

# 2024-11-06 – Wed City of Arches

## Characters

- Andrew Armageddon (Jerry) PP 12 – Human wizard former back-room analyst now field agent for Roselyn Zeshe.
- Kendal Olamaer AKA KO (Mike) PP 10 – Elf **martial** dragonbound folk hero with huge KO belt buckle.
- Lana (Bryan) PP 12 – Halfling **rogue** cosmopolitan spy
- Ozara (Michelle) PP 14 – Elf wood elf **herald** noble.
- Zillian (Paul) PP 9 – Planetouched Aasimar **berserker**.
- Lloris (Jorge) – Suntouched Cleric

## Strong Start

The dying bandit of Hell's Scimitars.

## Scenes

- The subcellars of Dawnwillow Manor
- The Lower Reaches
- Red Eagle Tower
- Next Steps:
  - Visit KO's tomb before the Knights of NK.
  - Disrupt the ritual in Arkus.
  - Return the Morankan Manuscript.

## Secrets and Clues

- Andrew knows the situation between the queen and her sister. Atretha had joined a group known as the Golden Dawn who hoped to put their own puppet into place. It turned violent – they killed the queen – mother of both Atretha and Karsara. Atretha was not part of that but the association was enough to have her exiled to Dawnwillow.
- From reading the book, KO learns of a hero of the Blue Star named KO who led many victories against the forces of the Nameless King. Historical KO wore a massive belt giving him the strength of a giant. His body and the belt are kept in a crypt in the depths of the Cliffs of the Dead. Agents of the Nameless King plan to resurrect him as a warrior on their side.
- Kellen of Kellen's Kuriosities would like to move to the herb garden of Summervine Villa. Things are too hot in the Lower Reaches.
- Joselyn Halfcloak understands the sensitivity of the kidnapping but wants Ozara to report back on everything that transpires. Don't trust Atretha.
- Zillian has memories fighting side by side with KO during the wars of the Nameless King.
- The Red Veils is led by Star, a former member of elven assassins known as the Children of the Red Rose. She was left for dead by the Black Hand and has now killed two of the four known leaders of the criminal organization.
- Star's desires seem to be to destabilize all of the City of Arches and wants to use Atretha as an instrument in her plot.
- The Red Veil holds Atretha in Red Eagle Tower.

- The Red Veils hired three gangs, the Chipped Teeth, Hell's Scimitars, and the Devil's Miscreants.
- A creature known as Blacknails lives in a lair beneath Red Eagle Tower.
- Blacknails is an experiment of the Mages of Kartan – a spell infused troll who gains fire shield if ignited with fire.
- There are roughly thirty members of the two war bands plus actual members of the Red Veils at Red Eagle Tower. They're waiting for Star to arrive.
- Star has managed to blackmail and threaten the assassination of members of the Golden Council and intends to use them to support putting Atretha on the throne.
- Kerrich Malavan – the young man who took the tome called **The Morankan Manuscript**: Written wholly in a strange language—Aboleth—and heavily fire damaged, the pages of this book are made from some kind of specially prepared seaweed. The book is a tract railing against the so-called “new gods” and their upstart ways. The text talks about many alien concepts and predicts an inescapable flood will soon wipe away humanity's stain upon the world. It contains a rare spell **Kasvarina's Unsettling Arcane Riposte**. When you deal 10 or more damage, the target is rattled until the end of your next turn.

## Fantastic Locations

- Dawnwillow Manor Lower Cellars
- Red Eagle Tower

## Notable NPCs

- Edelinne Whiteflower – Red Veil assassin leader.
- Molsa Willowbeard – Leader of the Devil's Miscreants.
- Rianna Riddlecleaver – Elven leader of Hell's Scimitars.
- Esmel Fireclaw – wounded member of Hell's Scimitars.

## Monsters

- Blacknails – Spell-infused troll CR 8 AC/DC 15 HP 136 Atk/Prof +7 DPR 53 Atks 3 × 1d6 + 15
- Bandits CR 1/2 AC/DC 12 HP 22 Atk/Prof +4 DPR 8 Atks 2 × 1d6 + 1
- Brutes CR 2 AC/DC 13 HP 45 Atk/Prof +5 DPR 17 Atks 2 × 1d6 + 6 Knockdown
- Spies CR 2 AC/DC 13 HP 45 Atk/Prof +5 DPR 17 Atks 2 × 1d6 + 6 Poison
- Assassins CR 6 AC/DC 15 HP 112 Atk/Prof +7 DPR 41 Atks 3 × 1d6 + 11

## Treasure

- 83 SP, 2875 GP, 78 PP
- Spell Scroll (5th-level, Mass Cure Wounds)
- Potion of Greater Healing
- +1 defiled trollhide studded leather armor, cast cure wounds on self for 4d8 once per day.
- **The Morankan Manuscript** with **Kasvarina's Unsettling Arcane Riposte**.