

# Mike Skalandunas

[mikeskalandunas.com](http://mikeskalandunas.com) • [LinkedIn: in/mskalandunas](https://www.linkedin.com/in/mskalandunas) • [GitHub: mskalandunas](https://github.com/mskalandunas)

Seattle, WA  
(203)548-1521  
[mskalandunas@gmail.com](mailto:mskalandunas@gmail.com)

## Profile

Full MEAN stack JavaScript developer with an extensive background in game audio & audio implementation, passionate about creating & contributing to innovative solutions for exciting problems

## Technical Skills

- Fluency in JavaScript, HTML, CSS, SASS, & jQuery
- Proficient with JS frameworks such as Angular & React
- Proficient with Node.js & MongoDB
- Comfortable with popular front-end boilerplates such as Skeleton, Bootstrap, & UIKit
- Experience with prototyping mobile applications using Ionic
- Experienced in Test Driven Development (Mocha/Chai/Karma)

## Projects

Meathead Meet-Up ([meathead-meetup.herokuapp.com](http://meathead-meetup.herokuapp.com) • [github.com/DZwell/meathead\\_meetup](https://github.com/DZwell/meathead_meetup))

- MEAN stack database & interface that allows users to meet others to find a gym/fitness friend
- Created with mongoDB, AngularJS, Express, & Node.js
- Authentication/Authorization done with Eat/Bcrypt
- Bundled with webpack & gulp

Mosaic - Music & Sound ([mosaicmusic.io](http://mosaicmusic.io) • [github.com/mskalandunas/mosaicmusic](https://github.com/mskalandunas/mosaicmusic))

- Portfolio site for a composer & sound designer
- Audio players created using jQuery based jPlayer, & custom CSS
- Videos & Players displayed using AngularJS
- UIKit boilerplate used for quick & sleek interface
- Compiled CSS & JS using Gulp

## Experience

Freelance Audio for Film & Games

2012-Present

- Created interactive scores & dynamic sound design for over 20 titles
- Developed tools for prototyping dynamic audio with Max/MSP & Pure Data
- Created instruments with Kontakt using KSP, Kontakt's native scripting language

FBP Sound

2011

- Assisted in building instruments using KSP
- Created tools to prototype dynamic soundtracks using Max/MSP & Pure Data

## Education

Code Fellows, Seattle, WA

2015

- Certificate (JavaScript, Node.js, AngularJS, Ionic, SASS)

Berklee College of Music, Boston, MA

2008-2011

- Bachelor of Music in Film & Game Scoring
- Dean's List 2008-2011