THE FACTORY PATTERN

SO - WIRING IT ALL UP ..

1. CREATE THE INTERFACE

```
public interface IDatabase {
    void IDBConnection Connect();
    void IDBCommand CreateCommand(IDBConnection connection);
    IDBResult ExecuteCommand(IDBConnection connection, IDBCommand command);
}
```

2. IMPLEMENT THE INTERFACE TWICE, ONCE EACH FOR MS-SQL AND ORACLE

```
public class MSSQLDatabase implements IDatabase {
    void IDBConnection Connect() {
        // MS - SQL server specific stuff here
    }
    void IDBCommand CreateCommand(IDBConnection connection) {
        // MS - SQL server specific stuff here
    }
    IDBResult ExecuteCommand(IDBConnection connection, IDBCommand command) {
        // MS - SQL server specific stuff here
    }
}
```

```
void IDBConnection Connect() {
    // Oracle specific stuff here
}
void IDBCommand CreateCommand(IDBConnection connection) {
    // Oracle specific stuff here
}
IDBResult ExecuteCommand(IDBConnection connection, IDBCommand command)
// Oracle specific stuff here
}
```

3. CREATE A MEMBER VARIABLE OF TYPE IDATABASE AND USE IT THROUGHOUT THE CODE

```
IDatabase database =
    DatabaseFactory.getDatabase()
```

4. IN THE FACTORY CLASS, HAVE A STATIC METHOD THAT USES REFLECTION TO CREATE THE RIGHT OBJECT

2 POINTS TO NOTE HERE

THE MEMBER VARIABLE NEEDS TO BE OF THE INTERFACE TYPE

THE INSTANTIATION IS USING A STATIC METHOD ON THE FACTORY CLASS

```
public class DatabaseFactory {
   public static IDatabase getDatabase() {
      String databaseClassName = readFromConfig("database-class-name");
      IDatabase database = (IDatabase) Class.forName(databaseClassName).newInstance();
      return database;
   }
   private String readFromConfig(String key) {
      // the config file has key-value pairs,
      // return the value corresponding to the key specified
}
```

5. SPECIFY THE DATABASE CLASS TO BE USED IN THE CONFIG FILE LATER, WHEN THE SWITCHOVER HAPPENS, SIMPLY EDIT THIS STRING TO CONTAIN THE NAME OF THE ORACLE DATABASE

database-class-name="MSSQLDatabase"

THAT'S IT! THAT IS THE FACTORY PATTERN