

Dynamic Programming

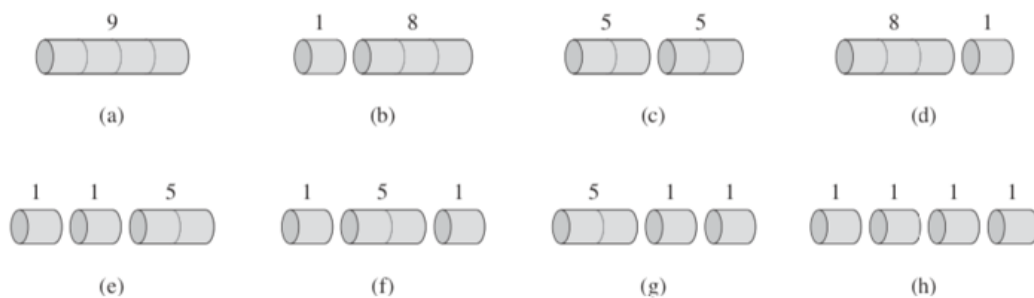
- 표를 만들어 채워가면서 답을 구하는 방법
- Divide and Conquer 와의 차이점 : overlaps in subproblems
- Meaning of "programming" here : tabular method
- Used in solving optimization problem
 - find an optimal solution, as opposed to the optimal solution
- 순서
 - 최적해의 구조적 특징을 찾는다
 - 최적해의 값을 재귀적으로 정의한다
 - 최적해의 값을 일반적으로 상향식 방법으로 계산한다
 - 계산된 정보들로부터 최적해를 구성한다

Rod Cutting

- n인치 막대를 잘라서 판매하여 얻을 수 있는 최대 수익 r_n 을 찾아라
- 막대를 자르는 비용은 0
- price table

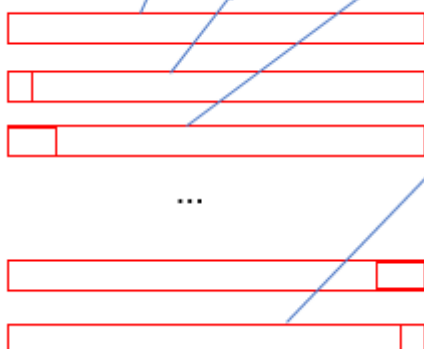
length i	1	2	3	4	5	6	7	8	9	10
price p_i	1	5	8	9	10	17	17	20	24	30

- 4인치 로드를 자르는 법



- 자르는 방법은 2^n 가지(각 1칸 별로 자르거나 말거나 경우의 수)
- r_i for $i < n$ 으로부터 r_n 을 구할 수 있음
 - Optimal Substructure를 가졌다

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1) \Rightarrow r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$



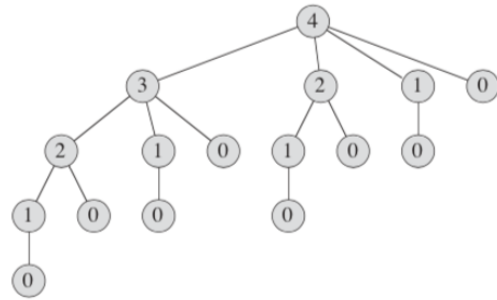
- Recursive Top-down implementation

CUT-ROD(p, n)

```

1  if  $n == 0$ 
2    return 0
3   $q = -\infty$ 
4  for  $i = 1$  to  $n$ 
5     $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$ 
6  return  $q$ 

```



$$T(n) = 1 + \sum_{j=0}^{n-1} T(j) \rightarrow T(n) = 2^n$$

- top down

MEMOIZED-CUT-ROD(p, n)

```

1  let  $r[0..n]$  be a new array
2  for  $i = 0$  to  $n$ 
3     $r[i] = -\infty$ 
4  return MEMOIZED-CUT-ROD-AUX( $p, n, r$ )

```

$$\Theta(n^2)$$

MEMOIZED-CUT-ROD-AUX(p, n, r)

```

1  if  $r[n] \geq 0$ 
2    return  $r[n]$ 
3  if  $n == 0$ 
4     $q = 0$ 
5  else  $q = -\infty$ 
6    for  $i = 1$  to  $n$ 
7       $q = \max(q, p[i] + \text{MEMOIZED-CUT-ROD-AUX}(p, n - i, r))$ 
8   $r[n] = q$ 
9  return  $q$ 

```

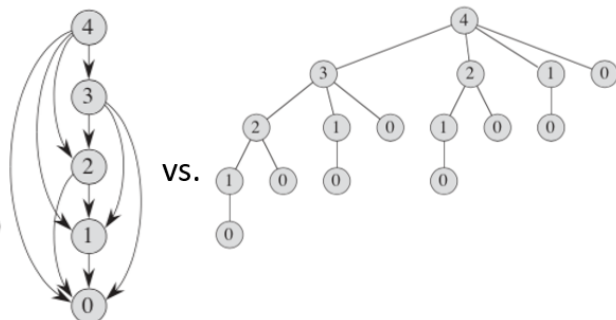
- bottom up

BOTTOM-UP-CUT-ROD(p, n)

```

1  let  $r[0..n]$  be a new array
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4     $q = -\infty$ 
5    for  $i = 1$  to  $j$ 
6       $q = \max(q, p[i] + r[j - i])$ 
7     $r[j] = q$ 
8  return  $r[n]$ 

```



subproblem graph

$$\Theta(n^2)$$

- Reconstructing a solution

EXTENDED-BOTTOM-UP-CUT-ROD(p, n)

```

1  let  $r[0..n]$  and  $s[0..n]$  be new arrays
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6          if  $q < p[i] + r[j-i]$ 
7               $q = p[i] + r[j-i]$ 
8               $s[j] = i$ 
9   $r[j] = q$ 
10 return  $r$  and  $s$ 

```

PRINT-CUT-ROD-SOLUTION(p, n)

```

1  ( $r, s$ ) = EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )
2  while  $n > 0$ 
3      print  $s[n]$ 
4       $n = n - s[n]$ 

```

i	0	1	2	3	4	5	6	7	8	9	10
$r[i]$	0	1	5	8	10	13	17	18	22	25	30
$s[i]$	0	1	2	3	2	2	6	1	2	3	10

Matrix Multiplication

- 여러 개의 행렬을 곱할 때 곱셈 순서에 따라 연산 갯수가 달라진다

MATRIX-MULTIPLY(A, B)

```

1  if  $A.columns \neq B.rows$ 
2      error "incompatible dimensions"
3  else let  $C$  be a new  $A.rows \times B.columns$  matrix
4  for  $i = 1$  to  $A.rows$ 
5      for  $j = 1$  to  $B.columns$ 
6           $c_{ij} = 0$ 
7          for  $k = 1$  to  $A.columns$ 
8               $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$ 
9  return  $C$ 

```

$=\Theta(A.rows \times B.columns \times A.columns)$

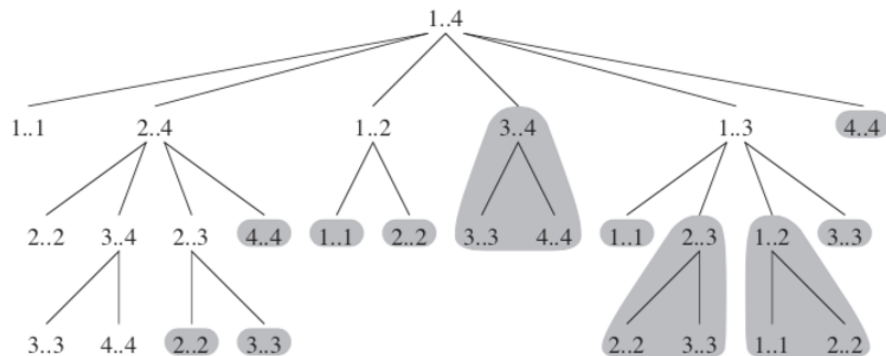
$A_1: 2 \times 3$ $A_2: 3 \times 5$ $A_3: 5 \times 6 \rightarrow A_1 A_2 A_3: 2 \times 6$
 $(A_1 A_2) A_3: 2 \times 3 \times 5 + 2 \times 5 \times 6 = 90$
 $A_1 (A_2 A_3): 3 \times 5 \times 6 + 2 \times 3 \times 6 = 126$

- 행렬 곱셈의 순서를 정하는 문제(곱셈 연산 X)

- Exhaustive search when $n = 4$

$$P(n) = \begin{cases} 1 & \text{if } n = 1, \\ \sum_{k=1}^{n-1} P(k)P(n-k) & \text{if } n \geq 2. \end{cases} = \Omega(2^n)$$

$(A_1(A_2(A_3A_4)))$
 $(A_1((A_2A_3)A_4))$
 $((A_1A_2)(A_3A_4))$
 $((A_1(A_2A_3))A_4)$
 $((A_1A_2)A_3)A_4$



- 순서대로

- 최적해의 구조적 특징을 찾는다
- 최적해의 값을 재귀적으로 정의한다

$$m[i, j] = \begin{cases} 0 & \text{if } i = j, \\ \min_{i \leq k < j} \{m[i, k] + m[k+1, j] + p_{i-1}p_kp_j\} & \text{if } i < j. \end{cases}$$

$m[i, j]: A_i \times A_j$ 의 곱을 optimal 순서로 곱했을 때 연산의 횟수

$p_k: A_k$ 의 column 의 갯수 = A_{k+1} 의 row 의 갯수

- 최적해의 값을 일반적으로 상향식 방법으로 계산한다

$$m[i, j] = \begin{cases} 0 & \text{if } i = j, \\ \min_{i \leq k < j} \{m[i, k] + m[k + 1, j] + p_{i-1}p_kp_j\} & \text{if } i < j. \end{cases}$$

을 recursive call 로 구현하면 $\Omega(2^n)$

- optimal substructure 를 가지고 subproblem 들이 overlapped 되어있다.
→ dynamic programming 의 조건

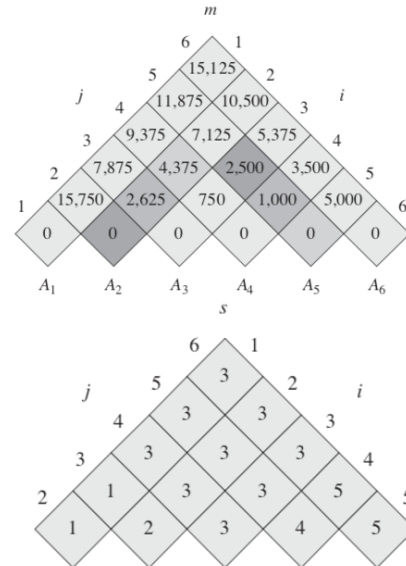
MATRIX-CHAIN-ORDER(p) = $O(n^3)$

```

1  n = p.length - 1
2  let m[1..n, 1..n] and s[1..n-1, 2..n] be new tables
3  for i = 1 to n
4      m[i, i] = 0
5  for l = 2 to n          // l is the chain length
6      for i = 1 to n - l + 1
7          j = i + l - 1
8          m[i, j] = ∞
9          for k = i to j - 1
10             q = m[i, k] + m[k + 1, j] + pi-1pkpj
11             if q < m[i, j]
12                 m[i, j] = q
13                 s[i, j] = k
14  return m and s

```

matrix	A ₁	A ₂	A ₃	A ₄	A ₅	A ₆
dimension	30 × 35	35 × 15	15 × 5	5 × 10	10 × 20	20 × 25



- 계산된 정보들로부터 최적해를 구성한다

PRINT-OPTIMAL-PARENS(s, i, j)

```

1  if i == j
2      print "A"i
3  else print "("
4      PRINT-OPTIMAL-PARENS(s, i, s[i, j])
5      PRINT-OPTIMAL-PARENS(s, s[i, j] + 1, j)
6      print ")"

```

Longest Common Subsequence(LCS)

- Subsequence $Z = \{z_1 \sim z_k\}$ of sequence $X = \{x_1 \sim x_m\}$ 단조 증가하는 X 의 인덱스 시퀀스 $\{i_1 \sim i_k\}$ such that $x_{i_j} = z_j$ 가 있다

i.e. $X = \langle A, B, C, B, D, A, B \rangle$

의 subsequence $Z = \langle B, C, D, B \rangle$ for $\langle 2, 3, 5, 7 \rangle$

- Common subsequence Z of X and Y : Z is subsequence of X , and of Y

Theorem 15.1 (Optimal substructure of an LCS)

Let $X = \langle x_1, x_2, \dots, x_m \rangle$ and $Y = \langle y_1, y_2, \dots, y_n \rangle$ be sequences, and let $Z = \langle z_1, z_2, \dots, z_k \rangle$ be any LCS of X and Y .

1. If $x_m = y_n$, then $z_k = x_m = y_n$ and Z_{k-1} is an LCS of X_{m-1} and Y_{n-1} .
2. If $x_m \neq y_n$, then $z_k \neq x_m$ implies that Z is an LCS of X_{m-1} and Y .
3. If $x_m \neq y_n$, then $z_k \neq y_n$ implies that Z is an LCS of X and Y_{n-1} .

$$\Rightarrow c[i, j] = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0, \\ c[i-1, j-1] + 1 & \text{if } i, j > 0 \text{ and } x_i = y_j, \\ \max(c[i, j-1], c[i-1, j]) & \text{if } i, j > 0 \text{ and } x_i \neq y_j. \end{cases}$$

LCS-LENGTH(X, Y)

```

1  m = X.length
2  n = Y.length
3  let b[1..m, 1..n] and c[0..m, 0..n] be new tables
4  for i = 1 to m
5      c[i, 0] = 0
6  for j = 0 to n
7      c[0, j] = 0
8  for i = 1 to m
9      for j = 1 to n
10         if x_i == y_j
11             c[i, j] = c[i-1, j-1] + 1
12             b[i, j] = "↖"
13         elseif c[i-1, j] >= c[i, j-1]
14             c[i, j] = c[i-1, j]
15             b[i, j] = "↑"
16         else c[i, j] = c[i, j-1]
17             b[i, j] = "←"
18  return c and b

```

$= \Theta(mn)$

- Constructing LCS (STEP 4)

PRINT-LCS(b, X, i, j)

```

1  if i == 0 or j == 0
2      return
3  if b[i, j] == "↖"
4      PRINT-LCS(b, X, i-1, j-1)
5      print x_i
6  elseif b[i, j] == "↑"
7      PRINT-LCS(b, X, i-1, j)
8  else PRINT-LCS(b, X, i, j-1)

```

$= O(m+n)$

		j	0	1	2	3	4	5	6
i		y_j	B	D	C	A	B	A	
		x_i							
0			0	0	0	0	0	0	
1	A		0	↑	↑	↑	↖1	↖1	
2	B		0	↖1	↖1	↑	↖2	↖2	
3	C		0	↑	↑	↑	↖2	↑	
4	B		0	↑	↑	↑	↖3	↖3	
5	D		0	↑	↑	↑	↑	↑	
6	A		0	↑	↑	↑	↑	↖4	
7	B		0	↑	↑	↑	↑	↑	

- Maximum subarray나 matrix multiplication을 dynamic programming으로 풀 수 있는가?