## Geometry in analysis

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## **Surfaces**

Surface can be given by a function (*U* is usually open here):

$$(x_1 \cdots x_{n-1}) \in U \subset \mathbb{R}^{n-1}, f: U \to \mathbb{R}, \Gamma_f = \{(x,y) \in \mathbb{R}^n \mid x \in U, y = f(x)\}$$

Coordinate lines are the images of sets  $x_i = C, \forall i \in [n-1], C \in R$ .

If we have path  $\gamma$  in U we can project it to the surface as  $(\gamma, f \circ \gamma)$ .

If f is smooth at x we can consider y(x+h) = f(x) + df(x)(h) and call it affine tangent space. And without f(x) it's tangent space. Tangent vectors are those lying in tangent space. Also these vectors are those being tangent (at x) to some curve in the surface.

Normal to the surface is  $\bar{n}(x) = \begin{pmatrix} \nabla f(x) \\ -1 \end{pmatrix}$ .

And  $f: \mathbb{R}^n \to \mathbb{R}^m$  are also possible.