

Affect

```
graph LR; A[Emotion Instance  
(e.g., Anger)] --> B[Meaning  
(e.g., Occurrence of Obstacle)]; B --> C[Emotion Functions  
(e.g., Alarm Mechanism)  
+  
(Action Selection)];
```

Emotion Instance
(e.g., Anger)



Meaning
(e.g., Occurrence of Obstacle)



Emotion Functions
(e.g., Alarm Mechanism)
+
(Action Selection)