VISION

The Map is not the territory - the response is not the answer.

Referring to Jorge Luis Borges and Alfred Korzybski's expression, "The Map is not the Territory," this concept is showcased with the understanding that perception and reality are not the same, despite their similarities. This nods to the idea that, akin to the semantic of "the map is not the territory," the speech and news output is not an exact representation of the world we live in a literal way.

The project aims to explore the dichotomy between perception and reality worldwide, stemming from the tiny machine with which the audience interacts. Is the response provided by the program representative of what is happening? Is the news with which we are bombarded representative of the world we live in, or is it just a glimpse?

The words are expelled from the machine similarly to how news outlets bombard us with information as if they were bullets and stimuli. Mechanical news and speech voices attempt to make sense of the worlds. There is an intention to show that the response can be as nonsensical as news can sometimes be insensitive to an extent, and how, as humans, it is often appealing to be entertained by some of the bad news.

The pieces aim to overwhelm through the sounds, the news, and the bombardment with tons of information. They highlight our current age of information that constantly targets us with more news. Digital outlets with multisensory information not only reflect the chaotic nature of news consumption but also challenge the audience to discern meaningful narratives amidst the noise, encouraging a more critical engagement with the media they consume. This sound collage can intensify at points, with volumes and layers increasing as users delve deeper into certain stories or as they navigate through the "map," representing the relentless bombardment of information we experience daily.

2 - PLAN

Based on the Prototype of "[The map of the words](#)"

- First Scene (Introduction) using HTML/CSS

- Introduction explaining these are news updates with a "fake" map

- Jingle news music using p5js sounds

- Interactivity with point on Map using JS will showcase news? (still tbd)

- Flow and input from the Users to be determine as I am learning API (maybe countries input?)

- Voice Speech based on Audience input of the words
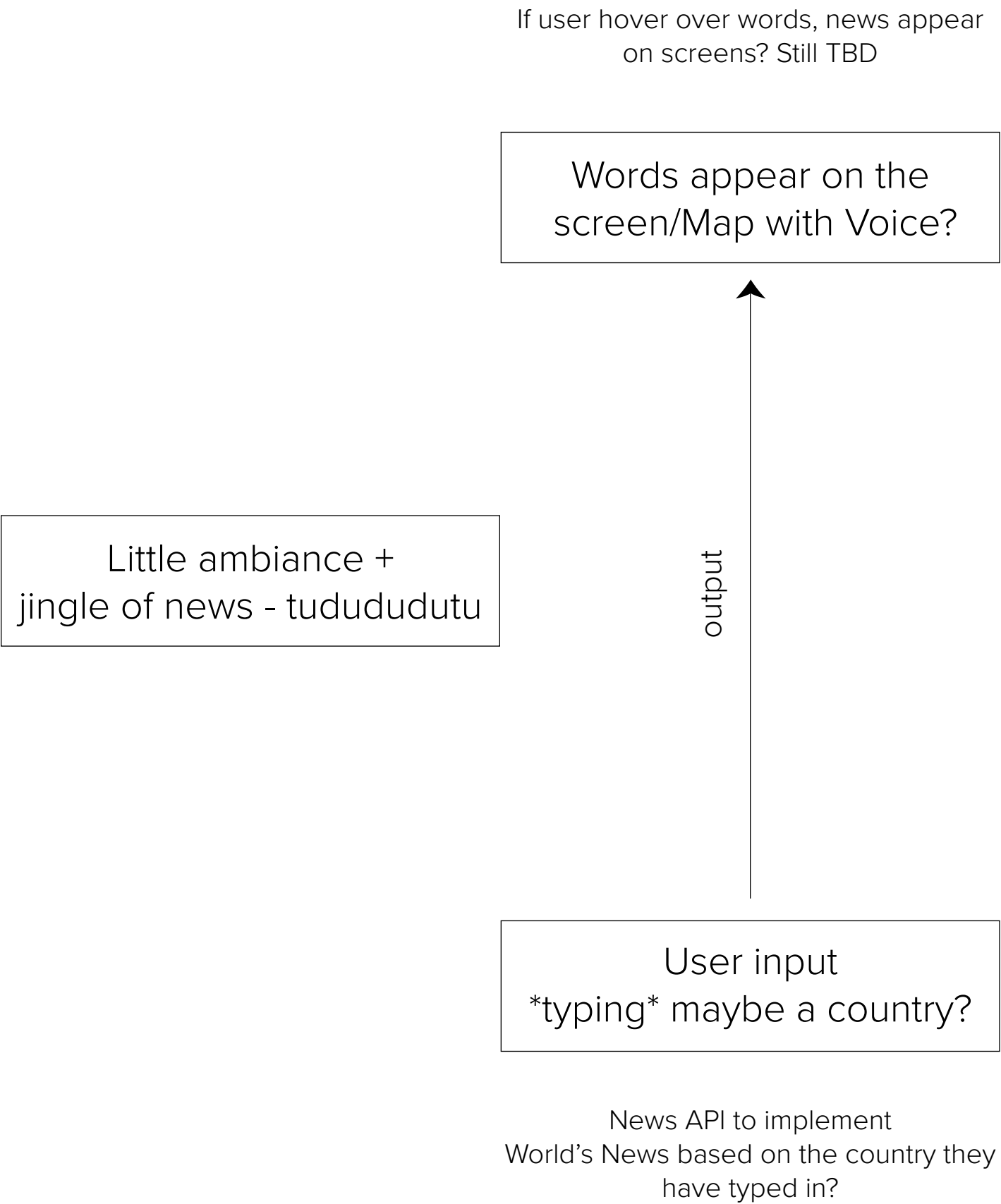
- Voice Output (still tbd)

- Challenges will be to learn documentation and Implement the API (world's News) within the project

- GET API KEY (e.g.) https://newsapi.org/v2/everything?q=Apple&from=2024-03-26&sortBy=popularity&apiKey=c3396e37e9bf493381de2ddc7c175ba3

- Create request to generate

- Get responses (JSON) to load on the project

- Understanding the documentation for APIs

- Chrome extension to format the datas?

- Alignment of assets in CSS (my least favorite)

- Visually implement the News on screen? (still TBD)

- Get the News maybe by Countries?

- To be run locally only

- Implement sound

TYPE OF PROJECT:
P5js with APIs (world's News)

MEDIUM:
p5js.

If user hover over words, news appear on screens? Still TBD

| Words appear on the screen/Map with Voice? |

| Little ambiance + jingle of news - tududdudutu |

output

| User input *typing* maybe a country? |

News API to implement
World's News based on the country they have typed in?

FIRST PHOTO OF 2-FOOT-TALL CREATURE!

Boy captured by explorers 2 miles underground!

WEEKLY WORLD

NEWS

June 23, 1992   85¢/95¢ CANADA

BAT CHILD FOUND

The Map of The Words

The map is not the territory
The response is not the answer

Let's discuss.

answer

Thank you!