

CMPT 473
Software Quality Assurance
Security

Nick Sumner

Security in General

- *Security*
 - Maintaining **desired properties** in the the presence of **adversaries**

Security in General

- *Security*
 - Maintaining **desired properties** in the the presence of **adversaries**

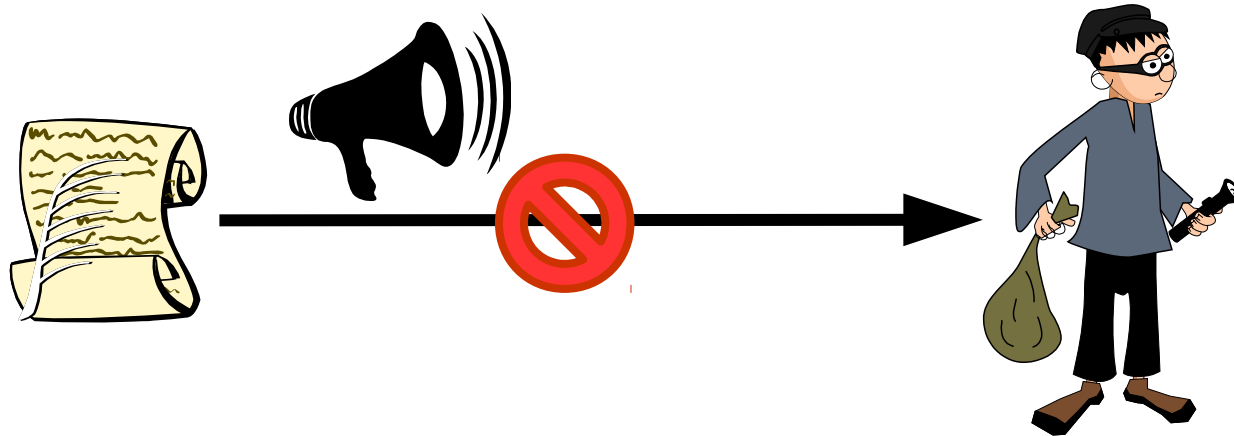
So what are the desired properties?

Security in General

- *Security*
 - Maintaining desired properties in the the presence of adversaries
- CIA Model – classic security properties

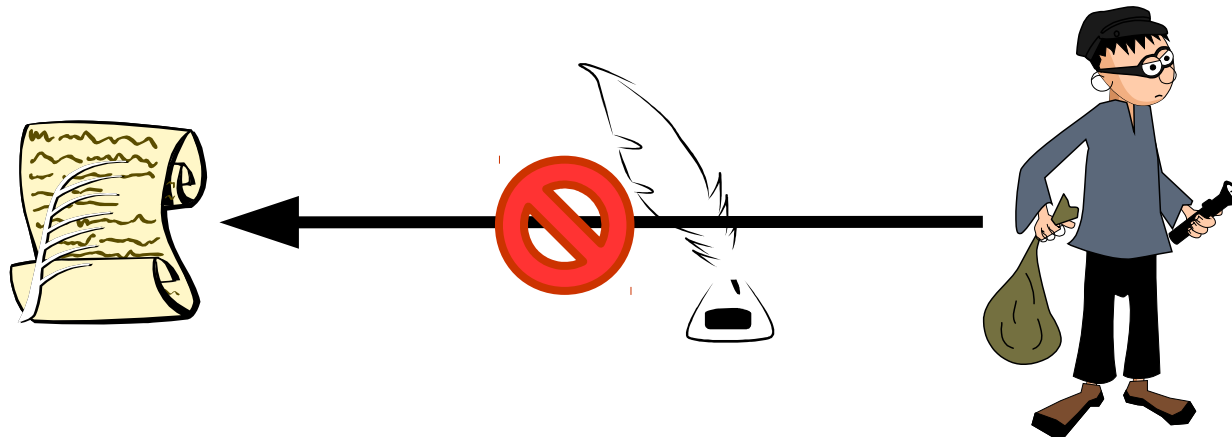
Security in General

- *Security*
 - Maintaining desired properties in the the presence of adversaries
- CIA Model – classic security properties
 - **Confidentiality**
 - Information is only **disclosed** to those **authorized** to know it



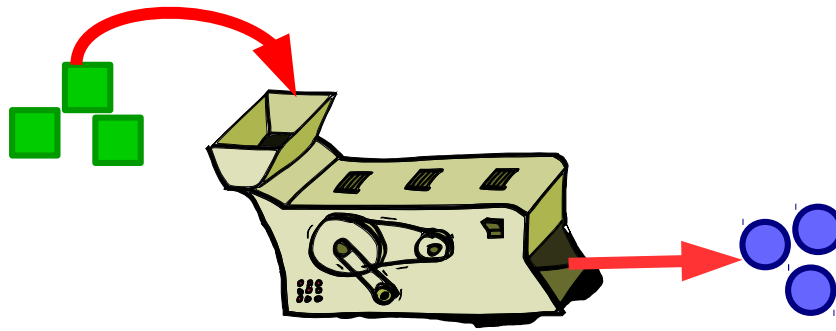
Security in General

- *Security*
 - Maintaining desired properties in the the presence of adversaries
- CIA Model – classic security properties
 - Confidentiality
 - **Integrity**
 - Only modify information in **allowed ways** by **authorized parties**



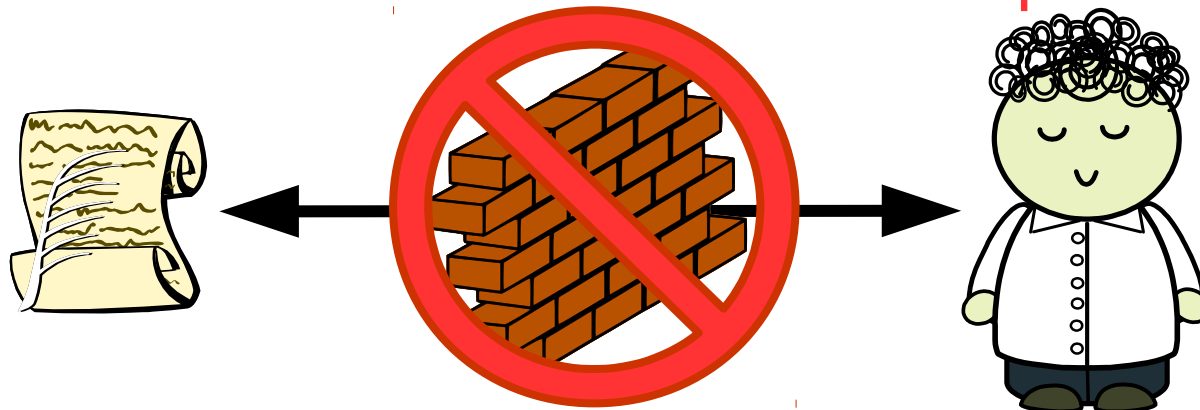
Security in General

- *Security*
 - Maintaining desired properties in the the presence of adversaries
- CIA Model – classic security properties
 - Confidentiality
 - **Integrity**
 - Only modify information in allowed ways by authorized parties
 - Do what is expected



Security in General

- *Security*
 - Maintaining desired properties in the the presence of adversaries
- CIA Model – classic security properties
 - Confidentiality
 - Integrity
 - **Availability**
 - Those authorized for access are **not prevented** from it



Security in Software

- *Bugs* in software can lead to policy violations
 - Information leaks (C)

Security in Software

- *Bugs* in software can lead to policy violations
 - Information leaks (C)
 - Data Corruption (I)

Security in Software

- *Bugs* in software can lead to policy violations
 - Information leaks (**C**)
 - Data Corruption (**I**)
 - Denial of service (**A**)

Security in Software

- *Bugs* in software can lead to policy violations
 - Information leaks (**C**)
 - Data Corruption (**I**)
 - Denial of service (**A**)
 - Remote execution – (**CIA**) arbitrarily bad!

Security in Software

- *Bugs* in software can lead to policy violations
- *Bugs* make software vulnerable to attack

Security in Software

- *Bugs* in software can lead to policy violations
- *Bugs* make software vulnerable to attack
 - XSS
 - SQL Injection
 - Buffer overflow
 - Path replacement
 - Integer overflow
 - Race conditions (TOCTOU – Time of Check to Time of Use)
 - Unsanitized format strings
 - ...

All create attack vectors
for a malicious adversary

Why Is This Special?

Poor security comes from unintended behavior.

→ Quality software shouldn't allow such actions anyway.

Why Is This Special?

Poor security comes from unintended behavior.

→ Quality software shouldn't allow such actions anyway.

- While our testing techniques so far find some security issues, many slip through! *Why?*

Why Is This Special?

Poor security comes from unintended behavior.

→ Quality software shouldn't allow such actions anyway.

- While our testing techniques so far find some security issues, many slip through! *Why?*
 - We cannot test everything

Why Is This Special?

Poor security comes from unintended behavior.

→ Quality software shouldn't allow such actions anyway.

- While our testing techniques so far find some security issues, many slip through! *Why?*
 - We cannot test everything
 - Concessions form part of an *attack surface*
 - Networks, Software, People

Why Is This Special?

Poor security comes from unintended behavior.

→ Quality software shouldn't allow such actions anyway.

- While our testing techniques so far find some security issues, many slip through! *Why?*
 - We cannot test everything
 - Concessions form part of an *attack surface*
 - Networks, Software, People
- Need additional policies & testing methods that specifically address security

What Could Possibly Go Wrong?

- Many ways to attack different programs
- MITRE groups the most common into:

What Could Possibly Go Wrong?

- Many ways to attack different programs
- MITRE groups the most common into:
 - Insecure Interaction
 - Data sent between components in an insecure fashion

What Could Possibly Go Wrong?

- Many ways to attack different programs
- MITRE groups the most common into:
 - Insecure Interaction
 - Data sent between components in an insecure fashion
 - Risky Resource Management
 - Bad creation, use, transfer, & destruction of resources

What Could Possibly Go Wrong?

- Many ways to attack different programs
- MITRE groups the most common into:
 - Insecure Interaction
 - Data sent between components in an insecure fashion
 - Risky Resource Management
 - Bad creation, use, transfer, & destruction of resources
 - Porous Defenses
 - Standard security practices that are missing or incorrect

[<http://cwe.mitre.org/top25/#Categories>]

Memory Safety

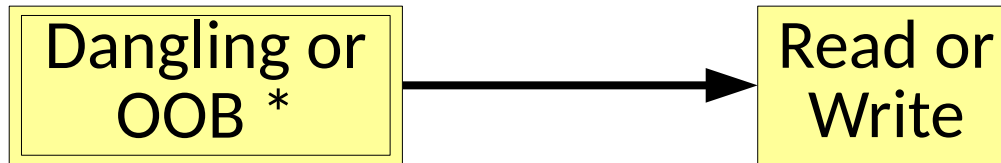
- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]

Memory Safety

- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]
- Provide common attack patterns [Eternal War in Memory]

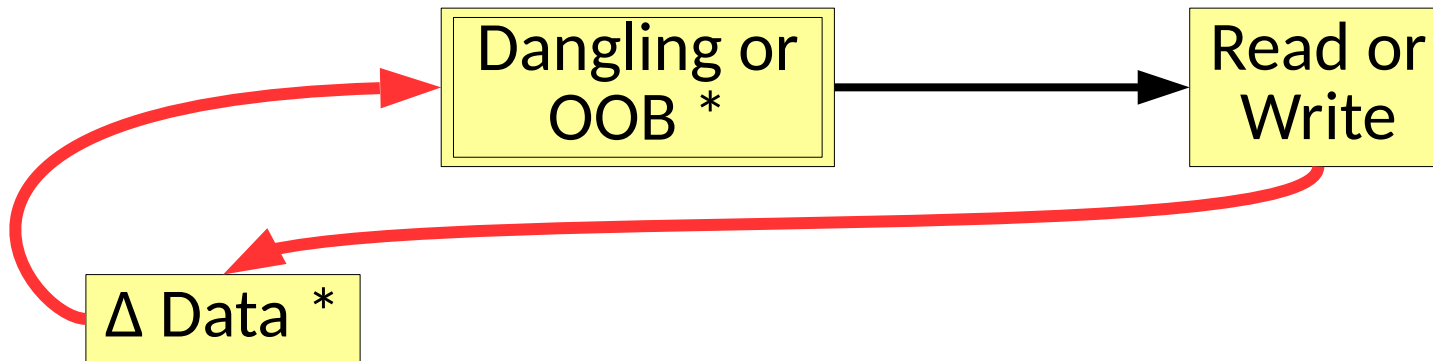
Memory Safety

- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]
- Provide common attack patterns [Eternal War in Memory]



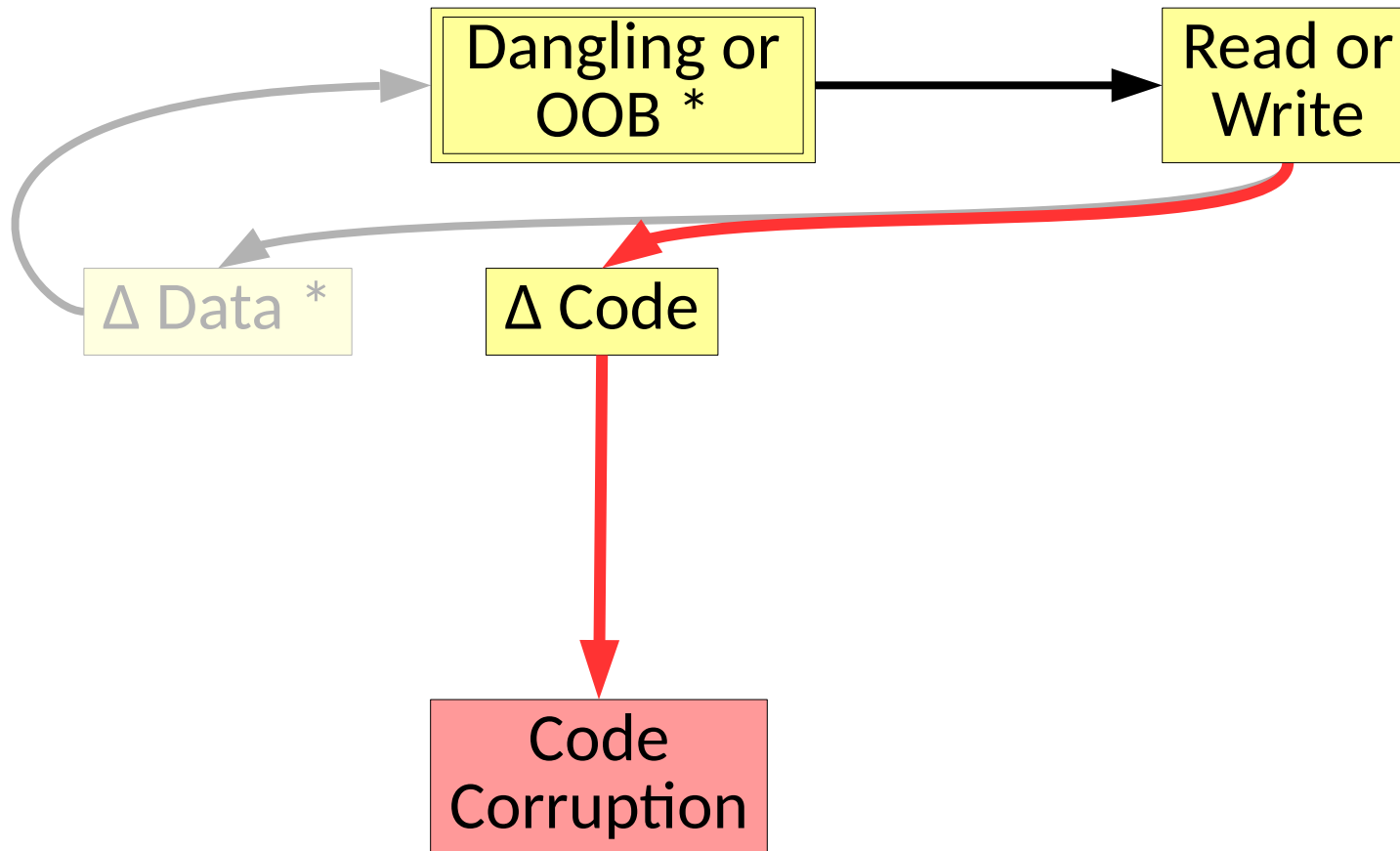
Memory Safety

- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]
- Provide common attack patterns [Eternal War in Memory]



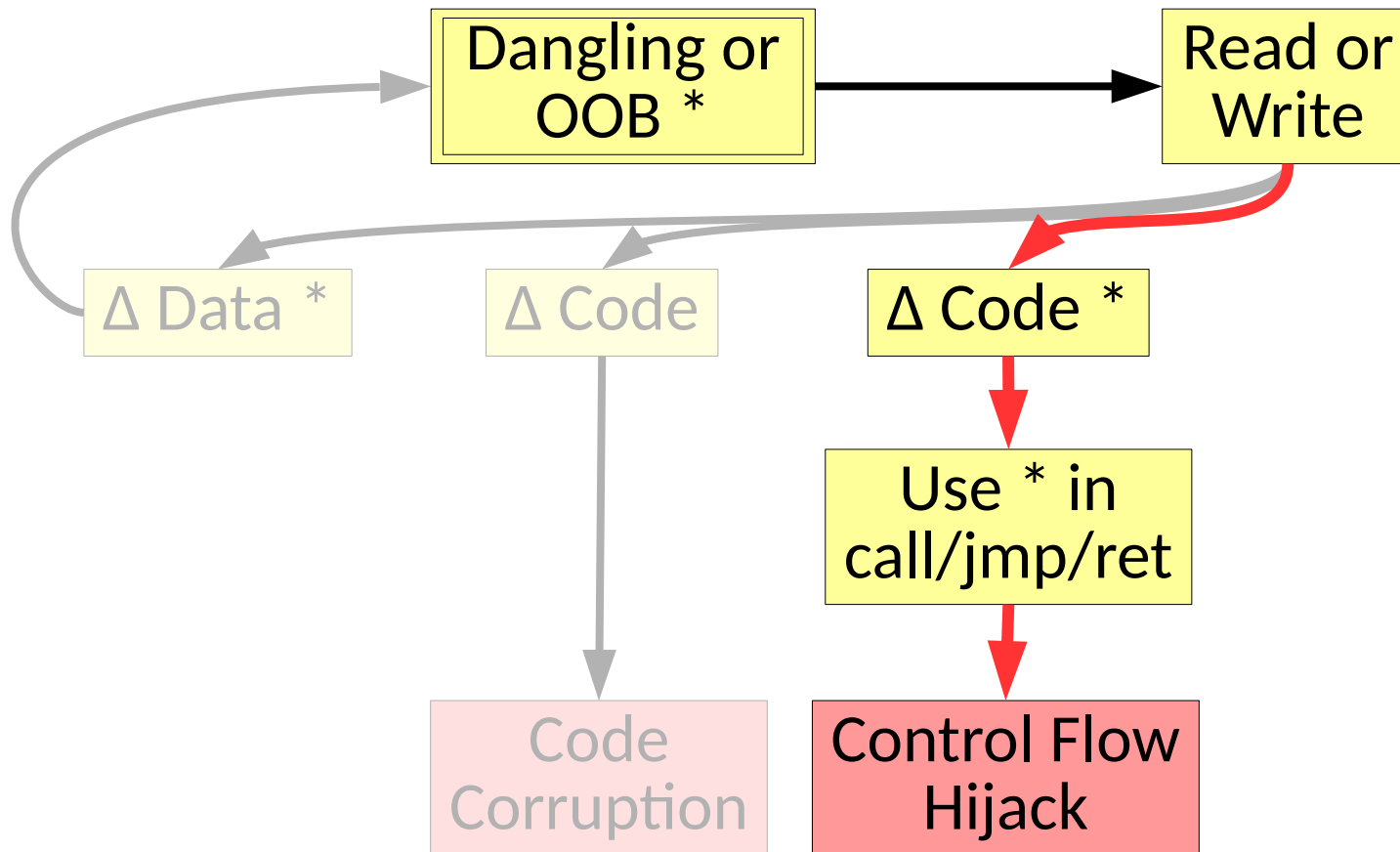
Memory Safety

- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]
- Provide common attack patterns [Eternal War in Memory]



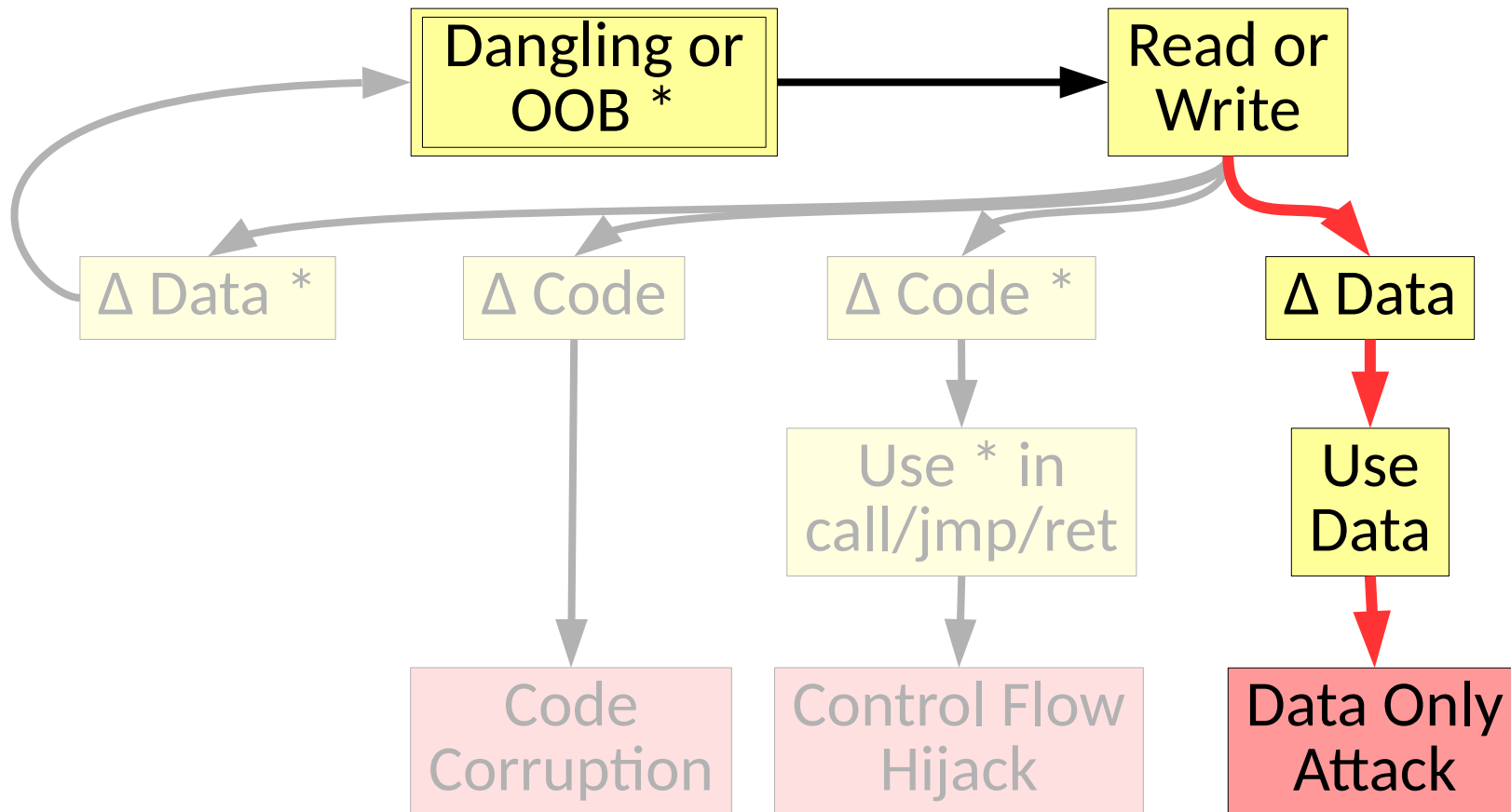
Memory Safety

- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]
- Provide common attack patterns [Eternal War in Memory]



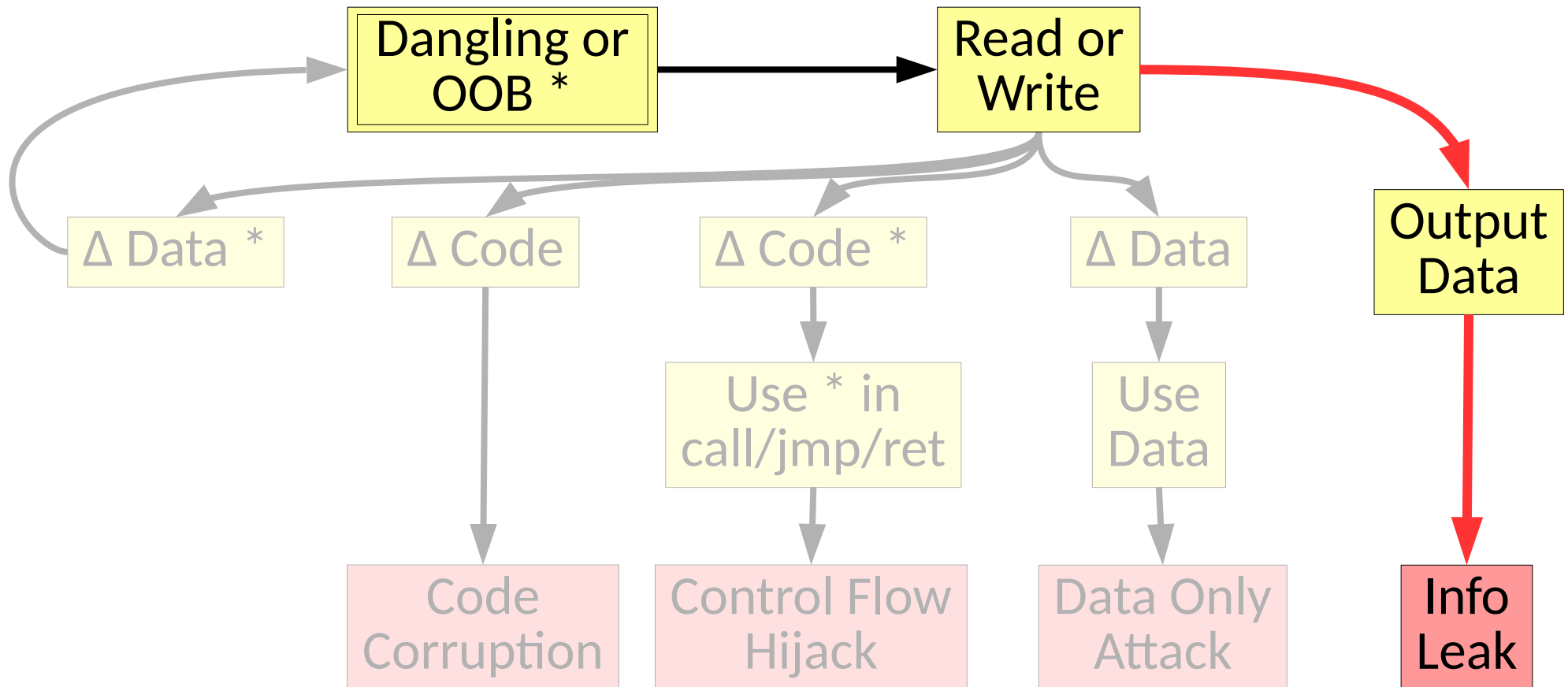
Memory Safety

- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]
- Provide common attack patterns [Eternal War in Memory]



Memory Safety

- *Unsafe memory* accesses are a longstanding vector
 - Memory Safety [<http://www.pl-enthusiast.net/2014/07/21/memory-safety/>]
- Provide common attack patterns [Eternal War in Memory]



Code Corruption

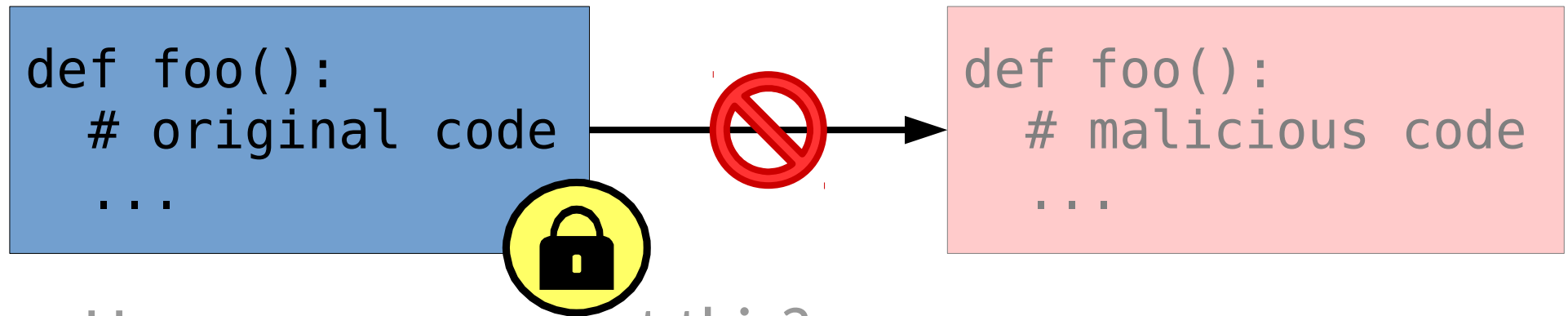
```
def foo():  
    # original code  
    ...
```



```
def foo():  
    # malicious code  
    ...
```

- How can we prevent this?

Code Corruption



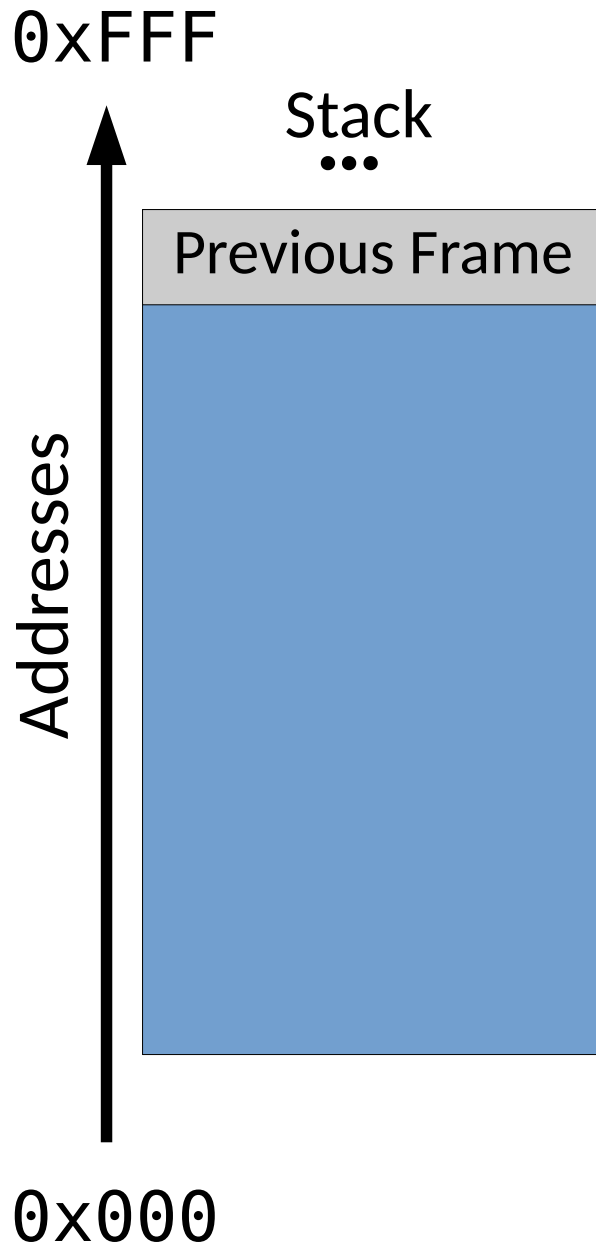
- How can we prevent this?
- What problems does this solution create?

Control Flow Hijacking

```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

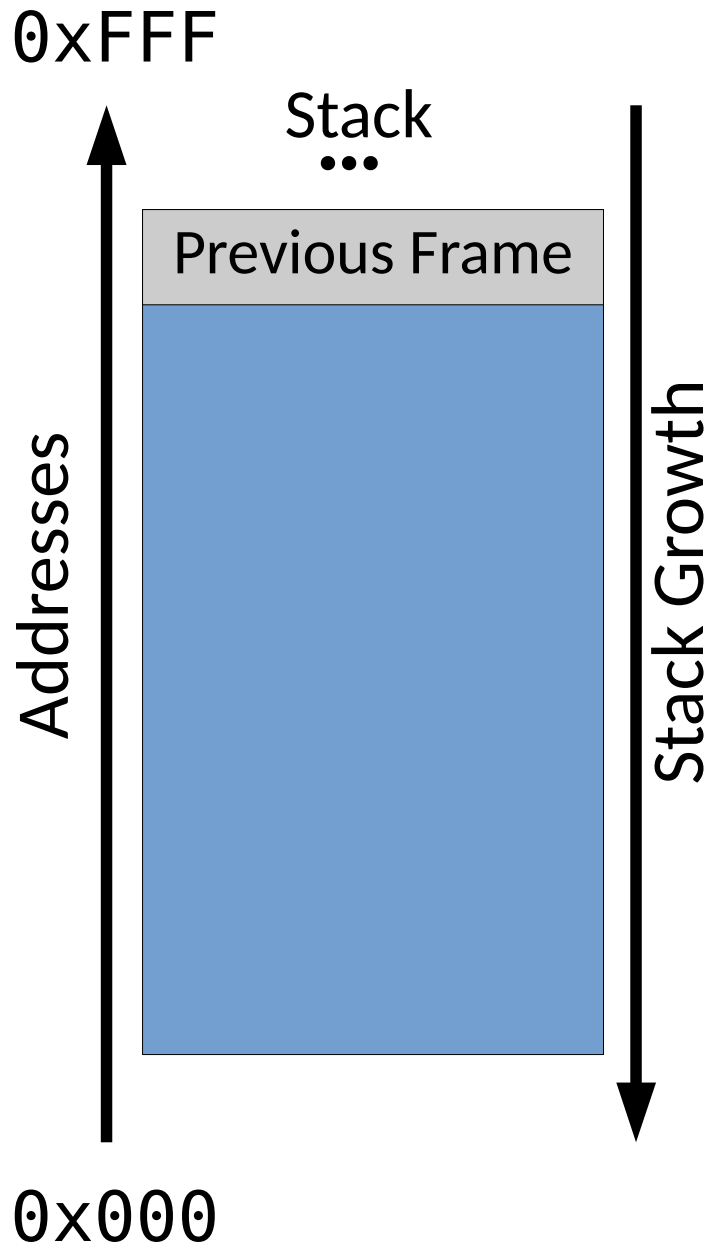
How many of you recall what a stack frame looks like?

Data Only Attacks



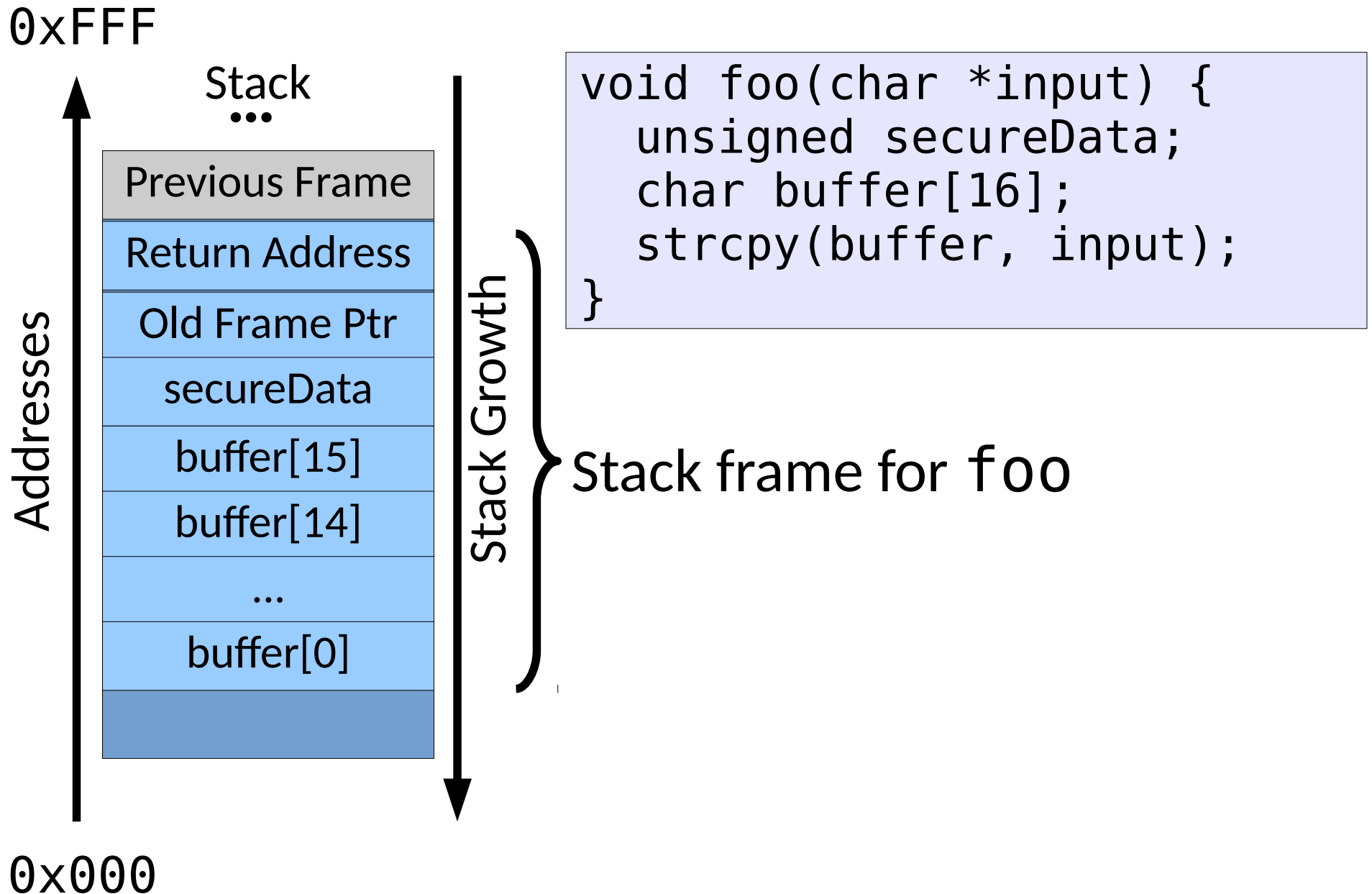
```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

Data Only Attacks

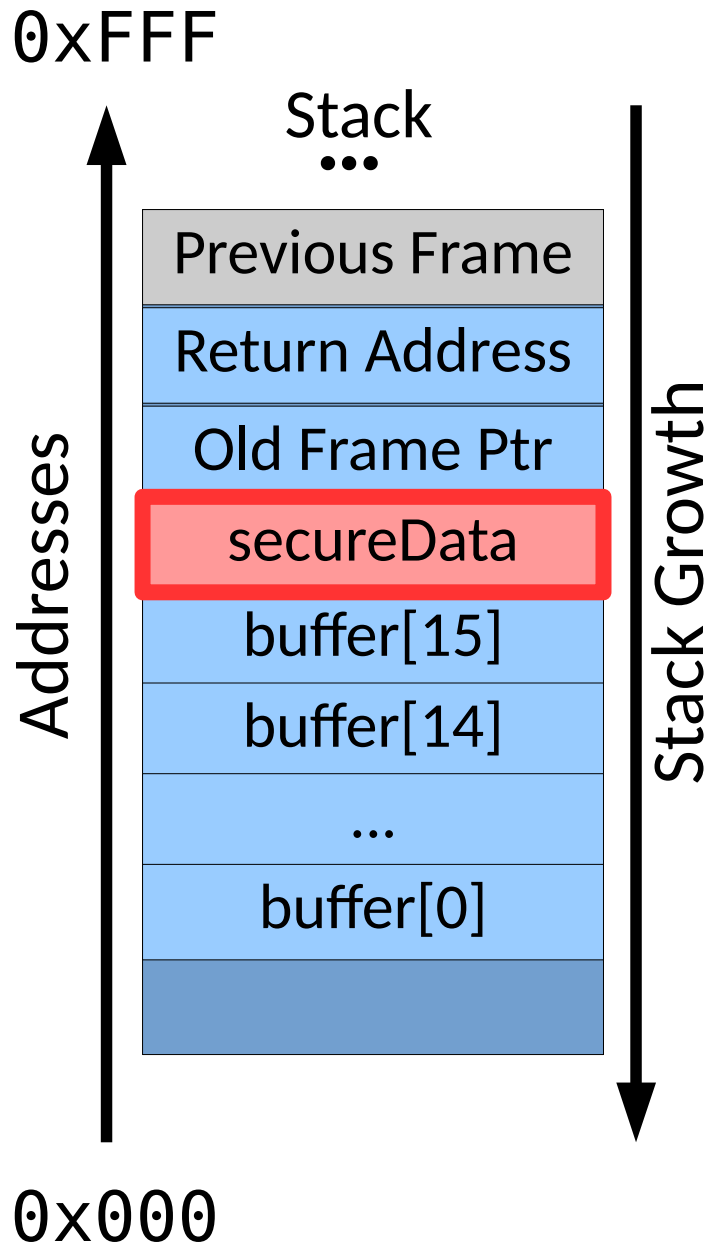


```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

Data Only Attacks

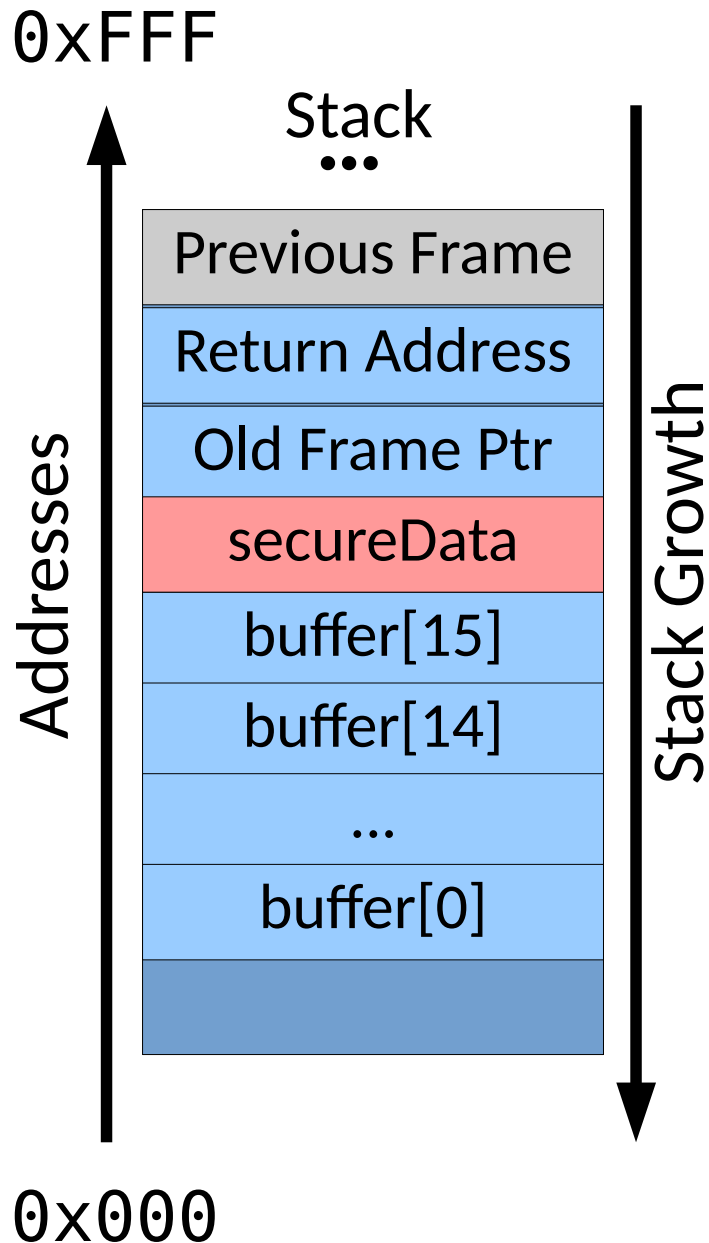


Data Only Attacks



```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

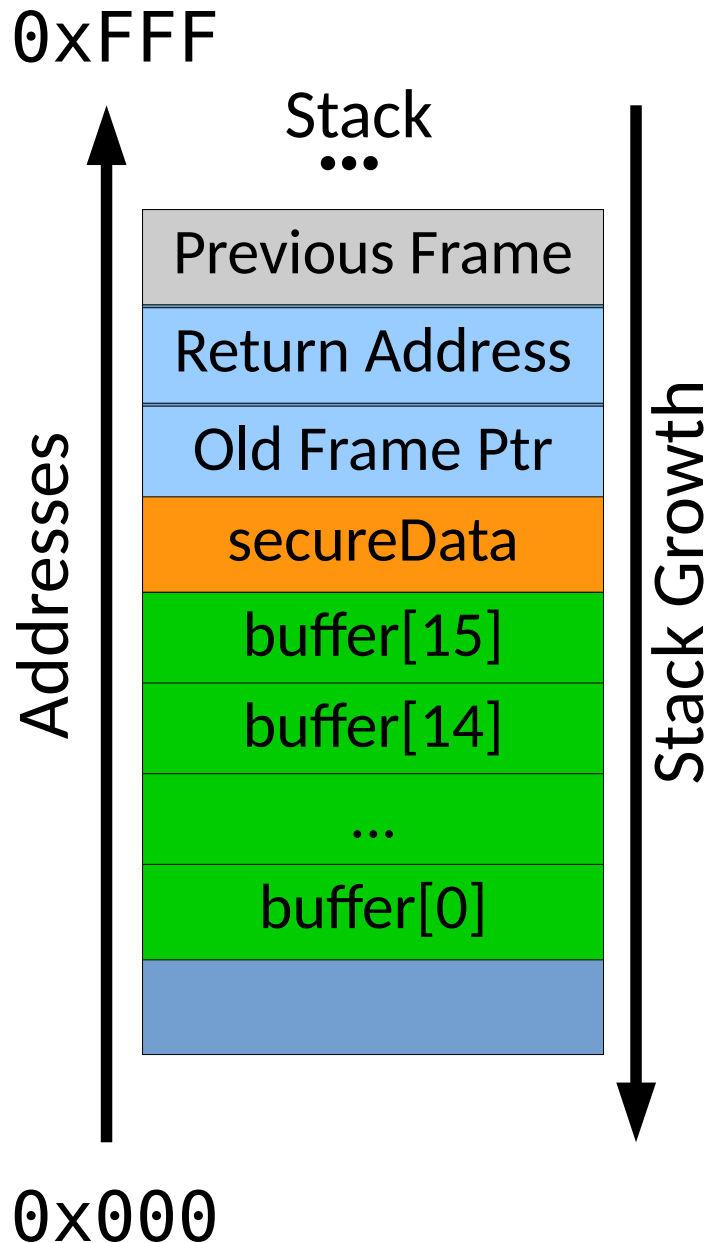
Data Only Attacks



```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

What can go wrong?

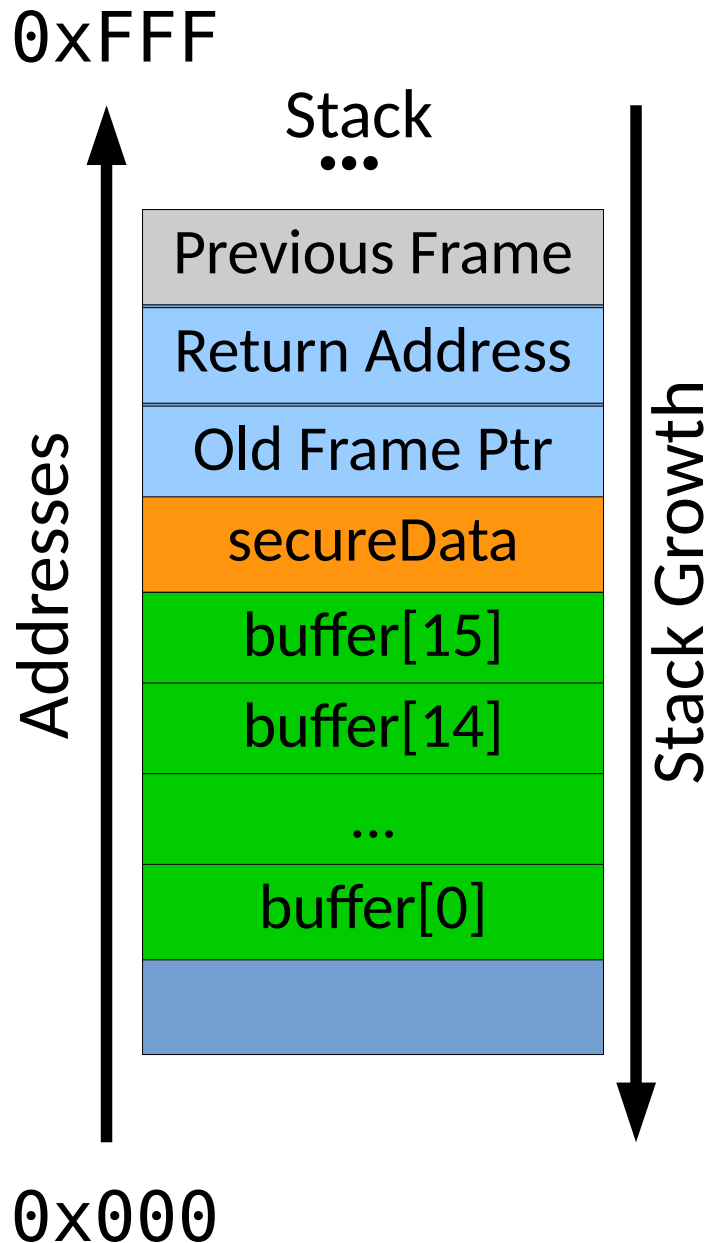
Data Only Attacks



```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

input = "normal input"
+ "insecureData"

Data Only Attacks

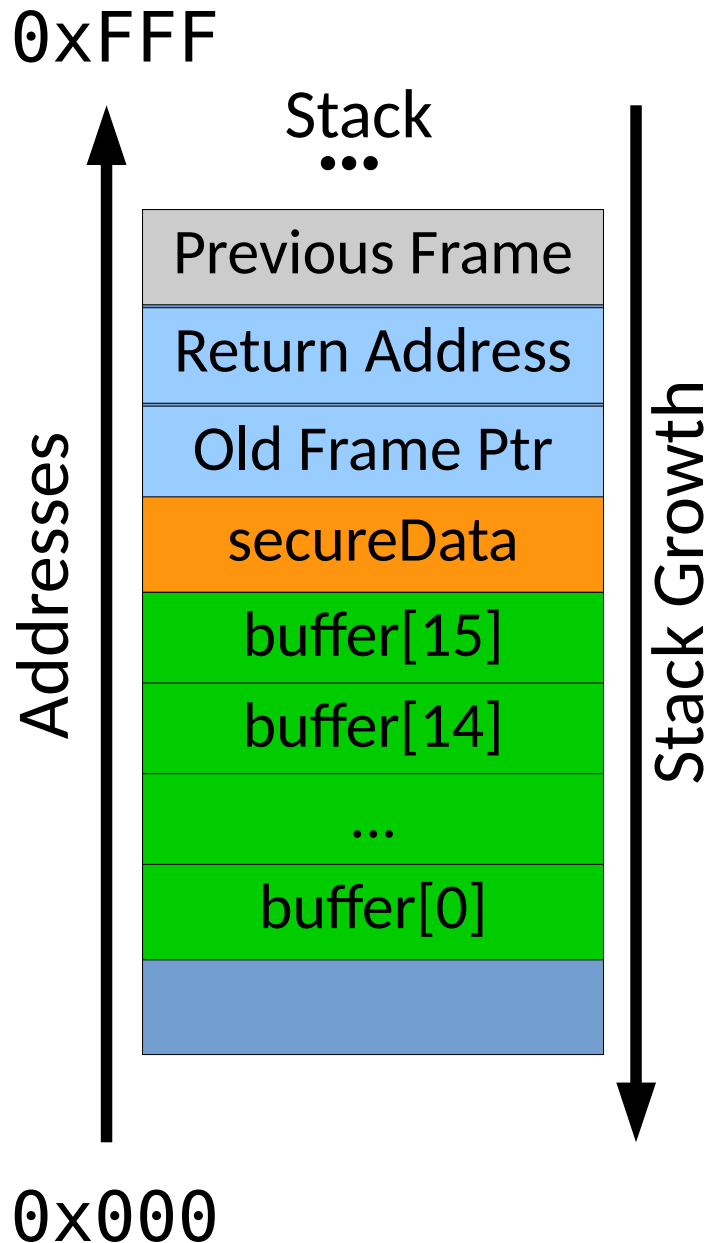


```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

input = "normal input"
+ "insecureData"

buffer overflow attack

Data Only Attacks

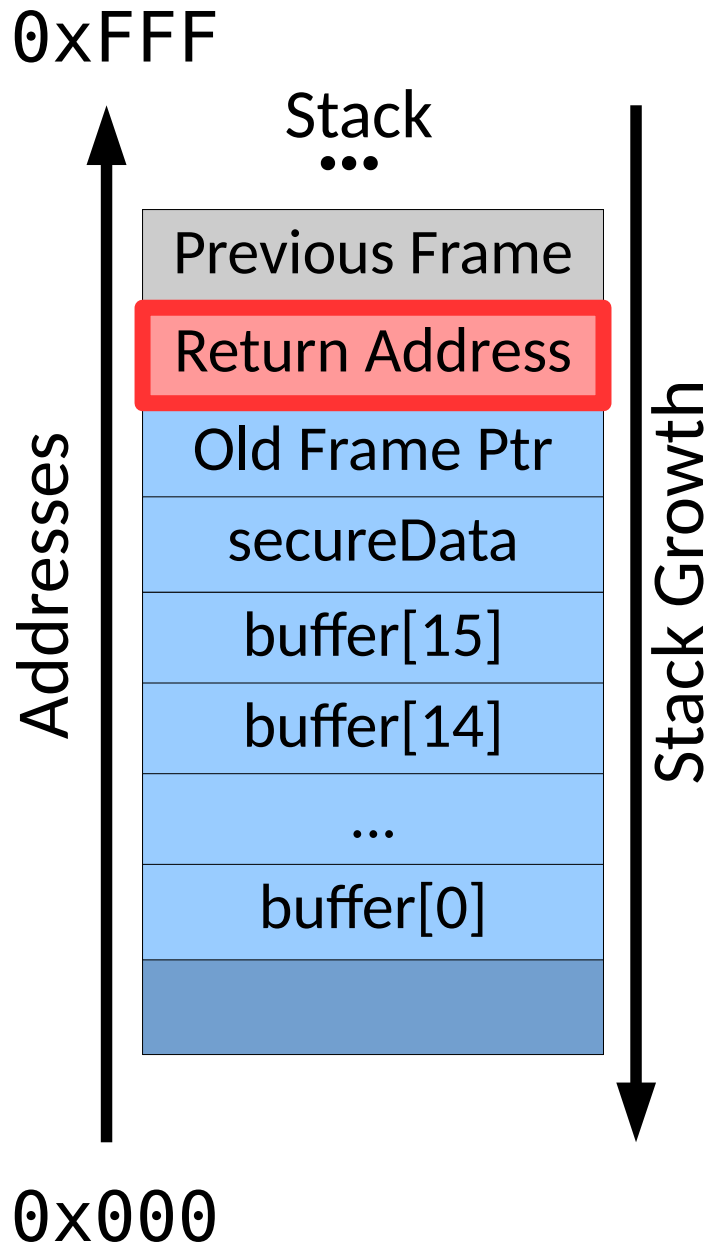


```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

input = "normal input"
+ "insecureData"

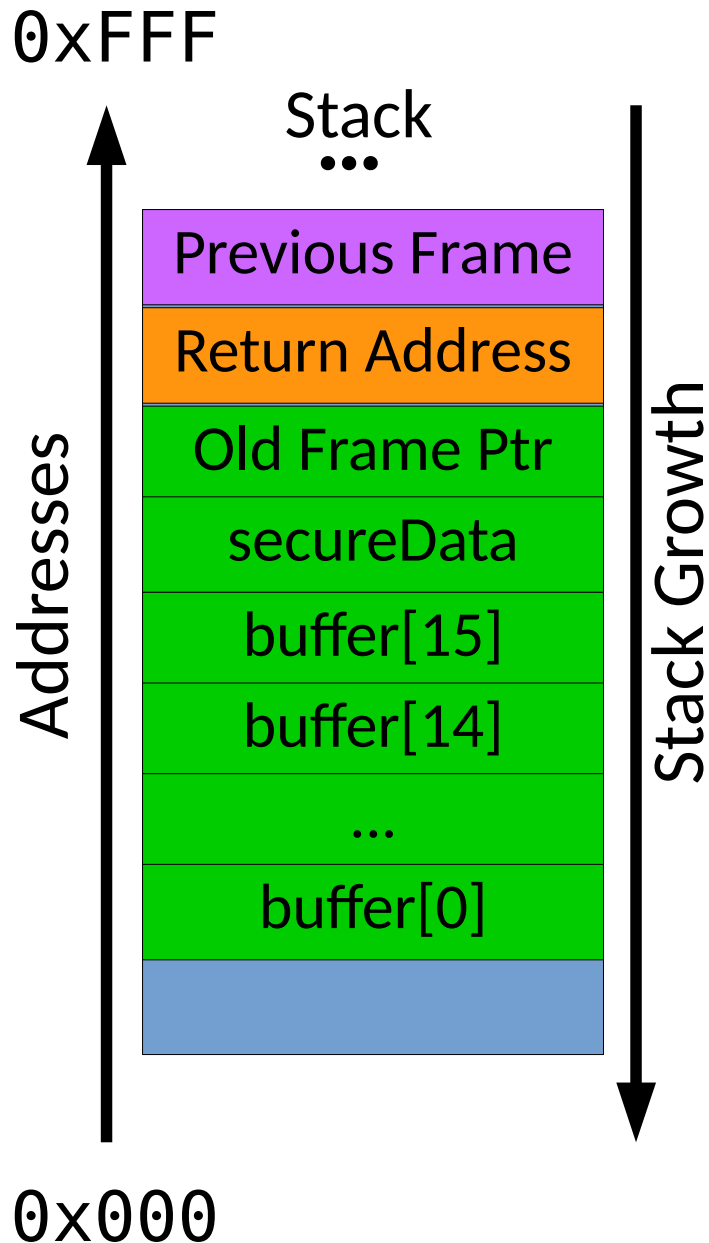
The integrity of the
secure data is corrupted.

Control Flow Hijacking



```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

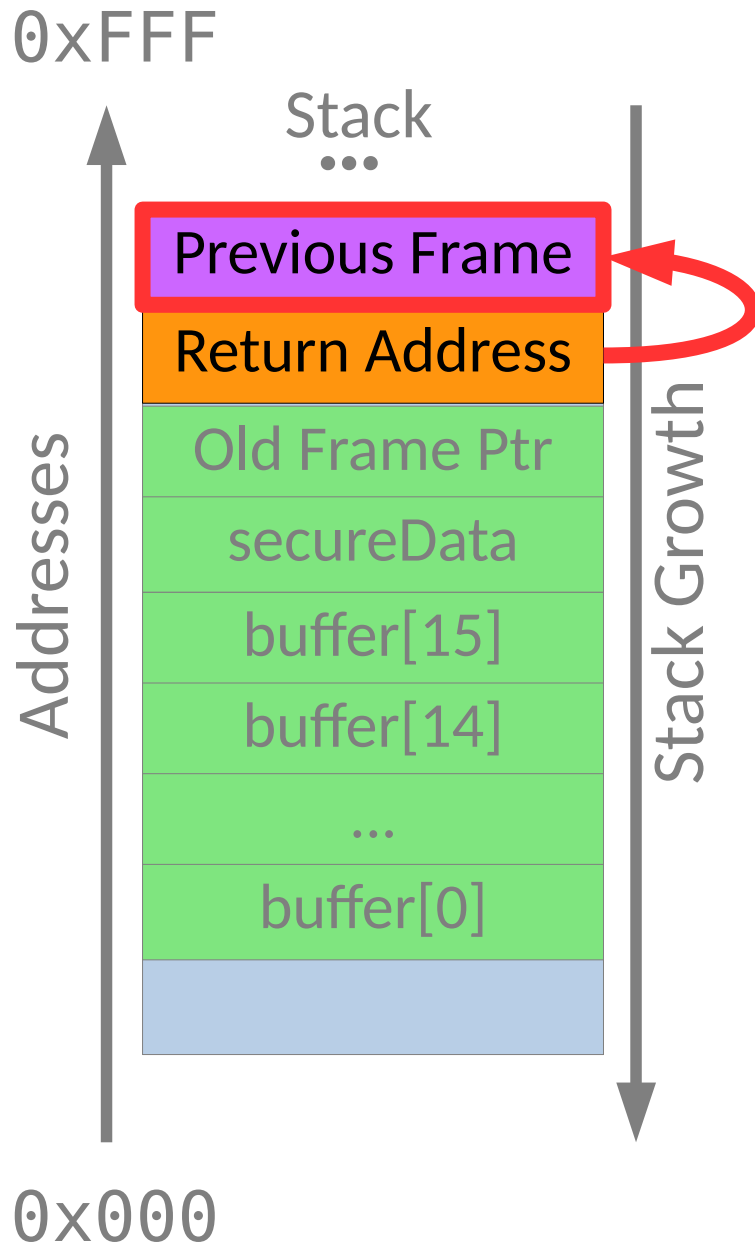
Control Flow Hijacking



```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

input = "input"
+ "payload address"
+ "payload (shell code)"

Control Flow Hijacking



```
void foo(char *input) {  
    unsigned secureData;  
    char buffer[16];  
    strcpy(buffer, input);  
}
```

input = "input"
+ "payload address"
+ "payload (shell code)"

On return, we'll execute
the shell code

Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries

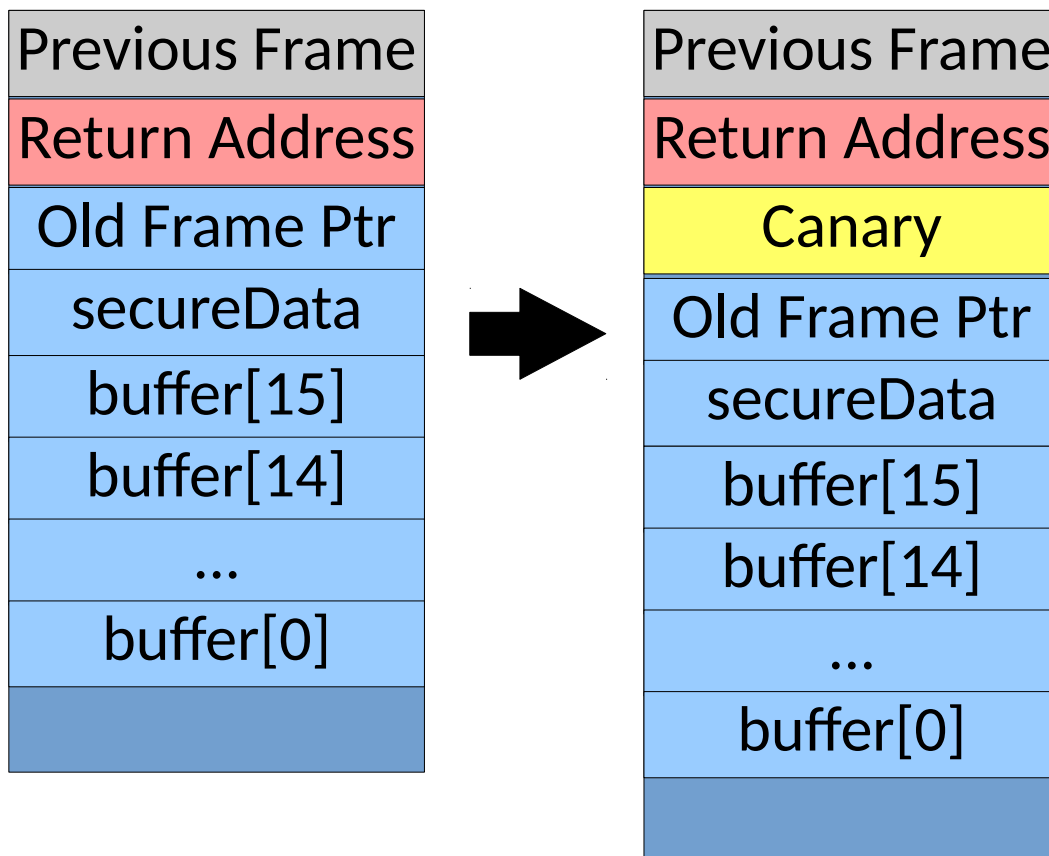
Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries

Previous Frame
Return Address
Old Frame Ptr
secureData
buffer[15]
buffer[14]
...
buffer[0]

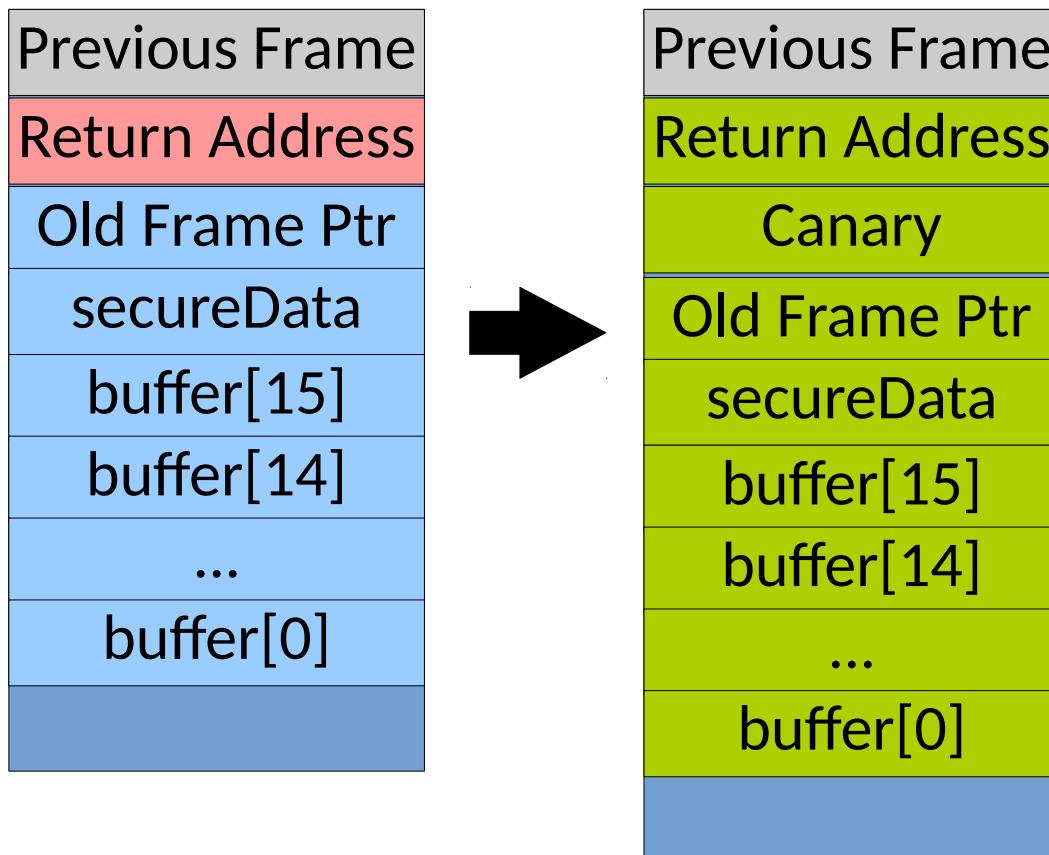
Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries



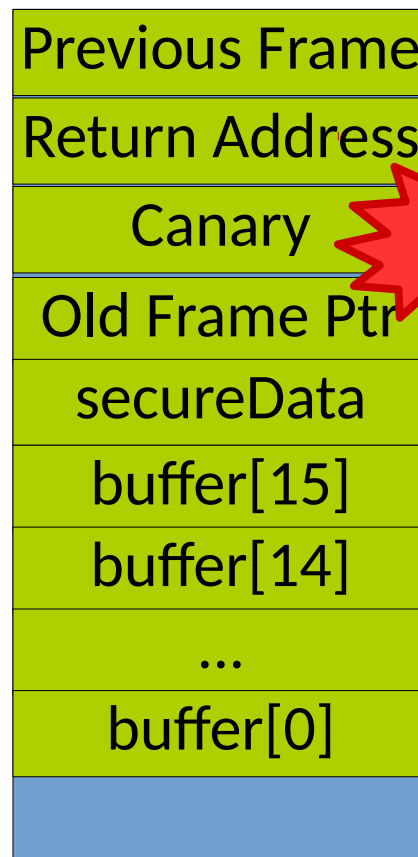
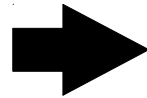
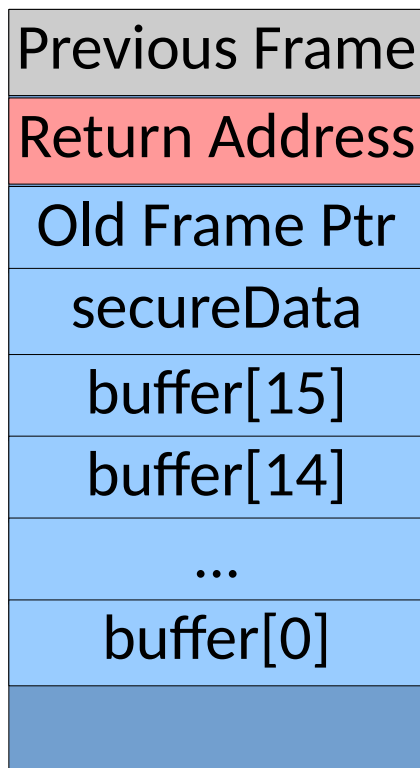
Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries



Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries



Abort because
canary changed!

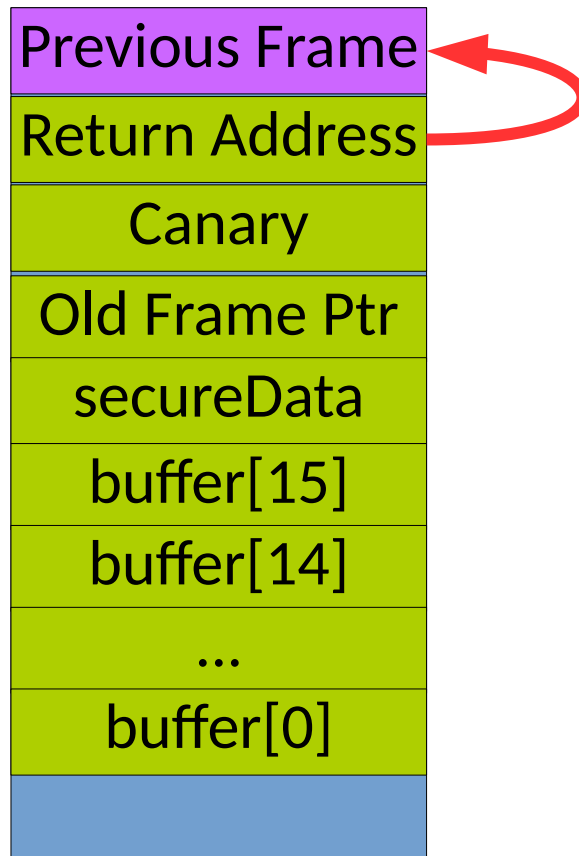
Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries
 - DEP – Data Execution Prevention / W \oplus X

Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries
 - DEP – Data Execution Prevention / W \oplus X

shell code:



Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries
 - DEP – Data Execution Prevention / W \oplus X

shell code:

Previous Frame

Return Address

Canary

Old Frame Ptr

secureData

buffer[15]

buffer[14]

...

buffer[0]

Abort because
W but not X

Control Flow Hijacking

- How can we prevent this basic approach?
 - Stack Canaries
 - DEP – Data Execution Prevention / W \oplus X

But these are still
easily bypassed!

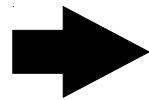
Return to libc Attacks

- Reuse existing code to bypass $W \oplus X$

Return to libc Attacks

- Reuse existing code to bypass $W\oplus X$

Previous Frame
Return Address
Old Frame Ptr
secureData
buffer[15]
buffer[14]
...
buffer[0]

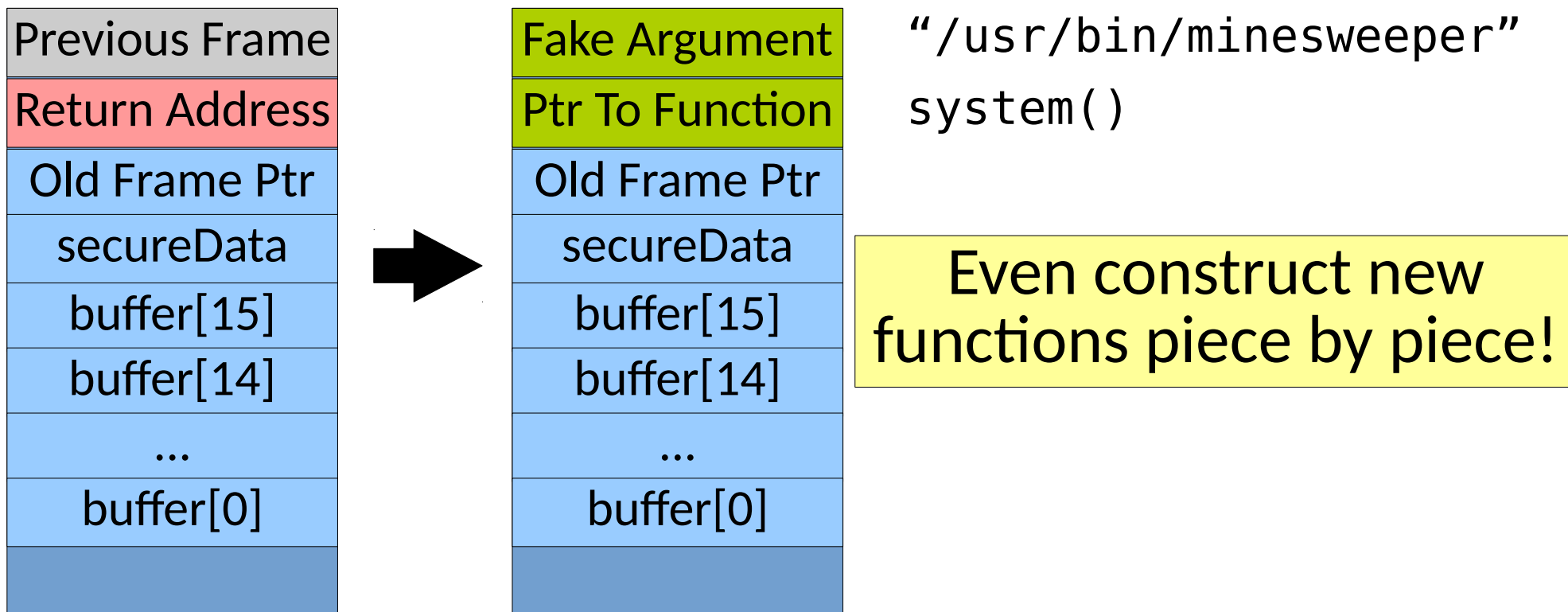


Fake Argument
Ptr To Function
Old Frame Ptr
secureData
buffer[15]
buffer[14]
...
buffer[0]

“/usr/bin/minesweeper”
system()

Return to libc Attacks

- Reuse existing code to bypass $W\oplus X$

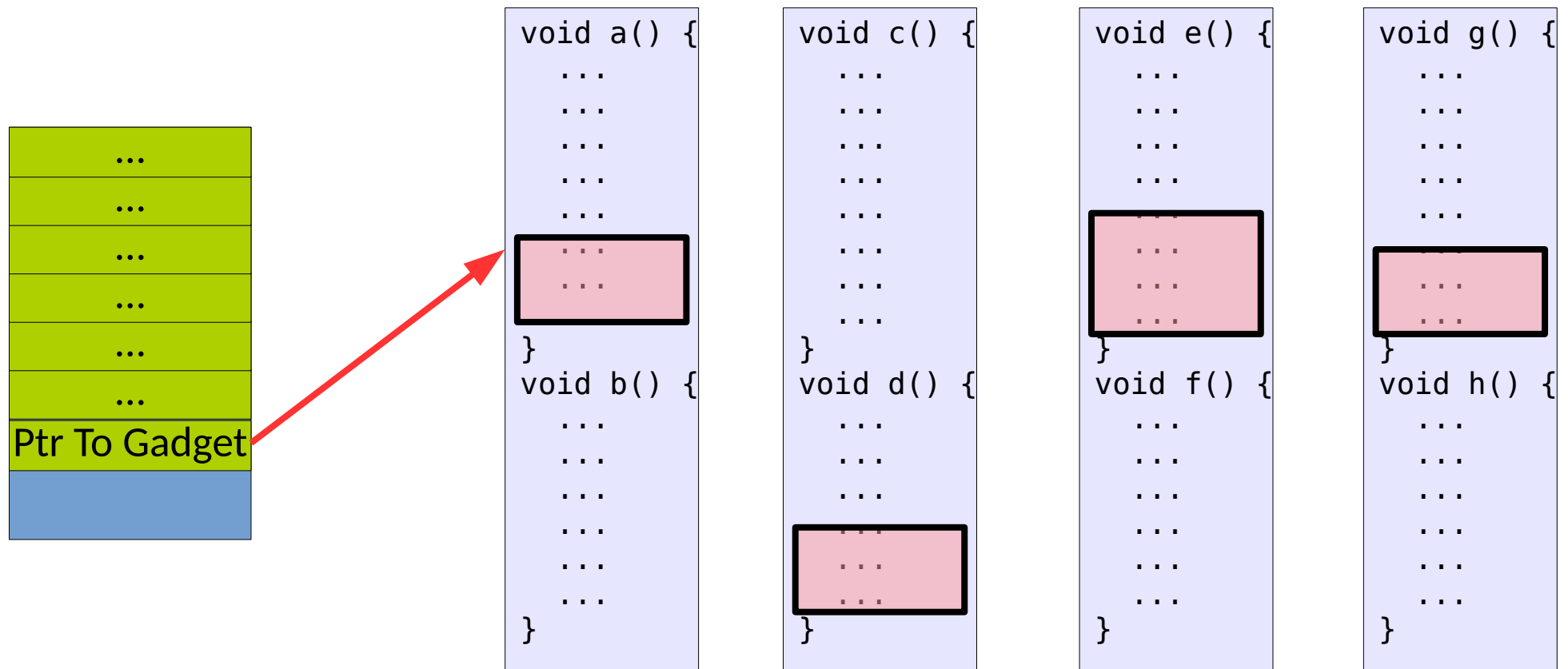


Return to libc Attacks

- Reuse existing code to bypass $W\oplus X$
- Return Oriented Programming
 - Build new functionality from pieces of existing functions

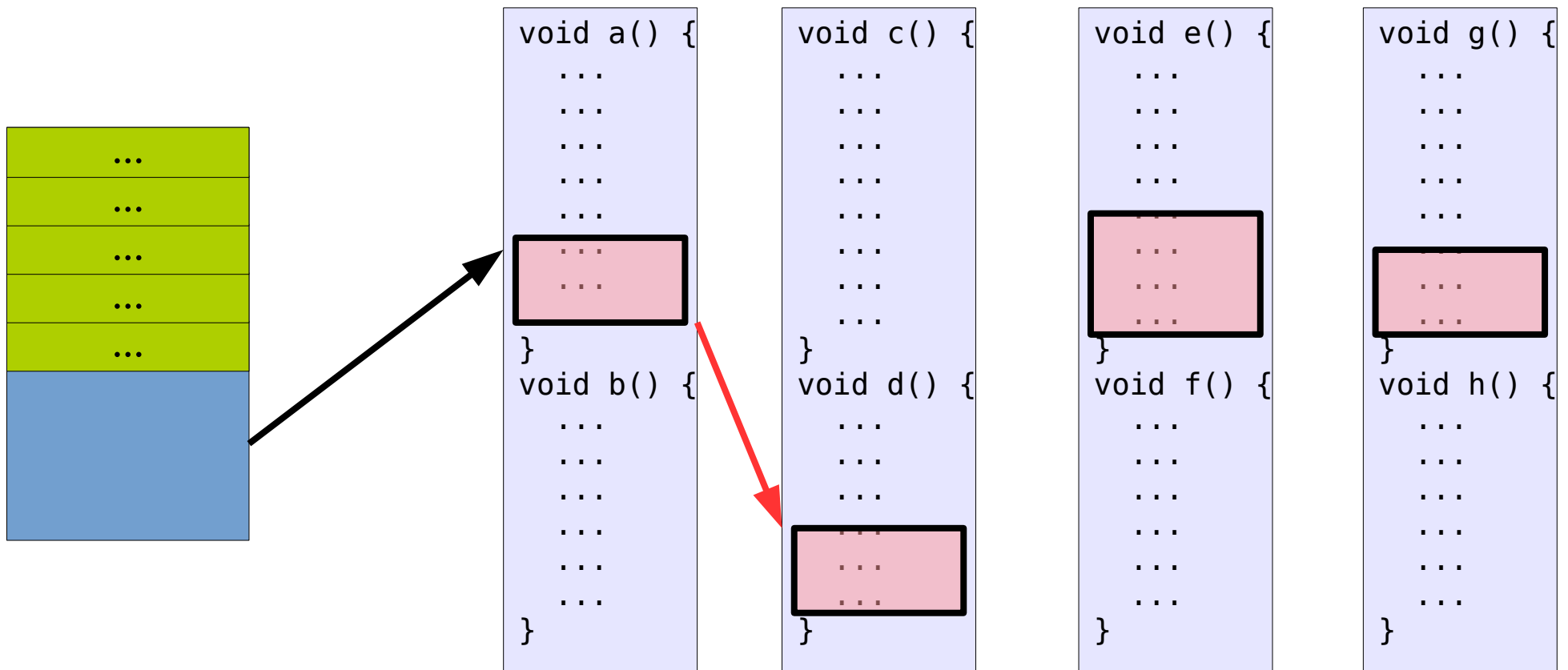
Return to libc Attacks

- Reuse existing code to bypass $W \oplus X$
- Return Oriented Programming
 - Build new functionality from pieces of existing functions



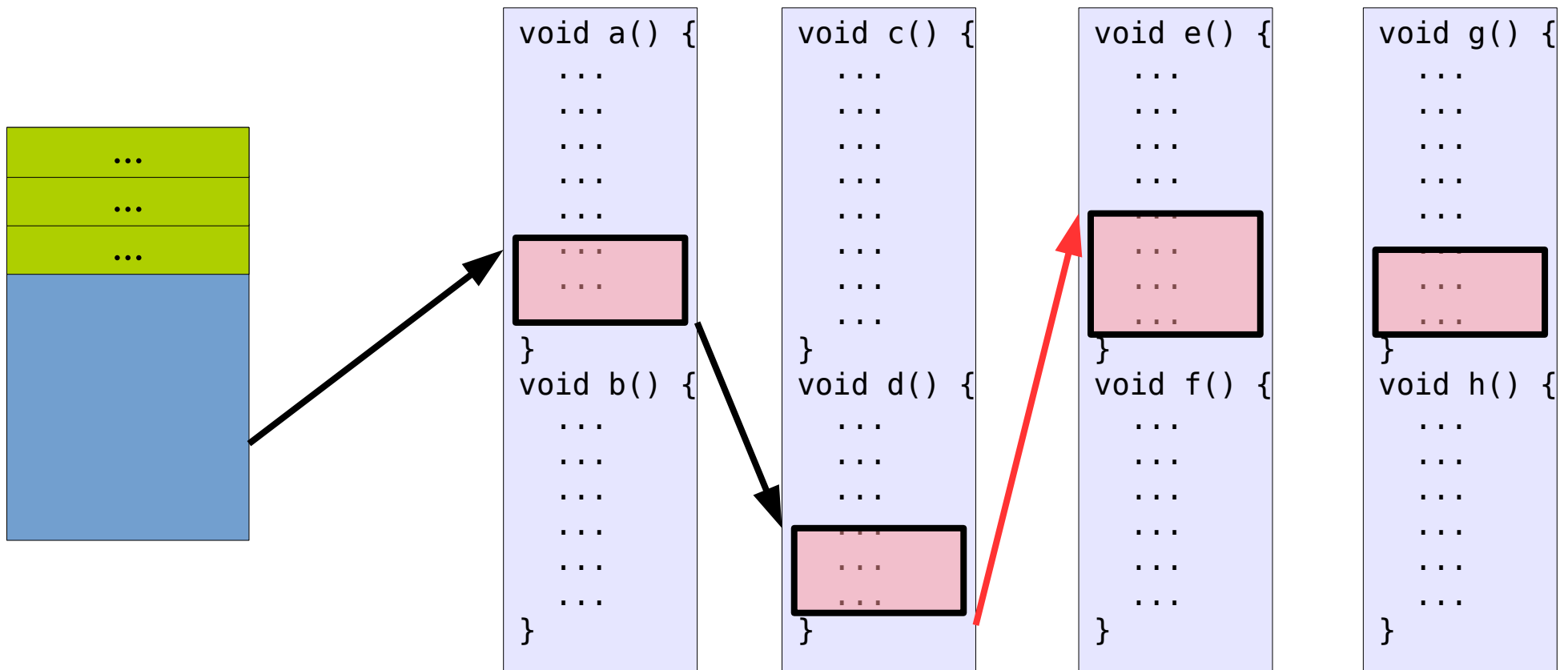
Return to libc Attacks

- Reuse existing code to bypass $W \oplus X$
- Return Oriented Programming
 - Build new functionality from pieces of existing functions



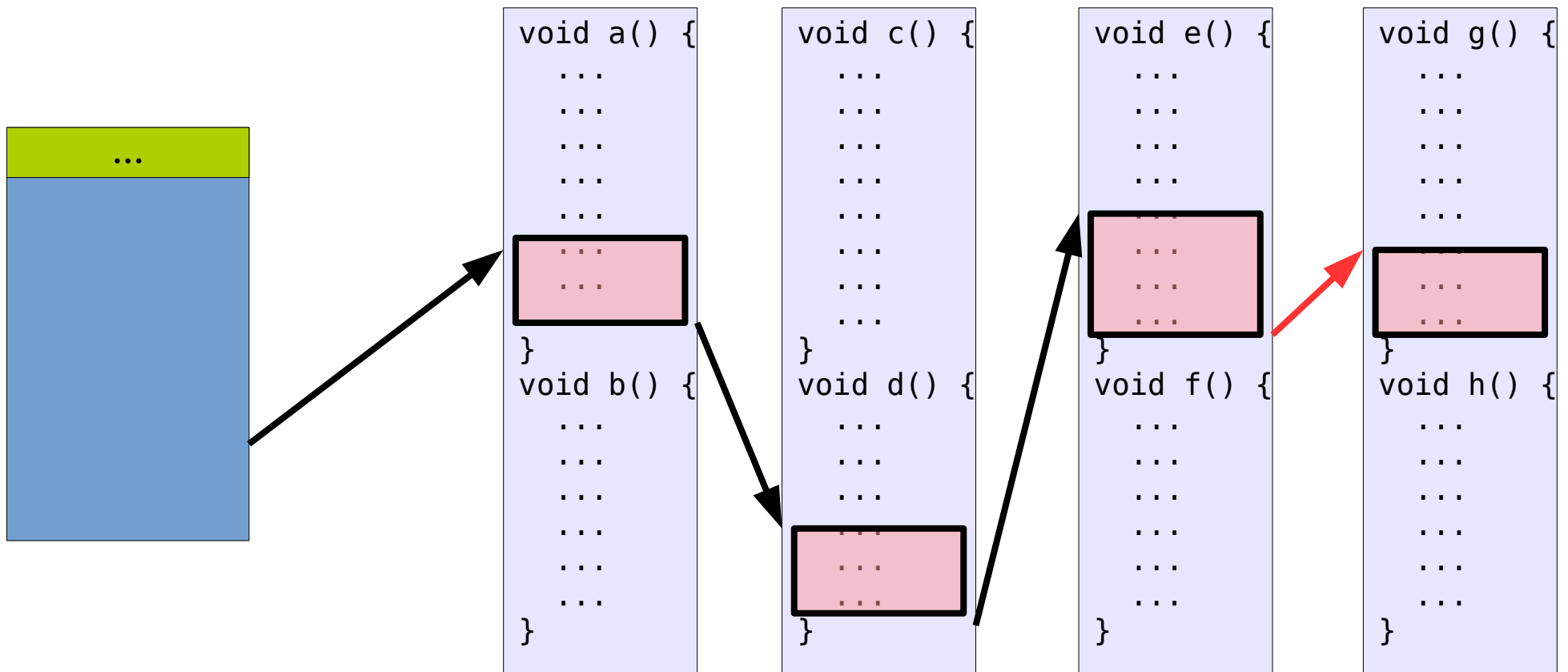
Return to libc Attacks

- Reuse existing code to bypass $W \oplus X$
- Return Oriented Programming
 - Build new functionality from pieces of existing functions



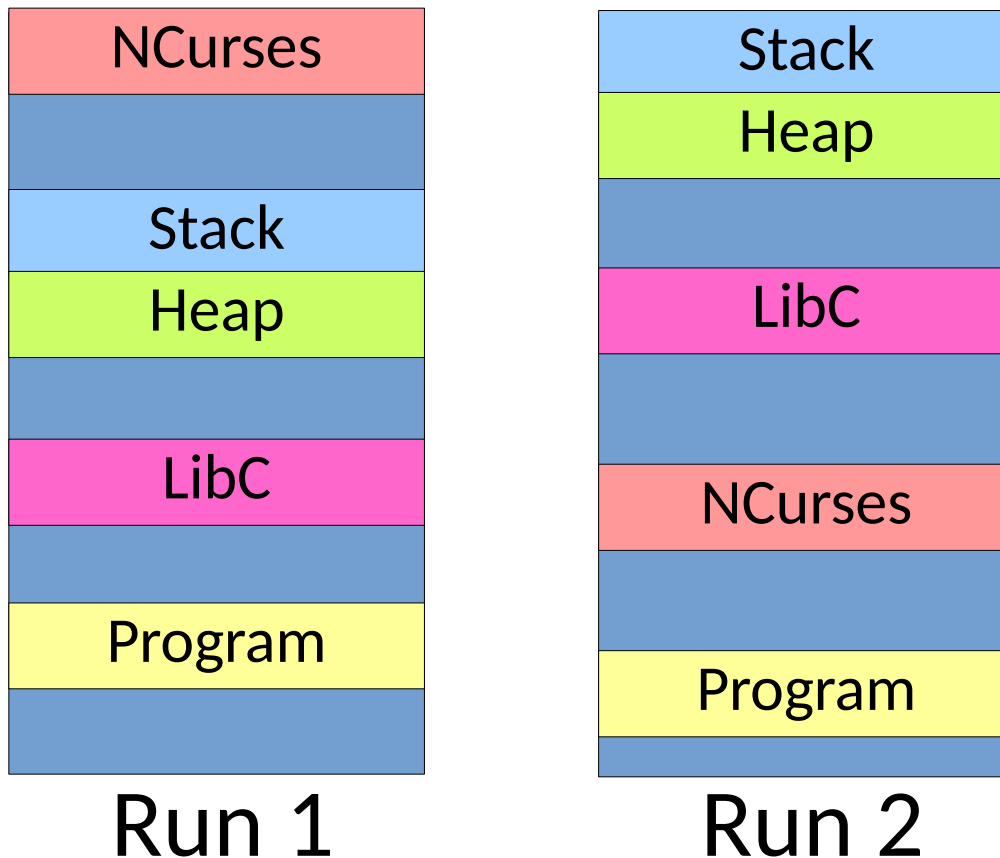
Return to libc Attacks

- Reuse existing code to bypass $W \oplus X$
- Return Oriented Programming
 - Build new functionality from pieces of existing functions



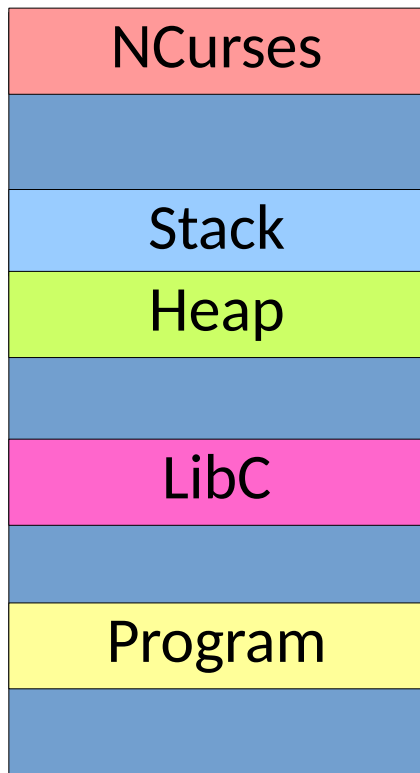
ASLR

- Address Space Layout Randomization
 - You can't use it if you can't find it!

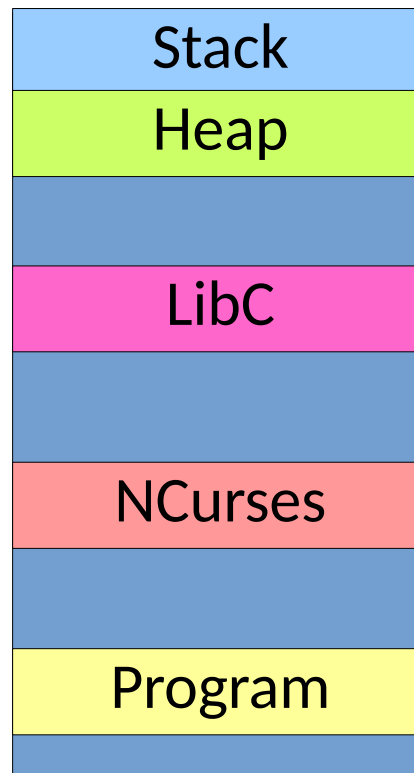


ASLR

- Address Space Layout Randomization
 - You can't use it if you can't find it!



Run 1



Run 2

But even this is
“easily” broken

Control Flow Integrity

- Restrict indirect control flow to needed targets
 - `Jmp */call */ret`

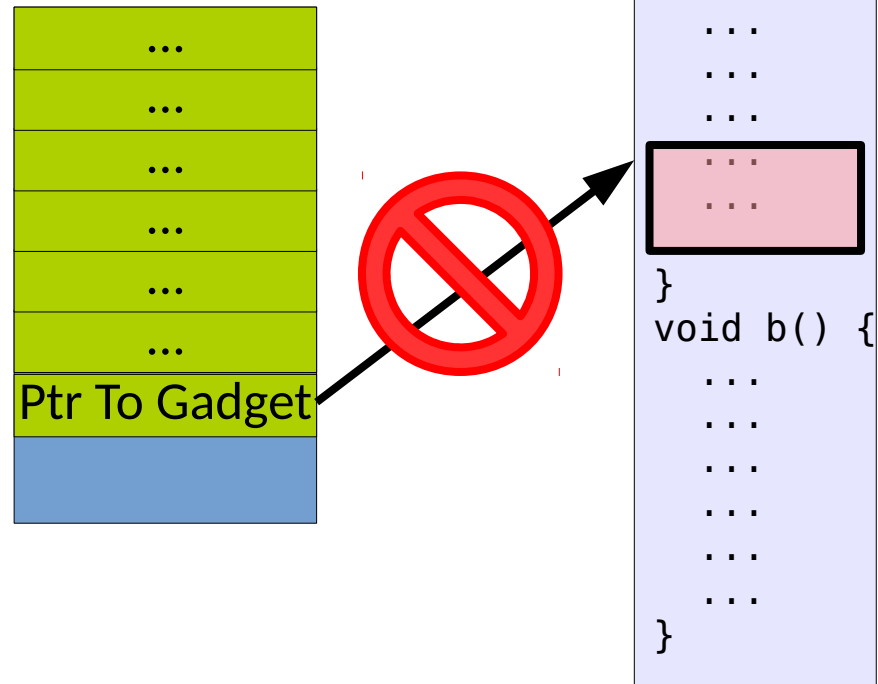
```
foo = ...
```

```
foo();
```

Control Flow Integrity

- Restrict indirect control flow to needed targets
 - `Jump */call */ret`

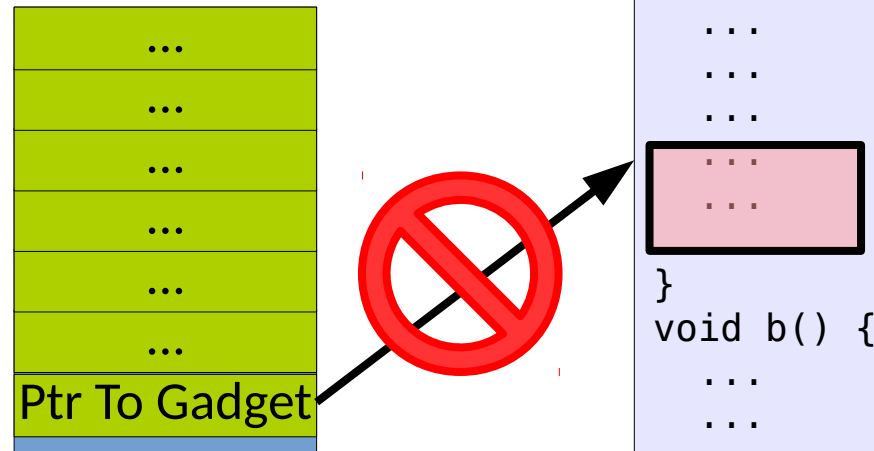
```
foo = ...  
if foo not in [...] abort()  
foo();
```



Control Flow Integrity

- Restrict indirect control flow to needed targets
 - `Jump */call */ret`

```
foo = ...  
if foo not in [...] abort()  
foo();
```



```
clang -flto -fsanitize=cfi -fsanitize=safe-stack
```

```
clang -fsanitize=safe-stack
```

```
...  
}
```

Memory Safety

- Vulnerabilities come from reading/writing/freeing
 - Out of bounds pointers
 - Dangling pointers

Memory Safety

- Vulnerabilities come from reading/writing/freeing
 - Out of bounds pointers
 - Dangling pointers
- Why doesn't Java face this issue?

Memory Safety

- Vulnerabilities come from reading/writing/freeing
 - Out of bounds pointers
 - Dangling pointers
- Why doesn't Java face this issue?
- Is this intrinsic to languages like C++?
 - Why/Why not?

Memory Safety

- Vulnerabilities come from reading/writing/freeing
 - Out of bounds pointers
 - Dangling pointers
- Why doesn't Java face this issue?
- Is this intrinsic to languages like C++?
 - Why/Why not?
- Are these still a real issue?

Memory Safety

- Vulnerabilities come from reading/writing/freeing
 - Out of bounds pointers
 - Dangling pointers
- Why doesn't Java face this issue?
- Is this intrinsic to languages like C++?
 - Why/Why not?
- Are these still a real issue?
 - http://www.symantec.com/security_response/vulnerability.jsp?bid=70332
 - <http://www.cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2016-0015>
 - <http://seclists.org/oss-sec/2016/q1/645>
 - ...

Another Case: SQL Injection

SQL – a query language for databases

- Queries like:
“SELECT grade,id FROM students
WHERE name=” + username;

Another Case: SQL Injection

SQL – a query language for databases

- Queries like:
“SELECT grade,id FROM students
WHERE name=” + username;

ID	Name	Grade
0	Alice	92
1	Bob	87
2	Mallory	75

Another Case: SQL Injection

SQL – a query language for databases

- Queries like:
“SELECT grade,id FROM students
WHERE name=” + username;

ID	Name	Grade
0	Alice	92
1	Bob	87
2	Mallory	75

- Values for name, grade often come from user input.

Another Case: SQL Injection

SQL – a query language for databases

- Queries like:
“SELECT grade,id FROM students
WHERE name=” + username;

ID	Name	Grade
0	Alice	92
1	Bob	87
2	Mallory	75

- Values for name, grade often come from user input.

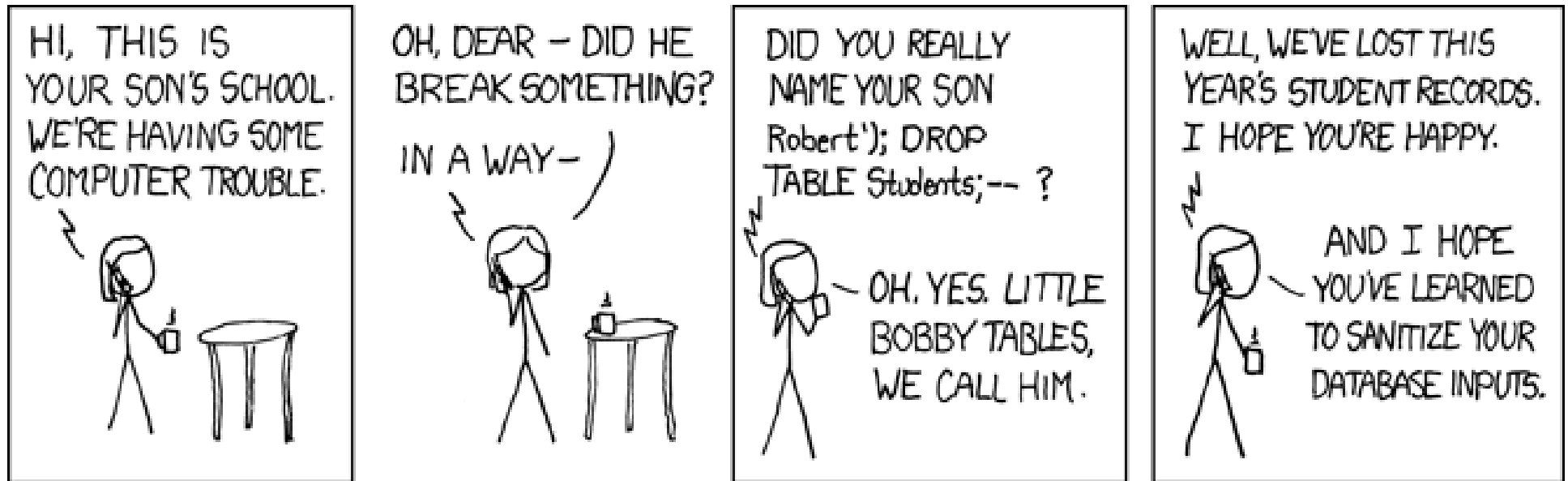
Why is this a problem?

Another Case: SQL Injection

username = "'bob'; DROP TABLE students"

- What happens?

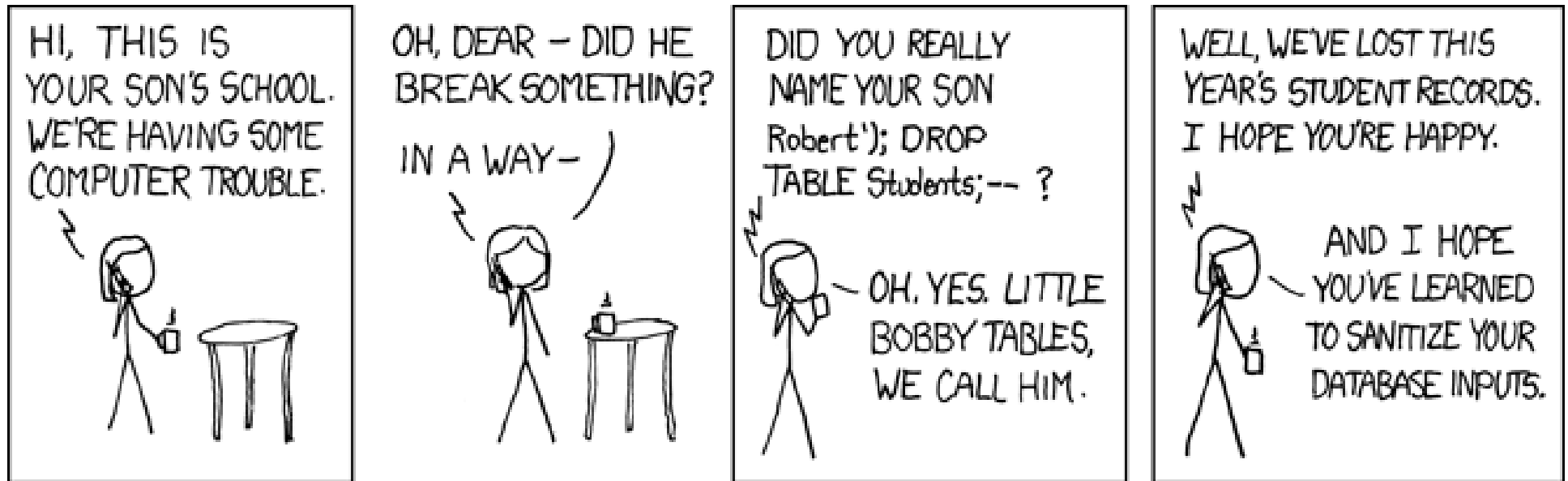
SQL Injection



[<http://xkcd.com/327/>] [<http://bobby-tables.com/>]

- The user may include commands in their input!

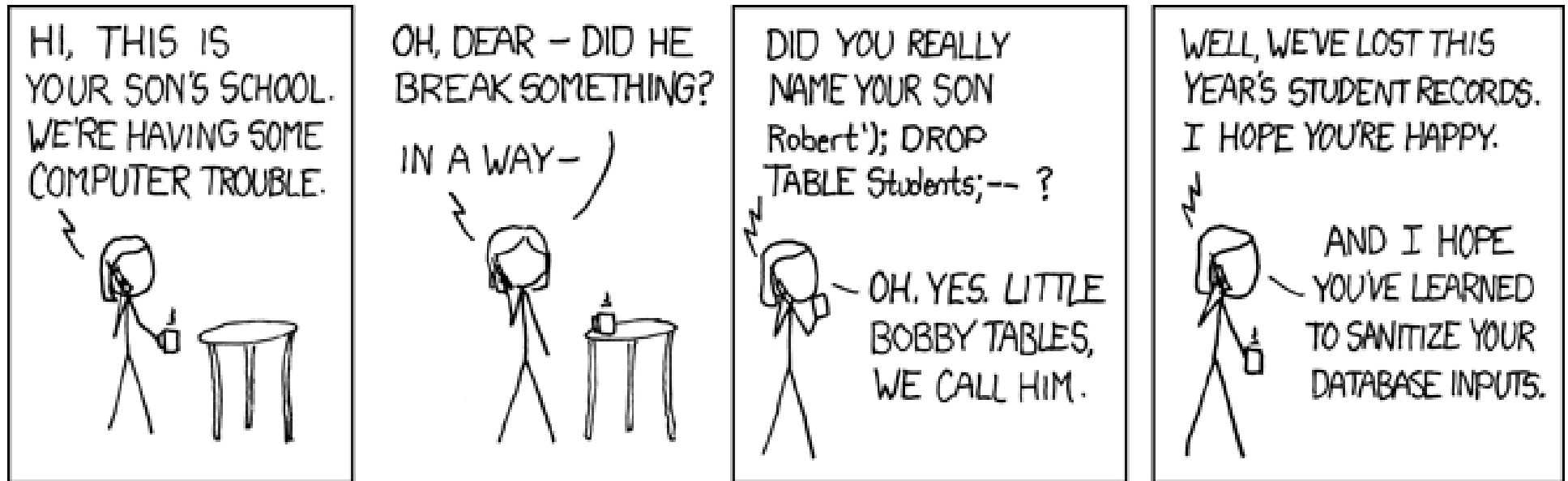
SQL Injection



[<http://xkcd.com/327/>] [<http://bobby-tables.com/>]

- The user may include commands in their input!
- Need to *sanitize* the input before use

SQL Injection



[<http://xkcd.com/327/>] [<http://bobby-tables.com/>]

- The user may include commands in their input!
- Need to *sanitize* the input before use

How would you prevent this problem?

A Subtle Problem in General

- The problems may be much more subtle:

User A can read files X,Y,Z and write to S,T
User B can read files X,Y,S and write to Z,T

A Subtle Problem in General

- The problems may be much more subtle:

User A can read files X,Y,Z and write to S,T
User B can read files X,Y,S and write to Z,T

How can we ensure that no information
from A is ever written to Z?

A Subtle Problem in General

- The problems may be much more subtle:

User A can read files X,Y,Z and write to S,T
User B can read files X,Y,S and write to Z,T

How can we ensure that no information
from A is ever written to Z?

Can you envision a scenario
that creates this problem?

A Subtle Problem in General

- The problems may be much more subtle:

User A can read files X,Y,Z and write to S,T
User B can read files X,Y,S and write to Z,T

How can we ensure that no information
from A is ever written to Z?

- Care may be required to enforce *access control policies*

A Subtle Problem in General

- The problems may be much more subtle:

User A can read files X,Y,Z and write to S,T
User B can read files X,Y,S and write to Z,T

How can we ensure that no information
from A is ever written to Z?

- Care may be required to enforce *access control policies*
 - *Discretionary* access control – owner determines access

A Subtle Problem in General

- The problems may be much more subtle:

User A can read files X,Y,Z and write to S,T
User B can read files X,Y,S and write to Z,T

How can we ensure that no information
from A is ever written to Z?

- Care may be required to enforce *access control policies*
 - Discretionary access control – owner determines access
 - *Mandatory* access control – clearance determines access

Assuring Security

- Make risky operations someone else's job
 - e.g. Google Checkout, PayPal, Amazon, etc.

Assuring Security

- Make risky operations someone else's job
 - e.g. Google Checkout, PayPal, Amazon, etc.
- Define rigorous security policies
 - What are your CIA security criteria?

Assuring Security

- Make risky operations someone else's job
 - e.g. Google Checkout, PayPal, Amazon, etc.
- Define rigorous security policies
 - What are your CIA security criteria?
- **Follow secure design & coding policies**
 - And include them in your review criteria

Assuring Security

- Make risky operations someone else's job
 - e.g. Google Checkout, PayPal, Amazon, etc.
- Define rigorous security policies
 - What are your CIA security criteria?
- Follow secure design & coding policies
 - And include them in your review criteria
 - Apple secure coding policies
 - CERT Top 10 Practices
 - Mitre Mitigation Strategies

Assuring Security

- Make risky operations someone else's job
 - e.g. Google Checkout, PayPal, Amazon, etc.
- Define rigorous security policies
 - What are your CIA security criteria?
- Follow secure design & coding policies
 - And include them in your review criteria
- Formal certification

Common Proactive Approaches

How are these techniques applied?

Common Proactive Approaches

How are these techniques applied?

- Security must be part of design
 - Prepared Statements, Safe Arrays, etc.

Common Proactive Approaches

How are these techniques applied?

- Security must be part of design
 - Prepared Statements, Safe Arrays, etc.
- Regular security audits
 - Retrospective analysis & suggestions

Common Proactive Approaches

How are these techniques applied?

- Security must be part of design
 - Prepared Statements, Safe Arrays, etc.
- Regular security audits
 - Retrospective analysis & suggestions
- Penetration testing (Pen Testing)
 - Can someone skilled break it?

Security Overall

- Security is now a pressing concern for all software

Security Overall

- Security is now a pressing concern for all software
 - Old software was designed in an era of naiveté and is often vulnerable/broken

Security Overall

- Security is now a pressing concern for all software
 - Old software was designed in an era of naiveté and is often vulnerable/broken
 - New software is built to perform sensitive operations in a multiuser and networked environment.

Security Overall

- Security is now a pressing concern for all software
 - Old software was designed in an era of naiveté and is often vulnerable/broken
 - New software is built to perform sensitive operations in a multiuser and networked environment.

Not planning for security concerns from the beginning is a broken approach to development