



Module 2:

Introduction to Streamlit

307307 – BI Methods and Models

What is Streamlit?

- Streamlit is a Python framework for building interactive web applications.
- It is widely used for data visualization, dashboards, and AI demos.
- You write Python code only — Streamlit handles the web interface automatically.
- No need for HTML, CSS, or JavaScript.
- Ideal for prototyping LLM-powered apps quickly.

Installing Streamlit

```
pip install streamlit
```

```
streamlit hello
```

Opens a demo at <http://localhost:8501>

Shows the Streamlit layout, widgets, and charts in action

Your First App

Create a `file` called `app.py`:

```
import streamlit as st
st.title("My First Streamlit App")
st.write("Hello, Streamlit!")
```

Run it:
`streamlit run app.py`

Explanation:
`st.title()` adds a large title at the top of the page.
`st.write()` displays text, numbers, dataframes, `or` any Python `object in` a readable format.

Display Elements

Text and Formatting

```
st.header("Section Header")      # Adds a smaller header
st.subheader("Subsection")      # Adds a subheader
st.text("Plain text output")    # Displays plain text
st.markdown("**Markdown works too**") # Renders markdown-formatted text
st.code("print('Python code block')", language='python') # Shows code nicely formatted
```

Explanation:

These commands help you organize content visually and make apps easier to read.

Display Data

```
import pandas as pd
data = pd.DataFrame({'x': [1, 2, 3], 'y': [10, 20, 30]})
```

```
st.dataframe(data)    # Interactive table
st.table(data)        # Static table
st.line_chart(data)   # Simple line chart
st.bar_chart(data)    # Simple bar chart
```

Explanation:

Streamlit automatically detects the data structure and renders appropriate visualizations.

Widgets: User Inputs

```
name = st.text_input("Enter your name")
age = st.slider("Select your age", 0, 100, 25)

if st.button("Submit"):
    st.write(f"Hello {name}, you are {age} years old!")
```

Explanation:

`st.text_input()` adds a text box.

`st.slider()` adds an interactive slider.

`st.button()` triggers code when clicked.

These widgets allow the user to provide inputs to the app.

Common Widgets

Other useful widgets include:

`st.checkbox()` - true/false input

`st.radio()` - choose one *from* a *list*

`st.selectbox()` - dropdown menu

`st.multiselect()` - select multiple options

`st.date_input()` - choose a date

`st.file_uploader()` - upload a *file*

Each widget updates automatically when the user interacts *with* it.

Maintenance State

By default, Streamlit reruns the script whenever a widget changes. Use `st.session_state` to store information between interactions.

```
if 'count' not in st.session_state:
    st.session_state.count = 0

if st.button("Increment"):
    st.session_state.count += 1

st.write("Counter:", st.session_state.count)
```

Explanation:

`st.session_state` keeps variables (like chat history) persistent across user actions.

Organizing Layouts

Columns

```
col1, col2 = st.columns(2)
col1.write("Left column")
col2.write("Right column")
```

Tabs

```
tab1, tab2 = st.tabs(["Data", "Chart"])
with tab1:
    st.write("Show data here")
with tab2:
    st.line_chart(data)
```

Sidebar

```
option = st.sidebar.selectbox("Choose an option", ["A", "B", "C"])
st.write("You chose:", option)
```

Explanation:

These features help structure your app [and](#) make it more user-friendly.

File Uploads, Downloads, and Caching

```
uploaded = st.file_uploader("Upload CSV", type="csv")
if uploaded:
    df = pd.read_csv(uploaded)
    st.write(df)

st.download_button("Download CSV", df.to_csv(), "data.csv")
```

Caching

```
@st.cache_data
def load_data():
    return pd.read_csv("large_file.csv")
```

Explanation:

Caching prevents recomputing expensive functions, improving performance.

Why Streamlit for LLM Apps

- Simple interface for chat-based input and output
- Easy management of conversation history
- Quick integration with APIs (Gemini, OpenAI, etc.)
- Local testing and cloud deployment are straightforward
- Ideal for creating AI chatbots and text-based assistants

Use Case: Simulating ChatGPT with Gemini

You'll build a simple **chat interface** using:

1. **Streamlit** for UI
2. **Gemini API** for responses
3. **Session state** for memory
4. **Outcome:** A working chatbot web app running locally or online.

Setup

1. Install dependencies:

```
pip install streamlit google-generativeai python-dotenv
```

2. Get an API key:

 <https://makersuite.google.com/app/apikey>

Chat App Code (Basic Version)

```
import streamlit as st
import google.generativeai as genai

# --- Set up Gemini API key directly ---
genai.configure(api_key="YOUR_GEMINI_API_KEY_HERE")
# --- Initialize model ---
model = genai.GenerativeModel("gemini-1.5-flash")
# --- Streamlit UI setup ---
st.set_page_config(page_title="Chat with Gemini", page_icon="💬")
st.title("Chat with Gemini")
# --- Maintain conversation state ---
if "messages" not in st.session_state:
    st.session_state.messages = []
# --- Display chat history ---
for msg in st.session_state.messages:
    role = "You" if msg["role"] == "user" else "Gemini"
    st.markdown(f"**{role}**: {msg['content']}")
# --- Handle user input ---
prompt = st.chat_input("Type your message...")
```

Chat App Code (Basic Version)

```
if prompt:
    # Add user message
    st.session_state.messages.append({"role": "user", "content": prompt})
    st.markdown(f"**You:** {prompt}")

    # Send prompt to Gemini
    with st.spinner("Gemini is thinking..."):
        chat = model.start_chat(history=st.session_state.messages)
        response = chat.send_message(prompt)
        reply = response.text

    # Add and display model response
    st.session_state.messages.append({"role": "model", "content": reply})
    st.markdown(f"**Gemini:** {reply}")
```


Explanation of Key Functions

- `st.chat_input()` creates a text box at the bottom of the app.
- `model.start_chat()` initializes a Gemini conversation *with* history.
- `chat.send_message()` sends the prompt to the model.
- Responses are displayed using `st.markdown()`.
- Chat history *is* stored *in* `st.session_state.messages`.

Running the App

Run locally:

```
streamlit run app.py
```

Then open in browser:

 <http://localhost:8501>

You'll see:

- Chat history
- Input box
- Responses from Gemini

How It Works

- User enters a message.
- Streamlit captures it and stores it in session state.
- Gemini API receives the conversation context.
- Gemini returns a generated response.
- Both messages appear in the chat window.
- The process repeats interactively.

Student Challenge

- Choose your own **use case** (e.g., summarize text, generate code, tutor bot)
- Build it in Streamlit
- Connect to any LLM API (Gemini, OpenAI, Claude, etc.)
- Deploy it publicly on Streamlit Cloud
- Share your app link!