Maxim Shabunin

I am a beginner web developer . My journey in IT started in January 2023. I explored several areas, including Python and QA, but web development caught my attention the most! My main focus of learning has been on HTML, CSS, and JavaScript. I have also mastered the popular library React. There, I have showcased some personal projects that demonstrate my skills in web development.

I am seeking an opportunity to work in a dynamic team where I can contribute and continue my professional growth in the field of web development.









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My Projects

[HANGMAN GAME]

Hangman Game

In this project, I aimed to beautifully implement a wellknown game that is familiar to everyone. I chose to write it using native JavaScript, which allowed me to gain a deeper understanding of the language and its abilities. Additionally, I leveraged the power of Tailwind CSS to style the game and make it visually appealing.

Link



Scooter Rental

This multi-page website is designed to provide services for renting electric scooters, bicycles, electric bicycles, exercise machines, and game consoles. It includes various functional features that ensure convenience for users.

In this project, I have implemented the following features:

- CSS Animations: I used CSS animations to create smooth and eye-catching transitions between different UI elements.
- Responsive Design: My project is fully responsive across various devices - from mobile phones to desktop computers.
- Various JS Modules: To add interactivity and functionality to the project, I used various JavaScript modules.

Link

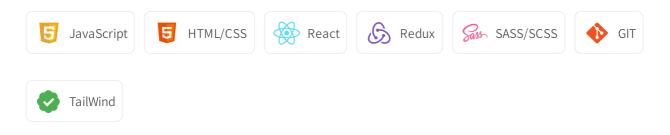
Soft Skills

- Communication
- Learnability
- Adaptability
- Organizational
- Critical thinking
- Good listening

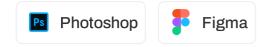
Hobbies

- Play piano
- Football Freestyle
- Read books
- Hiking

Hard skills



Design Tools



Languages



Education



2015 - 2020

Krasnodar Polytechnical Institute (now Kuban State Technological University)

Mechanical engineering

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