

Efficient ML Algorithms: From Theory to Practice

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- *Revisiting Zeroth-Order Optimization: Minimum-Variance Two-Point Estimators and Directionally Aligned Perturbations (ICLR 2025 Spotlight)*

Shaocong Ma, Heng Huang.

- We developed the DAP, a zeroth-order optimization method specifically designed to overcome key bottlenecks in large language model training and AI4Science tasks.

- Future Research

- Efficient Inference-Time Training of Large Language Models
- Fine-Tuning the LLM Agent using Zeroth-Order Optimization
- Addressing the Theoretical Limit of Multi-Level Optimization

Motivation

- Zeroth-order optimization
 - Training LLMs: Saving GPU memory
 - Training Physics Models: Non-differentiable module
- However, existing gradient estimator fails to focus on the “important directions”.
 - Existing literature indicates that some neurons in LLMs are more important.
 - Our work¹ indicates that the mesh optimization has “important nodes”.

¹Shaocong Ma, James Diffenderfer, Bhavya Kailkhura, and Yi Zhou. “Deep learning of PDE correction and mesh adaption without automatic differentiation.” Machine Learning 114.3 (2025): 1-25.

DAPs: Directionally Aligned Perturbation

Free Lunch! Identifying the important direction just requires to slightly modify the random perturbation in traditional two-point estimator:

$$\hat{\nabla}f(x) = \frac{f(x + \mu v) - f(x)}{\mu} v$$

Here, μ is a small perturbation size. v is a random vector.

- Traditional Method:

- $\mathbb{E}[vw^\top] = I$ (Unbiasedness)
- $\|v\|$ is fixed (Minimum Variance).

- DAP:

- $\mathbb{E}[vw^\top] = I$ (Unbiasedness)
- $\nabla f(x)^\top v$ is fixed (Minimum Variance).

Traditional Methods Cannot Identify the Important Directions

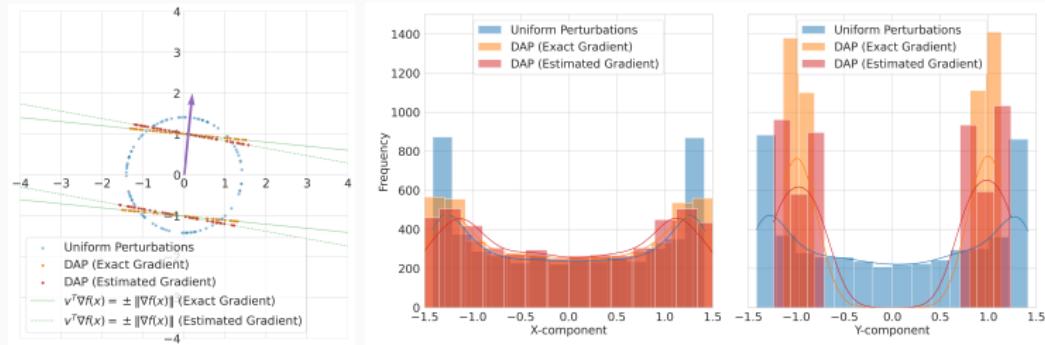


Figure 1: Illustration of the *directional alignment property* of DAP in $d = 2$ with estimating the gradient of $f(x) = x_1^2 + x_2^2$ at $x = [0.1 \quad 1]^\top$. Traditional zeroth-order estimator is **symmetric**, but we really need a **non-symmetric** estimator.

Traditional Methods Cannot Identify the Important Directions

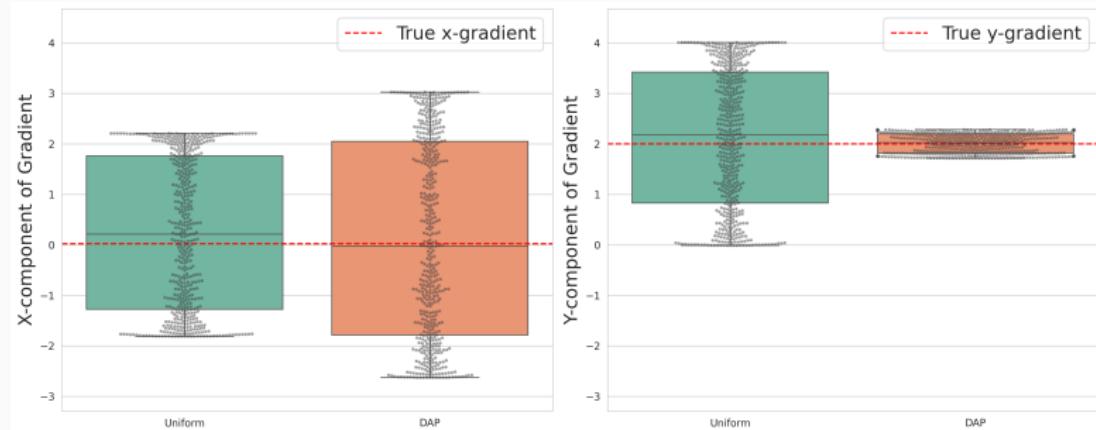


Figure 2: Comparison of gradient estimation performance with estimating the gradient of $f(x) = x_1^2 + x_2^2$ at $x = \begin{bmatrix} 0.1 & 1 \end{bmatrix}^\top$ between uniform random perturbations and DAPs. The **non-symmetric** estimator is more accurate in the direction with larger gradient.

Practical Experiments

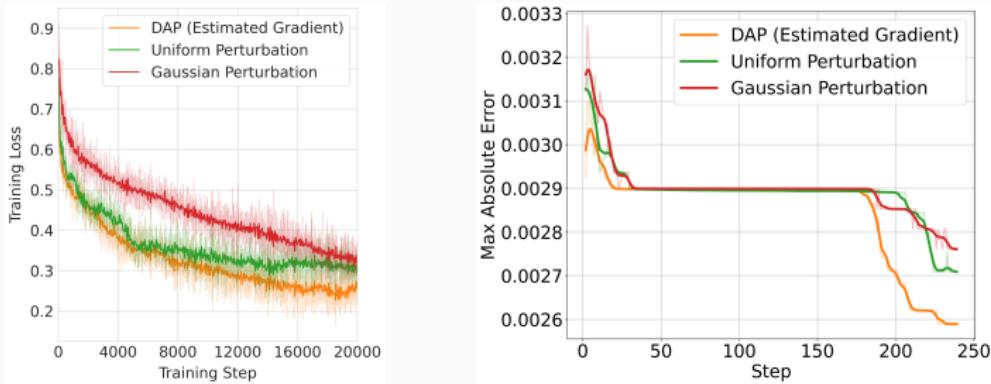


Figure 3: Comparison of training loss curves among different random perturbations on Large Language Model Fine Tuning and Mesh Optimization for the Physical Numerical Solver .

Future Research

Efficient Inference-Time Training of Large Language Models

- The generation process of LLMs is a Markov decision process.
Policy:

$$p_{\theta}(\text{Next Token} \mid \text{Previous Token})$$

Transition:

$$\mathbb{P}(s' = \text{Next Token} \mid s = \text{Previous Token}, a = \text{Next Token}) = 1$$

- Maximize the Reward Given by the Process Reward Model:

$$\theta \leftarrow \theta + \eta \times \text{Reward} \times \nabla_{\theta} \log p_{\theta}$$

- Efficient Algorithms (Connections to Previous Research):

- (NIPS 2020) Variance-reduced off-policy TDC learning:
Non-asymptotic convergence analysis
Shaocong Ma, Yi Zhou, Shaofeng Zou.
- (ICLR 2021) Greedy-GQ with Variance Reduction: Finite-time Analysis and Improved Complexity
Shaocong Ma, Ziyi Chen, Yi Zhou, Shaofeng Zou.

Fine-Tuning the LLM Agent using Zeroth-Order Optimization

- A LLM agent contains many non-differentiable modules
 - Black-Box LLM parameters (temperature, LoRA weights, ...)
 - Prompts
 - RAG, Search, Tool Use, ...
- Efficient fine-tuning requires advanced techniques:
 - (Submitted) Hybrid Fine-Tuning of LLMs: Theoretical Insights on Generalized Smoothness and Convergence
Shaocong Ma, Peiran Yu, Heng Huang.
 - (ICLR 2025 Spotlight) Revisiting Zeroth-Order Optimization: Minimum-Variance Two-Point Estimators and Directionally Aligned Perturbations
Shaocong Ma, Heng Huang.

Addressing the Theoretical Limit of Multi-Level Optimization

- Min-Max Optimization:

$$\min_{\theta} \max_{\omega} f(\theta, \omega)$$

The solution (θ^*, ω^*) is a Nash equilibrium of the min-max game.

- Multi-Level Optimization:

$$\min_{\theta} \quad f(\theta, \omega_1, \omega_2, \dots, \omega_N)$$

$$\text{s.t. } \omega_1 \in \arg \min g_1(\theta, \omega_1, \omega_2, \dots, \omega_N)$$

$$\omega_2 \in \arg \min g_2(\theta, \omega_1, \omega_2, \dots, \omega_N)$$

$$\vdots$$

- The solution belongs to Correlated Equilibria:

- (JMLR 2023) Decentralized Robust V-Learning for Solving Markov Games with Model Uncertainty
Shaocong Ma, Ziyi Chen, Shaofeng Zou, Yi Zhou.
- (NIPS 2022) Finding Correlated Equilibrium of Constrained Markov Game: A Primal-Dual Approach
Ziyi Chen, Shaocong Ma, Yi Zhou.