

Annaleigh Gedney  
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Programming Creativity  
Final Self Eval

I choose to take Programming Creativity to see if it was an area of interest for me. I had always wanted to take a computer based class, but never had the opportunity. Although I thought it would a little more graphic design based, I enjoyed the class and was introduced to new ways of thinking about technology and it's interaction with creativity. Because it was an entirely new area of study for me, it was sometimes difficult to follow the lectures, but I think I managed to take in as much new information as I could have. Overall, I really enjoyed peeking into the world of programming, quantum computing, computational complexity, IA, and many other new areas of creativity with computers.

I think I've made sufficient progress from the beginning of the course to now. It's been very difficult to pick up on coding though, but I think I at least now have a basic understanding of it. I have been slightly concerned about my lack of experience with computers and programming compared to the majority of the class. I do think that I've tried my best to gain as much information as possible through demonic coding, paying attention to lectures, and spending a lot of time on the processing website. I hope my work in this class has been adequate and shown significant improvement from the first coding assignment to the final project.