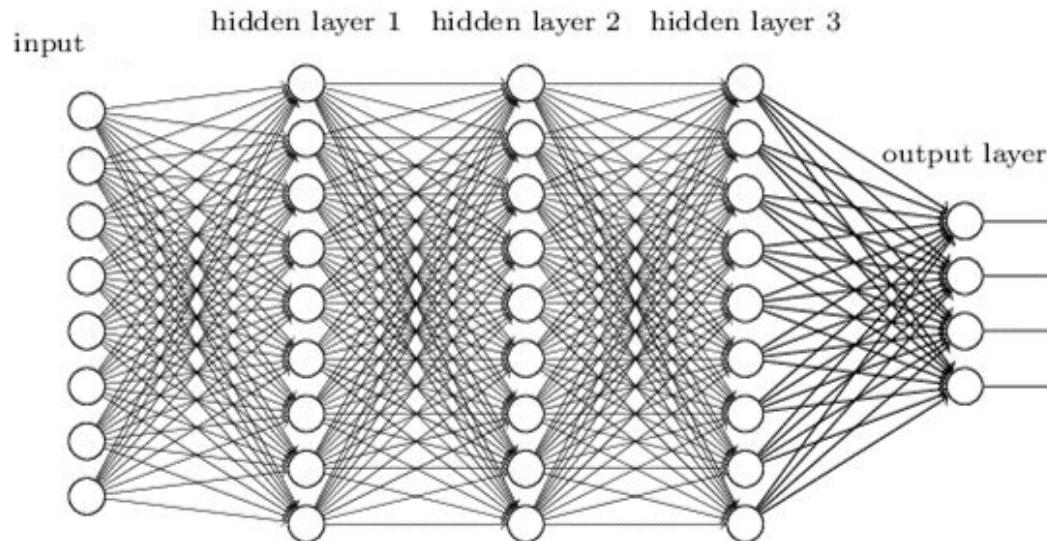


$$\begin{aligned}z_1 &= W_1^T \mathbf{x} \\h_1 &= \text{sigmoid}(z_1) \\z_2 &= W_2^T h_1 \\h_2 &= \text{sigmoid}(z_2) \\z_3 &= W_3^T h_2 \\\hat{y} &= \text{sigmoid}(z_3)\end{aligned}$$

# “Block View” Of MLP



# “Deep” Neural Networks (i.e. > 1 hidden layer)



Researchers have successfully used 1000 layers to train an object classifier

Neurons

1-Layer Neural Network

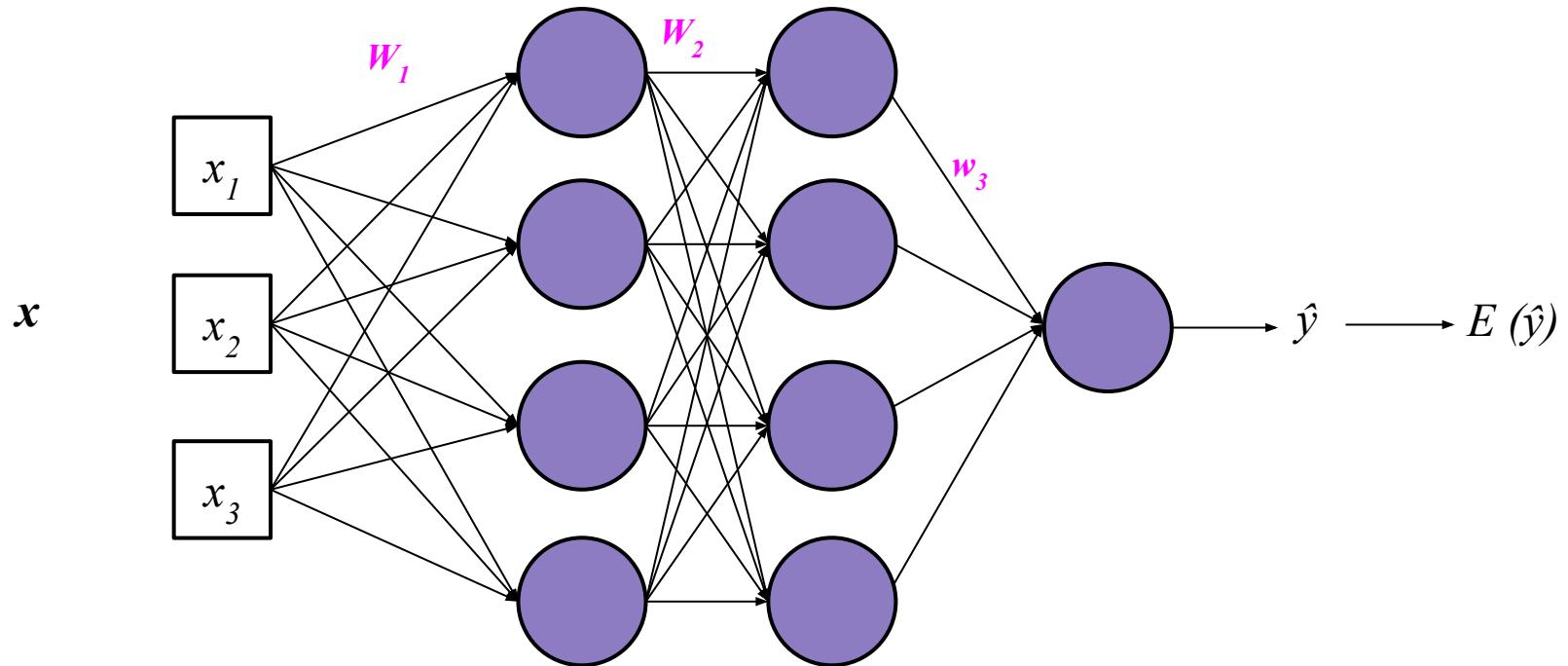
Multi-layer Neural Network

## **Loss Functions**

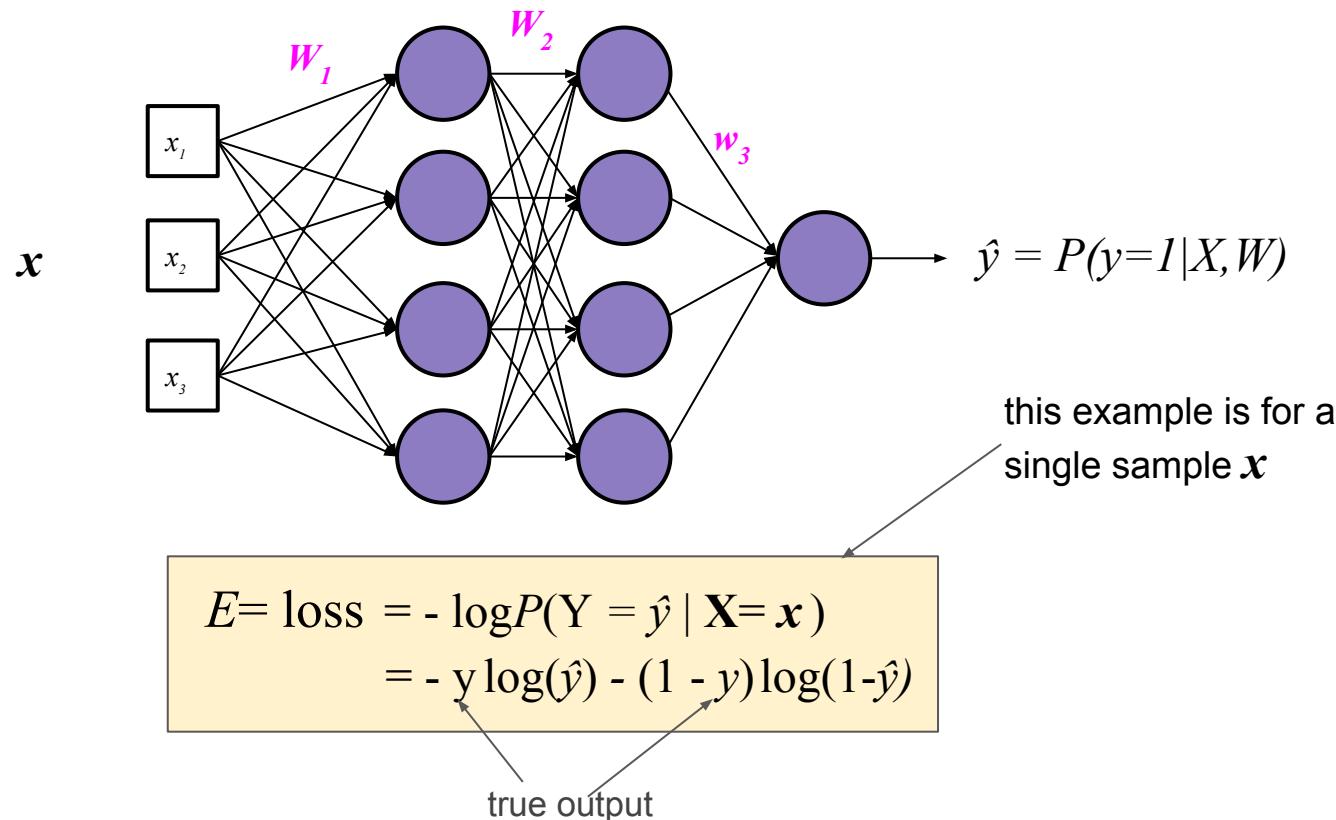
Backpropagation

Nonlinearity Functions

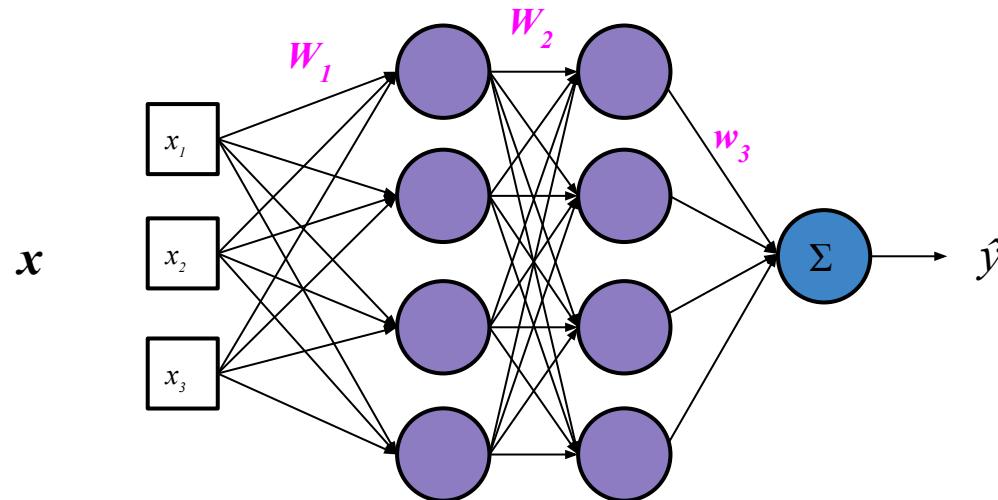
NNs in Practice



# Binary Classification Loss



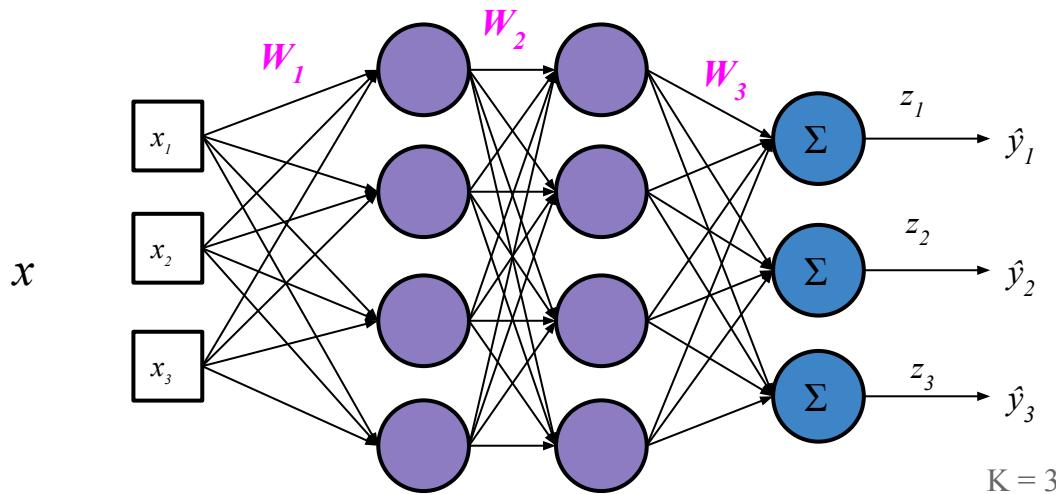
# Regression Loss



$$E = \text{loss} = \frac{1}{2} (y - \hat{y})^2$$

true output

# Multi-Class Classification Loss



$$\hat{y}_i = \frac{e^{z_i}}{\sum_j e^{z_j}} = P(\hat{y}_i = 1 | \mathbf{x})$$

**“Softmax” function.**  
Normalizing function which converts each class output to a probability.

$$E = \text{loss} = - \sum_{j=1 \dots K} y_j \ln \hat{y}_j$$

“0” for all except true class

Neurons

1-Layer Neural Network

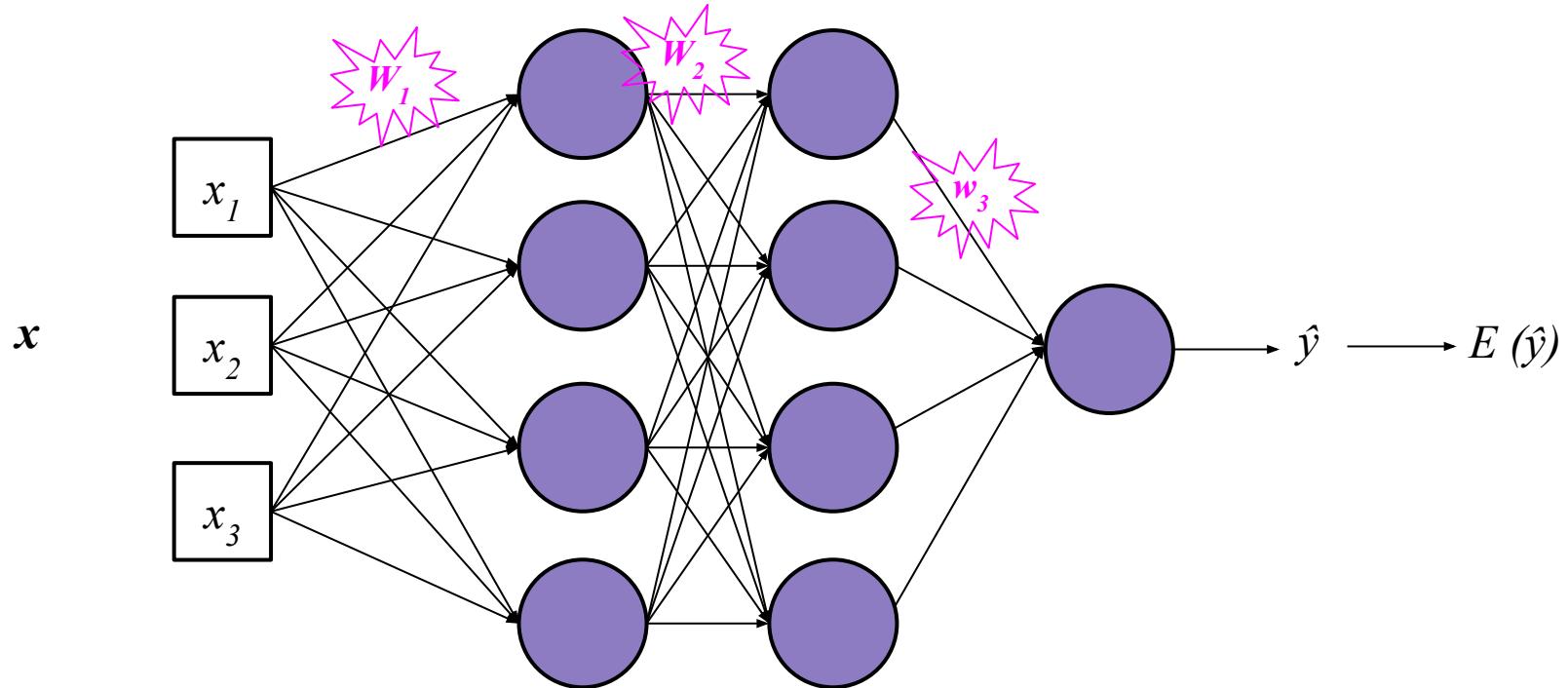
Multi-layer Neural Network

Loss Functions

**Backpropagation**

Nonlinearity Functions

NNs in Practice

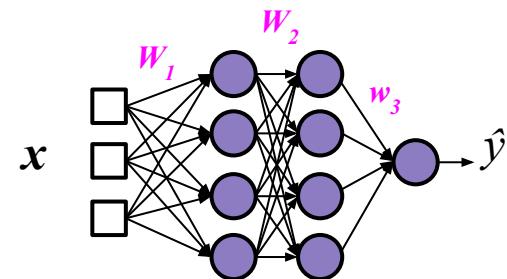


# Training Neural Networks

How do we learn the optimal weights  $\mathbf{W}_L$  for our task??

- **Gradient descent:**

$$\mathbf{W}_L(t+1) = \mathbf{W}_L(t) - \eta \frac{\partial E}{\partial \mathbf{W}_L(t)}$$



But how do we get gradients of lower layers?

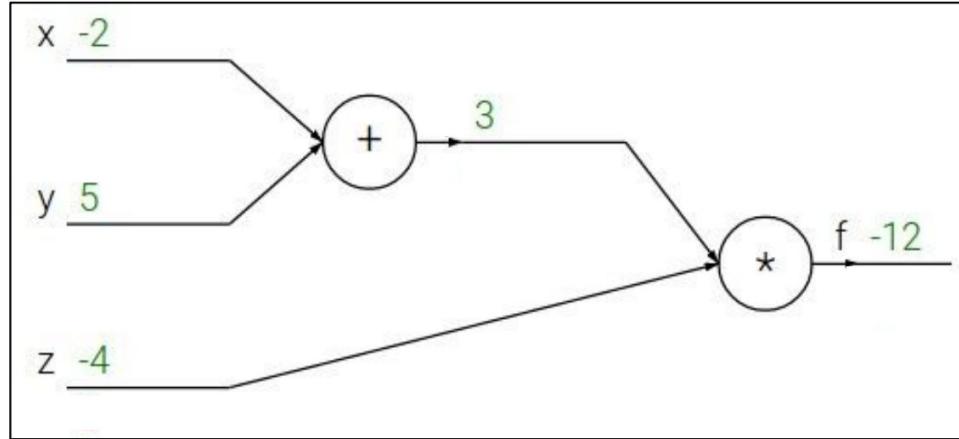
- **Backpropagation!**

- Repeated application of chain rule of calculus
- Locally minimize the objective
- Requires all “blocks” of the network to be differentiable

# Backpropagation Intro

$$f(x, y, z) = (x + y)z$$

e.g.  $x = -2$ ,  $y = 5$ ,  $z = -4$



# Backpropagation Intro

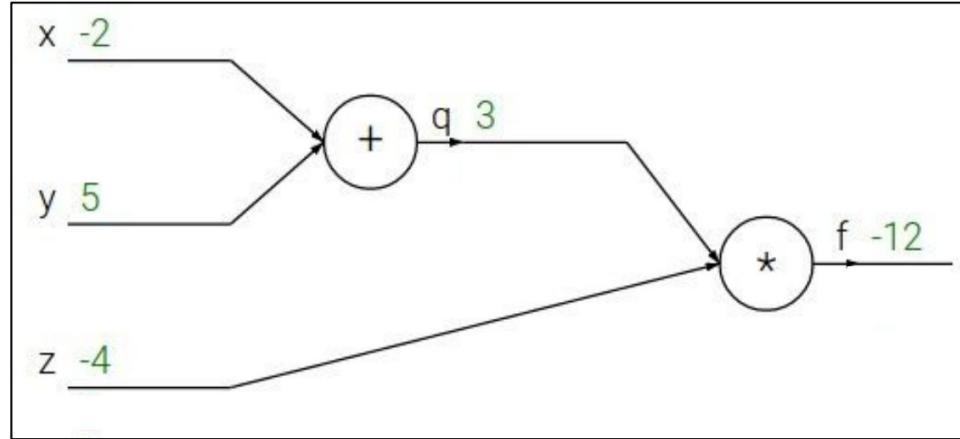
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Want:  $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



# Backpropagation Intro

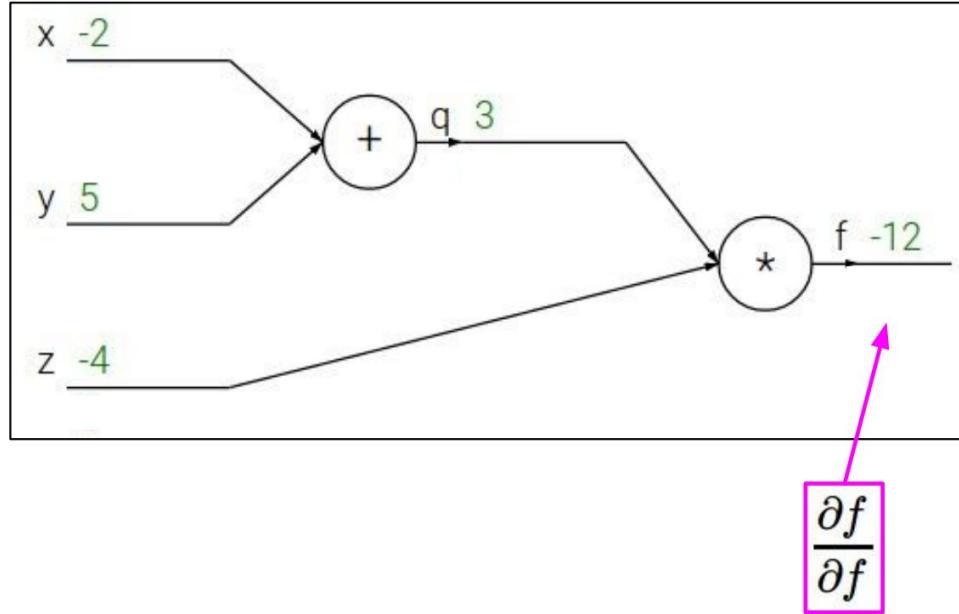
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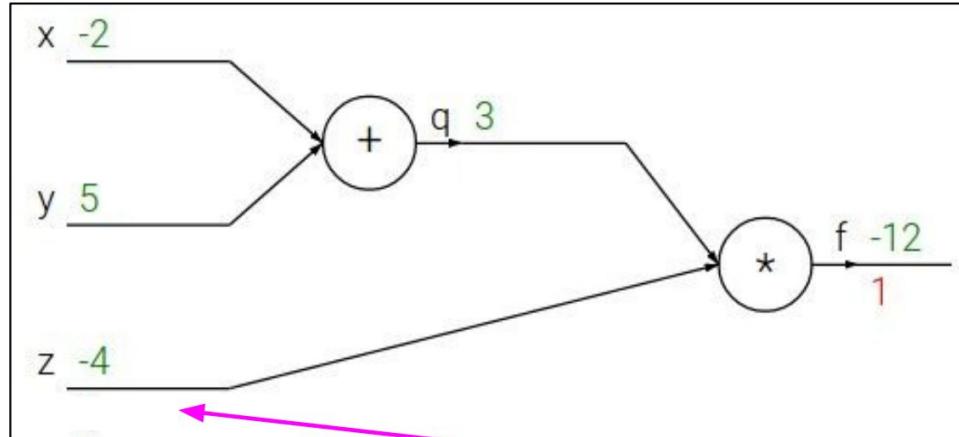
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$$\frac{\partial f}{\partial z}$$

# Backpropagation Intro

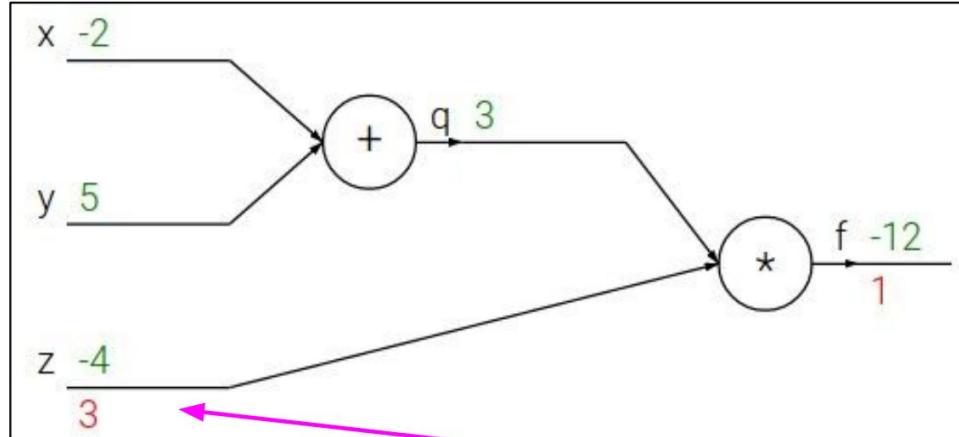
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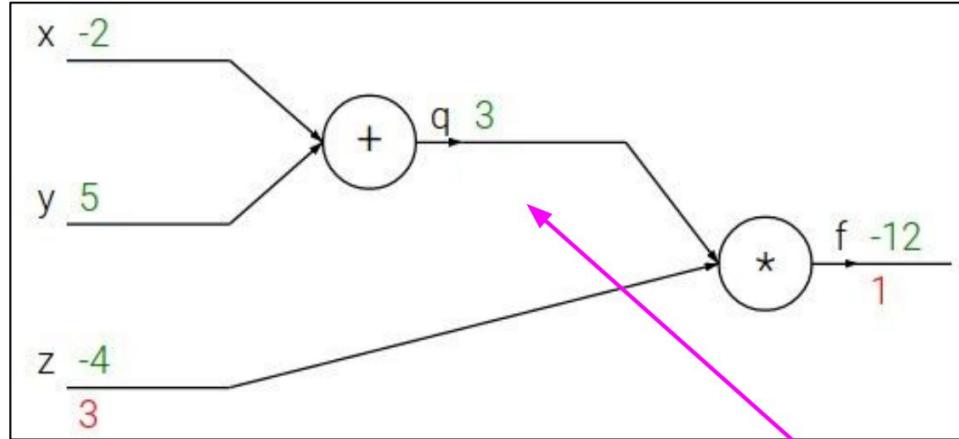
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$$\frac{\partial f}{\partial q}$$

# Backpropagation Intro

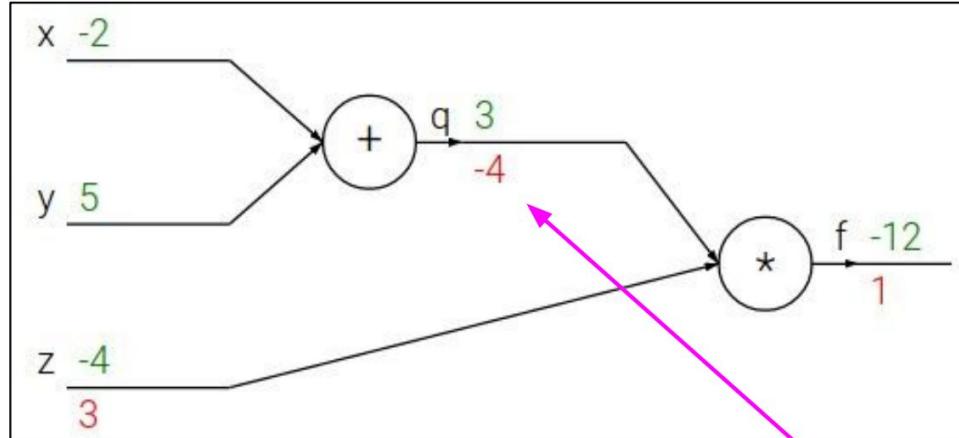
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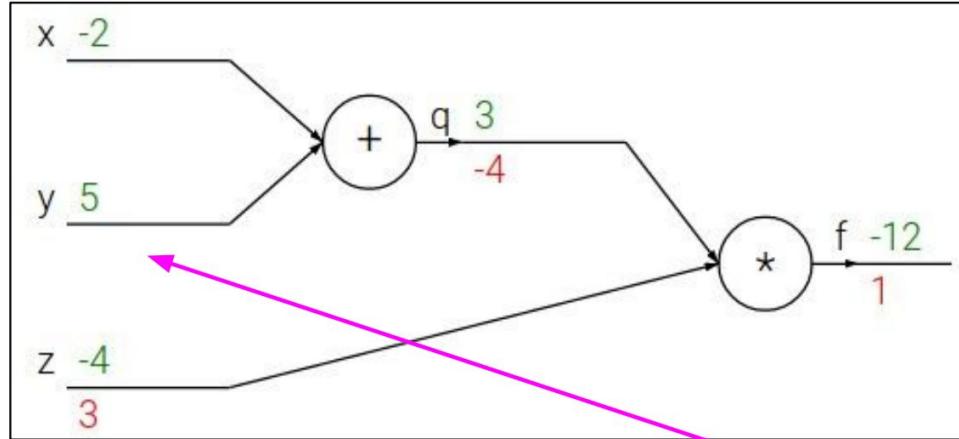
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$$\frac{\partial f}{\partial y}$$

# Backpropagation Intro

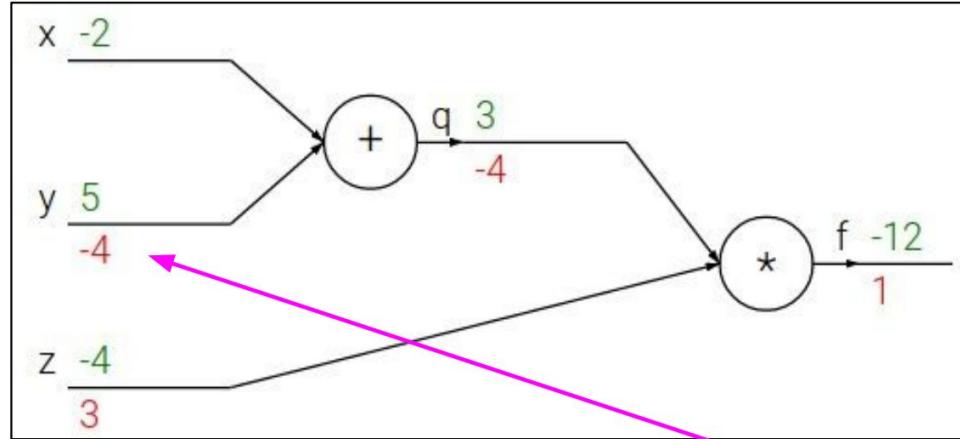
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Want:  $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



Chain rule:

$$\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial y}$$

$$\frac{\partial f}{\partial y}$$

# Backpropagation Intro

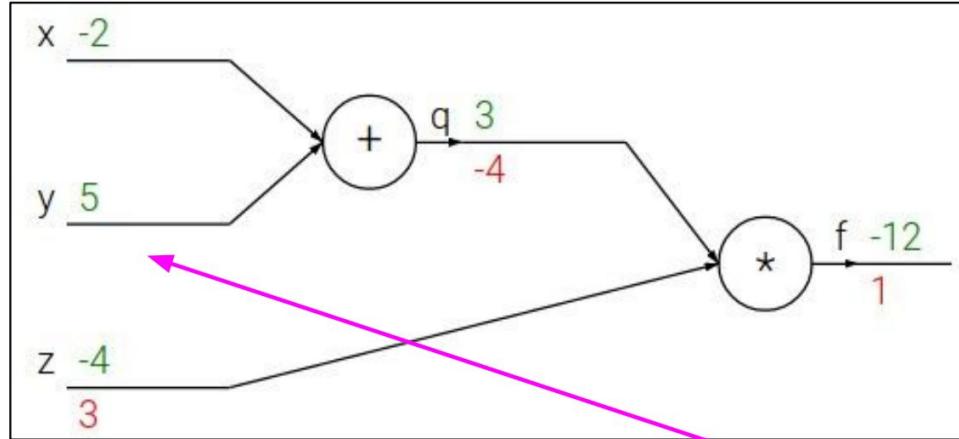
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$$\frac{\partial f}{\partial y}$$

# Backpropagation Intro

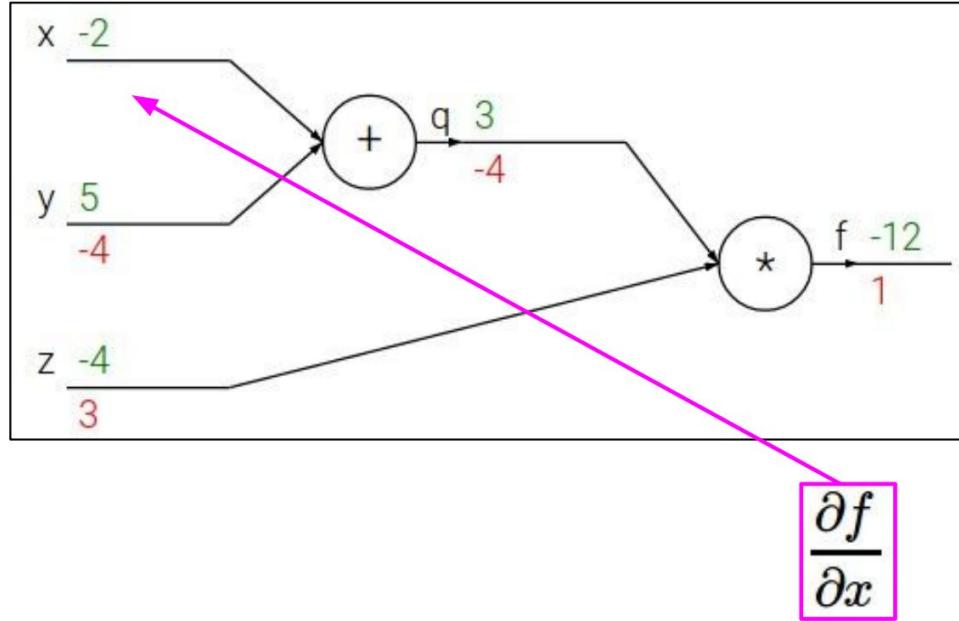
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# Backpropagation Intro

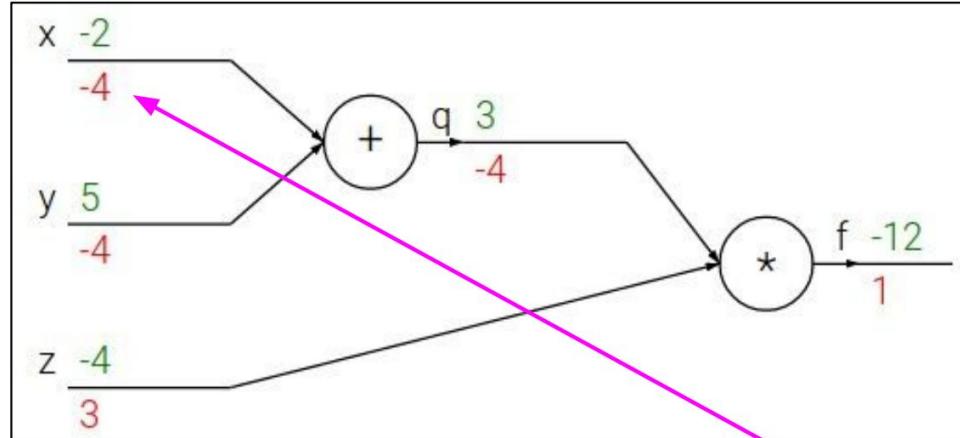
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Chain rule:

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# Backpropagation Intro

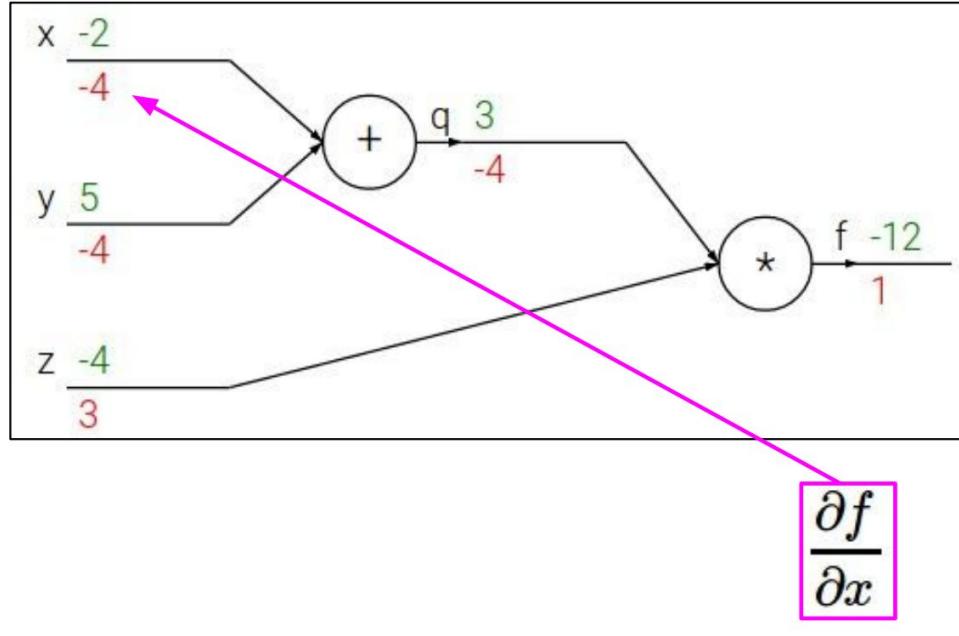
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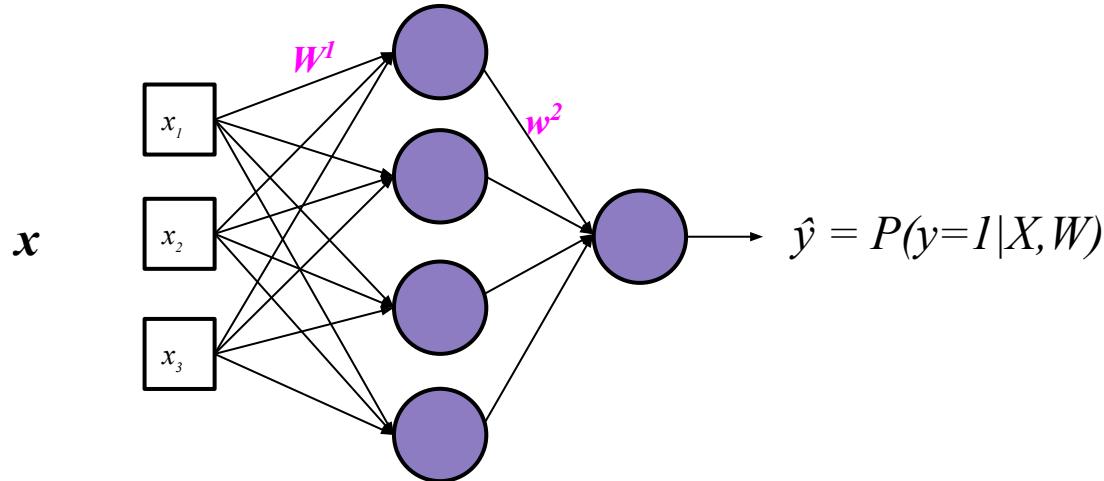
Want:  $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



**Tells us:** by increasing  $x$  by a scale of 1, we decrease  $f$  by a scale of 4

# Backpropagation

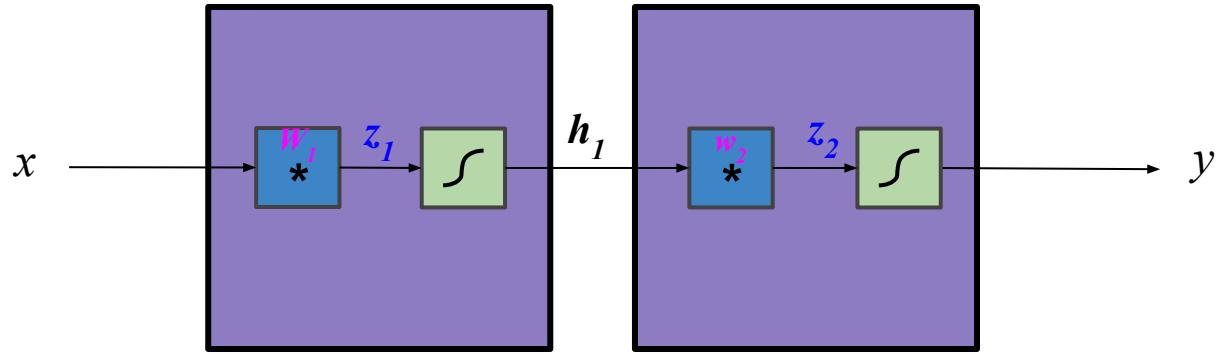
(binary classification example)



Example on 1-hidden layer NN for binary classification

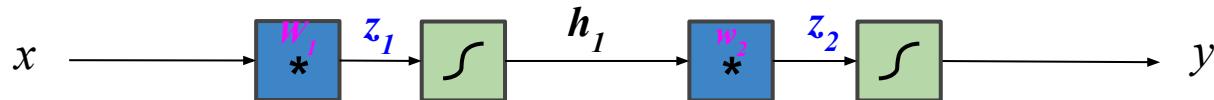
# Backpropagation

(binary classification example)



# Backpropagation

(binary classification example)



$$E = \text{loss} = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

**Gradient Descent  
to Minimize loss:**

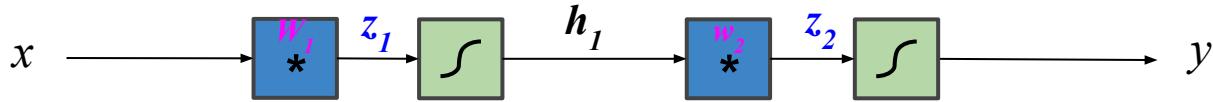
$$\mathbf{w}_2(t+1) = \mathbf{w}_2(t) - \eta \frac{\partial E}{\partial \mathbf{w}_2(t)}$$

$$W_1(t+1) = W_1(t) - \eta \frac{\partial E}{\partial W_1(t)}$$

Need to find these!

# Backpropagation

(binary classification example)



$$E = f_4 = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = f_3 = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = f_3 = \mathbf{w}_2^T \mathbf{h}_1$$

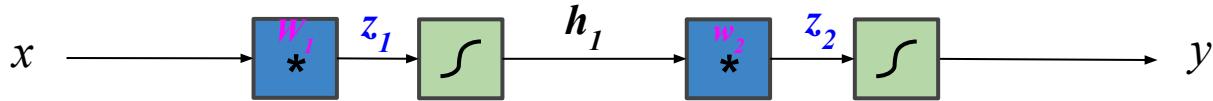
$$\mathbf{h}_1 = f_2 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = f_1 = W_1^T \mathbf{x}$$

$$E = f_4(f_3(f_2(f_1(x))))$$

# Backpropagation

(binary classification example)



$$E = f_4 = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = f_3 = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = f_3 = \boxed{\mathbf{w}_2^T \mathbf{h}_1}$$

$$\boxed{\frac{\partial E}{\partial \mathbf{w}_2} = ??}$$

$$\mathbf{h}_1 = f_2 = \frac{e^{z_1}}{1 + e^{z_1}}$$

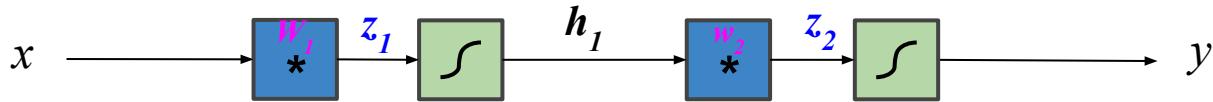
$$\mathbf{z}_1 = f_1 = \boxed{W_1^T \mathbf{x}}$$

$$\boxed{\frac{\partial E}{\partial \mathbf{W}_1} = ??}$$

$$E = f_4(f_3(f_2(f_1(x))))$$

# Backpropagation

(binary classification example)



$$E = f_4 = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = f_3 = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = f_3 = \boxed{\mathbf{w}_2^T \mathbf{h}_1}$$

$$\boxed{\frac{\partial E}{\partial \mathbf{w}_2} = ??}$$

$$\mathbf{h}_1 = f_2 = \frac{e^{z_1}}{1 + e^{z_1}}$$

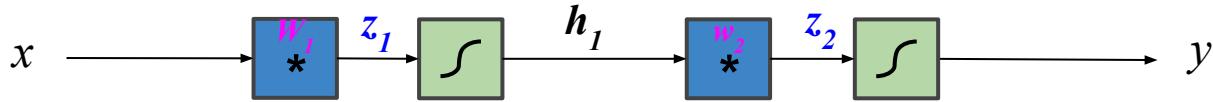
$$\mathbf{z}_1 = f_1 = \boxed{W_1^T \mathbf{x}}$$

$$\boxed{\frac{\partial E}{\partial \mathbf{W}_1} = ??}$$

$E = f_4(f_3(f_2(f_1(x))))$  Exploit the chain rule!

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y})$$

$$- (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

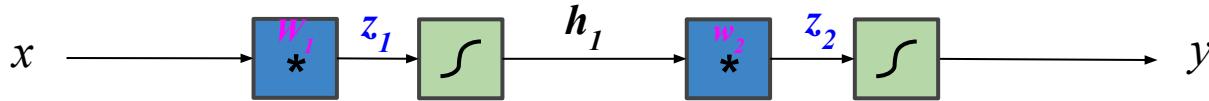
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

$$\frac{\partial E}{\partial \mathbf{w}_2} =$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

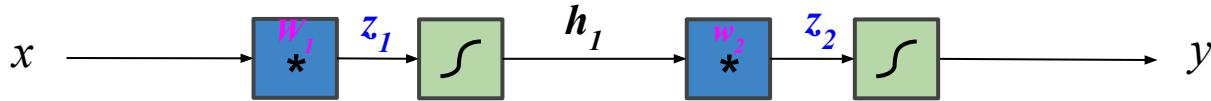
$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

chain rule

$$\frac{\partial E}{\partial \mathbf{w}_2} = \overbrace{\frac{\partial E}{\partial \hat{y}}} \cdot \overbrace{\frac{\partial \hat{y}}{\partial z_2}} \cdot \overbrace{\frac{\partial z_2}{\partial \mathbf{w}_2}}$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

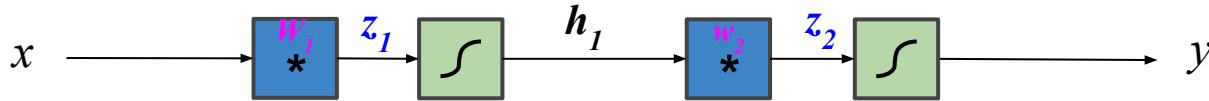
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

$$\begin{aligned}\frac{\partial E}{\partial \mathbf{w}_2} &= \boxed{\frac{\partial E}{\partial \hat{y}}} \cdot \frac{\partial \hat{y}}{\partial z_2} \cdot \frac{\partial z_2}{\partial \mathbf{w}_2} \\ &= \boxed{\left( \frac{\hat{y} - y}{\hat{y}(1 - \hat{y})} \right)}.\end{aligned}$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

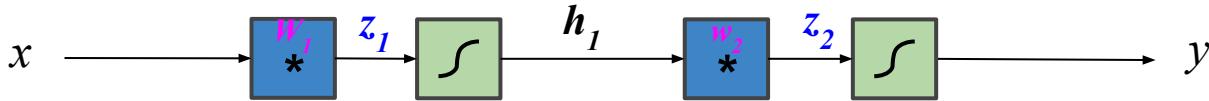
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

$$\begin{aligned} \frac{\partial E}{\partial \mathbf{w}_2} &= \frac{\partial E}{\partial \hat{y}} \cdot \boxed{\frac{\partial \hat{y}}{\partial z_2}} \cdot \frac{\partial z_2}{\partial \mathbf{w}_2} \\ &= \left( \frac{\hat{y} - y}{\hat{y}(1 - \hat{y})} \right) \cdot \boxed{\left( \frac{e^{z_2}}{1 + e^{z_2}} \left( 1 - \frac{e^{z_2}}{1 + e^{z_2}} \right) \right)}. \end{aligned}$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y}) - (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

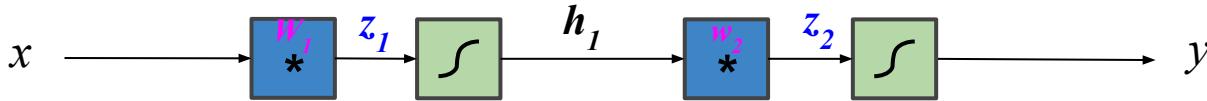
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

$$\begin{aligned} \frac{\partial E}{\partial \mathbf{w}_2} &= \frac{\partial E}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial z_2} \cdot \frac{\partial z_2}{\partial \mathbf{w}_2} \\ &= \left( \frac{\hat{y} - y}{\hat{y}(1 - \hat{y})} \right) \cdot \left( \frac{e^{z_2}}{1 + e^{z_2}} \left( 1 - \frac{e^{z_2}}{1 + e^{z_2}} \right) \right) \cdot (\mathbf{h}_1) \end{aligned}$$

# Backpropagation

(binary classification example)

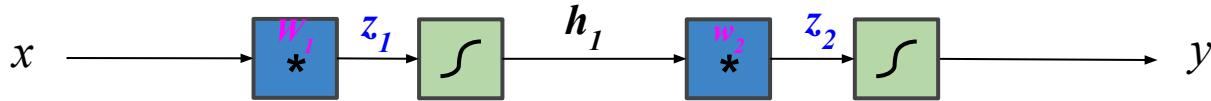


$$\begin{aligned}
 E &= -y \ln(\hat{y}) - (1-y) \ln(1-\hat{y}) \\
 \hat{y} &= \frac{e^{z_2}}{1+e^{z_2}} \\
 z_2 &= \mathbf{w}_2^T \cdot \mathbf{h}_1 \\
 \mathbf{h}_1 &= \frac{e^{z_1}}{1+e^{z_1}} \\
 z_1 &= W_1^T \cdot \mathbf{x}
 \end{aligned}$$

$$\begin{aligned}
 \frac{\partial E}{\partial \mathbf{w}_2} &= \frac{\partial E}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial z_2} \cdot \frac{\partial z_2}{\partial \mathbf{w}_2} \\
 &= \left( \frac{\hat{y} - y}{\hat{y}(1-\hat{y})} \right) \cdot \left( \frac{e^{z_2}}{1+e^{z_2}} \left( 1 - \frac{e^{z_2}}{1+e^{z_2}} \right) \right) \cdot (\mathbf{h}_1) \\
 &= \left( \frac{\hat{y} - y}{\hat{y}(1-\hat{y})} \right) \cdot (\hat{y}(1-\hat{y})) \cdot (\mathbf{h}_1)
 \end{aligned}$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y})$$

$$- (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

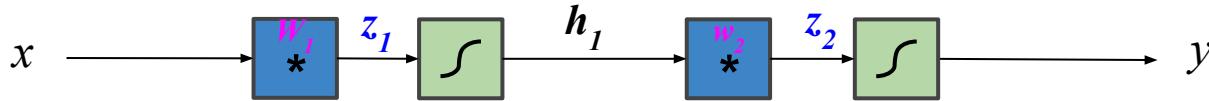
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = \mathbf{W}_1^T \mathbf{x}$$

$$\frac{\partial E}{\partial \mathbf{W}_1} =$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y})$$

$$- (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

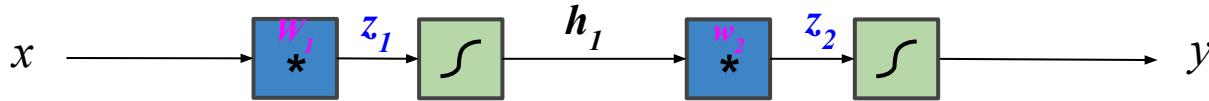
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

$$\frac{\partial E}{\partial \mathbf{W}_1} = \frac{\partial E}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial z_2} \cdot \frac{\partial z_2}{\partial \mathbf{h}_1} \cdot \frac{\partial \mathbf{h}_1}{\partial \mathbf{z}_1} \cdot \frac{\partial \mathbf{z}_1}{\partial W_1}$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y})$$

$$- (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

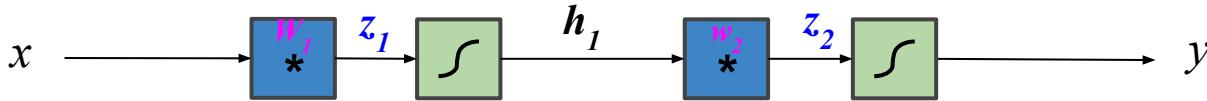
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

$$\begin{aligned} \frac{\partial E}{\partial \mathbf{W}_1} &= \frac{\partial E}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial z_2} \cdot \frac{\partial z_2}{\partial \mathbf{h}_1} \cdot \frac{\partial \mathbf{h}_1}{\partial \mathbf{z}_1} \cdot \frac{\partial \mathbf{z}_1}{\partial W_1} \\ &= \left( \frac{\hat{y} - y}{\hat{y}(1 - \hat{y})} \right) \cdot (\hat{y}(1 - \hat{y})) \cdot (\mathbf{w}) \cdot (\mathbf{h}_1(1 - \mathbf{h}_1)) \cdot (\mathbf{x}) \end{aligned}$$

# Backpropagation

(binary classification example)



$$E = -y \ln(\hat{y})$$

$$- (1 - y) \ln(1 - \hat{y})$$

$$\hat{y} = \frac{e^{z_2}}{1 + e^{z_2}}$$

$$z_2 = \mathbf{w}_2^T \mathbf{h}_1$$

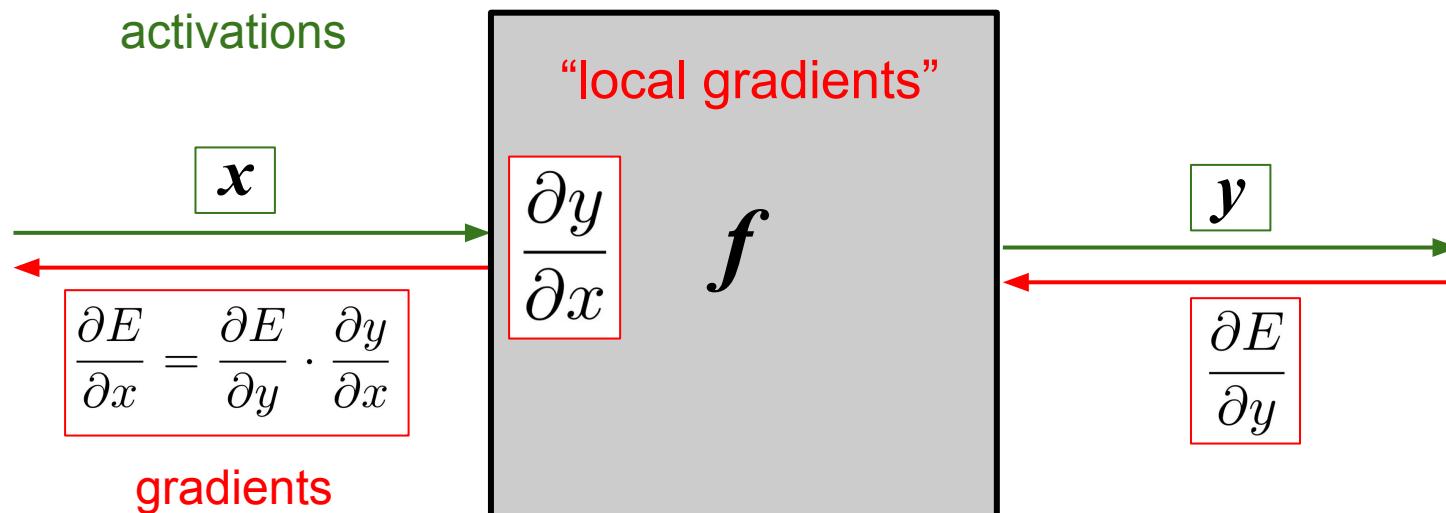
$$\mathbf{h}_1 = \frac{e^{z_1}}{1 + e^{z_1}}$$

$$\mathbf{z}_1 = W_1^T \mathbf{x}$$

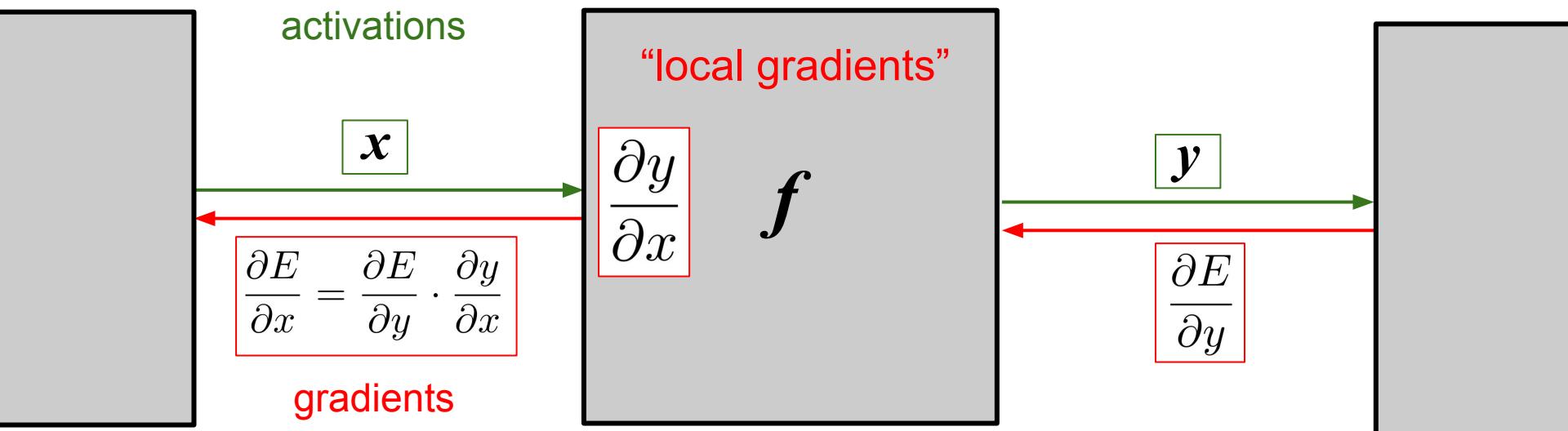
already computed

$$\begin{aligned} \frac{\partial E}{\partial \mathbf{W}_1} &= \boxed{\frac{\partial E}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial z_2}} \cdot \frac{\partial z_2}{\partial \mathbf{h}_1} \cdot \frac{\partial \mathbf{h}_1}{\partial \mathbf{z}_1} \cdot \frac{\partial \mathbf{z}_1}{\partial W_1} \\ &= \left( \frac{\hat{y} - y}{\hat{y}(1 - \hat{y})} \right) \cdot (\hat{y}(1 - \hat{y})) \cdot (\mathbf{w}) \cdot (\mathbf{h}_1(1 - \mathbf{h}_1)) \cdot (\mathbf{x}) \end{aligned}$$

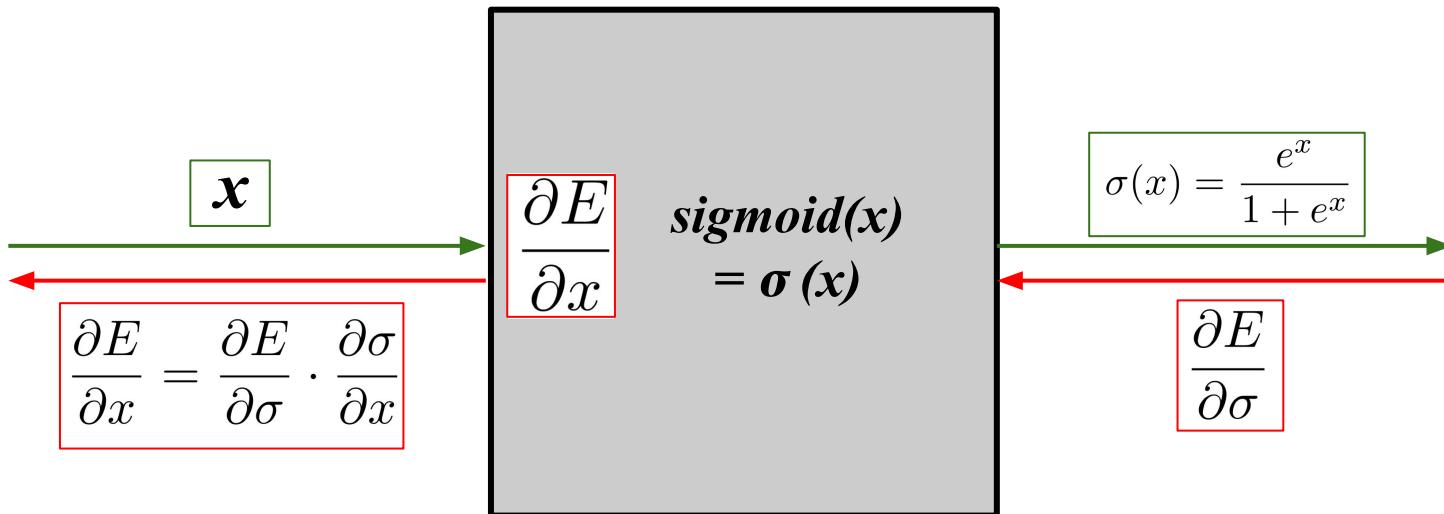
# “Local-ness” of Backpropagation



# “Local-ness” of Backpropagation

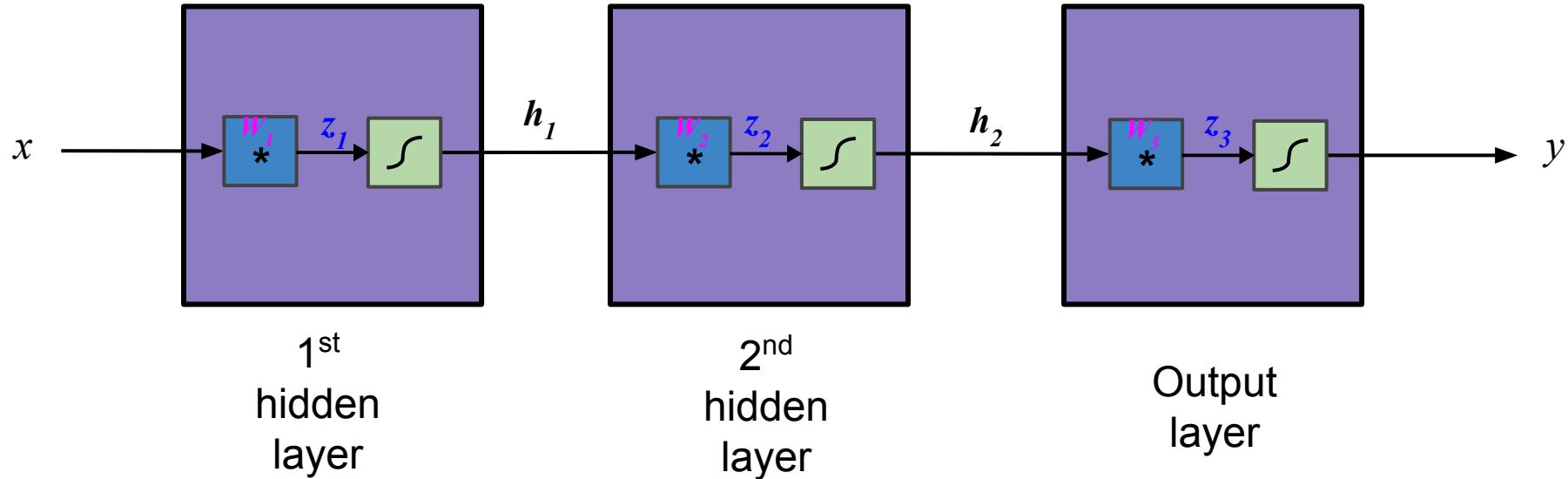


# Example: Sigmoid Block



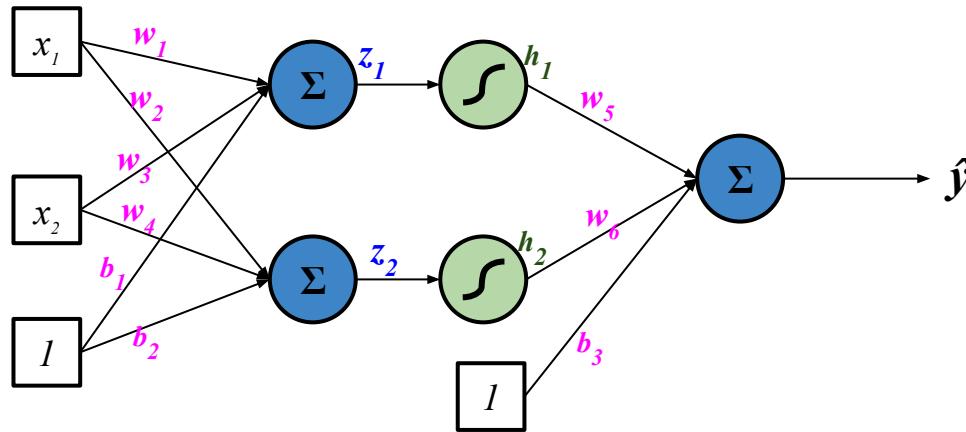
# Deep Learning =

Concatenation of Differentiable Parameterized Layers (linear & nonlinearity functions)



Want to find optimal weights  $W$  to minimize some loss function  $E$ !

# Backprop Whiteboard Demo



$$\begin{aligned} f_1 \quad z_1 &= x_1 w_1 + x_2 w_3 + b_1 \\ z_2 &= x_1 w_2 + x_2 w_4 + b_2 \end{aligned}$$

$$\begin{aligned} f_2 \quad h_1 &= \frac{\exp(z_1)}{1 + \exp(z_1)} \\ h_2 &= \frac{\exp(z_2)}{1 + \exp(z_2)} \end{aligned}$$

$$f_3 \quad \hat{y} = h_1 w_5 + h_2 w_6 + b_3$$

$$f_4 \quad E = (y - \hat{y})^2$$

$$w(t+1) = w(t) - \eta \frac{\partial E}{\partial w(t)}$$

$$\frac{\partial E}{\partial w} = ??$$

Neurons

1-Layer Neural Network

Multi-layer Neural Network

Loss Functions

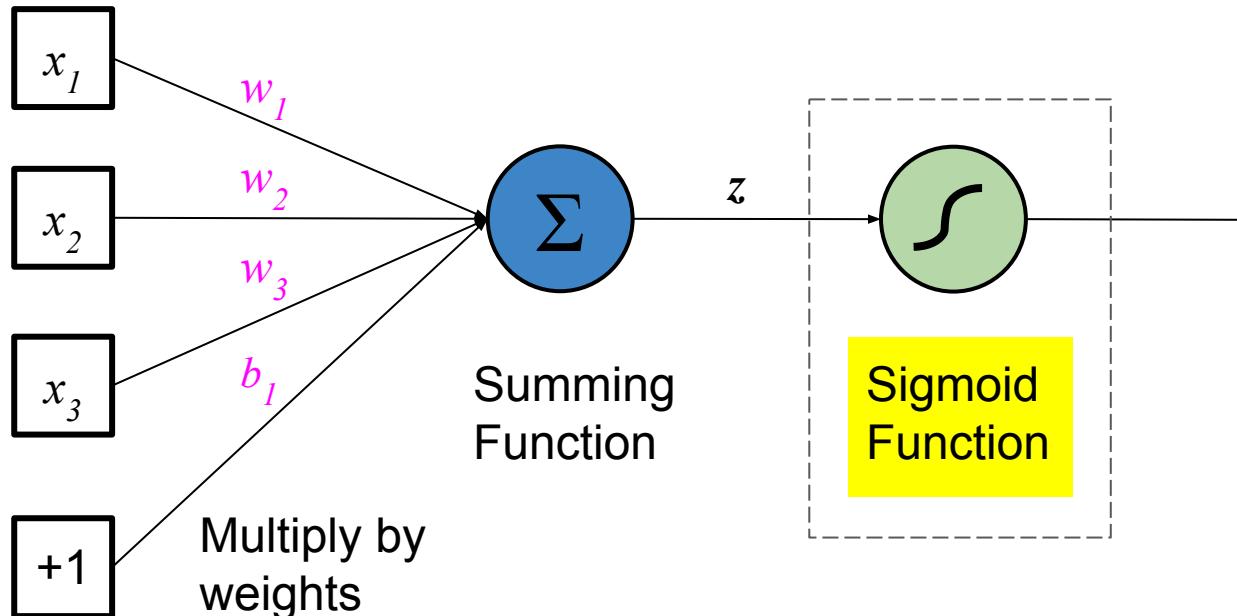
Backpropagation

**Nonlinearity Functions**

NNs in Practice

# Nonlinearity Functions

(i.e. transfer or activation functions)



# Nonlinearity Functions

(i.e. transfer or activation functions)

Name	Plot	Equation	Derivative ( w.r.t x )
Binary step		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \geq 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x \neq 0 \\ ? & \text{for } x = 0 \end{cases}$
Logistic (a.k.a Soft step)		$f(x) = \frac{1}{1 + e^{-x}}$	$f'(x) = f(x)(1 - f(x))$
TanH		$f(x) = \tanh(x) = \frac{2}{1 + e^{-2x}} - 1$	$f'(x) = 1 - f(x)^2$
Rectifier (ReLU) <sup>[9]</sup>		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ x & \text{for } x \geq 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \geq 0 \end{cases}$

# Nonlinearity Functions

(i.e. transfer or activation functions)

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Binary step		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \geq 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x \neq 0 \\ ? & \text{for } x = 0 \end{cases}$
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TanH		$f(x) = \tanh(x) = \frac{2}{1 + e^{-2x}} - 1$	$f'(x) = 1 - f(x)^2$
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# Nonlinearity Functions

(aka transfer or activation functions)

Name	Plot	Equation	Derivative ( w.r.t x )
Binary step		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \geq 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x \neq 0 \\ ? & \text{for } x = 0 \end{cases}$
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Rectifier (ReLU) <sup>[9]</sup>		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ x & \text{for } x \geq 0 \end{cases}$	$f'(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \geq 0 \end{cases}$

usually works best in practice

# Neurons

## 1-Layer Neural Network

## Multi-layer Neural Network

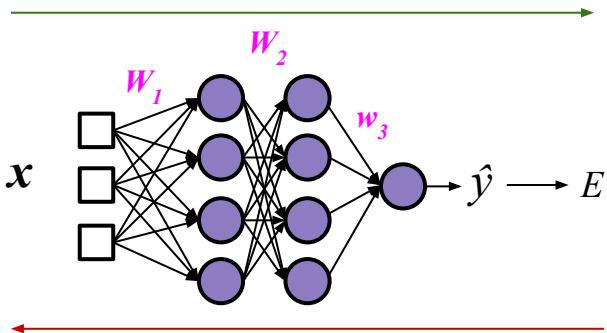
## Loss Functions

## Backpropagation

## Nonlinearity Functions

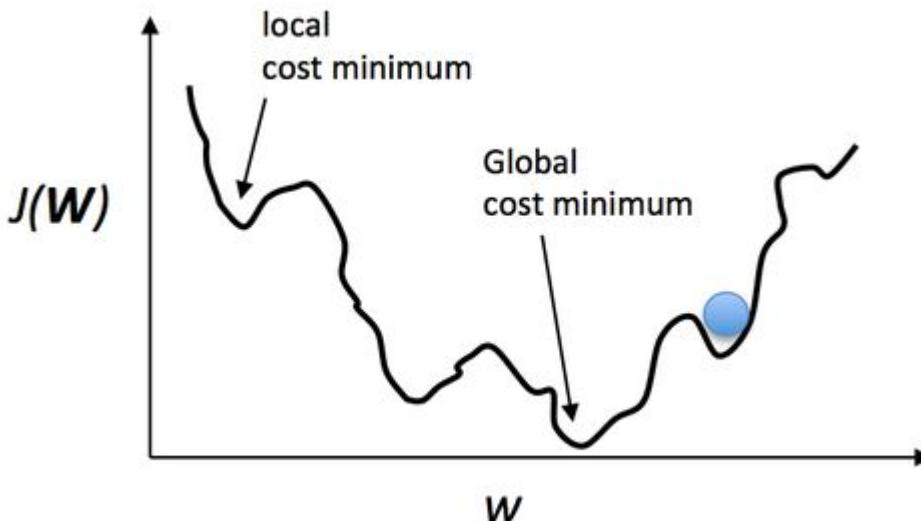
## NNs in Practice

# Neural Net Pipeline



1. Initialize weights
2. For each batch of input  $x$  samples  $S$ :
  - a. Run the network “Forward” on  $S$  to compute outputs and loss
  - b. Run the network “Backward” using outputs and loss to compute gradients
  - c. Update weights using SGD (or a similar method)
3. Repeat step 2 until loss convergence

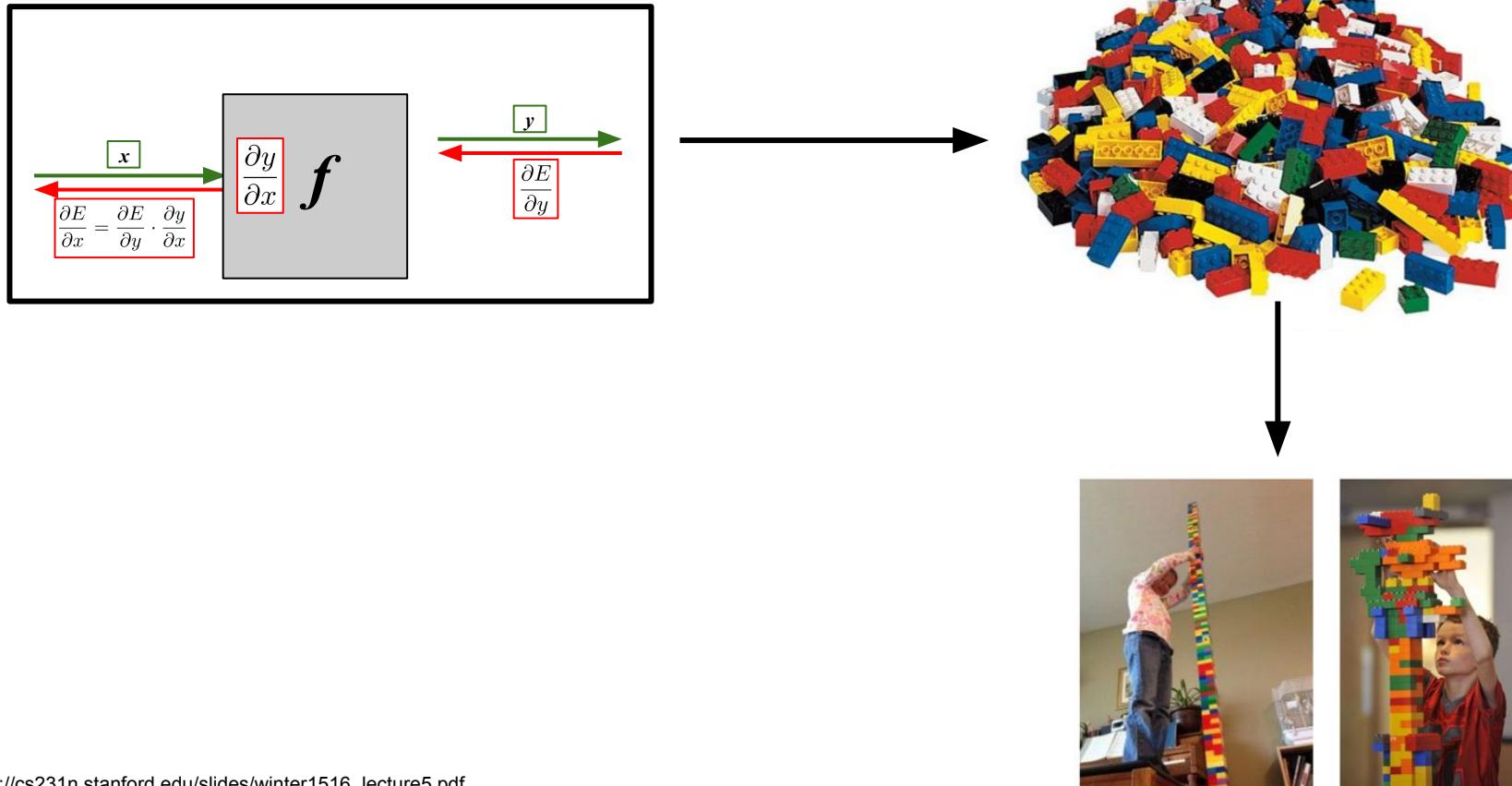
# Non-Convexity of Neural Nets



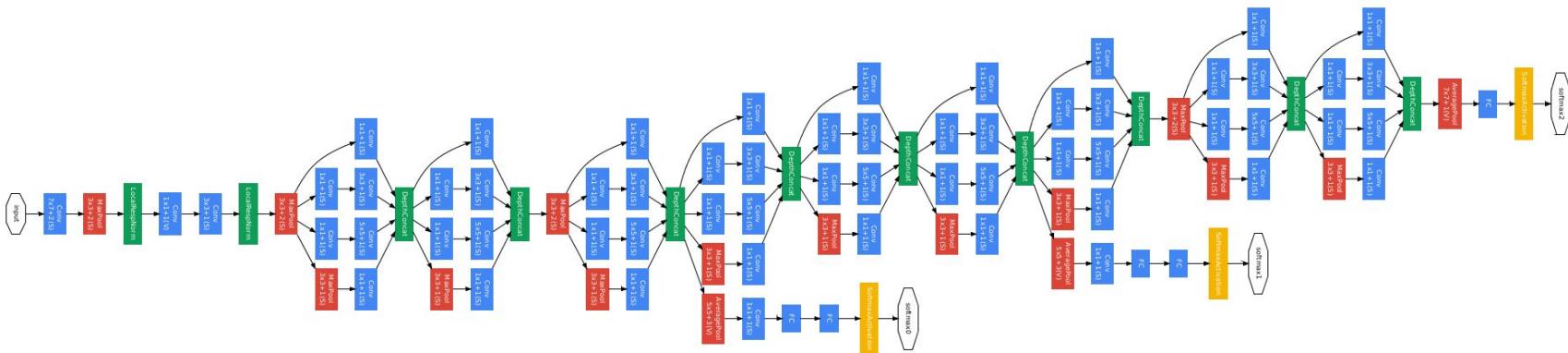
In very high dimensions, there exists many local minimum which are about the same.

Pascanu, et. al. *On the saddle point problem for non-convex optimization* 2014

# Building Deep Neural Nets

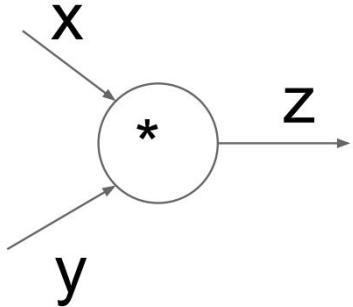


# Building Deep Neural Nets



“GoogLeNet” for Object Classification

# Block Example Implementation

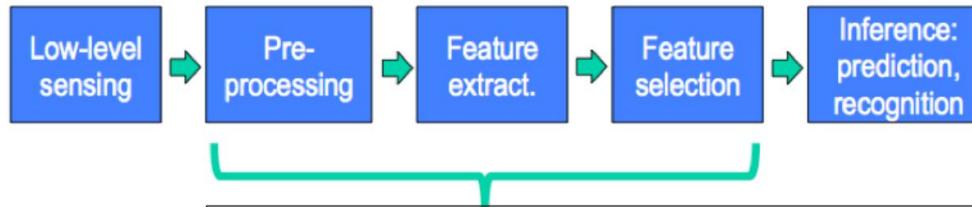


```
class MultiplyGate(object):  
    def forward(x,y):  
        z = x*y  
        self.x = x # must keep these around!  
        self.y = y  
        return z  
    def backward(dz):  
        dx = self.y * dz # [dz/dx * dL/dz]  
        dy = self.x * dz # [dz/dy * dL/dz]  
        return [dx, dy]
```

( $x, y, z$  are scalars)



# Advantage of Neural Nets



## Feature Engineering

- ✓ Most critical for accuracy
- ✓ Account for **most of the computation** for testing
- ✓ Most time-consuming in development cycle
- ✓ Often **hand-craft** and **task dependent** in practice

## Feature Learning

- ✓ Easily **adaptable to new** similar tasks
- ✓ Layerwise representation
- ✓ Layer-by-layer unsupervised training
- ✓ Layer-by-layer supervised training

As long as it's fully differentiable, we can train the model to automatically learn features for us.

# Advanced Deep Learning Models:

## Convolutional Neural Networks & Recurrent Neural Networks

Most slides from <http://cs231n.stanford.edu/>

# Convolutional Neural Networks (aka CNNs and ConvNets)

# Challenges in Visual Recognition

## The problem: *semantic gap*

Images are represented as  
3D arrays of numbers, with  
integers between [0, 255].

E.g.  
300 x 100 x 3

(3 for 3 color channels RGB)

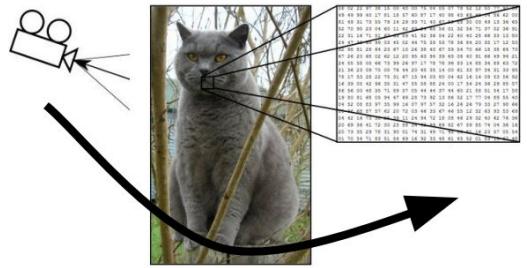


08	02	22	97	38	15	00	40	00	75	04	05	07	78	52	12	50	77	91	80
49	49	99	40	17	81	18	57	60	87	17	40	98	43	69	48	05	56	62	00
82	49	31	73	55	79	14	29	93	71	40	67	55	88	30	03	49	13	36	65
52	70	95	23	04	60	11	42	68	58	65	56	01	32	56	71	37	02	36	91
22	31	16	71	51	62	03	59	41	92	36	54	22	40	40	28	66	33	13	80
24	47	38	60	99	03	45	02	44	75	35	53	78	36	84	20	35	17	12	50
52	98	81	28	64	23	67	10	26	38	40	67	59	54	70	66	18	38	64	70
67	26	20	68	02	62	12	20	95	63	94	39	63	08	40	91	66	49	94	21
24	55	58	05	66	73	99	26	97	17	78	78	96	83	14	88	34	89	63	72
21	36	23	09	75	00	76	44	20	45	35	14	00	61	33	97	34	31	33	95
78	17	53	28	22	75	31	67	15	94	03	80	04	62	16	14	09	53	56	92
16	39	05	42	96	35	31	47	55	58	88	24	00	17	54	24	36	29	85	57
88	56	00	48	35	71	89	07	05	44	44	37	44	60	21	58	51	54	17	58
19	80	81	68	05	94	47	69	28	73	92	13	86	52	17	77	04	89	55	40
04	52	08	83	97	35	99	16	07	97	57	32	16	26	26	79	33	27	98	66
04	34	68	87	57	62	20	72	03	46	33	67	46	55	12	32	63	93	53	69
04	42	16	73	55	05	39	11	24	94	72	18	08	46	29	32	40	62	76	36
20	69	36	41	72	30	23	88	34	61	99	62	82	67	59	85	74	04	36	16
20	73	35	29	78	31	90	01	74	31	49	71	48	54	51	16	23	57	05	54
01	70	54	71	83	51	54	69	16	92	33	48	61	43	52	01	89	21	67	48

What the computer sees

# Challenges in Visual Recognition

Camera pose



Illumination



Deformation



Occlusion



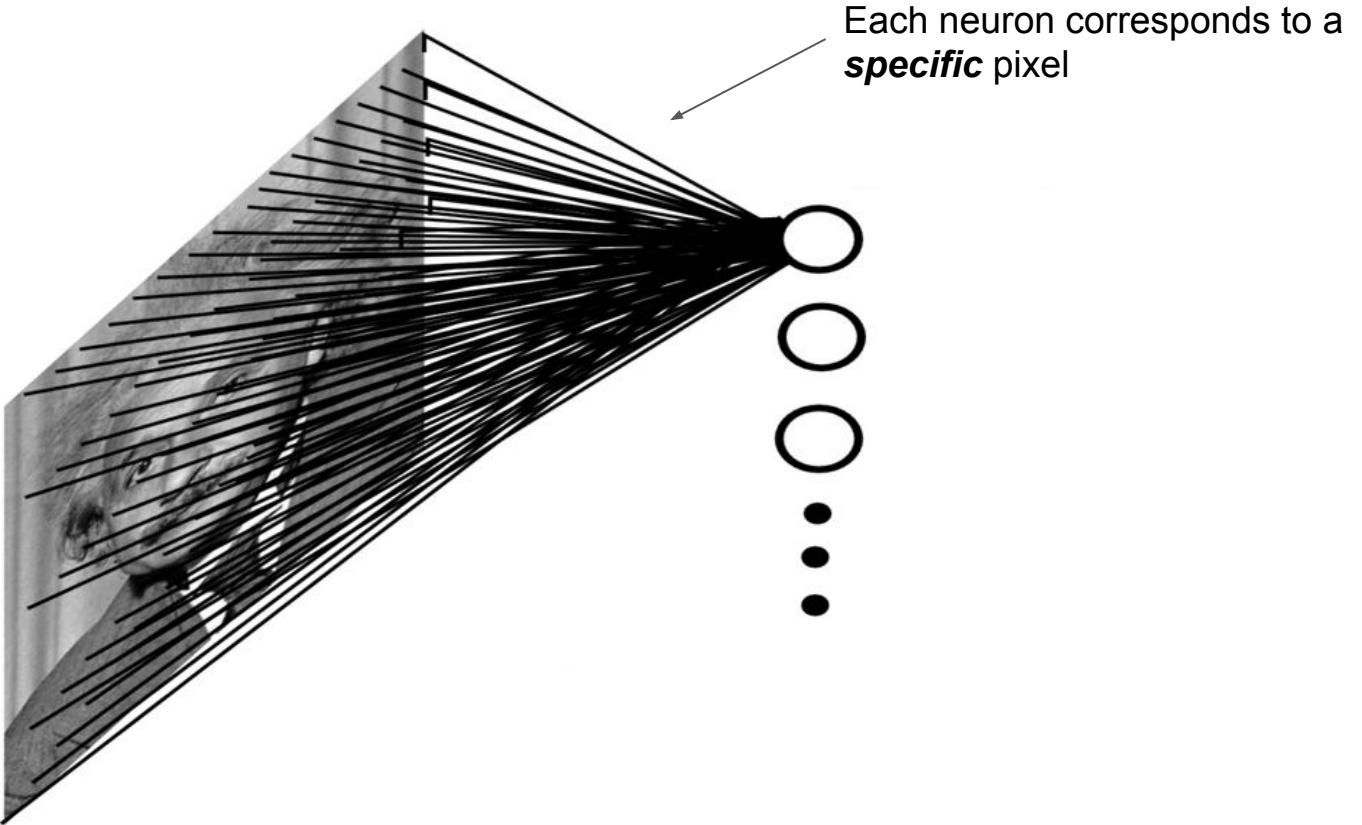
Background clutter



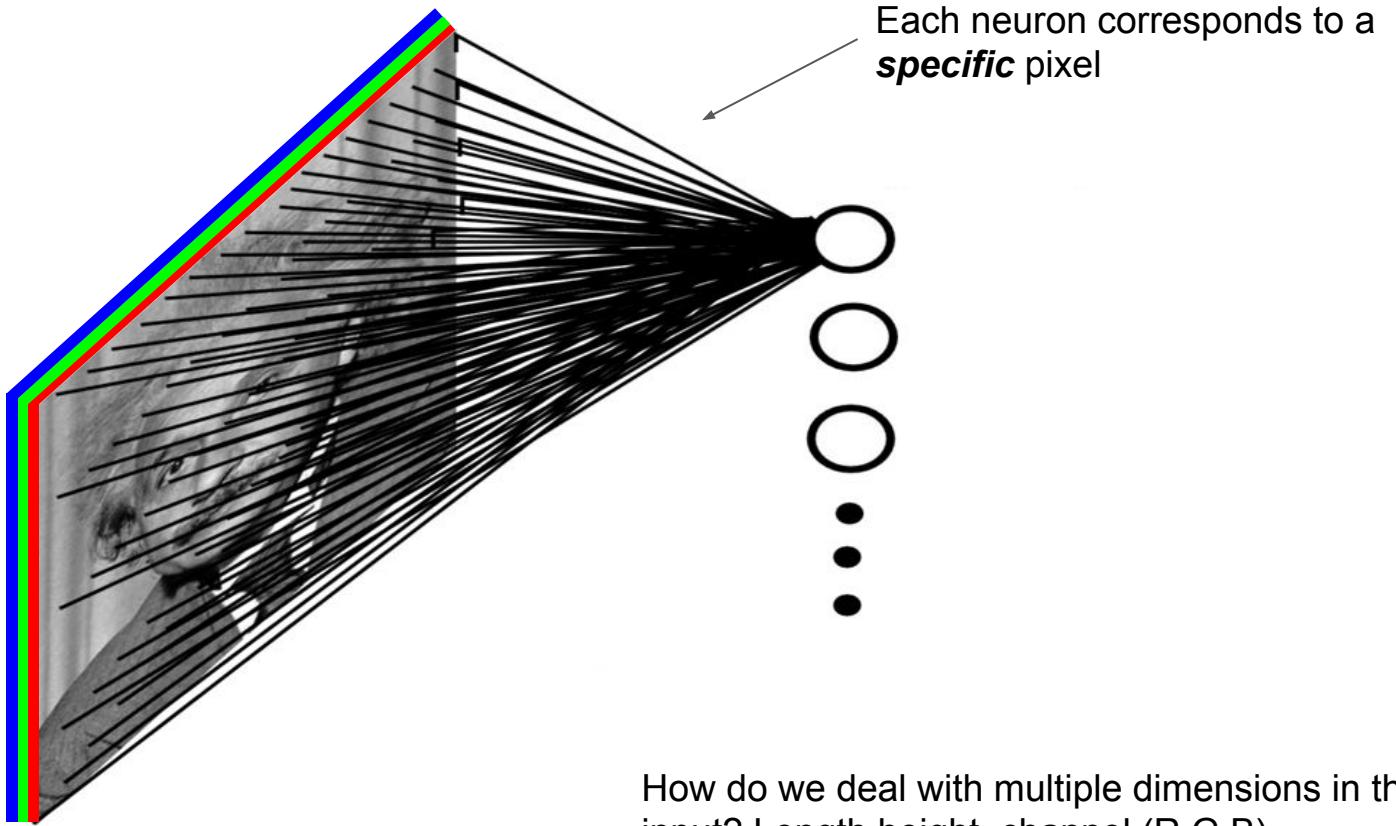
Intraclass variation



# Problems with “Fully Connected Networks” on Images

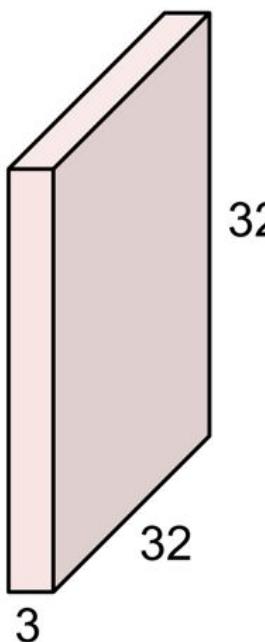


# Problems with “Fully Connected Networks” on Images



# Convolutional Layer

32x32x3 image



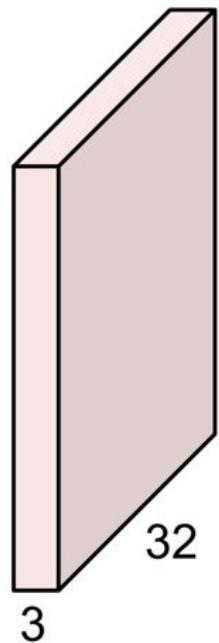
5x5x3 filter



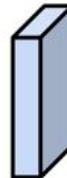
**Convolve** the filter with the image  
i.e. “slide over the image spatially,  
computing dot products”

# Convolutional Layer

32x32x3 image



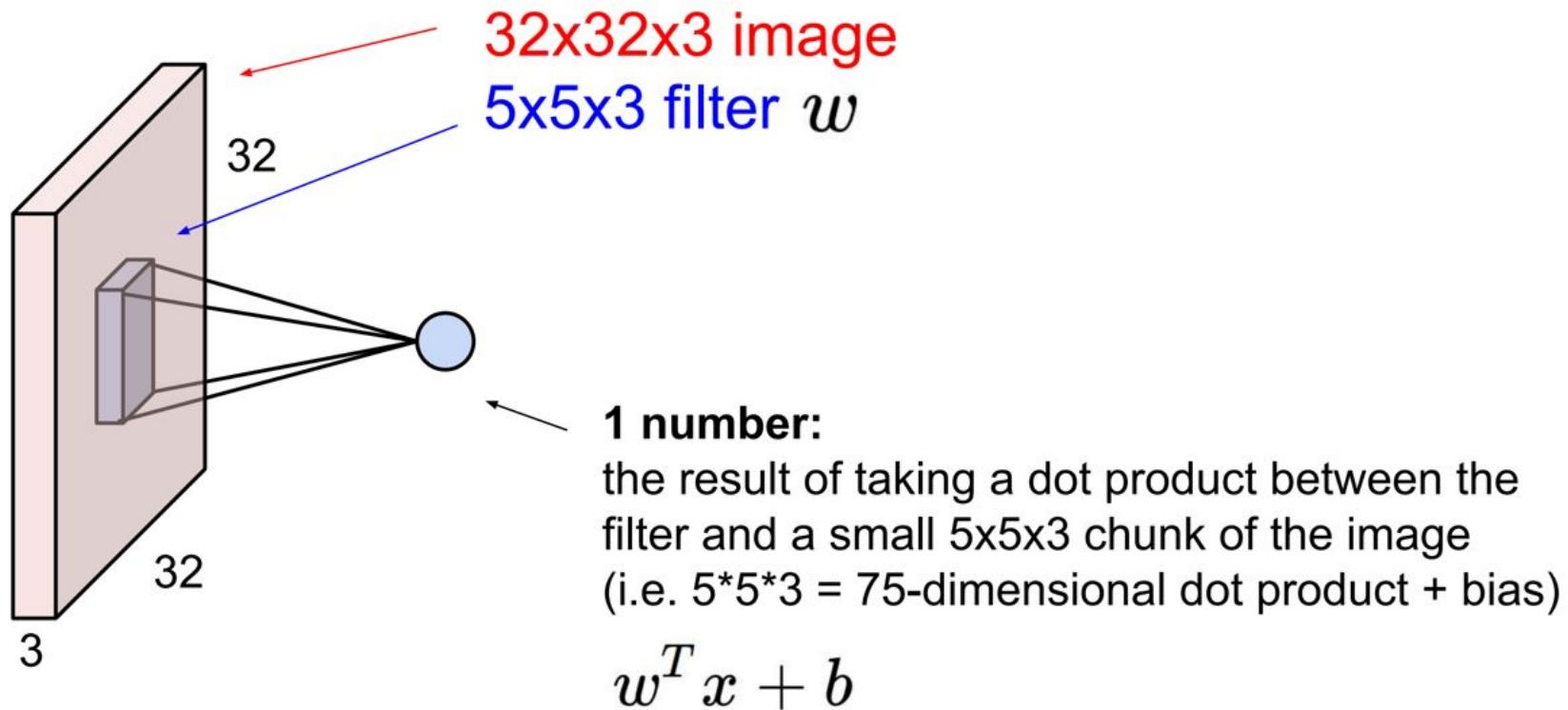
5x5x3 filter



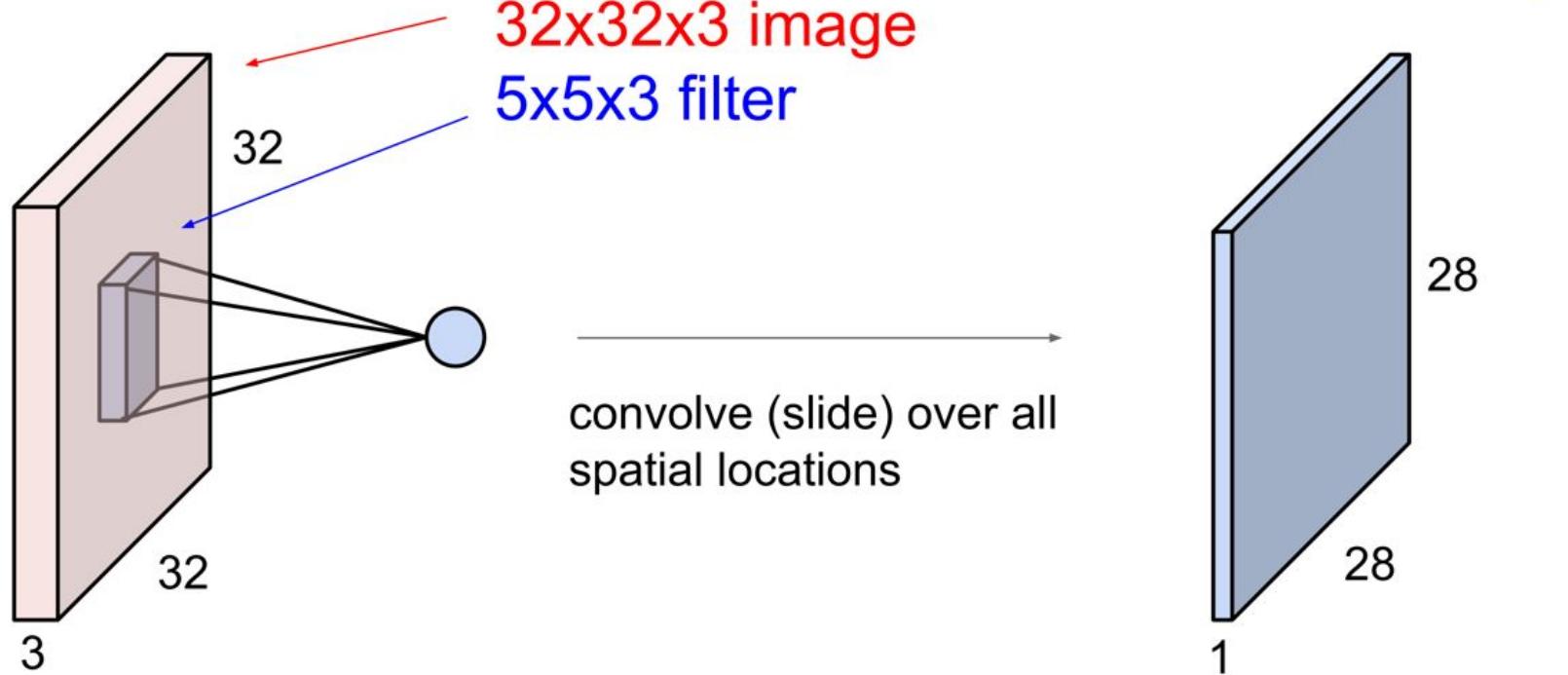
Filters always extend the full depth of the input volume

**Convolve** the filter with the image  
i.e. “slide over the image spatially,  
computing dot products”

# Convolutional Layer



# Convolutional Layer



# Convolution

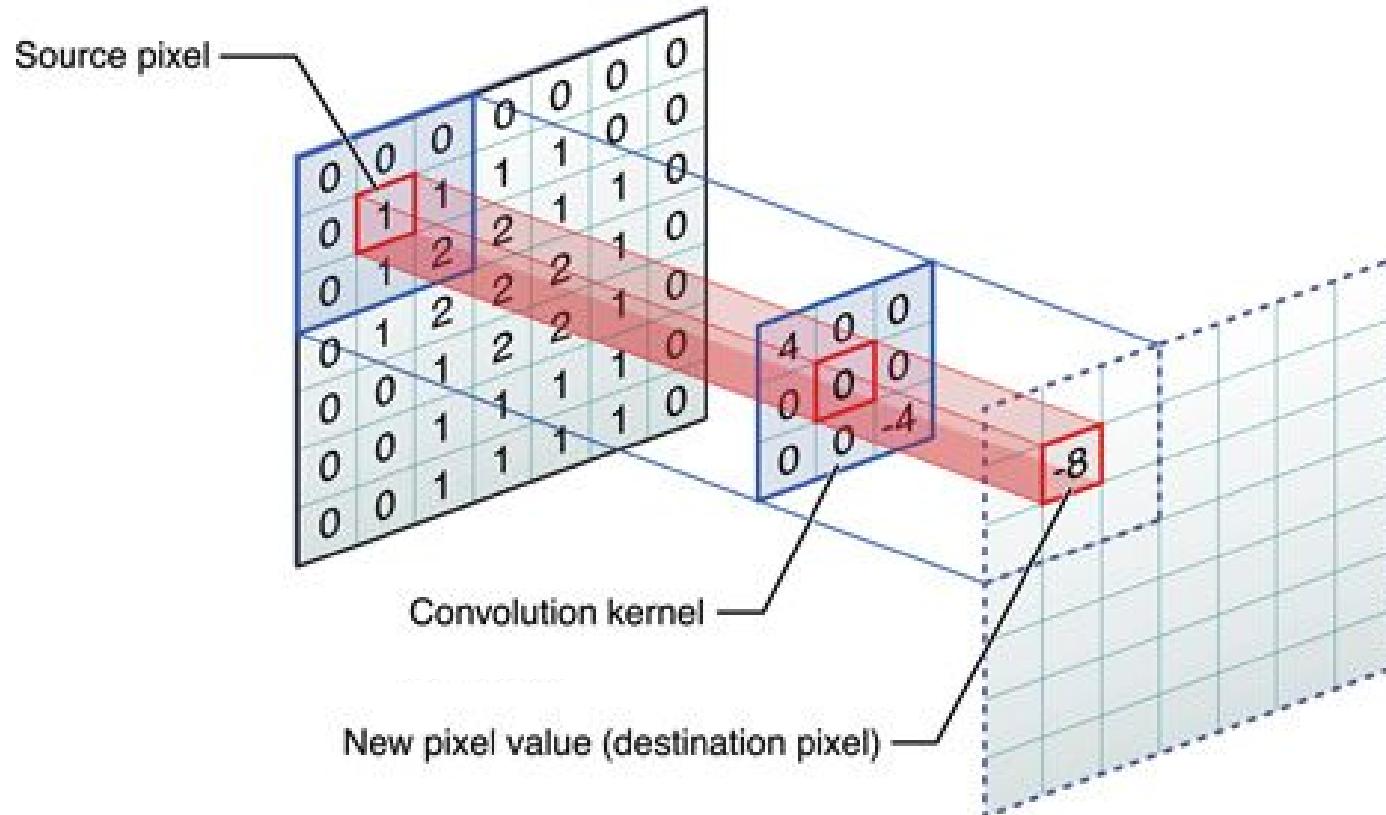
We call the layer convolutional because it is related to convolution of two signals:

$$f[x,y] * g[x,y] = \sum_{n_1=-\infty}^{\infty} \sum_{n_2=-\infty}^{\infty} f[n_1, n_2] \cdot g[x - n_1, y - n_2]$$

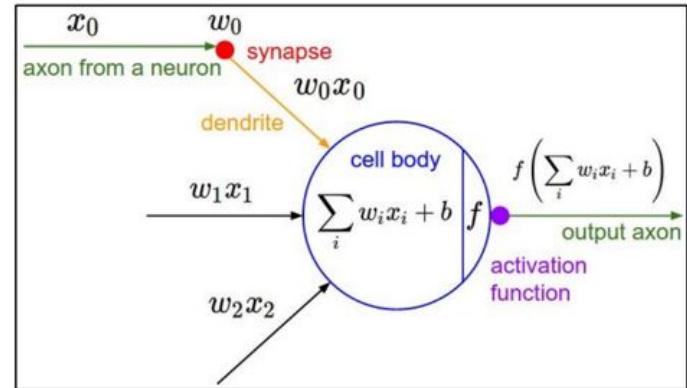
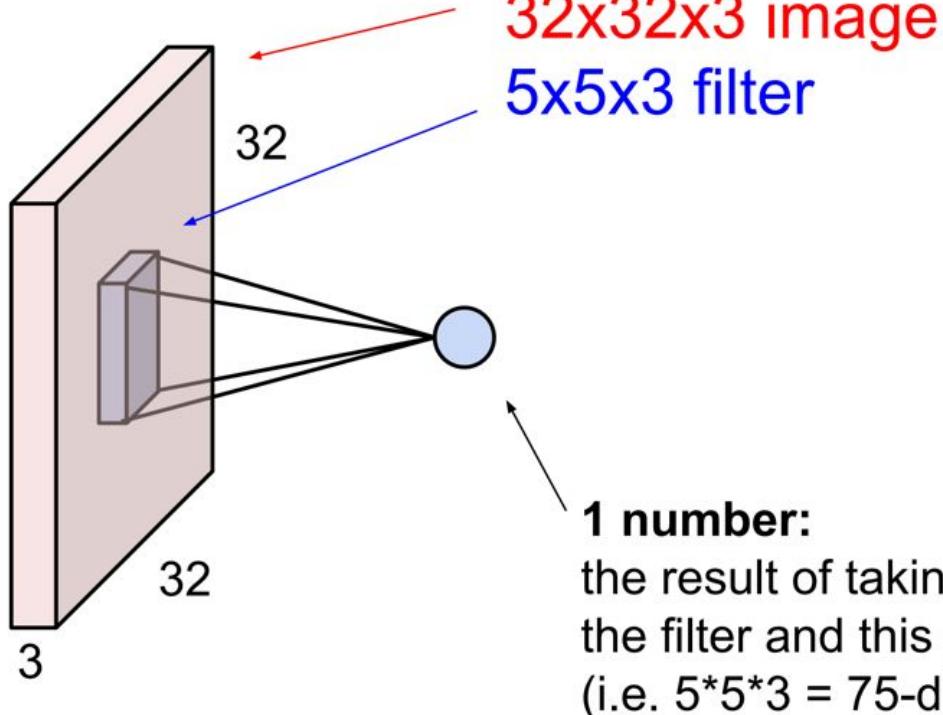


elementwise multiplication and sum of a filter and the signal (image)

# Convolution

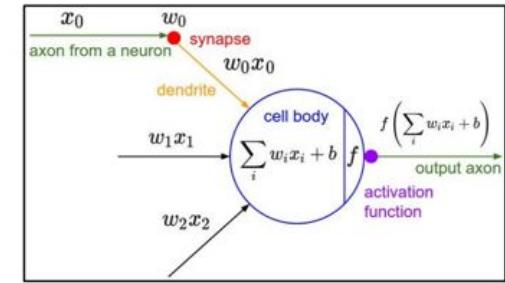
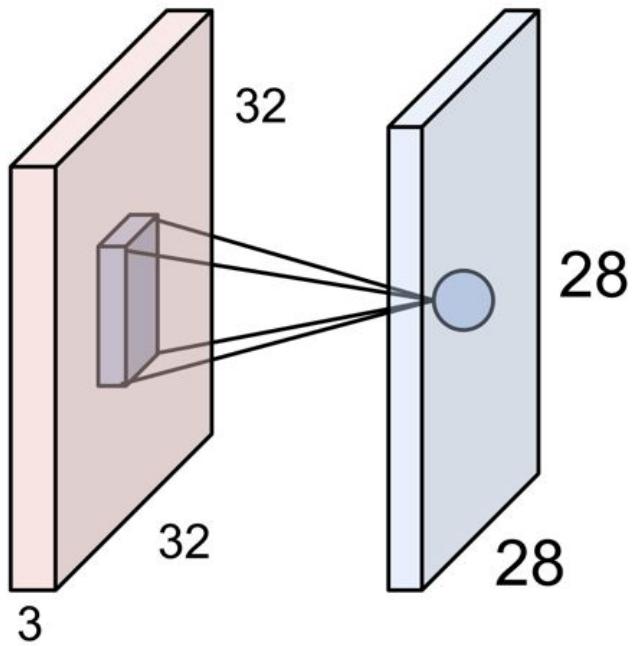


# Neuron View of Convolutional Layer



It's just a neuron with local connectivity...

# Neuron View of Convolutional Layer



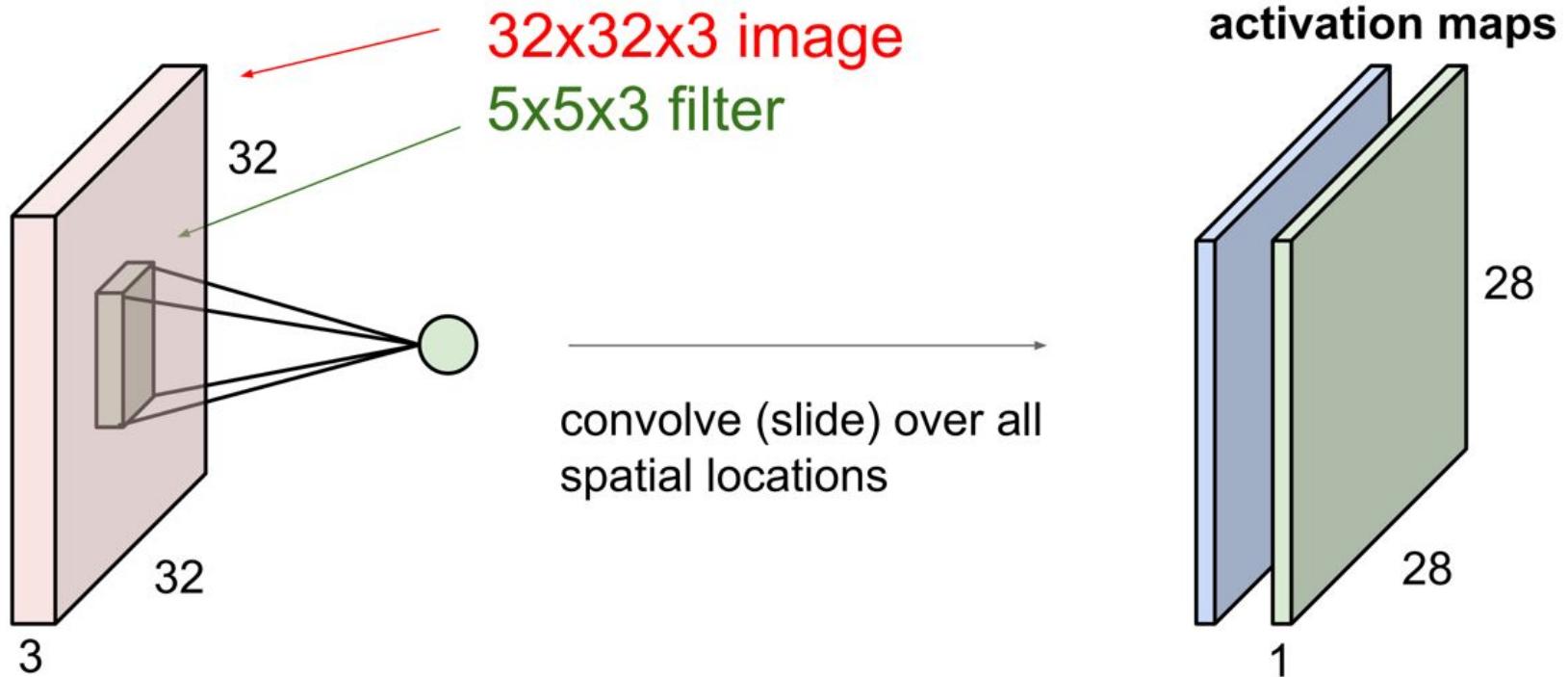
An activation map is a 28x28 sheet of neuron outputs:

1. Each is connected to a small region in the input
2. All of them share parameters

“5x5 filter” -> “5x5 receptive field for each neuron”

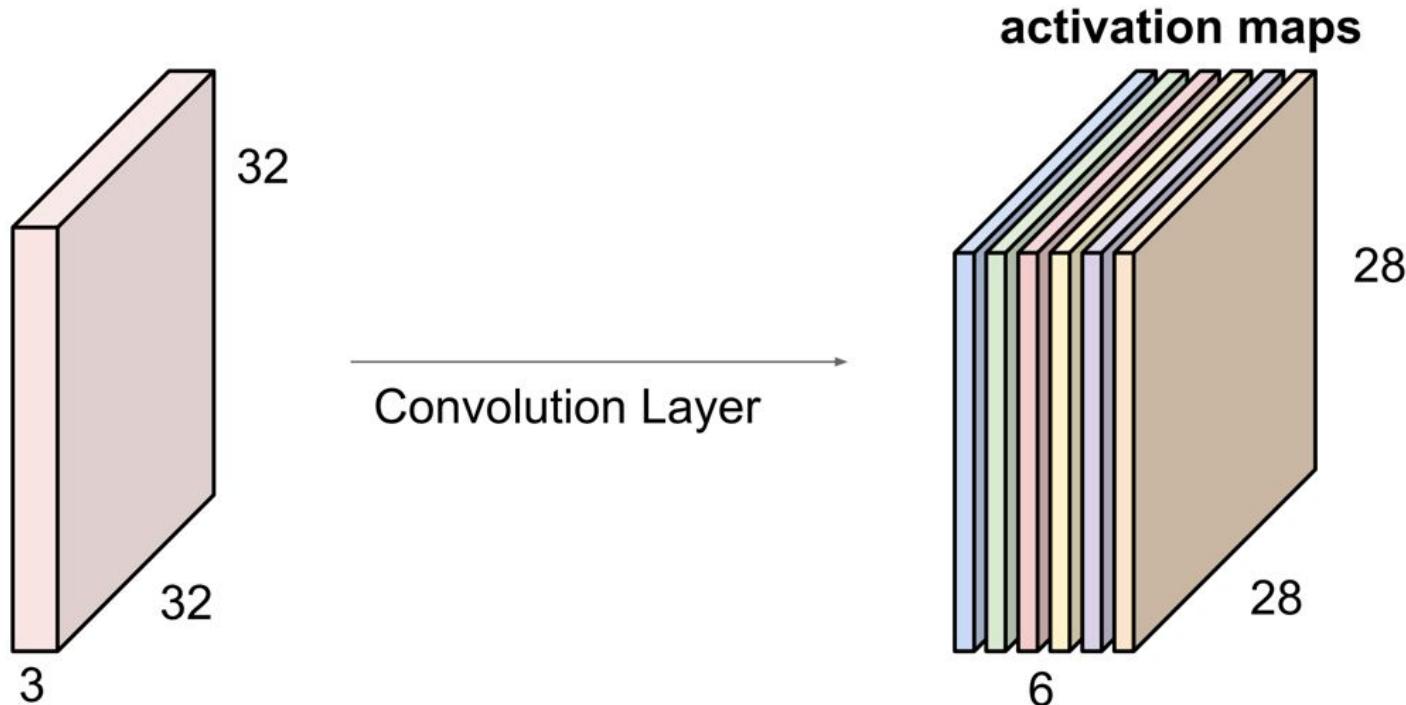
# Convolutional Layer

consider a second, green filter



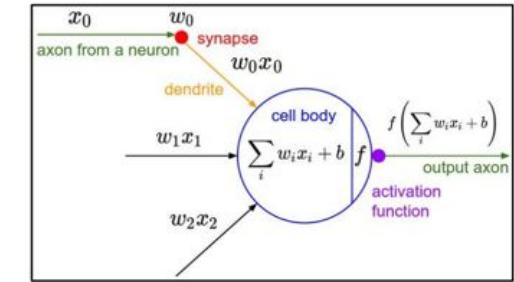
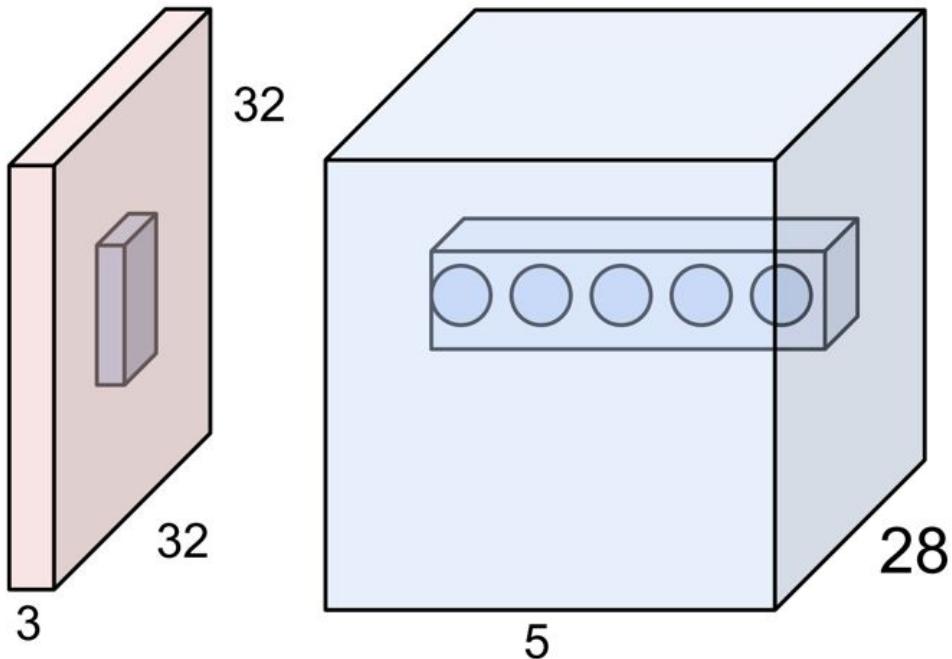
# Convolutional Layer

For example, if we had 6  $5 \times 5$  filters, we'll get 6 separate activation maps:



We stack these up to get a “new image” of size  $28 \times 28 \times 6$ !

# Neuron View of Convolutional Layer

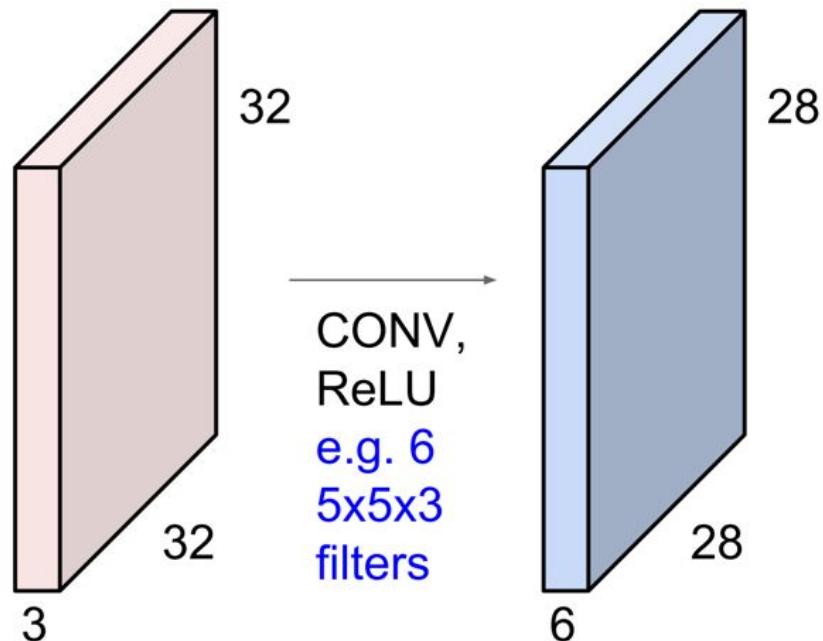


E.g. with 5 filters,  
CONV layer consists of  
neurons arranged in a 3D grid  
( $28 \times 28 \times 5$ )

There will be 5 different  
neurons all looking at the same  
region in the input volume

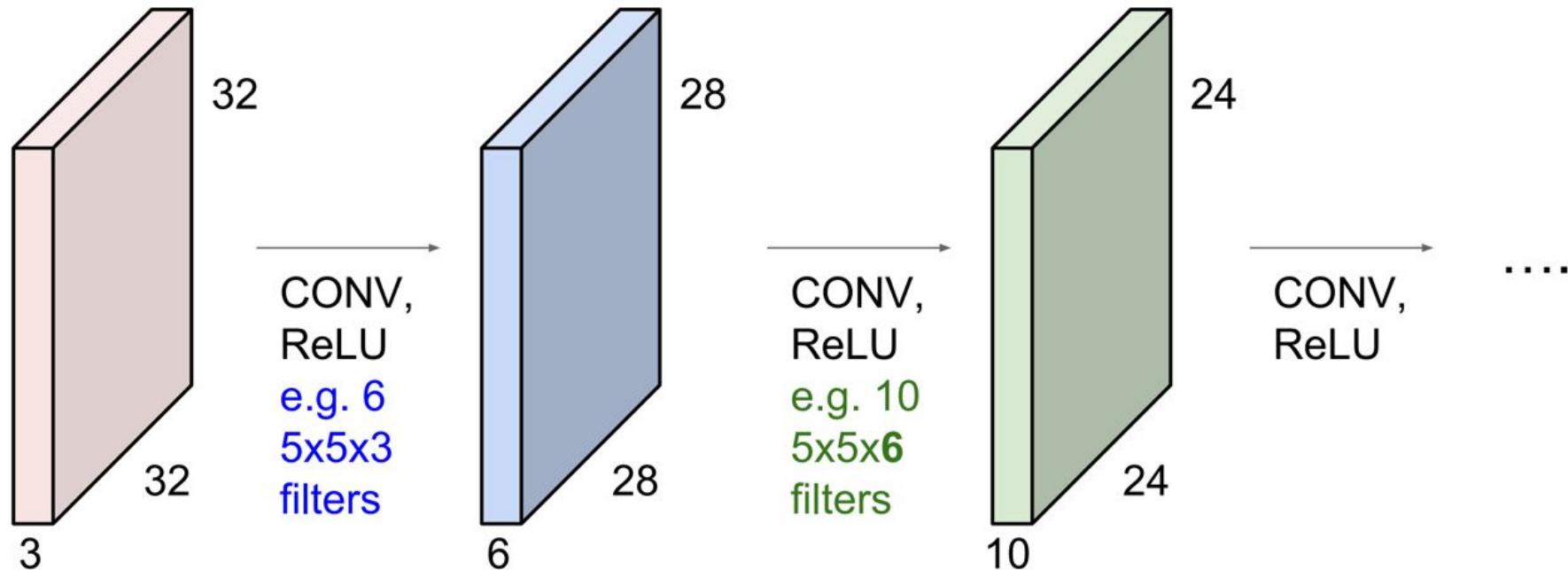
# Convolutional Neural Networks

**Preview:** ConvNet is a sequence of Convolution Layers, interspersed with activation functions



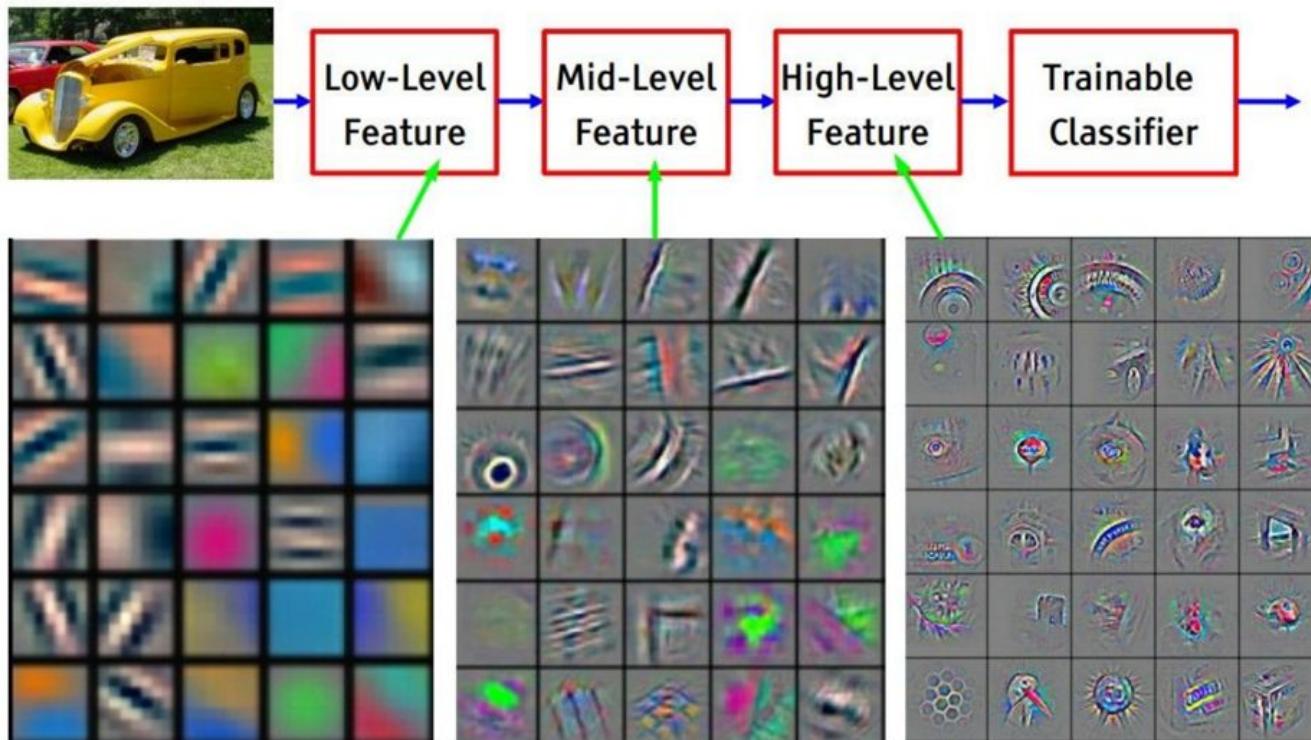
# Convolutional Neural Networks

**Preview:** ConvNet is a sequence of Convolutional Layers, interspersed with activation functions



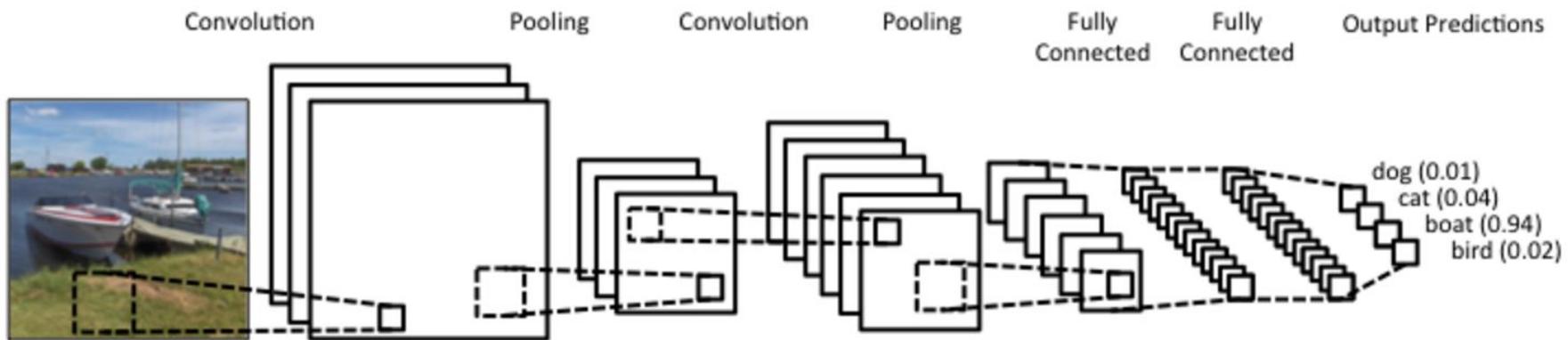
# Convolutional Neural Networks

[From recent Yann LeCun slides]



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

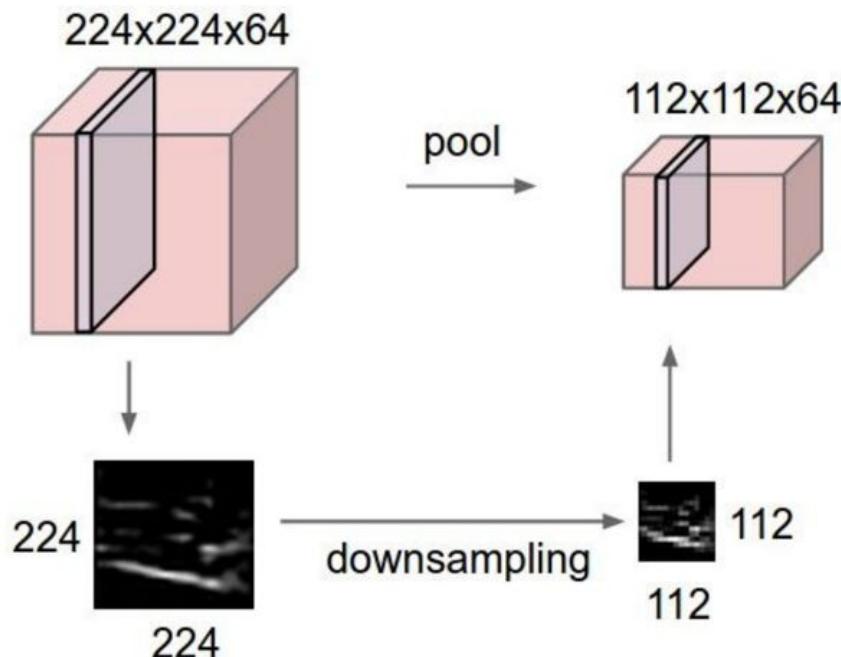
# Convolutional Neural Networks



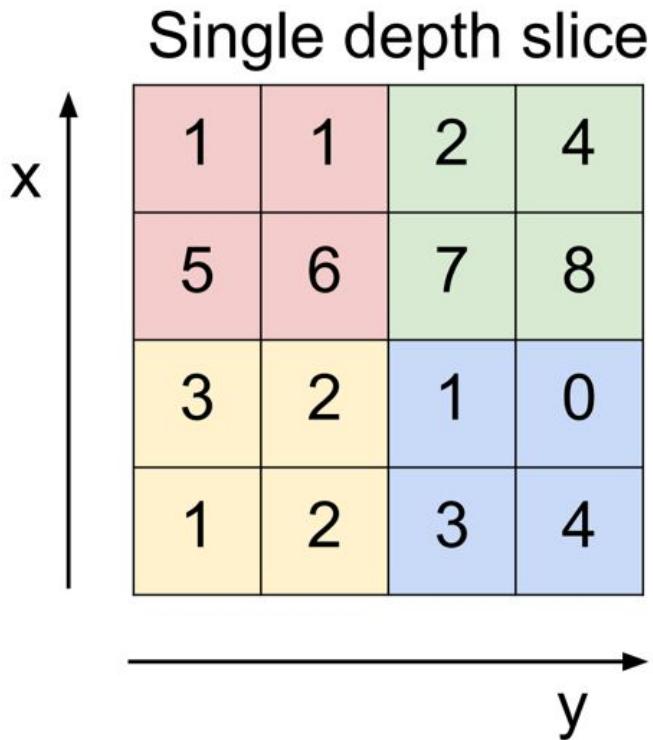
<http://www.wildml.com/2015/11/understanding-convolutional-neural-networks-for-nlp/>

# Pooling Layer

- makes the representations smaller and more manageable
- operates over each activation map independently:



# Pooling Layer (Max Pooling example)



max pool with 2x2 filters  
and stride 2

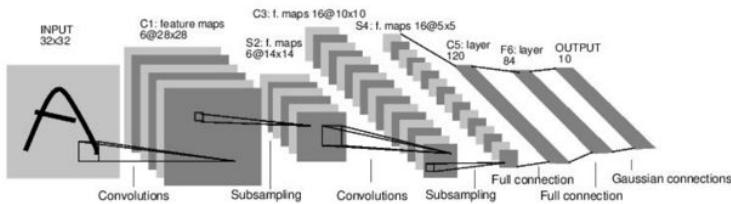
A 2x2 grid representing the output of the max pooling operation. It contains the maximum values from 2x2 receptive fields: (1,1) is 6 (from (1,1)), (1,2) is 8 (from (1,2-4)), (2,1) is 3 (from (2,1-4)), and (2,2) is 4 (from (2,5-8)).

6	8
3	4

# History of ConvNets

1998

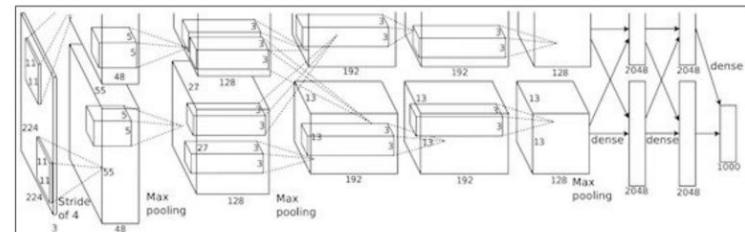
*Gradient-based learning applied to document recognition [LeCun, Bottou, Bengio, Haffner]*



LeNet-5

2012

*ImageNet Classification with Deep Convolutional Neural Networks [Krizhevsky, Sutskever, Hinton, 2012]*



“AlexNet”

# Fast-forward to today: ConvNets are everywhere

Classification



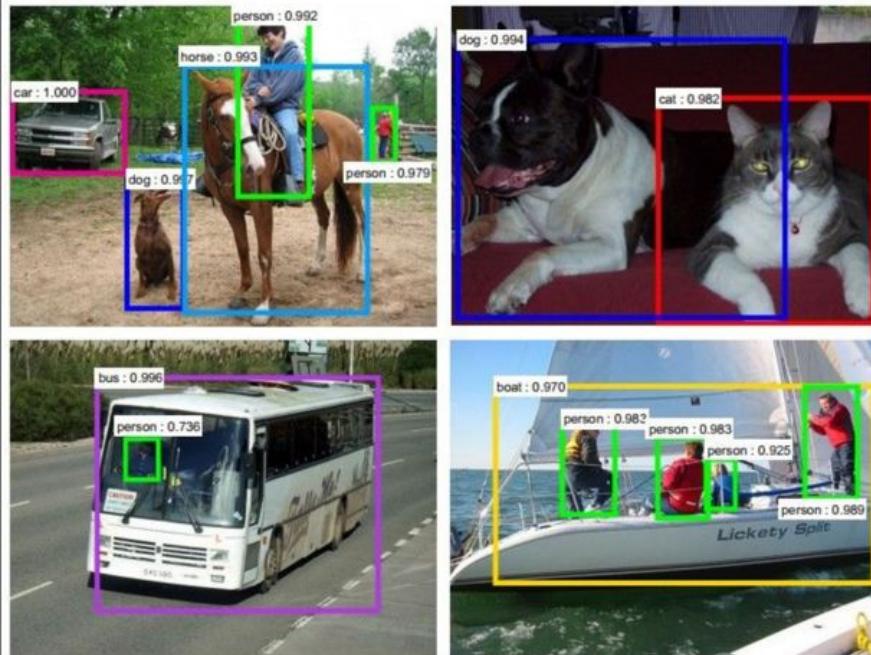
Retrieval



[Krizhevsky 2012]

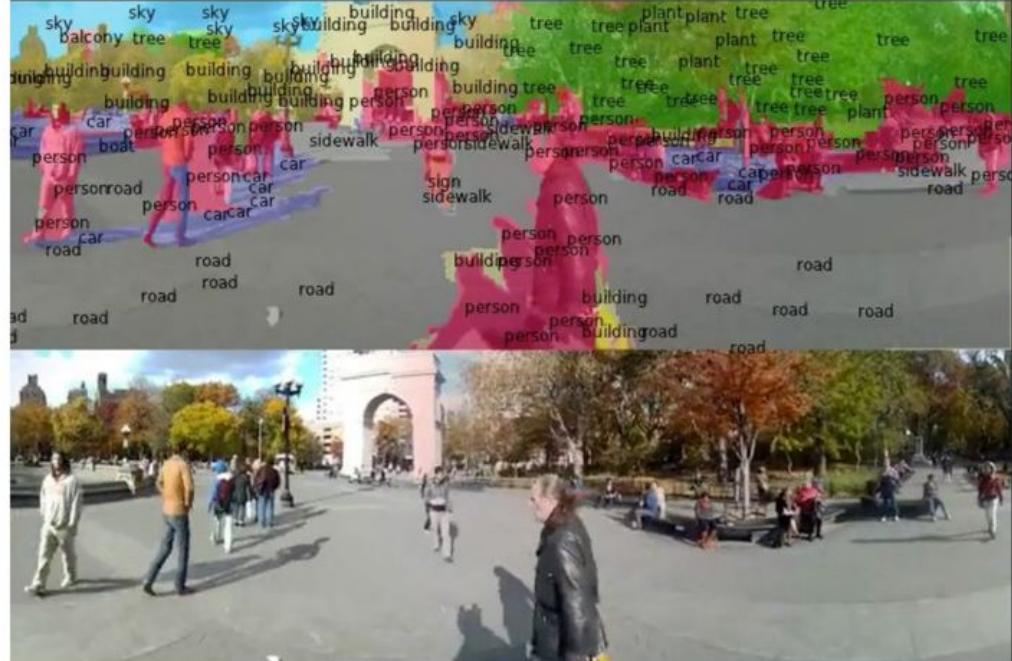
# Fast-forward to today: ConvNets are everywhere

Detection



[Faster R-CNN: Ren, He, Girshick, Sun 2015]

Segmentation



[Farabet et al., 2012]

# Fast-forward to today: ConvNets are everywhere

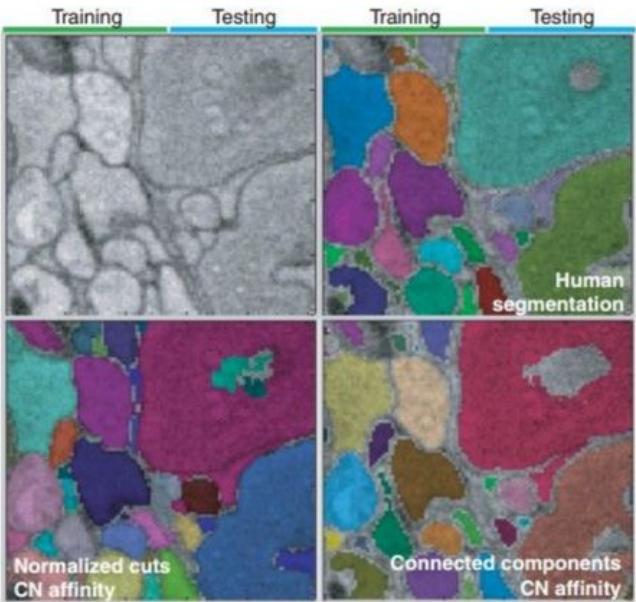


self-driving cars

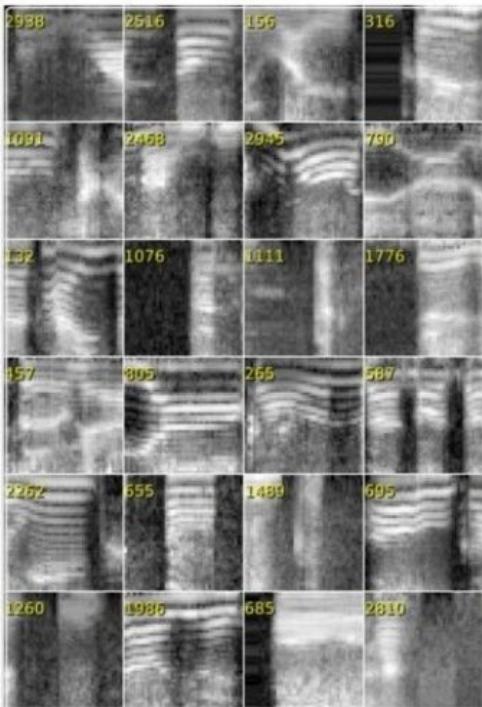


NVIDIA Tegra X1

# Fast-forward to today: ConvNets are everywhere



[Turaga et al., 2010]



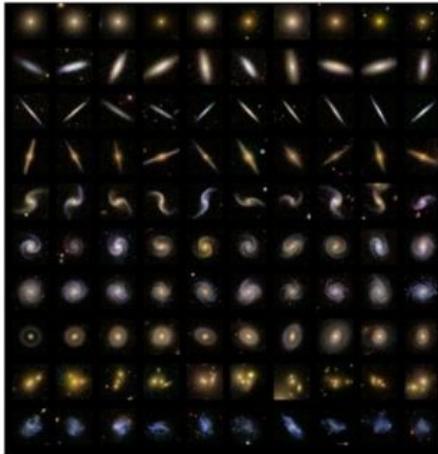
I caught this movie on the Sci-Fi channel recently. It actually turned out to be pretty decent as far as B-list horror/suspense films go. Two guys (one naive and one load mouthed) take a road trip to stop a wedding but have the worst possible luck when a maniac in a freaky, make-shift tank/truck hybrid decides to play cat-and-mouse with them. Things are further complicated when they pick up a ridiculously whorish hitchhiker. What makes that film unique is that the combination of comedy and terror actually work in this movie, unlike so many others. The two guys are likable enough and there are some good chase/suspense scenes. Nice pacing and comic timing make this movie more than passable for the horror/fiasco buff. Definitely worth checking out.

I just saw this on a local independent station in the New York City area. The cast showed promise but when I saw the director, George Conoscenti, I became suspicious. And sure enough, it was every bit as bad, every bit as pointless and stupid as every George Conoscenti movie I ever saw. He's like a stupid man's Michael Bay – with all the awfulness that accolade promises. There's no point to the conspiracy, no burning issues that urge the conspirators on. We are left to ourselves to connect the dots from one bit of graffiti on various walls in the film to the next. Thus, the current budget crisis, the war in Iraq, Islamic extremism, fate of social security, 47 million Americans without health care, stagnating wages, and the death of the middle class are all subsumed by the sheer terror of graffiti. A truly, stunningly idiotic film.

Graphics is far from the best part of the game. This is the number one best TH game in the series. Next to Underground. It deserves strong love. It is an intense game. There are massive levels, massive unlockable characters... it's just a massive game. Waste your money on this game. This is the kind of money that is wasted properly. And even though graphics suck, that doesn't make a game good. Actually, the graphics were good at the time. Today the graphics are crap. WHO CARES? As they say in Canada, This is the fun game, aye. (You get to go to Canada in THPS3!) Well, I don't know if they say that, but they might, who knows. Well, Canadian people do. Wait a minute, I'm getting off topic. This game rocks. Buy it, play it, enjoy it, love it. It's PURE BRILLIANCE.

The first was good and original. I was a not bad horrocomedy movie. So I heard a second one was made and I had to watch it. What really makes this movie work is Judd Nelson's character and the sometimes clever script. & pretty good script for a movie with zero the Final Destination films and the direction was okay. Sometimes there's scenes where it looks like it was filmed with a home video camera with a grainy look. Great made - for - TV movie. It was worth the rental and probably worth buying just to get that nice eerie feeling and watch Judd Nelson's Stanley doing what he does best. I suggest newcomers to watch the first one before watching the sequel, just so you'll have an idea what Stanley is like and get a little history background.

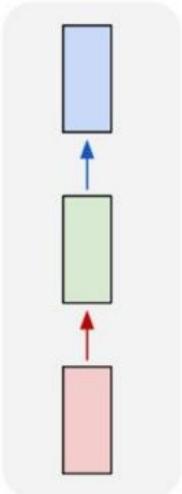
[Denil et al. 2014]



# Recurrent Neural Networks

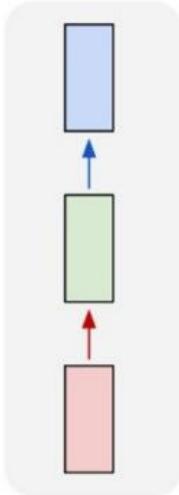
# Standard “Feed-Forward” Neural Network

one to one

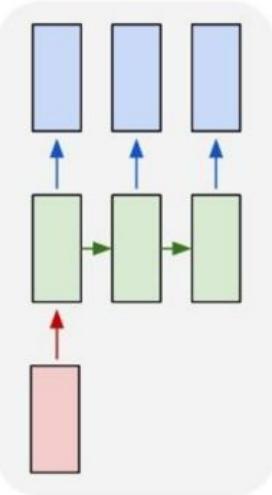


# Standard “Feed-Forward” Neural Network

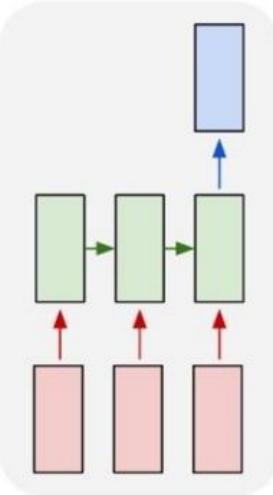
one to one



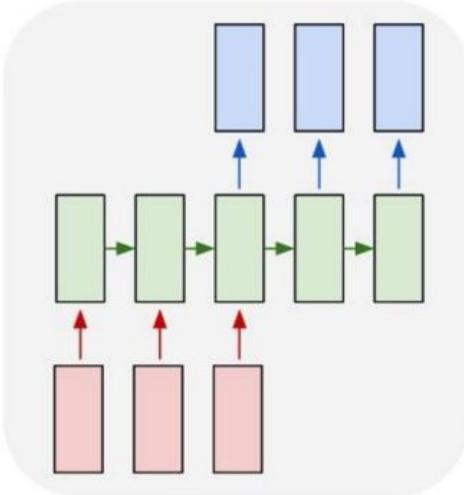
one to many



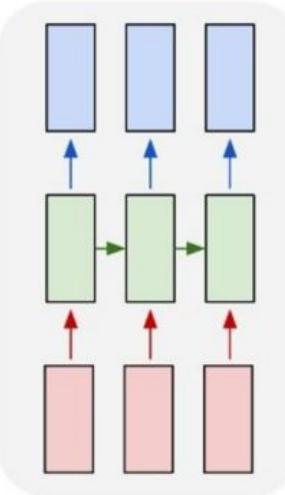
many to one



many to many



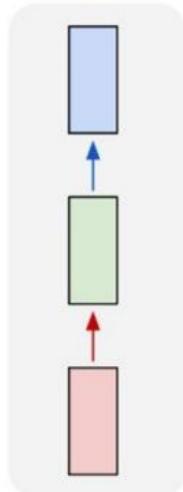
many to many



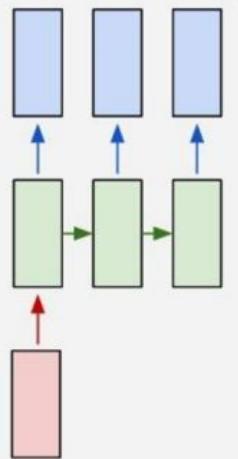
# Recurrent Neural Networks (RNNs)

RNNs can handle

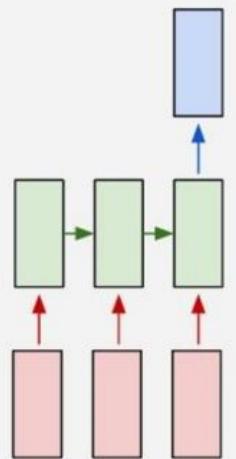
one to one



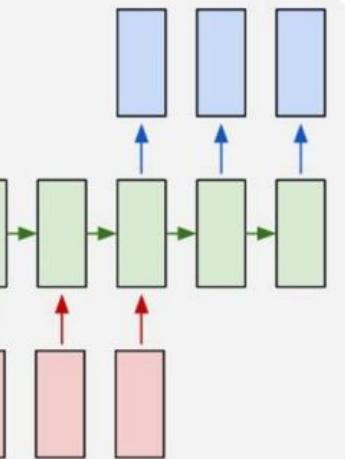
one to many



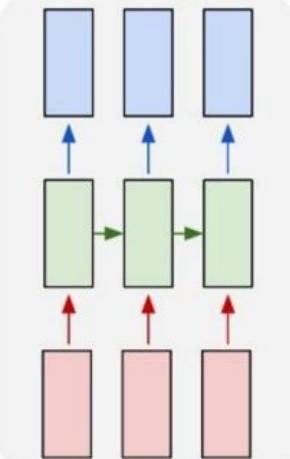
many to one



many to many



many to many

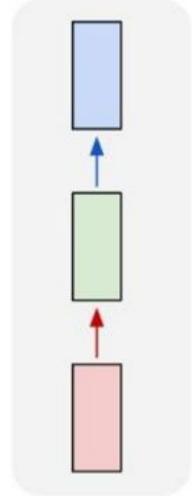


e.g. **Sentiment Classification**  
sequence of words -> sentiment

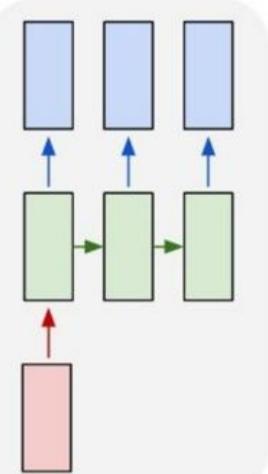
# Recurrent Neural Networks (RNNs)

RNNs can handle

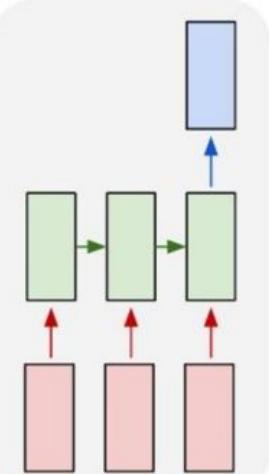
one to one



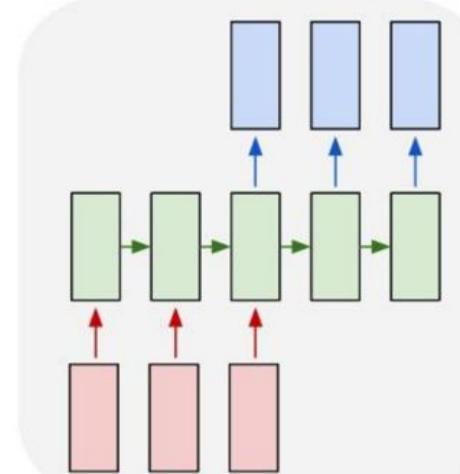
one to many



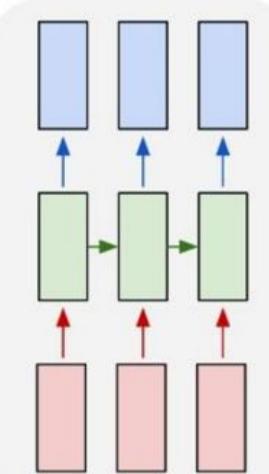
many to one



many to many



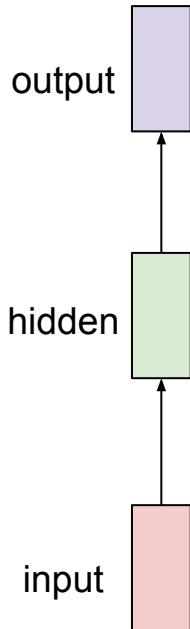
many to many



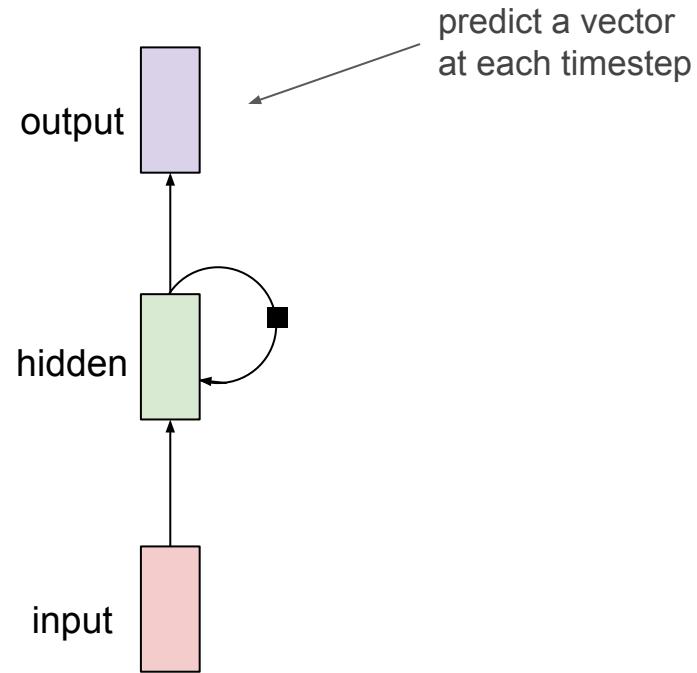
e.g. Machine Translation  
seq of words -> seq of words

# Recurrent Neural Networks (RNNs)

**Traditional “Feed Forward” Neural Network**



**Recurrent Neural Network**

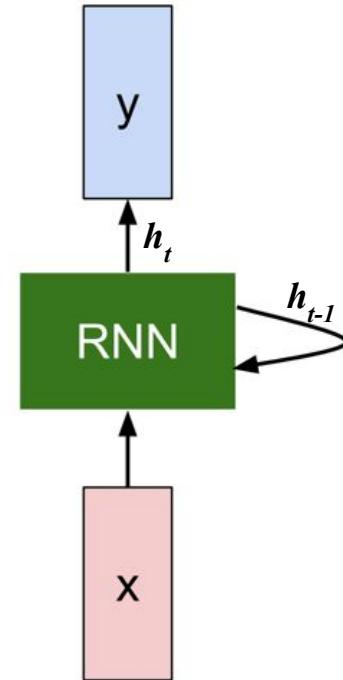


# Recurrent Neural Networks

We can process a sequence of vectors  $\mathbf{x}$  by applying a recurrence formula at every time step:

$$h_t = f_W(h_{t-1}, x_t)$$

new state      /      old state      input vector at  
                        \      some time step  
                        some function  
                        with parameters W

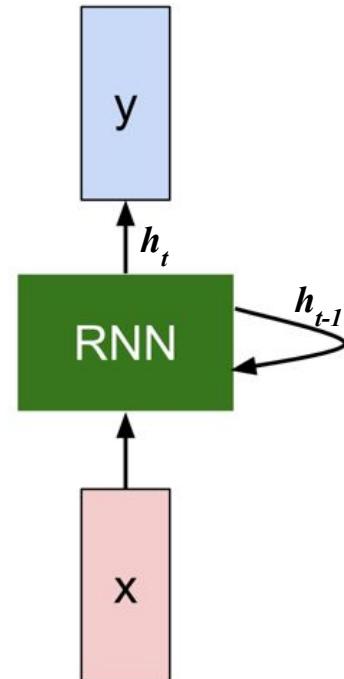


# Recurrent Neural Networks

We can process a sequence of vectors  $\mathbf{x}$  by applying a recurrence formula at every time step:

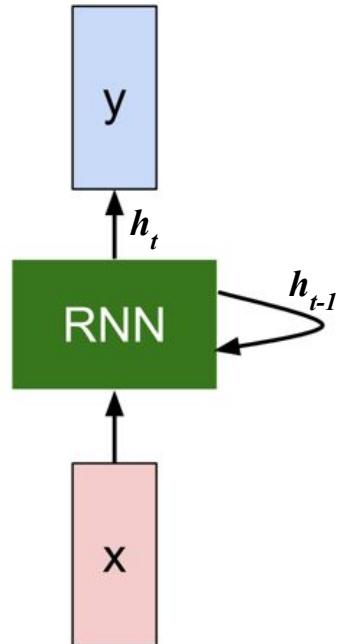
$$h_t = f_W(h_{t-1}, x_t)$$

Notice: the same function and the same set of parameters are used at every time step.



# “Vanilla” Recurrent Neural Network

The state consists of a single “*hidden*” vector  $\mathbf{h}$ :



$$h_t = f_W(h_{t-1}, x_t)$$



$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

$$y_t = W_{hy}h_t$$

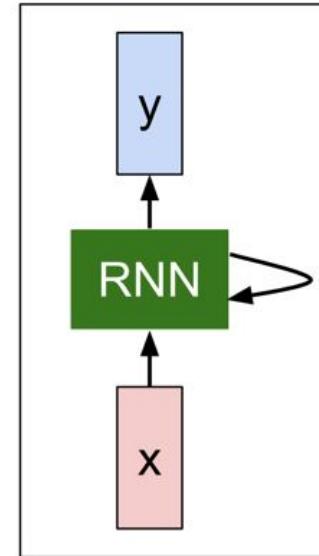
# Character Level Language Model with an RNN

**Character-level  
language model  
example**

Vocabulary:

[h,e,l,o]

Example training  
sequence:  
“hello”

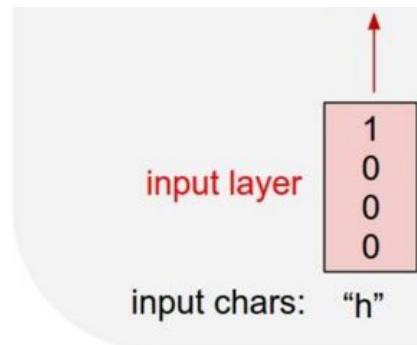


# Character Level Language Model with an RNN

Vocabulary:

[h,e,l,o]

Example training  
sequence:  
**“hello”**

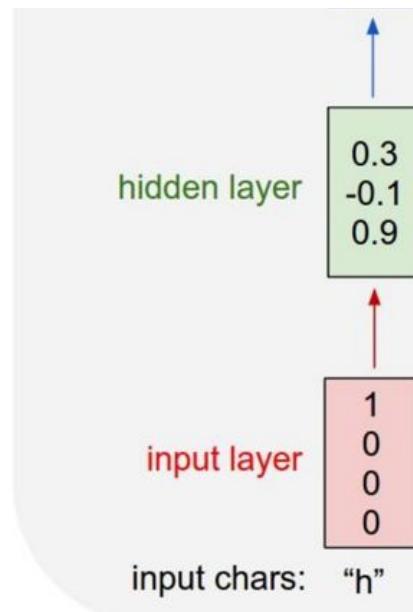


# Character Level Language Model with an RNN

$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

Vocabulary:  
[h,e,l,o]

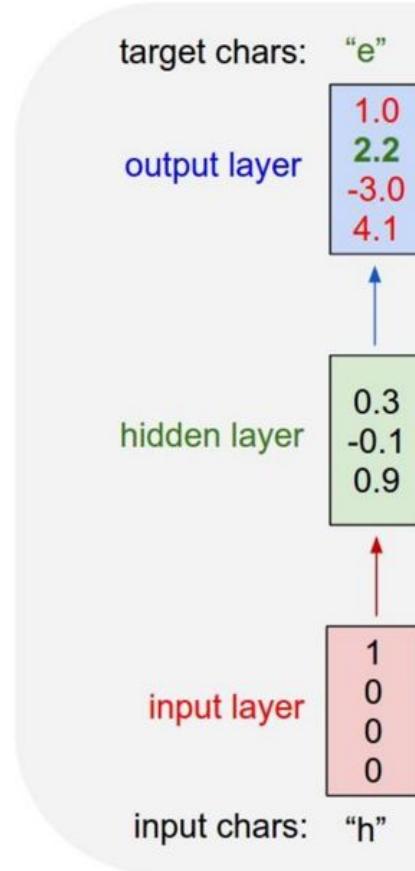
Example training  
sequence:  
**“hello”**



# Character Level Language Model with an RNN

Vocabulary:  
[h,e,l,o]

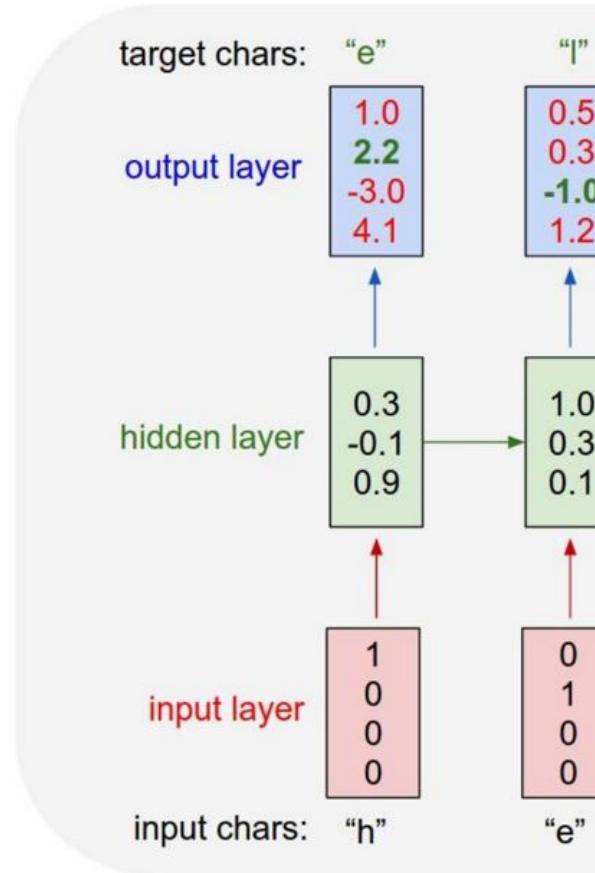
Example training  
sequence:  
“hello”



# Character Level Language Model with an RNN

Vocabulary:  
[h,e,l,o]

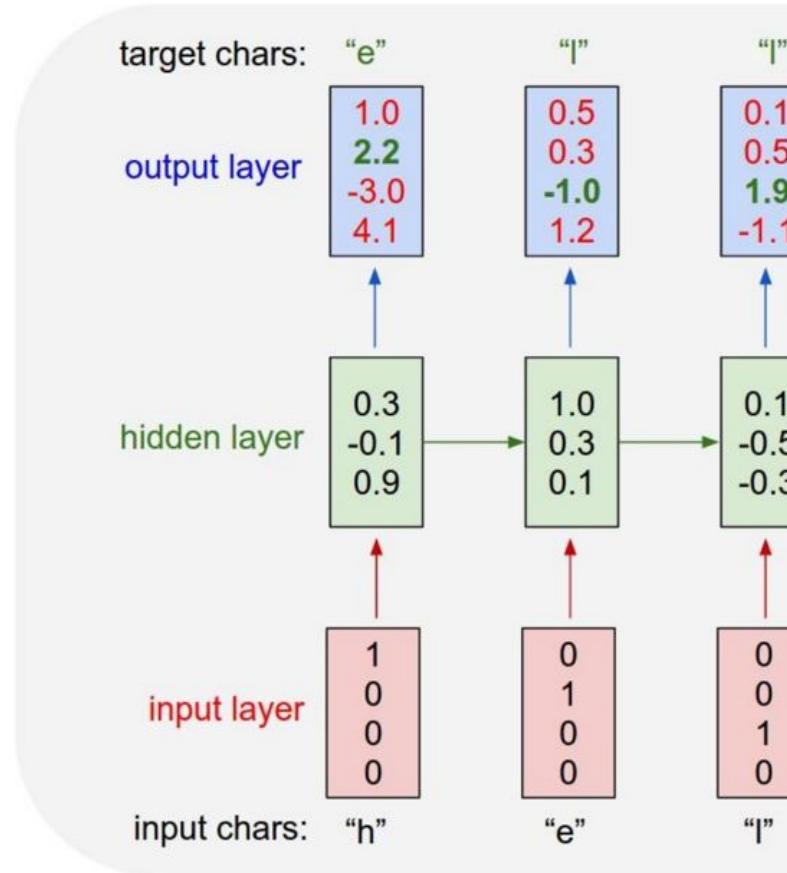
Example training  
sequence:  
**“hello”**



# Character Level Language Model with an RNN

Vocabulary:  
[h,e,l,o]

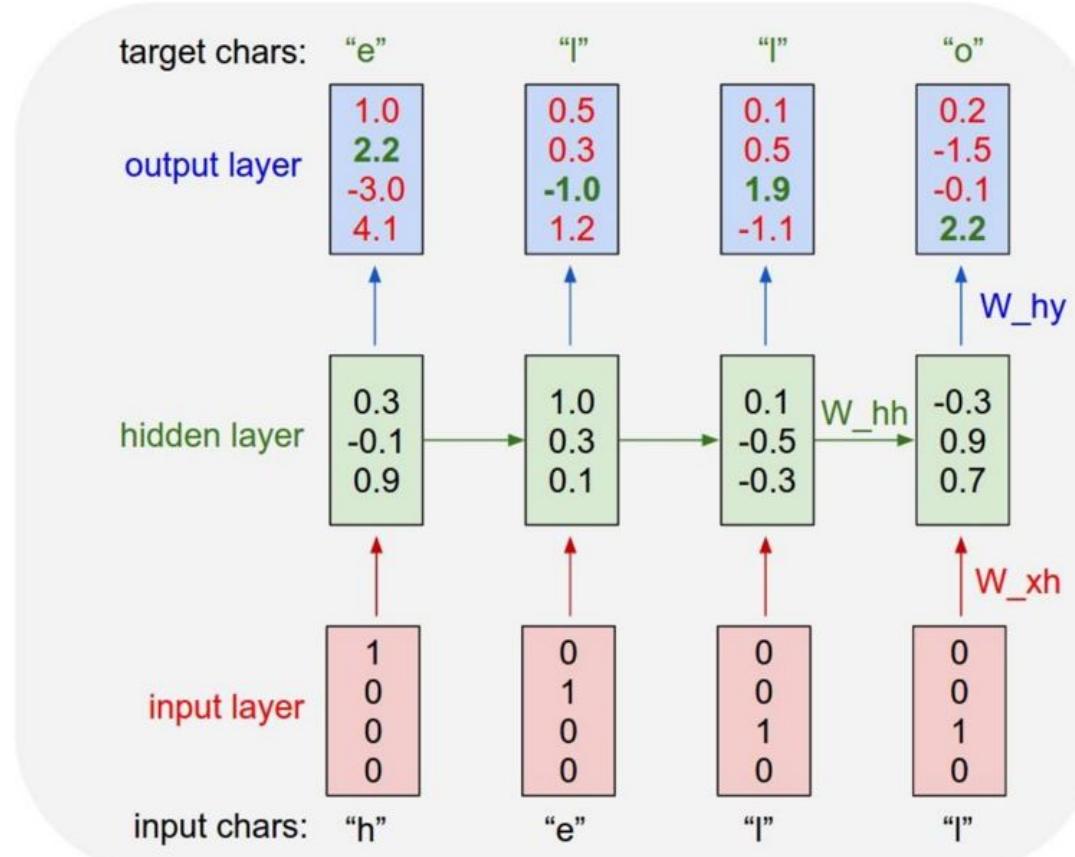
Example training  
sequence:  
**“hello”**



# Character Level Language Model with an RNN

Vocabulary:  
[h,e,l,o]

Example training  
sequence:  
**“hello”**



# Example: Generating Shakespeare with RNNs

at first:

```
tyntd-iafhatawiaoahrdemot lytdws e ,ftti, astai f ogoh eoase rrranbyne 'nhthnee e  
plia tkldrgd t o idoe ns,smtt h ne etie h,hregtrs nigtike,aoaenns lng
```

↓ train more

```
"Tmont thithey" fomesscerliund  
Keushey. Thom here  
sheulke, ammerenith ol sivh I lalterthend Bleipile shuwyl fil on aseterlome  
coaniogennc Phe lism thond hon at. MeiDimorotion in ther thize."
```

↓ train more

```
Aftair fall unsuch that the hall for Prince Velzonski's that me of  
her hearly, and behs to so arwage fiving were to it beleoge, pavu say falling misfort  
how, and Gogition is so overelical and ofter.
```

↓ train more

```
"Why do what that day," replied Natasha, and wishing to himself the fact the  
princess, Princess Mary was easier, fed in had oftened him.  
Pierre aking his soul came to the packs and drove up his father-in-law women.
```

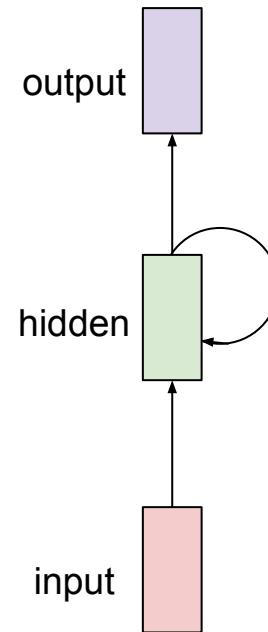
# Example: Generating C Code with RNNs

```
static void do_command(struct seq_file *m, void *v)
{
    int column = 32 << (cmd[2] & 0x80);
    if (state)
        cmd = (int)(int_state ^ (in_8(&ch->ch_flags) & Cmd) ? 2 : 1);
    else
        seq = 1;
    for (i = 0; i < 16; i++) {
        if (k & (1 << 1))
            pipe = (in_use & UMXTHREAD_UNCCA) +
                ((count & 0x00000000fffffff8) & 0x000000f) << 8;
        if (count == 0)
            sub(pid, ppc_md.kexec_handle, 0x20000000);
        pipe_set_bytes(i, 0);
    }
    /* Free our user pages pointer to place camera if all dash */
    subsystem_info = &of_changes[PAGE_SIZE];
    rek_controls(offset, idx, &offset);
    /* Now we want to deliberately put it to device */
    control_check_polarity(&context, val, 0);
    for (i = 0; i < COUNTER; i++)
        seq_puts(s, "policy ");
}
```

# Long Short Term Memory Networks (LSTMs)

Recurrent networks suffer from the “vanishing gradient problem”

- Aren't able to model long term dependencies in sequences

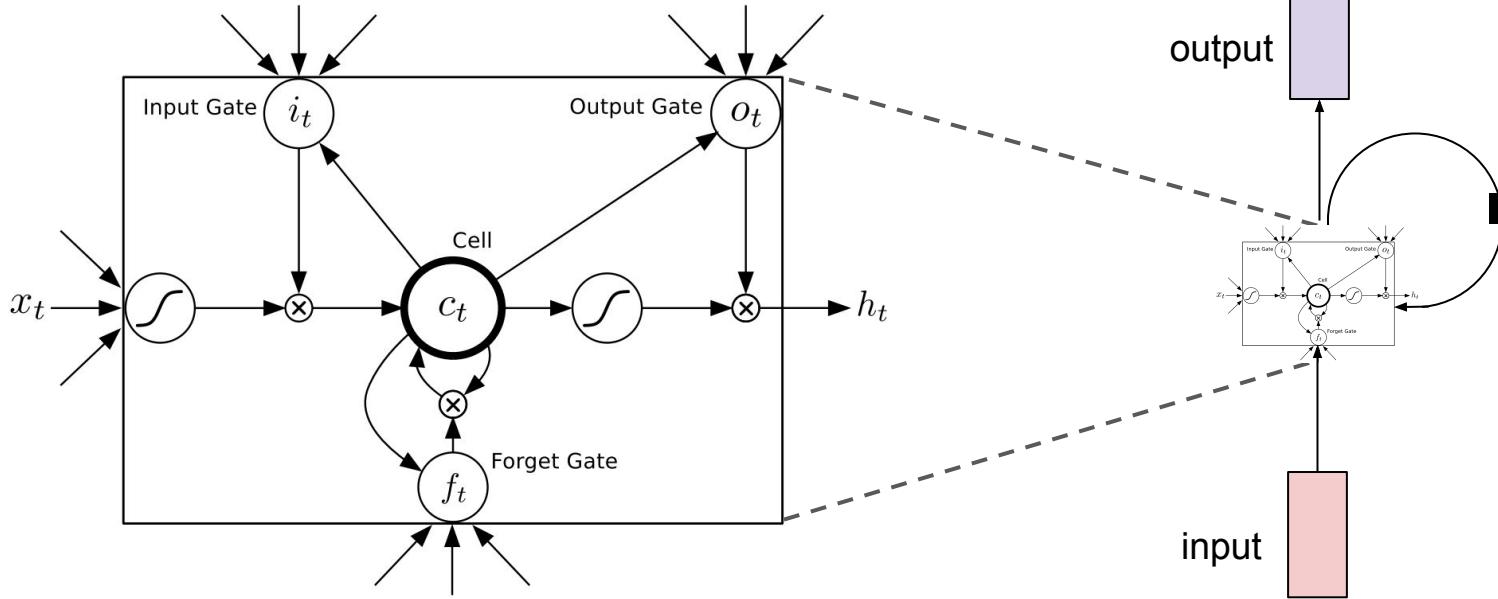


# Long Short Term Memory Networks (LSTMs)

Recurrent networks suffer from the “vanishing gradient problem”

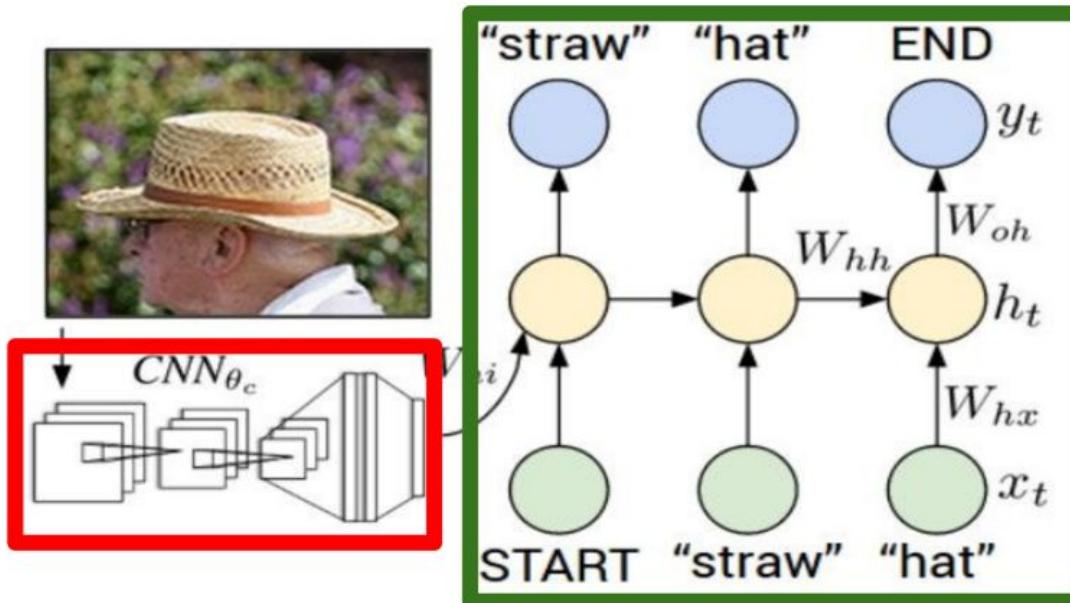
- Aren’t able to model long term dependencies in sequences

Use “gating units” to learn when to remember



# RNNs and CNNs Together

## Recurrent Neural Network



## Convolutional Neural Network