Title of the Project Sweave Template course section (ie microarray analysis)

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Summary

Single paragraph summary of the project report. Should summarize all major sections of the report.

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1 Overview

Provide a brief description of the project that gave rise to the data being analyzed. Provide enough information to give the reader a general feel for why the work was being performed and expectations

1.1 Analysis Objectives

Describe the analysis objectives to the reader. The objectives will determine what data analysis techniques are going to be performed. You can use a list here if you like:

- 1. List Item 1
- 2. List Item 2
- 3. List Item 3

1.2 Data Description

2 Data Quality Assurance

2.1 Samples removed from further analysis

3 Data Analysis

The following subsections are example sub-parts of microarray analysis

- 3.1 Preprocessing
- 3.2 Filtering
- 3.3 Statistical Analysis
- 4 Results
- 4.1 Comparison to Previous Analysis

5 Sweave Example

This is a demo for using the Sweave command in R. To get started make a regular LATEX file (like this one) but give it the suffix .Rnw instead of .tex and then turn it into a LATEX file (foo.tex) with the (unix) command

R CMD Sweave foo.Rnw

So you can do

latex foo xdvi foo

and so forth.

So now we have a more complicated file chain

foo.Rnw
$$\xrightarrow{\text{Sweave}}$$
 foo.tex $\xrightarrow{\text{latex}}$ foo.dvi $\xrightarrow{\text{xdvi}}$ view of document

and what have we accomplished other than making it twice as annoying to the WYSIWYG crowd (having to run both Sweave and latex to get anything that looks like the document)? Well, we can now include R in our document. Here's a simple example

> 2 + 2

[1] 4

What I actually typed in foo.Rnw was

<<two>>=
2 + 2
0

This is not LaTeX. It is a "code chunk" to be processed by Sweave. When Sweave hits such a thing, it processes it, runs R to get the results, and stuffs (by default) the output in the LaTeX file it is creating. The LaTeX between code chunks is copied verbatim (except for Sexpr, about which see below). Hence to create a Rnw document you just write plain old LaTeX interspersed with "code chunks" which are plain old R.

Plots get a little more complicated. First we make something to plot (simulate regression data).

```
> n <- 50
> x < - seq(1, n)
> a.true <- 3
> b.true <- 1.5
> y.true <- a.true + b.true * x
> s.true <- 17.3
> y <- y.true + s.true * rnorm(n)</pre>
> out1 <- lm(y ~x)
> summary(out1)
Call:
lm(formula = y ~ x)
Residuals:
    Min
             1Q Median
                             3Q
                                    Max
                  3.042 10.954 46.632
-40.045 -11.540
Coefficients:
            Estimate Std. Error t value Pr(>|t|)
(Intercept)
                                  0.955
              5.2240
                         5.4702
                                            0.344
Х
              1.4595
                         0.1867
                                  7.817 4.16e-10 ***
                0 '*** 0.001 '** 0.01 '* 0.05 '. ' 0.1 ' ' 1
Signif. codes:
Residual standard error: 19.05 on 48 degrees of freedom
Multiple R-squared: 0.5601,
                                   Adjusted R-squared: 0.5509
F-statistic: 61.11 on 1 and 48 DF, p-value: 4.161e-10
```

(for once we won't show the code chunk itself, look at foo.Rnw if you want to see what the actual code chunk was).

Figure 1 (p. 5) is produced by the following code

```
> plot(x, y)
> abline(out1)
```

Note that x, y, and out1 are remembered from the preceding code chunk. We don't have to regenerate them. All code chunks are part of one R "session".

Now this was a little tricky. We did this with two code chunks, one visible and one invisible. First we did

```
<<label=fig1plot,include=FALSE>>=
plot(x, y)
abline(out1)
@
```

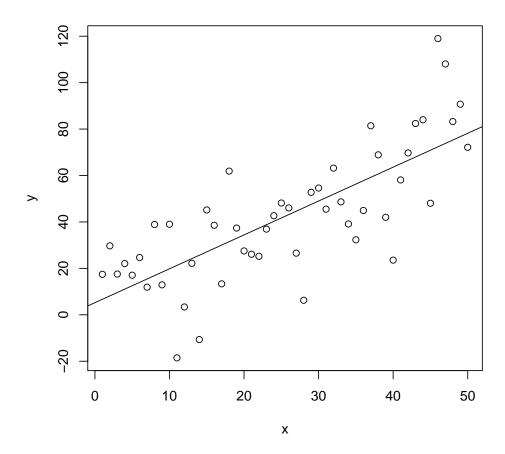


Figure 1: Scatter Plot with Regression Line

where the include=FALSE indicates that the output (text and graphics) should not go here (they will be some place else) and the label=fig1plot gives the code chunk a name (to be used later). And "later" is almost immediate. Next we did

```
\begin{figure}
\begin{center}
<<label=fig1,fig=TRUE,echo=FALSE>>=
<<fig1plot>>
@
\end{center}
\caption{Scatter Plot with Regression Line}
\label{fig:one}
\end{figure}
```

In this code chunk the fig=TRUE indicates that the chunk generates a figure. Sweave automagically makes both EPS and PDF files for the figure and automagically generates an appropriate LATEX \includegraphics command to include the plot in the figure environment. The echo=FALSE in the code chunk means just what it says (we've already seen the code—it was produced by the preceding chunk—and we don't want to see it again, especially not in our figure). The <<fig1plot>> is an example of "code chunk reuse". It means that we reuse the code of the code chunk named fig1plot. It is important that we observe the DRY/SPOT rule (don't repeat yourself or single point of truth) and only have one bit of code for generating the plot. What the reader sees is guaranteed to be the code that made the plot. If we had used cut-and-paste, just repeating the code, the duplicated code might get out of sync after edits. The rest of this should be recognizable to anyone who has ever done a LATEX figure.

So making a figure is a bit more complicated in some ways but much simpler in others. Note the following virtues

- The figure is guaranteed to be the one described by the text (at least by the R in the text).
- No messing around with sizing or rotations. It just works!

Note that if you don't care to show the R code to make the figure, it is simpler still. Figure 2 (p. 7) shows another plot. What I actually typed in foo.Rnw was

```
\begin{figure}
\begin{center}
<<label=fig2,fig=TRUE,echo=FALSE>>=
out3 <- lm(y ~ x + I(x^2) + I(x^3))
plot(x, y)
curve(predict(out3, newdata=data.frame(x=x)), add = TRUE)
@
\end{center}
\caption{Scatter Plot with Cubic Regression Curve}
\label{fig:two}
\end{figure}</pre>
```

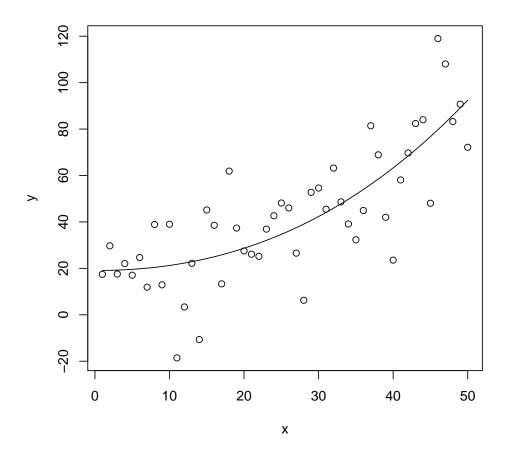


Figure 2: Scatter Plot with Cubic Regression Curve

Now we just included the code for the plot in the figure (with echo=FALSE so it doesn't show).

Also note that every time we rerun Sweave Figures 1 and 2 change, the latter conspicuously (because the simulated data are random). Everything just works. This should tell you the main virtue of Sweave. It's always correct. There is never a problem with stale cut-and-paste.

Simple numbers can be plugged into the text with the \Sexpr command, for example, the quadratic and cubic regression coefficients in the preceding regression were $\beta_2 = 0.0215$ and $\beta_3 = 0.0002$. Just magic! What I actually typed in foo.Rnw was

```
in the preceding regression
were $\beta_2 = \Sexpr{round(out3$coef[3], 4)}$
and $\beta_3 = \Sexpr{round(out3$coef[4], 4)}$.
```

The xtable command is used to make tables. (The following is the Sweave of another code chunk that we don't explicitly show. Look at foo.Rnw for details.)

```
> out2 <- lm(y ~x + I(x^2))
> foo <- anova(out1, out2, out3)
> foo
Analysis of Variance Table
Model 1: y ~ x
Model 2: y \sim x + I(x^2)
Model 3: y \sim x + I(x^2) + I(x^3)
  Res.Df
           RSS Df Sum of Sq
                                   F
                                     Pr(>F)
1
      48 17420
2
      47 15412
                 1
                     2008.54 5.9978 0.01819 *
3
      46 15404
                        7.48 0.0223 0.88187
                 1
Signif. codes:
                 0 '***, 0.001 '**, 0.01 '*, 0.05 '., 0.1 ', 1
> class(foo)
[1] "anova"
                  "data.frame"
> dim(foo)
[1] 3 6
> foo <- as.matrix(foo)</pre>
> foo
  Res.Df
              RSS Df
                        Sum of Sq
                                            F
                                                   Pr(>F)
      48 17420.51 NA
                                NA
                                           NA
                                                       NA
1
                    1 2008.537360 5.99777682 0.01819348
2
      47 15411.97
                         7.477371 0.02232849 0.88186977
3
      46 15404.49
                    1
```

Table 1: ANOVA Table

	Res.Df	RSS	Df	Sum of Sq	F	Pr(>F)
1	48	17420.51				
2	47	15411.97	1	2008.54	5.998	0.018
3	46	15404.49	1	7.48	0.022	0.882

So now we are ready to turn the matrix foo into Table 1 using the R chunk

```
<<label=tab1,echo=FALSE,results=tex>>=
library(xtable)
print(xtable(foo, caption = "ANOVA Table", label = "tab:one",
         digits = c(0, 0, 2, 0, 2, 3, 3)), table.placement = "tbp",
         caption.placement = "top")
```

(note the difference between arguments to the xtable function and to the xtable method of the print function).

To summarize, Sweave is terrific, so important that soon we'll not be able to get along without it. It's virtues are

- The numbers and graphics you report are actually what they are claimed to be.
- Your analysis is reproducible. Even years later, when you've completely forgotten what you did, the whole write-up, every single number or pixel in a plot is reproducible.
- Your analysis actually works—at least in this particular instance. The code you show actually executes without error.
- Toward the end of your work, with the write-up almost done you discover an error. Months of rework to do? No! Just fix the error and rerun Sweave and latex. One single problem like this and you will have all the time invested in Sweave repaid.
- This methodology provides discipline. There's nothing that will make you clean up your code like the prospect of actually revealing it to the world.

Whether we're talking about homework, a consulting report, a textbook, or a research paper. If they involve computing and statistics, this is the way to do it.