Matthew Folsom

720-968-5664 | msf930@gmail.com

https://github.com/msf930 | https://www.linkedin.com/in/matt-folsom | https://matthew-folsom.vercel.app

Professional Summary

A skilled and experienced front-end developer, with a strong passion for creating visually appealing and user-friendly websites and web applications. With a solid foundation in HTML, CSS, and JavaScript, a proven ability to transform design mockups from Figma, Photoshop, and Illustrator, into responsive and interactive digital experiences. Proficient in modern front-end frameworks and libraries such as React and Next, leveraging their power to build robust and scalable solutions. Adept at optimizing website performance and ensuring cross-browser compatibility. A strong eye for detail and a commitment to writing clean, well-structured code. Collaborating effectively with cross-functional teams, exceling in both independent and collaborative work environments.

Professional Experience

Yusha Animation – Seatle, Washington (Remote)

Fullstack Web Developer

May 2023 - Present

- Developed and maintained the Yusha.ai website, ensuring functionality, responsiveness, and positive user experience
- Collaborated with designers and stakeholders to implement visual elements and integrate with back-end systems
- Developed using skills in HTML, CSS, JavaScript and React to build dynamic and user-friendly frontend platforms
- Managed server-side functionality using Node.js and Express to connect to a MongoDB database

Engrain – Denver, Colorado

Frontend Software Developer

July 2021 - June 2023

- Developed software for 30+ unique touchscreen applications, working closely with designers to produce a product that meets customer expectations
- Wrote object-oriented code using ActionScript, a superset of JavaScript
- Analyzed user data using Mixpanel to create dashboards for internal and client facing usage
- Utilized diverse remote storage methods, including Bitbucket, Git, Google Drive, Google Cloud Platform, CDN (content delivery networks), and CMS (content management systems)
- Utilize knowledge in Adobe Animate, Photoshop, Illustrator, AfterEffects, Figma, and Visual Studio Code to create cutting edge touch screen applications

Engrain – Denver, Colorado

Graphic Design Artist

October 2020 - July 2021

- Designed 50+ 2D maps utilizing skills in Adobe Illustrator and Photoshop
- Effectively communicated technical concepts to diverse stakeholders, both verbally and in written form
- Collaborated cross-functionally with teams to ensure seamless project execution and timely delivery
- Thrived in dynamic startup environments, quickly adapting to evolving requirements and challenges

Education

University of North Texas 2014 – Denton, Texas

Bachelor of Science, Anthropology

Minor, Psychology

Collin County Community College 2016 – McKinney, Texas

Digital Arts Program

Free Code Camp - freeCodeCamp.org

Responsive Web Design: HTML, CSS, JavaScript

Udemy - The Complete Web Developer in 2023: Zero to Mastery

HTML, CSS, JavaScript, React