CS3300: Introduction to Software Engineering



Test Plan for RESTful API

Version 0.0: 6/9/15 Team: RESTful API

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1 Introduction

1.1 Overview (Executive Summary)

We can ensure the quality of the testing process by testing every API call thoroughly. Our API has a finite number of test conditions. In addition, each condition has an expected JSON response. If the response from the API is not as expected, an error has been detected. If every case is tested, the API is working as expected.

1.2 Assumptions

The system was designed with the assumption that clients will be able to use HTTP requests with the JSON mime-type. This format will be used in the manipulation of resources. In order for clients to interact with our service, they will be provided with the information to do so. Client's will have access to class and sequence diagrams. This will define the classes, and inform the clients of class attributes. The class attributes will define the resource representation to be used by its JSON format. If a team cannot make requests with the JSON format, a different data format will need to be agreed upon.

1.3 Definitions and Acronyms

Term	Definition
Test #	Test Case Number / Identifier
Requirement	Requirement that the test cases are validating (number / identifier)
Action	Action to perform or input to produce
Expected Result	Result expected when action is complete
Actual Result	What was actually seen
P/F	Pass / Fail indicator. Checkmark = Pass. "F" = Fail
Notes	Additional notes, error messages, or other information about the test.

1.4 References

NA

1.5 Items Not Covered By These Test Cases

NA

1. Quality Control

1.6 Test Plan Quality

We can ensure the quality of the testing process by testing every API call thoroughly. Our API has a finite number of test conditions. In addition, each condition has an expected JSON response. If the response from the API is not as expected, an error has been detected. If every case is tested, the API is working as expected.

1.7 Adequacy criterion

Adequacy of testing will be determined by its structural coverage and functionality. Adequate coverage of structure includes accounting for possible expected errors from user input. Adequacy of code functionality will be determined by the correct mapping of JSON responses to client requests.

1.8 Bug Tracking

We will use GitHub's bug tracking software to track bugs in our software and implement desired features. In addition, intermediate unit testing to specify the error. The software allows the entire team to post information about bugs, including the source of the bug, its status, who is currently trying to fix it, and some information on how it was finally fixed.

2. Test Strategy

1.9 Testing Process

Unit Testing:

Similar to a top down approach. Start with basic location then add more complex parameters, assert that the responses are expected based on the requests.

Integration Testing: Bottom Up [Request Route \rightarrow Route Controller \rightarrow Model \rightarrow DB \rightarrow Response Controller]

Our integration testing will be using a bottom up strategy. Starting from a User request, the test will assert that the request route reaches the corresponding Controller. The Controller will then pass on the request information onto the corresponding Model. Our testing will assert that the Model queries the database (DB) properly. The DB will pass response information to our Response Controller

and finally send a response to our user. We will be assert that each of these modules communicate correctly with one another.

System Testing:

Our system testing will assert that our API can communicate with each of the client. Our general strategy for testing functional requirements is using both an external test, POSTMan, and an internal tool, JUnit. POSTMan will simulate actual clients interacting with our API, while JUnit tests will be more thorough internal tests. Unit and Integration testing will be divided amongst the team as modules and route handling development is assigned. System testing will be a collaboration amongst all teams with our team.

1.10 Technology

Our application is written in Java, so we intend to use JUnit testing to test our API calls. We will use POSTman to test our requests and responses, as it can simulate an external client interacting with our system

3. Test Cases

Test #	Requirement or Purpose		Expected Result	Actual Result	P/F	Notes
0.a	User log in	Username	User ID returned			
		through URI	to external client			
1.a	Create user	Username	Database			
		through URI	updated with			
			new user. New			
			user JSON			
			returned to			
			external client			
1.b	Read user	Username	JSON user			
		through URI	returned to			
			external client			

1.c	Update user	JSON user as	Updated JSON		
		parameter	user returned to		
			external client		
1.d	Delete user	Username	Updated		
		through URI	database without		
			the requested		
			user. Return		
			deleted user		
			JSON to external		
			client		
2.a	Create group	Group name	Database		
		through URI	updated with		
			new group. New		
			group JSON		
			returned to		
			external client		
2.b	Read group	Group name	JSON group		
		through URI	returned to		
			external client		
2.c	Update group	JSON group as	Updated JSON		
		parameter	group returned to		
			external client		
2.d	Delete group	Group name	Updated		
		through URI	database without		
			the requested		
			group. Return		
			deleted group		
			JSON to external		
			client		
3.a	Create	Message data,			
	message	sender ID, and	updated with		
		reciepient ID	new message.		
			New message		
			JSON returned		
			to external client		
3.b	Read	Message ID	JSON message		
	message	through URI	returned to		
		1001	external client		
3.c	Update		Updated JSON		
	message	as parameter	message		
			returned to		
			external client		

3.d	Delete	Message ID	Updated		
	message	through URI	database without		
			the requested		
			message. Return		
			deleted message		
			JSON to external		
			client		
4.a	Create	Message ID,	Database		
	document	Content .mime,	updated with		
		and content	new document.		
		passed as	New document		
		JSON	ID returned to		
		parameter	external client		
4.b	Read	Document ID	JSON document		
	document	through URI	returned to		
			external client		
4.c	Update	JSON	Updated JSON		
	document	document as	document		
		parameter	returned to		
			external client		
4.d	Delete	Document ID	Updated		
	document	through URI	database without		
			the requested		
			document.		
			Return deleted		
			document JSON		
			to external client	 	