

## 1) Recursion and stack:

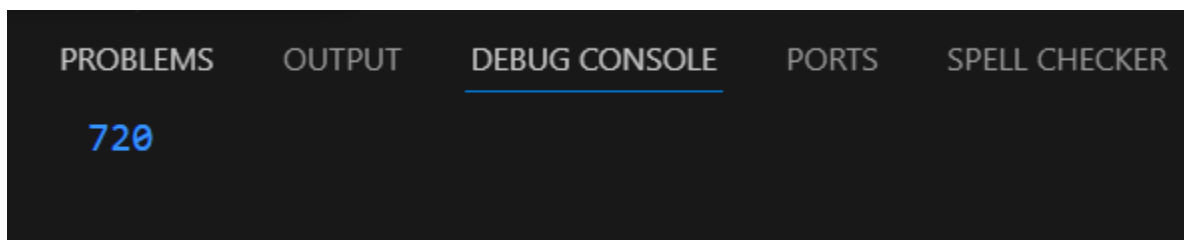
Task 1:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>Document</title>
</head>
<body>
  <script>
    function factorial(n){

      if(n<=1){
        return 1;
      }
      else{

        return n*factorial(n-1);
      }
    }
    console.log(factorial(6));
  </script>
</body>
</html>
```

Output:



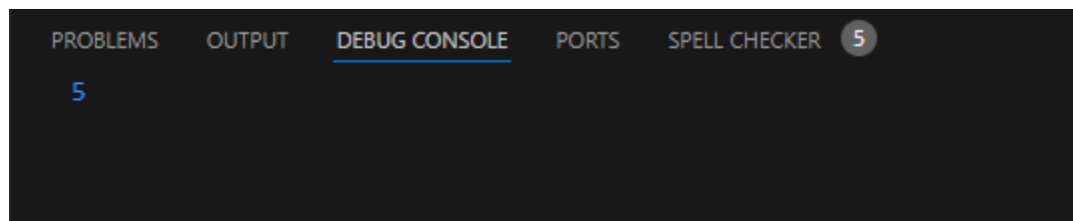
The screenshot shows a web application interface with a dark background. At the top, there are five tabs: "PROBLEMS", "OUTPUT", "DEBUG CONSOLE", "PORTS", and "SPELL CHECKER". The "DEBUG CONSOLE" tab is selected and underlined. Below the tabs, the output "720" is displayed in a large, bold, blue font.

Task 2:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>fibonacci</title>
</head>
<body>
  <script>
function fibonacci(n){
  if(n==0){
```

```
    return 0;
  }
  if(n==1){
    return 1;
  }
  else
  {
    return fibonicc(n-1)+fibonicc(n-2);
  }
}
console.log(fibonicc(5));
</script>
</body>
</html>
```

Output:



Task 3:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Document</title>
</head>
<body>
  <script>
    function stares(n){

      if(n==0){
        return 1;

      }

    }
```

```

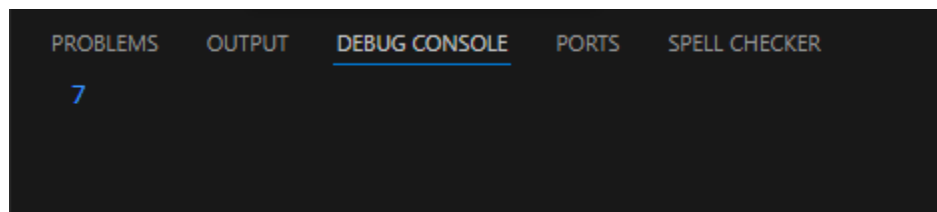
    if(n<0){
        return 0;
    }
    else{
        return stares(n-1)+stares(n-2)+stares(n-3);
    }

}
console.log(stares(4));

</script>
</body>
</html>

```

Output:



Task 4:

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Document</title>
</head>
<body>
  <script>
    function flatter(n){

      let final=[];
      function fun(ele){
        if(Array.isArray(ele)){
          for(let i=0;i<ele.length;i++){

            fun(ele[i]);
          }
        }
      }
    }
  
```

```

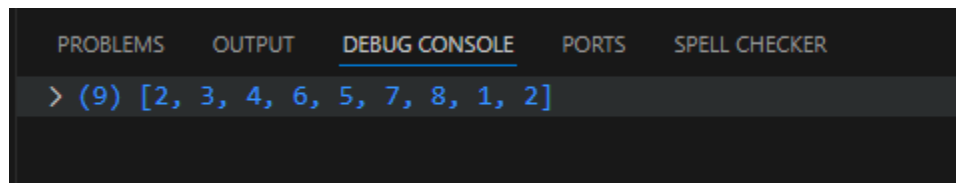
        else{
            final.push(ele);
        }
    }
    fun(n);
    return final;

}
let arr=[2,3,[4,6,5],7,8,[1,2]];
let result=flatter(arr);
console.log(result);

</script>
</body>
</html>

```

Output:



```

PROBLEMS  OUTPUT  DEBUG CONSOLE  PORTS  SPELL CHECKER
> (9) [2, 3, 4, 6, 5, 7, 8, 1, 2]

```

Task 5:

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>

    function TowerofHanoi(n,source,destination,auxiliary){
      if(n===1){
        console.log(`Move disk 1 from ${source} To ${destination}`);

```

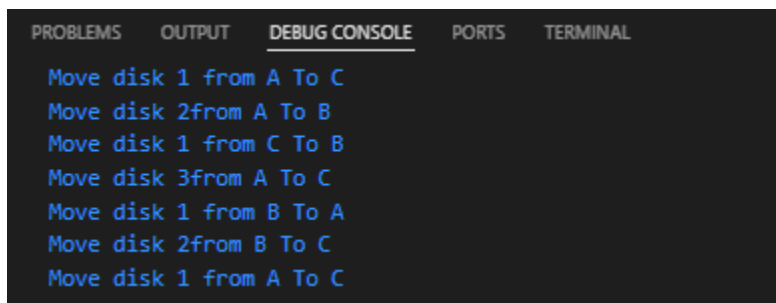
```

        return 1;
    }
    TowerofHanoi(n-1,source,auxiliary,destination);
    console.log(`Move disk ${n} from ${source} To ${destination}`);
    TowerofHanoi(n-1,auxiliary,destination,source);
}

TowerofHanoi(3,'A','C','B');
</script>
</body>
</html>

```

Output:



```

PROBLEMS  OUTPUT  DEBUG CONSOLE  PORTS  TERMINAL
Move disk 1 from A To C
Move disk 2 from A To B
Move disk 1 from C To B
Move disk 3 from A To C
Move disk 1 from B To A
Move disk 2 from B To C
Move disk 1 from A To C

```

## 2) JSON and variable length arguments/spread syntax:

Task 1:

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>

```

```

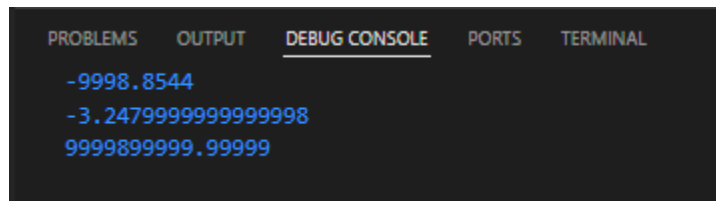
function arbitrary(a,b){

    return a+b;
}
console.log(arbitrary(0.1456,-9999));
console.log(arbitrary(-5.348, 2.1));
console.log(arbitrary(9999999999.999991,-100000.0000001));

</script>
</body>
</html>

```

Output:



```

PROBLEMS  OUTPUT  DEBUG CONSOLE  PORTS  TERMINAL
-9998.8544
-3.2479999999999998
9999899999.99999

```

Task 2:

```

<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Document</title>
</head>
<body>
    <script>

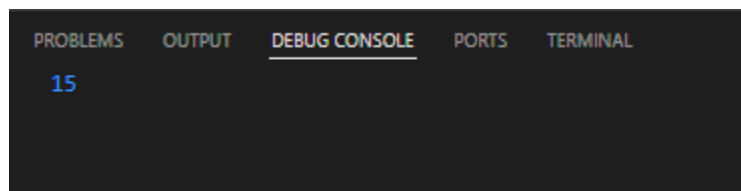
        function number(...n){
            var sum=0;
            for(const num of n){

```

```
        sum+=num

    }
    return sum;
}
var arr=[1,2,3,4,5];
console.log(number(...arr));
</script>
</body>
</html>
```

Output:



Task 3:

```
<!DOCTYPE html>
<html lang="en">
<head>

    <title>Deepclone</title>
</head>
<body>
    <script>

        function deepclone(obj){

            return JSON.parse(JSON.stringify(obj));
        }
    </script>
</body>
</html>
```

```
const object={

  name:'john',
  age:21,
  skills:['python','js','java'],
  address :{

    city:'chennai',
    pincode:600001
  }
};
var clonedObject=(deepclone(object));

console.log(clonedObject);
</script>
</body>
</html>
```

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  PORTS  TERMINAL
> {name: 'john', age: 21, skills: Array(3), address: {...}}
```

Task 4:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>Adding two object</title>
</head>
<body>
  <script>
    function merging(obj1,obj2){

      let newObj={...obj1,...obj2};
      let result=JSON.stringify(newObj);
      return result;
    }
  </script>
</body>
</html>
```



```

    let obj1 = {

        name:'john',
        age: 34,
        company:'ibm',
        skills:'python'
    };
    let obj2={

        name:'kennedy',
        age:54,
        college:'kce',
        dept:'cd'
    };
    document.writeln(merging(obj1,obj2));

</script>
</body>
</html>

```

Output:

PROBLEMS   OUTPUT   DEBUG CONSOLE   TERMINAL   PORTS   Filter (e.g. text, !exclude, \escape)

```

{"name":"kennedy","age":54,"company":"ibm","skills":"python","college":"kce","dept":"cd"}

```

Task 5:

```

<!DOCTYPE html>
<html lang="en">
<head>
    <title>Mern Stack</title>
</head>
<body>
    <script>

        let obj={

            name:'kennedy',
            age:54,
            college:'kce',
            dept:'cd'
        };
        let result=JSON.stringify(obj);
        console.log(result);
    
```

```
    let last=JSON.parse(result);
    console.log(last);

</script>
</body>
</html>
```

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  Filter (e.g. text, !exclude, \esc

    {"name":"kennedy","age":54,"college":"kce","dept":"cd"}
> {name: 'kennedy', age: 54, college: 'kce', dept: 'cd'}
```

### 3) Closure:

Task 1:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>Mern Stack</title>
</head>
<body>
  <script>

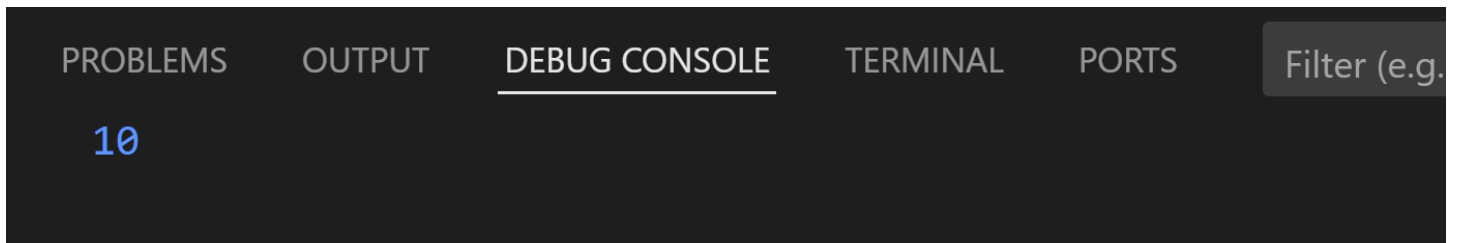
    function fun1(){

      var n=10;
      function number(){

        console.log(n);
      }
      number();
    }
    fun1();

  </script>
</body>
</html>
```

Output:



Task 2:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>Mern Stack</title>
</head>
<body>
  <script>

    function fun1(){

      var count=0;
      return function(){

        count++;
        return count;
      }
    }
    const counter = fun1();
    console.log(counter());
    console.log(counter());
    console.log(counter());
  </script>
</body>
</html>
```

Output:



### Task 3:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>Mern Stack</title>
</head>
<body>
  <script>

    function counter(){
      return function(){
        var count=0;
        return function() {
          count++;
          return count;
        };
      };
    }

    const counter1 = counter()();
const counter2 = counter()();

console.log(counter1());
console.log(counter1());
console.log(counter2());
console.log(counter2());
console.log(counter1());
  </script>
</body>
</html>
```

### Output:

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

1

2

1

2

3

#### Task 4:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>Mern Stack</title>
</head>
<body>
  <script>

    function counter(){

      let count=0;

      return {
        increment(){
          count++;
          return count;
        },
        decrement(){

          count--;
          return count;
        },
        print(){

          return count;
        }
      }
    };
    const counter1 = counter();

    console.log(counter1.increment());
    console.log(counter1.increment());
    console.log(counter1.decrement());
    console.log(counter1.print());

  </script>
</body>
</html>
```

Output:

PROBLEMS	OUTPUT	DEBUG CONSOLE	TERMINAL	PORTS
1				
2				
1				
1				

Task 5:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>Mern Stack</title>
</head>
<body>
  <script>

    function Createmultiply(factor){

      return function(num){
        return num*factor;
      }

    };
    const counter1 = Createmultiply(5);
    const counter2 = Createmultiply(6);
    const counter3 = Createmultiply(3);

    console.log(counter1(8));
    console.log(counter2(4));
    console.log(counter3(9));

  </script>
</body>
</html>
```

Output:

PROBLEMS	OUTPUT	DEBUG CONSOLE	TERMINAL	PORTS
40				
24				
27				

#### 4) Promise, Promises chaining:

Task 1:

```
<!DOCTYPE html>
<html lang="en">
<head>

  <title>mern stack</title>
</head>
<body>
  <script>

    function promis(){

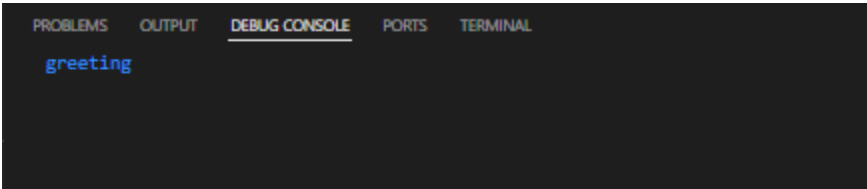
      return new Promise((resolve,reject)=>{

        setTimeout(function(){
          resolve("greeting");
        },3000);
      });
    }

    promis().then((result)=>{
      console.log(result);
    }).catch((error)=>{console.log(error)})
```

```
    </script>
</body>
</html>
```

Output:



The screenshot shows a web browser's developer console with the 'DEBUG CONSOLE' tab selected. The word 'greeting' is displayed in the console output area.

Task 2:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>MERN Stack</title>
</head>
<body>
  <script >
    function fetchData() {
      return fetch("https://jsonplaceholder.typicode.com/posts")
        .then((response) => {
          if (!response.ok) {
            throw new Error("Failed to fetch data.");
          }
          return response.json(); // Parse JSON data
        });
    }
    function processData(data) {
      return new Promise((resolve) => {
        const processedData = data.slice(0, 5);
        resolve(processedData);
      });
    }
    fetchData()
      .then((data) => {
        console.log("Fetched Data (First 5):", data.slice(0, 5));
        return processData(data);
      })
      .then((processedData) => {
        console.log("Processed Data:", processedData);
      });
  </script>

```



```
    })

</script>
</body>
</html>
```

Output:

```
PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL    PORTS

> Fetched Data (First 5): (5) [{...}, {...}, {...}, {...}, {...}]
> Processed Data: (5) [{...}, {...}, {...}, {...}, {...}]
```

Task 3:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>MERN Stack</title>
</head>
<body>
  <script >
    function randomPromise() {
    return new Promise((resolve, reject) => {
      const randomNumber = Math.random();
      console.log("The random number is "+randomNumber);
      if (randomNumber > 0.5) {
        resolve("Success: The random number is greater than 0.5");
      } else {
        reject("Error: The random number is less than or equal to 0.5");
      }
    });
  }

  randomPromise()
    .then((message) => {
      console.log(message);
    })
    .catch((error) => {
      console.log(error);
    })
    .finally(() => {
      console.log("Task 3 completed");
    })
  }
</script>

```

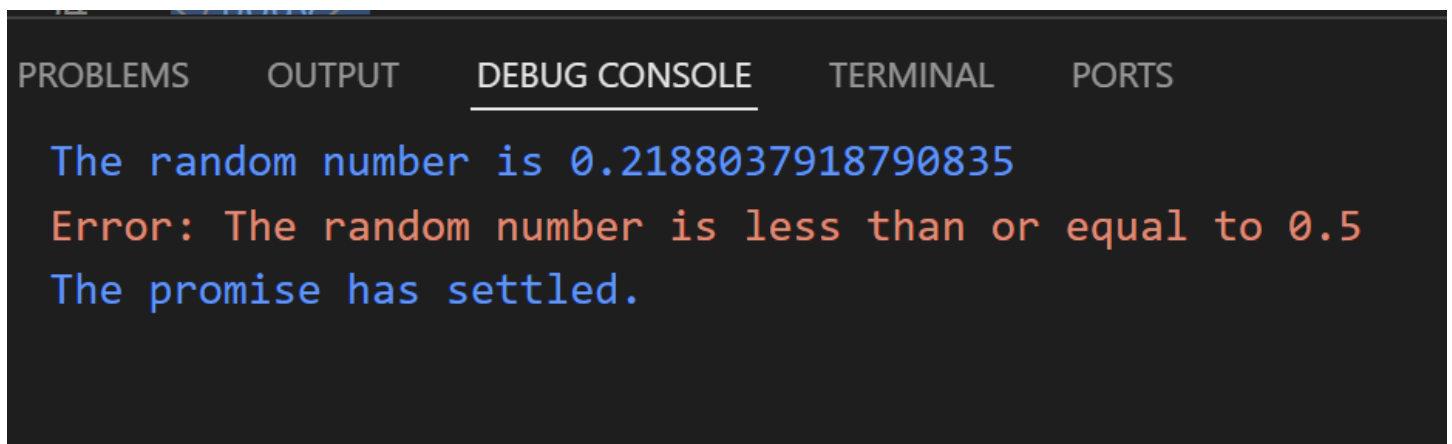
```

    })
    .catch((error) => {
        console.error(error);
    })
    .finally(() => {
        console.log("The promise has settled.");
    });

</script>
</body>
</html>

```

Output:



```

PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS

The random number is 0.2188037918790835
Error: The random number is less than or equal to 0.5
The promise has settled.

```

Task 4:

```

<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>MERN Stack</title>
</head>
<body>
    <script >
        function fetchData(url) {
            return fetch(url)
                .then((response) => {
                    if (!response.ok) {
                        throw new Error(`Failed to fetch from ${url}`);
                    }
                    return response.json();
                });
        }
    </script>

```

```

}
const url1 = "https://jsonplaceholder.typicode.com/posts";
const url2 = "https://jsonplaceholder.typicode.com/comments";
const url3 = "https://jsonplaceholder.typicode.com/albums";
Promise.all([fetchData(url1), fetchData(url2), fetchData(url3)])
  .then((results) => {
    const posts = results;
    console.log("Posts:", posts);
  })
  .catch((error) => {
    console.error("Error:", error);
  })
  .finally(() => {
    console.log("All API calls have completed.");
  });

</script>
</body>
</html>

```

Output:

```

PROBLEMS   OUTPUT   DEBUG CONSOLE   TERMINAL   PORTS

> Posts: (3) [Array(100), Array(500), Array(100)]
  All API calls have completed.

```

Task 5:

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>MERN Stack</title>
</head>
<body>
  <script >
    function asyncTask(taskName, delay) {
      return new Promise((resolve, reject) => {
        setTimeout(() => {
          console.log(`${taskName} completed`);

```

```
        resolve(taskName)
      }, delay);
    });
  }
  asyncTask("Task 1", 1000)
    .then((result) => {
      console.log(`${result} has finished. Proceeding to next task.`);
      return asyncTask("Task 2", 2000);
    })
    .then((result) => {
      console.log(`${result} has finished. Proceeding to next task.`);
      return asyncTask("Task 3", 1500);
    })
    .then((result) => {
      console.log(`${result} has finished. All tasks completed.`);
    })
    .catch((error) => {
      console.error("An error occurred:", error);
    })
    .finally(() => {
      console.log("All tasks are complete.");
    });

</script>
</body>
</html>
```

Output:

PROBLEMS	OUTPUT	<u>DEBUG CONSOLE</u>	TERMINAL	PORTS
		Task 1 completed		
		Task 1 has finished. Proceeding to next task.		
		Task 2 completed		
		Task 2 has finished. Proceeding to next task.		
		Task 3 completed		
		Task 3 has finished. All tasks completed.		
		All tasks are complete.		

## 5) Async/await:

### Task 1:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>

  <script>
    async function fetchData() {
      const success = true;
      return new Promise((resolve, reject) => {
        setTimeout(() => {
          if (success) {
            resolve("Data fetched successfully!");
          } else {
            reject("Failed to fetch data.");
          }
        }, 1000);
      });
    }

    async function execute() {
      try {
        const data = await fetchData();
        console.log(data);
      } catch (error) {
        console.error(error);
      }
    }

    execute();

  </script>
</body>
</html>
```

Output:

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

Data fetched successfully!

Task 2:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>

  <script>
    data = async()=>{
    try{
      const url = await fetch('https://api.github.com/users/iliakan');
      if(!url.ok)
        throw new Error("Can't able to fetch the data");
      console.log("Data Fetched...");
      const pro = await url.json()
      console.log("Fetched data: ",pro);
      const pdata = await pro.name.toUpperCase()
      return pdata;
    }
    catch(error){
      console.error(error)
    }
  }
  data().then((res)=>{
    console.log("Fetched Response",res);
  })

  </script>
</body>
</html>
```

## Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS
Data Fetched...
> Fetched data: {login: 'iliakan', id: 349336, node_id: 'MDQ6VXNlcjM8OTMzNg==', avatar_url: 'https://avatars.githubusercontent.com/u/349336?v=4', gravatar_id: '', ...}
  Fetched Response ILYA KANTOR
```

## Task 3:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>

  <script>

    async function res() {

      try{

        var api=await fetch('https://no-url');

      }catch(error){
        console.log(error);
      }

    }
    res()
  </script>
</body>
</html>
```

## Output:

```
Live reload enabled. index.html:54
✖ Failed to load resource: net::ERR_NAME_NOT_RESOLVED no-url/:1 ↻
TypeError: Failed to fetch index.html:19
    at res (index.html:16:27)
    at index.html:23:5
>
```

#### Task 4:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>

  <script>

    async function name(){
let urls = [
'https://api.github.com/users/iliakan',
'https://api.github.com/users/remy',
'https://api.github.com/users/jeresig'
];
let requests = await Promise.all(urls.map(url => fetch(url))) ;
let obj = await
Promise.all(requests.map((res)=>res.json())) ;
return obj;
}
name().then(responses => responses.forEach(
response => console.log(`${response.name}: ${response.login}`)  )).catch(error => {
console.error('Error:', error);
});

  </script>
</body>
</html>
```

#### Output:

PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL    PORTS

```
Ilya Kantor: iliakan
Remy Sharp: remy
John Resig: jeresig
```



## Task 5:

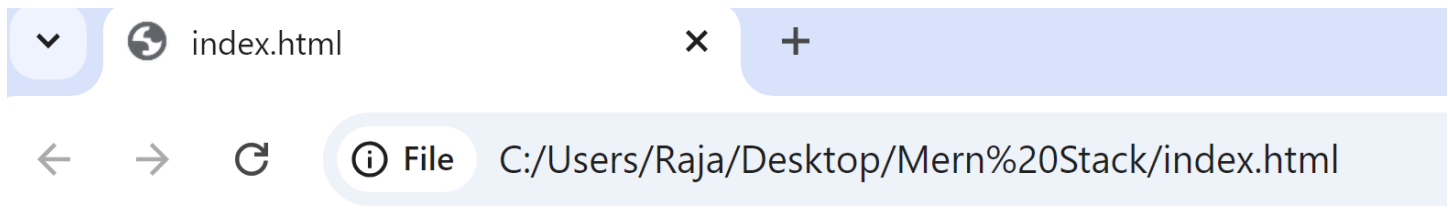
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>MERN Stack</title>
</head>
<body>
  <script >
    orderfood = (order) => {
      document.write(`Getting Order!.....`)
      document.write("<br>")
      return new Promise((resolve)=>{
        setTimeout(() => {
          document.write(`Order is placed for ${order}`);
          document.write("<br>")
          resolve(order)
        }, 1000);
      })
    }
    preparefood = (order) => {
      document.write(`Your Food ${order} is Preparing!.....`) ;
      document.write("<br>")
      return new Promise((resolve)=>{
        setTimeout(() => {
          document.write(`Your Food ${order} is Prepared!.....`) ;
          document.write("<br>")
          resolve(order)
        }, 1000);
      })
    }
    deliverfood = (order) => {
      document.write(`Getting Order to delivery!.....`);
      document.write("<br>")
      return new Promise((resolve)=>{
        setTimeout(() => {
          document.write(`${order} is delivered`);
          document.write("<br>")
          resolve(order)
        }, 1500);
      })
    }
    food = async(value) => {
      const order = await orderfood(value)
      const Prepare = await preparefood(order)
      const deliver = await deliverfood(Prepare)
      if(deliver == order){
        document.write("Thank You!.....");
      }
    }
  </script>
</body>
</html>
```

```

    }else{
    document.write("Please Wait!...") ;
    }
    }
    value = prompt("Enter the Dish you desire: ");
    food(value)
  </script>
</body>
</html>

```

Output:



Order is placed for pizza  
 Your Food pizza is Preparing!.....  
 Your Food pizza is Prepared!.....  
 Getting Order to delivery!.....  
 pizza is delivered  
 Thank You!.....

## 6) Modules introduction, Export and Import:

Task 1:

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>MERN Stack</title>
</head>
<body>
  <script type="module" src="./main.js"></script>
</body>
</html>

```

## Main.js:

```
import { variable, vari, names } from './new.js';

console.log(variable);
vari();

const obj = new names("John");
obj.greet();
```

## new.js:

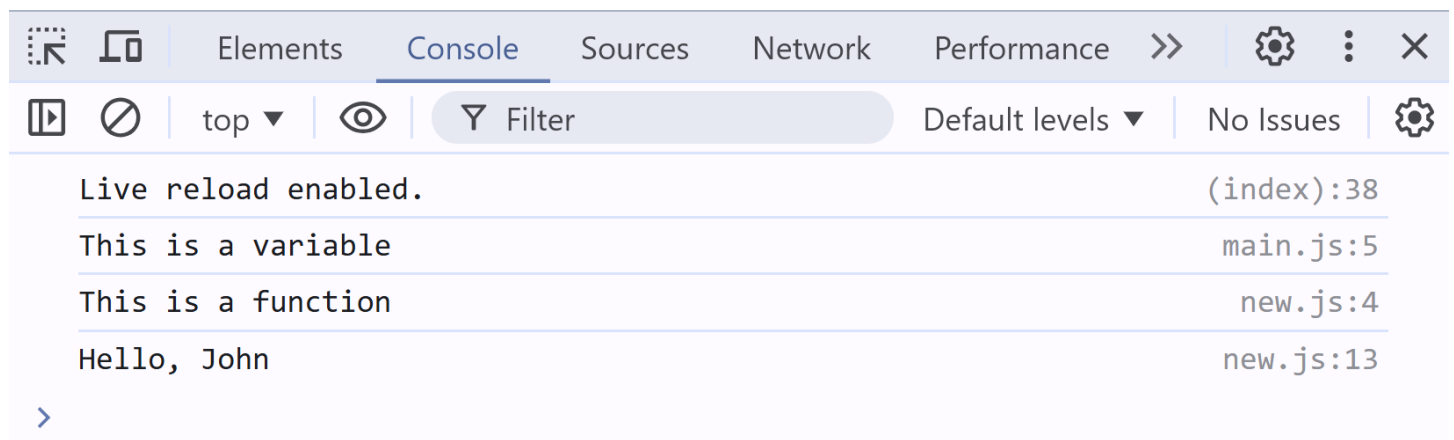
```
export const variable = "This is a variable";

export function vari() {
  console.log("This is a function");
}

export class names {
  constructor(name) {
    this.name = name;
  }

  greet() {
    console.log(`Hello, ${this.name}`);
  }
}
```

## Output:



Message	File
Live reload enabled.	(index):38
This is a variable	main.js:5
This is a function	new.js:4
Hello, John	new.js:13

## Task 2:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>

  <script type="module">

    import { add, subtract } from "./new.js";

    console.log("Addition:", add(5, 3));
    console.log("Subtraction:", subtract(5, 3));
  </script>
</body>
</html>
```

## New.js:

```
export function add(a, b) {
  return a + b;
}

export function subtract(a, b) {
  return a - b;
}
```

## Output:

Live reload enabled.	index.html:45
Addition: 8	index.html:14
Subtraction: 2	index.html:15

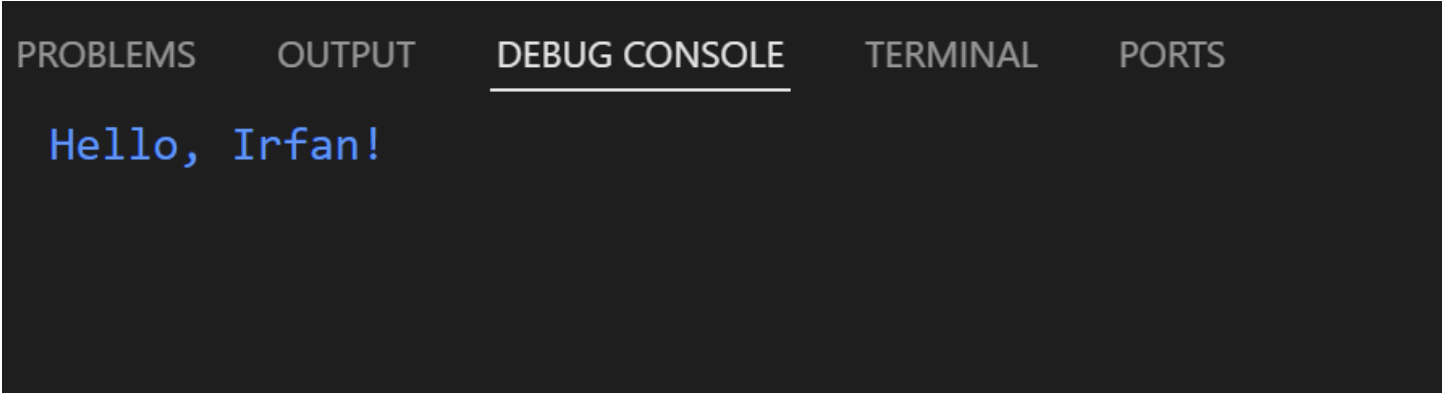
>

### Task 3:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>

  <script type="module">
    export function sayHi(user) {
      console.log(`Hello, ${user}!`);
    }
    export function sayBye(user) {
      console.log(`Bye, ${user}!`);
    }
    sayHi("Irfan")
  </script>
</body>
</html>
```

### Output:



The screenshot shows a web browser's developer console with five tabs: PROBLEMS, OUTPUT, DEBUG CONSOLE, TERMINAL, and PORTS. The DEBUG CONSOLE tab is active, displaying the output "Hello, Irfan!" in a blue font.

### Task 4:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
```

```

    <script type="module">

import { sayHi,sayBye } from './new.js';
sayHi('John');
sayBye('vickey')

    </script>
</body>
</html>

```




## New.js

```

export function sayHi(user) {
  console.log(`Hello, ${user}!`);
}
export function sayBye(user) {
  console.log(`Bye, ${user}!`);
}

```

## Output:

  top ▼  Filter Default levels ▼ No Issues 	
Hello, John!	<a href="#">new.js:4</a>
Bye, vickey!	<a href="#">new.js:7</a>
>	

## Task 5:

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>

  <script type="module">

```

```
import sayHi from './new.js';

new sayHi('hendry');

</script>
</body>
</html>
```

## New.js:

```
export default function sayHi(user) {
  console.log(`Hello, ${user}!`);
}
export default function sayBye(user) {
  console.log(`Bye, ${user}!`);
}
```

## Output:

Live reload enabled.	index.html:45
Hello, hendry!	new.js:4
>	

## 7) Browser: DOM Basics:

### Task 1:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <h1 id="head">First Text</h1>
  <script>
    var head=document.getElementById("head");
```

```
        setTimeout(()=>{head.textContent="updated text"},1000);  
    </script>  
</body>  
</html>
```

Output:



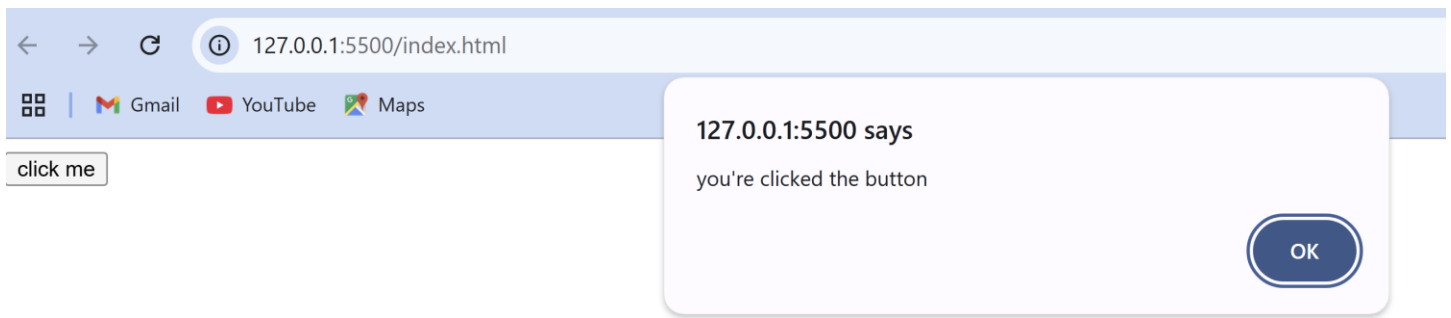
# updated text

Task 2:

```
<!DOCTYPE html>  
<html lang="en">  
<head>  
    <meta charset="UTF-8">  
    <meta name="viewport" content="width=device-width, initial-scale=1.0">  
    <title>Document</title>  
</head>  
<body>  
    <input type="button" value="click me" id="unique">  
    <script>  
        var head=document.getElementById("unique");  
        head.addEventListener("click",()=>{alert("you're clicked the button")});  
    </script>  
</body>  
</html>
```



Output:

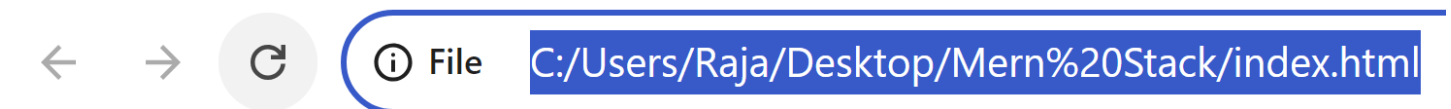


Task 3:

```
<!DOCTYPE html>

<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    var h=document.createElement("h1");
    h.textContent="created tag";
    document.body.appendChild(h);
  </script>
</body>
</html>
```

Output:



**created tag**

#### Task 4:

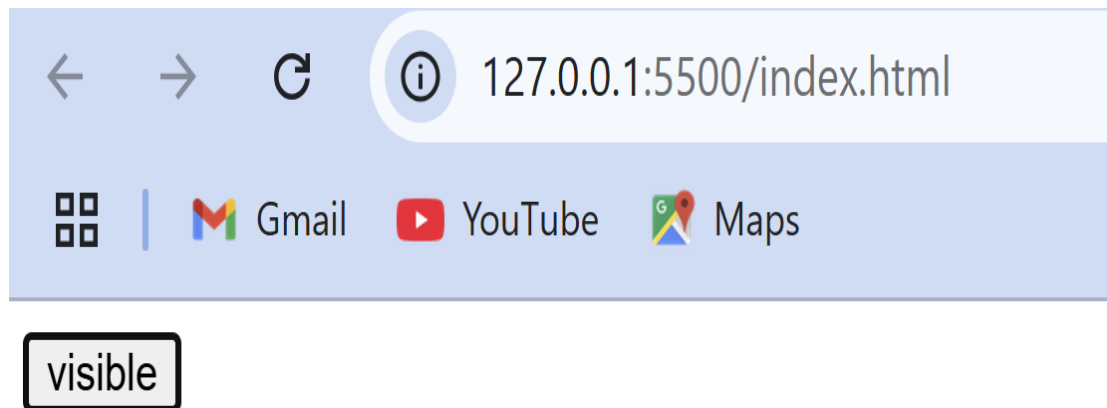
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <div id="con" style="height:50px; width:50px;background-color: blue;"></div>
  <input type="button" value="click me" id="unique" onclick="toggle()" value="hide">

  <script>
    var element=document.getElementById("con");
    var btn=document.getElementById("unique");
    function toggle(){

      if(element.style.display=="block"){

        element.style.display="none";
        btn.value="visible";
      }
      else{
        element.style.display="block";
        btn.value="hide";
      }
    }
  </script>
</body>
</html>
```

#### Output:



## Task 5:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <div id="con" style="height:50px; width:50px;background-color: blue;" class="container">
Hello, world!</div>
  <input type="button" id="unique" onclick="Modify()"value="Modify">

  <script>

    function Modify(){

      var element=document.getElementById("con");
      console.log("current Class",element.getAttribute("class"));
      element.setAttribute("class","modified class");
      console.log("current Style",element.getAttribute("style"));
      element.setAttribute("style","height:50px; width:60px;background-color:pink");

      if(element.hasAttribute("id")){

        console.log("Id Exists:"+element.getAttribute("id"));
      }
      element.removeAttribute("container");
      console.log("New class"+element.getAttribute("class"));
    }
  </script>
</body>
</html>
```

## Output:



The screenshot shows a web browser at the address 127.0.0.1:5500/index.html. The page content includes the text "Hello, world!" and a button labeled "Modify". The browser's developer console is open, displaying the following log entries:

- current Class container (index.html:17)
- current Style height:50px; width:50px;background-color: blue; (index.html:19)
- Id Exists:con (index.html:24)
- New classmodified class (index.html:27)



127.0.0.1:5500/index.html



Gmail



YouTube



Maps



hide